

## Install Jenkins and docker using Dockerfile

### Build a Jenkins and Docker server

To provide our Jenkins server, we're going to build an image from a **Dockerfile** that both installs Jenkins and Docker.

```
FROM jenkins/jenkins:its
MAINTAINER madhusudan reddy
USER root
RUN apt-get -qq update; apt-get install -qq sudo
RUN echo "jenkins ALL=NOPASSWD: ALL" >> /etc/sudoers
RUN wget http://get.docker.com/builds/Linux/x86_64/docker-latest.tgz
RUN tar -xvzf docker-latest.tgz
RUN mv docker/* /usr/bin/
USER jenkins
```

We see that our Dockerfile inherits from the **Jenkins/Jenkins:its** image. The **Jenkins/Jenkins:its** image is the official Jenkins image maintained by their community on the Docker Hub. The **Dockerfile** then does a lot of other stuff. Indeed, it is probably the most complex Dockerfile we've seen so far. Let's walk through what it does.

We've first set the **USER** to **root**, installed the **sudo** package and allowed the **jenkins** user to make use of **sudo**. We then installed the Docker binary. We'll use this to connect to our Docker host and run containers for our builds.

Next we switch back to the **jenkins** user. This user is the default for the **jenkins** image and is required for containers launched from the image to run Jenkins correctly.

Next, let's create a directory, **/var/jenkins\_home**, to hold our Jenkins configuration. This means every time we restart Jenkins we won't lose our configuration

```
$ sudo mkdir -p /var/jenkins_home
$ cd /var/jenkins_home
$ sudo chown -R 1000 /var/jenkins_home
```

We also set the ownership of the **jenkins\_home** directory to **1000**, which is the UID of the **jenkins** user inside the image we're about to build. This will allow Jenkins to write into this directory and store our Jenkins configuration.

Now that we have our **Dockerfile** and our Jenkins home directory, let's build a new image using the **docker build** command.

```
$ sudo docker build -t ybmsr/Jenkins-docker .
```

We've called our new image, somewhat unoriginally, **ybmsr/jenkins**. We can now create a container from this image using the **docker run** command.

```
$ sudo docker run --restart=always -u root -d -p 8082:8080 -p 50000:50000 \
-v /var/jenkins_home:/var/jenkins_home \
-v /var/run/docker.sock:/var/run/docker.sock \
--name jenkins \
ybmsr/jenkins-docker
```

```
-----comment-----
$ sudo docker run --restart=always -u root -d -p 8082:8080 -p 50000:50000 \
-v /var/jenkins_home:/var/jenkins_home \
-v /var/run/docker.sock:/var/run/docker.sock \
-v /home/ec2-user/.docker/config.json: /home/ec2-user/.docker/config.json \
--name jenkins \
ybmsr/jenkins-docker
```

We can see that we've used the **-p** flag to publish port **8082** on port **8080** on the local host, which would normally be poor practice, but we're only going to run one Jenkins server. We've also bound port **50000** on port **50000** which will be used by the Jenkins build API.

Next, we bind two volumes using the **-v** flag. The first mounts our **/var/jenkins\_home** directory into the container at **/var/jenkins\_home**. This will contain Jenkin's configuration data and allow us to perpetuate its state across container launches.

The second volume mounts **/var/run/docker.sock**, the socket for Docker's daemon into the Docker container. This will allow us to run Docker containers from inside our Jenkins container.

```
$ sudo docker logs Jenkins
```

You can keep checking the logs, or run **docker logs** with the **-f** flag, until you see a message similar to:

**INFO: Jenkins is fully up and running**

Take note of the initial admin password, in our case:

**e9eef9d4a4e44741b0368877a9efb17c**

This is also stored in a file in the jenkins\_home directory at:  
**`/var/jenkins_home/secrets/initialAdminPassword`**

Finally, our Jenkins server should now be available in your browser with public ip on port 8082 (as you configure outside accessing port), as we see here:

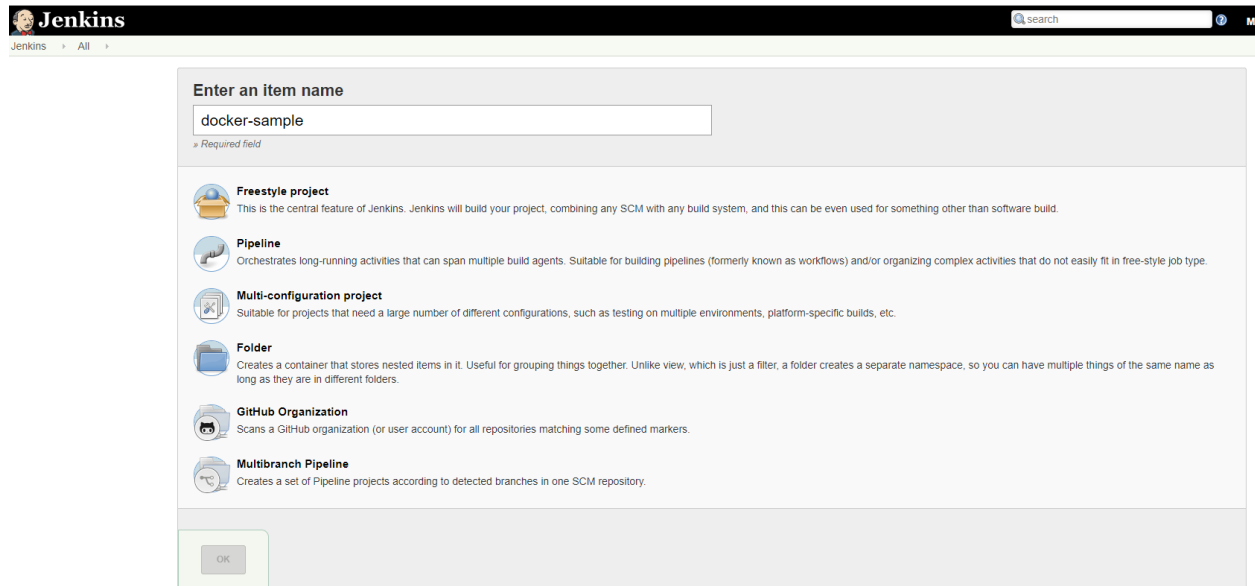


Select suggested plugins and go... this our brand new dash board of Jenkins.



Lets create a jon in Jenkins.

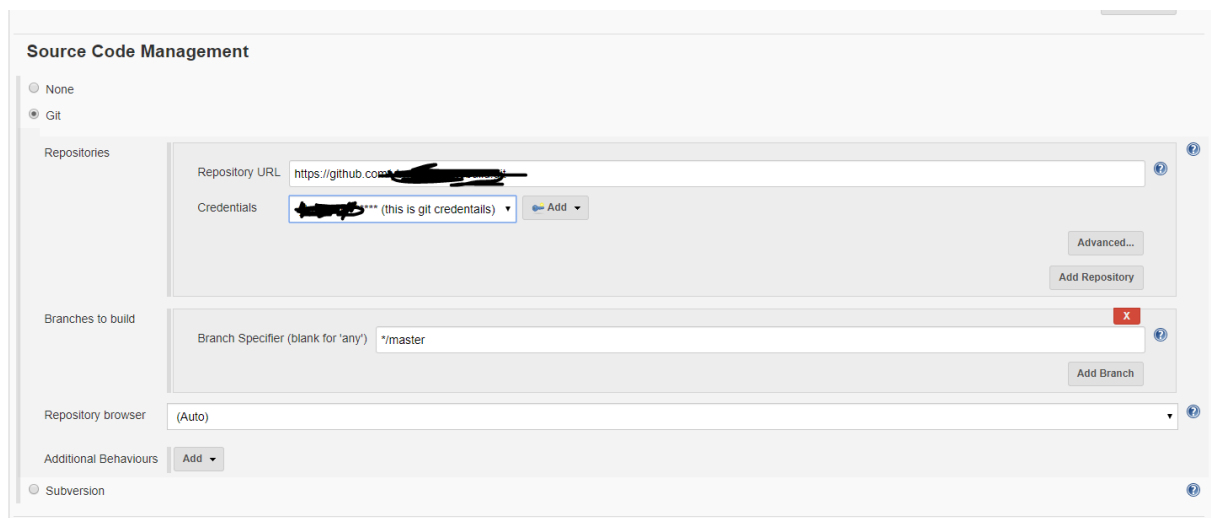
Goto new item → free style → name of project and click ok.



