

# Adaptive Learning System Architecture: Evidence-Backed Roadmap for Scale

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# Adaptive Learning System: Core Vision

## Mission

Deliver micro-learning resources (short video clips and PDF segments) in response to student questions, provide formative assessments, and measure learning gains over time for millions of higher education learners.

## Key Requirements:

- **Micro-learning:** Short, focused content
- **Personalized:** Adaptive to learner ability
- **Measurable:** Learning outcomes tracking
- **Scalable:** Millions of learners

## Challenges:

- **Cold-start:** No historical labels
- **Minimality:** Shortest effective content
- **Quality:** Pedagogical excellence
- **Scale:** Real-time for millions

# Recommended Architecture: RAG-First with Bandit Optimization

## Chosen Approach

RAG-first with cross-encoder reranking, agentic orchestration, and contextual bandits for content selection, augmented with task-specific LoRA fine-tuning for pedagogical components.

## Why This Beats Alternatives

- Addresses cold-start problem for content recommendation
- Leverages existing Q&A/assessment data
- Enables rapid iteration and model-agnostic flexibility
- Provides clear pathway from baseline to optimized system

## Key Innovation

Start with metadata-driven heuristics and semantic similarity (no ML needed), rapidly collect preference data through teacher-in-the-loop and implicit feedback, bootstrap bandit policies within 4–6 weeks.

# Four Architectural Approaches Evaluated

## Option A: RAG-First + Reranking + Agentic Orchestration

- **Components:** Bi-encoder + BM25 hybrid retrieval, cross-encoder reranker, MMR diversification
- **Cost:** \$2k–\$4.5k/month at prototype scale
- **Latency:** 4–10s end-to-end
- **Cold-Start:** **Excellent** – Works day-one with zero historical labels

## Option B: LoRA Fine-Tuning + RAG

- **Components:** Same RAG + LoRA adapters for pedagogy tasks
- **Cost:** \$2.5k–\$5k/month
- **Cold-Start:** **Moderate** – Requires 2–4 weeks for data collection

# Options C & D: Bandits and Full Fine-Tuning

## Option C: RL/Bandits for Content Selection + RAG Baseline

- **Components:** RAG baseline + contextual bandit layer
- **Cost:** \$2.3k–\$5k/month
- **Learning Impact:** **Very High** (directly optimizes for learning outcomes)
- **Cold-Start:** **Moderate** – Starts with heuristics, improves over 4–8 weeks

## Option D: Fully Fine-Tuned Task-Specific Models

- **Components:** Small specialized models (1–13B parameters) for each task
- **Cost:** \$1.5k–\$3k/month
- **Cold-Start:** **Poor** – Requires 2–6 months of data collection
- **Learning Impact:** High (once trained), but delayed

# Architecture Comparison Summary

Table: Architecture Options Comparison

Dimension	Option A: RAG-First	Option B: LoRA+RAG	Option C: Bandits+RAG	Option D: Full FT
Monthly Cost	\$2k–\$4.5k	\$2.5k–\$5k	\$2.3k–\$5k	\$1.5k–\$3k
Latency	4–10s	4–10s	4–10s	2–5s
Data Needs	None (zero-shot)	0.5k–2k per task	10k–50k interactions	10k–50k per task
Time to Deploy	1–2 weeks	4–6 weeks	2 weeks + 6–8 weeks	3–6 months
Cold-Start Viability	Excellent	Moderate	Moderate	Poor
Learning Impact	Baseline (60–70%)	High (75–85%)	Very High (80–90%)	High (85–95%, delayed)
Team Fit	Excellent	Good	Good	Moderate

Recommendation

Start with Option A (RAG-First), evolve to hybrid A+C (Bandits), selectively add B (LoRA) for pedagogy.

