StatsBomb Open Lineups Specification v2.0.0

[StatsBomb Open Data - last updated 01 *May 2019]*

This document describes the JSON format for StatsBomb's open lineup data.

Summary of Changes for API v2.0.0

- "Nickname" added for all players in the lineup.

Format

Lineup files in the *data/lineups* directory will be in JSON format. Filenames will be in the format *1234.json* where 1234 is a match ID. The contents are an array containing lineup information for both teams:

Column	Type	Description
team_id	Integer	The unique identifier for each team.
team_name	Integer	The name of the team.
lineup	Array	An array of players on the team sheet for this team.

Lineups Objects

The lineups variable is an array with containing the following variables.

Column	Type	Description

player_id	Integer	The unique identifier for this player.
player_name	Integer	The name of the player.
player_nickname	String	The nickname of the player on the team.
jersey_number	Integer	The number on the player's shirt for this match.
country	Object	The player's nationality, a country object with ID and name attributes.

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