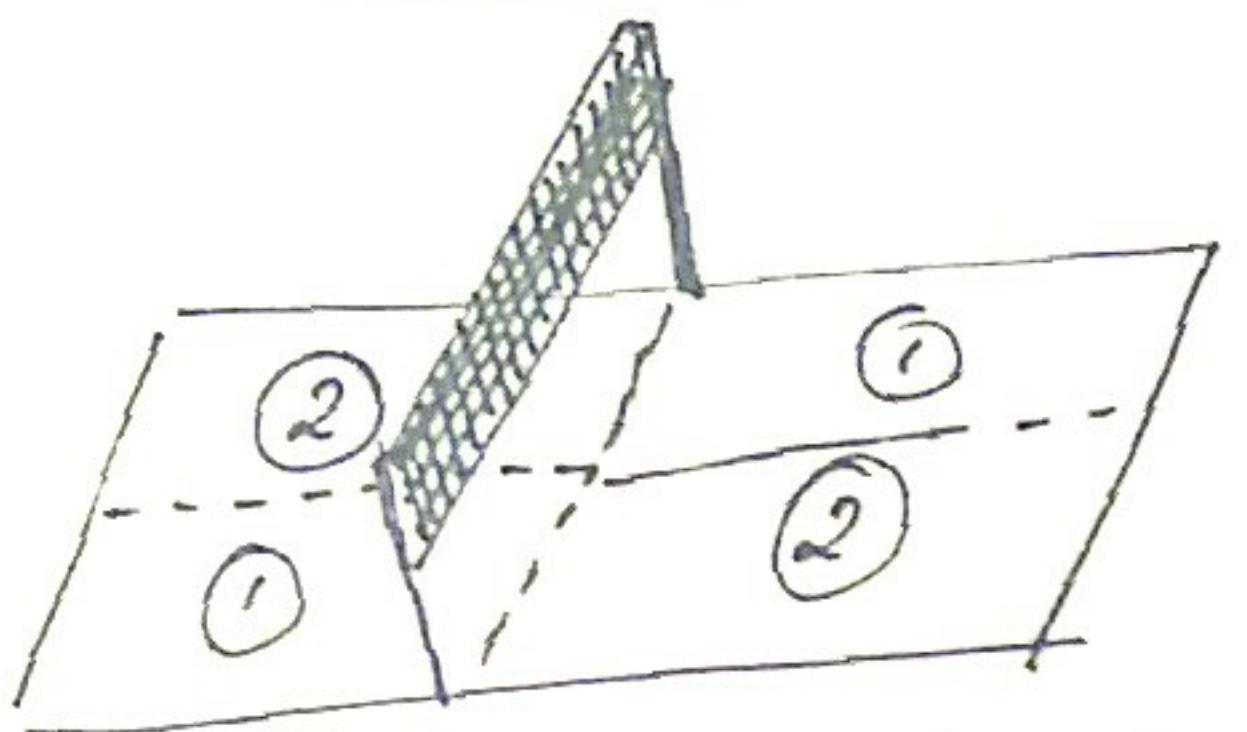


## Numerical problems on Return times



- Q) Consider a simple badminton court divided into 2 quadrants on each side as shown.  
 Based on recorded scores/rallies over many games in the past, the data reveals that "the probability 'a cross-court shot is played' is  $\frac{2}{3}$ . Assume a Markov model of the game.
- Construct the probability transition matrix.
  - Given a service from quadrant ①; when does the shuttle return to quadrant ① on an average on either side?

