Incridea

EVENT RULEBOOK

TIDES OF CHANGE

N NITTE (Deemed to be University) | **NMAM INSTITUTE OF TECHNOLOGY**

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GUIDELINES AND REGULATONS FOR PARTCIPATING IN INCRIDEA 2023

Incridea is a Natonal-level techno-cultural festival that offers a variety of events for technical Institutes across the country. This festival is open to all students; However, some events are exclusive to select colleges in the country. This article outlines the guidelines and regulations that participantsneed to follow while participating in the festival.

EVENT REGISTRATION:

◊ Some events such as Battle of the Bands, Couture, Vibe, Stomp That, and Navarasa are open to all colleges in the country.

◊ To register for these events, participants must receive an invite from their college.

◊ Further information regarding registration can be found under special/core events.

PARTICIPANT IDENTIFICATION:

◊ All participants must present a valid PID (Participant Identufication) during registration.

◊ The PID provided must belong to the participant registering for the event, and the organizers reserve the right to verify its authenticity.

◊ Any participant found to have provided false or misleading information will be disqualified.

◊ Participants are responsible for ensuring the accuracy and validity of their PID and other personal information. Failure to provide a valid PID will result in the participant being ineligible to participate in the event.

RULES AND REGULATIONS:

◊ Participants must follow all the rules and regulations set forth by the college.

◊ Any unruly behaviour may lead to disqualification of the team and expulsion of the participant from the festival.

PROHIBITED CONDUCT:

◊ The consumption of alcoholic drinks, use of hallucinogenic drugs or other illegal substances on the campus premises is strictly prohibited.

◊ Any person attempting to enter the campus aŌer consuming such substances shall be debarred from doing so.

EVENT RULES:

◊ The organizers of any event hold the right to change the rules of their event prior to its commencement as they see fit, without any obligation of notice.

◊ NMAMIT/NITTE University is not responsible for any loss or damage to participants' personal belongings.

ENTRY AND ACCESS:

◊ Entry for events and pronites will be via the Incridea app or website.

◊ Attendees must present their college IDs along with a valid government-issued ID proof (Aadhaar, driving license, Voter ID, etc.) to access the event and pronites.

PARTICIPANT CATEGORIES:

Four different categories of participants are permitted to participate:

1. NMAM Institute of Technology students who pay ₹200 will have access to all events and pronites.

2. Engineering college students, other than NMAMIT, who pay ₹300 will have access to all events and pronites.

3. Non-engineering college and Nitte sister college students who pay ₹300 will have access only to Core Events and pronites.

4. Invite-only participants who pay ₹150 will have access to the one core event they were invited to. If the invite-only participant is a college student and wants to attend pronite, they will have to register as given in point 3.

◊ By participating in Incridea, participants agree to abide by the guidelines and regulations outlined above. Any participant found violating the rules may be immediately expelled from the campus.

◊ Their registration for all events may be cancelled, and they will be penalized appropriately. NMAMIT & NITTE University reserve the right to take any appropriate legal actions in any case that requires it.

Incridea
INNOVATE.CREATE.IDEATE

CULTURAL EVENTS

Better be Letter

About the event:

It's time to put down the books and podcasts and start playing some word games, if you want to get better at grammar.

Event Details:

Round 1: Aptitude Round

· A quiz to qualify to the next successive round.

Round 2: Taboo Round

· A fun game where the player will be given with a word to describe, his / her partner is supposed to guess the correct word, within the given time limit.

Round 3: Spell Bee

· Final Round where the contestants are asked to write down the words correctly without any errors. (To compete, contestants must memorize the spellings of words as written in dictionaries, and recite them accordingly)

Rules and Regulations:

· Participants can enter the event only as a team of 2 members.

· Usage of smartphones or any other gadgets are not allowed.

· The decisions of organisers will be final.

Judging Criteria:

· Teams with points above cut-off score will be qualified for the next round.

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Bhajan

About the event:

Come entice the audience and enable them to feel closer to the Almighty, in the soothing Bhajan competition.

Rules and Regulations:

· Every team must consist of a minimum of 5 and maximum of 8 members.

· A Bhajan can be sung with or without Indian musical instruments.

· A person can participate only in one team, if found participating in more than one team, it will lead to the disqualification of both the teams.

· The duration must be 10 to 15 minutes.

· A max of five microphones will be provided to each team.

· Bhajan can only be of any Indian language.

· Only original rendition of Dasara Pada's can be sung, movie version of the same is not allowed.

· Both singers and accompanists should be from the same college and all participants must be students only.

· The judges' decision will be final.

Judging Criteria:

· The judgment is based on the quality of singing (sur, raag and taal),involvement and synchronization ,selection of Bhajans, dress code ,creativity and overall performances

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Bits With Benefits

About the event:

Bits with Benefits is a retro gaming event that celebrates the golden age of video games. It's a gathering of gaming enthusiasts who appreciate the simplicity and excitement of classic games from the 70s, 80s, and 90s. Usually, retro gaming is based upon systems that are outmoded or discontinued, although ported retro gaming allows games to be played on modern hardware via ports or compilations.

Event details:

Round 1: Classic Arcade Pacman

· The competition will be based on the classic arcade version of Pac-Man.

· Participants will be given 7 minutes to play the game and achieve the highest score possible.

· The game will end either when the time limit is reached, or the player runs out of lives. Elimination will be done based on scores.
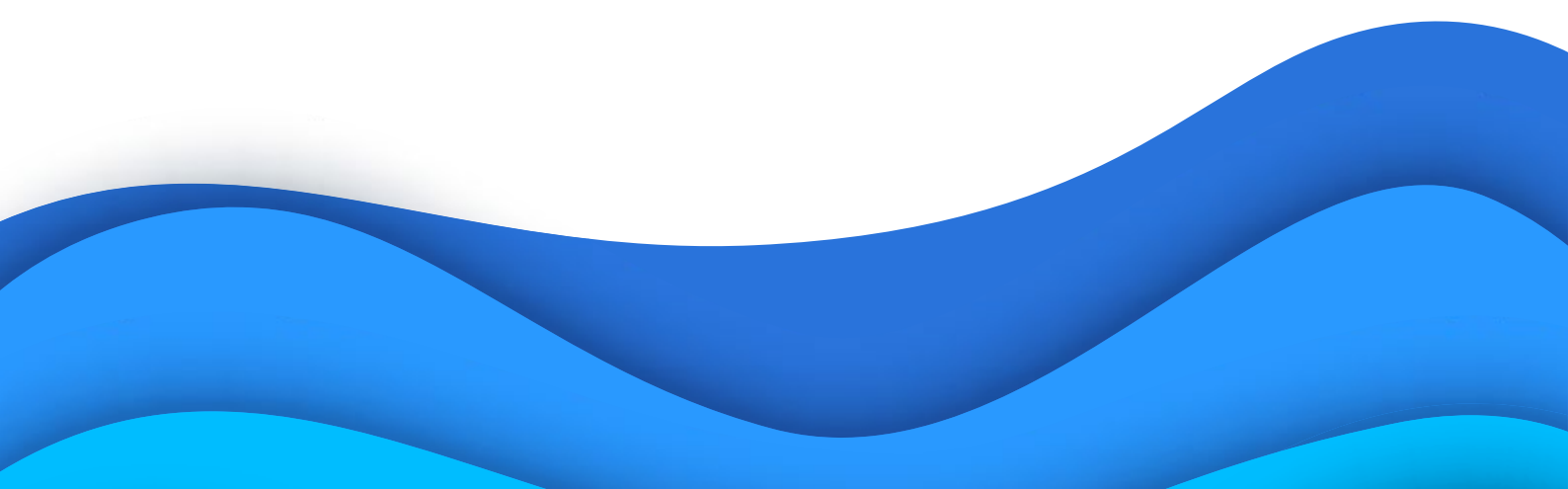
Round 2: Asteroids

· The game has a time limit of 10 minutes.

· The game will end either when the time limit is reached, or the player runs out of lives. The qualification for the next round is based on the player's score.

Round 3: Final Round

· The best players of the first 2 rounds will compete head on against each other.

· The game will be a surprise PC game and shall be challenging one as well.

· Get ready for the ultimate showdown where only the strongest will survive.

Rules and regulations:

· Participation will be on individual basis.

· Organizers will introduce random twists and challenges in the middle of the games.

- Participants should not engage in any behaviour that is unsafe or violates any college policies or regulations.
- Participants should be respectful towards each other and the event organizers.

Judging criteria:
- Skill
- High score

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Da Vinci

About the event:

"Unlock Your Inner Artist with Da Vinci" - Join us at this exciting art event to discover new techniques, find inspiration, and unleash your creativity. Get ready to awaken the artist within and create something truly extraordinary.

Rules and Regulations:

·   Participants can enter the event only as individuals.

·   The theme will be provided on spot.

·   The paper will be provided.

·   The time limit for the event is 3 hours.

·   The participants have to bring the necessary materials.

·   The decision of the judges will be final.

Judging Criteria:

·   The judgment will be based on time management, creativity and skill.
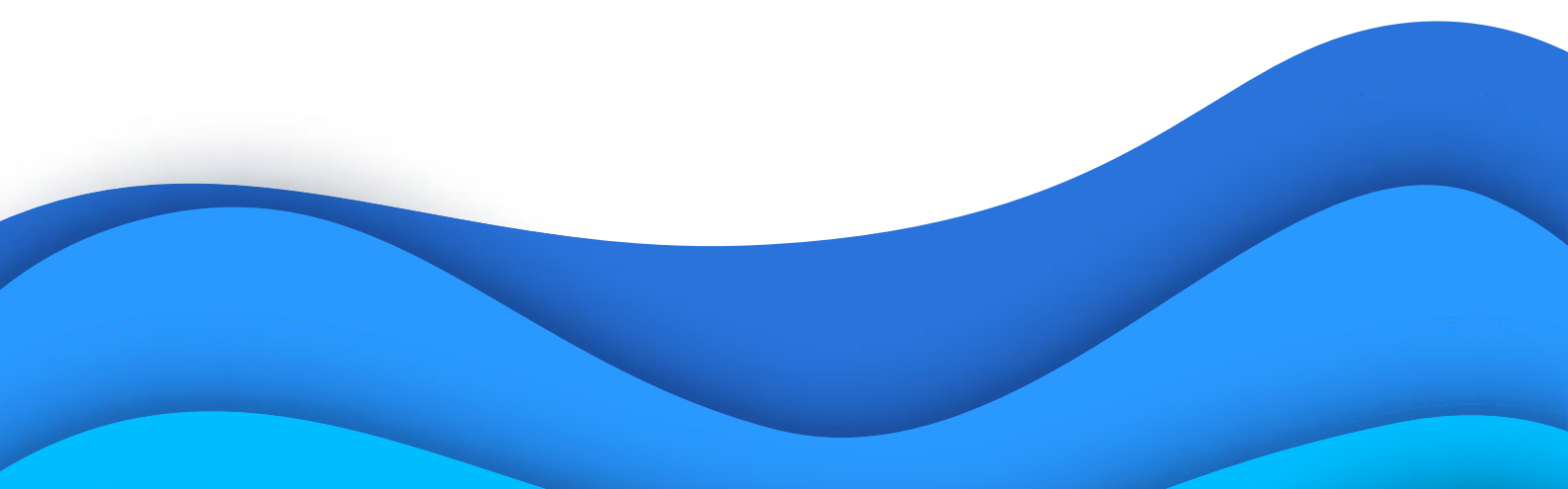
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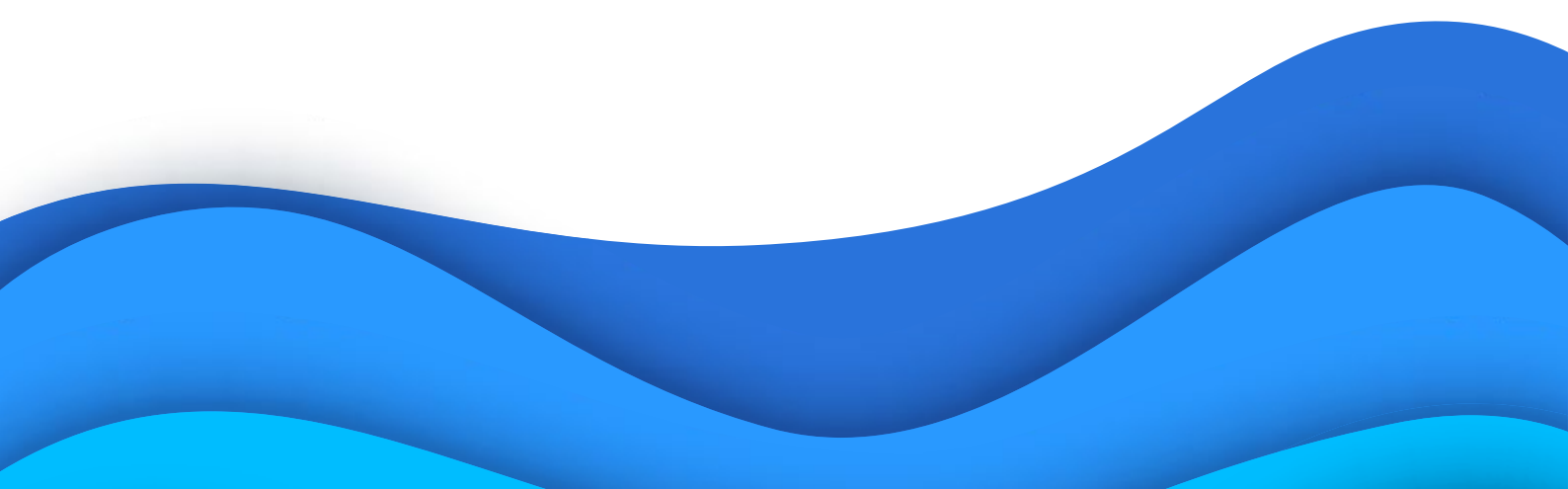
Duet Dance

About the event:

Dance is a great way to express oneself. Dance from your heart and let your passion shine through. If you think you and your partner can create magic and set the stage on fire, then DUET IT out!

Event Details:

- The duo can perform in any genre of dance in the given time of 3+1 minutes.
- Western genre competition will be held first then later Eastern genre competitions will be held.
- Western and Eastern genres will be awarded separate prizes.

Rules and Regulations:

- Registrations can be done online or on spot.
- Participants can enter the event only as a team of 2 members.
- The participants may perform on any genre of dance.
- Participants must strictly adhere to the time limits.
- Vulgarity of any kind will lead to disqualification.
- No gender restrictions on team constitution.
- Information about props (if any) must be given to the respective event organisers prior to the event.
- Songs must be submitted to the event organisers in a USB one hour prior to the scheduled time of the event.
- The use of fire, swords, and knives is strictly prohibited.
- The team must mention their form of dance while registering and deviation from the same will not be appreciated.
- The decision of the judges will be final.

