

# Introduction to Aerial Robotics

## Lecture 10

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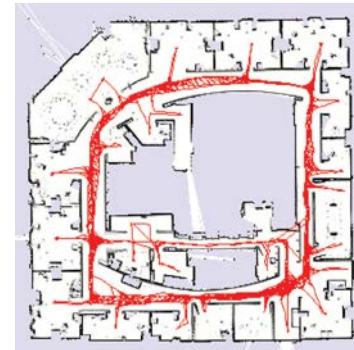
17 November 2015

# Outline

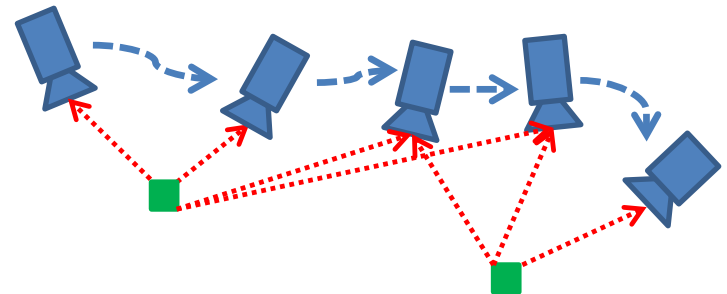
- The Basics

$$P(x | y, z) = \frac{P(y | x, z) P(x | z)}{P(y | z)}$$

- 2D Pose Graph SLAM



- Monocular Visual-Inertial SLAM



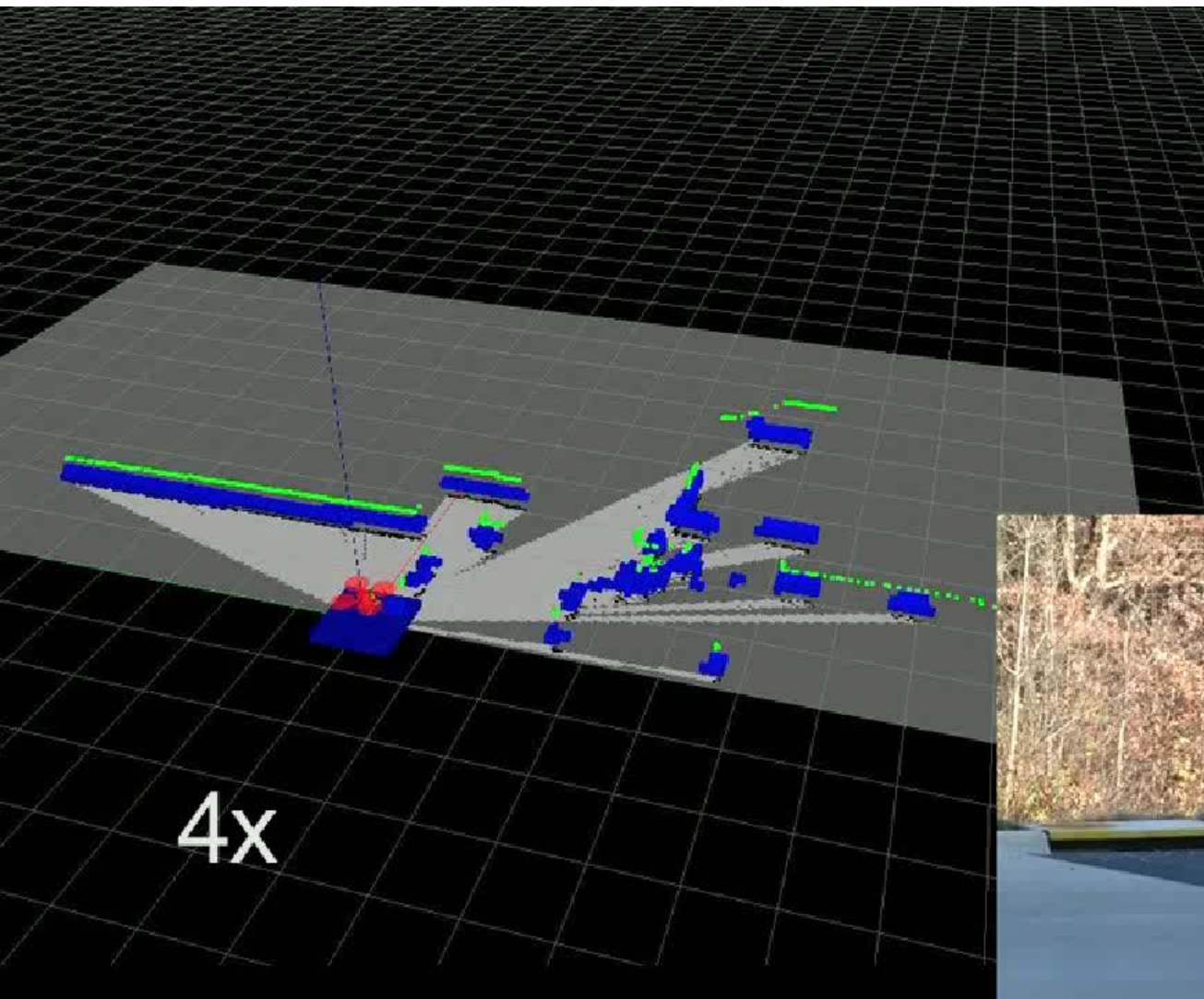
# This is Science Fiction...



From Movie “Prometheus”



# This is Real...



# The SLAM Problem

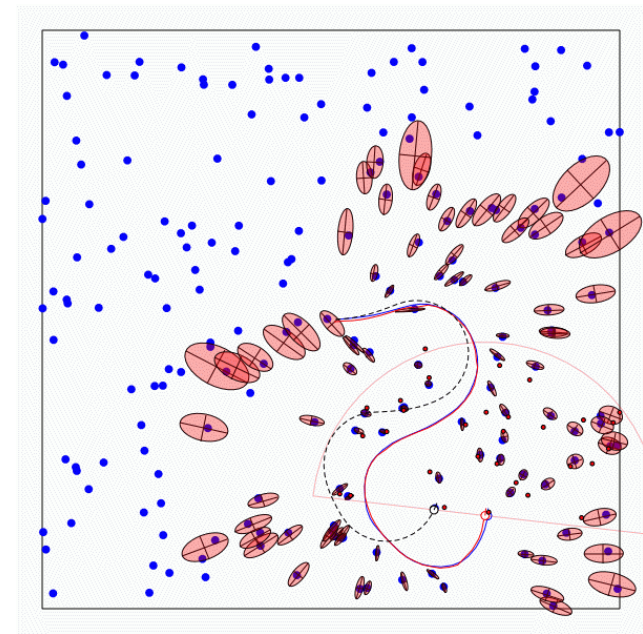
A robot is exploring an unknown, static environment.

## Given:

- Measurements from sensor(s)

## Estimate:

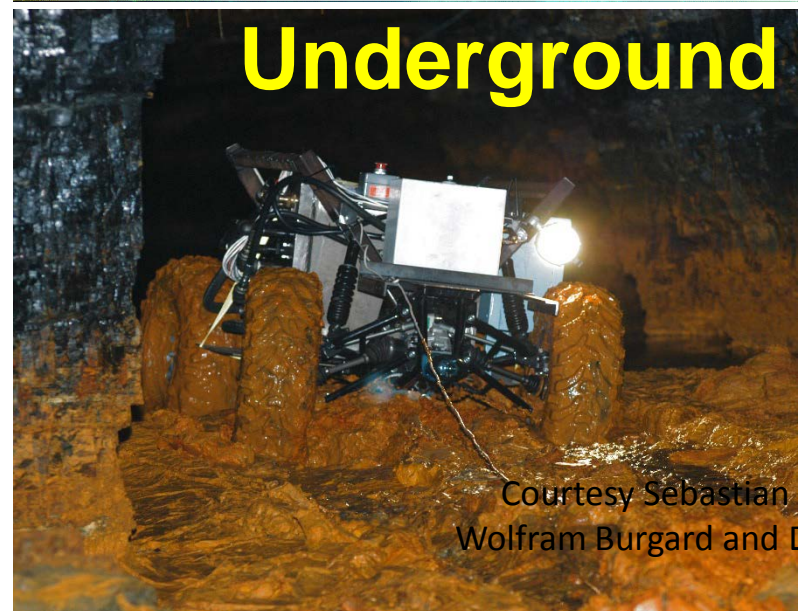
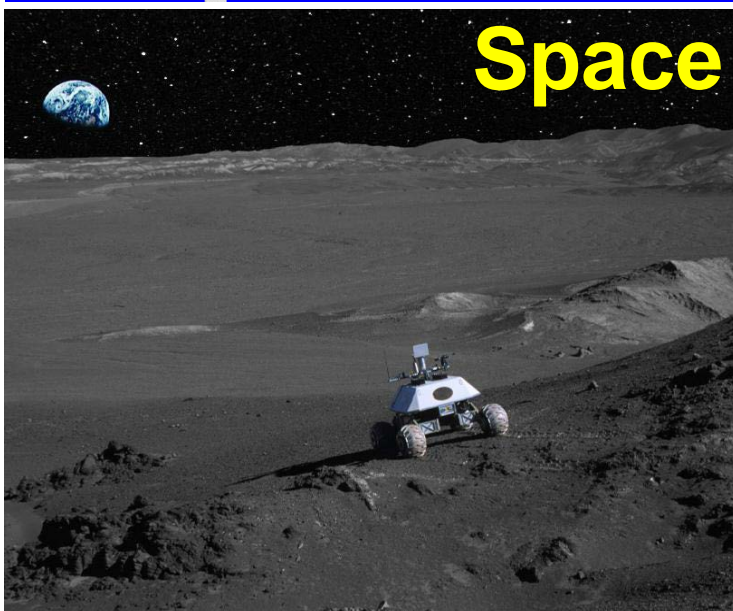
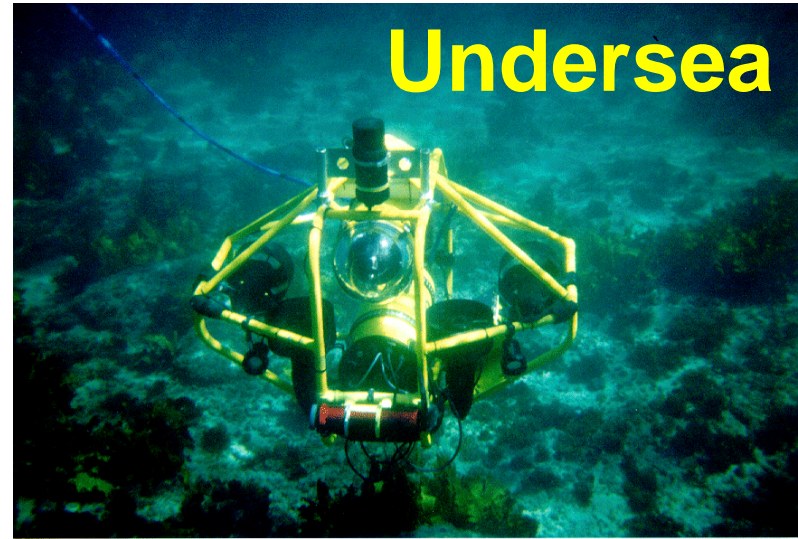
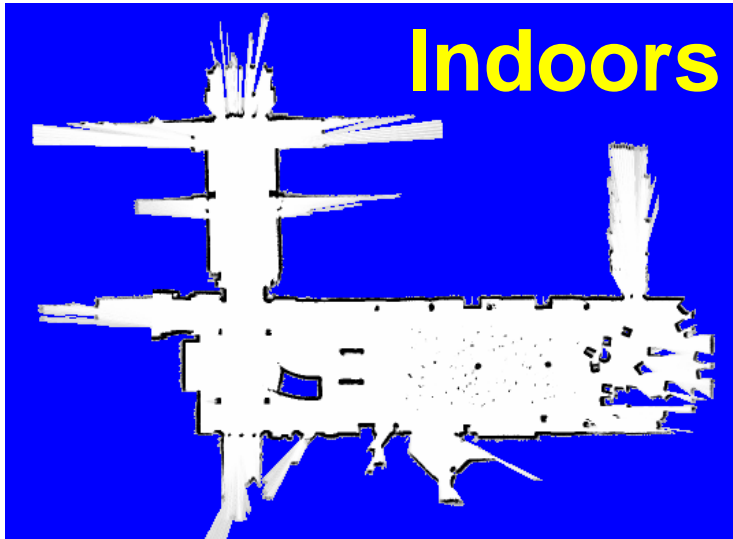
- The map
- Path/trajectory of the robot



Courtesy Sebastian Thrun,  
Wolfram Burgard and Dieter Fox



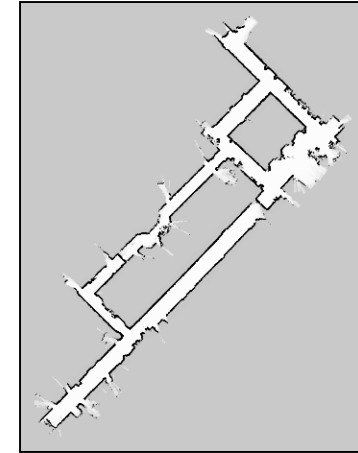
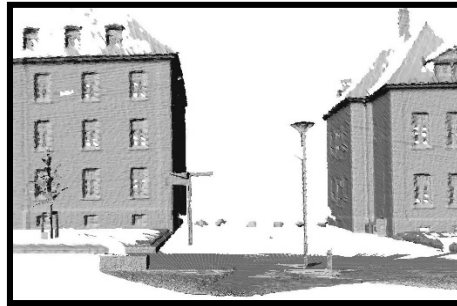
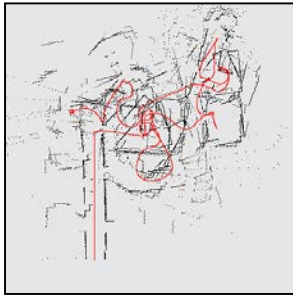
# SLAM Applications



Courtesy Sebastian Thrun,  
Wolfram Burgard and Dieter Fox

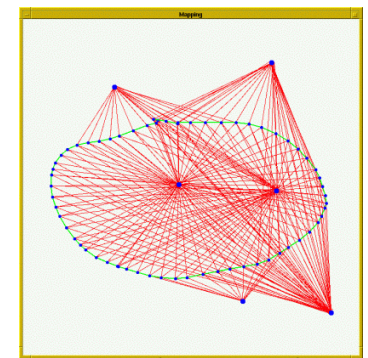
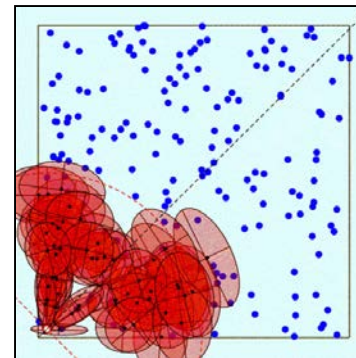
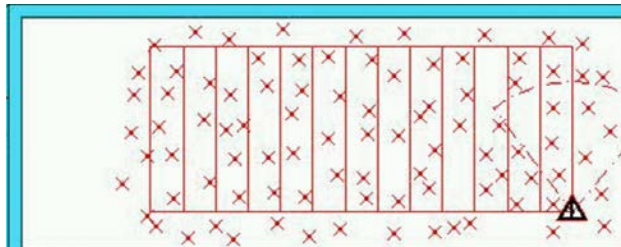
# Representations

- Grid maps or scans



[Lu & Milios, 97; Gutmann, 98; Thrun 98; Burgard, 99; Konolige & Gutmann, 00; Thrun, 00; Arras, 99; Haehnel, 01;...]

