Singular Value Decomposition in Computer Vision

Home / Academic / code / Machine Learning / Computer Vision / Singular Value Decomposition in Computer Vision

Singular Value Decomposition in Computer Vision

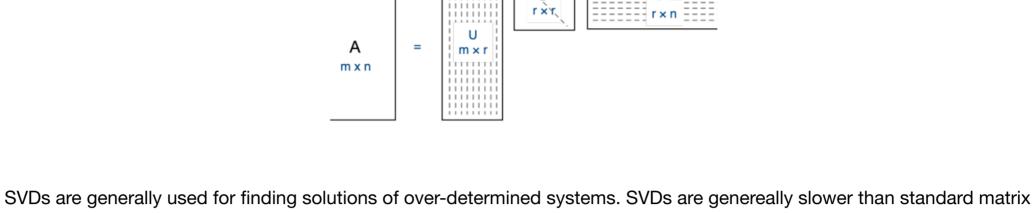
Contents [hide] 1 Singular Value Decomposition¶ 1.0.1 Computational Complexity¶ 1.1 Best rank-k approximation¶ 1.2 pinverse and least square solutions¶ 1.2.1 Pseudoinverse¶ 1.2.2 Least-Square solution¶ 1.2.3 Share this: 1.2.4 Related

Singular Value Decomposition Singular value decomposition is one of the most useful matrix decomposition, specially for numerical computation. Let A be

an $m \times n$ matrix. Then singular value decomposition of matrix A is a factorization of the form $A = UDV^T$ where D is an $r \times r$ diagonal with positive real values U and V^T are $m \times r$ and $r \times n$ orthogonal matrices (i.e.

 $UU^T = V^T V = I$). The diagonal elements of D, typically arranged to be non-negative and in decreasing order of magnitude, are called singular values and the matrices U and V are called left and right singular vectors respectively. This can be written as $A = \sum u_i d_i v_i^*$

where the
$$d_i$$
 are the singular values and u_i and v_i are the i^{th} columns of the matrix U and V respectively. Here r is the number of non-zero singular values. Singular values are non-negative in decreasing orders.



factorization algorithms like LDLT. But if used appropriately, they can be faster and more effective. They also provide the best approximate for the original matrix as well. **Computational Complexity**

The computational complexity of computing SVD factorization depends on whether we want the full SVD (computing both U and the V matrix), or just computing the V matrix. The columns of the matrix V are the eigen-vectors of A and in a lot of

// x1, x2: normalized measurement in the image

application, we are just interested in those columns or just the last column of V (corresponding to the smallest eigenvector). The number of flops for computing the whole factorization for an $m \times n$ matrix is $O(4m^2n + 8mn^2 + 9n^3)$, where m is the number of rows (number of equations or measurements in the system) and n is the number of columns (the numbers of uknown variables). However, if we only compute the V matrix, the number of flops required are $4mn^2 + 8n^3$ which is **linear** in terms of m. Therefore the most interesting applications of SVD would be cases where m << n. **Example: Direct Linear Transformation problem**: The DLT algorithm is used for camera resection. Say we have n 3D point and their known 2D projection in the image and we want to compute the camera transformation matrix (a 3×4 matrix,

so 12 variables). The number of residuals in the linear system is $2 \times n$ (for each point, we have a x and y measurement in the image). The solution vector in our case is the last column of V (the column with the smallest eigen vector, corresponding to the eigen-vectors of A^TA), thus we don't need to compute the matrix U at all. Therefore the complexity of this algorithm is linear in term of number of points. In [0]: // P1, P2: 2-View trasnformation matrix (3x4)

```
Mat4 A;
// [cross(x0,P0) X = 0]
// [cross(x1,P1) X = 0]
A.row(0) = x1[0] * P1.row(2) - x1[2] * P1.row(0);
A.row(1) = x1[1] * P1.row(2) - x1[2] * P1.row(1);
A.row(2) = x2[0] * P2.row(2) - x2[2] * P2.row(0);
A.row(3) = x2[1] * P2.row(2) - x2[2] * P2.row(1);
Eigen::JacobiSVD<Mat4> svd(A, Eigen::ComputeFullV);
// Triangulate the 3D coordinate of the point from 2-view
X = svd_matrixV()_col(3);
Best rank-k approximation
```

by rank k. Also the error is bounded. The 2-norm error is given by the first singular value that is not included in the

i.e.