Judging Criteria:

- Judgment will be based on synchronization, innovation, rhythm, costumes and expression.

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Improv

About the event:

Can you improvise a topic better than we can improvise this description? Are you spontaneous enough to be the wittiest one among them all? Do you have the itch to make a joke out of every possible scenario? If so, come showcase your skills because this event is just right for you!
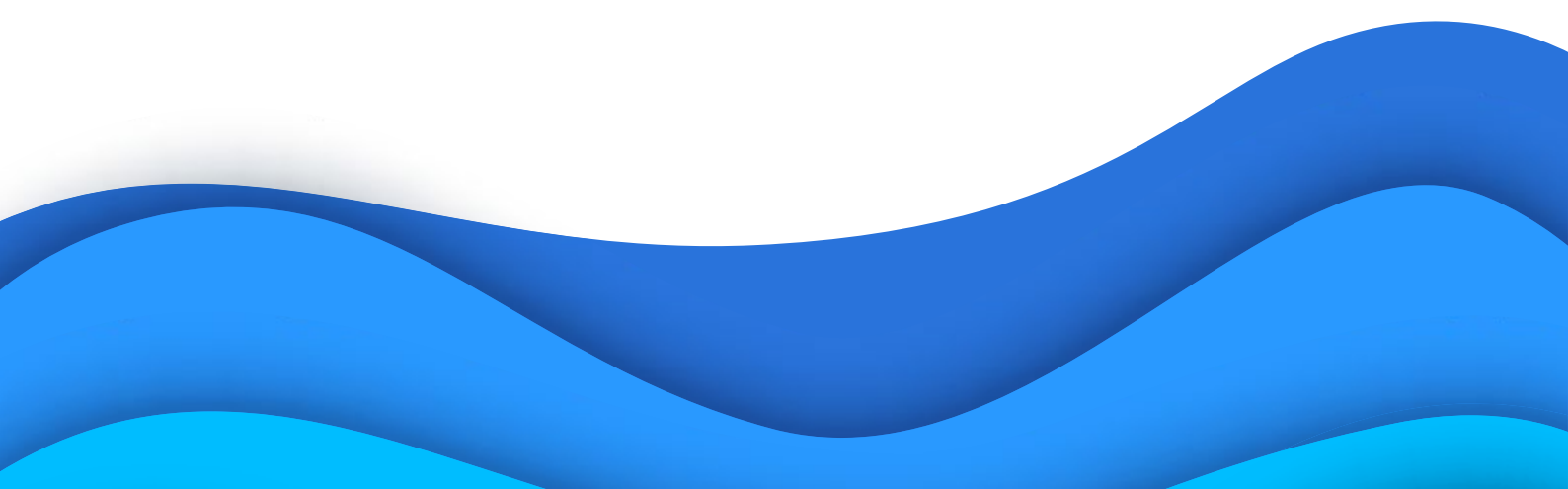
Event Details:

Round 1: Questions Only

- The point of the game is to hold a conversation using only questions. Players take turns asking questions to each other, and the first person to say a statement is out.
- No question tags allowed and there shouldn't be any repetitive questions; the trick is just to get another player to fall into the habit of automatically answering a question.
- Only one person from a team can participate.
- Questions only will be in English by default, if one of the teams wants to use a different language, then they can use it only if the opponent team is also using the same language.
- Elimination Round: Varnamala

Note: Varnamala round is optional and will take place only if the teams get eligibility.
Two Players from opposing teams perform on a given scene.

Round 2: Emotional Atyachar

- The scene will be divided in 4 quadrants and allocate 4 different emotions to each quadrant. · The scene will be given on spot.
- Players improvise a scene, but need to take on the emotion of the quadrant they are in.
- The players must switch to the emotion mentioned in each quadrant voluntarily, and make the best use of all the 4 emotions to complete the scene.

- The act will be judged based on the efficient use of all emotions and regular movements in the quadrant.

Round 3: End Game

- The moderator randomly picks a scene and the roles will be assigned.
- Additional clauses and props may be placed by the moderator during the performance.
- Scene is judged based on the comic timing and the way scene is executed.

Rules and Regulations:

- Participants can enter the event only as a team of 2 members.
- The rounds can be performed in English, Hindi, Kannada or Tulu.
- The teams must adhere to the spirit of healthy competition.
- The decision of the judges and organizers will be final.
- Participants are not allowed to mention the real names of any political entity or religion at any point in their act.
- Controversial topics should be avoided.

Judging Criteria:

- Judgement will be based on timing, expressions, emotions and execution.
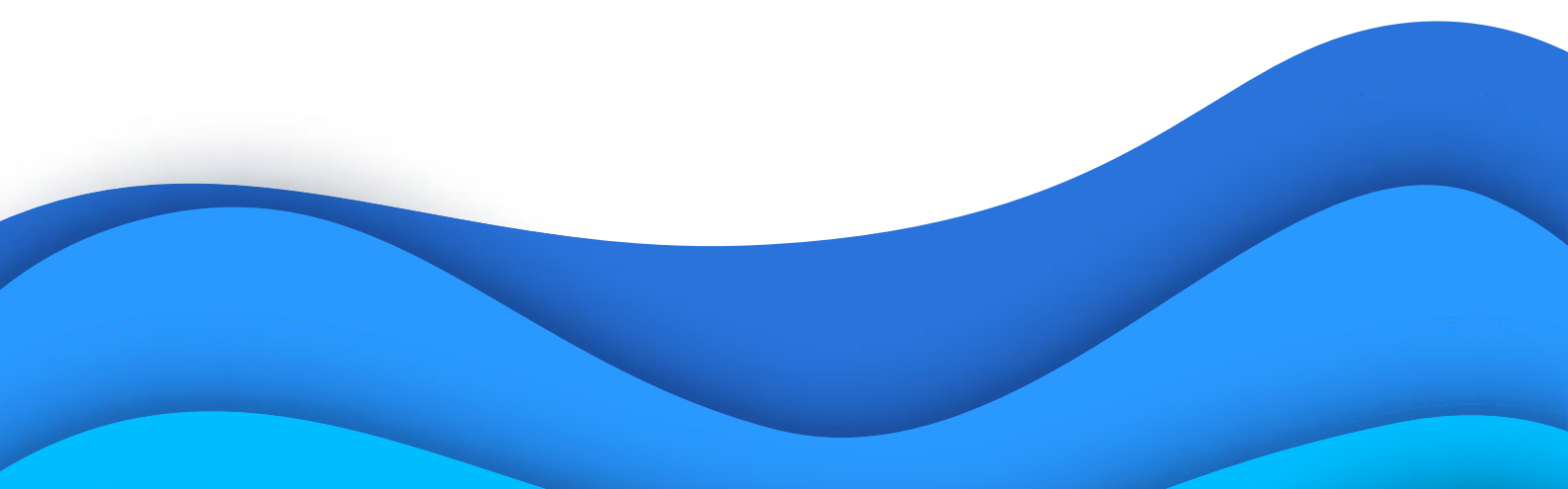
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JAM

About the event:

Just A Minute is based on the popular Radio and TV Game Show where participants are to speak on a given topic without hesitation, repetition, or deviation. Participants can score points by making valid objections to Speaker's choice of words or on the Challenges added in every round by the JAM Master. The game is a fun and entertaining way to hone your English-speaking skills as well as find faults in other participants to compete for the Winning spot.
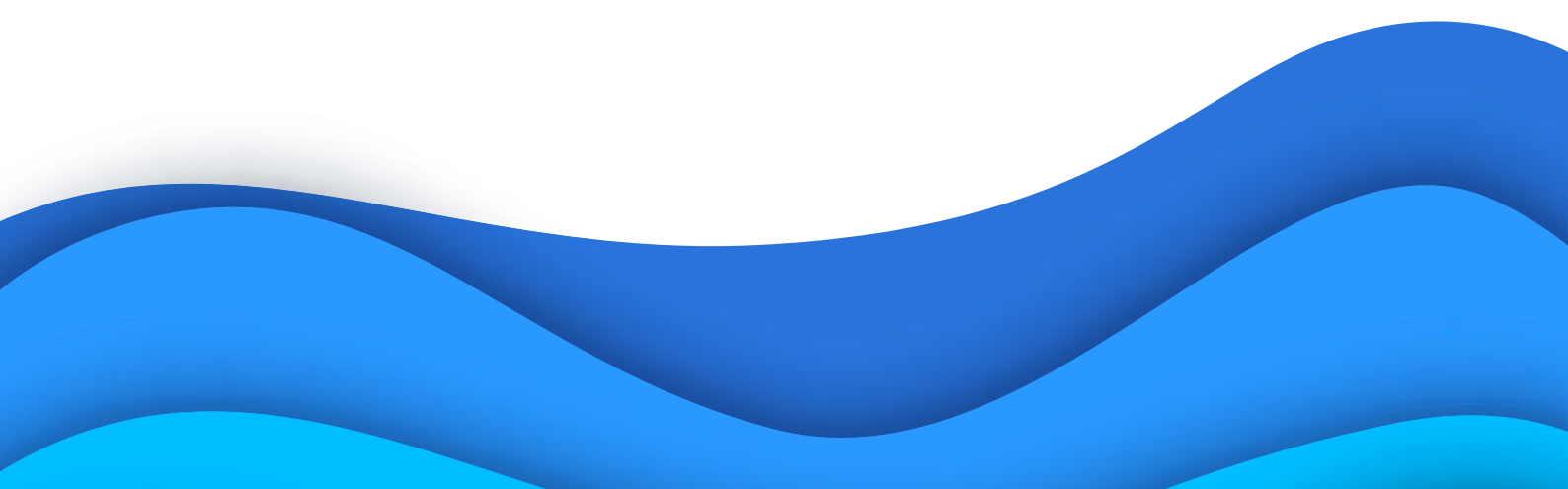
Event Details:

Round 1:

- Participants must speak for one minute on a given topic.
- Goal is to demonstrate speaking skills and ability to think on your feet.
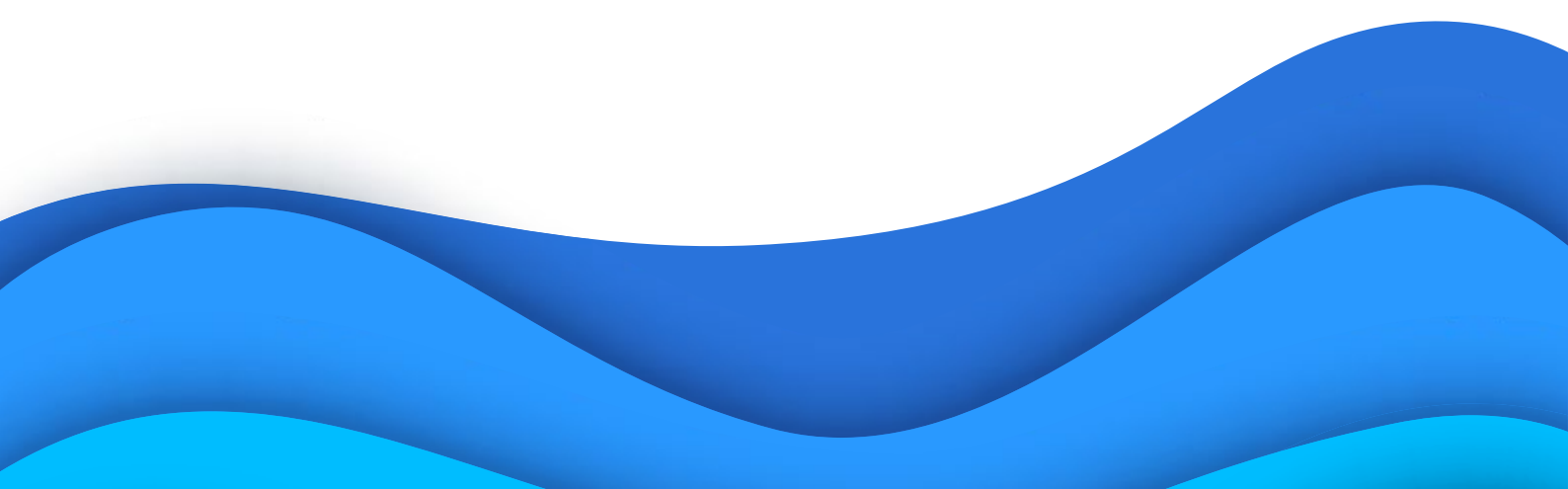
Round 2:

- This will be a standard buzzer round of a JAM competition.
- The JAM master reserves the rights to conduct the round as they see fit.

Rules and Regulations:

- Individual participation
- Participants must speak fluently.
- Try not to stutter, stammer, speak too fast or be incoherent.
- Start with the words of the topic, only when the topic is given to you.
- Pay attention and try to identify the opponents' mistakes.
- No repetition of ideas permitted.

Judging Criteria:

- The JAM master's decision is final. You may try to convince him but not argue with his decision.
- Prime importance will be given to fluency, choice of words, timing, idea etc.

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Kalakaar

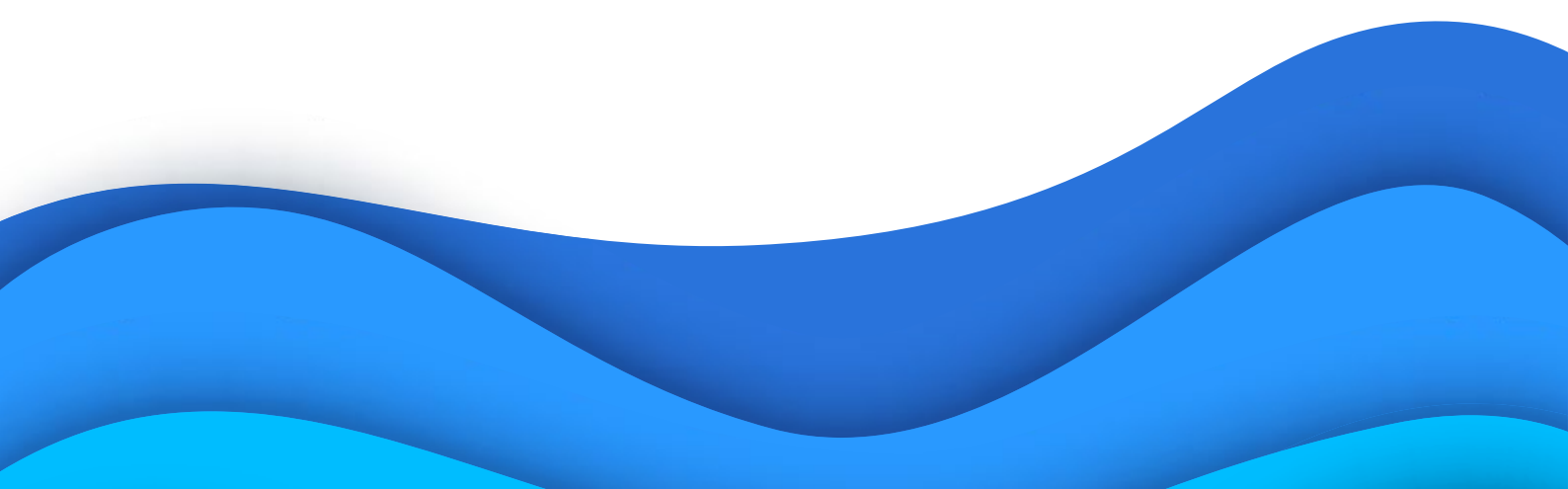## About the event:

Anything that can be written or thought of can be filmed. They say a picture is worth a thousand words then a film is worth a thousand times more. If you are an author whose novels are films, Kalakaar is where you should publish!