- Landmark-based

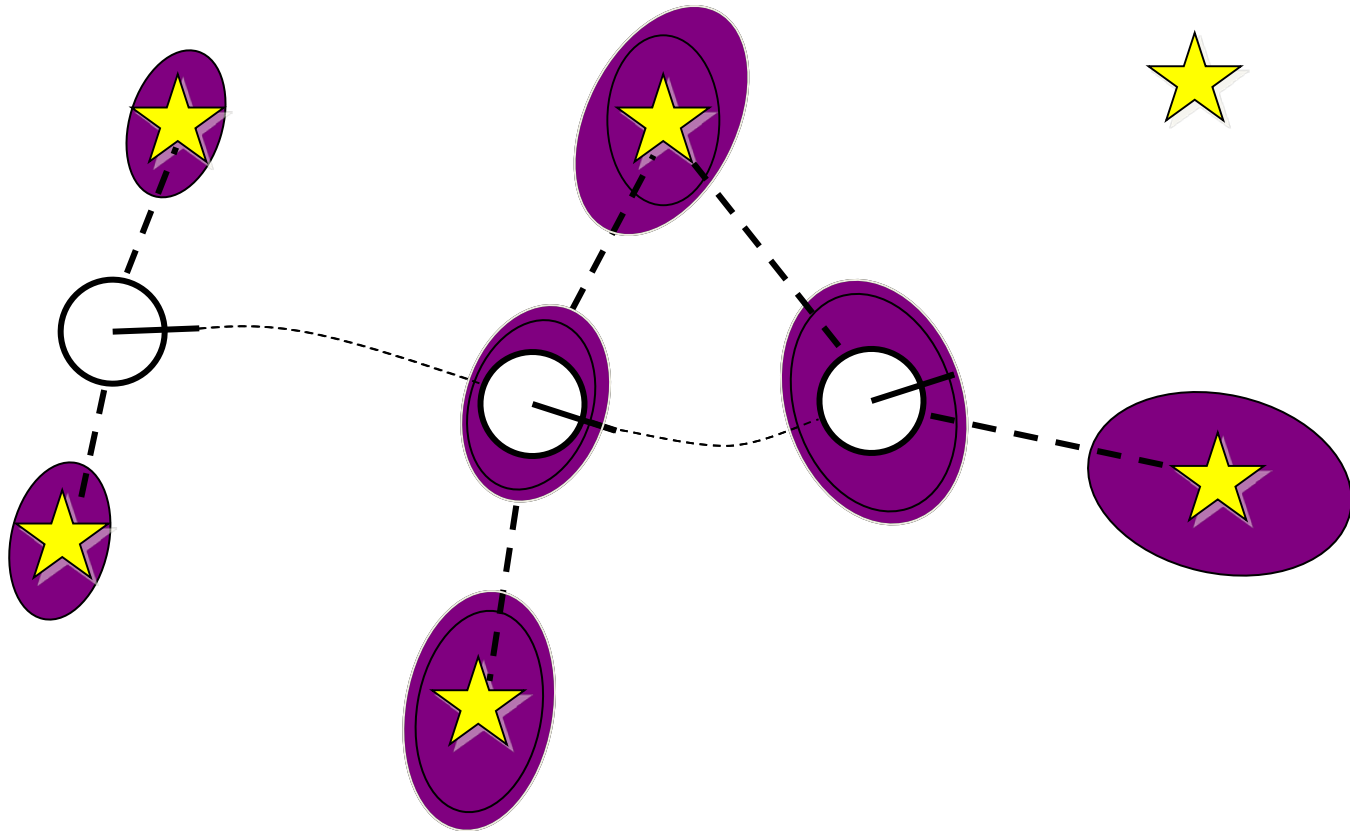


Courtesy Sebastian Thrun,

[Leonard et al., 98; Castelanos et al., 99; Dissanayake et al., 2001; Montemerlo et al., 2002;..Wolfram Burgard and Dieter Fox

# Why is SLAM a hard problem?

**SLAM:** robot path and map are both **unknown**

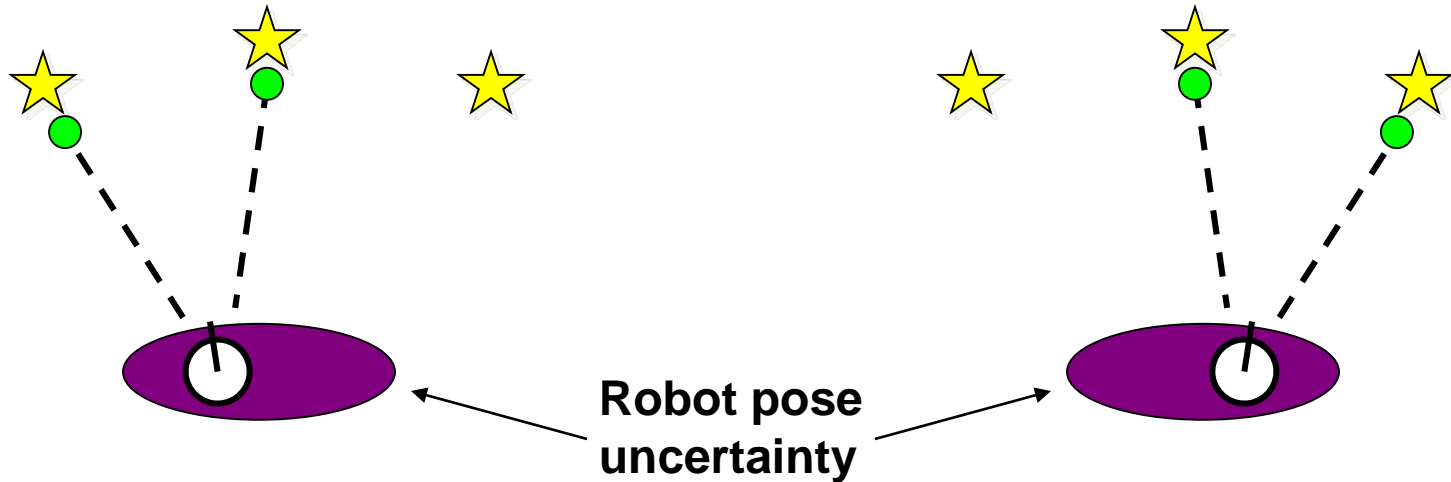


## Robot path error correlates errors in the map

Courtesy Sebastian Thrun,  
Wolfram Burgard and Dieter Fox



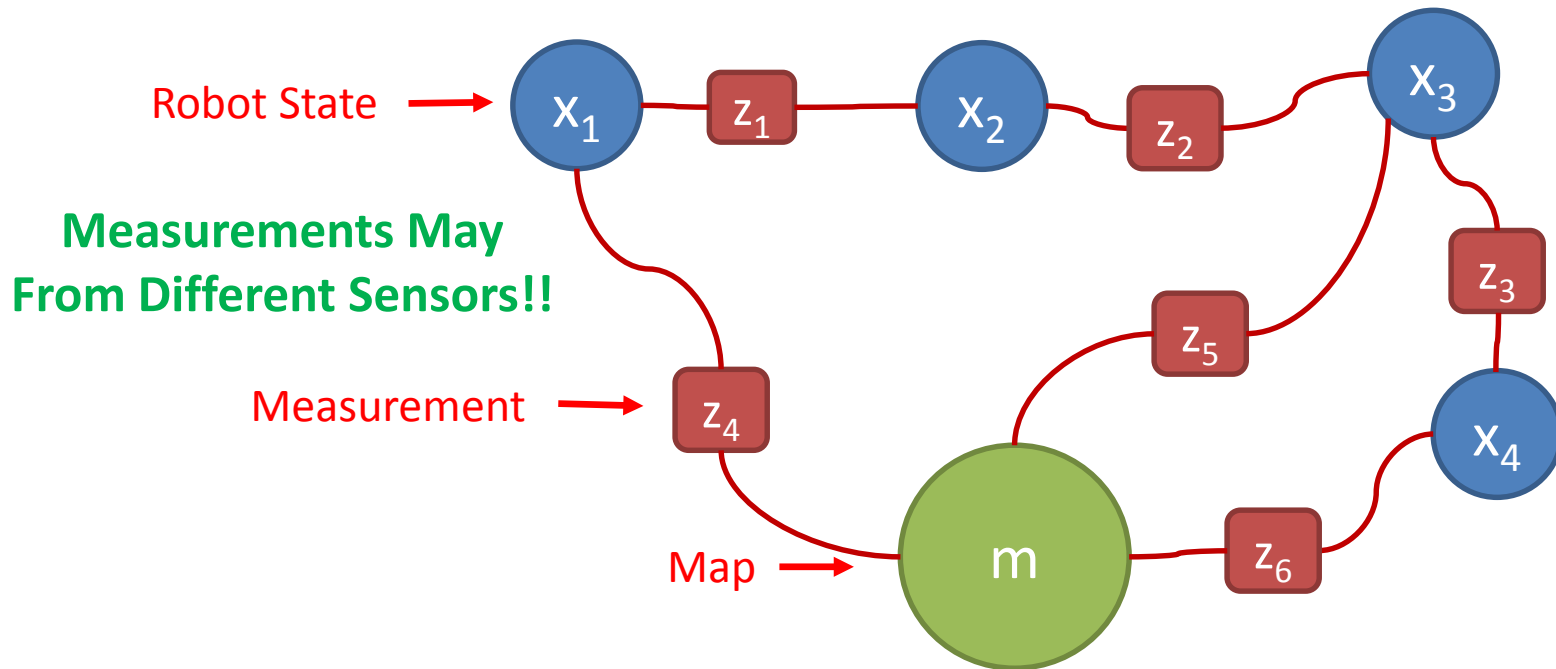
# Why is SLAM a hard problem?



- In the real world, the mapping between observations and landmarks is unknown
- Picking wrong data associations can have catastrophic consequences
- Pose error correlates data associations

Courtesy Sebastian Thrun,  
Wolfram Burgard and Dieter Fox

# Graphical Model of SLAM

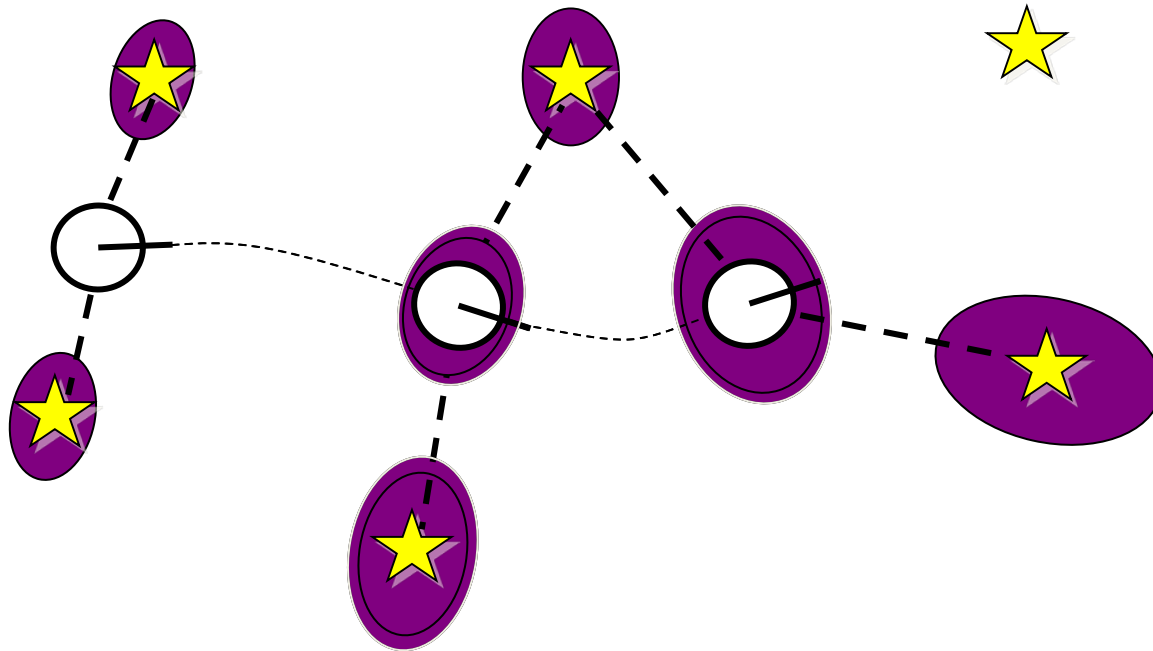


$$(\hat{x}_{1:t}, \hat{m}) = \arg \max_{x_{1:t} \quad m} p(x_{1:t}, m \mid z_{1:N})$$

??????

# Probabilistic Robotics

Key idea: Explicit representation of uncertainty using the calculus of probability theory



Courtesy Sebastian Thrun,  
Wolfram Burgard and Dieter Fox

# Bayes' Theorem

$$P(x, y) = P(x | y)P(y) = P(y | x)P(x)$$

$\Rightarrow$

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \frac{\text{likelihood} \cdot \text{prior}}{\text{evidence}}$$

$$P(x | y, z) = \frac{P(y | x, z) P(x | z)}{P(y | z)}$$

Courtesy Sebastian Thrun,  
Wolfram Burgard and Dieter Fox



# Conditional Independence

$$P(x, y \mid z) = P(x \mid z)P(y \mid z)$$

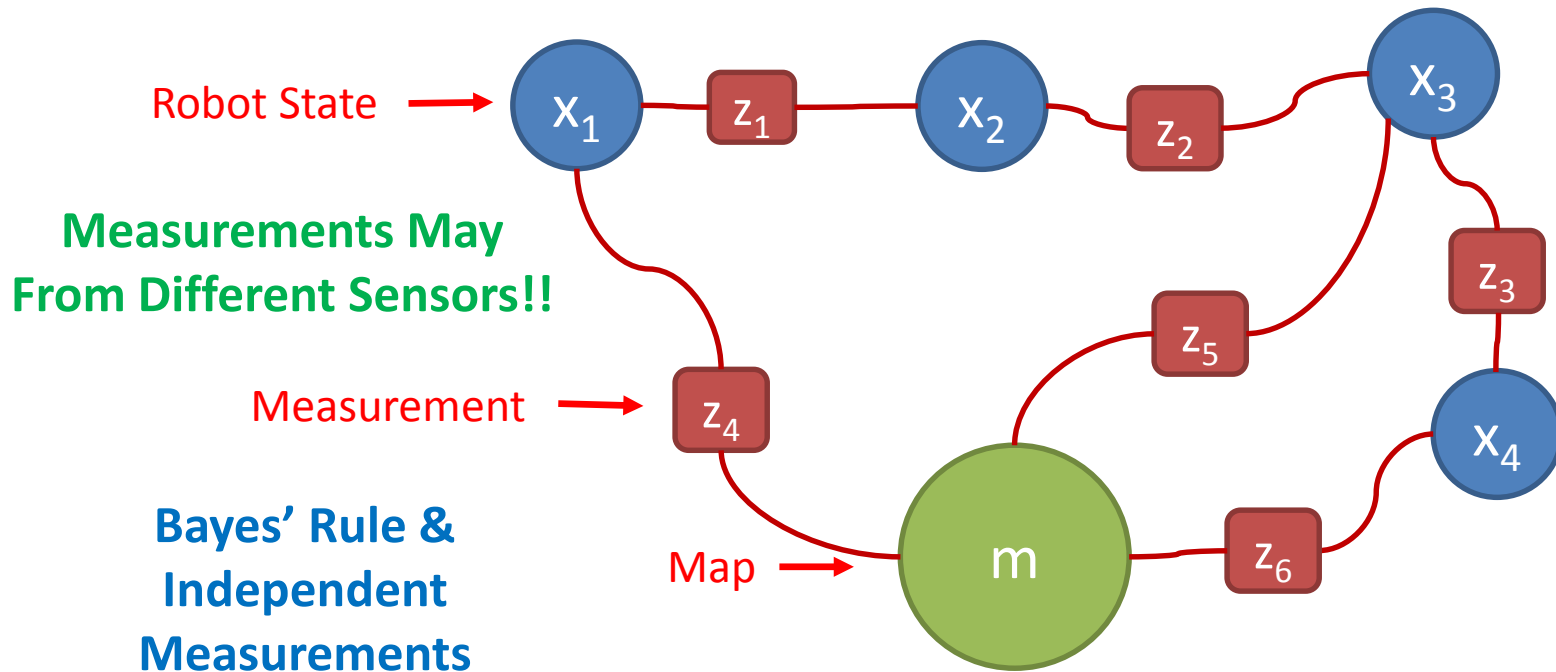
equivalent to

$$P(x \mid z) = P(x \mid z, y)$$

and

$$P(y \mid z) = P(y \mid z, x)$$

# SLAM as Maximum A Posteriori Estimation



Bayes' Rule & Independent Measurements



$$(\hat{x}_{1:t}, \hat{m}) = \arg \max_{x_{1:t}, m} p(x_{1:t}, m | z_{1:N})$$

$$= \arg \max_{x_{1:t}, m} \prod_{i=1 \dots N} p(z_i | x_{1:t}, m) \cdot p(x_{1:t}, m)$$

Measurement Models

Prior

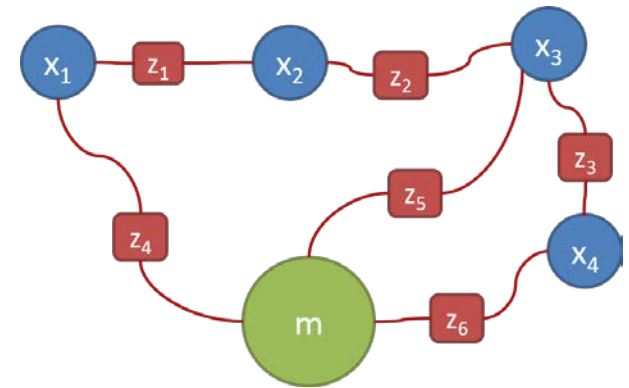
# The Gaussian Case

- The multivariate Gaussian distribution

$$\mathbf{x} \sim \mathcal{N}_k(\boldsymbol{\mu}, \boldsymbol{\Sigma}).$$

$$f_{\mathbf{x}}(x_1, \dots, x_k) = \frac{1}{\sqrt{(2\pi)^k |\boldsymbol{\Sigma}|}} \exp \left( -\frac{1}{2} (\mathbf{x} - \boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1} (\mathbf{x} - \boldsymbol{\mu}) \right),$$

Measurement  
Residual



- The Gaussian case:

$$(\hat{x}_{1:t}, \hat{m}) = \arg \max_{x_{1:t}, m} p(x_{1:t}, m | z_{1:N})$$

**-log**

$$= \arg \max_{x_{1:t}, m} \prod_{i=1 \dots N} p(z_i | x_{1:t}, m) \cdot p(x_{1:t}, m)$$

Measurement Residual

$$= \arg \min_{x_{1:t}, m} \sum_{i=1 \dots N} r_{z_i}^T \Sigma_{z_i}^{-1} r_{z_i} + r_{xm}^T \Sigma_{xm}^{-1} r_{xm}$$

$$= \arg \min_{x_{1:t}, m} \sum_{i=1 \dots N} \|r_{z_i}\|_{\Sigma_{z_i}}^2 + \|r_{xm}\|_{\Sigma_{xm}}^2$$

Nonlinear  
Least Square!