The image shows the Jenkins 'Enter an item name' dialog box. At the top, there's a search bar and the Jenkins logo. Below the title, a text input field contains 'docker-sample'. A small note below the field says '» Required field'. Below this, there are several project type options, each with an icon and a description:

- Freestyle project**: This is the central feature of Jenkins. Jenkins will build your project, combining any SCM with any build system, and this can be even used for something other than software build.
- Pipeline**: Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.
- Multi-configuration project**: Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform-specific builds, etc.
- Folder**: Creates a container that stores nested items in it. Useful for grouping things together. Unlike view, which is just a filter, a folder creates a separate namespace, so you can have multiple things of the same name as long as they are in different folders.
- GitHub Organization**: Scans a GitHub organization (or user account) for all repositories matching some defined markers.
- Multibranch Pipeline**: Creates a set of Pipeline projects according to detected branches in one SCM repository.

At the bottom left, there is an 'OK' button.



The image shows the 'Source Code Management' configuration page in Jenkins. It has two tabs: 'None' and 'Git'. The 'Git' tab is selected. Under 'Repositories', there is a 'Repository URL' field with a value starting with 'https://github.com', and a 'Credentials' dropdown menu showing a selected credential. There are 'Advanced...' and 'Add Repository' buttons. Under 'Branches to build', there is a 'Branch Specifier (blank for 'any')' field with the value '\*/master', and an 'Add Branch' button. At the bottom, there is a 'Repository browser' dropdown menu set to '(Auto)', and an 'Additional Behaviours' section with an 'Add' button. The 'Subversion' tab is also visible at the bottom.

If didn't add the credentials for github add your credentials.

Use execute shell to build and run the container..

# Build the image to be used for this job.

```
IMAGE=$(sudo docker build -t ybmsr/jenkins_javaapp . | tail -1 | awk '{ print $NF }')
```

# Build the directory to be mounted into Docker.

```
MNT="$WORKSPACE/.."
```

```
echo $MNT
```

# Execute the build inside Docker.

```
CONTAINER=$(sudo docker run -d -v $MNT:/opt/project/ $IMAGE)
```

```
# Attach to the container so that we can see the output.
sudo docker logs $CONTAINER
# Get its exit code as soon as the container stops.
RC=$(sudo docker wait $CONTAINER)
# Delete the container we've just used.
sudo docker rm $CONTAINER
# Exit with the same value as that with which the process exited.
exit $RC
```



If you want to push images to docker hub use below steps

Need to add credentials in Jenkins Build environment section select **user secret texts or files**

And separate username password variables and add the dockerhub credentials.

Call this variable inside execute shell.

Note: you must have install credentials binding plugin before to use this option. And this plugin is a suggested plugin.

☐ Poll SCM

### Build Environment

☐ Delete workspace before build starts  
☒ Use secret text(s) or file(s)

### Bindings

Username and password (separated)

Username Variable

DOCKERHUB\_USER

Password Variable

DOCKERHUB\_PASS

Credentials

☒ Specific credentials
☐ Parameter expression

ybmshr/\*\*\*\*\* (dockerhub\_credentials)

Add

Add

☐ Abort the build if it's stuck  
☐ Add timestamps to the Console Output  
☐ Inspect build log for published Gradle build scans  
☐ With Ant

# Build the image to be used for this job.

```
IMAGE=$(sudo docker build -t ybmshr/jenkins_javaapp . | tail -1 | awk '{ print $NF }')
```

# Build the directory to be mounted into Docker.

```
MNT="$WORKSPACE/.."
```

```
echo $MNT
```

```
sudo docker login -u $DOCKERHUB_USER -p $DOCKERHUB_PASS
```

```
sudo docker push $IMAGE
```