Event Details:

- Theme of the movie to be made is 'DREAM', participants can take any approach on the given topic.
- The governing rules will be announced on the spot.
- On the final day of the fest, the short movie will be collected by the organisers and graded.

Rules and Regulations:

- A team can only have a maximum of 10 participants.
- The movie could be shot anywhere.
- No individual can be a member of more than one team.
- The movie should be within the time limit of 5-10 minutes.
- The movie shouldn't have any offensive/explicit/vulgar language or scenarios.
- The movie can be shot on any camera and should have a minimum quality of 720p and maximum of 1080p.
- The movie must be submitted to the organisers on the last day of Incridea'23 i.e. 29th April, before 10:00 AM.
- Languages permitted English, Kannada, Tulu and Hindi.
- The decision of the judges will be final.

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Khaamoshh!

About the event:

If you're a passionate movie lover and envision yourself as the lead character in the movie of your life and can convey your emotions without uttering a single word, then Khaamoshh! is the perfect event for you. Elevate your entertainment skills and bring your team to participate in the ultimate acting showdown.

Event details:

Round 1: The MindFizz

- Teams will be given a set of questions related to movies (Bollywood/Hollywood/Sandalwood).
- There will be 40 questions to be solved in 60 minutes (Pen and Paper mode)
- Based on the scores, the top teams will qualify for the next round.

Round 2: Pictoword

- A combination of pictures that form the movie/song name will be displayed on the screen.
- The participants must guess the movie/song name from the pictures they see on the screen.
- Teams that achieve the maximum number of correct guesses qualify for the next round.

Round 3: Listen Up!

- A popular Bollywood song or a well-known dialogue from a movie will be played, and all participants are required to identify the movie title correctly.
- Teams that achieve the maximum number of correct guesses qualify for the finals.

Round 4: Battle of the Charade

- Teams will be given a list of movie titles (Bollywood/Hollywood) to act out within a fixed time limit.

- The goal is to get your team to guess as many names correctly as possible within the time limit.
- The person acting is not allowed to verbally communicate with the team members. Sounds like rhyming, phonetics, codes, and cross-referencing are prohibited.
- The winner team is the one with the greatest number of accurate guesses.

Rules and regulations:

- The use of cell phones or any other electronic devices is strictly prohibited.
- No communication with neighbouring teams will be entertained.

Judging criteria:

- Accuracy
- Timing
- Acting Skills

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Lazzerena
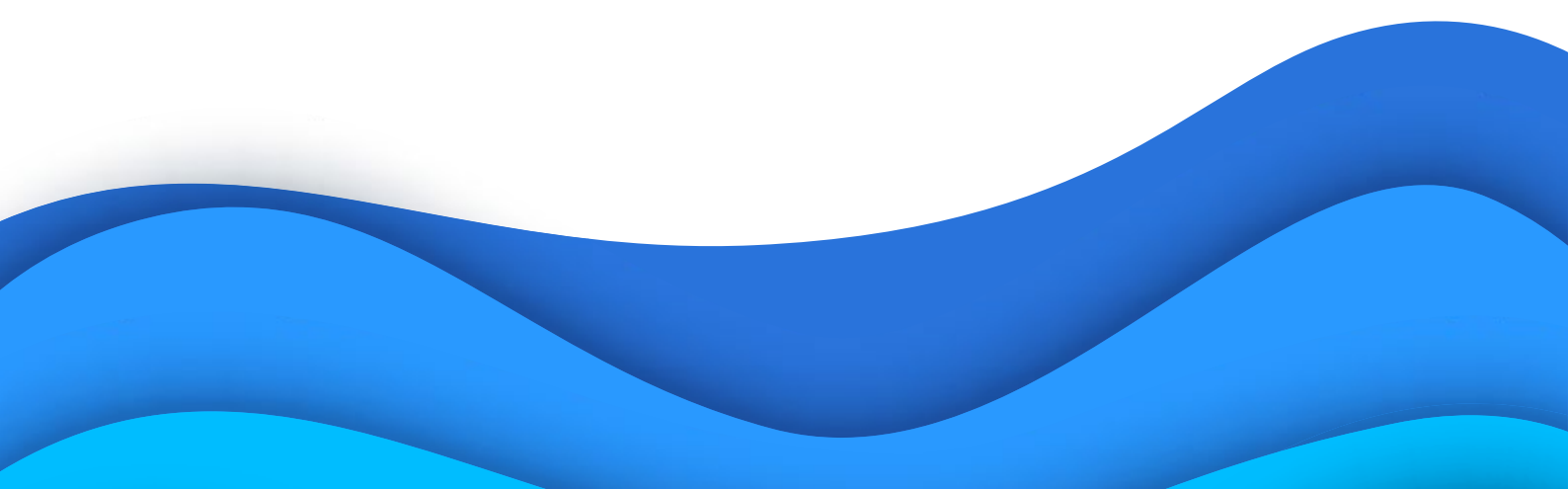
About the event:

Lazzerena is a laser tag game which allows the video game lovers to experience war-zone scenarios in real life. It is played with guns which emit infrared beams. Infrared sensitive sensors which are integrated on jackets are worn by each player. The game will comprise of two teams and each team will try to knockout the opponent by firing on their respective sensors.

Event Details:

- Each game will consist of 2 teams with 4 members each at a time.
- Participants can be in the game until the opponent team is defeated.
- Entry fees for each member of the team will be Rs.60 for the first-time entry.
- If any member of the team plays for the second time must pay only Rs.50

Rules And Regulations:

- The game involves two teams, with a maximum of four members each.
- Two teams will be playing at a time, entering from two different entrances.
- Each team is equipped with laser-based handguns and has three lives, with each player having 30 points.
- To gain points, players must knock out opponents with the laser-based handguns.
- One hit on a player account for 10 points, and a player is disqualified after being hit three times.
- The game has two ways to win: the first team to reach 100 points wins, or the team that loses all three of their lives loses the game.
- Participants are expected to abide by ethical norms and rules of the event, with no tolerance for physical intolerance.
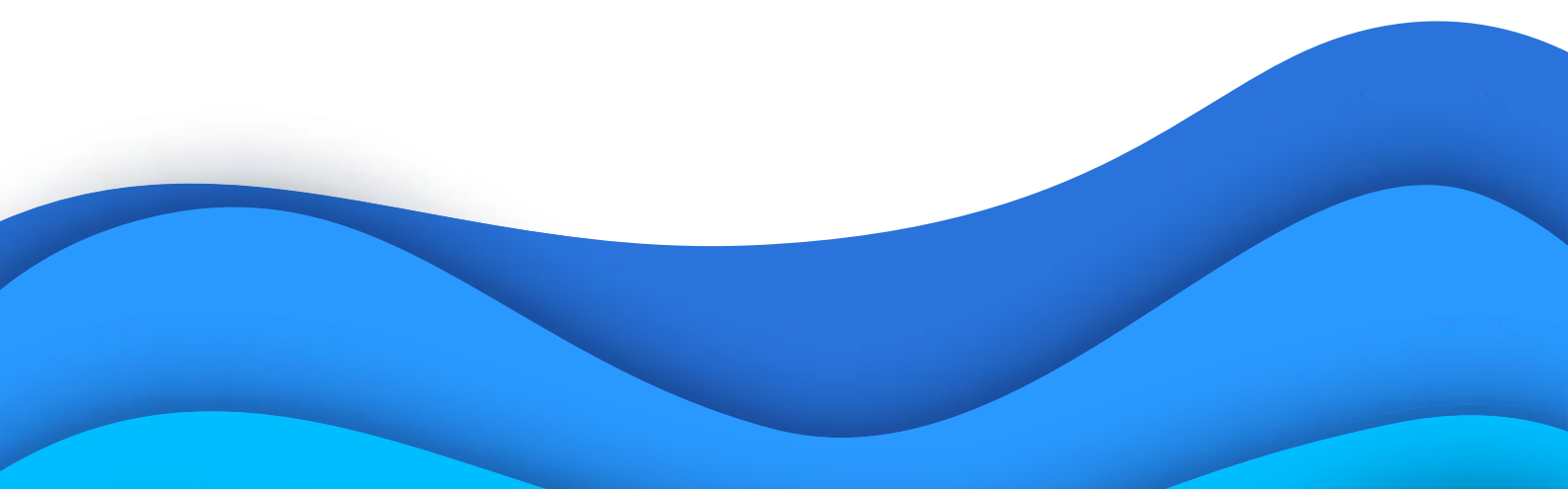
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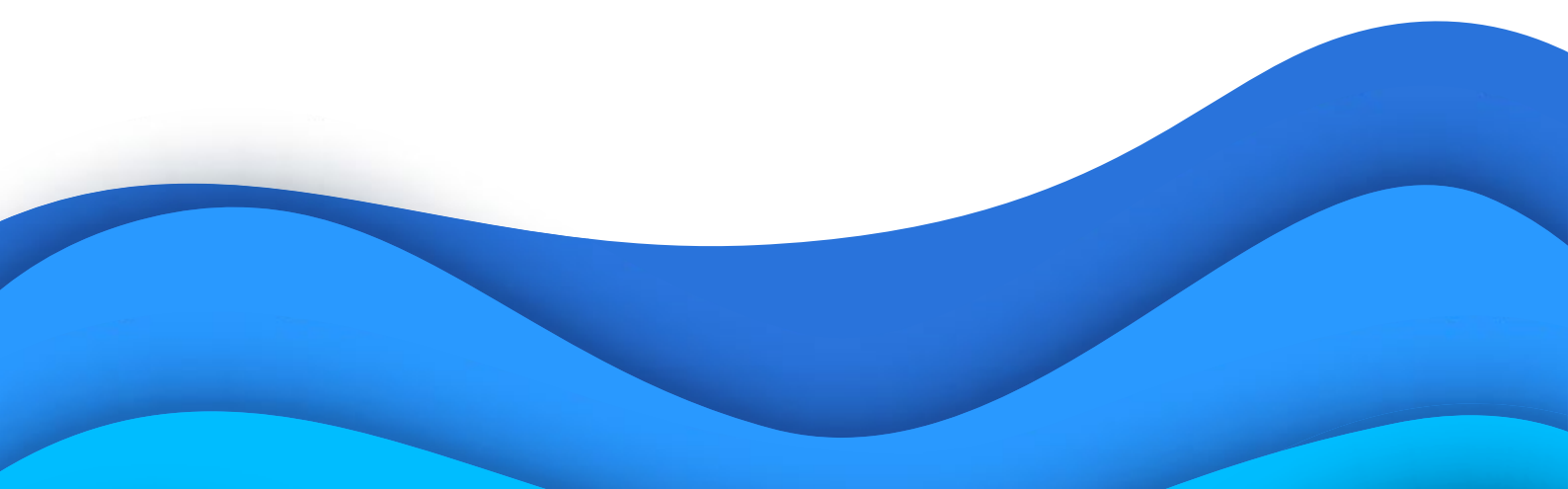
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Mad Ads

About the event:

"Creativity is seeing what others see and thinking what no one else thought."- Albert Einstein.

It's time to think out of the box and make creativity flow all over the place. Unleash the actor, comedian, writer and entertainer within you to make the best advertisement!

Event details:

· All participants will have to come prepared and present an advertisement for a product/service of their choice.

· The advertisement can be in English, Kannada, Tulu, or Hindi

· The duration of the advertisement must be 5+2 minutes.

Rules and Regulations:

· The Ad prepared by the contestants must not contain any obscene words/any subject that could hurt the sentiments of culture/language/religion/institution.

· Props are not allowed.

· A team can consist of a maximum of 10 participants (minimum of 4 participants)

· All members of a team should be from the same college.

· A maximum of two teams from external colleges can participate.

· If any vulgarity is found while competing, the team may be disqualified immediately.

· Violation of the rules will result in negative marking.

· The decision of the judges is final and abiding.

· The organizers retain the right to modify any aspect of the event being conducted.

Judging Criteria:

- Audience engaging power.
- Concept of the Ad
- Teamwork
- Creativity
- Originality
- Humour
- Time Management

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Meme War

About the event:

Get your creative juices flowing and show off your sense of humour in the "MEME WAR"! We challenge you to create the funniest, cleverest, and most shareable memes around a particular theme or topic.

Event Details:

The memes can only be created using Canva.
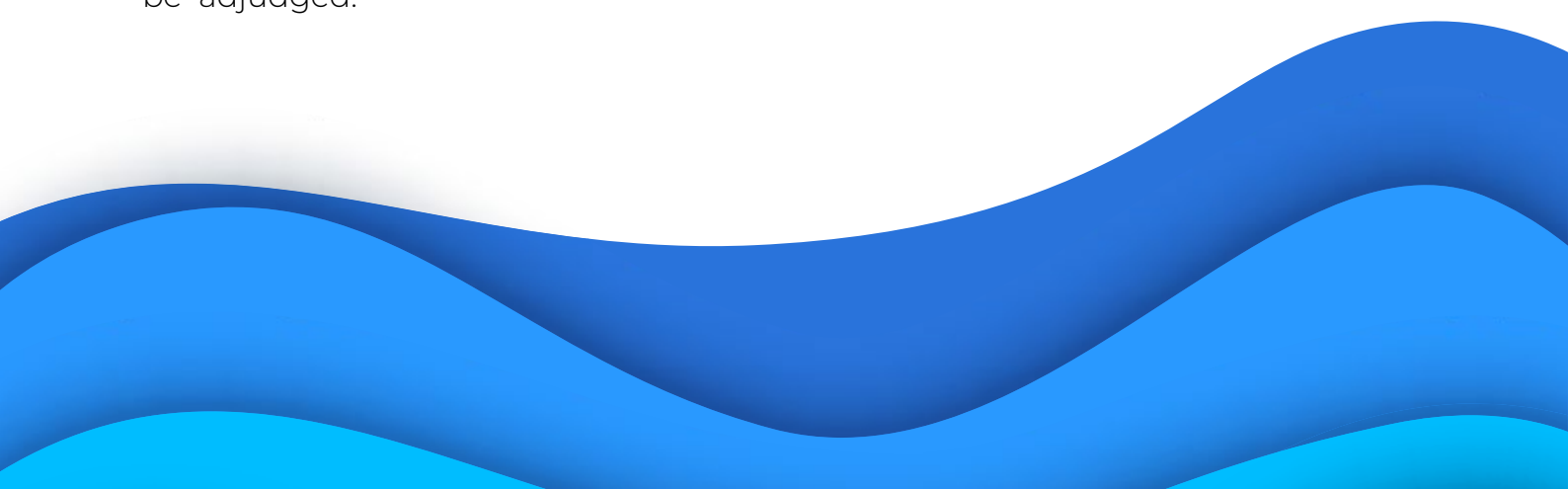
Round 1: Try it yourself!