# SLAM as Nonlinear Least Square

- Nonlinear least square

$$\min_{x_{1:t}} \sum_m \sum_{i=1 \dots N} r_{z_i}^T \Sigma_{z_i}^{-1} r_{z_i} + r_{xm}^T \Sigma_{xm}^{-1} r_{xm}$$

- Linearization

$$r_{z_i} \approx r_{z_i, \hat{X}} + \frac{\partial r_{z_i, \hat{X}}}{\partial X} \bigg|_{\hat{X}} \delta X = r_{z_i, \hat{X}} + \boxed{J_{z_i, \hat{X}}} \delta X$$

Measurement  
Jacobians

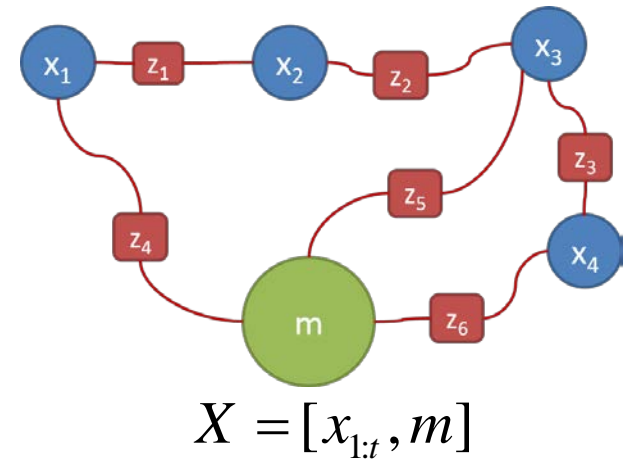
- Gauss-Newton Method

$$\boxed{J^T \Sigma^{-1} J} \delta X = -\boxed{J^T \Sigma^{-1} r}$$

$$\hat{X}^{(k+1)} = \hat{X}^{(k)} + \delta X$$

Information  
matrix

Stacked Jacobian,  
covariance, and residual

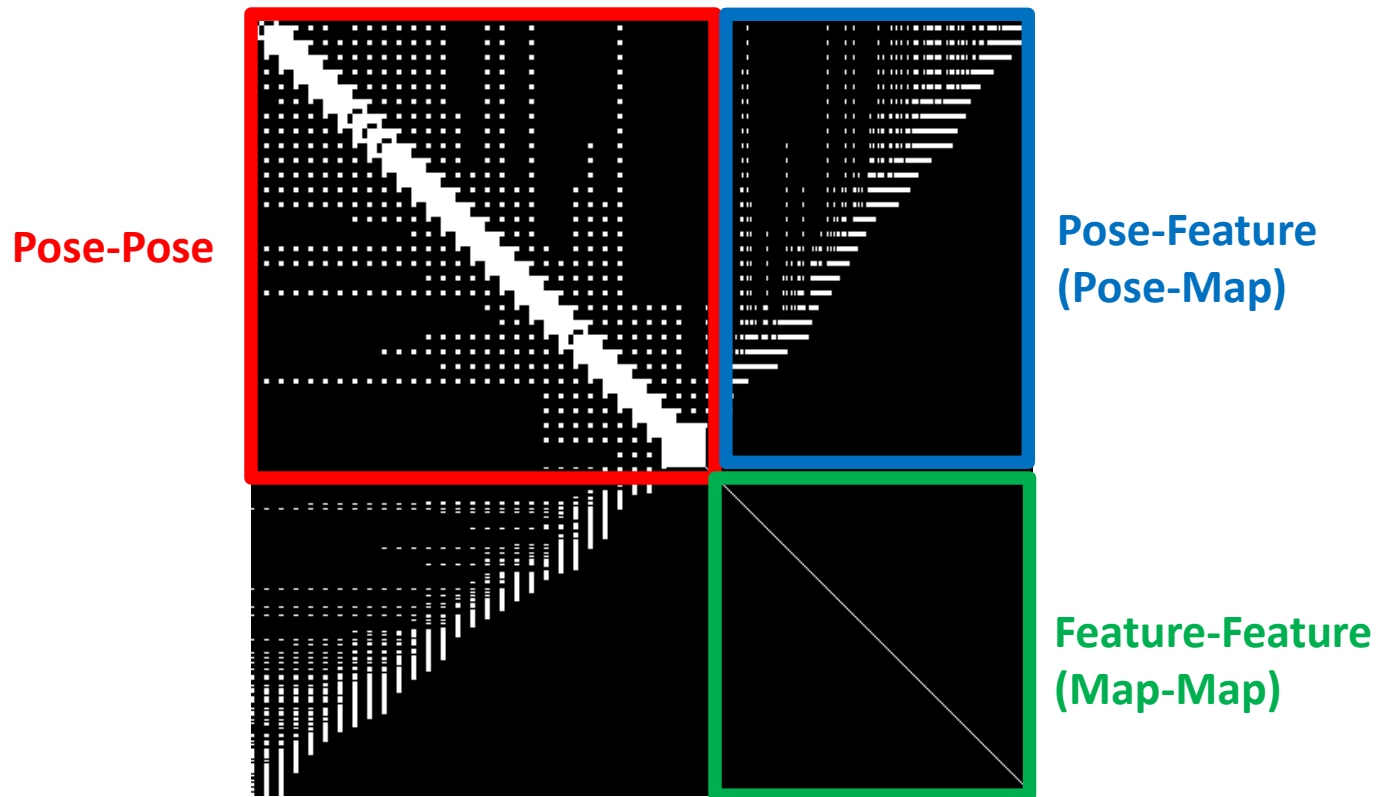


Iterate

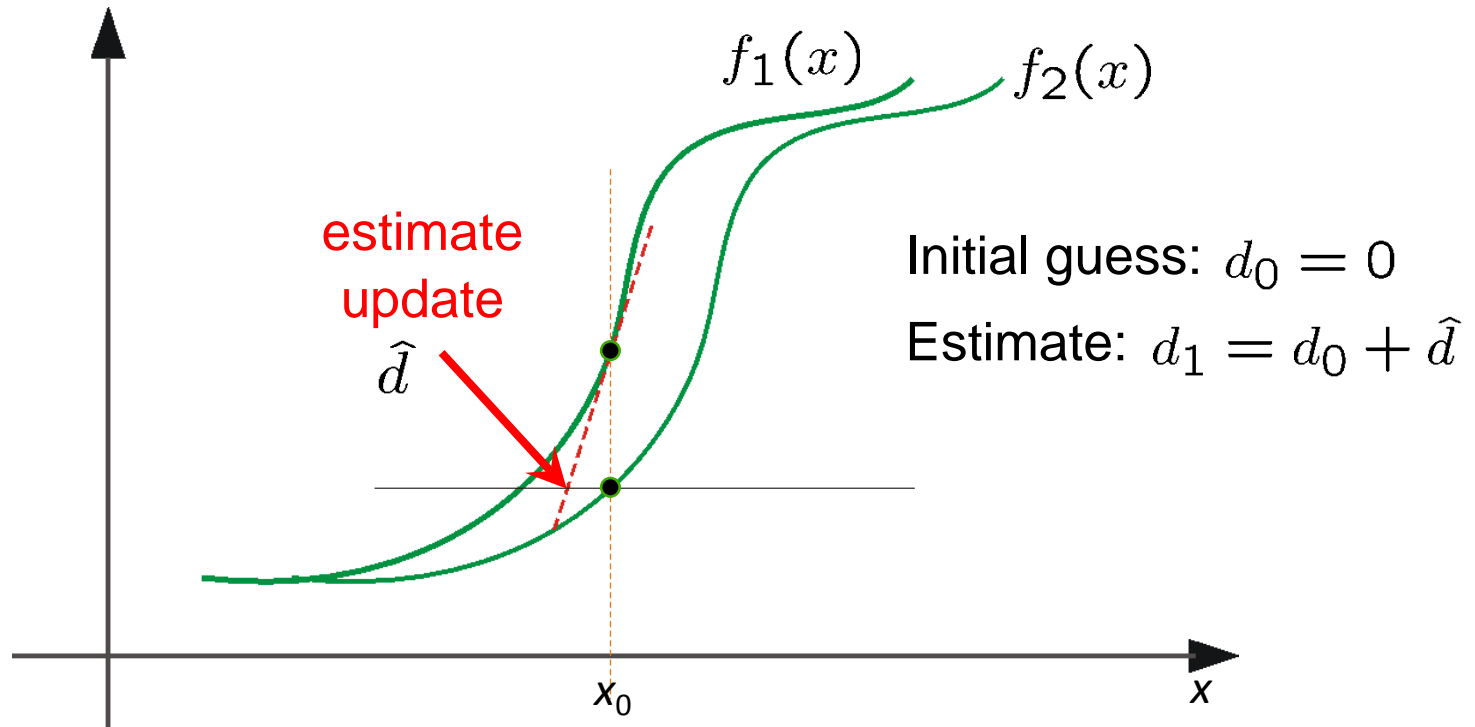


# SLAM as Nonlinear Least Square

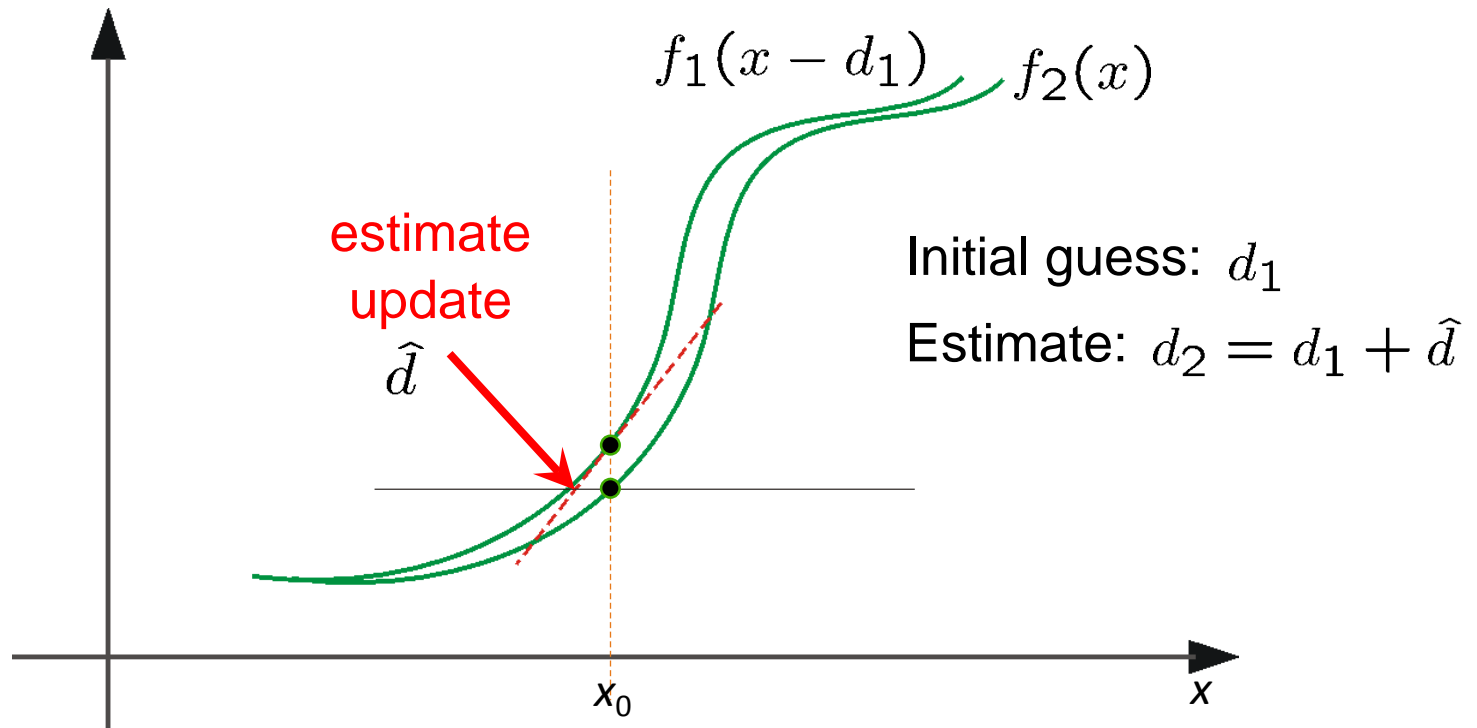
- Linear system - the information matrix
  - Efficient solution via sparse linear equation solver



