



# Async and Await

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# Callbacks

Callbacks are functions passed as arguments to other functions and are executed after the completion of an asynchronous operation.



# Problem 1

Create a function `fetchData` that simulates fetching data from an API using a callback.





# Solution 1

```
function fetchData(callback) {  
  setTimeout(() => {  
    const data = { id: 1, name: 'Example Data' };  
    callback(data);  
  }, 1000);  
}  
  
function processResult(data) {  
  console.log(`Processed data: ${JSON.stringify(data)}`);  
}  
  
fetchData(processResult);  
// Output (after 1 second): Processed data: {"id":1,"name":"Example Data"}
```





# Asynchtonous

Asynchronous operations allow the program to execute tasks without waiting for the completion of each operation before moving to the next one.



## Problem 2

Create an asynchronous function `simulateAsyncTask` that logs a message after a delay.



# Solution 2



```
function simulateAsyncTask() {  
    setTimeout(() => {  
        console.log('Async task completed.');//  
    }, 2000);  
  
    console.log('Start of program');//  
    simulateAsyncTask();  
    console.log('End of program');//  
    // Output:  
    // Start of program  
    // End of program  
    // Async task completed. (after 2 seconds)
```



# Promises

Promises are objects representing the eventual completion or failure of an asynchronous operation, providing a cleaner alternative to callbacks.





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## Problem 3

**Create a function `fetchDataPromise` that returns a promise to simulate fetching data.**



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# Solution 3

```
function fetchDataPromise() {
  return new Promise((resolve, reject) => {
    setTimeout(() => {
      const data = { id: 1, name: 'Example Data' };
      resolve(data);
    }, 1000);
  });
}

fetchDataPromise()
  .then(data => console.log(`Fetched data: ${JSON.stringify(data)}`))
  .catch(error => console.error(`Error: ${error}`));
// Output (after 1 second): Fetched data: {"id":1,"name":"Example Data"}
```



# Async/Await



**Async/Await is a syntactic sugar built on top of promises, providing a more readable and concise way to work with asynchronous code.**



# Problem 4

Create an asynchronous function `fetchAndProcessData` using `Async/Await`.



# Solution 4

```
function fetchDataPromise() {  
  return new Promise((resolve, reject) => {  
    setTimeout(() => {  
      const data = { id: 1, name: 'Example Data' };  
      resolve(data);  
    }, 1000);  
  });  
}  
  
async function fetchAndProcessData() {  
  try {  
    const data = await fetchDataPromise();  
    console.log(`Fetched and processed data: ${JSON.stringify(data)}`);  
  } catch (error) {  
    console.error(`Error: ${error}`);  
  }  
}  
  
fetchAndProcessData();  
// Output (after 1 second): Fetched and processed data: {"id":1,"name":"Example Data"}
```