- The team or the individual will have to select 2 templates from the internet get it approved by organisers before proceeding to edit the templates under a given amount of time.
- Based on the judging criteria, points will be given by the judges and selected teams will be advanced to the next round.

Round 2: Try the untried!

- Organisers will provide 2 templates to create 2 memes under given amount of time.
- Based on the judging criteria, points will be given by the judges and selected teams will be advanced to the next round.

Round 3: Recreate it!

- The teams or individuals will be given a certain amount of time to go around the NMAMIT Campus and capture pictures with a smartphone to recreate the famous meme templates given by the organisers.
- The meme created must be a recreation of the template given.
- The pictures must be taken only with a smartphone.
- The picture clicked must be made into a meme under a given amount of time back in the computer facility in which the event is taking place.
- Based on the judging criteria, points will be given by the judges and the winner will be adjudged.

Rules and Regulations:

- Participants can enter the event individually or as a team of 2 members.
- The team or individual must have a Canva account, preferably a one linked to a Google account for the ease of access of the pictures uploaded to the Google Drive.
- The team or individual must bring an USB cable for the transfer of the pictures from smartphone to Computer.
- Teams should not copy or try to download pre-edited memes from the internet. If found so, organizers can disqualify the participants.

Judging Criteria:

- **Creativity**: Judges will look for memes that are creative and stand out from others in terms of ideas and execution.
- **Humour**: Memes are meant to be funny, so the humour factor is essential. Judges will consider how well the meme delivers its humour and how well it connects with the audience.
- **Relevance**: Memes that are relevant to current events or popular culture tend to be more successful. Judges will look for memes that are relevant and relatable to the audience.
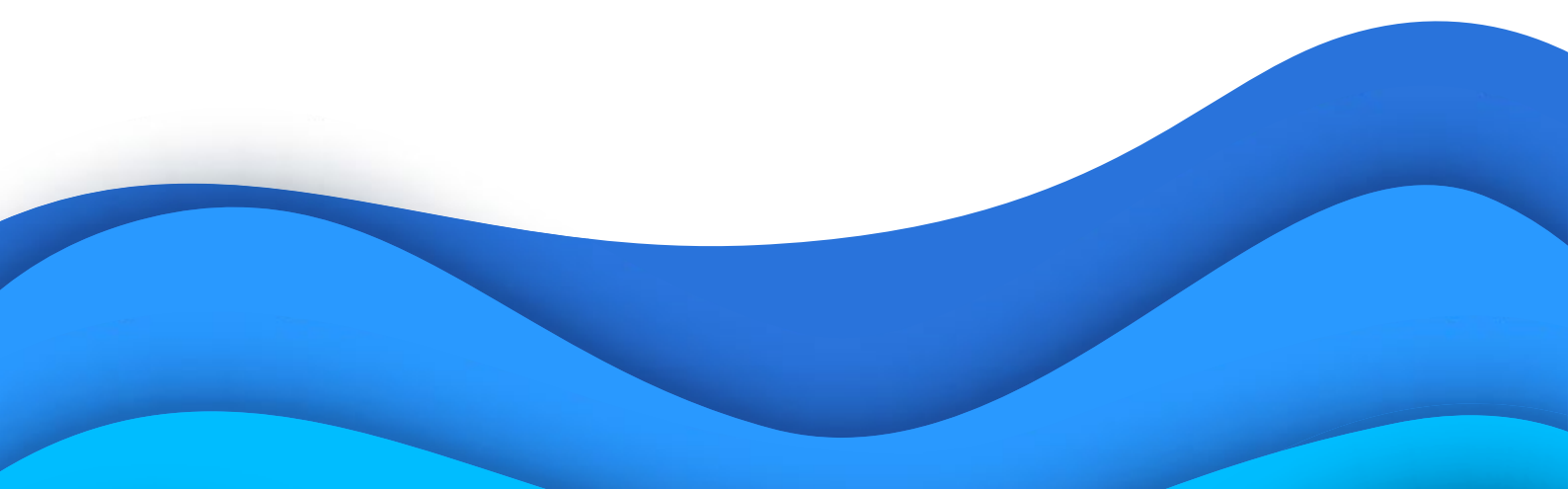
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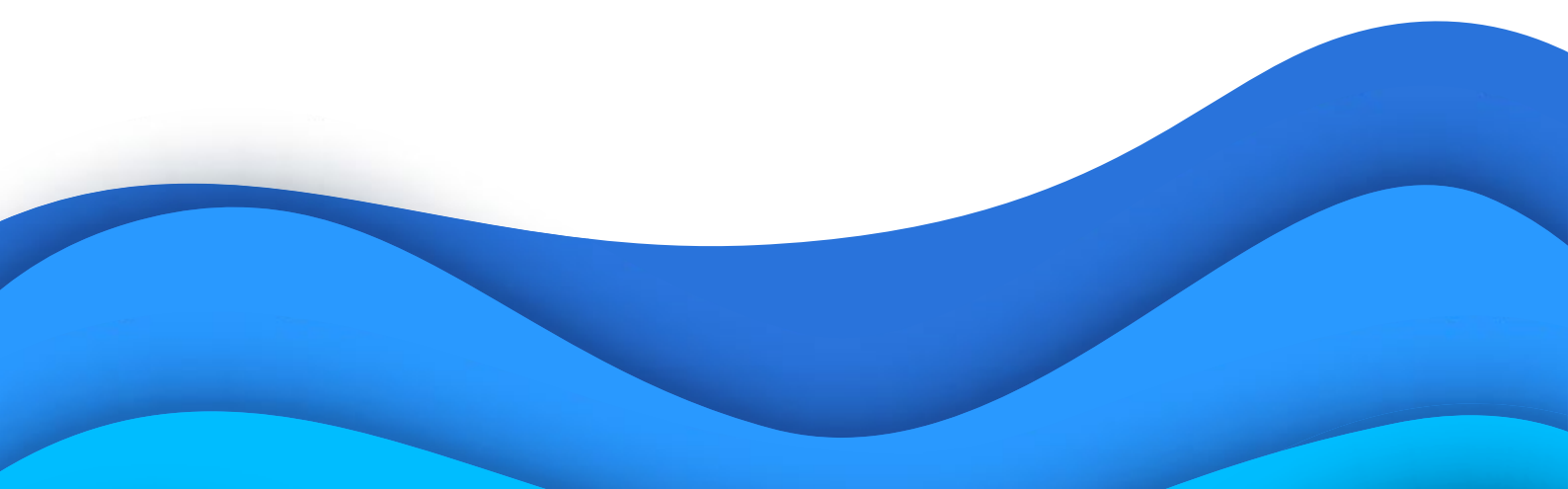
Mock Press

About the event:

We're pretty sure there has been at least one moment in your life where you have wished to be a famous personality, whether it be batting like Sachin, acting like Hrithik, singing like Arjith, or speaking like Arnab. Now, it's your turn to step into the limelight, become a celebrity for a day, and mesmerize the audience with your talent.

Event details:

Round 1: General/Entertainment Quiz

- Round 1 of the quiz will be a pen and paper test.
- Participants will need to fill in the blanks and name the personality or icon that is being referred to in each question.
- In the event of a tie, tiebreaker questions will be provided to determine the winner.

Round 2: Mock Press

- Each participant will be given a duration of 10 minutes to prepare for their respective characters.
- The participant must make an introduction about their given personality.
- After the introduction, the participants will be asked questions by the judges posed as journalists.
- The other participants and the audience are also allowed to question the participants.
- The participants can choose the category but the personalities in the categories will be disclosed by a draw at the time of the competition.
- The participants are expected to answer as the personality given.

Rules and Regulations:

- Vulgarity or misbehaviour will not be tolerated.
- Participants found in violation of the code of conduct will be disqualified.
- The event promotes active audience participation.
- The judges' decisions are final.
- The organizers have the right to modify the event's rounds as needed.

Judging criteria:

- Subject knowledge
- Communication skills
- Body language
- Spontaneity
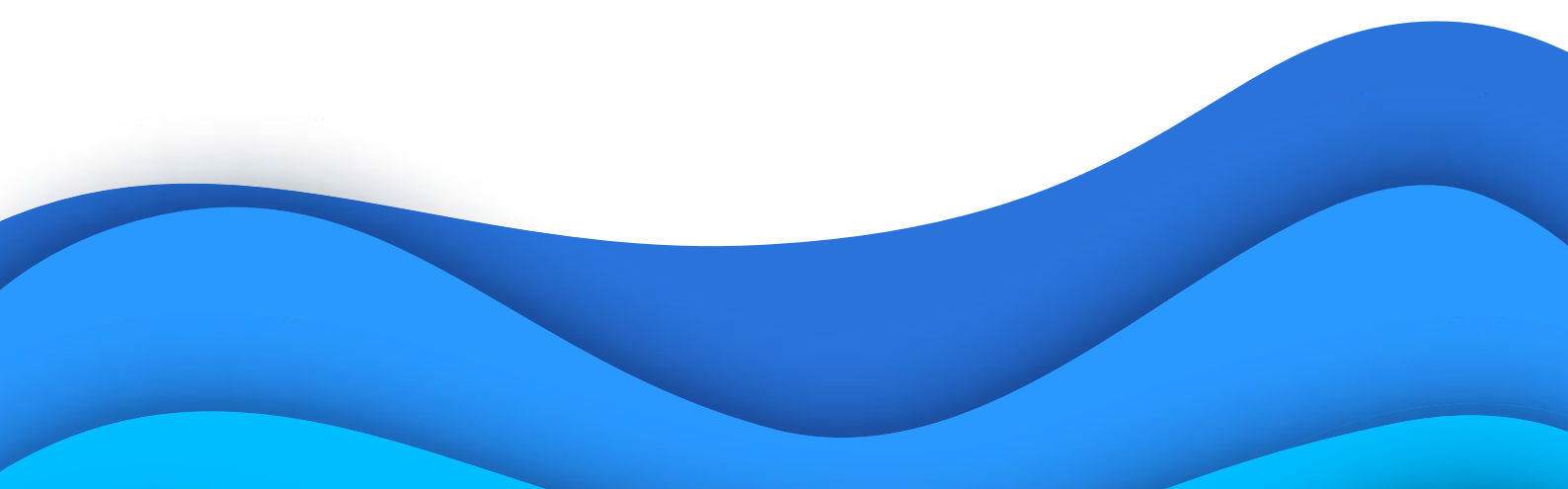- How they relate with and portray the concerned personality.

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Paint and Pixels

About the event:

- The conventional venue for the convergence of art and audience is a painting or photo exhibition.
- With Paint and Pixel, we aim to establish a platform for the talented artists and photographers within our college to exhibit their craft.
- Attendees will have the opportunity to view the exhibits on display, and for those artists who are interested in selling their work, we will provide a medium for them to do so.
- The exhibits will be available for viewing throughout the entirety of Incridea.
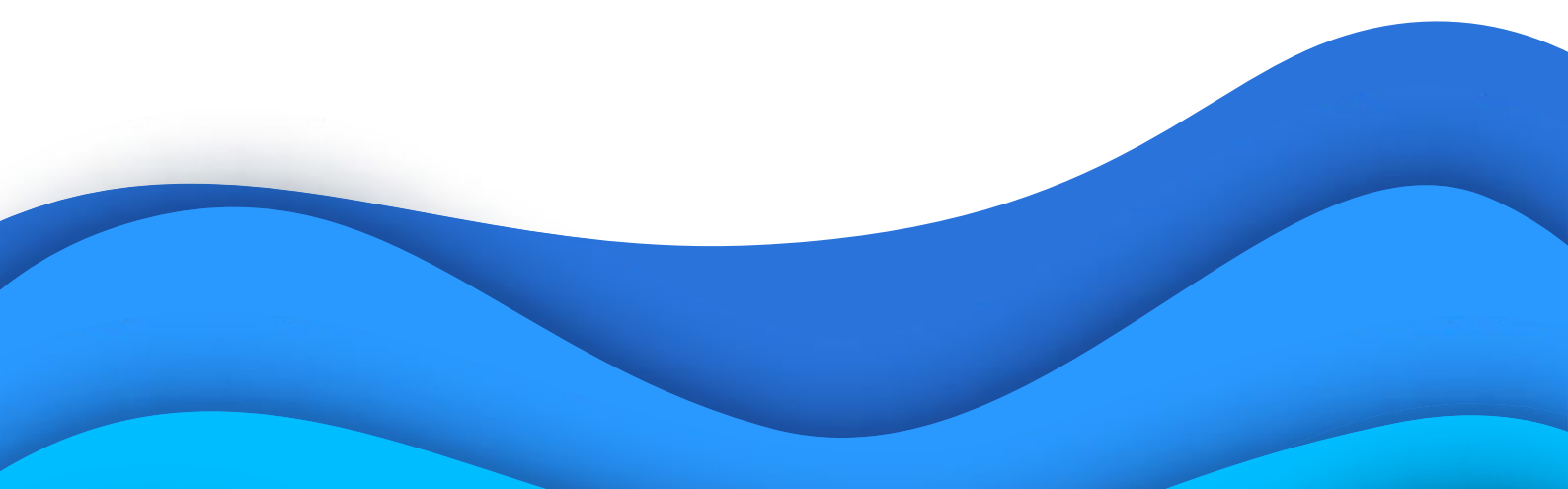
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Panchatantram

About the event:

Panchatantram is a platform where you get to enthral the world with your presentation skills.