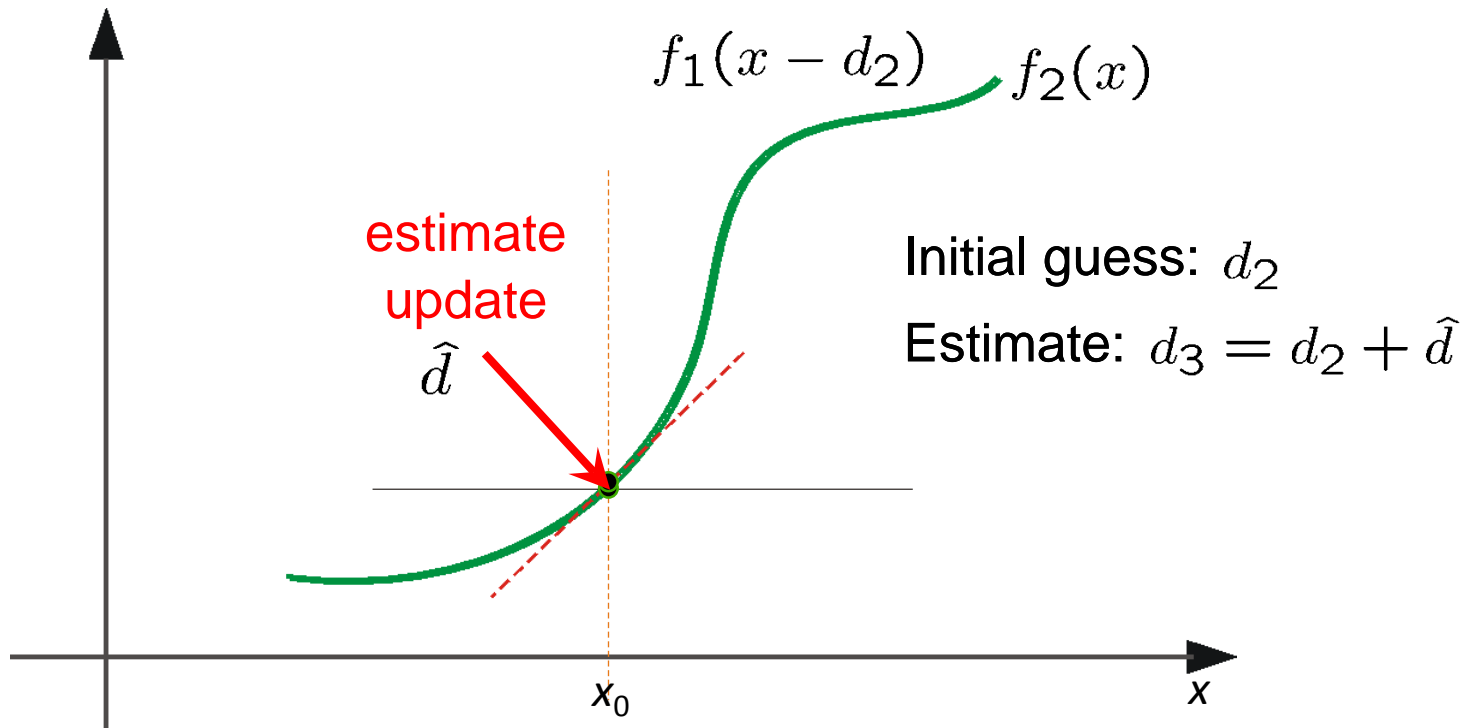
# Gauss-Newton Method



# Gauss-Newton Method

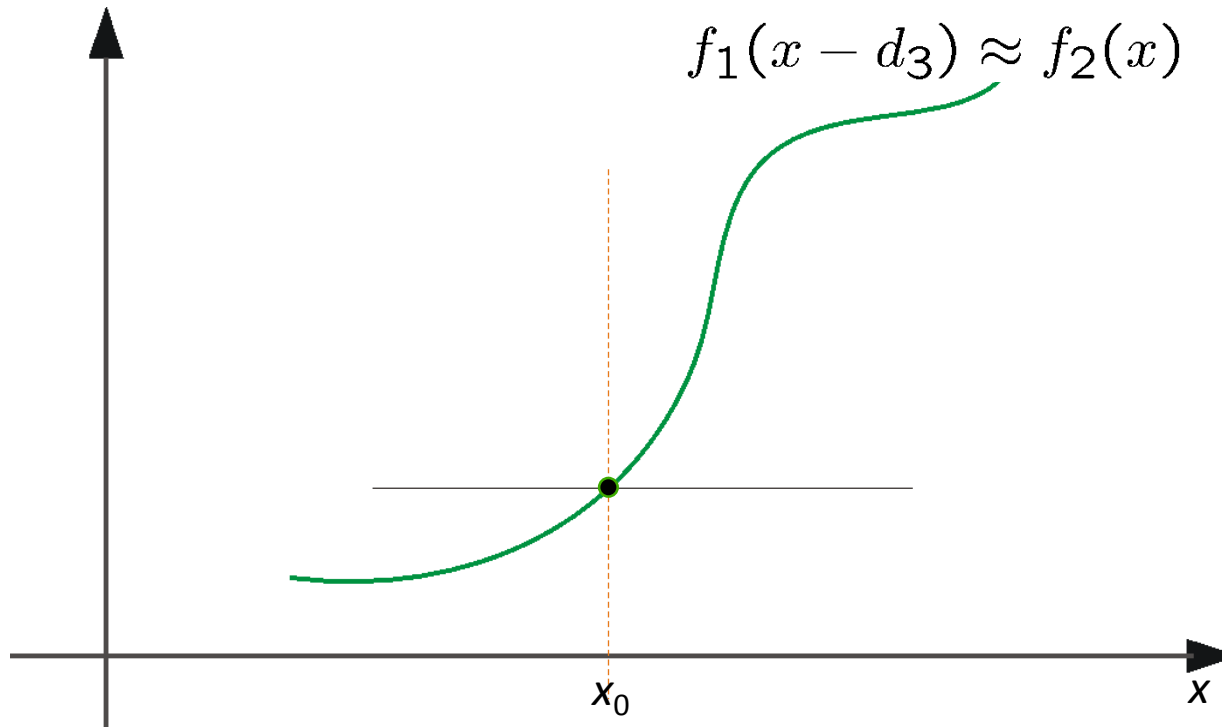


# Gauss-Newton Method





# Gauss-Newton Method

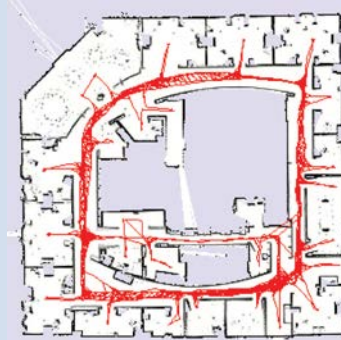


# Outline

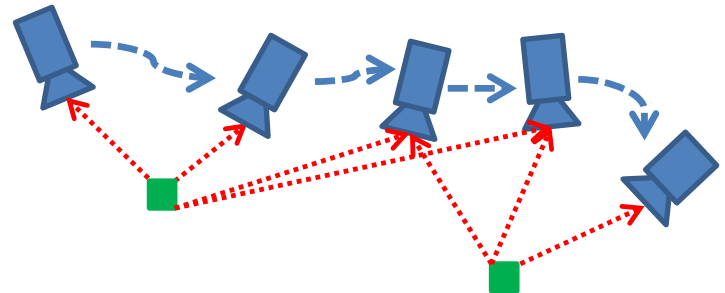
- The Basics

$$P(x | y, z) = \frac{P(y | x, z) P(x | z)}{P(y | z)}$$

- 2D Pose Graph SLAM

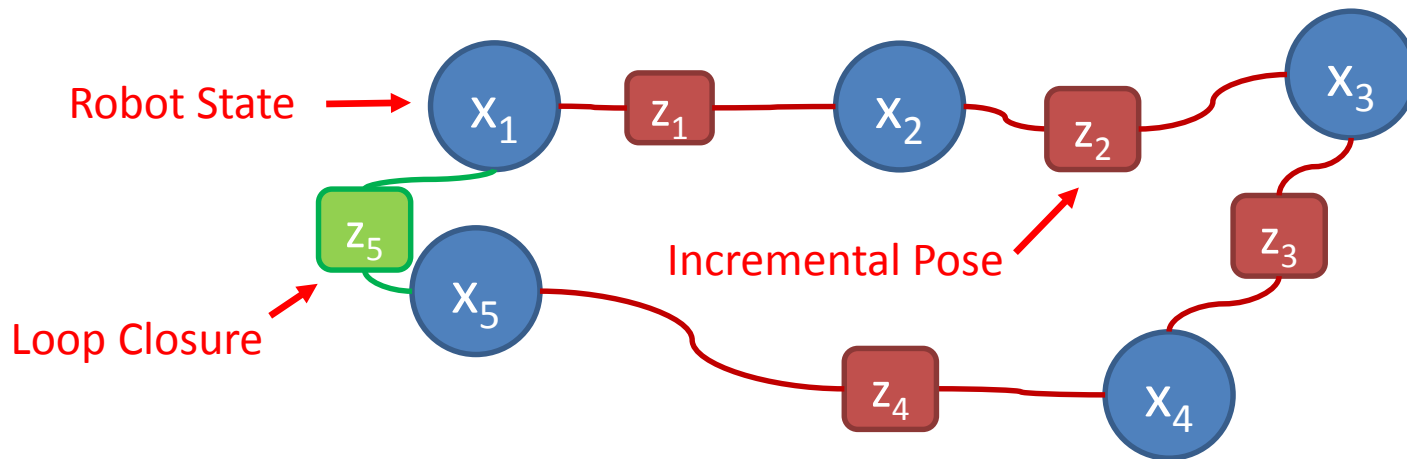


- Monocular Visual-Inertial SLAM



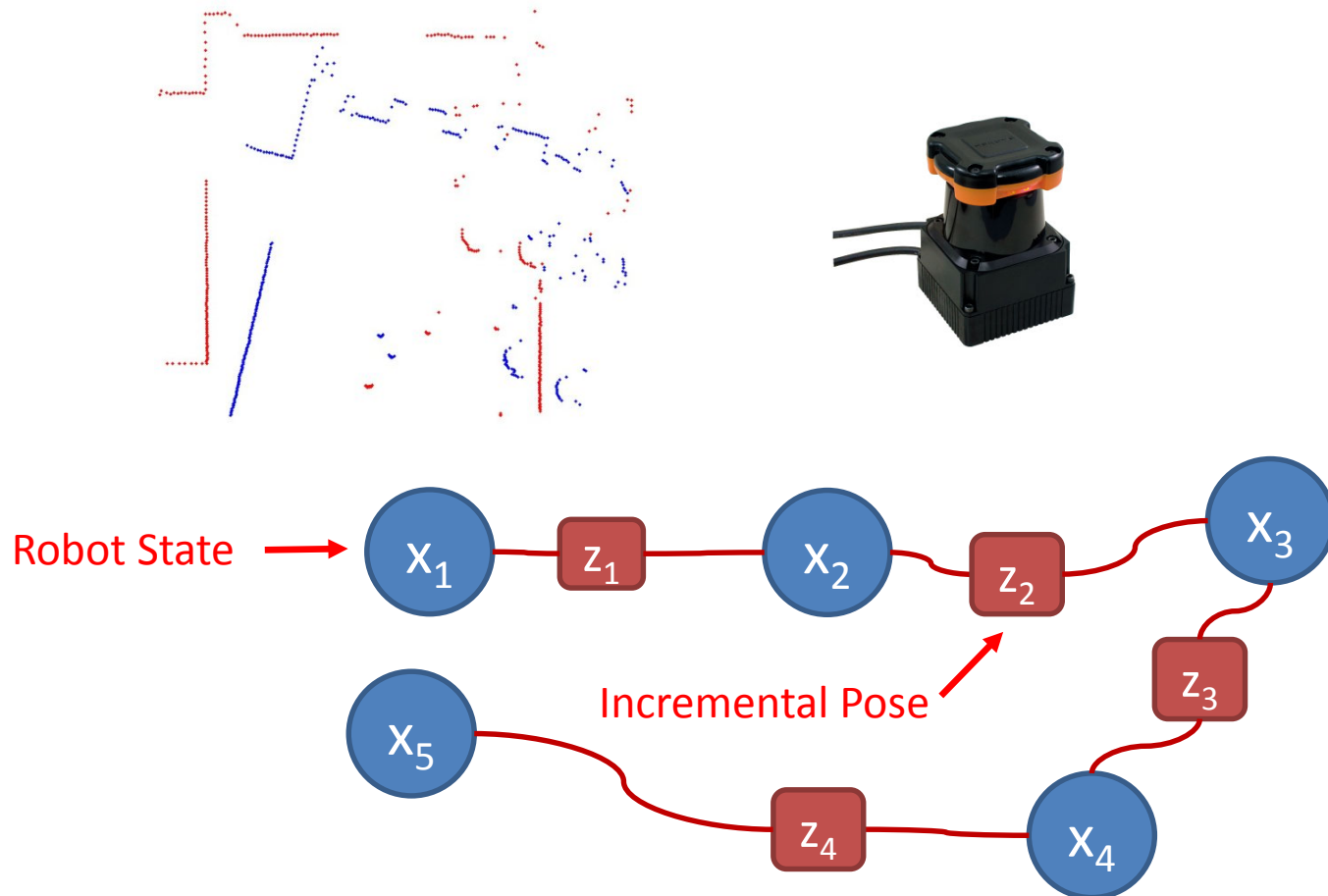
# 2D Pose Graph SLAM

- The only type of measurement is 2D rigid body transformations between 2D robot poses
- No Map



# 2D Pose Graph SLAM

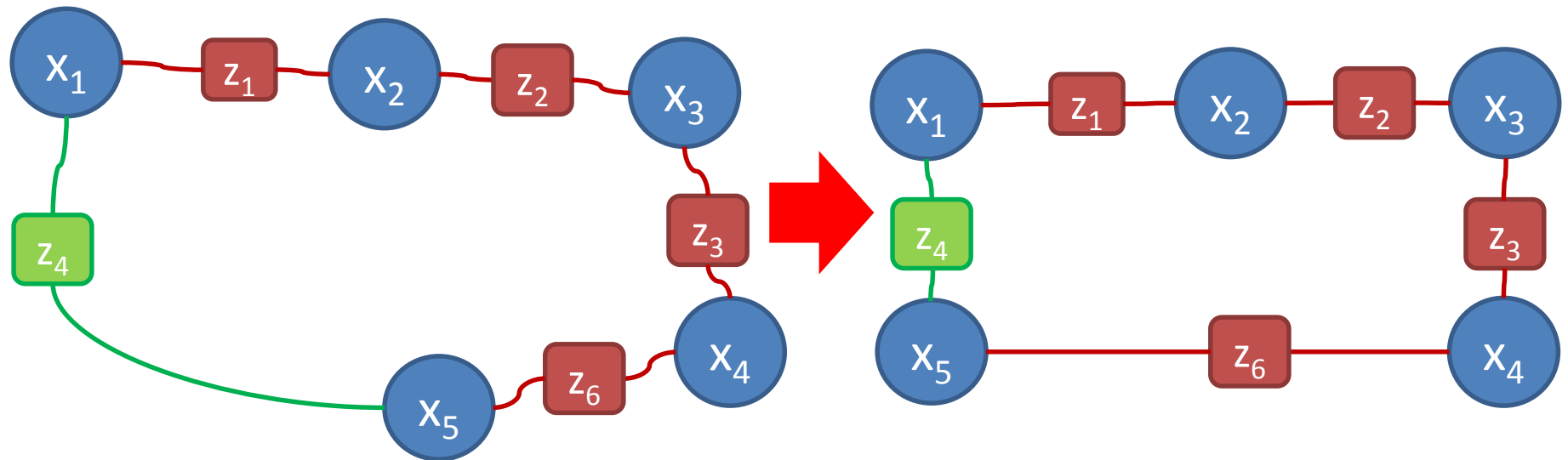
- Incremental pose transformation from scan matching





# 2D Pose Graph SLAM

- Global consistency enforced by loop closure

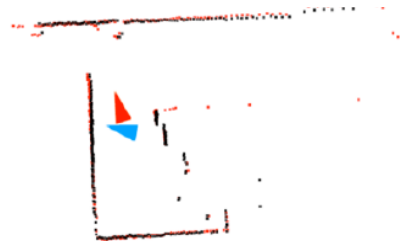
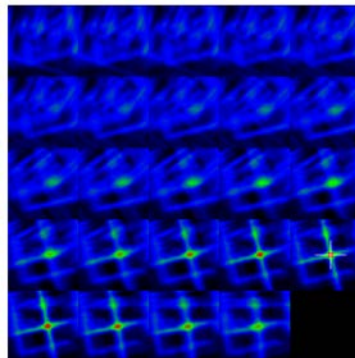


# Loop Closure

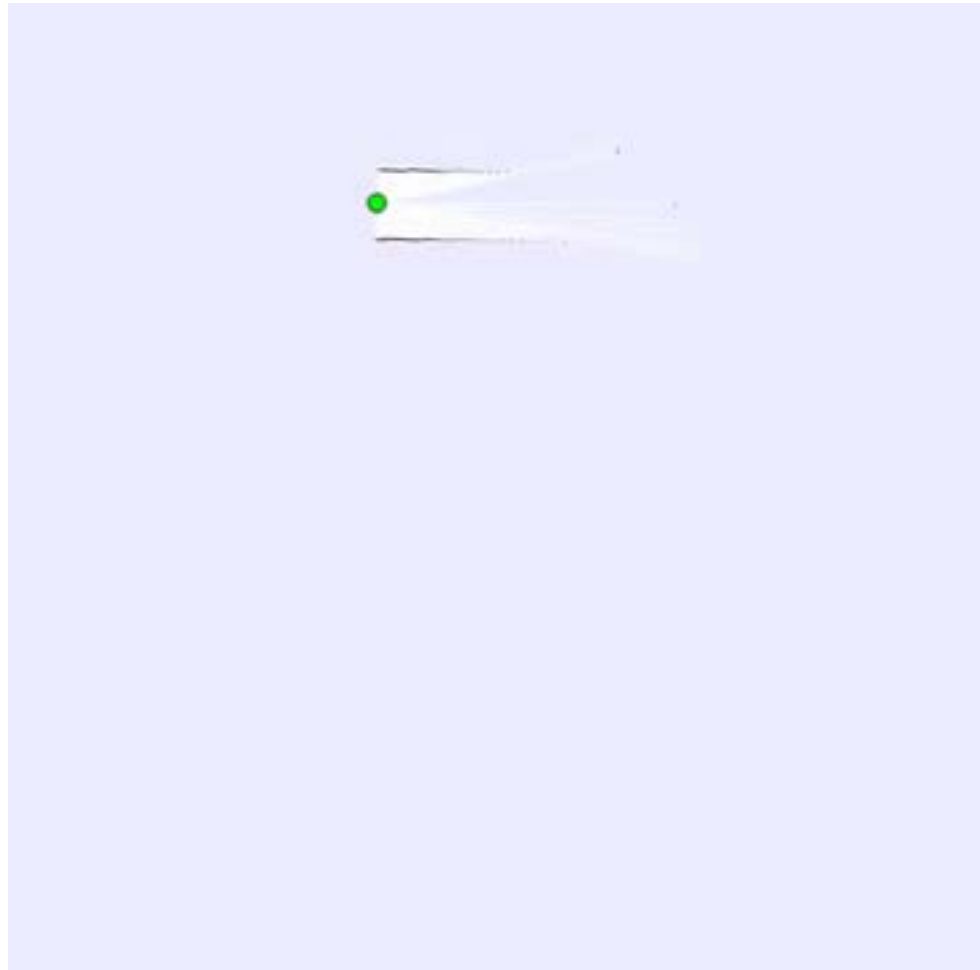
- Question: Have I been to this place before?
  - Appearance-based: FABMAP (M. Cummins and P. Newmann, 2008)



- Scan matching (E. Olson, 2009)



# Example



# 2D Pose Graph SLAM

$$\hat{\mathbf{x}}_{1:t} = \arg \max_{\mathbf{x}_{1:t}} p(\mathbf{x}_{1:t} \mid \mathbf{z}_{1:N})$$

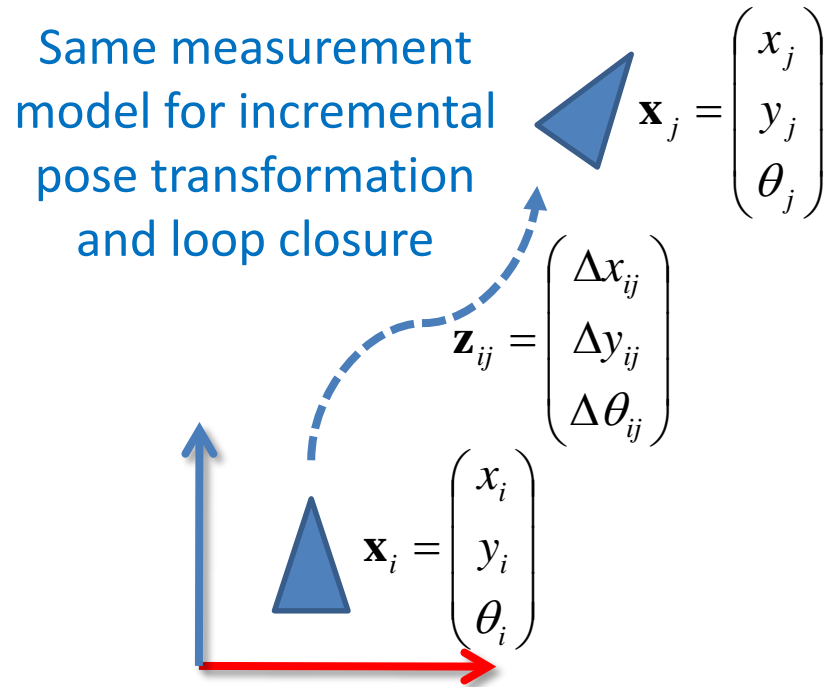
$$= \arg \max_{\mathbf{x}_{1:t}} \prod_{i,j} p(\mathbf{z}_{ij} \mid \mathbf{x}_{1:t}) \cdot p(\mathbf{x}_1)$$

$$= \arg \min_{\mathbf{x}_{1:t}} \sum_{i,j} \mathbf{r}_{z_{ij}}^T \Sigma_{z_{ij}}^{-1} \mathbf{r}_{z_{ij}} + \mathbf{r}_{x_1}^T \Sigma_{x_1}^{-1} \mathbf{r}_{x_1}$$

Measurement Residual

$$\mathbf{r}_{z_{ij}} = \begin{pmatrix} \Delta x_{ij} \\ \Delta y_{ij} \\ \Delta \theta_{ij} \end{pmatrix} - \begin{bmatrix} \begin{pmatrix} \cos \theta_i & -\sin \theta_i \\ \sin \theta_i & \cos \theta_i \end{pmatrix}^{-1} \begin{pmatrix} x_j - x_i \\ y_j - y_i \end{pmatrix} \\ \theta_j - \theta_i \end{bmatrix} = \mathbf{z}_{ij} - h(\mathbf{x}_i, \mathbf{x}_j)$$

