PROJECT PROPOSAL

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1. Title of the project: Wi-Fi Communication platform

2. Overview of the Project

This is about sharing files and communicating without data charges using Wi-Fi in a user-friendly environment. So, the users can communicate with this like a messaging application with file sharing functionality in a local area network using Wi-Fi.

Main task is to develop windows application for personal computers. It is hope to developed for android and Linux in future.

In this system user's messages or data are the inputs and output is to send it to the destination person or the group of people.

3. Objectives of the Project

Objective of this project is to provide a simple and easy interface to the users to share the data and communicate via Wi-Fi. This system will provide a solution to fast file sharing and free chatting in a Local Area Network.

4. The Need for the Project

Nowadays people are using devices like laptops and mobile phones that has Wi-Fi functionality. But in computers it is still been used Bluetooth stock application if needed to share some files wirelessly. It is slow and not a much user friendly process. If this is done by Wi-Fi it will be faster than Bluetooth. Another problem in such applications that are already exist ask for another connection for that. But in this system, will be developed to use sharing functionality without having another network connection by using Wi-Fi hotspot of a using device.

5. Scope of the Project

Main user roles:

- 1. Sender
- 2. Receiver (in a conversation a person can act as both)

Anyone in the same network can use this system.

Main functions:

1. Register user profile	2. Edit user profile
3. Create a hotspot	4. Connect to the network
5. Sending text messages	6. Receiving text messages
7. Sending files	8. Receiving files
9. Send voice	10. Receiving voice

6. Deliverables

This system will deliver a Standalone windows pc application

7. Overview of Existing Systems and Technology

Existing systems: Feem [1], Skype [2], Whatsapp [3], Viber [4], Facebook messenger [5]

Main differences with existing systems

Existing system	Existing system	This system feature
	feature difference	
Feem	*Limited functionality	*All functionality given
	to free users	for free and
		*Voice messages are
		available
Skype,	*Data charges apply	*No data charges
Whatsapp,	*Can access anyone in	*Can only access in the
Viber,	the world	local network
Facebook messenger	*Providing real time	*Not Providing real time
	calling	calling

This system will be developed using:

C# [6], Visual studio 2015[7], Metro UI framework [8], MS SQL [9]

8. References

- [1] FeePerfect "Faster Transfers" Internet: http://tryfeem.com/ [Feb. 08, 2017]
- [2] Skype and/or Microsoft. "Celebrate the season together, wherever you are" Internet: https://www.skype.com/en/ 2017 [Feb. 08, 2017]
- [3] WhatsApp Inc. "Simple. Secure. Reliable messaging." Internet: https://www.whatsapp.com/ 2017 [Feb. 08, 2017]
- [4] Viber Media S.à r.l. "Viber Connect. Freely." Internet: http://www.viber.com/en/2017 [Feb. 08, 2017]
- [5] Facebook. "Messenger" Internet: https://www.messenger.com/ 2016 [Feb. 08, 2017]
- [6] Microsoft. "C#" https://msdn.microsoft.com/en-us/library/kx37x362.aspx 2017 [Feb. 08, 2017]
- [7] Microsoft. "Any Developer, Any App, Any Platform" Internet: https://www.visualstudio.com/ 2017 [Feb. 08, 2017]
- [8] Dennis Magno. "Metro Modern UI Metro Framework 1.4.0" Internet: https://www.nuget.org/packages/MetroModernUI/ July. 19,2016[Feb. 08, 2017]
- [9] Microsoft. "SQL Server 2016" Internet: https://www.microsoft.com/en-us/sql-server/sql-server-2016. 2017 [Feb. 08, 2017]