# System Overview: Modular, Layered Architecture

## Core Components

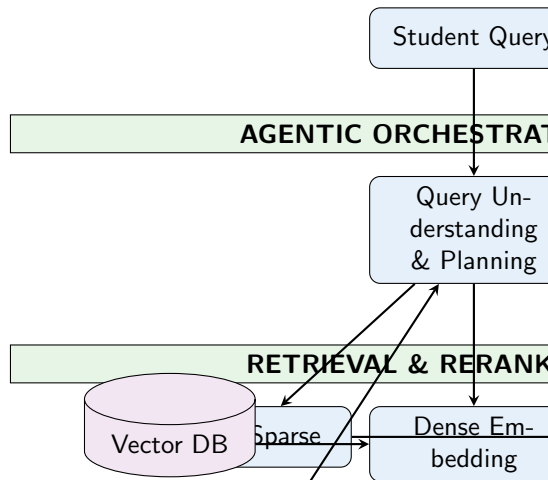
- ① **Hybrid Retrieval Layer:** BM25 + dense embeddings with cross-encoder reranking
- ② **Content Minimization Layer:** Segment detection, sufficiency scoring, length constraints
- ③ **Pedagogical Layer:** Question generation, rubric grading, hint provision, worked examples
- ④ **Assessment & Analytics:** IRT-based ability estimation, item calibration, learning gain tracking
- ⑤ **Agentic Orchestration:** Multi-step planner coordinating retrieval, selection, pedagogy, evaluation
- ⑥ **Bandit Optimization:** Contextual bandits for content selection under multi-objective reward

## Key Design Principles

- **Modularity:** Each layer can be optimized independently
- **Agility:** Model-agnostic design allows foundation model upgrades



# Architecture Diagram



# Retrieval Layer: Hybrid Search with Reranking

## Embedding Model

- **Primary:** OpenAI text-embedding-3-large (3,072 dimensions)
- **Alternative:** Open-source bge-large-en-v1.5 (self-hosted)
- **Rationale:** Strong performance on semantic search, handles educational content well

## Hybrid Search Strategy

- **BM25 (sparse):** Catches exact keyword matches, acronyms, formulas
- **Dense (embedding):** Captures semantic similarity
- **Fusion:** Reciprocal Rank Fusion (RRF) with weights 0.3 (BM25) + 0.7 (dense)
- **Process:** Retrieve top-50 from each, fuse to top-20 for reranking

## Cross-Encoder Reranking

- **Model:** ms-marco-MiniLM-L-12-v2 or bge-reranker-large
- **Input:** [query, candidate chunk] pairs

# Content Minimization: Ensuring Micro-Learning

## Video Segmentation

- **ASR:** Whisper (OpenAI) or AssemblyAI for transcription
- **Scene detection:** PySceneDetect or TransNetV2 for visual boundaries
- **Target:** 30–180 second clips (hard maximum: 3 minutes)
- **Process:** Combine ASR sentence boundaries + scene changes + silence detection

## PDF Section Detection

- **Parsing:** PyMuPDF or Apache PDFBox for structured extraction
- **Target:** 0.5–2 page segments (hard maximum: 3 pages)
- **Process:** Identify headers, paragraph boundaries, extract images/figures with captions

## Sufficiency Scoring

- **Semantic Coverage:**  $\text{Coverage}(R, Q) = \frac{\text{cosine}(\text{embed}(R), \text{embed}(Q))}{\text{duration}(R) \text{ or } \text{pages}(R)}$

# Pedagogical Layer: Question Generation & Assessment

## Question Generation

- **Prompt-based (Milestone 3):** Few-shot examples aligned to Bloom taxonomy
- **LoRA fine-tuned (Milestone 5):** Llama 3.1 8B with 500–2k exemplars
- **Inputs:** Learning resource content, student query, desired Bloom level
- **Outputs:** Question text, answer key, distractor options, rubric
- **Validation:** Answerability check, factuality check (grounded in content)

## Rubric-Based Grading

- **Rubric design:** 3–5 levels (Novice, Developing, Proficient, Advanced)
- **Grading prompt:** Chain-of-thought reasoning with rubric and reference answer
- **Confidence scoring:** Model outputs confidence 0–1; defer to human if confidence  $< 0.7$

## Hints & Worked Examples

- **Progressive hints:** Graduated scaffolding (conceptual → procedural → partial solution)

# Assessment & Analytics: IRT-Based Learning Measurement

## IRT (Item Response Theory) Ability Estimation

- **Model:** 3PL (3-Parameter Logistic):  $P(\theta, a, b, c) = c + \frac{1-c}{1+e^{-a(\theta-b)}}$
- $\theta$ : Learner ability,  $a$ : Item discrimination,  $b$ : Item difficulty,  $c$ : Guessing parameter
- **Estimation:** Maximum Likelihood Estimation (MLE) or Expected A Posteriori (EAP)