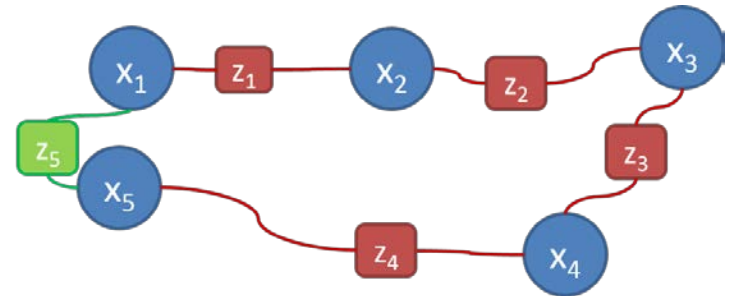
$$\mathbf{r}_{z_{ij}} \sim N(0, \Sigma_{z_{ij}})$$



# SLAM as Nonlinear Least Square

- Nonlinear least square

$$\hat{\mathbf{x}}_{1:t} = \arg \min_{\mathbf{x}_{1:t}} \sum_{i,j} \mathbf{r}_{z_{ij}}^T \Sigma_{z_{ij}}^{-1} \mathbf{r}_{z_{ij}} + \cancel{\mathbf{r}_{x_1}^T \Sigma_{x_1}^{-1} \mathbf{r}_{x_1}}$$



- Linearization

$$\mathbf{r}_{z_{ij}} \approx \mathbf{r}_{z_{ij}, \hat{X}} + \frac{\partial \mathbf{r}_{z_{ij}, \hat{X}}}{\partial X} \bigg|_{\hat{X}} \delta X = \mathbf{r}_{z_{ij}, \hat{X}} + \mathbf{J}_{z_{ij}, \hat{X}} \delta X \quad X = [\mathbf{x}_{1:t}]$$

$$\mathbf{J}_{z_{ij}, \hat{X}} = \begin{bmatrix} 0 & \dots & \boxed{\begin{pmatrix} \hat{\mathbf{R}}_{\theta_i}^{-1} & \begin{pmatrix} \sin \hat{\theta}_i & -\cos \hat{\theta}_i \end{pmatrix} \begin{pmatrix} \hat{x}_j - \hat{x}_i \\ \hat{y}_j - \hat{y}_i \end{pmatrix} \\ 0 & -1 \end{pmatrix}} & \dots & \boxed{\begin{pmatrix} -\hat{\mathbf{R}}_{\theta_i}^{-1} & 0 \\ 0 & 1 \end{pmatrix}} & \dots \end{bmatrix}$$

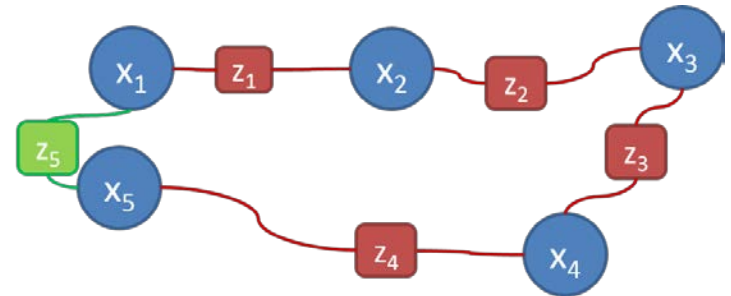
↓
↓

i Block
j Block

# SLAM as Nonlinear Least Square

- Nonlinear least square

$$\hat{\mathbf{x}}_{1:t} = \arg \min_{\mathbf{x}_{1:t}} \sum_{i,j} \mathbf{r}_{z_{ij}}^T \Sigma_{z_{ij}}^{-1} \mathbf{r}_{z_{ij}} + \cancel{\mathbf{r}_{x_1}^T \Sigma_{x_1}^{-1} \mathbf{r}_{x_1}}$$



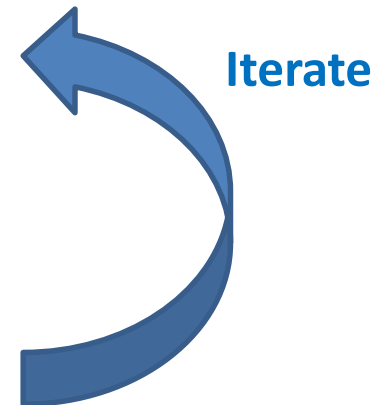
- Linearization

$$\mathbf{r}_{z_{ij}} \approx \mathbf{r}_{z_{ij}, \hat{X}} + \frac{\partial \mathbf{r}_{z_{ij}, \hat{X}}}{\partial X} \bigg|_{\hat{X}} \delta X = \mathbf{r}_{z_{ij}, \hat{X}} + \mathbf{J}_{z_{ij}, \hat{X}} \delta X$$

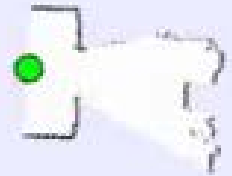
- Gauss-Newton method

$$\sum_{i,j} \mathbf{J}_{z_{ij}, \hat{X}}^T \Sigma_{z_{ij}}^{-1} \mathbf{J}_{z_{ij}, \hat{X}} \cdot \delta X = - \sum_{i,j} \mathbf{J}_{z_{ij}, \hat{X}}^T \Sigma_{z_{ij}}^{-1} \mathbf{r}_{z_{ij}, \hat{X}}$$

$$\hat{X}^{(k+1)} = \hat{X}^{(k)} + \delta X$$



# More Example

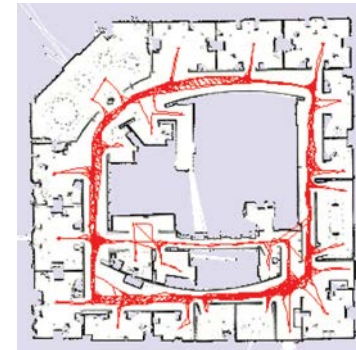


# Outline

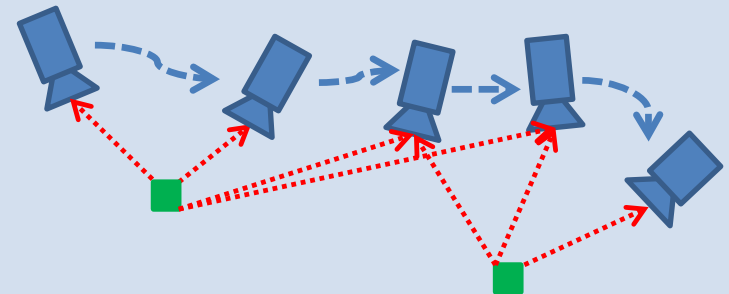
- The Basics

$$P(x | y, z) = \frac{P(y | x, z) P(x | z)}{P(y | z)}$$

- 2D Pose Graph SLAM

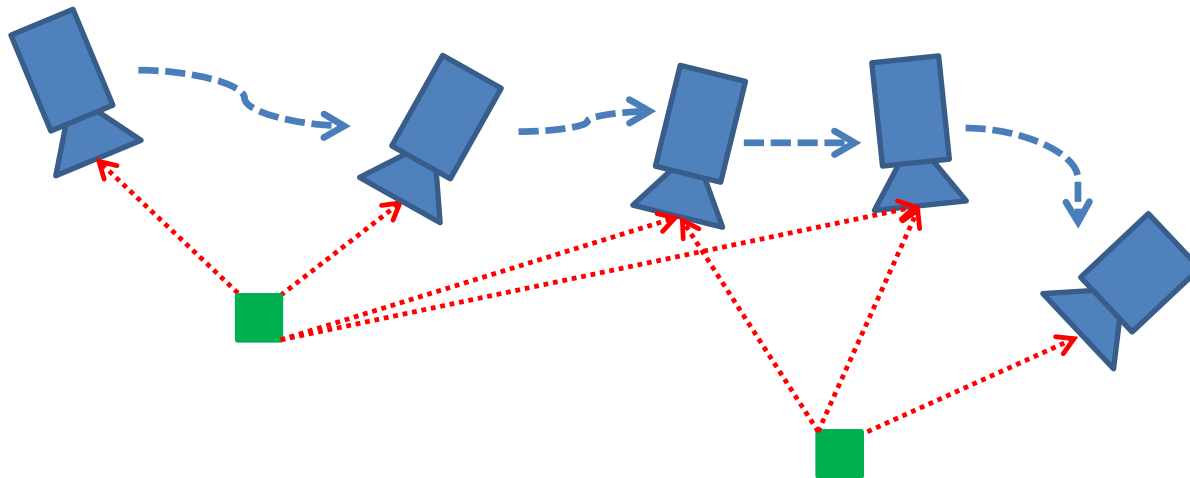
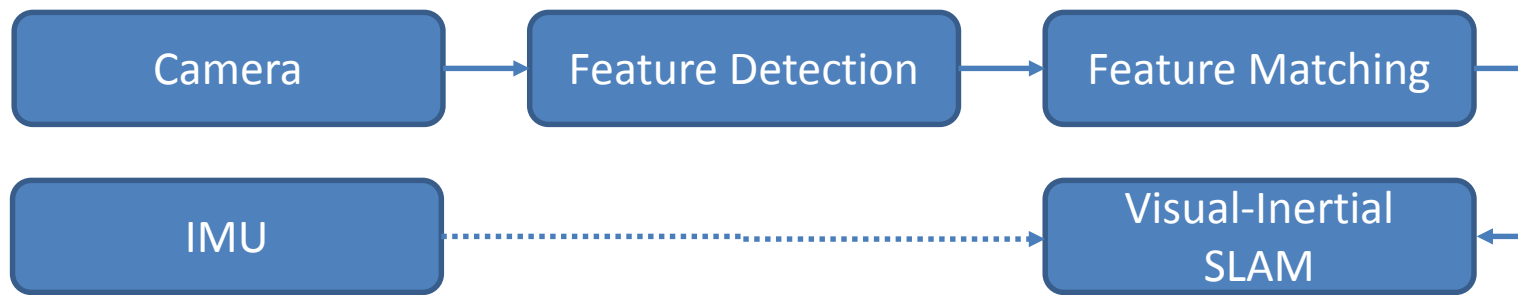


- Monocular Visual-Inertial SLAM





# Visual-Inertial SLAM Pipeline

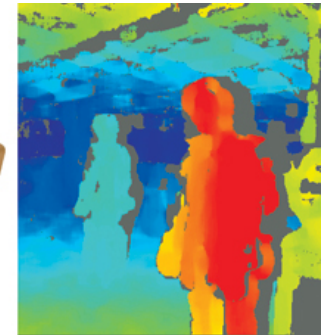


# Camera Setup

- Monocular
  - Depth Unknown



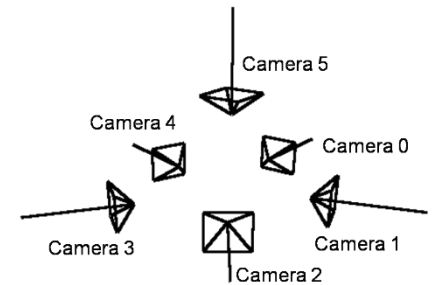
- Stereo
  - Able to compute depth
  - Depth accuracy affect by baseline, resolution, and calibration



- Multi-Camera
  - Overlapping / Non-overlapping field-of-view

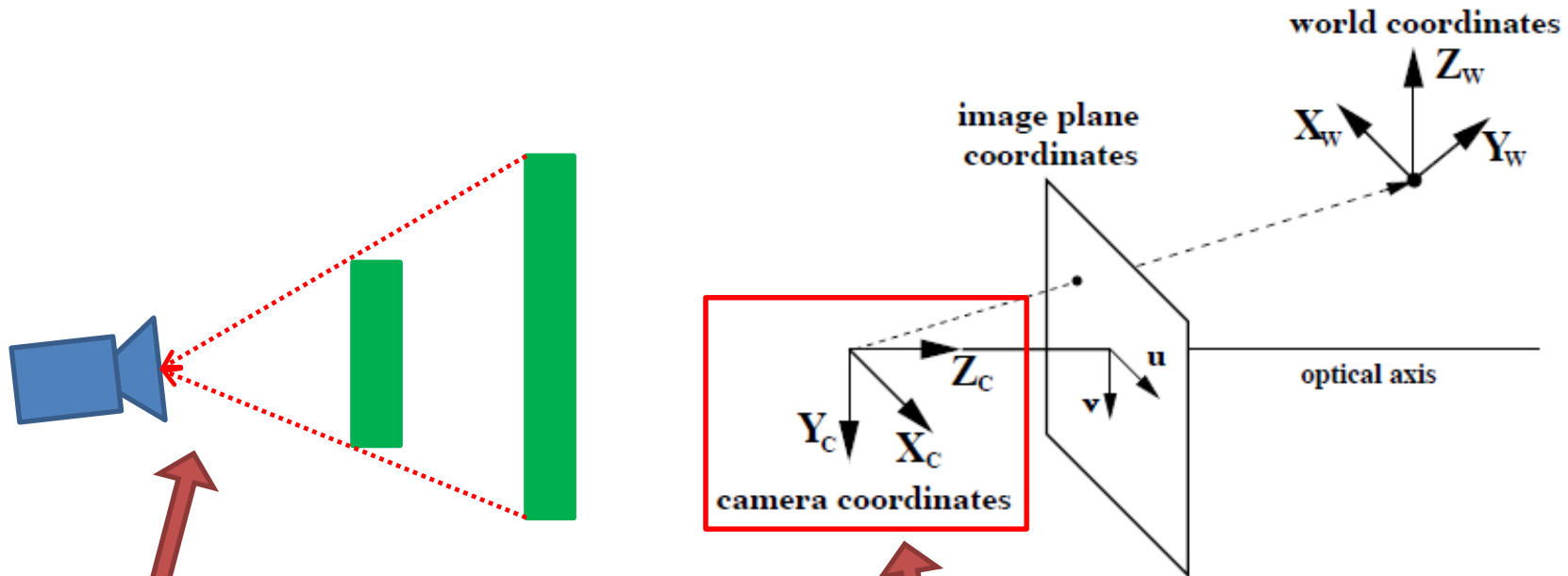


Omnidirectional multi-camera system  
Ladybug



Relative position and posture of each camera

# Pin-hole Camera Model

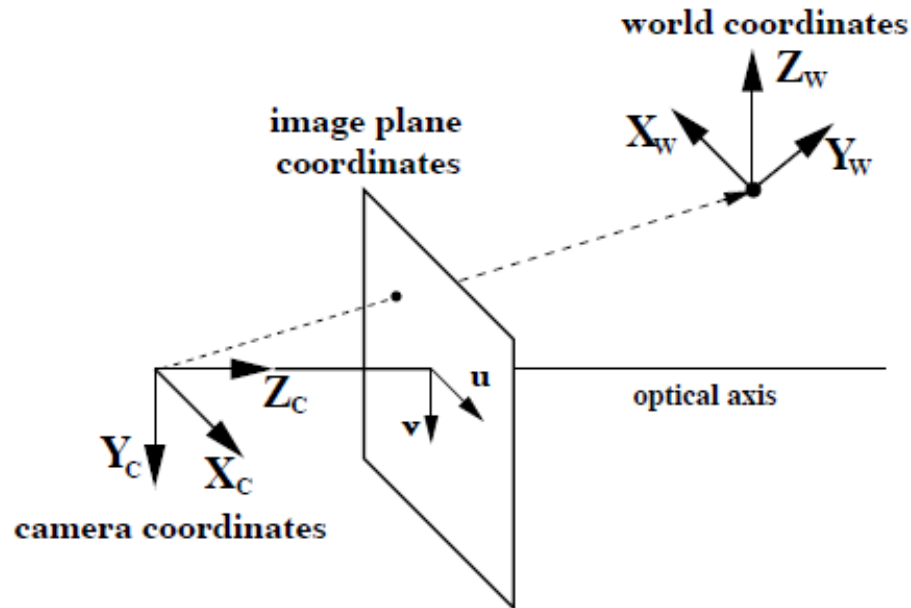


$$\lambda \begin{pmatrix} u \\ v \\ 1 \end{pmatrix} = \begin{pmatrix} f & 0 & u_o \\ 0 & f & v_o \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} R & t \end{pmatrix} \begin{pmatrix} X_w \\ Y_w \\ Z_w \\ 1 \end{pmatrix} = P \begin{pmatrix} X_w \\ Y_w \\ Z_w \\ 1 \end{pmatrix}$$

Unknown Depth  
 Pixel Values  
 Intrinsic Calibration Matrix  
 Camera Pose  
 World Point

