

Nelder-Mead Toolbox Manual – Spendley et al. algorithm –

 $\begin{array}{c} \text{Version } 0.2 \\ \text{September } 2009 \end{array}$

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Chapter 1

Spendley's et al. method

In this chapter, we present Spendley's et al. algorithm [2] for unconstrained optimization.

We begin by presenting a global overview of the algorithm. Then we present various geometric situations which might occur during the algorithm. In the second section, we present several numerical experiments which allow to get some insight in the behaviour of the algorithm on some simple situations. The two first cases are involving only 2 variables and are based on a quadratic function. The last numerical experiment explores the behaviour of the algorith when the number of variables increases.

1.1 Introduction

In this section, we present Spendley's et al algorithm for unconstrained optimization. This algorithm is based on the iterative update of a simplex. At each iteration, either a reflection of a shrink step is performed, so that the shape of the simplex does not change during the iterations. Then we present various geometric situations which might occur during the algorithm. This allows to understand when exactly a reflection or a shrink is performed in practice.

1.1.1 Overview

The goal of Spendley's et al. algorithm is to solve the following unconstrained optimization problem

$$\min f(\mathbf{x}) \tag{1.1}$$

where $\mathbf{x} \in \mathbb{R}^n$, n is the number of optimization parameters and f is the objective function $f: \mathbb{R}^n \to \mathbb{R}$.

The simplex algorithms are based on the iterative update of a *simplex* made of n + 1 points $S = \{\mathbf{x}_i\}_{i=1,n+1}$. Each point in the simplex is called a *vertex* and is associated with a function value $f_i = f(x_i)$ for i = 1, n + 1.

The vertices are sorted by increasing function values so that the *best* vertex has index 1 and the *worst* vertex has index n + 1

$$f_1 \le f_2 \le \dots \le f_n \le f_{n+1}. \tag{1.2}$$

The \mathbf{x}_1 vertex (resp. the \mathbf{x}_{n+1} vertex) is called the *best* vertex (resp. *worst*), because it is associated with the lowest (resp. highest) function value. As we are going to see, the *next-to-worst* vertex \mathbf{x}_n has a special role in this algorithm.

The centroid of the simplex $\overline{\mathbf{x}}(j)$ is the center of the vertices where the vertex \mathbf{x}_j has been excluded. This centroid is

$$\overline{\mathbf{x}}(j) = \frac{1}{n} \sum_{i=1, n+1, i \neq j} \mathbf{x}_i. \tag{1.3}$$

The algorithm makes use of one coefficient $\rho > 0$, called the reflection factor. The standard value of this coefficient is $\rho = 1$. The algorithm attemps to replace some vertex \mathbf{x}_j by a new vertex $\mathbf{x}(\rho, j)$ on the line from the vertex \mathbf{x}_j to the centroid $\overline{\mathbf{x}}(j)$. The new vertex $\mathbf{x}(\rho, j)$ is defined by

$$\mathbf{x}(\rho, j) = (1 + \rho)\overline{\mathbf{x}}(j) - \rho\mathbf{x}_{j}. \tag{1.4}$$

1.1.2 Algorithm

The first step of the algorithm is based on the centroid where the worst vertex \mathbf{x}_{n+1} has been excluded. This centroid $\overline{\mathbf{x}}(n+1)$ is

$$\overline{\mathbf{x}}(n+1) = \frac{1}{n} \sum_{i=1}^{n} \mathbf{x}_i. \tag{1.5}$$

This step is a reflection with respect to the worst vertex \mathbf{x}_{n+1} so that the reflected point \mathbf{x}_r is defined by

$$\mathbf{x}_r = \mathbf{x}(\rho, n+1) = (1+\rho)\overline{\mathbf{x}}(n+1) - \rho \mathbf{x}_{n+1}$$
(1.6)

We then compute the function value of the reflected point $f_r = f(\mathbf{x}_r)$. If the function value f_r is better than the worst function value f_{n+1} , i.e. if $f_r < f_{n+1}$, then the worst point \mathbf{x}_{n+1} is rejected from the simplex and the reflected point \mathbf{x}_r is accepted. If the reflection point does not improve the function value f_{n+1} , we consider the centroid $\overline{\mathbf{x}}(n)$, i.e. the centroid where the vertex \mathbf{x}_n has been excluded. We then consider the reflected vertex \mathbf{x}_r' , computed from the next-to-worst vertex \mathbf{x}_n and the centroid $\overline{\mathbf{x}}(n)$. We compute the function value $f_r' = f(\mathbf{x}_r')$. If the function value f_r' improves over the worst function value f_{n+1} , the new reflection vertex \mathbf{x}_r' is accepted.