Event Details:

Round 1:

- This round is a pen and paper test which consists of 30 questions related to topic like problem-solving, logical reasoning, general knowledge and verbal abilities.
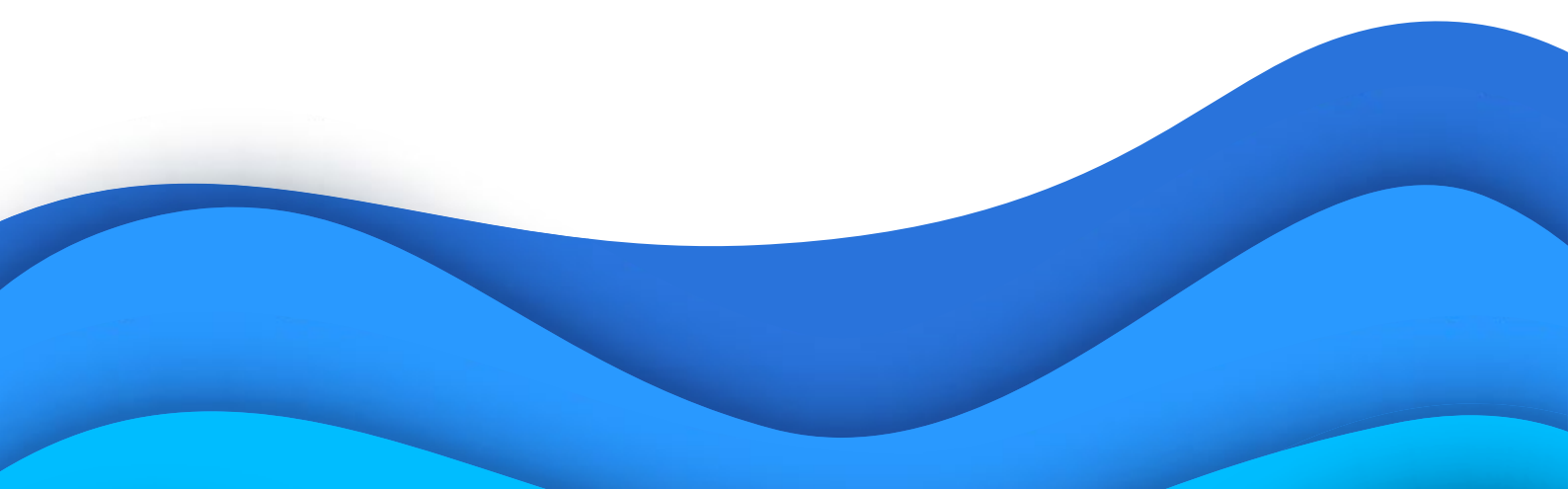
Round 2:

- This round is also a pen and paper test which consists of 20 questions that involve monitoring skills and visual clues to be answered in 20mins.

 Round 3:

- This round is all about chart preparation.
- The main task employs the participant's professional skills and grasping power.
- The time duration is 60mins. Rules and Regulations:
- Participants can enter the event only as a team of 2 members.
- Use of the internet or any kind of reading materials/textbooks is strictly prohibited.
- No individual can be a member of more than one team.
- All the materials necessary will be provided.

Judging Criteria:

- The selection of the teams for the final round will be based on the cut off marks set by the judges.
- In the final round, the team with maximum points will be announced as the winner.

Incridea

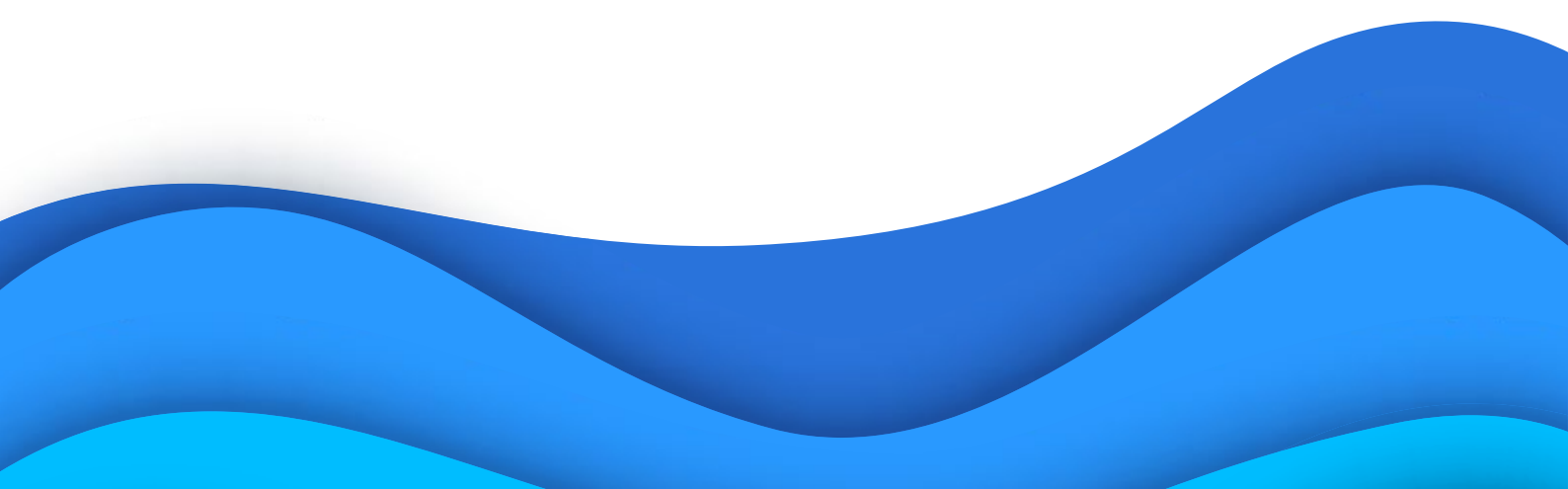**Contact Details:**

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Prove Us Wrong

About the event:

"I love argument, I love debate. I don't expect anyone just to sit there and agree with me, that's not their job."

-Margaret Thatcher

Do you agree with her? Then come and let your opinions speak louder than your voice in Prove Us Wrong.

Armed with vocabulary and craft, stage awaits you motor mouths to set it all on fire.

Event Details:

Round 1: Preliminary Round

· Topics will be given 15 minutes before the first round.

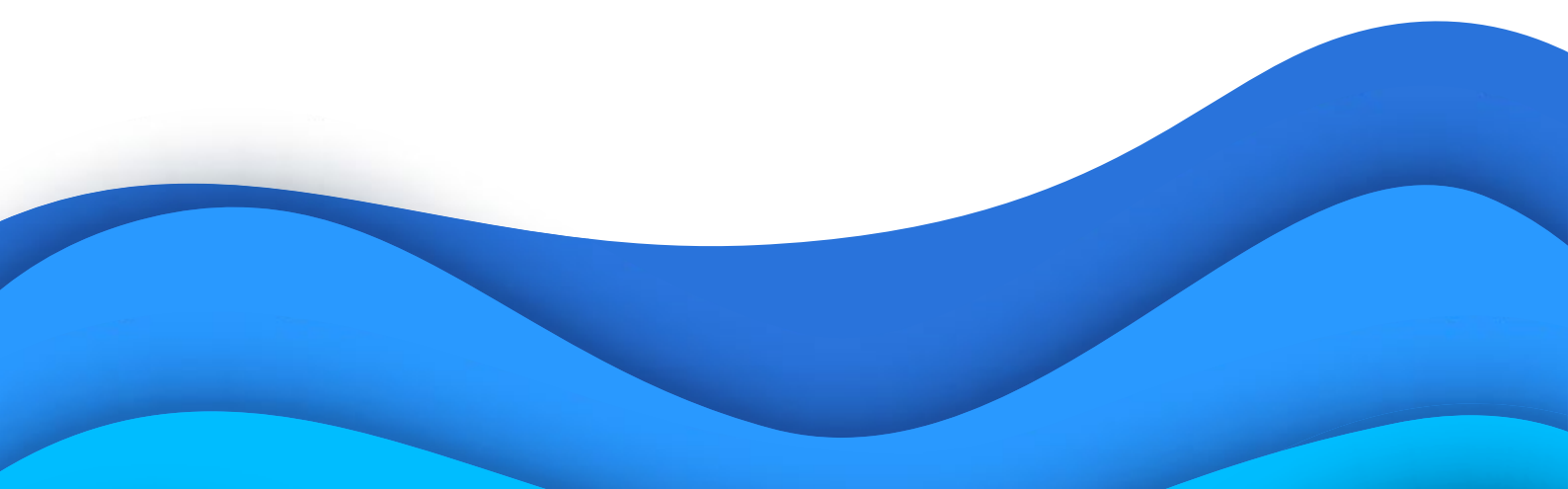· The teams have to present their views on the topic (3+1 minutes).

Round 2: Main Round

· Top 4 teams will compete in a debate face-off (5 +1 minutes).

· Topics will be given on the spot.

Round 3: Finals

· Top 2 teams will compete in a debate face-off (5 + 1 minutes).

· Topics will be given on-spot.

Rules and Regulations:

· Participants can enter the event only as a team of 2 members or 3 members.

· Registrations can be done either prior to the event or on the spot.

Judging Criteria:

· Participants will be judged based on their organization, clarity, reasoning, research, and speaking skills.
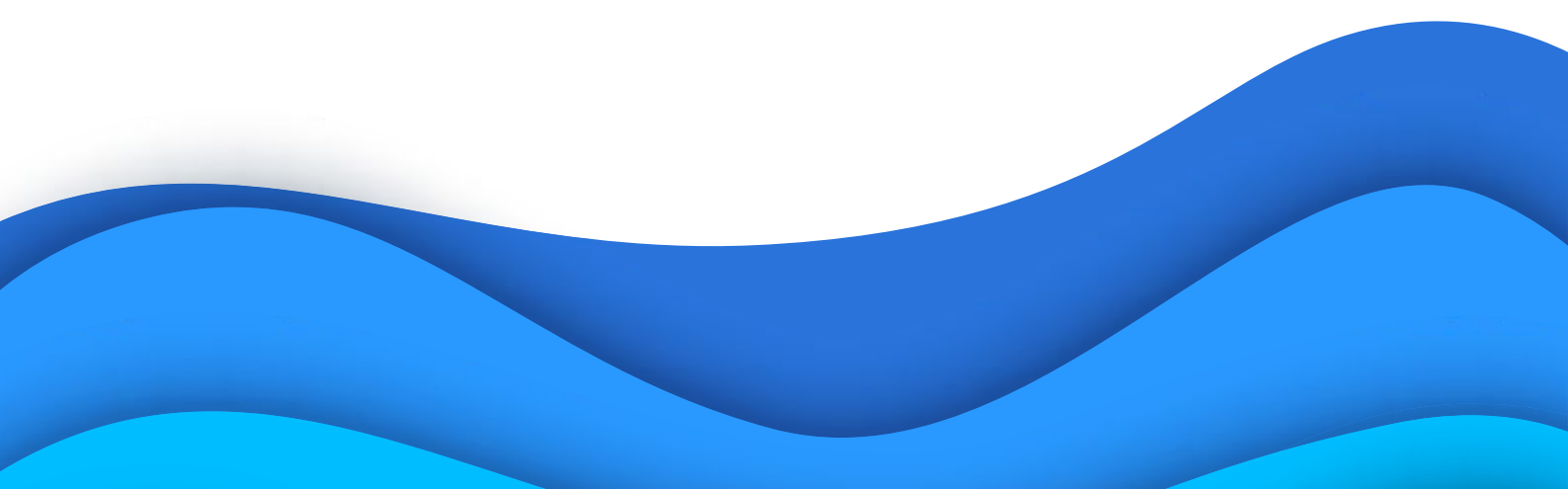
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Respawn

About the event:

The gaming event of "INCRIDEA", it features participants playing against each other in a variety of chart-busting games. All participants will play these games simultaneously. The top performers will be shortlisted to proceed to further rounds and will be required to abide by the same rules as before.

May the best WIN!!!

Event Details:

Number of Participants allowed for the Games.

A. FIFA 1

B. CS: GO 5

C. VALORANT 5

D. NFS:MW 1

E. E-PES 1

F. CODM 5

G. BGMI 4

H. MINI-MILITIA 4

I. LUDO 1

A. FIFA

Preliminary rounds:

- Knockout rounds where the winner advances to the next round.
- Half time duration: 5 minutes.

Knockout rounds:

- The players will compete in another knockout round until they converge to the finals.
  · Half time duration: 6 minutes.

Finals:

- Half time duration: 10 minutes.
- The winner and runner-up will be decided.

Rules and Regulations:

- Tie in the Finals will have Extra Time Followed by Penalties.
- Players who use a Controller, Joystick, Gaming Mouse, etc. can bring their own, else the controller will be provided with an extra charge (Rs.20/-).
- In case of a tie during the allotted time in the preliminary rounds, most shots on target will be considered to decide the winner.
- Registration Fee: Rs.80/- per participant
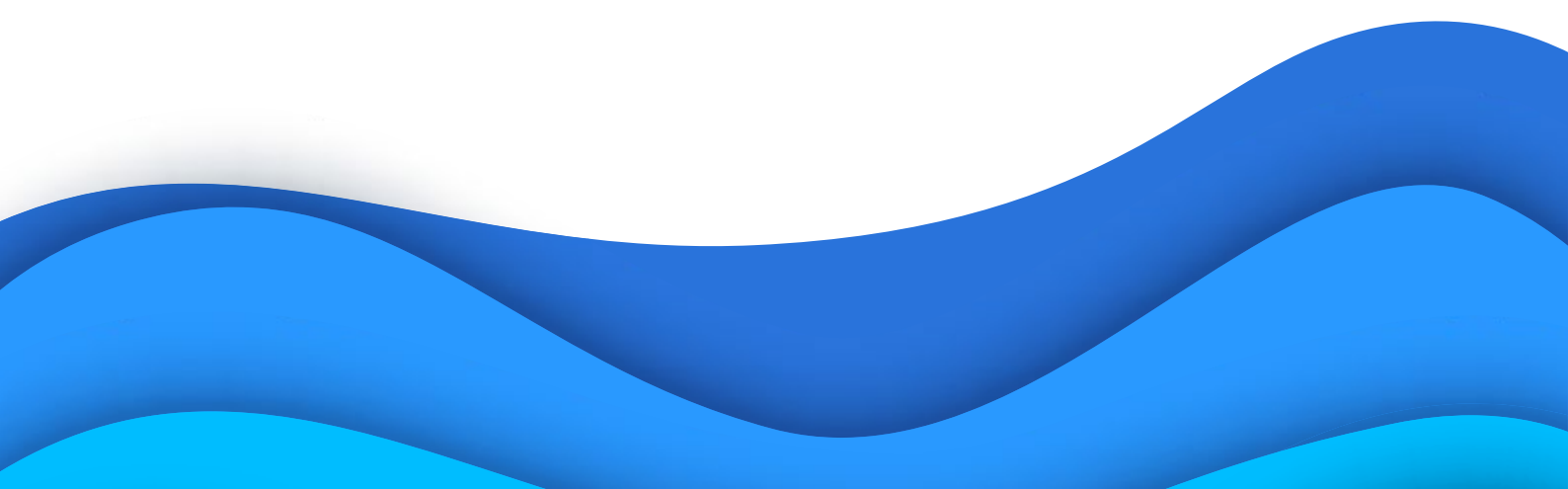
B. CS-GO

Preliminary rounds:

- These are Knockout rounds where the top 4 winning teams will advance to the next round.

