



ROS-Industrial Basic Developer's Training Class

February 2017



Southwest Research Institute







Session 3: Motion Control of Manipulators

February 2017



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URDF: Unified Robot Description Format



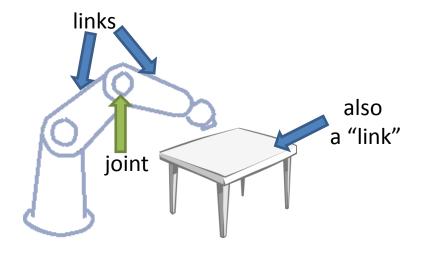




URDF: Overview



- URDF is an XML-formatted file containing:
 - Links: coordinate frames and associated geometry
 - Joints: connections between links
- Similar to DH-parameters (but way less painful)
- Can describe entire workspace, not just robots



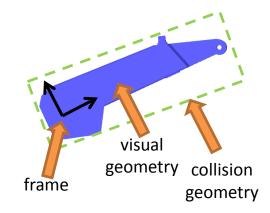


URDF: Link



- A Link describes a physical or virtual object
 - Physical: robot link, workpiece, end-effector, ...
 - Virtual : TCP, robot base frame, ...
- Each link becomes a TF frame
- Can contain visual/collision geometry [optional]

```
<link name="link 4">
  <visual>
       <geometry>
           <mesh filename="link 4.stl"/>
       </geometry>
       <origin xyz="0 0 0" rpy="0 0 0" />
  </visual>
  <collision>
       <geometry>
           <cylinder length="0.5" radius="0.1"/>
       </geometry>
       <origin xyz="0 0 -0.05" rpy="0 0 0" />
  </collision>
</link>
                          URDF Transforms
```



X/Y/Z Roll/Pitch/Yaw Meters Radians

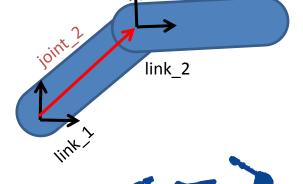




URDF: Joint



- A Joint connects two Links
 - Defines a transform between parent and child frames
 - Types: fixed, free, linear, rotary
 - Denotes axis of movement (for linear / rotary)
 - Contains joint limits on position and velocity
- ROS-I conventions
 - X-axis front, Z-Axis up
 - Keep all frames similarly rotated when possible



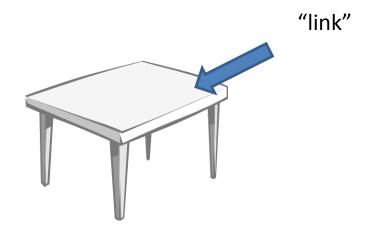






Exercise 3.0

Create a simple urdf







URDF: XACRO



- XACRO is an XML-based "macro language" for building URDFs
 - <Include> other XACROs, with parameters
 - Simple expressions: math, substitution
- Used to build complex URDFs
 - multi-robot workcells
 - reuse standard URDFs (e.g. robots, tooling)

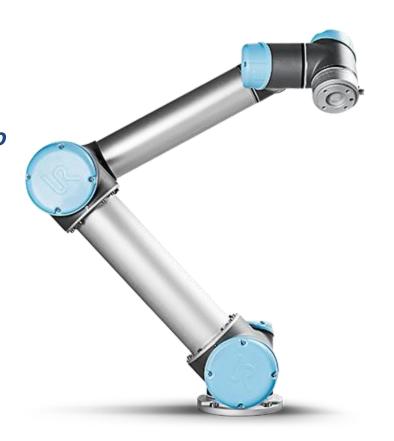




URDF Practical Examples



- Let's take a quick look at the UR5's URDF:
 - In ur_description/urdf/ur5.urdf.xacro





Exercise 3.1



Exercise 3.1

Combine simple urdf with ur5 xacro









TF – Transforms in ROS

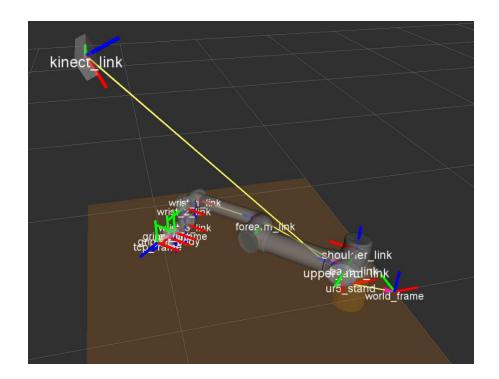




TF: Overview



- TF is a distributed framework to track coordinate frames
- Each frame is related to at least one other frame





