

Mario Richie Lim

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PROFESSIONAL SUMMARY

Aspiring Full Stack Developer and 6th-semester Computer Science student with hands-on experience in Laravel and React for web application development. Proven ability to deliver impactful full-stack solutions, notably improving internal company resource request efficiency by 50%. Eager to apply and expand skills in building scalable web solutions.

EDUCATION

Universitas Multimedia Nusantara Bachelor of Informatics, IP 3.7/4.0	Serpong, Tangerang Expected 2026
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SKILLS

Technical Skills	HTML CSS JavaScript Node.js React PHP Laravel Kotlin React Native Expo Tailwind CSS TypeScript MySQL Git REST API Integration Responsive Web Design Figma Agile Development (SCRUM)
Soft Skills	Communication Growth Mindset Leadership Problem Solving Critical Thinking
Language	Indonesian (Native) English (CEFR C2)

WORK EXPERIENCE

PT. Nusantara Compnet Integrator, Kebon Jeruk Internal Application Developer (Internship)	February 2025 – August 2025
<ul style="list-style-type: none">• Boosted employee engagement: Designed and developed a real-time web-based team quiz game app with Socket.IO, supporting interactive quizzes for internal company events, receiving over 90% positive feedback from participants.• Automated equipment requests: Developed a comprehensive full-stack resource management system (Laravel, PHP, MySQL) with digital borrowing form request and admin-managed approval workflows, which improved efficiency by 50% by digitizing manual request processes for protective equipment across multiple divisions.• Optimized meeting room booking: Developing a web-based meeting room booking system, enabling users to digitally reserve and manage meeting spaces rather than manually with a receptionist, improving scheduling efficiency by approximately 40%.	

ORGANIZATION

UMN Festival 2024 Competition Committee	March 2024 – December 2024
<ul style="list-style-type: none">• Enhanced engagement: Coordinated Valorant e-sports competition logistics, including game rules, scheduling, and participant communication via Discord, that resulted in a 30% increase in participant satisfaction.	
MIP Awards 8 Sponsorship Committee	May 2024 – October 2024
<ul style="list-style-type: none">• Secured vital funding: Collaborated with the team on cold outreach to 10+ companies and pitches to responsive organizations, contributing to the team's acquisition of over 50 sponsorships for the event, including securing 5+ sponsorships.	

UMN ECO 2023 Frontend Developer	March 2023 – December 2024
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- **Increased user engagement by 20%:** Developed front-end for the organization's website using PHP and CSS, creating a more intuitive and engaging online platform.

PROJECT

NusaVision: Freelance Marketplace

December 2024 – January 2025

Developer

- Developed and implemented the frontend for the NusaVision freelance marketplace, a paid client project, focusing on robust UI/UX, secure user authentication (Google Firebase sign-up), and integrating a static chatbot for user support, while collaborating with cross-functional teams to ensure application stability.

To-do list App for parents and kids

August 2024 – January 2025

Full-Stack Developer

- Developed an interactive to-do list app for Android using Kotlin, supporting parent-child and single-user modes, with features like task creation, assignment, and reminders.

PPOB Hybrid Application Prototype

August 2024 – October 2024

Sole Developer

- Developed a prototype for a Payment Point Online Bank (PPOB) hybrid app using React Native and Expo with transaction logic for various payments, including electricity tokens, phone credits, and health assurance with history tracking.

UI/UX Dance Mobile Application

March 2024 – May 2024

Lead UI/UX Designer

- Led the design of 70% of the dance application using Figma, focusing on an intuitive interface and innovative features like real-time dance matching. Achieved an 85% satisfaction rate among peer testers in campus trials.

E-Learning Platform for SMP Mater Dei School Pamulang

August 2023 – December 2023

Full-Stack Developer

- Developed a comprehensive prototype for an e-learning platform, including the design and implementation of an interactive calendar feature to efficiently manage and display class schedules, events, and homework deadlines.
- Technologies used: React, Tailwind CSS, Laravel, Node.js, PHP, and MySQL.

KicksAtrium UI Prototype – E-commerce Website for Sneakers

April 2023 – May 2023

Frontend UI Developer

- Built a frontend-only e-commerce prototype using React, Tailwind, HTML, CSS, and JavaScript, integrating 5 APIs to dynamically fetch product data and enable real-time search.

Leadership Role in Project Teams

August 2022 – Present

Team Leader

- Led 5+ projects in college, maintaining flexibility in task management while ensuring project milestones were met.