Knockout round:

- The top 4 teams as per preliminary rounds will contest in a knockout round till they converge on the winner and runner-up teams.

Rules and Regulations:

- All the teams must choose a captain. This person will be solely responsible for communication with the admins during the tournament.
- A player cannot play for more than one team in the tournament.
- Standard ESL CS-GO will be followed throughout the tournament and the organizers' decision will be the final decision
- Entry Fees: Rs.400/- per team

C. Valorant

Preliminary rounds:

- These are Knockout rounds where the top 4 winning teams will advance to the next round

Knockout round:

- The top 4 teams as per preliminary rounds will contest in a knockout round till they converge on the winner and runner-up teams.

Rules and Regulations:

- All the teams must choose a captain. This person will be solely responsible for communication with the admins during the tournament.
- Standard VCT rules will be followed throughout the tournament and the organizers' decision will be the final decision.
- Entry Fees: Rs.400/- per team

D.NFS Most Wanted

First Round:

- This round is a knockout (circuit) racing between 4 contestants.
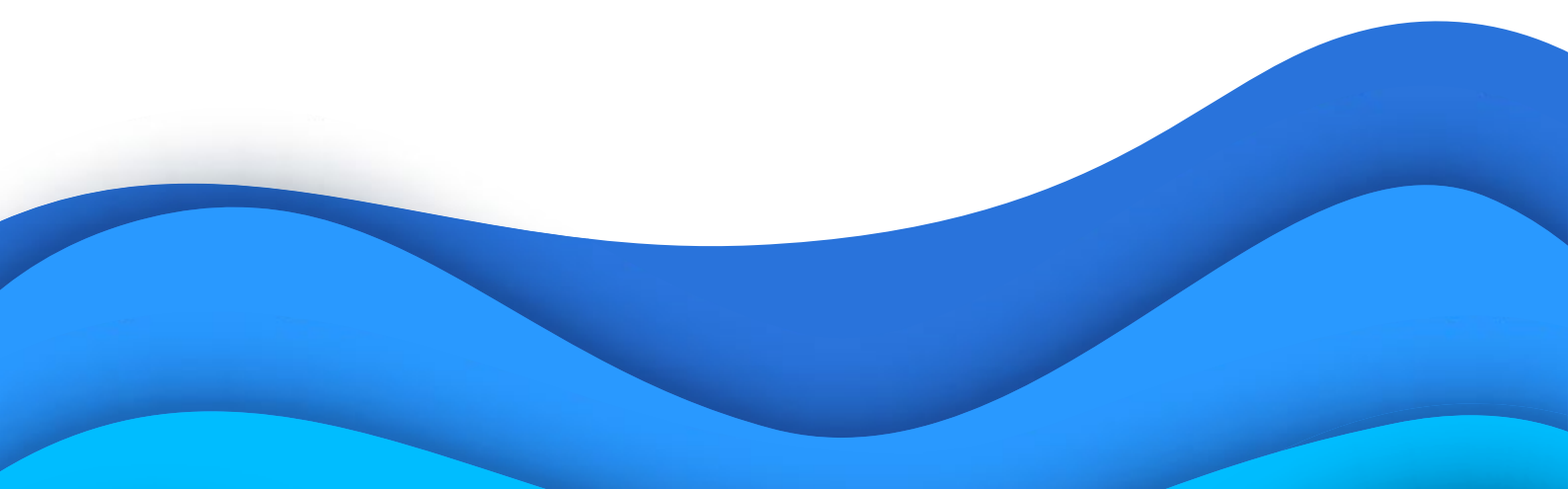- The winner of each race proceeds to the next round.

Second Round:

- This round consists of racing between 2 contestants, winner of each race proceed to next round until the finalist are decided.

Final round:

- Three matches will be conducted, and the winner will be decided.

Rules and Regulations

- In case of any disputes, the organiser's decision will be final.
- Entry Fee: Rs.80/- per participant

E. E-Football PES2023

Preliminary rounds:

Round 1: Knockout round where the winner advances to the next round. (Matches will be held according to the team strength)

- Half time duration: 4 minutes.
- RE-ENTRY AVAILABLE (Only once) with extra registration.

Round 2: Winners of the first round will compete again with each other until they reach the next round.

- Half time duration: 5 minutes.
- Players can play with squads.

Finals:

- Half time duration: 7 minutes.
- The winner and runner-up will be decided.

Rules and Regulations

- Participants must get their own Smart Phones.
- In case of a tie in Preliminary rounds, winners will be decided in penalty shootouts (No extra time will be provided).
- Tie in Knockout rounds will have extra time followed by penalties.
- In case of any Disputes, the Organisers' decision will be final.
- Registration fee: Rs.80/- per participant.

F. CODM

Preliminary rounds:

- The preliminary round will be TDM.
- The top 4 teams will be selected.

Semi-Finals and Finals:

- There will be 3 rounds in the following order: Hardpoint, Domination, and SnD.

Rules and Regulations:

- Maps: Firing range, Stand-off, Nuke town, Summit.
- All guns, score streaks, and perks are allowed.
- No emulators and iPads are allowed.
- Usage of VPN is prohibited, if found, the team will be disqualified.
- In case of any Disputes, Organiser's decision will be final.
- Registration fee: 250/- per team
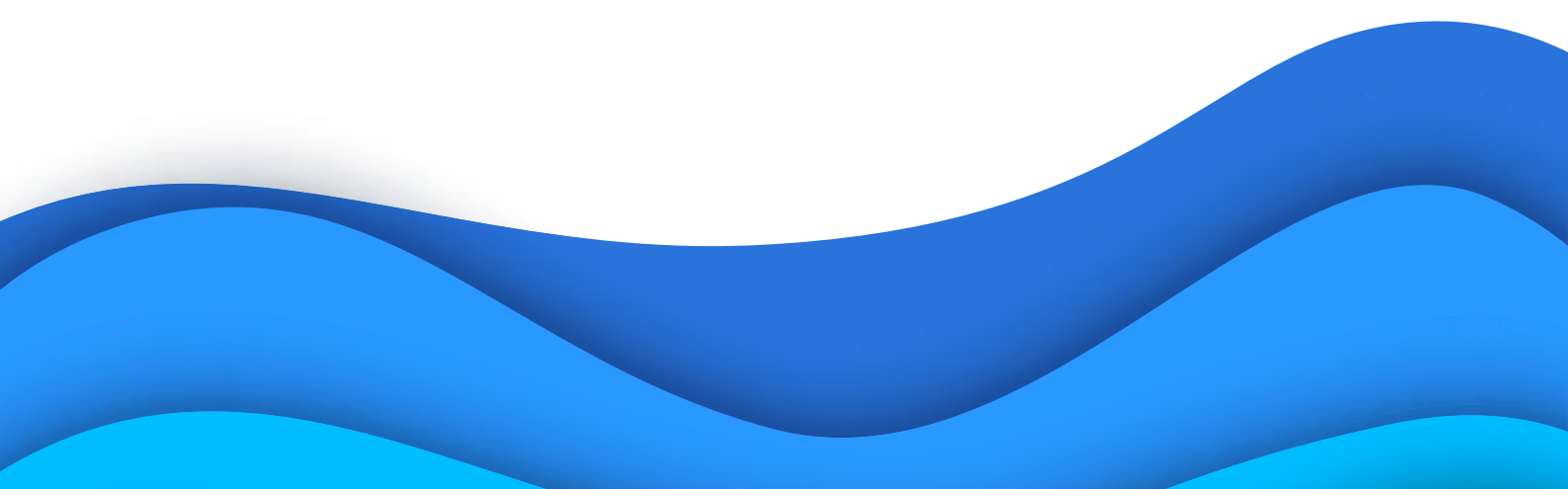
G. BGMI

Preliminary Round:

- Classic Erangle will be played with 10 teams.
- The top two teams with the highest number of points will move on to the next round.
- Similarly, the top two teams will continue to move on to the next round till the finals.

Finals:

- In the final, one TDM match will be played, and the winner will be decided.

Rules and Regulations:

- No use of triggers or gaming consoles, using finger sleeves is allowed.
- Using Emulators and iPad is not allowed.
- If a team wants to report a cheat, record the death replay from in-game. · Matches will be played in the advanced room.
- The number of finishes will be awarded 1point each. Position points will be based on the BGMI's points table.
- Total points for the team will be position points + the number of finishes.

- If found teaming up or using any modification of the BATTLEGROUNDS MOBILE INDIA game client by any player, the team will be disqualified from the tournament.
- The number of finishes will be given priority if there is a tie between the teams. · In case of any Disputes, Organiser's decision will be final.
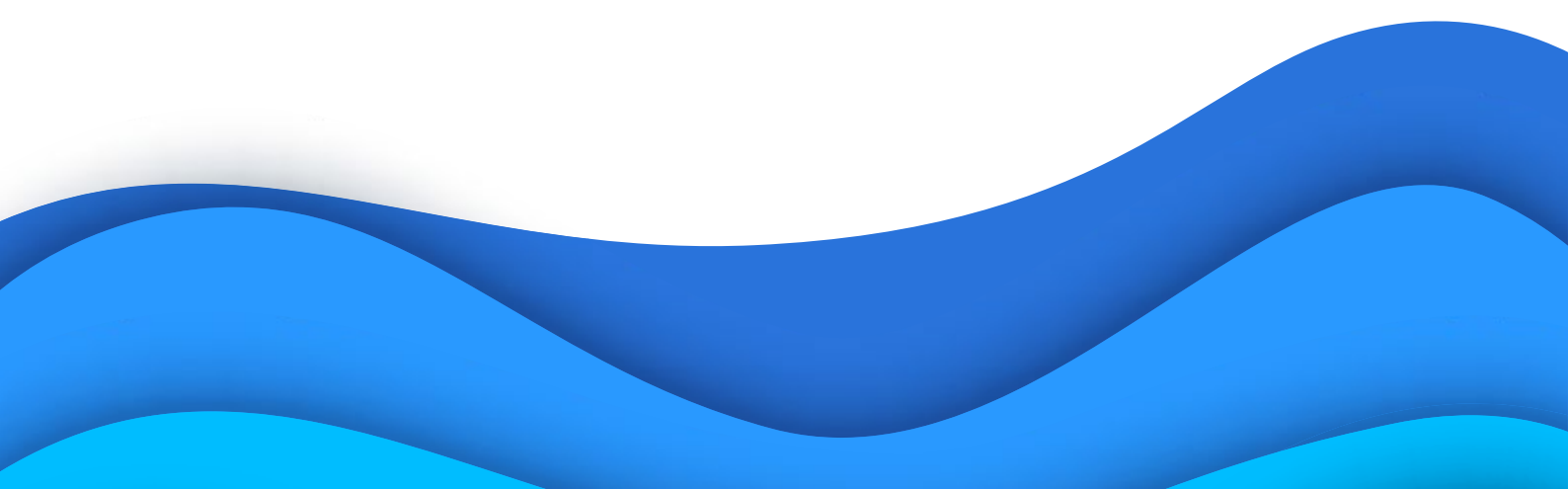- Entry Fees: Rs.250/- per team.

H. Mini Militia

- Each round will be a knockout round and will be played between two teams.
- The winner will advance to the next round till the finals.

Rules and Regulation:

- All the teams must choose a captain. This person will be solely responsible for communication with the admins/judges during the tournament.
- The teams should uninstall any mod apk that they have, the game will be shared to the captain by the volunteers.
- Registration fee: 120/- per team.

I. Ludo

- A fun and luck-based game!
- The Player will roll the dice and play his coloured pawns accordingly.
- 2-4 player game will be played, where the winner moves on to next round.
- All games are knockout.
- Registration fee: Rs 40/- per participant.

Incridea

General Rules and Regulations:

- If any teams are found using cheats or patches in any manner will be disqualified.
- In case of disqualification /players not showing up for games during assigned time, no refund shall be given.
- No limited seats but pre-registered students will be prioritized.
- Participants must bring their own consoles for games.
- Players/team captain will be contacted before the game commence.
- The number of rounds will be decided on the number of players/teams.
- The cash prizes will be decided by the organizers at the end.
- A player cannot play with multiple teams in a particular game.
- All the PC games will be played on the lab computers.
- The Internet will be provided for PC games not for mobile games.
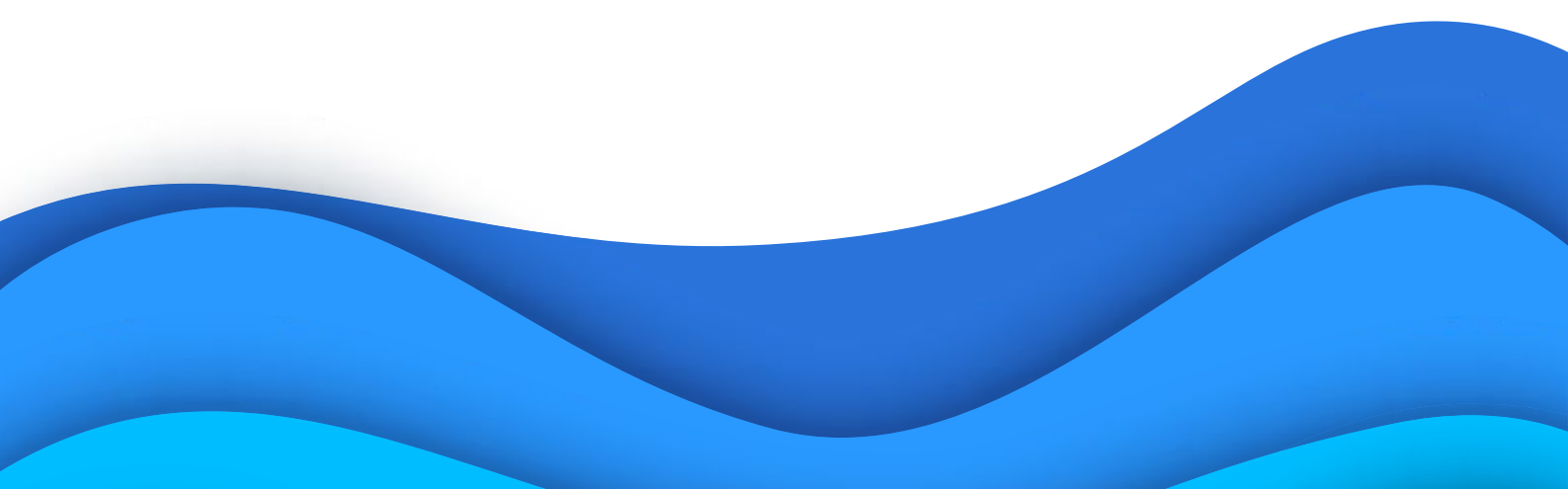
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Riff-Off

About the event:

A sequence of vocals thrumming to a beat, a chain of songs, and you're in for a melodious treat. We present to you Riff-Off - Antakshari with a twist.