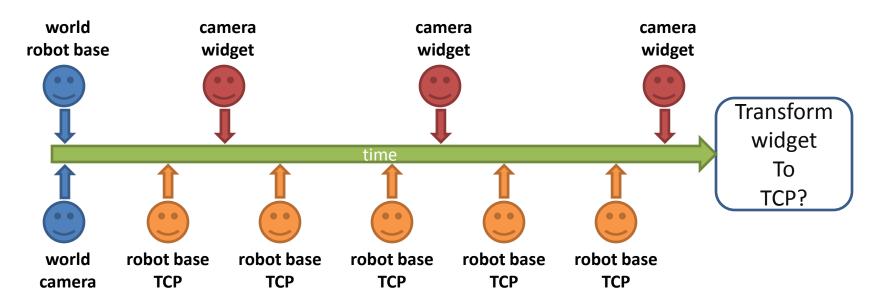




TF: Time Sync



- TF tracks frame history
 - can be used to find transforms in the past!
 - essential for asynchronous / distributed system









TF: c++



- Each node has its own transformListener
 - listens to <u>all</u> tf messages, calculates relative transforms
 - Can try to transform in the past
 - > Can only look as far back as it has been running

```
tf::TransformListener listener;
tf::StampedTransform transform;
listener.lookupTransform("target", "source", ros::Time(), transform);

Parent Frame Child Frame
Time Result
```

- Note confusing "target/source" naming convention
- ros::Time() or ros::Time(0) give latest available transform

("reference") ("object")

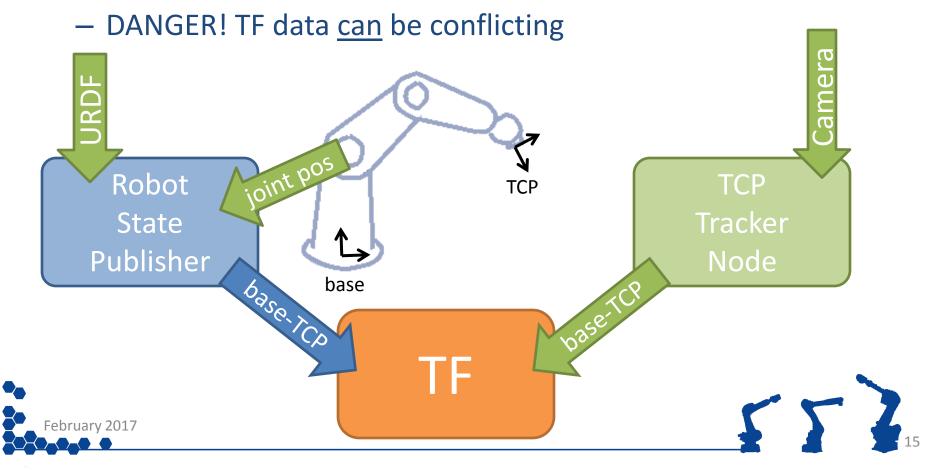
ros::Time::now() usually fails



TF: Sources



- A robot_state_publisher provides TF data from a URDF
- Nodes can also publish TF data

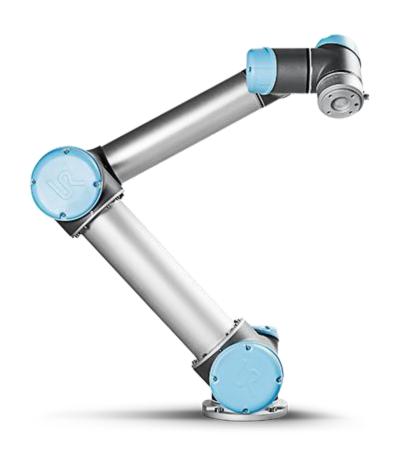




TF Practical Examples



- ROS TF tools can be used to inspect the work-cell:
 - -RVIZ
 - tf_echo
 - view_frames



