Assignment 3

Handout: Monday, 11 October 2021

Due: 23:59, Wednesday, 20 October 2021

Goals:

• To understand better the importance of information hiding, inheritance, polymorphism, and dynamic binding:

- · To design and implement Java classes;
- To get more familiar with the IntelliJ Idea IDE.

1. Employee and Manager (13 points)

Read files SalaryLevel.java, Employee.java, and Manager.java in the assignment project, then add the missing code so that 1) the tests in EmployeeTest.java and ManagerTest.java will all pass and 2) the classes meet all the requirements specified in the Java files.

What to Do:

[Task 1] Add necessary code in SalaryLevel.java, Employee.java, and Manager.java.

2. Base-N Integer (45 points)

In base-N numbering, totally N different digits are used to represent integers and the actual value of a digit is determined by the position of that digit in integers. For example, in the widely used base-10 numbering, ten digits 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9 are used, and digit 5 would have values $5*10^{\circ}$, $5*10^{\circ}$, $5*10^{\circ}$, etc., when used in positions 0 (i.e., the right most position), 1 (i.e., the position to the immediate left of position 0), 2 (i.e., the position to the immediate left of position 1), etc.

Class BaseNIntegerUnsigned abstracts and manipulates unsigned (i.e., non-negative) base-N integers (1<N<27). Each unsigned base-N integer is represented in the class using a base and a magnitude, where the base is a regular int value in decimal, and the magnitude is the string of its digits. Note that the class is using the first N uppercase English letters (starting with A for 0) for the digits required by base-N numbering, and that the 26 uppercase letters are enough for the encoding here since N is smaller than 27. For example, base-5 integers will use digits A, B, C, D, and E when abstracted with BaseNIntegerUnsigned. Given a BaseNIntegerUnsigned object with base being 5 and magnitude being CBA, its digits C, B, and A are in positions 2, 1, and 0, respectively. Correspondingly, the value of the object can be calculated as 2*5²+1*5¹+0*50 = 55 in decimal.

Please read the existing code and comments in class BaseNIntegerUnsigned carefully, and then complete the methods in the class to satisfy their corresponding requirements.

Note

1. You should not convert BaseNIntegerUnsigned objects to 'int' values in operations like compare, add, and subtract since they may not be representable as 'int' values. Instead, you need to mimic how we would compare, add, and subtract those integers manually. For example, given two base-3 numbers CCC (222) and CC (22), to add the two numbers, you start from the digits in position 0. C + C (2 + 2) gives you B (1) in position 0 and a carry 1 to position 1. Then, C + C + 1 (2 + 2 + 1) in position 1 gives you C (2) in position 1 and a carry 1 to position 2. In position 2, we have C + A + 1 (2 + 0 + 1), which leads to A (0) in position 2 and a carry 1 to position 3. Therefore, in the end, the result should be BACB (1021).

2. In Class BaseNIntegerUnsigned, we throw an IllegalArgumentException object to indicate a fatal error has occurred. Therefore, you do not need to consider those error conditions when implementing the methods.

What to Do:

[Task 2] Add necessary code in BaseNIntegerUnsigned.java.

3. Constructor Chain, Polymorphism, and Name Binding (12 points)

Suppose we have three classes A, B, and C as defined below:

```
class A {
   public String name;
   public A(String name){
       this.name = name;
       System.out.println(this.name);
   }
   public void sendMsq(String msq){
       System.out.println(this.name+msg);
   }
}
class B extends A{
   public String name;
   public B(String name){
        _____;// Task 3 to be completed
       this.name = name;
       System.out.println(_____);//Task 4 to be completed
   }
   public void sendMsg(String msg) {
       System.out.println(______);//Task 5 to be completed
   }
}
class C extends B{
   public C(String name){
        _____;// Task 6 to be completed
       this.name=name;
       System.out.println(_____);//Task 7 to be completed
   }
   public void sendMsg(String msg) {
       System.out.println(______);//Task 8 to be completed
}
```

Complete class B and class C by filling each blank with *a single expression* in the constructor and method sendMsg such that given the following variable declarations, assignments, and method invocations:

```
A a = new A("a");
B b = new B("b");
C c = new C("c");
a.sendMsg("0");
a = b;
a.sendMsg("1");
a = c;
a.sendMsg("2");
```

the output is as follows:

```
a bB b cCB cC c a0 bB1 c2
```

What to Hand in

A ZIP file containing the following contents:

- Tasks 1 and 2: The whole assignment project with your code;
- Tasks 3 through to 8: A .txt file containing your answers.