Courtesy Kostas Daniilidis

# Problem Formulation



Known

Measurement

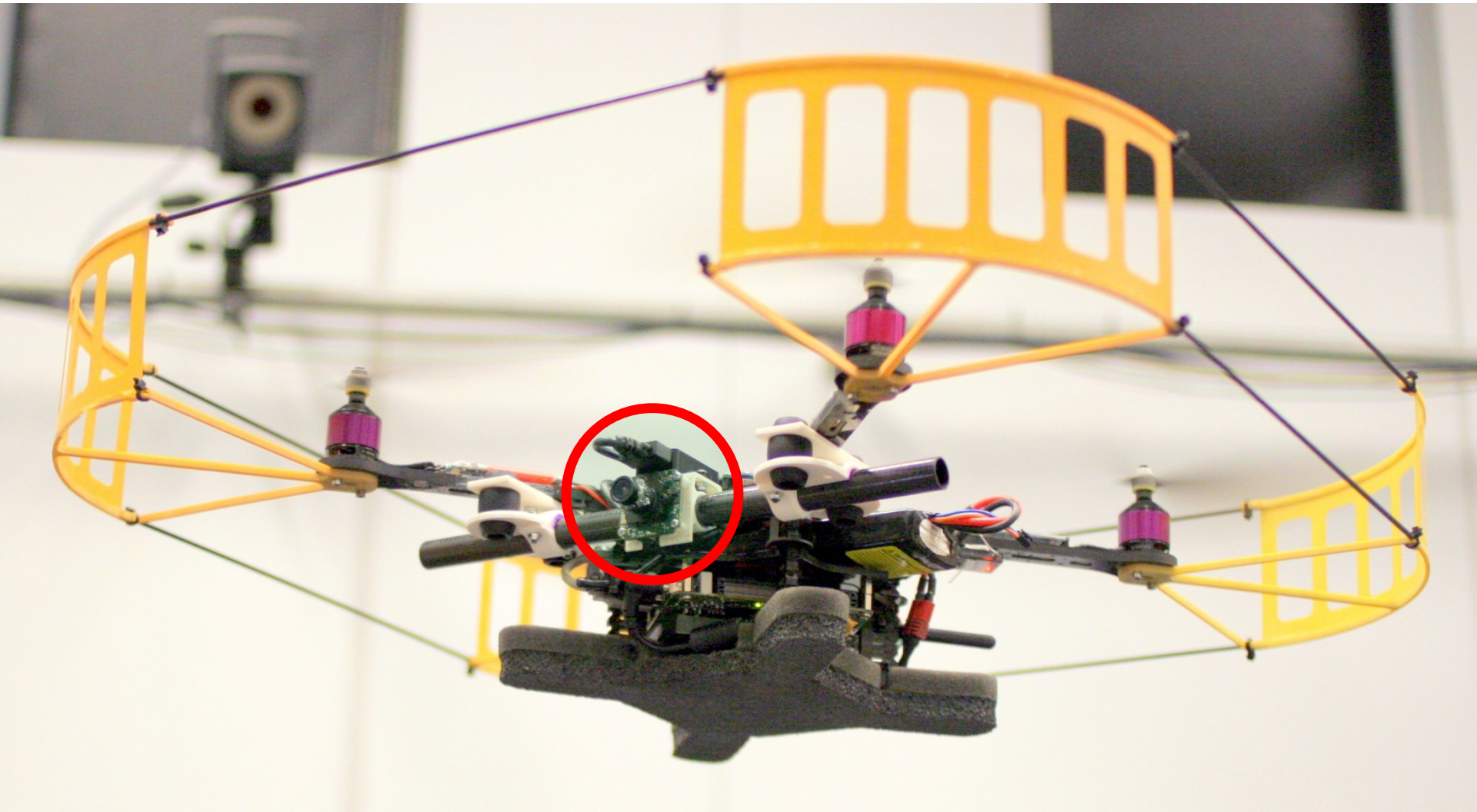
To be Estimated

$$\lambda \begin{pmatrix} u \\ v \\ 1 \end{pmatrix} = \begin{pmatrix} f & 0 & u_o \\ 0 & f & v_o \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} R & t \end{pmatrix} \begin{pmatrix} X_w \\ Y_w \\ Z_w \\ 1 \end{pmatrix} = P \begin{pmatrix} X_w \\ Y_w \\ Z_w \\ 1 \end{pmatrix}$$

Pixel Values  
 Intrinsic Calibration Matrix  
 Camera Pose  
 World Point

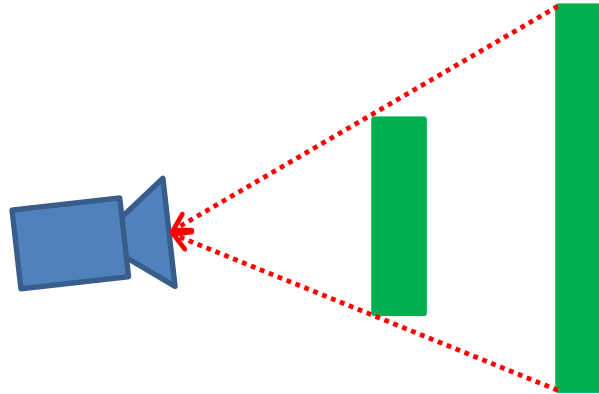
Courtesy Kostas Daniilidis

# Fly with 1 Camera + 1 IMU

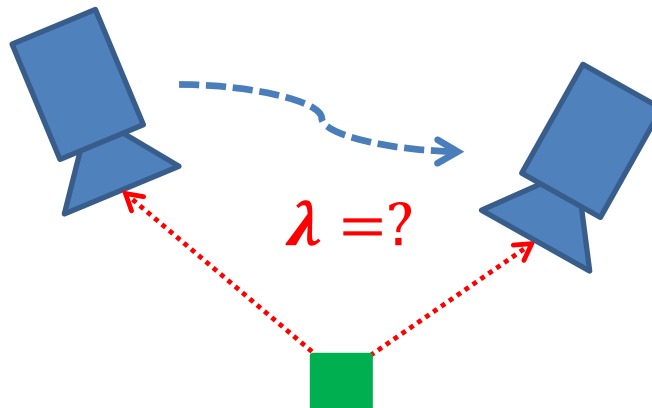


# Challenges

- Scale ambiguity



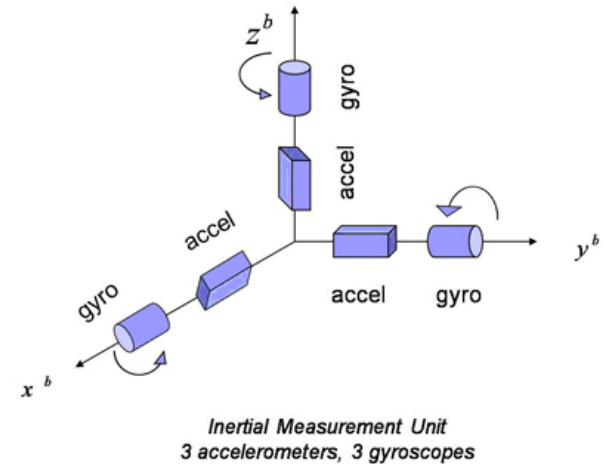
- Up-to-scale motion estimation and 3D reconstruction (Structure from Motion)





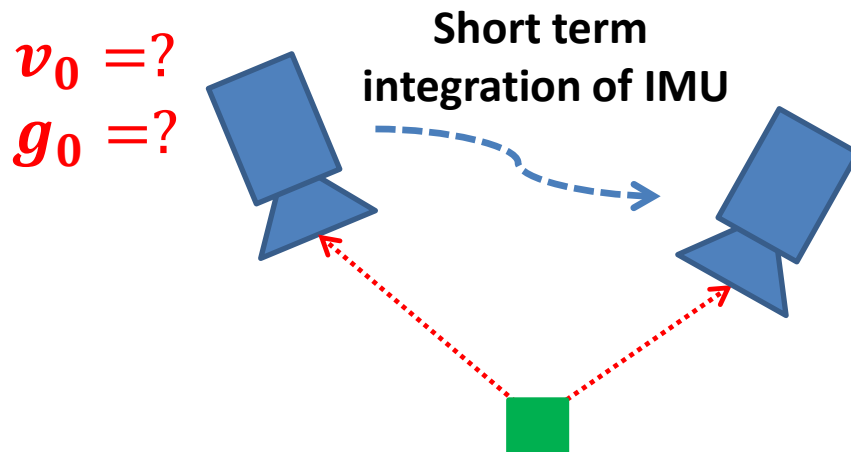
# Challenges

- Inertial Measurement Unit (IMU)
  - 3D linear acceleration
  - 3D angular velocity
  - Widely used in aviation since decades ago
  - Low-cost but inaccurate MEMS IMUs in our phones and consumer UAVs



# Challenges

- With IMU, scale is observable (via double integration)
- But...
  - High-rate IMU data – hard to construct a graph
  - Requires initial velocity and attitude (gravity)
  - Highly nonlinear system – requires initial values to converge

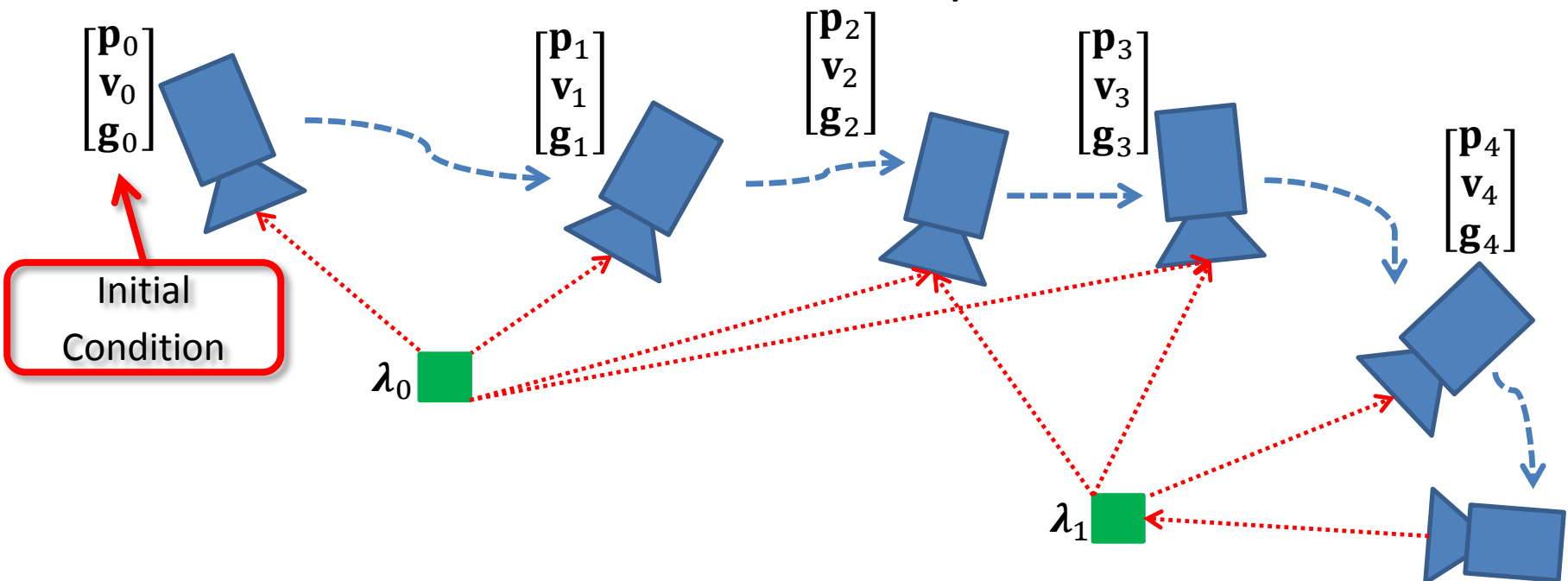


**Can we operate without  
initialization?**



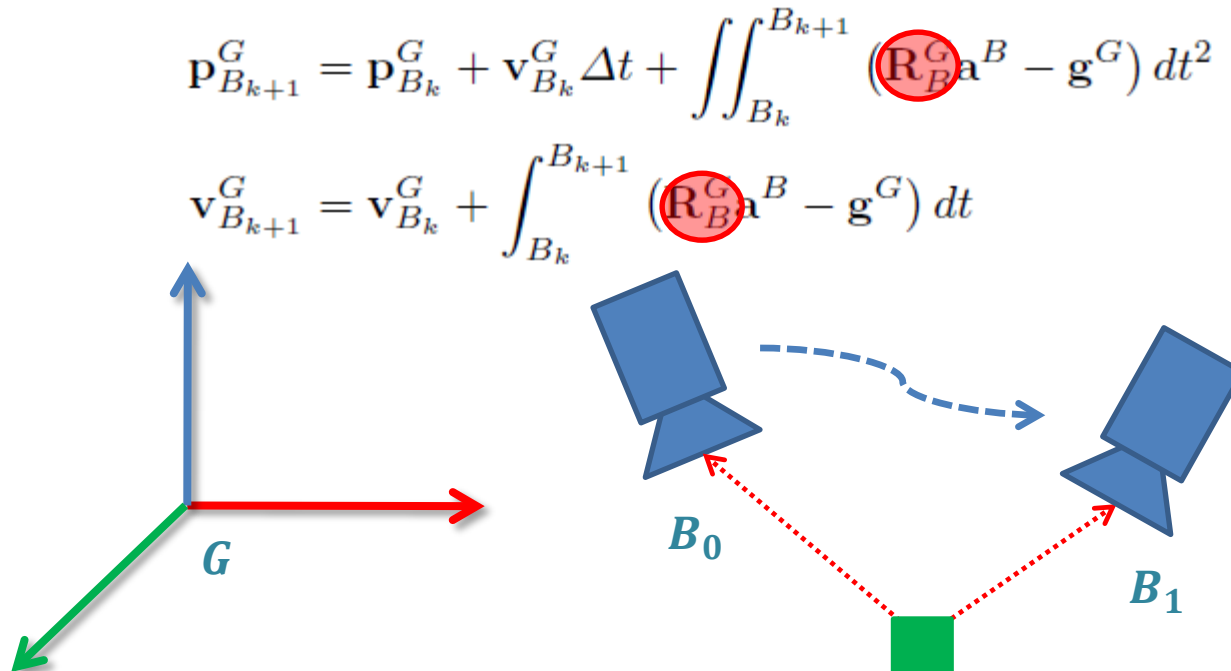
# Linear Monocular Visual-Inertial Estimator

- Estimates **position**, **velocity**, **gravity**, and **feature depth**
- Depth-based representation of features
- **Linear** formulation enables recovery of initial condition



# IMU Model

- IMU integration in global frame
  - IMU has higher rate than camera
  - Nonlinearity from **global rotation**
  - Requires global rotation at the time of integration



# IMU Pre-Integration

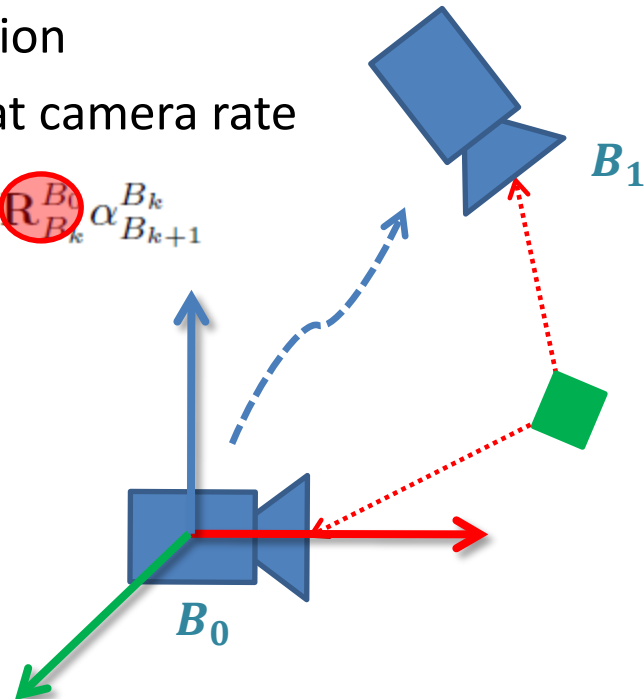
- IMU integration in the body frame of the first pose
  - Nonlinearity from **relative rotation** only
  - Relative rotation from gyroscope
  - Linear update equations for **position**, **velocity**, and **gravity**
  - IMU Integration without initialization
  - Only need to create graph nodes at camera rate

$$\mathbf{p}_{P_{k+1}}^{B_0} = \mathbf{p}_{P_k}^{B_0} + \mathbf{v}_{P_k}^{B_0} \Delta t - \mathbf{g}^{B_0} \Delta t^2 / 2 + \mathbf{R}_{P_k}^{B_0} \alpha_{B_{k+1}}^{B_k}$$

$$\mathbf{v}_{P_{k+1}}^{B_0} = \mathbf{v}_{P_k}^{B_0} - \mathbf{g}^{B_0} \Delta t + \mathbf{R}_{P_k}^{B_0} \beta_{B_{k+1}}^{B_k}$$

$$\alpha_{B_{k+1}}^{B_k} = \iint_{B_k}^{B_{k+1}} \mathbf{R}_B^{B_k} \mathbf{a}^B dt^2$$

$$\beta_{B_{k+1}}^{B_k} = \int_{B_k}^{B_{k+1}} \mathbf{R}_B^{B_k} \mathbf{a}^B dt$$



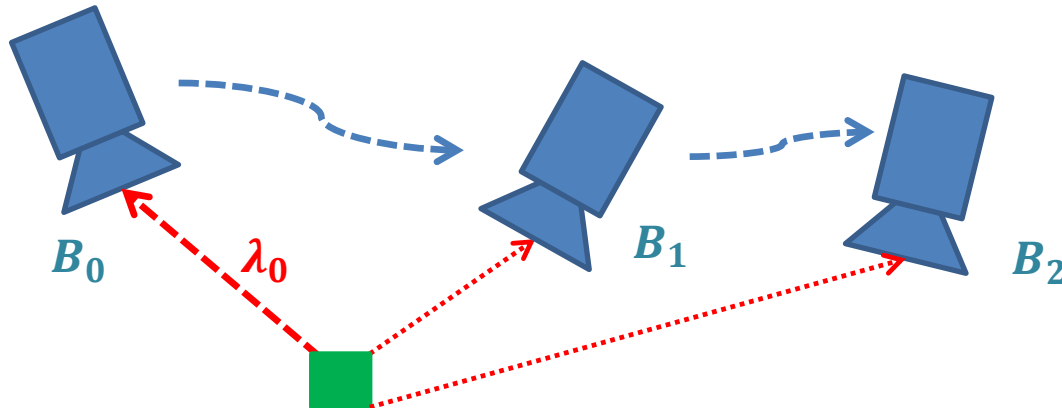
# Linear Camera Model

- Linear in position and feature depth
- Nonlinear in feature observation

$$0 = \begin{bmatrix} -1 & 0 & u_l^{B_j} \\ 0 & -1 & v_l^{B_j} \end{bmatrix} \mathbf{R}_{B_0}^{B_j} \left( \mathbf{p}_{B_l}^{B_0} - \mathbf{p}_{B_j}^{B_0} + \lambda_l \mathbf{R}_{B_i}^{B_0} \begin{bmatrix} u_l^{B_i} \\ v_l^{B_i} \\ 1 \end{bmatrix} \right) = \mathbf{H}_l^{B_j} \chi$$