$$\text{Sohr: } \mu_1(1) = 1 + p_{12} M_2(1)$$

$$= 1 + \frac{1}{3} M_2(1)$$

$$M_2(1) = 1 + p_{22} M_2(1)$$

$$= 1 + \frac{2}{3} M_2(1)$$

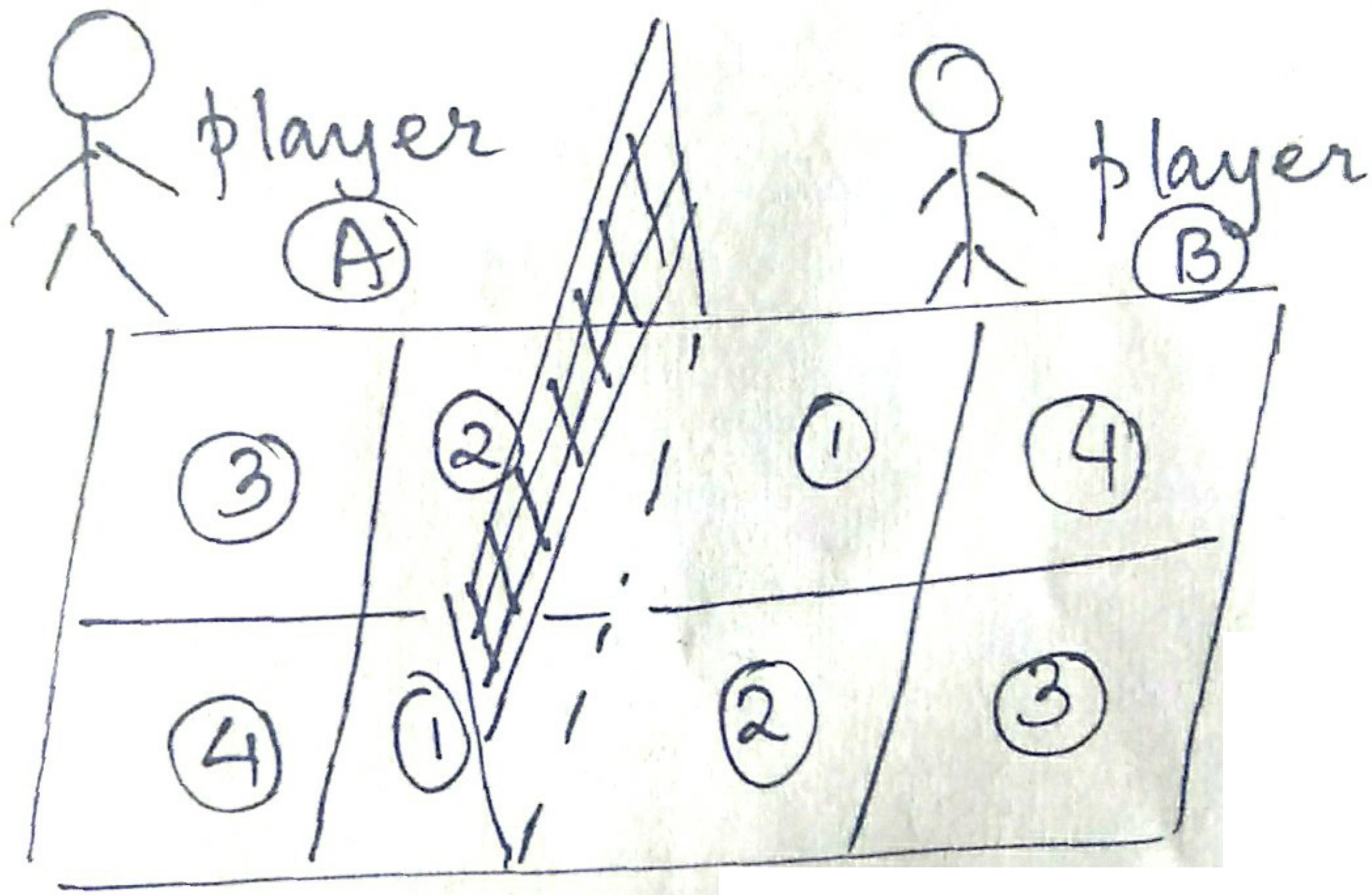
$$\Rightarrow \frac{1}{3} M_2(1) = 1 \Rightarrow M_2(1) = 3$$