# Execute the build inside Docker.

```
CONTAINER=$(sudo docker run -d -v $MNT:/opt/project/ $IMAGE)
```

# Attach to the container so that we can see the output.

```
sudo docker logs $CONTAINER
```

# Get its exit code as soon as the container stops.

```
RC=$(sudo docker wait $CONTAINER)
```

# Delete the container we've just used.

```
sudo docker rm $CONTAINER
```

# Exit with the same value as that with which the process exited.

```
exit $RC
```

Build

Execute shell

Command

```
# Build the image to be used for this job.
IMAGE=$(sudo docker build -t ybmshr/jenkins_javaapp . | tail -1 | awk '{ print $NF }')
# Build the directory to be mounted into Docker.
MNT="$WORKSPACE/.."
echo $MNT
sudo docker login -u $DOCKERHUB_USER -p $DOCKERHUB_PASS
sudo docker push $IMAGE
# Execute the build inside Docker.
CONTAINER=$(sudo docker run -d -v $MNT:/opt/project/ $IMAGE)
# Attach to the container so that we can see the output.
sudo docker logs $CONTAINER
# Get its exit code as soon as the container stops.
RC=$(sudo docker wait $CONTAINER)
# Delete the container we've just used.
sudo docker rm $CONTAINER
# Exit with the same value as that with which the process exited.
exit $RC
```

[See the list of available environment variables](#)

Advanced...

And run build now and check the console output.

```
-----
> git rev-list --no-walk a282376b8ef6a81b14b078211a7efb9d44e9022e # timeout=10
[docker-sample] $ /bin/sh -xe /tmp/jenkins6748457922522742252.sh
+ awk { print $NF }
+ tail -1
+ sudo docker build -t ****/jenkins_javaapp .
+ IMAGE=****/jenkins_javaapp:latest
+ MNT=/var/jenkins_home/workspace/docker-sample/..
+ echo /var/jenkins_home/workspace/docker-sample/..
/var/jenkins_home/workspace/docker-sample/..
+ sudo docker login -u **** -p ****
Login Succeeded
+ sudo docker push ****/jenkins_javaapp:latest
The push refers to repository [docker.io/****/jenkins_javaapp]
c448c52637be: Preparing
4124688a9b7d: Preparing
869de33b0256: Preparing
61427d9501e8: Preparing
ce6c8756685b: Preparing
30339f20ced0: Preparing
0eb22bfb707d: Preparing
a2ae92ffcd29: Preparing
30339f20ced0: Waiting
0eb22bfb707d: Waiting
a2ae92ffcd29: Waiting
869de33b0256: Layer already exists
4124688a9b7d: Layer already exists
c448c52637be: Layer already exists
ce6c8756685b: Layer already exists
61427d9501e8: Layer already exists
0eb22bfb707d: Layer already exists
30339f20ced0: Layer already exists
a2ae92ffcd29: Layer already exists
latest: digest: sha256:f98709c71cc6db1086ce3b7e8437c414015e4f51b615fe08059cd186c6ebf756 size: 1997
+ sudo docker run -d -v /var/jenkins_home/workspace/docker-sample/../../opt/project/ ****/jenkins_javaapp:latest
+ CONTAINER=1a54c64301d76edbabdbf57326ec3f09363393269287a7f949731c347c32235
+ sudo docker logs 1a54c64301d76edbabdbf57326ec3f09363393269287a7f949731c347c32235
Hello World .. madhu JMS technologies.
+ sudo docker wait 1a54c64301d76edbabdbf57326ec3f09363393269287a7f949731c347c32235
+ RC=0
+ sudo docker rm 1a54c64301d76edbabdbf57326ec3f09363393269287a7f949731c347c32235
1a54c64301d76edbabdbf57326ec3f09363393269287a7f949731c347c32235
+ exit 0
Finished: SUCCESS
```

## Multi configuration job in Jenkins

---

Let's look at creating our new multi-configuration job. Click on the New Item link from the Jenkins console. We're going to name our new job multi\_config\_docker, select Multi-configuration project, and click OK.

## Source Code Management

☐ None  
☒ Git

## Repositories

Repository URL Credentials 

## Branches to build

Branch Specifier (blank for 'any') 

## Repository browser

## Additional Behaviours

## Build Triggers

- ☐ Trigger builds remotely (e.g., from scripts)
- ☐ Build after other projects are built
- ☐ Build periodically
- ☐ GitHub hook trigger for GITScm polling
- ☐ Poll SCM

## Configuration Matrix

## User-defined Axis

Name Values 

- ☐ Combination Filter
- ☐ Run each configuration sequentially
- ☐ Execute touchstone builds first

Click to expand to multiple lines  
where you can use new lines instead of space.  
To revert back to single line, write everything in

- ☐ Execute touchstone builds first

## Build Environment

- ☒ Delete workspace before build starts

- ☒ Use secret text(s) or file(s)

## Bindings

## Build Environment

- ☐ Delete workspace before build starts
- ☒ Use secret text(s) or file(s)