import cv2

200

400

solutions.

solutions)

approximation, i.e. $||A - A_k||_2 = \sigma_{k+1}$

The Eckart-Young theorem states In a least-square sense, the matrix A_k is the best (2-norm) approximation of the matrix A

$$A_k = \sum_{i=1}^k u_i \sigma_i v_i^*$$

We only require k(1+m+n) numbers to store A_k . One trivial use case is in image compression. For example, we can

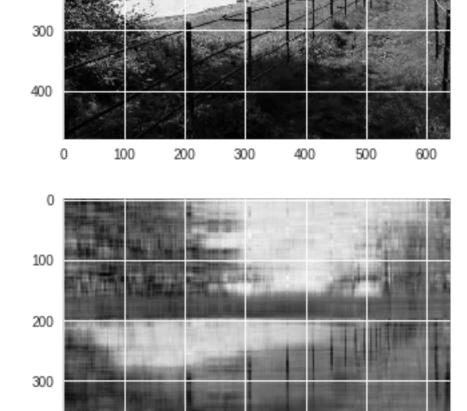
We can approximate the matrix A by only including the largest singular values and singular vectors in the summation above,

In [0]: # Demo of image compression using SVD

compress an image by interpreting it as ain matrix and sending back a few eigenvalues and eigen vectors.

!apt-get -qq install -y libsm6 libxext6 && pip install -q -U opencv-python

```
import numpy as np
import urllib
from matplotlib import pyplot as plt
from skimage import io
url = "http://s0.geograph.org.uk/photos/40/57/405725_b17937da.jpg"
img = io.imread(url)
gray = cv2.bitwise_not(cv2.cvtColor(img,cv2.COLOR_RGB2GRAY))
plt.imshow(gray),plt.show()
U, sigma, V = np.linalg.svd(gray)
compressed = np.matrix(U[:, :10]) * np.diag(sigma[:10]) * np.matrix(V[:10, :])
plt.imshow(compressed),plt.show()
datalab
```



200

pinverse and least square solutions

300

Out[0]: (<matplotlib.image.AxesImage at 0x7ff98100f0d0>, None)

500

• SVD computes the minimal norm solution to a under-determined system of linear equations (a system with multiple solutions). SVD computes the best fit (in least square sense) solution to an over-determined systems (system without any unique

The Moore-Penrose pseudoinverse of the matrix A is given by

solution to a least square problem is given by pseudoinverse of A, i.e. $x^+ = A^+b$.

SVD is that you can directly compute the least-square residual using

void Pseudoinverse(const Matrix& a, Matrix& inv,

The downside, of course, that SVD is generally much much slower than standard QR or LDL solvers. **Pseudoinverse**

The SVD algorithm is a great choice to computing the pseudo-inverse of the undertermined matrices as well as least square

Where D^+ is obtained from D by taking the reciprocals of the signular values $\frac{1}{d_1},\ldots,\frac{1}{d_r}$. Since D is diagonal, we invert Dby inverting the singular values to get the inverse of matrix A.