$$\therefore \mu_1(1) = 1 + \frac{1}{3} \times 3 = 2$$

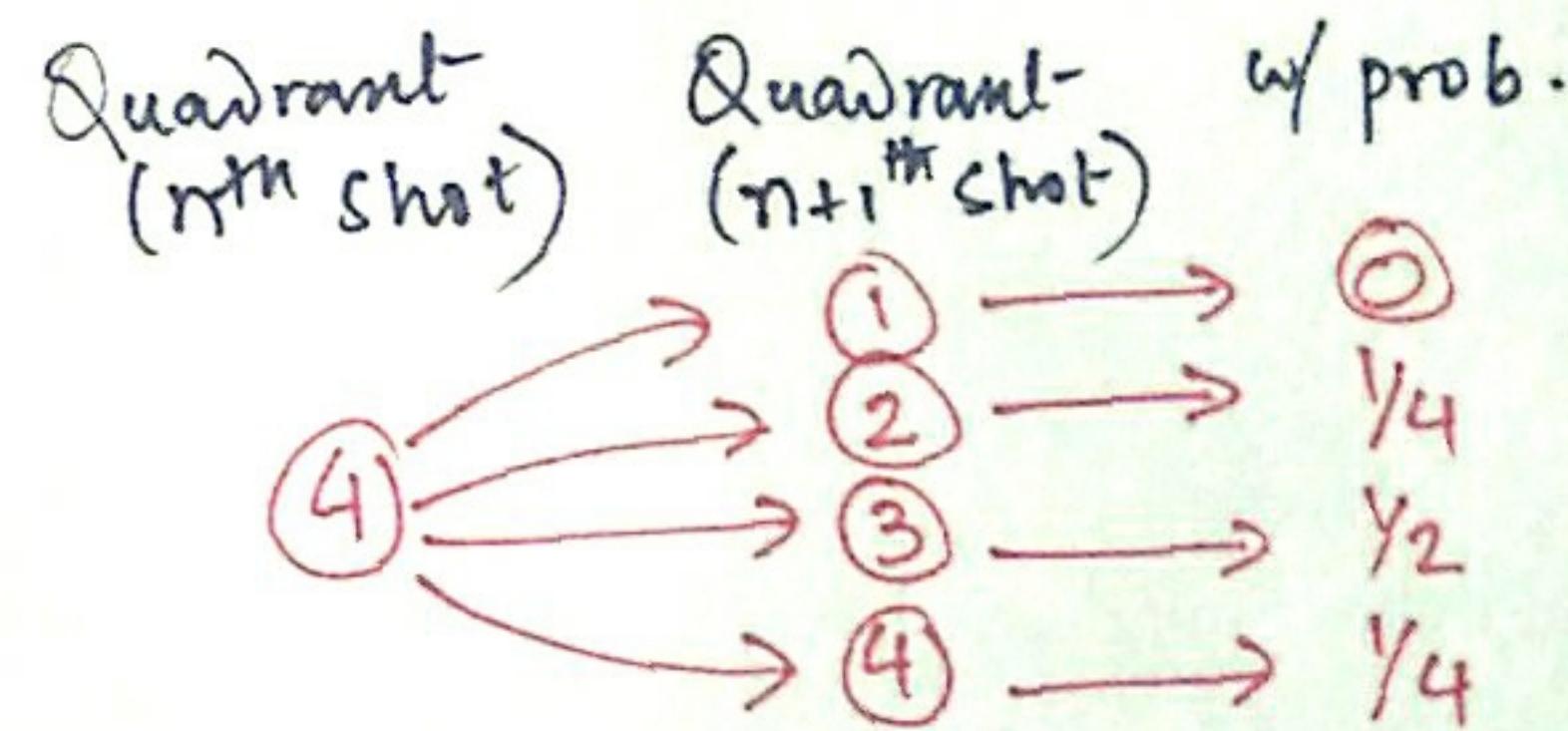
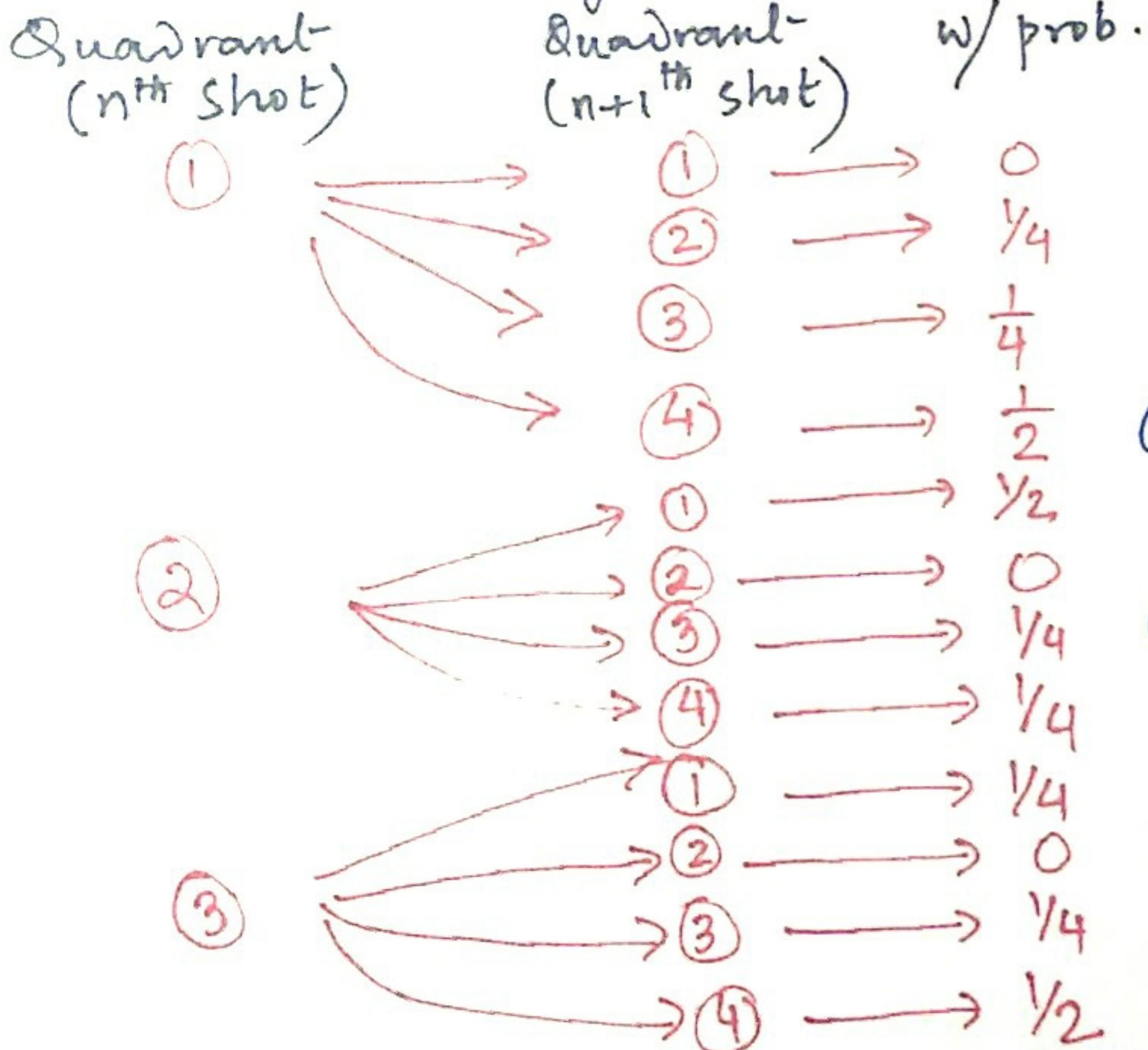
i.e. every 2<sup>nd</sup> shot in the rally  
returns to quadrant ① given a service  
from quadrant ①.

Recall formula  
from part III of previous  
lecture on mean return  
time to state  $y$  starting  
at state  $x$

$$\boxed{\mu_x(y) = 1 + \sum_{\substack{m \in S \\ m \neq y}} p_{xm} \mu_m(y)}$$



Q) Now consider an extended (& more realistic) version of the same problem where the badminton court is divided into 4 quadrants. At any given instant in a rally, the shuttle arrives in one of these 4 quadrants according to a Markov process:-



(Q1) Construct the probability transition matrix

(Q2) Given that in an instant of a game, player A serves from quadrant 1; what is the average no. of shots in that rally before the shuttle arrives again in quadrant 1 for either of the two players.