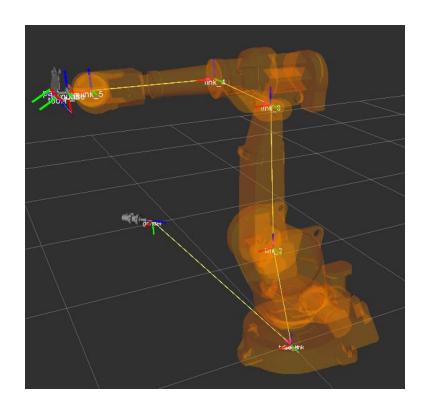






Exercise 3.2

Introduction to TF











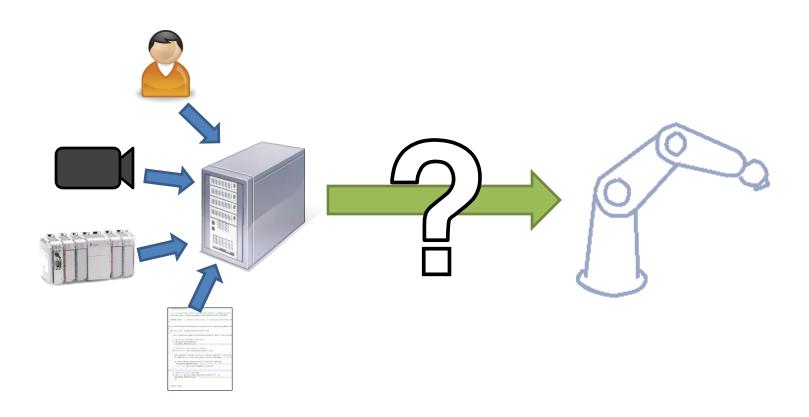
Motion Planning in ROS





Motion Planning in ROS

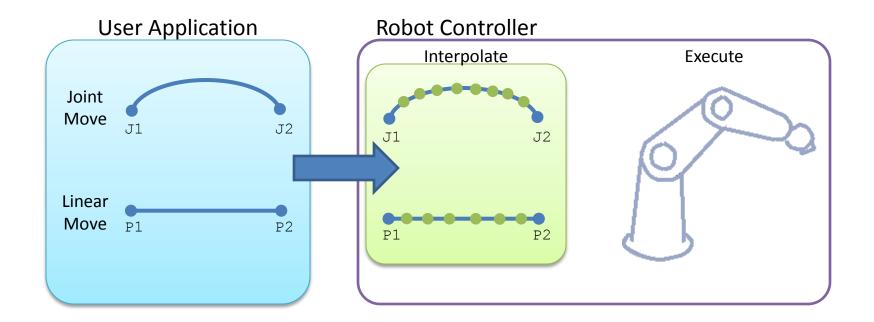












• Motion Types: limited, but well-defined. One motion task.

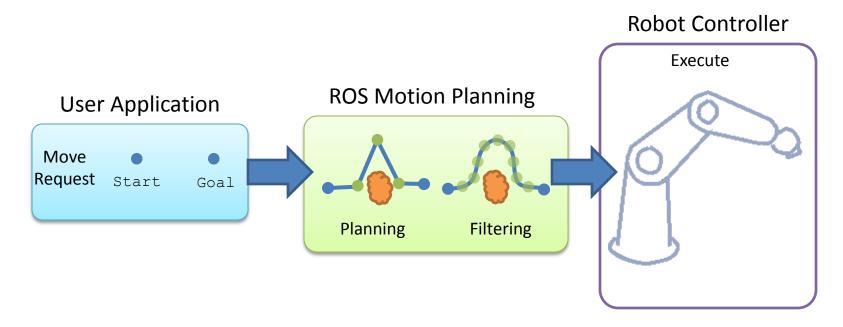
Environment Model: none

• Execution Monitor: application-specific



ROS Motion Planning





Motion Types: flexible, goal-driven, with constraints

but minimal control over actual path

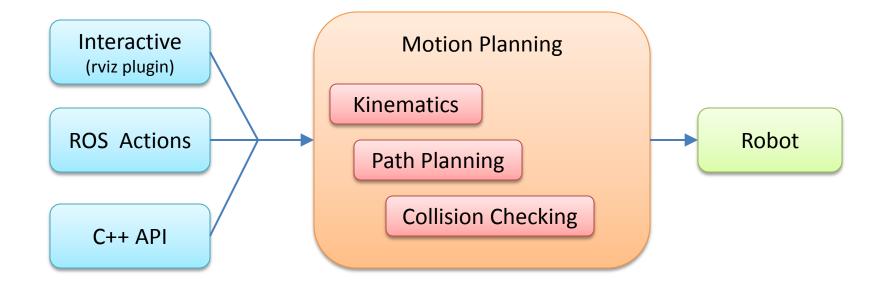
• Environment Model: automatic, based on live sensor feedback

