# Introduction to Programming Lecture 4-6: Version Control

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### Disclaimer

- Most of the material is drawn from the excellent course prepared by software carpentry (adapted by Hugo Lhuillier for the last year course)
- In particular, most exercises are drawn from it (If you really want to learn something, don't look up the answers)
- Other source of inspiration is the very complete QuantEcon website

## What and why?

### Version Control, Git & Github



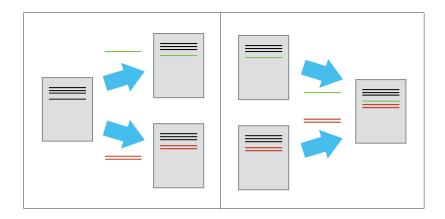
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- A version control system is a tool that keeps track of these changes for us, effectively creating different versions of our files.
- ⇒ Imagine you drafted an excellent paragraph for a paper you are writing, but later ruin it. How would you retrieve the excellent version of your conclusion? Is it even possible?
- ⇒ Imagine you have 5 co-authors. How would you manage the changes and comments they make to your paper? If you use LibreOffice Writer or Microsoft Word, what happens if you accept changes made using the Track Changes option? Do you have a history of those changes?

## What and why?

Version Control, Git & Github



# What and why? Git vs. GitHub vs. GitHub Desktop

- To understand the relationship :
  - Git is an infrastructure for versioning and merging files (it is not specific to GitHub and does not even require an online server)
  - GitHub provides an online service to coordinate working with Git repositories, and adds some additional features for managing projects
  - GitHub Desktop is just one of many GUI-based clients to make Git and GitHub easier to use

- Some (very importnt) definitions :
  - Commit (v.): to record the current state of a set of files (the current changes) in a repository
  - Repository (n.): a storage area where a version control system stores the full history of commits of a project and some metadata (e.g. who changed what, when...)
  - Conflict (n.): a change made by one user that is incompatible with changes made by other users
  - ▶ Merge (v.) : to reconcile two sets of changes to a repository

Create and initialise a repository

• Create a directory and tell Git that this directory is a repository :

```
cd ./Desktop/GitHub
mkdir IP2019
cd IP2019
git init
```

Create and initialise a repository

• Check the status of the repository with :

git status

### Track changes

• Inside your repository, create a file test.txt with :

touch test.txt or nano test.txt

- Then, write a sentence of your choice and check status
- ⇒ Git knows that it's supposed to keep track of test.txt, but it hasn't recorded these changes as a commit yet

### Track changes

 To tell Git to record those changes in the repository, we need to (i) add these changes and (ii) commit them:

```
git add test.txt
git commit -m "start notes on Test as a base"
```

⇒ With this command, Git stored a copy permanently inside the special .git directory. Good commit messages start with a brief summary of changes made in the commit.

Track changes

• Exercise 1: Add a line to your file test.txt. Use git diff to see the difference. Then add + commit this change. Check status at each step. Use git log to get an overview of the file history.

#### Track changes

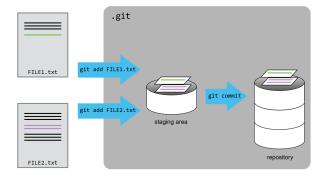
- git log output:
  - The first line tells us that Git is producing output similar to the Unix diff command comparing the old and new versions of the file.
  - The second line tells exactly which versions of the file Git is comparing
  - The third and fourth lines once again show the name of the file being changed.
  - ► The remaining lines are the most interesting, they show us the actual differences and the lines on which they occur. In particular, the + marker in the first column shows where we added a line.