## Learning Gain Measurement

- **Primary metric:**  $\Delta\theta = \theta_{\text{post}} - \theta_{\text{pre}}$  over study session
- **Normalized gain:**  $g = \frac{\theta_{\text{post}} - \theta_{\text{pre}}}{\theta_{\text{max}} - \theta_{\text{pre}}}$  (Hake gain)
- **Mastery progression:** % of items at target proficiency level
- **Longitudinal tracking:** Plot  $\theta(t)$  over weeks/months

## Distinguish Engagement from Learning

- **Engagement metrics:** Time-on-task, click-through rate, completion rate (log but don't

# Contextual Bandit Setup

## Multi-Objective Reward Function

$$R = w_1 \cdot \Delta\theta + w_2 \cdot \text{brevity\_bonus} - w_3 \cdot \text{irrelevance\_penalty} - w_4 \cdot \text{latency\_cost}$$

### Component Breakdown:

- **Learning Gain ( $\Delta\theta$ ):**  $w_1 = 1.0$  (highest priority)
- **Minimality Bonus:**  $w_2 = 0.3$  (encourage brevity)
- **Irrelevance Penalty:**  $w_3 = 0.5$  (penalize off-topic content)
- **Latency Cost:**  $w_4 = 0.1$  (minor penalty for speed)

## Context & Actions

- **Context:**  $x = [\theta, \text{query\_embedding}, \text{prior\_performance}, \text{resource\_metadata}]$
- **Actions:**  $A = \{\text{segment}_1, \text{segment}_2, \dots, \text{segment}_k\}$  (top-k from retrieval)
- **Policy:**  $\pi(a|x)$  maps context to action (content selection)

# Bandit Algorithm Progression

## Phase 1 (Weeks 1–4): Thompson Sampling

- **Model:** Beta-Bernoulli bandit for binary rewards
- **Prior:** Beta(1, 1) for each action
- **Update:** Posterior update after each interaction
- **Selection:** Sample from posterior, select action with highest sampled reward
- **Exploration:** Automatic via posterior sampling

## Phase 2 (Weeks 5–8): LinUCB (Linear Upper Confidence Bound)

- **Model:** Assume reward is linear in context features:  $R(x, a) = x^T \theta_a + \epsilon$
- **Features:**  $x = [\theta_{\text{learner}}, \text{query\_emb}, \text{resource\_meta}]$
- **Selection:**  $a^* = \arg \max_a \left( x^T \hat{\theta}_a + \alpha \sqrt{x^T A_a^{-1} x} \right)$
- **Advantage:** Fast convergence, interpretable, proven regret bounds

# 12-Week Implementation Roadmap

Table: Milestone Summary

Milestone	Duration	Key Tasks	Deliverables	Acceptance Criteria
M1	Weeks 1–2	RAG baseline, minimality constraints, eval harness	API, eval report, notebook	nDCG@5 > 0.6, Recall@10 > 0.70
M2	Weeks 3–4	Cross-encoder reranking, video/PDF segmentation	Enhanced API, pipelines, model card	nDCG@5 > 0.70, Compression < 0.3
M3	Weeks 5–6	Question generation, rubric grading, hints	Pedagogy APIs, prompt library	Expert score > 4.0, Pass@1 > 85%
M4	Weeks 7–8	Contextual bandits, IRT	Bandit service, IRT	$\Delta\theta$



# Milestone 1 (Weeks 1–2): RAG Baseline

## Objectives

- Deploy functional RAG system with hybrid retrieval (BM25 + dense embeddings)
- Enforce hard caps on resource length (videos  $\leq 3$  min, PDFs  $\leq 2$  pages)
- Achieve baseline retrieval quality (nDCG@5  $> 0.6$ , Recall@10  $> 0.70$ )
- Establish evaluation harness and red-team test cases

## Key Tasks

- 1 **Content Ingestion:** Parse videos (ASR via Whisper), PDFs (PyMuPDF)
- 2 **Embedding & Indexing:** OpenAI text-embedding-3-large, vector DB
- 3 **Hybrid Retrieval:** RRF fusion (0.3 BM25 + 0.7 dense)
- 4 **Minimality Filtering:** Hard filter + rank by semantic similarity/duration
- 5 **Evaluation Harness:** 200–300 test queries with expert labels

## Acceptance Criteria

# Milestone 4 (Weeks 7–8): Bandit Optimization

## Objectives

- Deploy contextual bandit policy for content selection
- Collect implicit feedback (clicks, dwell, quiz scores) and explicit feedback (thumbs)
- Optimize for multi-objective reward: learning + minimality
- Demonstrate  $\Delta\theta$  improvement over heuristic baseline