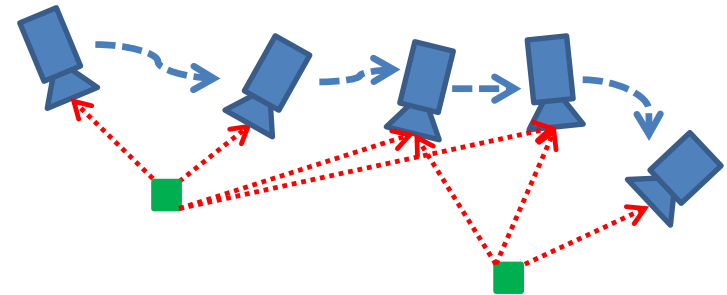
- Unknown scaling factor in observation covariance

$$\mathbf{z}_l^{B_j} \sim \mathcal{N} \left( \mathbf{H}_l^{B_j} \chi, \lambda_l^{B_j^2} \bar{\mathbf{P}}_l^{B_j} \right)$$



# Linear Monocular Visual-Inertial Estimator

- Linear system
  - Prior is not needed
  - Initial condition recoverable
  - Recoverable from failure



$$\min_{\mathcal{X}} \left\{ \underbrace{(\mathbf{b}_p - \Lambda_p \mathcal{X})}_{\text{Prior}} + \underbrace{\sum_{k \in \mathcal{D}} \left\| \hat{\mathbf{z}}_{B_{k+1}}^{B_k} - \mathbf{H}_{B_{k+1}}^{B_k} \mathcal{X} \right\|_{\mathbf{P}_{B_{k+1}}^{B_k}}^2}_{\text{IMU Constraints}} + \underbrace{\sum_{(l,j) \in \mathcal{C}} \left\| \hat{\mathbf{z}}_l^{B_j} - \mathbf{H}_l^{B_j} \mathcal{X} \right\|_{\mathbf{P}_l^{B_j}}^2}_{\text{Camera Constraints}} \right\}$$

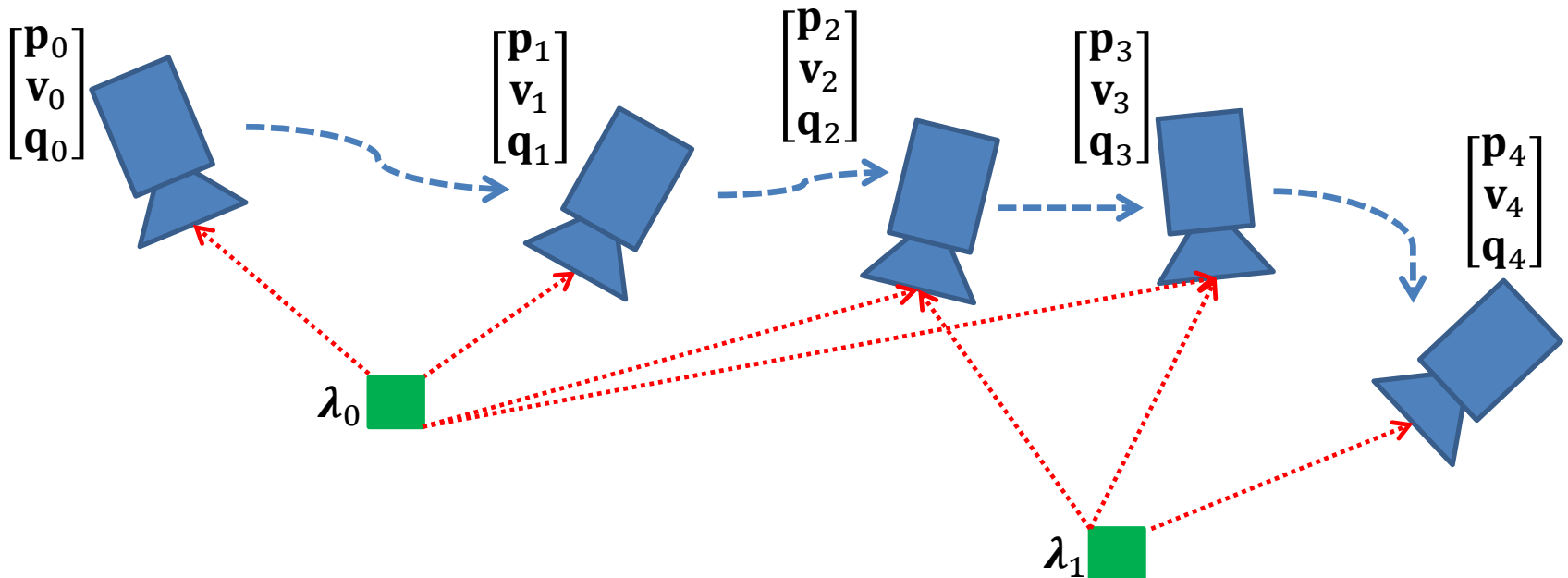
$$(\cancel{\Lambda_p} + \Lambda_{imu} + \Lambda_{cam}) \mathcal{X} = (\cancel{\mathbf{b}_p} + \mathbf{b}_{imu} + \mathbf{b}_{cam})$$

# Tightly-Coupled Nonlinear Optimization

- Nonlinear optimization based on linear initialization
  - Optimize **position**, **velocity**, **rotation**, and **feature depth** simultaneously:

$$\mathcal{X} = [\mathbf{x}_0^0, \mathbf{x}_1^0, \dots, \mathbf{x}_N^0, \lambda_0, \lambda_1, \dots, \lambda_M]$$

$$\mathbf{x}_k^0 = [\mathbf{p}_k^0, \mathbf{v}_k^k, \mathbf{q}_k^0] \text{ for } k = 1, \dots, N$$



# Tightly-Coupled Nonlinear Optimization

- Nonlinear optimization based on linear initialization

- Iteratively minimize residuals from all sensors

Residual

Measurement

$$\min_{\mathcal{X}} \left\{ \underbrace{(\mathbf{b}_p - \Lambda_p \mathcal{X})}_{\text{Prior}} + \underbrace{\sum_{k \in \mathcal{D}} \|r_{\mathcal{D}}(\hat{\mathbf{z}}_{k+1}^k, \mathcal{X})\|_{\mathbf{P}_{k+1}^k}^2}_{\text{IMU residual}} + \underbrace{\sum_{(l,j) \in \mathcal{C}} \|r_{\mathcal{C}}(\hat{\mathbf{z}}_l^j, \mathcal{X})\|_{\mathbf{P}_l^j}^2}_{\text{Camera residual}} \right\}$$

Linearization Point

Linearization

$$\min_{\delta \mathcal{X}} \left\{ \underbrace{(\mathbf{b}_p - \Lambda_p \hat{\mathcal{X}})}_{\text{Prior}} + \underbrace{\sum_{k \in \mathcal{D}} \|r_{\mathcal{D}}(\hat{\mathbf{z}}_{k+1}^k, \hat{\mathcal{X}}) + \mathbf{H}_{k+1}^k \delta \mathcal{X}\|_{\mathbf{P}_{k+1}^k}^2}_{\text{IMU residual}} + \underbrace{\sum_{(l,j) \in \mathcal{C}} \|r_{\mathcal{C}}(\hat{\mathbf{z}}_l^j, \hat{\mathcal{X}}) + \mathbf{H}_l^j \delta \mathcal{X}\|_{\mathbf{P}_l^j}^2}_{\text{Camera residual}} \right\}$$

- Solve via Gauss-Newton method:

$$(\Lambda_p + \Lambda_{\mathcal{D}} + \Lambda_{\mathcal{C}}) \delta \mathcal{X} = (\mathbf{b}_p + \mathbf{b}_{\mathcal{D}} + \mathbf{b}_{\mathcal{C}})$$

$$\hat{\mathcal{X}} = \hat{\mathcal{X}} + \delta \mathcal{X}$$

$$\mathbf{p} = \hat{\mathbf{p}} + \delta \mathbf{p}$$

$$\mathbf{v} = \hat{\mathbf{v}} + \delta \mathbf{v}$$

$$\lambda = \hat{\lambda} + \delta \lambda$$

$$\mathbf{q} = \hat{\mathbf{q}} + \delta \mathbf{q} \quad \text{??????}$$

# Tightly-Coupled Nonlinear Optimization

- Nonlinear optimization based on linear initialization
  - Optimize **position**, **velocity**, **rotation**, and **feature depth** simultaneously:

**SO(3) -> so(3)**

$$\mathcal{X} = [\mathbf{x}_0^0, \mathbf{x}_1^0, \dots, \mathbf{x}_N^0, \lambda_0, \lambda_1, \dots, \lambda_M]$$

$$\mathbf{x}_k^0 = [\mathbf{p}_k^0, \mathbf{v}_k^k, \mathbf{q}_k^0] \quad \text{for } k = 1, \dots, N$$

- Error state formulation by modelling the rotation error on the tangent space of the rotation manifold:

$$\begin{aligned} \delta \mathcal{X} &= [\delta \mathbf{x}_n^0, \delta \mathbf{x}_{n+1}^0, \dots, \delta \mathbf{x}_{n+N}^0, \delta \lambda_m, \delta \lambda_{m+1}, \dots, \delta \lambda_{m+M}] \\ \delta \mathbf{x}_k^0 &= [\delta \mathbf{p}_k^0, \delta \mathbf{v}_k^k, \delta \theta_k^0] \end{aligned}$$

**so(3) -> SO(3)**

$$\mathbf{p} = \hat{\mathbf{p}} + \delta \mathbf{p}$$

$$\mathbf{v} = \hat{\mathbf{v}} + \delta \mathbf{v}$$

$$\lambda = \hat{\lambda} + \delta \lambda$$

$$\mathbf{q} = \hat{\mathbf{q}} \otimes \delta \mathbf{q}, \quad \delta \mathbf{q} \approx \begin{bmatrix} \frac{1}{2} \delta \theta \\ 1 \end{bmatrix}$$

- Solve via Gauss-Newton method:

$$(\Lambda_p + \Lambda_D + \Lambda_C) \delta \mathcal{X} = (\mathbf{b}_p + \mathbf{b}_D + \mathbf{b}_C)$$

$$\hat{\mathcal{X}} = \hat{\mathcal{X}} \oplus \delta \mathcal{X}$$

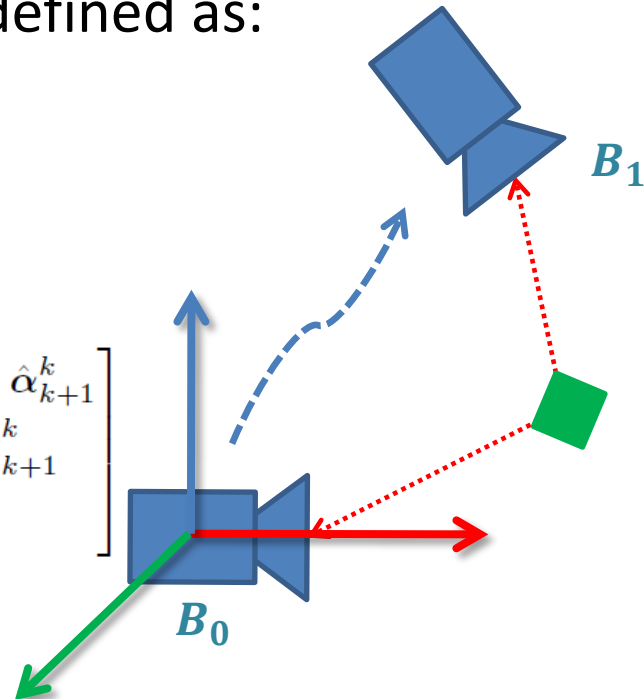


# IMU Pre-Integration on Manifold

- IMU integration in the body frame of the first pose
  - Take rotation uncertainty into account
  - Uncertainty propagation on manifold
  - Measurement and residual defined as:

$$\hat{\mathbf{z}}_{k+1}^k = \begin{bmatrix} \hat{\alpha}_{k+1}^k \\ \hat{\beta}_{k+1}^k \\ \hat{\mathbf{q}}_{k+1}^k \end{bmatrix} = \begin{bmatrix} \iint_{t \in [k, k+1]} \hat{\mathbf{R}}_t^k \hat{\mathbf{a}}_t^b dt^2 \\ \int_{t \in [k, k+1]} \hat{\mathbf{R}}_t^k \hat{\mathbf{a}}_t^b dt \\ \int_{t \in [k, k+1]} \Omega(\hat{\omega}_t^b) \hat{\mathbf{q}}_t^k dt \end{bmatrix}$$

$$r_{\mathcal{D}}(\hat{\mathbf{z}}_{k+1}^k, \mathcal{X}) = \begin{bmatrix} \delta \alpha_{k+1}^k \\ \delta \beta_{k+1}^k \\ \delta \theta_{k+1}^k \end{bmatrix} = \begin{bmatrix} \mathbf{R}_0^k \left( \mathbf{p}_{k+1}^0 - \mathbf{p}_k^0 + \mathbf{g}^0 \frac{\Delta t^2}{2} \right) - \mathbf{v}_k^k \Delta t - \hat{\alpha}_{k+1}^k \\ \mathbf{R}_0^k \left( \mathbf{R}_{k+1}^0 \mathbf{v}_{k+1}^{k+1} + \mathbf{g}^0 \Delta t \right) - \mathbf{v}_k^k - \hat{\beta}_{k+1}^k \\ 2 \left[ \hat{\mathbf{q}}_{k+1}^{k-1} \otimes \mathbf{q}_k^{0^{-1}} \otimes \mathbf{q}_{k+1}^0 \right]_{xyz} \end{bmatrix}$$

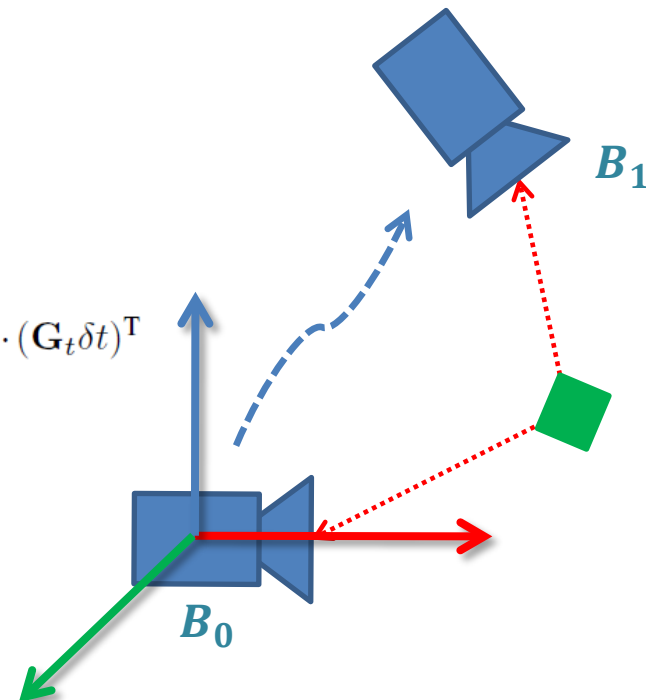


# IMU Pre-Integration on Manifold

- IMU integration in the body frame of the first pose
  - Take rotation uncertainty into account
  - Uncertainty propagation on manifold

$$\begin{bmatrix} \delta \dot{\alpha} \\ \delta \dot{\beta} \\ \delta \dot{\theta} \end{bmatrix} = \begin{bmatrix} 0 & \mathbb{I} & 0 \\ 0 & 0 & -\hat{\mathbf{R}}_t^k [\hat{\mathbf{a}}_t^b \times] \\ 0 & 0 & -[\hat{\boldsymbol{\omega}}_t^b \times] \end{bmatrix} \begin{bmatrix} \delta \alpha_t^k \\ \delta \beta_t^k \\ \delta \theta_t^k \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ -\hat{\mathbf{R}}_t^k & 0 \\ 0 & -\mathbb{I} \end{bmatrix} \begin{bmatrix} a_{\mathbf{n}_t} \\ \omega_{\mathbf{n}_t} \end{bmatrix} = \mathbf{F}_t \delta \mathbf{z}_t^k + \mathbf{G}_t \mathbf{n}_t$$

$$\mathbf{P}_{t+\delta t}^k = (\mathbb{I} + \mathbf{F}_t \delta t) \cdot \mathbf{P}_t^k \cdot (\mathbb{I} + \mathbf{F}_t \delta t)^T + (\mathbf{G}_t \delta t) \cdot \mathbf{Q}_t \cdot (\mathbf{G}_t \delta t)^T$$