Come sing along because those who wish to sing always find a song.

Event Details:

Preliminary Round:

- A total of 30 questions will be given with options. The maximum time allotted is 40 minutes. The top 8 teams will be selected for the next rounds.

Round 1: Anthra-Mukhda

- In this round, the team has to sing the song in vocals as asked by the judges. Mukhda is the initial line of the song and Anthra is the second stanza of the song.

Round 2: English-Vinglish

- In this round, the team has to guess the Bollywood song from its hilarious English translation. This is a buzzer round. The one to answer first, gets the points.

Round 3: Jodi Round

- Each team will be passed a bowl containing some chits. Each chit will carry the name of actor-actress Jodi. The team has to sing a duet song of that pair.

Round 4: Prop Round

- The participants have to sing a song having the word of prop displayed on the screen.

Round 5: Dhun Round

- **In this round, the starting lines of the song is played and the teams have to sing the following lines and guess the song.**

Round 6: Movie Clip Round

- A movie clip will be played and the teams have to guess the song and the movie name.

Rules and Regulations:

- Participants can enter the event only as a team of 3 members.
- All songs will be in Hindi.
- The game will be played in the form of a buzzer round, and in case of ambiguity, the Judges' decision will be final.
- Specific rules will be announced before the event.
- The total duration of the event will be three hours.
- The Judge's decision will be final.

Judging Criteria:

- Time taken and perfection of the song will be noted to award with a score of 10 points each.
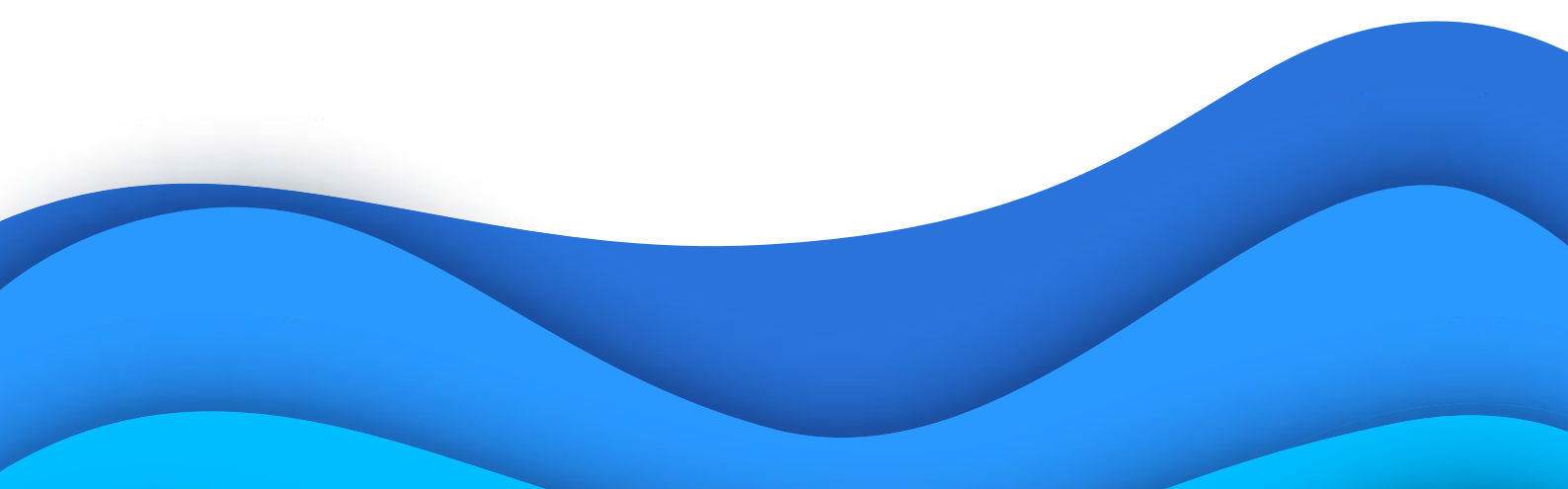
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Roadies

About the event:

Are you ready to get the best out of yourself as an individual and as a team member? Rise to the challenge and see if you have what it takes to be the ultimate ROADIE.

Event Details:

Round 1:

- Participants contest in teams of 4.
- Each team must be formed by the contestants themselves. If any contestant is unable to form a team, the organizers will assign them to a team based on availability.
- Each team must perform a set of tasks based on which team eliminations will be done.

Round 2:

- Participants contest individually.
- They are assigned set of tasks which assess their communication skills and physical abilities.
- 'Gang Leaders' select the qualifying participants into their 'Gangs' (teams).

Round 3:

- Participants contest in 'Gangs'.
- The 'Gangs' perform sets of physical tasks, with the support of their respective 'Gang Leaders'.
- In this round, participants will be evaluated based on both their individual performance and their team's performance.

Round 4:

- Participants contest individually.

- The participants will be given forms to fill, where they need to answer a set of questions.
- This will be followed by a stress interview, which will determine the ultimate winner of the event.

Rules and Regulations:

- The decisions made by the judges and organisers are considered final and cannot be appealed.
- The use of vulgar or offensive language, personal attacks on individuals regarding their character or physical appearance, and disrespectful behaviour towards the judges is strictly prohibited.
- Any violation of these rules may result in disqualification from the event.

Judging Criteria:

- Physical fitness and endurance
- Problem-solving ability
- Communication Skills
- Professionalism and attitude
- Ability to work in a team.

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Shutter Up

About the event:

Shutter Up is an incredible opportunity for photographers of all levels to showcase their talents and tell a story that transcends words. Whether you've spent months preparing for the perfect shot or captured a fleeting moment on a whim, this event is your chance to share your vision with the world. With a single click of the shutter, you can create an image that resonates with viewers for a lifetime. So, focus your lens, tune out distractions, and get ready to capture something truly unforgettable.

Event Details:

Round 1:

· The preliminary round will test the participants during the competition, organizers may ask participants to click pictures on a given theme. The theme will be given on the day of the event.
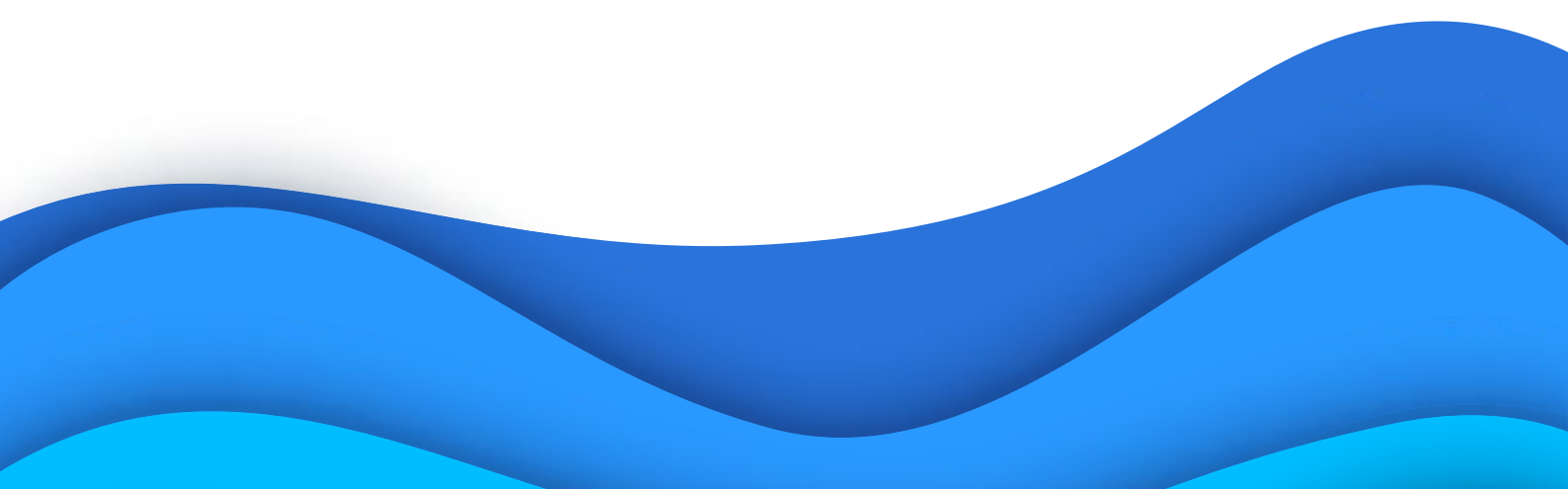
Round 2:

· The Round 2 begins with shutter speeds fast, and lenses aimed to capture the past. We roam the streets with a watchful eye, in search of scenes that catch the eye.

Round 3:

· In the final round, participants will be given a theme. Each team should click pictures and build a story based on the theme.

Rules And Regulations:

· Any number of teams from a college are allowed to participate, with each team comprising of 3 members.

· On-spot event registrations are permitted before the commencement of the first round, subject to availability.

- Participants must present their college ID and PID for verification purposes.
- Any camera, including mobile cameras, can be used to take pictures. Soft copies of the clicked pictures must be submitted.
- The topic for the competition will be announced on the spot, and pictures must be clicked strictly within the campus.
- The submitted photos must be original, and the usage of software filters or any other form of photo manipulation is not permitted. Violation of this rule will result in direct disqualification.
- Participants must submit their pictures within the provided time limit. Any down-loaded pictures, use of the internet or other forms of malpractice are strictly prohibit-ed and will result in disqualification.

Judgement Criteria:
- There will be only two winners.
- The judges' and organizers' decision are final.
- Pictures will be evaluated out of 50 based on the quality, creativity, and the story be-hind the picture as explained by the participant.
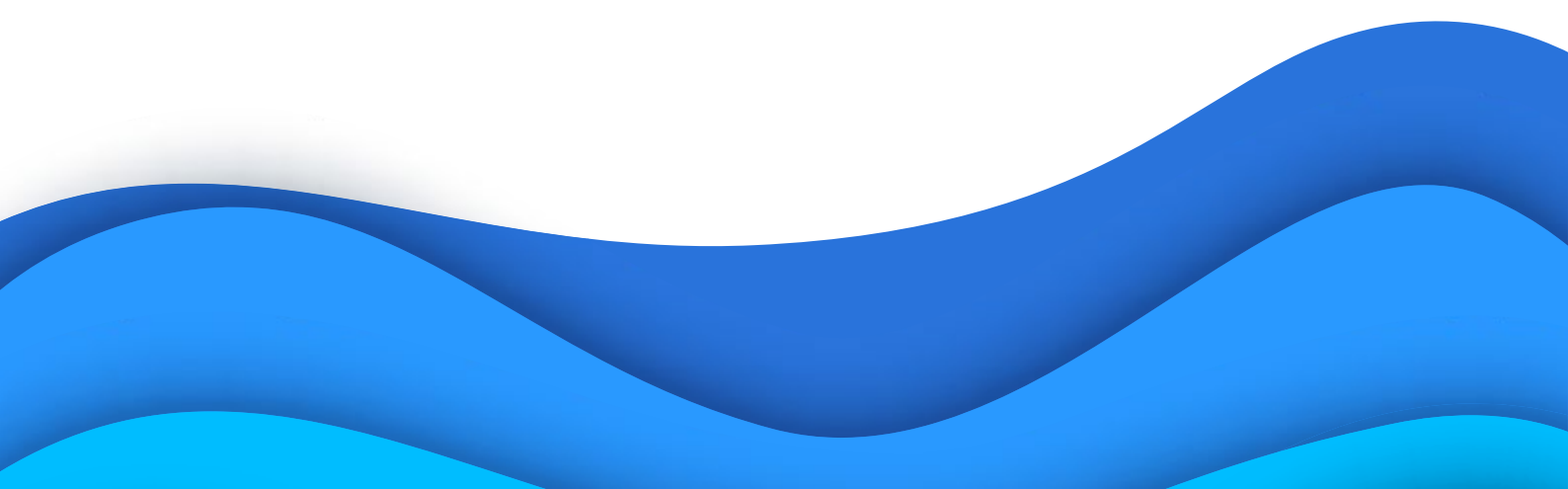
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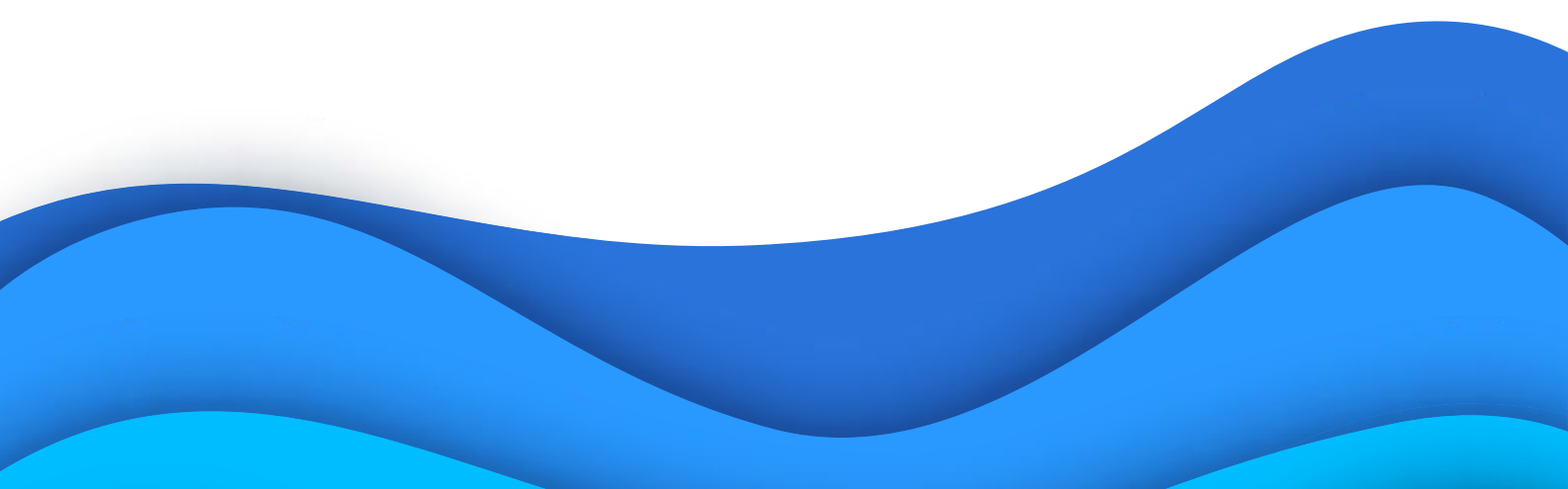# TALENT HOUSE X