At that point of the algorithm, neither the reflection with respect to \mathbf{x}_{n+1} nor the reflection with respect to \mathbf{x}_n were able to improve over the worst function value f_{n+1} . Therefore, the algorithm shrinks the simplex toward the best vertex \mathbf{x}_1 . That last step uses the shrink coefficient $0 < \sigma < 1$. The standard value for this coefficient is $\sigma = \frac{1}{2}$.

Spendley's et al. algorithm is presented in figure 1.1. The figure 1.2 presents the various moves of the Spendley et al. algorithm. It is obvious from the picture that the algorithm explores a pattern which is entirely determined from the initial simplex.

```
Compute an initial simplex S_0
Sorts the vertices S_0 with increasing function values
S \leftarrow S_0
while \sigma(S) > tol do
  \overline{x} \leftarrow \overline{x}(n+1)
  x_r \leftarrow x(\rho, n+1), f_r \leftarrow f(x_r) {Reflect with respect to worst}
  if f_r < f_{n+1} then
     Accept x_r
  else
     \overline{x} \leftarrow \overline{x}(n)
     x_r \leftarrow x(\rho, n), f_r \leftarrow f(x_r) {Reflect with respect to next-to-worst}
     if f_r < f_{n+1} then
        Accept x_r
     else
        Compute the points x_i = x_1 + \sigma(x_i - x_1), i = 2, n + 1 {Shrink}
        Compute the function values at the points x_i, i = 2, n + 1
     end if
  end if
  Sort the vertices of S with increasing function values
end while
```

Fig. 1.1: Spendley et al. algorithm

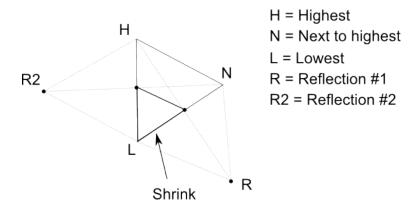


Fig. 1.2: Spendley et al. simplex moves

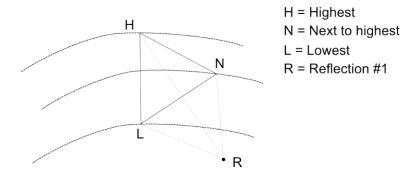


Fig. 1.3: Spendley et al. simplex moves – Reflection with respect to highest point

1.1.3 Geometric analysis

The figure 1.2 presents the various moves of the simplex in the Spendley et al. algorithm.

The various situations in which these moves are performed are presented in figures 1.3, 1.4 and 1.5.

The basic move is the reflection step, presented in figure 1.3 and 1.4. These two figures shows that the Spendley et al. algorithm is based on a discretization of the parameter space. The optimum is searched on that grid, which is based on regular simplices. When no move is possible to improve the situation on that grid, a shrink step is necessary, as presented in figure 1.5.

In the situation of figure 1.5, neither the reflection #1 or reflection #2 have improved the simplex. Diminishing the size of the simplex by performing a shrink step is the only possible move because the simplex has vertices which are located across the valley. This allows to refine the discretization grid on which the optimum is searched.

1.2 Numerical experiments

In this section, we present some numerical experiments with the Spendley et al. algorithm.

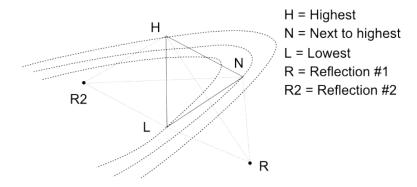


Fig. 1.4: Spendley et al. simplex moves – Reflection with respect to next-to-highest point. It may happen that the next iteration is a shrink step.