#### Track changes

#### • Exercise 1 bis :

- 1. Add another line to your file test.txt
- 2. create a second file second-test.txt
- 3. check git status and commit only the changes made to test.txt

### Track changes



### Track changes

- Important : Git tracks only files, not directories per se
- BUT: if you have a sub-directory and want to commit the changes made in all the files in this directory, you can run:

git add <name-of-that-sub-directory>

### **Explore History**

- Every commit has its own identifiers, the most recent is called HEAD
- $\Rightarrow$  Try, git show HEAD test.txt and then, git show HEAD $\sim\!1$  test.txt

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- Every commit has its own identifiers, the most recent is called HEAD
- $\Rightarrow$  Try, git show HEAD test.txt and then, git show HEAD $\sim$ 1 test.txt
  - Instead of HEAD, can also refer to commits via their actual identifiers (only the first few characters are necessary)
- How to get the identifier?  $\Rightarrow$  git log -2
- ⇒ Try git show xxxxx test.txt

### **Explore History**

#### • Exercise 2:

- Delete everything in your test.txt and replace by the line "oupsie"
- 2. Use cat test.txt to check the file current version
- 3. Use git checkout HEAD test.txt
- 4. Re-use cat test.txt: what is the result?
- Warning: If the changes were committed, use git checkout HEAD 1 mars.txt

## Explore History

- Exercise 3: Ignoring things
  - 1. create blank files a.dat and b.dat
  - create a new directory called results, and in it, blank files, a.out and b.out
  - 3. tell Git to ignore these four files
- For the last step, you should create a file .gitignore (inside : \*.dat results/). Do not forget to add and commit!

## Git & GitHub

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## Git & GitHub

### Remote repository

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  - 1. create a new repository
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### Git & GitHub

### Remote repository

- Instead of storing all the info on our laptop, can store it on GitHub:
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```
git remote add origin https://github.com/CMS27/IP.git
```

- origin is just a name we give to the remote repository
- remote (n.): a version control repository connected to another, in such way that both can be kept in sync exchanging commits

# Git & GitHub Remote repository

• Check the remote repository settings :

 $\verb"git remote" - \verb"v"$ 

# Git & GitHub Remote repository

• Check the remote repository settings :

```
git remote -v
```

• (Crucial Step) Save your local changes on the remote repository :

```
git push origin master
```

## Git & GitHub

### Remote repository

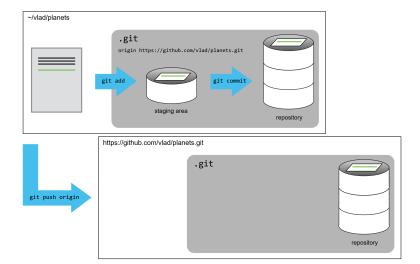
• What are we doing with push?

```
git push origin master
```

- i push to the remote repository called origin ...
- ii ... the local branch called master

## Git & GitHub

### Remote repository



# Git & GitHub Remote repository

 If some changes are made on the remote repository (e.g. by you directly on Github, or by one of your collaborator), can pull these changes to your local repository via git pull

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## Git & GitHub

### Remote repository

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 Exercise 1: Try to pull, what do you obtain? Then, modify the README.md directly on GitHub (the website), then retry pull.

# Git & GitHub Conflicts

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# Git & GitHub Conflicts

- Particularly salient when working with other people!
- Exercise 2:
  - Go on your GitHub repo (website), and modify the content of README.md to "This is a remote change"
  - Without pulling these changes, modify the README.md on your local repository to "This is a local change"
  - 3. Commit these changes (locally)
  - 4. Try to push these changes

# Git & GitHub Conflicts

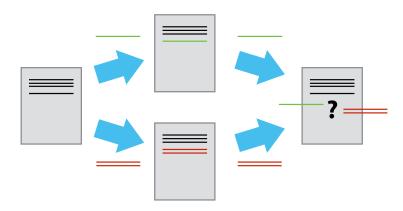
- We get an error message: so far, not a conflict per se, simply that we haven't updated our local repository because both local and remote version of the file differ.
- Pull the remote version to solve issues locally :

git pull origin master

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- Pull the remote version to solve issues locally :

```
git pull origin master
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- Now we have a conflict (the changes made in one copy of the repo overlap with those made in the other copy)
- ⇒ We have to resolve it manually (with the help of Git)



- ⇒ How to solve manually a conflict?
  - Start to check the current file with cat README.md
    - $\blacktriangleright$  Our change on the local repo is preceded by <<<<< HEAD
    - ► ====== separates the conflicting changes
    - >>>>>> marks the end of the content download from Github (with the commit associated)
    - ▶ Up to you to remove these markers and resolve the conflict