• Execution Monitor: detects changes during motion



Motion Planning Components

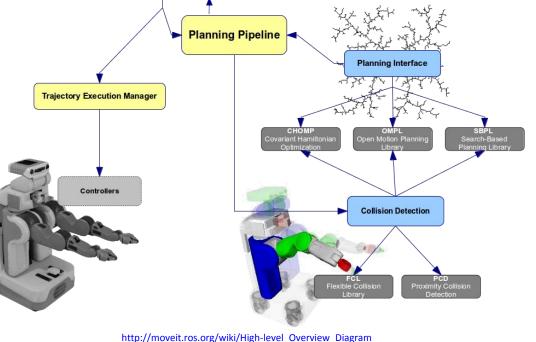








Moveit Compander Rviz Plugins Raw Action Planning Scene Planning Scene

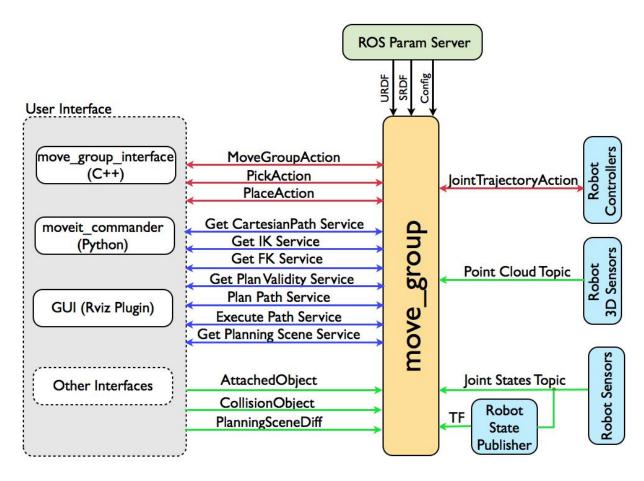


http://moveit.ros.org/wiki/Pipeline Overview Diagram



Movelt Nodes









Movelt! / Robot Integration



- A Movelt! Package...
 - includes all required nodes, config, launch files
 - motion planning, filtering, collision detection, etc.
 - is unique to each individual robot model
 - includes references to URDF robot data
 - uses a standard interface to robots
 - publish trajectory, listen to joint angles
 - can (optionally) include workcell geometry
 - e.g. for collision checking









HowTo: Set Up a New Robot (or workcell)





Motivation



For each new robot model...

create a new Movelt! package

- Kinematics
 - physical configuration, lengths, etc.
- Movelt! configuration
 - plugins, default parameter values
 - self-collision testing
 - pre-defined poses
- Robot connection
 - FollowJointTrajectory Action name









HowTo:

Set Up a New Robot

- 1. Create a URDF
- 2. Create a Movelt! Package
- 3. Update Movelt! Package for ROS-I
- 4. Test on ROS-I Simulator
- 5. Test on "Real" Robot



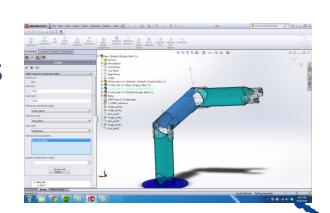


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Create a URDF



- Previously covered URDF basics.
- Here are some tips:
 - create from datasheet or use Solidworks Add-In
 - double-check joint-offsets for accuracy
 - round near-zero offsets (if appropriate)
 - use "base link" and "tool0"
 - use simplified collision models
 - convex-hull or primitives





Verify the URDF



- It is critical to verify that your URDF matches the physical robot:
 - each joint moves as expected
 - joint-coupling issues are identified
 - min/max joint limits
 - joint directions (pos/neg)
 - correct zero-position, etc.
 - check forward kinematics







Create a Movelt! Package



- Use the Movelt! Setup Assistant
 - can create a new package or edit an existing one