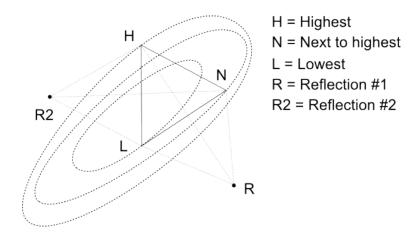


Fig. 1.5: Spendley et al. simplex moves – Shrink.

1.2.1 Quadratic function

The function we try to minimize is the following quadratic in 2 dimensions

$$f(x_1, x_2) = x_1^2 + x_2^2 - x_1 x_2 (1.7)$$

The stopping criteria is based on the relative size of the simplex with respect to the size of the initial simplex

$$\sigma(S) < tol \times \sigma(S_0) \tag{1.8}$$

The initial simplex is a regular simplex with length unity.

The following Scilab script performs the optimization.

```
function y = quadratic (x)
  y = x(1)^2 + x(2)^2 - x(1)
endfunction
nm = neldermead_new ();
nm = neldermead_configure(nm, "-numberofvariables", 2);
nm = neldermead_configure(nm,"-function", quadratic);
nm = neldermead_configure(nm,"-x0",[2.0 2.0]');
nm = neldermead_configure(nm,"-maxiter",100);
nm = neldermead_configure(nm,"-maxfunevals",300);
nm = neldermead_configure(nm,"-tolxmethod","disabled");
nm = neldermead_configure(nm,"-tolsimplexizerelative",1.e-8);
nm = neldermead_configure(nm,"-simplex0method","spendley");
nm = neldermead_configure(nm,"-method","fixed");
nm = neldermead_configure(nm,"-verbose",1);
nm = neldermead_configure(nm,"-verbosetermination",0);
nm = neldermead_search(nm);
neldermead_display(nm);
nm = neldermead_destroy(nm);
```

The numerical results are presented in table 1.6.

Fig. 1.6: Numerical experiment with Spendley's et al. method on the quadratic function $f(x_1, x_2) = x_1^2 + x_2^2 - x_1 x_2$

The various simplices generated during the iterations are presented in figure 1.7. The method use reflections in the early iterations. Then there is no possible improvement using reflections and shrinking is necessary. That behaviour is an illustration of the discretization which has already been discussed.

The figure 1.8 presents the history of the oriented length of the simplex. The length is updated step by step, where each step corresponds to a shrink in the algorithm.

The convergence is quite fast in this case, since less than 60 iterations allow to get a function value lower than 10^{-15} , as shown in figure 1.9.

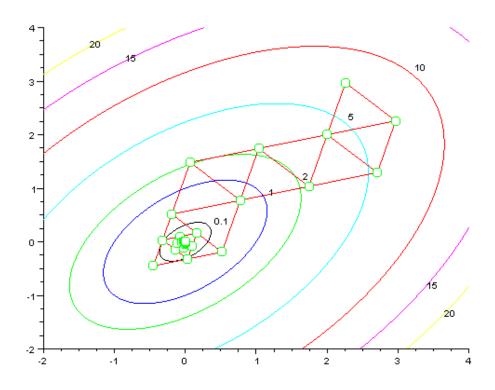
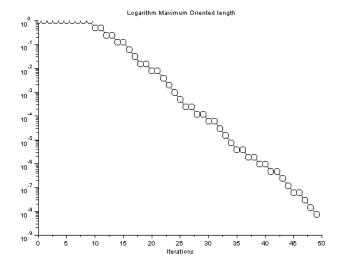


Fig. 1.7: Spendley et al. numerical experiment – History of simplex



 $\textbf{Fig. 1.8}: \ \textbf{Spendley et al. numerical experiment} - \textbf{History of logarithm of the size of the simplex}$

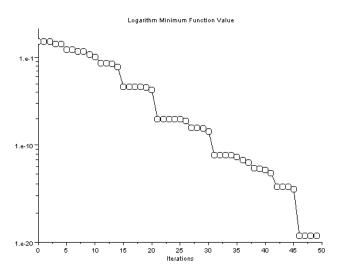


Fig. 1.9: Spendley et al. numerical experiment – History of logarithm of function

1.2.2 Badly scaled quadratic function

The function we try to minimize is the following quadratic in 2 dimensions

$$f(x_1, x_2) = ax_1^2 + x_2^2, (1.9)$$

where a > 0 is a chosen scaling parameter. The more a is large, the more difficult the problem is to solve with the simplex algorithm.