The least square solution to the system Ax = b is a solution that minimizes ||Ax - b||. If A does not have a full rank, there are many x that will minimize ||Ax - b|| but we are looking for the solution with the smallest norm ||x||. The Minimal norm

 $x = \sum_{i=1}^{r} \frac{u_i^T b}{d_i} v_i$

 $A^{+} = (A^{T}A)^{-1}A^{T} = UD^{+}V^{T}$

The matrix A has the rank r, therefore the denominator d_i s are non-zero. Nice property of the least square solution using

template <typename Matrix>

alar>::epsilon(),

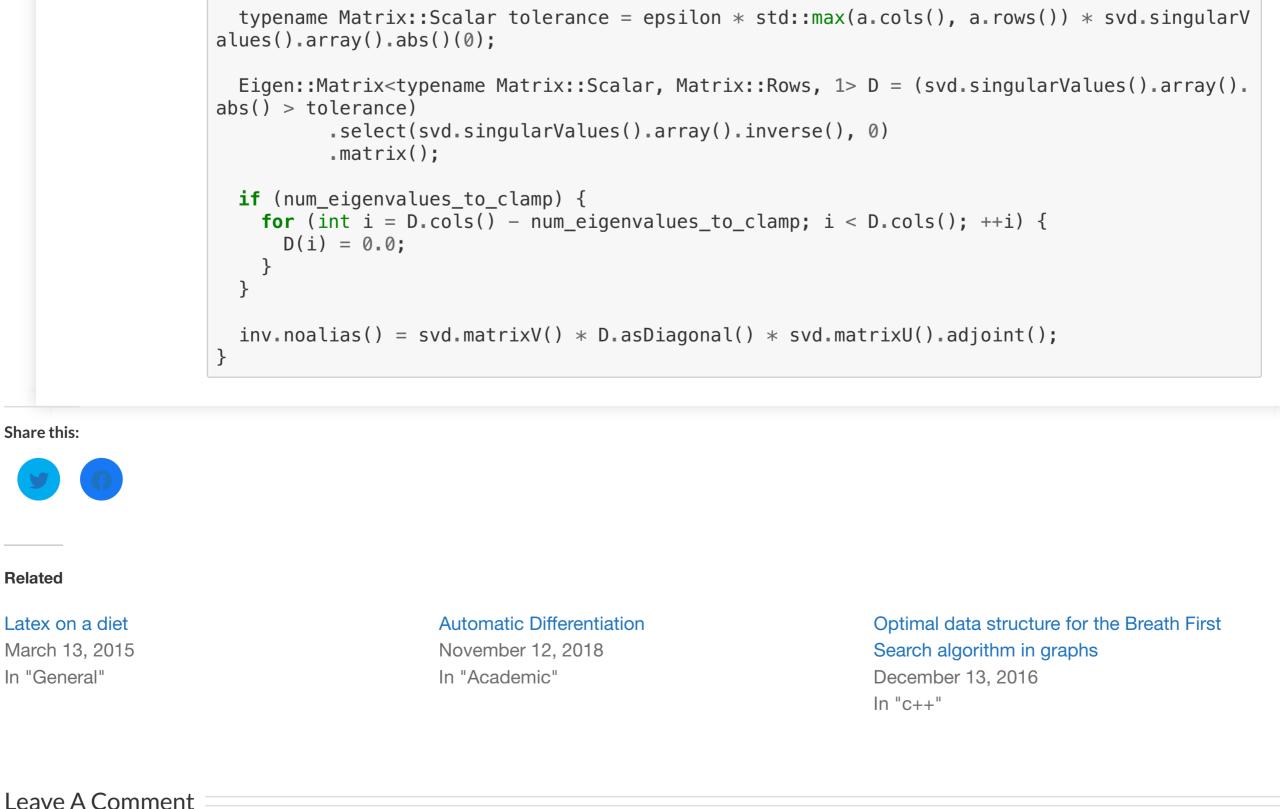
mputeFullV);

Least-Square solution

 $||Ax-b||_2^2 = \sum_{i=r+1}^m (u_i^T b)^2$ In [0]: // Pseudoinverse in C++ (in Python, just use np.linalg.pinv)

// Computes the Moore Penrose inverse of a matrix using singular value decomposition

typename Matrix::Scalar epsilon = std::numeric_limits<typename Matrix::Sc</pre>



Comment...

Share this:

Related

Name (required) Email (required) Website Notify me of follow-up comments by email. Notify me of new posts by email. **Post Comment**

Copyright 2012 Avada | All Rights Reserved | Powered by WordPress | Theme Fusion