- Exercise 2b : Try to resolve any conflict :
  - 1. modify locally the file(s) affected
  - 2. commit the changes
  - 3. push the new commit (= the merge)

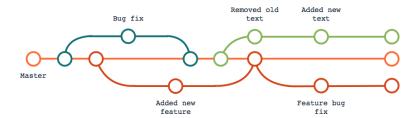
- Resolving conflicts is a pain! To minimize them :
  - 1. pull from upstream more frequently
  - 2. try as much as possible to break large files into smaller ones
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- And also, when working in groups :
  - 1. clarify which collaborator is responsible for what part of the code
  - 2. establish a project convention to avoid stylistic conflict

**Branches** 

- Branches allow you to work on some part of the code without affecting the main line of development (the main branch)
- Branches are very handy for instance when want to introduce new features, but not certain if these are going to work
- To use a branch :
  - 1. Create a branch
  - Work on it as much as you want (commits, push, pull etc. work similarly)
  - When you are done, you can merge this branch to the main branch (= master) - with potential conflicts

### Git & GitHub Branches



### Git & GitHub Branches

- Some basic commands :
  - 1. **git branch** # list all existing branches
  - 2. git branch <name> # create a branch named <name>
  - 3. git branch -m <name> # rename the branch we are on to <name>
  - 4. git branch -d <name> # delete the branch <name> IF merged
  - git branch -D <name> # delete the branch <name> even if not merged
- git checkout <name> tells Git to go to the branch name

### Git & GitHub Branches

- Exercise 3: Create and work with a branch!
  - Use git branch to check that you have only one branch called master
  - Create a second branch with git branch second-version and go to this branch with git checkout second-v
  - Modify your blank file (add a line), add and commit on this second branch
  - 4. Save your second branch version with git push origin second-v

### Git & GitHub Merge

- Two options :
- i own work : do a local merge via git merge, use git merge <branch>
- ii will add the changes made in to the branch we are currently on collab : do a pull request on Github

# Git & GitHub Merge

- Two options :
- i own work : do a local merge via git merge, use git merge <branch>
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- With our previous example
  - 1. git checkout master
  - 2. git merge second-v

- Forking: cloning a Github project and registering it under your Github username
- Why is it useful to fork?
  - 1. Can make changes without affecting the original project
  - Can update your version with changes made to the original project (= upstream)
  - 3. Can make changes upstream (= a pull request)

- How to fork a repository?
  - 1. Go to the repository of your choice, and fork it
  - 2. Create a local clone of your work
  - 3. Setup an upstream repository

- How to fork a repository? An example :
  - 1. Go to https://github.com/CMS27/IP2019 and click on fork
  - In your directory of your choice, make a local copy of your repo (a clone). git clone will automatically setup your forked repository as the origin remote

```
git clone https://github.com/your-name/IP2019
```

3. Configure Git to pull changes from the upstream repository :

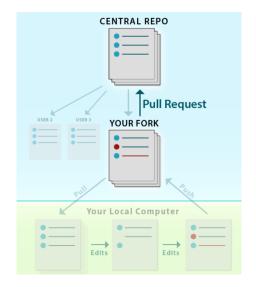
```
git remote add upstream
https://github.com/CMS27/IP2019.git
```

- 4. Check it worked by running with git remote -v
- 5. To sync your local remote : git pull upstream master

# Git & GitHub Pull Request

- Pull request: Similar to pushing to your remote repository, except that your pushing to somebody else's
- Allows to discuss and review the changes made, and add follow-up commit before the changes are merged
- To do a pull request :
  - 1. Push some changes to your remote personal repository
  - 2. Go on its Github page, and click on pull request
  - 3. Add comments etc.

#### Pull Request



### Git & GitHub Pull Request

- Homework : we will now use pull request for homework
- Idea :
  - 1. do the homework on your computer
  - 2. push it to your remote repository
  - 3. pull request to my repository so that I can see what you've done