We set the maximum number of function evaluations to 400. The initial simplex is a regular simplex with length unity.

The following Scilab script uses the neldermead algorithm to perform the optimization.

```
y = 100 * x(1)^2 + x(2)^2;
endfunction
nm = nmplot_new ();
nm = nmplot_configure(nm,"-numberofvariables",2);
nm = nmplot_configure(nm,"-function", quadratic);
nm = nmplot\_configure(nm,"-x0",[10.0 10.0]');
nm = nmplot_configure(nm,"-maxiter",400)
nm = nmplot_configure(nm,"-maxfunevals",400);
nm = nmplot_configure(nm,"-tolxmethod","disabled");
nm = nmplot_configure(nm,"-tolsimplexizerelative",1.e-8);
nm = nmplot_configure(nm, "-simplex0method", "spendley");
nm = nmplot_configure(nm, "-method", "fixed");
nm = nmplot_configure(nm,"-verbose",1);
nm = nmplot\_configure(nm, "-verbosetermination", 0);
     nmplot_configure(nm, "-simplexfn", "rosenbrock.fixed.history.simplex.txt");
nm = nmplot_configure(nm, "-fbarfn", "rosenbrock.fixed.history.fbar.txt");
nm = nmplot_configure(nm, "-foptfn", "rosenbrock.fixed.history.fopt.txt");
nm = nmplot_configure(nm,"-sigmafn","rosenbrock.fixed.history.sigma.txt");
nm = nmplot_search(nm);
nmplot_display(nm):
nm = nmplot_destroy(nm);
```

The numerical results are presented in table 1.6, where the experiment is presented for a = 100. One can check that the number of function evaluation is equal to its maximum limit, even if the value of the function at optimum is very inacurate $(f(x^*) \approx 0.08)$.

Iterations	340
Function Evaluations	400
a	100.0
x_0	(10.0, 10.0)
Relative tolerance on simplex size	10^{-8}
Exact x*	(0., 0.)
Computed x^*	(0.001, 0.2)
Computed $f(x^*)$	0.08

Fig. 1.10: Numerical experiment with Spendley's et al. method on a badly scaled quadratic function

The various simplices generated during the iterations are presented in figure 1.11. The method use reflections in the early iterations. Then there is no possible improvement using reflections and shrinking is necessary. But the shrinking makes the simplex very small so that a large number of iterations are necessary to improve the function value. This is a limitation of the method, which is based on a simplex which can vary its size, but not its shape.

In figure 1.12, we analyse the behaviour of the method with respect to scaling. We check that the method behave poorly when the scaling is bad. The convergence speed is slower and slower and impractical when a > 10

1.2.3 Sensitivity to dimension

In this section, we try to study the convergence of the Spendley et al. algorithm with respect to the number of variables. The function we try to minimize is the following quadratic function in n-dimensions

$$f(\mathbf{x}) = \sum_{i=1}^{n} x_i^2. \tag{1.10}$$

The initial guess is at 0 so that this vertex is never updated during the iterations. The initial simplex is computed with a random number generator. The first vertex of the initial simplex is the origin. The other vertices are uniform in the [-1,1] interval. for $i=2,2,\ldots,n+1$. An absolute termination criteria on the size of the simplex is used. More precisely, the method was stopped when $\sigma(Sk) \leq 10^{-8}$ is satisfied.

For this test, we compute the rate of convergence as presented in Han & Neuman [1]. This rate is defined as

$$\rho(S_0, n) = \lim \sup_{k \to \infty} \left(\prod_{i=0, k-1} \frac{\sigma(S_{i+1})}{\sigma(S_i)} \right)^{1/k}, \tag{1.11}$$

where k is the number of iterations. That definition can be viewed as the geometric mean of the ratio of the oriented lengths between successive simplices and the minimizer 0. This definition implies

$$\rho(S_0, n) = \lim \sup_{k \to \infty} \left(\frac{\sigma(S_k)}{\sigma(S_0)} \right)^{1/k}, \tag{1.12}$$