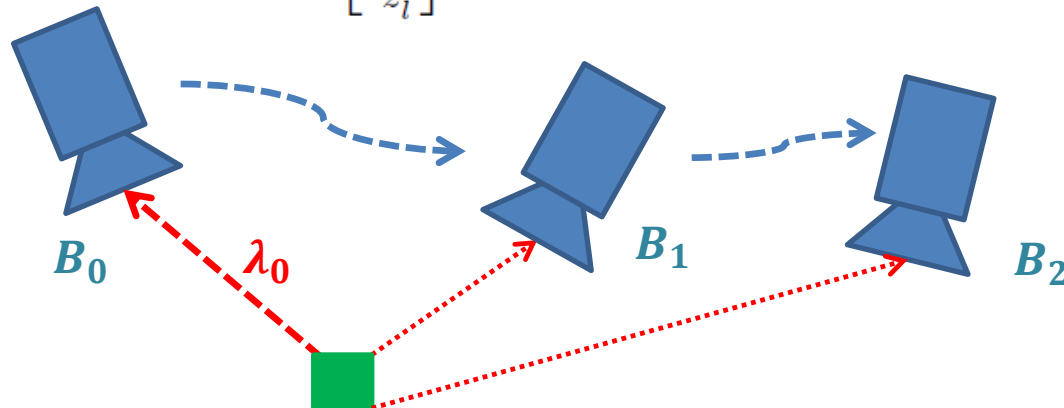
# Projective Camera Model

- Camera residual the reprojection error
  - Measurement and residual defined as:

$$\hat{\mathbf{z}}_l^j = \begin{bmatrix} \hat{u}_l^j \\ \hat{v}_l^j \end{bmatrix}^T$$

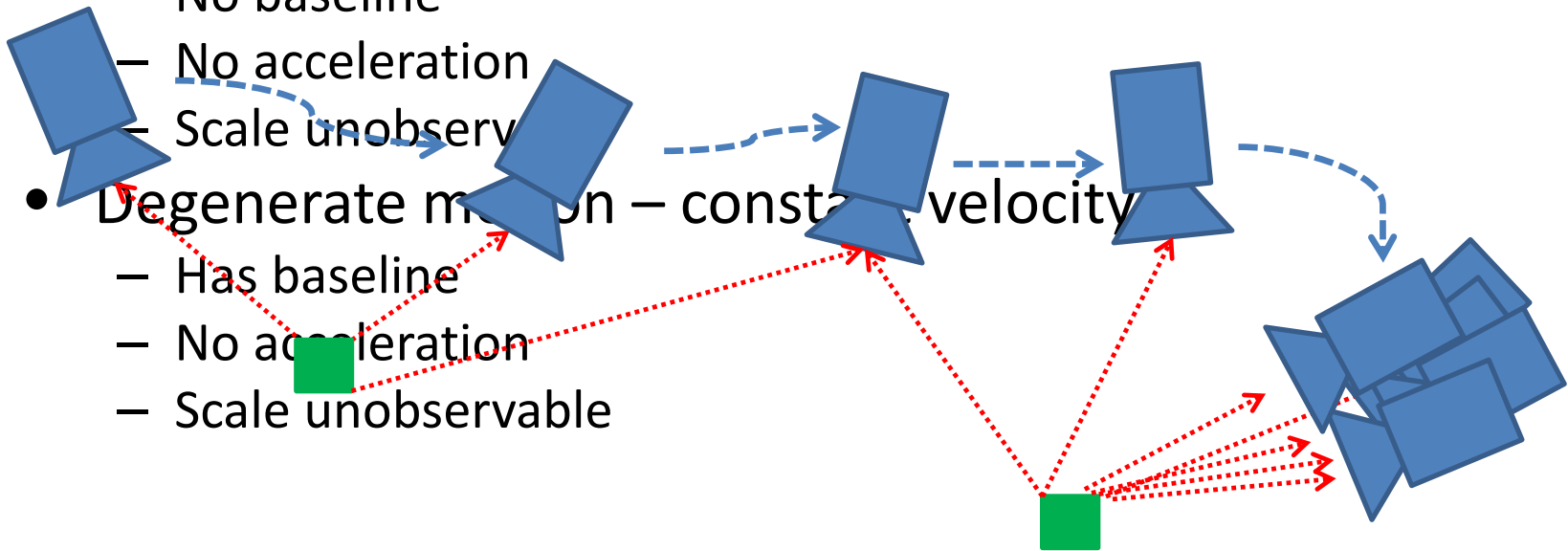
$$r_C(\hat{\mathbf{z}}_l^j, \mathcal{X}) = \begin{bmatrix} \frac{f x_l^j}{f z_l^j} - \hat{u}_l^j \\ \frac{f y_l^j}{f z_l^j} - \hat{v}_l^j \end{bmatrix}$$

$$\mathbf{f}_l^j = \begin{bmatrix} f x_l^j \\ f y_l^j \\ f z_l^j \end{bmatrix} = \mathbf{R}_0^j (\mathbf{p}_i^0 - \mathbf{p}_j^0 + \lambda_l \mathbf{R}_i^0 \mathbf{u}_l^i)$$



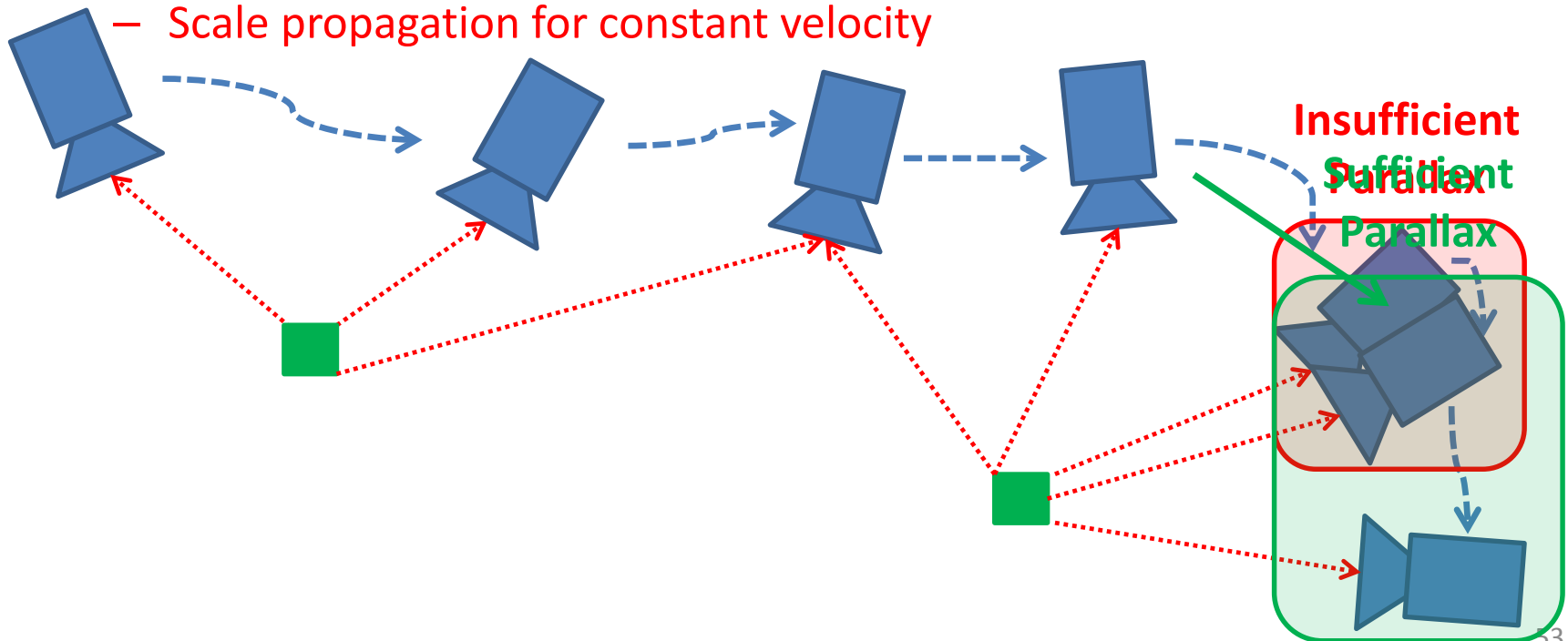
# Marginalization

- Remove old poses to bound computation complexity
  - Convert removed measurements into prior
- General motion:
  - Linear acceleration is required for scale observability
- Degenerate motion – hover
  - No baseline
  - No acceleration
  - Scale unobservable
- Degenerate motion – constant velocity
  - Has baseline
  - No acceleration
  - Scale unobservable

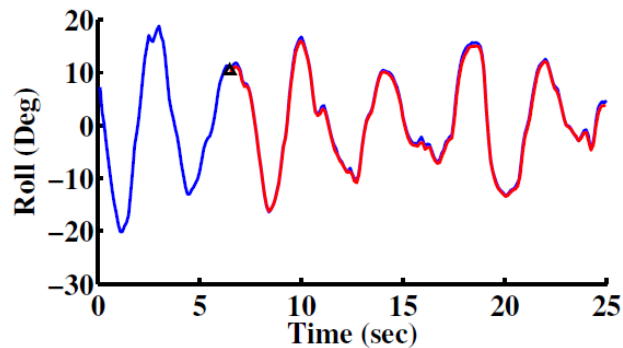
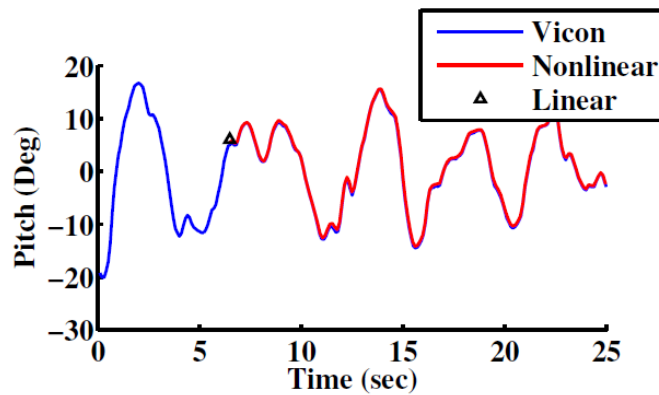


# Marginalization

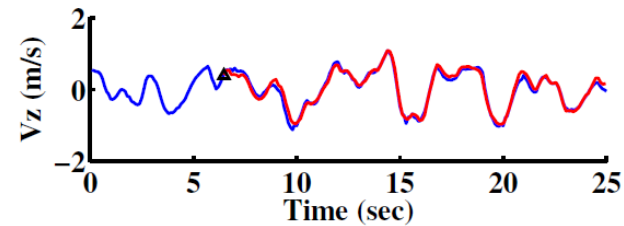
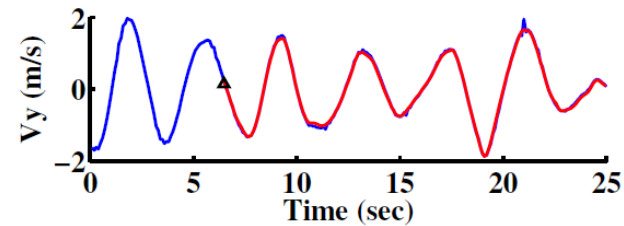
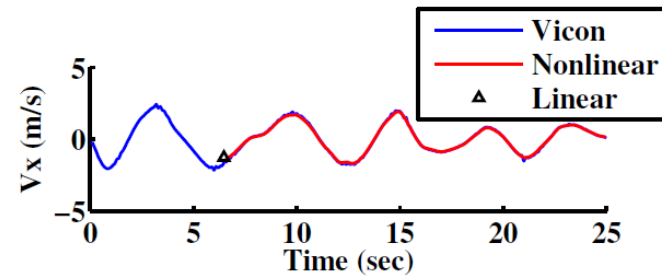
- Two-way marginalization
  - Preserve acceleration and baseline within the sliding window
  - Marginalize either recent or old pose based on parallax heuristic
  - Scale observable for hover
  - Scale propagation for constant velocity



# Initialization and State Estimation



Attitude



Velocity

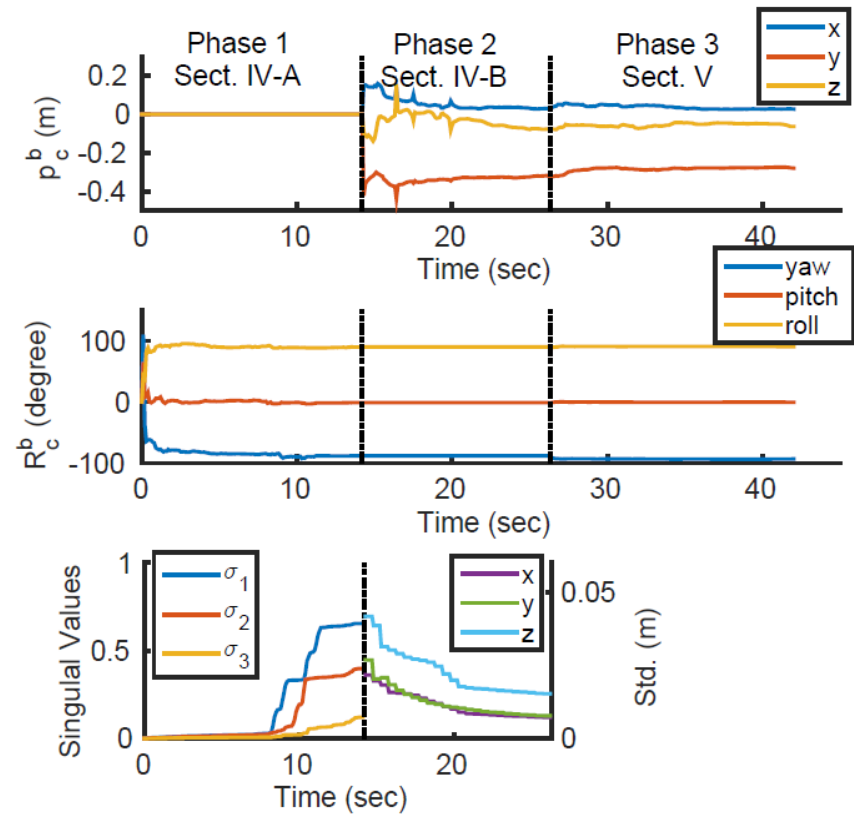
# Autonomous Trajectory Tracking



**1X On-the-Fly Initialization**



# Monocular Visual-Inertial Fusion with Self-Calibration





# Monocular Visual-Inertial Fusion with Self-Calibration

## Monocular Visual-Inertial Fusion with Online Initialization and Camera-IMU Calibration

**Zhenfei Yang and Shaojie Shen**

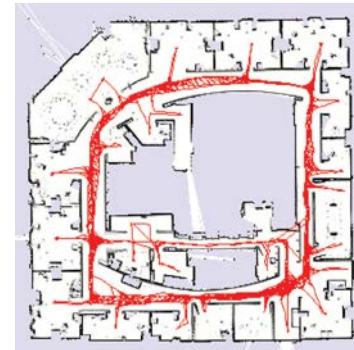


# Summary

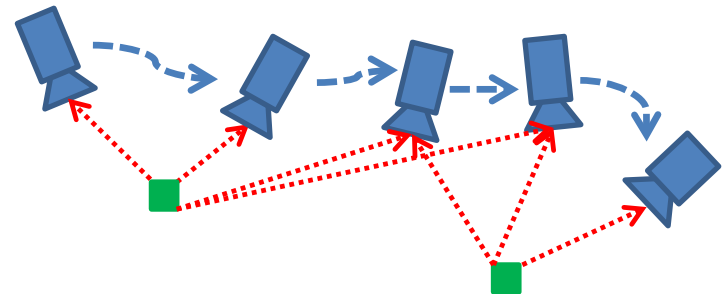
- The Basics

$$P(x | y, z) = \frac{P(y | x, z) P(x | z)}{P(y | z)}$$

- 2D Graph-Based SLAM



- Monocular Visual-Inertial SLAM



# Todo...

- Dynamic environments
- Better convergence property
- Real-time Dense mapping
- Multi-robot SLAM

# That's all about this course...

Week	Lecture Date	Topic	Lab	Assignment
1	1/9	Introduction Rigid Body Transformation <a href="#">slides</a>	No Lab	
2	8/9	Rigid Body Transformation Quadrotor Modeling <a href="#">slides</a>	No Lab	
*	15/9	*	No Lab	
3	22/9	Control Basics Quadrotor Control <a href="#">slides 1</a> <a href="#">slides 2</a> <a href="#">L3_pid_setpoint</a>	No Lab	Project 1: Phase 1 Out <a href="#">code</a>
4	29/9	Time & Motion Trajectory Generation <a href="#">slides</a>	No Lab	Project 1: Phase 1 Due Project 1: Phase 2 Out <a href="#">code</a>
5	6/10	Camera Modeling & Calibration Feature Detection & Matching <a href="#">slides</a>	ROS Tutorial 1	Project 1: Phase 2 Due Project 1: Phase 3 Out <a href="#">assignment code</a>
6	13/10	Optical Flow Dense Stereo <a href="#">slides</a>	Project 1 Phase 3	
7	20/10	Multi-View Geometry 2D-2D, 3D-2D, 3D-3D <a href="#">slides</a>	Public Holiday	
8	27/10	Midterm Exam	Cancelled	
9	3/11	Probability Basics Bayesian Inferencing Maximum Likelihood Estimation <a href="#">slides</a>	Project 1: Phase 3	Project1: Phase 3 Due Project2: Phase 1 Out <a href="#">assignment code</a>
10	10/11	Kalman Filter Sensor Fusion <a href="#">slides</a>	No Lab	Project 2: Phase 1 Due Project 2: Phase 2 Out
11	17/11	SLAM	No Lab	Project 2: Phase 2 Due Project 3 Out
12	24/11	No Lecture	Project 3	
13	1/12	No Lecture	Project 3 (Optional)	Project 3 Due

# Logistics

- No lab this week
- Project 2, Phase 2 due next Wednesday (25 Nov.)
- Project 3 (lab) starting from next week
  - May take 1-2 weeks depending on your progress
- This is the last lecture
- Please do the course evaluation survey

**Thank You!!!**