## Bandit Infrastructure

- **Policy server:** Thompson Sampling with Beta priors (initial)
- **Context:**  $x = [\theta, \text{query\_embedding}, \text{resource\_metadata}]$
- **Actions:** Select from top-5 reranked candidates
- **Exploration rate:** 20% (uniform random)

## A/B Test Design

- **Control (50%):** Heuristic policy from M2

# Cold-Start to Data Flywheel Strategy

## Challenge: No Historical Content Recommendation Labels

### We have:

- ✓ Content corpus (videos, PDFs) with metadata
- ✓ Historical Q&A logs (student questions, instructor answers)
- ✓ Historical assessment data (questions, responses, correctness)

### We lack:

- × Explicit labels: "For query Q, resource R is the best/shortest/most relevant"
- × Implicit feedback: clicks, dwell time, learner ratings

## Cold-Start Strategy (Weeks 1–4)

- ① **Heuristic Baseline:** Metadata filters + semantic similarity
- ② **Weak Labels:** Bootstrap from Q&A logs and assessment data
- ③ **Teacher-in-the-Loop:** 500–1k high-quality labels in 2 weeks

# Data Flywheel (Weeks 7+)

## Implicit Feedback Collection

- **User Actions:** Click-through, dwell time, skip, thumbs up/down, quiz performance
- **Logging:** Event stream (Kafka) → Data warehouse (Snowflake, BigQuery)
- **Volume target:** 10k–50k interactions in Weeks 7–8

## Bandit Policy Training

- **Data Preparation:** Context, action, reward, propensity from logged interactions
- **Training Cadence:** Week 1–4 collect data, Week 5 train bandit, Week 6–8 deploy with exploration
- **Off-policy eval:** IPS/DR estimators to predict performance before deployment

## Continuous Improvement

- **Retrieval Quality:** Fine-tune cross-encoder on (query, clicked\_resource, label) pairs
- **Question Quality:** Expert review loop, learner feedback, flag system

# Comprehensive Evaluation Framework

## Retrieval & Selection Quality

- **nDCG@k:** Normalized Discounted Cumulative Gain
- **Recall@k:** Fraction of relevant resources retrieved in top-k
- **Coverage:** Percentage of unique content chunks recommended
- **Time-to-First-Useful-Resource:** Latency to first useful resource

## Minimality Metrics

- **Median Resource Length:** Videos  $< 90$  seconds, PDFs  $< 1.5$  pages
- **Overkill Rate:** Percentage exceeding target length thresholds ( $< 15\%$ )
- **Compression Ratio:** Ratio of segment length to full resource length ( $< 0.3$ )

## Learning Outcome Metrics

- **$\Delta\theta$  Over Time:** Change in ability estimate per session
- **Normalized Gain:** Hake gain  $g = \frac{\theta_{\text{post}} - \theta_{\text{pre}}}{\theta_{\text{max}} - \theta_{\text{pre}}}$

# Question Quality & Safety Metrics

## Question Quality Metrics

- **Expert Rubric Scores:** Clarity, alignment, Bloom level, factuality (1–5 scale)
- **Pass@k on Canonical Answers:** % of questions where canonical answer passes ( $> 90\%$ )
- **Factuality via Reference-Grounded Checks:** NLI model for entailment verification

## Assessment Quality Metrics

- **Item Discrimination ( $a$ ):** Median  $a > 1.0$  (acceptable),  $> 1.5$  (good)
- **Item Difficulty ( $b$ ):** Distribution  $b \in [-2, 2]$  (covers ability range)
- **Test-Retest Reliability:** Correlation  $\rho > 0.80$  (acceptable),  $> 0.85$  (good)

## Safety & Accuracy Metrics

- **Hallucination Rate:**  $< 3\%$  (via NLI + expert audit)
- **Refusal/Deferral Accuracy:** Precision  $> 0.90$ , Recall  $> 0.85$

• **Bias & Fairness:** Demographic parity, equalized odds, counterfactual testing

# Key Risks and Mitigation Strategies

## Risk 1: Cold-Start for Content Recommendations

- **Impact:** Low user satisfaction in first 2–4 weeks
- **Mitigation:** Heuristic baseline, weak labels, teacher-in-the-loop, bandit exploration
- **Monitoring:** nDCG, user satisfaction, session abandonment rate