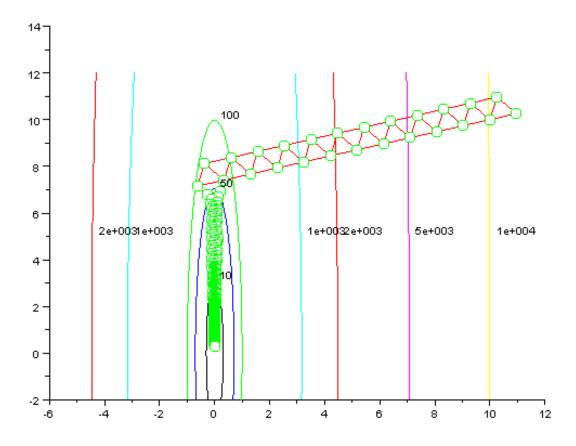


Fig. 1.11: Spendley et al. numerical experiment with $f(x_1, x_2) = ax_1^2 + x_2^2$ and a = 100 – History of simplex

a	Function evaluations	Computed $f(x^*)$
1.0	160	2.35e - 18
10.0	222	1.2e - 17
100.0	400	0.083
1000.0	400	30.3
10000.0	400	56.08

Fig. 1.12: Numerical experiment with Spendley's et al. method on a badly scaled quadratic function

If k is the number of iterations required to obtain convergence, as indicated by the termination criteria, the rate of convergence is practically computed as

$$\rho(S_0, n, k) = \left(\frac{\sigma(S_k)}{\sigma(S_0)}\right)^{1/k} \tag{1.13}$$

```
function y = quadratic (x)
 y = x(:)., * x(:);
endfunction
// myoutputcmd -
// This command is called back by the Nelder-Mead
   state: the current state of the algorithm
      "init", "iter", "done"
    data: the data at the current state
      This is a tlist with the following entries:
      * x : the optimal vector of parameters
      \ast fval : the minimum function value
      \ast simplex : the simplex, as a simplex object
      * iteration : the number of iterations performed
      * function : the number of function evaluations
      * step: the type of step in the previous iteration
function myoutputcmd ( state , data , step )
 global STEP_COUNTER
 {\tt STEP\_COUNTER(step) = STEP\_COUNTER(step) + 1}
// OptimizeHanNeumann --
     Perform the optimization and returns the object
// Arguments
  N: the dimension
function nm = OptimizeHanNeumann ( N )
global STEP_COUNTER
 STEP_COUNTER("init") = 0;
 STEP_COUNTER("done") = 0;
 STEP_COUNTER("reflection") = 0;
 STEP_COUNTER("expansion") = 0;
 STEP_COUNTER("insidecontraction") = 0;
  STEP_COUNTER("outsidecontraction") = 0;
 STEP_COUNTER("expansion") = 0;
 STEP\_COUNTER("shrink") = 0;
 STEP_COUNTER("reflectionnext") = 0;
  x0 = zeros(N,1);
 nm = neldermead_new ();
 nm = neldermead\_configure (nm, "-number of variables", N);\\
  nm = neldermead_configure(nm,"-function", quadratic);
 nm = neldermead\_configure(nm,"-x0",x0);
 nm = neldermead_configure(nm,"-maxiter",10000);
 nm = neldermead_configure(nm, "-maxfunevals", 10000);
 nm = neldermead_configure(nm, "-tolxmethod", "disabled");
 nm = neldermead_configure(nm,"-tolsimplexizeabsolute",1.e-8);
 nm = neldermead_configure(nm,"-tolsimplexizerelative",0);
 nm = neldermead_configure(nm,"-simplex0method","given");
  coords0(1,1:N) = zeros(1,N);
  coords0(2:N+1,1:N) = 2 * rand(N,N) - 1;
  nm = neldermead_configure(nm,"-coords0",coords0);
 nm = neldermead_configure(nm,"-method","fixed");
nm = neldermead_configure(nm,"-verbose",0);
 nm = neldermead_configure(nm,"-verbosetermination",0);
 {\tt nm = neldermead\_configure(nm,"-output command", myoutput cmd);}\\
  // Perform optimization
 nm = neldermead_search(nm);
endfunction
 nm = OptimizeHanNeumann (N);
  niter = neldermead_get ( nm , "-iterations" );
  funevals = neldermead_get ( nm , "-funevals" );
simplex0 = neldermead_get ( nm , "-simplex0" );
  sigma0 = optimsimplex\_size ( simplex0 , "sigmaplus" );
```

```
simplexopt = neldermead_get ( nm , "-simplexopt" );
sigmaopt = optimsimplex_size ( simplexopt , "sigmaplus" );
rho = ( sigmaopt / sigma0 ) ^ ( 1 / niter );
//mprintf ( "%d %d %d %e\n" , N , funevals , niter , rho );
mprintf("%d_%s\n",N, strcat(string(STEP_COUNTER),"_"))
nm = neldermead_destroy(nm);
```