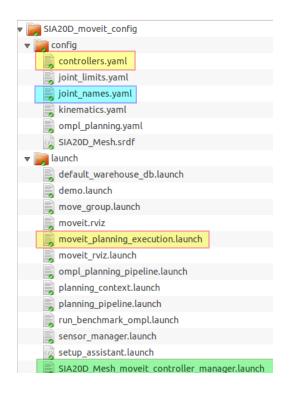




Update Movelt! Package



- Setup Assistant generates a generic package
 - missing config. data to connect to a specific robot
 - ROS-I robots use a standard interface



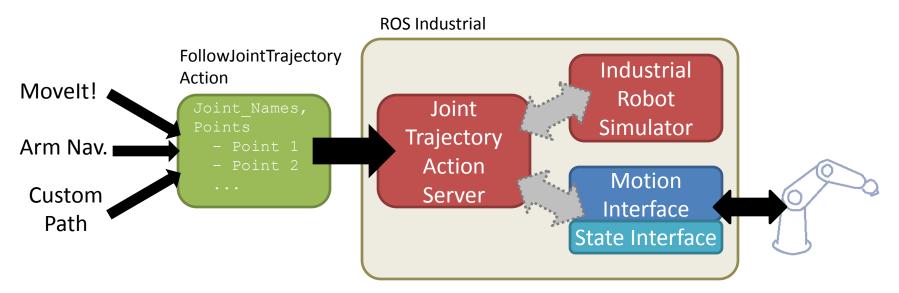




Update Movelt! Package



- We'll generate launch files to run both:
 - simulated ROS-I robot
 - real robot-controller interface







Exercise 3.3



Exercise 3.3:

Create a Movelt! Package











HowTo:

Motion Planning using Movelt!

- 1. Motion Planning using RViz
- 2. Motion Planning using C++

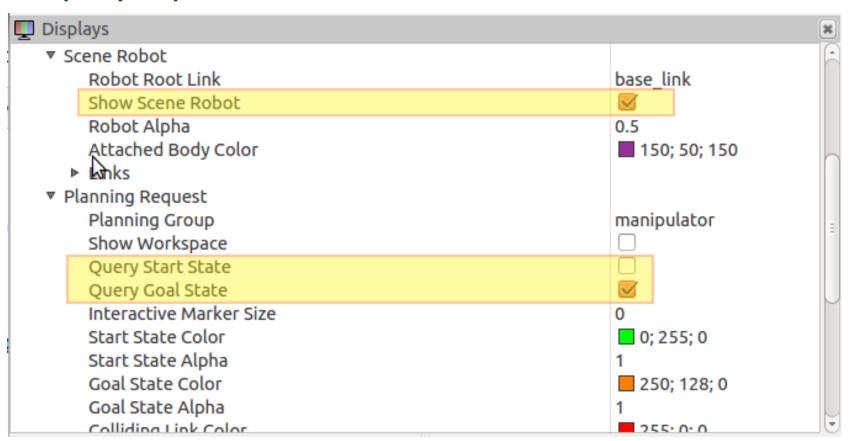




Motion Planning in RViz



Display Options





Motion Planning in RViz



Planning Options

Motion Plar	nning				×	
Context	Planning	Scene Objects	Stored Scenes	Stored States		
Comman	ds	Query		Option	ns	
	<u>P</u> lan		Select Start State:		nning Time (s): 5.00 🗘	
	<u>E</u> xecute		Select Goal State:		Allow Replanning	
Plan	Plan and Execute		<random> ‡</random>		Allow Sensor PositioningPath Constraints:	
				No	ne ‡	
				Goa	l Tolerance: 0.00	
Workspa	ice					
Cente	r (XYZ): 0.	0.0	0.00	•		
Size (X	(YZ): 2.	00 🗘 2.0	0 2.00	•		
February 201	.7					



Exercise 3.4



Exercise 3.4:

Motion Planning using RVIZ





Review



ROS

- **URDF**
- Movelt
- Path Planners
- RViz Planning

ROS-Industrial

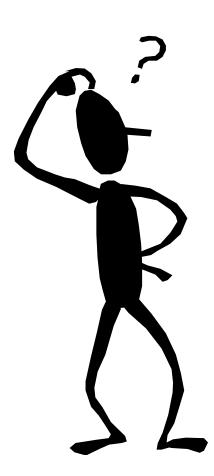
- Robot Drivers
- Path Planners



Questions?



- ROS-I Architecture
- Setup Assistant
- Robot Launch Files
- RViz Planning
- C++ Planning





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