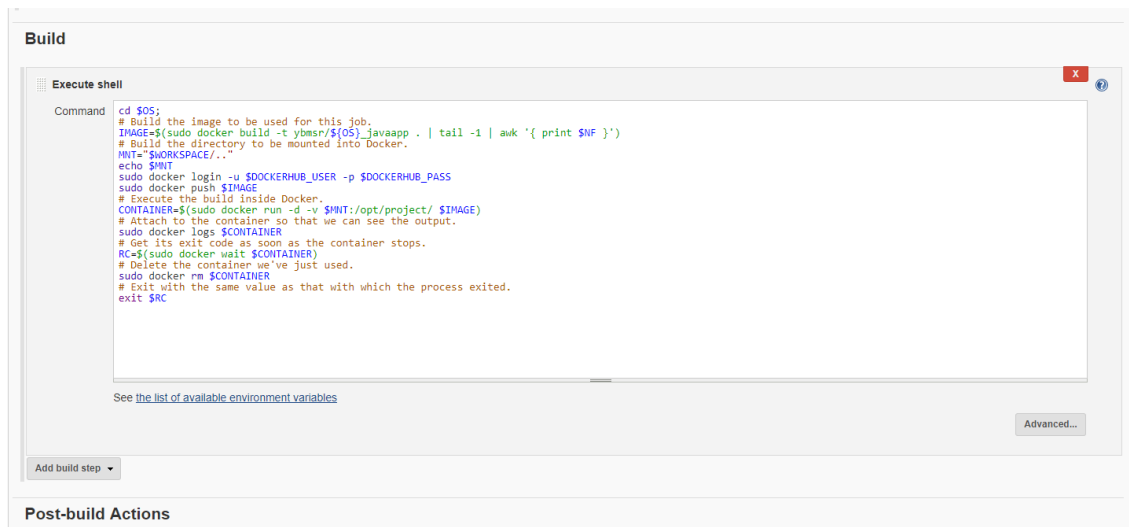
## Bindings

## Username and password (separated)

Username Variable Password Variable Credentials ☒ Specific credentials ☐ Parameter expression

- ☐ Abort the build if it's stuck
- ☐ Add timestamps to the Console Output
- ☐ Inspect build log for published Gradle build scans
- ☐ With Ant





```
cd $OS;
# Build the image to be used for this job.
IMAGE=$(sudo docker build -t ybmsr/${OS}_javaapp . | tail -1 | awk '{ print $NF }')
# Build the directory to be mounted into Docker.
MNT="$WORKSPACE/.."
echo $MNT
sudo docker login -u $DOCKERHUB_USER -p $DOCKERHUB_PASS
sudo docker push $IMAGE
# Execute the build inside Docker.
CONTAINER=$(sudo docker run -d -v $MNT:/opt/project/ $IMAGE)
# Attach to the container so that we can see the output.
sudo docker logs $CONTAINER
# Get its exit code as soon as the container stops.
RC=$(sudo docker wait $CONTAINER)
# Delete the container we've just used.
sudo docker rm $CONTAINER
# Exit with the same value as that with which the process exited.
exit $RC
```

-----  
 erros

if you see below error .you need to add below in visudo file

```
jenkins ALL=(ALL) NOPASSWD: ALL
```

```
sudo: no tty present and no askpass program specified
+ IMAGE=
+ MNT=/var/lib/jenkins/workspace/multiconf/OS/alpine-linux/..
+ echo /var/lib/jenkins/workspace/multiconf/OS/alpine-linux/..
/var/lib/jenkins/workspace/multiconf/OS/alpine-linux/..
+ sudo docker login -u -p ****

We trust you have received the usual lecture from the local System
Administrator. It usually boils down to these three things:

#1) Respect the privacy of others.
#2) Think before you type.
#3) With great power comes great responsibility.

sudo: no tty present and no askpass program specified
Build step 'Execute shell' marked build as failure
Finished: FAILURE
```

Note: if you are doing freestyle job with docker cloudbees docker build and publish plugin.

You should login docker login inside container.

If not you will see below error.

```
5fcb4803ca2d: Layer already exists
errors:
denied: requested access to the resource is denied
unauthorized: authentication required

Build step 'Docker Build and Publish' marked build as failure
Finished: FAILURE
```