Operating system 2 Project – Cover sheet

Project Title	Group#
Discussion time :	Instructor

ID	Name(Arabic)	Bounce	Minus	Individual	Total	Comment
				Question /2	Grade	

Critrial		Grade	Team Grade	Comment
Documentation	Solution pseudocode	1		
	Examples of Deadlock	1		
	How did solve deadlock	1		
	Examples of starvation	1		
	How did solve starvation	1		
	Upload project files	2		
GitHub	Submitted before discussion time (shared GitHub project link with TA and Dr)	1		
	Only one contribution	-1		
	Run correctly (correct output)	5		
	Run but with incorrect output	-3		
	Not run at all (error and exceptions)	-8		
	Free from Deadlock	5		
Implementation	Free from deadlock in some cases and not	-2		
	free in other cases			
	Free from Starvation	<mark>3</mark>		
	Free from Starvation in some cases and not	-1		
	free in other cases			
	Total grade for Team	<mark>18</mark>		
	Total Team Grade(after adjustment)	<mark>18</mark>		
	Multithreading GUI Based Java Swing	+5		
	Multithreading GUI Based Java			
Bounce	Swing(<mark>adjustment</mark>)			
	Multithreading GUI Based JavaFX	+10		
	Multithreading GUI Based			
	JavaFX(<mark>adjustment</mark>)			
	Apply problem to real world	+5		
	application(Must be explained in			
	documentation, -2 if it is not explained)			
	Apply problem to real world			
	application(adjustment)			
	Total Team Grade			
	Total Team Grade(after adjustment)			