The figure 1.13 presents the type of steps which are performed for each number of variables. We see that the algorithm mostly performs shrink steps.

	#Iterations	# Reflections	# Reflection	#Shrink
n	#1terations		"	#SHTINK
		/ High	/ Next to High	
1	27	0	0	26
2	28	0	0	27
3	30	2	0	27
4	31	1	1	28
5	29	0	0	28
6	31	2	0	28
7	29	0	0	28
8	29	0	0	28
9	29	0	0	28
10	29	0	0	28
11	29	0	0	28
12	29	0	0	28
13	31	0	2	28
14	29	0	0	28
15	29	0	0	28
16	31	0	1	29
17	30	0	0	29
18	30	0	0	29
19	31	0	1	29
20	32	2	0	29

Fig. 1.13: Numerical experiment with Spendley et al method on a generalized quadratic function – number and kinds of steps performed

The figure 1.14 presents the number of function evaluations depending on the number of variables.

One can see that the number of function evaluations increases approximately linearily with the dimension of the problem in figure 1.15. A rough rule of thumb is that, for n = 1, 20, the number of function evaluations is equal to 30n. This test is in fact the best that we can expect from this algorithm: since most iterations are shrink steps, most iterations improves the function value.

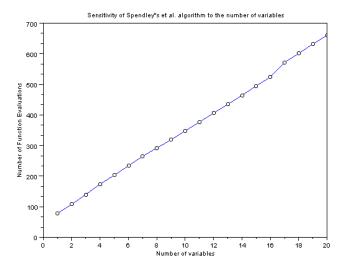
The table 1.14 also shows the interesting fact that the convergence rate is almost constant and very close to 1. This is a consequence of the shrink steps, which are dividing the size of the simplex at each iterations by 2. Therefore, the convergence rate is close to 1/2.

1.3 Conclusion

We saw in the first numerical experiment that the method behave reasonably when the function is correctly scaled. When the function is badly scaled, as in the second numerical experiment, the Spendley et al. algorithm produces a large number of function evaluations and converges very slowly. This limitation occurs with even moderate badly scaled functions and generates a very slow method in these cases.

n	Function	Iterations	$\rho(S_0,n)$
	Evaluations		
1	81	27	0.513002
2	112	28	0.512532
3	142	29	0.524482
4	168	28	0.512532
5	206	31	0.534545
6	232	29	0.512095
7	262	30	0.523127
8	292	30	0.523647
9	321	30	0.523647
10	348	29	0.512095
11	377	29	0.512095
12	406	29	0.512095
13	435	29	0.512095
14	464	29	0.512095
15	493	29	0.512095
16	540	30	0.511687
17	570	30	0.511687
18	600	30	0.511687
19	630	30	0.511687
20	660	30	0.511687

Fig. 1.14: Numerical experiment with Spendley et al. method on a generalized quadratic function



 ${f Fig.~1.15}$: Spendley et al. numerical experiment – Number of function evaluations depending on the number of variables

In the last experiment, we have explored what happens when the number of iterations is increasing. The rate of convergence in this case is close to 1/2 and the number of function evaluations is a linear function of the number of variables (approximately 30n in this case).

Bibliography

- [1] Lixing Han and Michael Neumann. Effect of dimensionality on the nelder-mead simplex method. *Optimization Methods and Software*, 21(1):1–16, 2006.
- [2] W. Spendley, G. R. Hext, and F. R. Himsworth. Sequential application of simplex designs in optimisation and evolutionary operation. *Technometrics*, 4(4):441–461, 1962.