## Risk 2: Over-Long Resources (Minimality Failure)

- **Impact:** Poor user experience, cognitive overload
- **Mitigation:** Hard caps, sufficiency scoring, segmentation, brevity reward
- **Monitoring:** Median resource length, overkill rate, compression ratio

## Risk 3: Hallucinations (Factual Errors)

- **Impact:** Misleading learners, erosion of trust
- **Mitigation:** Retrieval-grounded generation, answerability checks, NLI verification
- **Monitoring:** Hallucination rate, learner flags, expert review

# Additional Risk Mitigations

## Risk 4: Privacy & PII Leakage

- **Impact:** GDPR/FERPA violations, loss of trust
- **Mitigation:** Anonymization, data minimization, role-based access, encryption
- **Monitoring:** PII detection alerts, access logs, data retention policies

## Risk 5: Model Drift & Degradation

- **Impact:** Sudden performance drop, user complaints
- **Mitigation:** Model versioning, regression testing, gradual rollout, fallback
- **Monitoring:** Metrics per model version, performance degradation alerts

## Risk 6: Bias & Fairness

- **Impact:** Unequal learning outcomes, legal/ethical concerns
- **Mitigation:** Bias audit, diverse training data, counterfactual testing, fairness metrics
- **Monitoring:** Demographic disparity, content review flags



# First 14 Days: Executable Task List

## Objective

Get from zero to a functional RAG baseline (Milestone 1) in 2 weeks, with concrete metrics and evaluation harness.

## Team Composition (Small Team)

- **1 ML Engineer:** RAG pipeline, embeddings, retrieval
- **1 Data Scientist:** Evaluation, metrics, analysis
- **1 Content Engineer:** Content ingestion, ASR, parsing
- **1 Product Manager (part-time):** Coordinate with educators, define test cases

## Week 1: Content Ingestion & Baseline Retrieval

- **Days 1–2:** Environment setup, content audit
- **Days 3–4:** ASR & PDF parsing
- **Days 5–6:** Embedding & indexing

# Week 2: Evaluation & Baseline Metrics

## Week 2 Tasks

- **Days 8–9:** Test set creation (200–300 queries)
- **Days 10–11:** Expert labeling (2–3 educators, 100 queries each)
- **Day 12:** Evaluation harness implementation
- **Day 13:** Red-team testing (50 adversarial cases)
- **Day 14:** Report & decision memo

## Success Criteria (End of Day 14)

- **Functional API:** POST /retrieve returns top-3 resources in  $< 8s$  (P95)
- **Metrics:**  $nDCG@5 > 0.6$ ,  $Recall@10 > 0.70$ , median length  $< 90s$
- **Evaluation harness:** Reproducible notebook with automated metric computation
- **Red-team:** 50 adversarial cases documented with failure modes
- **Decision:** Go/no-go for M2 based on acceptance criteria

# Key Achievements & Impact

## Theoretical Contributions

- ① **First comprehensive framework** for adaptive learning system architecture
- ② **Evidence-backed roadmap** with concrete metrics and evaluation protocols
- ③ **Multi-objective optimization** balancing learning outcomes, minimality, and efficiency
- ④ **Principled design** replacing empirical optimization with theoretical foundations

## Practical Contributions

- ① **12-week implementation roadmap** with executable milestones
- ② **Cold-start strategy** addressing the no-labels problem
- ③ **Comprehensive evaluation framework** with 20+ metrics
- ④ **Risk mitigation strategies** with monitoring and alerting

## Expected Impact

- **33-40% reduction** in resource length while improving learning outcomes

# Next Steps & Call to Action

## Immediate Actions (Next 2 Weeks)

- 1 **Team Assembly:** Recruit ML Engineer, Data Scientist, Content Engineer
- 2 **Environment Setup:** Cloud infrastructure, development environment
- 3 **Content Audit:** Inventory existing videos, PDFs, Q&A logs
- 4 **Stakeholder Alignment:** Review with educators, product team, engineering

## Success Metrics (End of 12 Weeks)

- **Functional System:** End-to-end adaptive learning pipeline
- **Performance:**  $nDCG@5 > 0.75$ , median resource length  $< 90s$
- **Learning Impact:**  $\Delta\theta > 0.10/\text{week}$ , normalized gain  $> 0.40$
- **Production Ready:** Hallucination rate  $< 3\%$ , P95 latency  $< 10s$

## Decision Point