# Selahaddin HONi

oo1honi@gmail.com | oo1honi.github.io

#### **ABOUT**

I have a background in deep learning and its applications in computer vision, I am also confident and curious to apply my AI/ML skills in other domains as well. I have experience with various open-source frameworks for data analysis, learning and visualization.

## **EDUCATION**

## **Istanbul Technical University**

Istanbul, Turkiye

Master • Telecommunications Engineering

taribui, rui kiye

## **Long-term Exchange Program**

## KAIST — Korea Advanced Institute of Science and Technology

Daejeon, Korea

• I was a visiting researcher in Vision and Learning Lab supervised by Prof. Seunghoon Hong.

2023

· I completed several courses on deep learning and computer vision.

2022

## **Istanbul Technical University**

Istanbul, Turkiye

Bachelor • Electronics & Communications Engineering • GPA: 3.54 / 4.00 (89%)

2022

Advisor: Prof. Bilge Günsel Thesis: Long-term person tracking via deep learning

## **EXPERIENCE**

## **Visiting Student Researcher in KAIST**

Daejeon, Korea

## **Vision and Learning Laboratory**

July, 2023 ~ December, 2023

Visual Token Matching (VTM) is a general-purpose few-shot learner for arbitrary visual dense prediction tasks, as proposed by a lab mate in an outstanding paper in ICLR'23. However, VTM cannot handle temporal information, which hinders its performance in video domains. In my internship, I enhanced VTM's generalizability by incorporating time attention into its framework. Empirical results show that the method surpasses the baseline VTM when a very limited support set is available. Specifically, the method achieves 8.89% and 4.37% higher accuracy than the baseline in 1-shot and 2-shot scenarios, respectively, on the DAVIS2016 video segmentation dataset.

## **Undergraduate Researcher in Istanbul Technical University**

Istanbul, Turkiye

## Multimedia Signal Processing and Pattern Recognition Research Group

August, 2021 ~ March, 2022

We created a novel inference architecture that leverages re-identification features for data association in visual object tracking for long-term videos. Our tracker provisionally matched the state-of-the-art performance within the scope of person tracking in the Visual Object Tracking – Long Term 2021 benchmark.

## Intern in TUBITAK BILGEM (Sci. & Tech. Research Council of Turkey)

Kocaeli, Turkiye

## Communication & Signal Processing Lab.

July ~ September, 2020

Our team created an end-to-end communication channel for a control model using GNU Radio. We built physical, data link, network, and transport layers and applied basic modulations on LimeSDR hardware.

#### Intern in HAVELSAN Inc.

Ankara, Turkiye

## **Big Data & Artificial Intelligence Section**

May ~ June, 2020

I led a visual gesture recognition project, created a custom dataset and a real-time app, and won an innovation award.

## Intern in BAYKAR Technologies

Istanbul, Turkiye

## Control Simulation & Embedded Software Dept.

June ~ September, 2019

Our team created a web platform for converting embedded C code to C# code.