ABOUT THE EVENT:

Your individual talent is what makes you stand out from the crowd. Although everyone is born with it, not everyone is aware of it. For those who are enthusiastic about show-casing their abilities in a variety of fields, such as music, dance, and art, Talent House X is the place for you to be at. So, if you've found the X factor within you, it's time for you to get on the stage and captivate the audience with your performance.
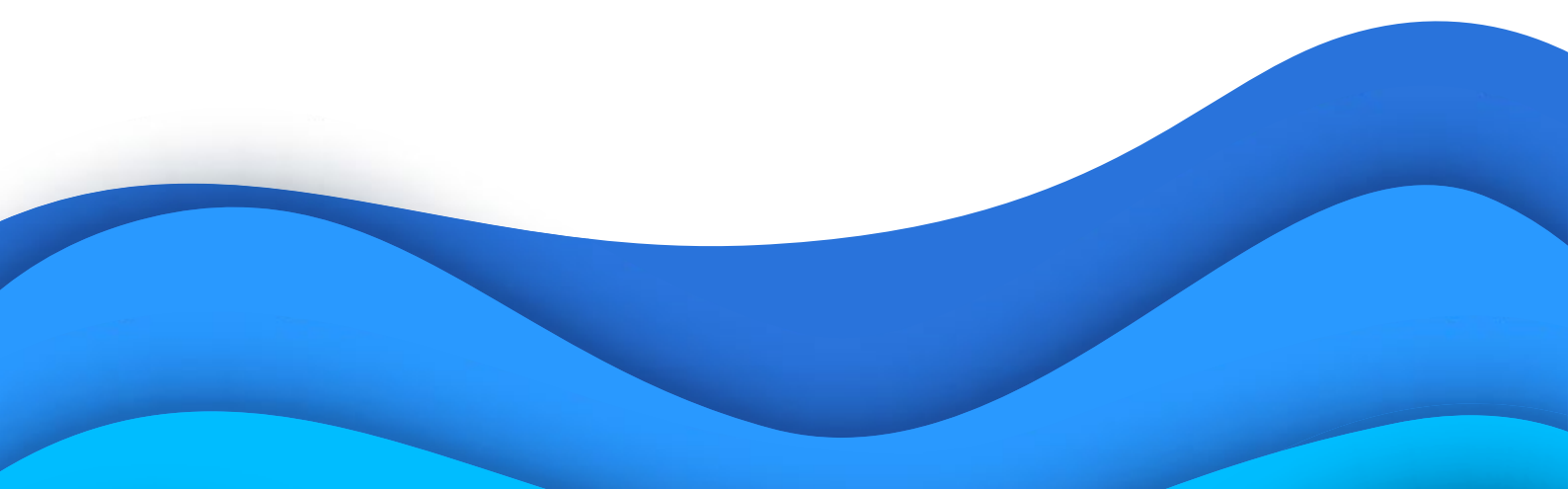
EVENT DETAILS:

Round 1: Curtain Raiser

- Participants can only perform in the category of talent mentioned during the registration.
- Based on the scores allotted by judges, the shortlisted participants will move to Round 2
- Prior requirements for the performances (like mikes, audio jacks etc) need to be brought to the notice of the organizers two days prior to the event (resources will be provided if it is feasible)
- Participants will be given 3 minutes to complete their performance, and extra 2 minutes is allotted for necessary stage arrangements and clearance.

Round 2: The Showdown

- Participants selected for this round must perform in the same category as mentioned during the registration.
- This will be the final round.
- Participants will be given 5 minutes to complete their performance. And extra 2 minutes is allotted for necessary stage arrangements and clearance.

Rules And Regulations:

- Any number of entries per college is permitted.
- Participants can perform individually or as a group. No gender restrictions on team constitution are imposed.
- Participants are not allowed more than one appearance in each round.
- Only the 'stated' talent at the time of registration is allowed for the first round. Otherwise, it remains in the rights of the organizers to call for direct elimination, unless it is clarified.
- Participants are not allowed to introduce themselves to the judges throughout the event.
- Participants must be present 2 hours before the commencement of the event and submit the songs and other media file if any, through pen drive only.
- Participants must inform the organizers if they are taking part in any other event during the time slot allotted to them to perform in Talent House X.
- Participants are not allowed to interact with the judges without the organizers' permission.
- Vulgarity will not be entertained as an element and will result in direct elimination.
- Performances based on sensitive matters and political issues are strictly prohibited.
- Props can be used as per participant's requirements. A strict prohibition on the use of fire, water, oil, colours, or smoke.
- Performances exceeding the given time limit will result in deduction of points.
- Participants are responsible for the cleanliness of the stage after the performance.
- Judges' and organizers' decision is final.
- Pre-event registrations are appreciated.

Judgement Criteria:

- Technical Ability (quality, precision, instruments or props usage, choreography, co-ordination)
- Creativity (uniqueness, creativity in delivering act)
- Professionalism (confidence, ability to communicate with audience)
- Preparedness (well prepared, appearance, proper usage of props)

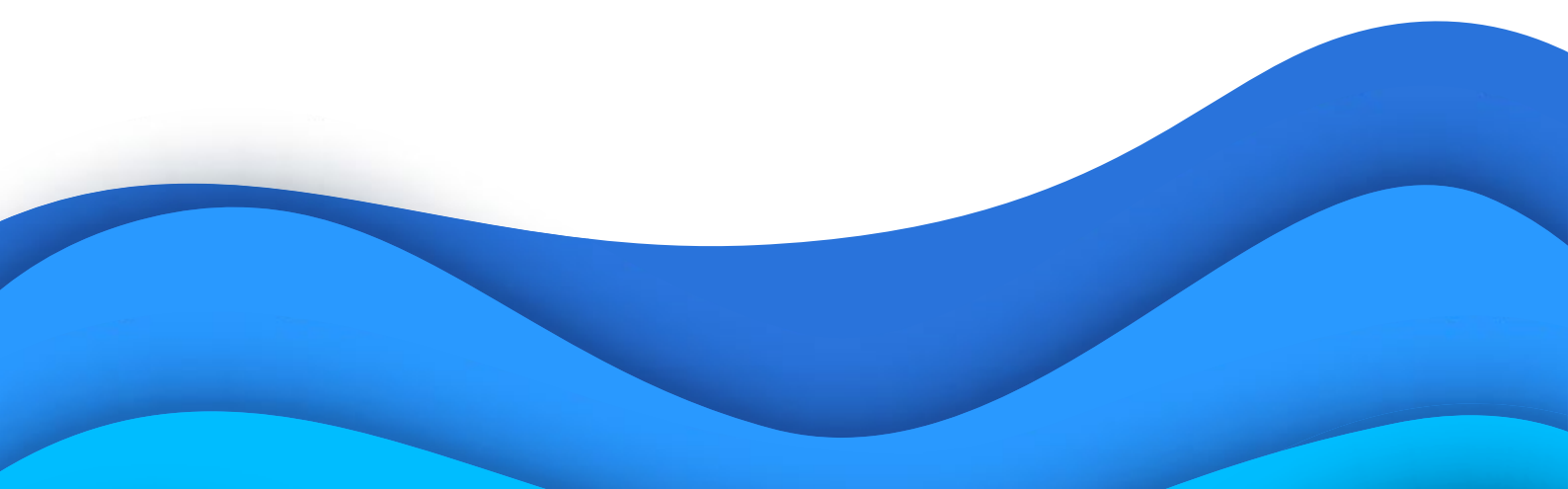## Contact Details:

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Thinking Cap

About the event:

Let's explore the unseen skills of our dear faculty in this staff only event. It's time for a role swap!

Event Details:

Round 1: Figure it out

- 30 questions comprising of brainteasers, guess the missing letter, find the words etc. will be asked. The time given for solving is 25 minutes.
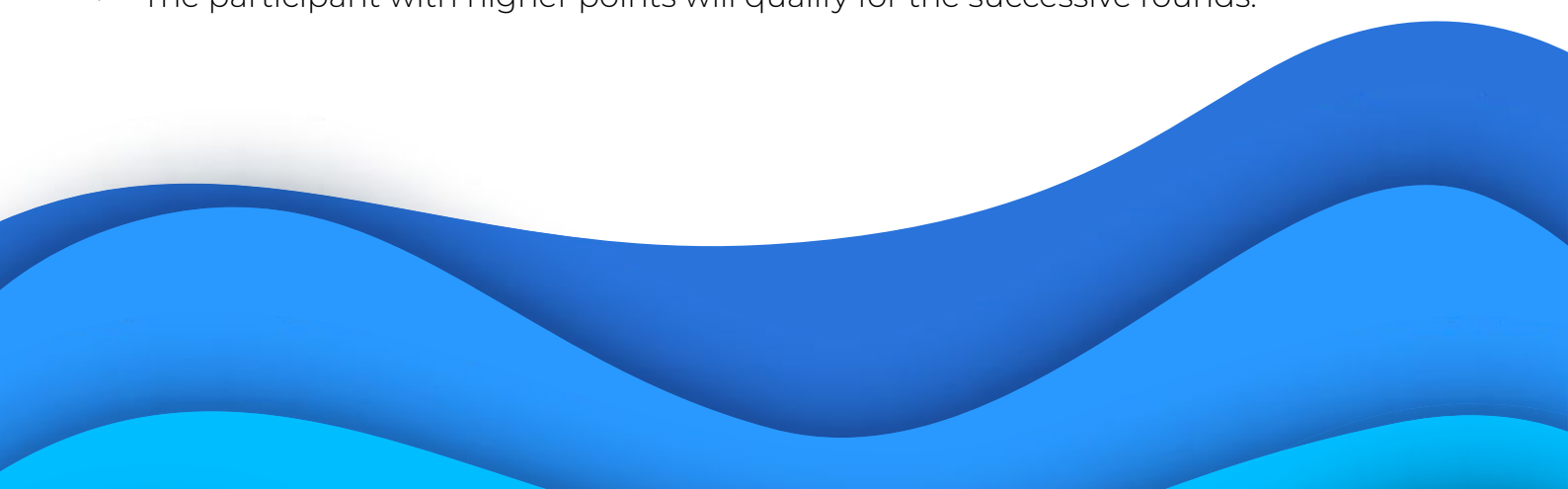
Round 2: Team up

- Individuals selected from Round 1 will be divided into groups and exciting fun games will be conducted for each group.
- The rules for the games will be announced on the spot before the start of the game.
- The team can discuss among themselves and send their team member(s) for a particular game.
- Top teams with the highest points will qualify for the final round.

Round 3: Take a guess

- Audio-Visual round where the participants will be shown pictures of eminent personalities and will be asked to figure out their contribution or vice versa.
- Song tunes or voices of the personalities will be played and participants have to guess which song or which celebrity it is and similar questions.
- In case of tie between two participants with most score, a tie breaker round will be conducted.

Rules and Regulations:

- This event is exclusively for Staff of NMAMIT (includes non-teaching staff also) and can only be participated individually.
- The participant with higher points will qualify for the successive rounds.

Judging Criteria:

· The points scored by the participants.

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Twist N Turn

About the event:

The stage is set, the excitement is palpable, and the Rubik's Cubes are poised to be solved. This is a Rubik's Cube solving competition, where participants can showcase their skills in solving the iconic 3D puzzle.
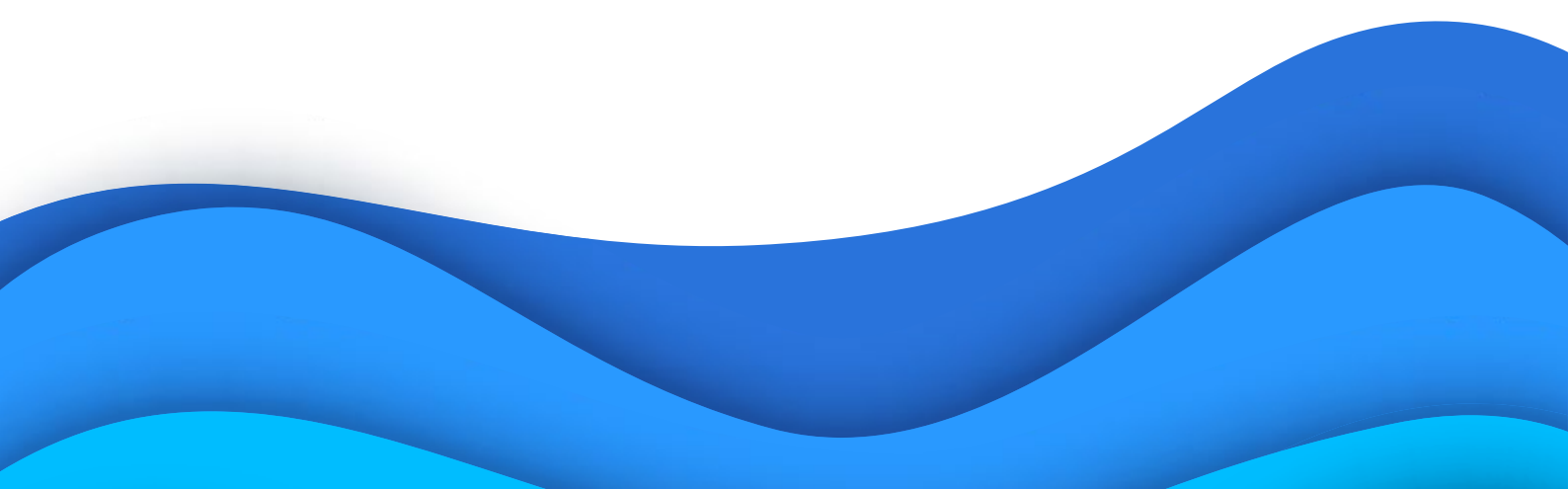
Event Details:

Round 1: Solve the cube

- In this round Rubik's Cube has to be solved to get same colour on every face of the cube.
- Winners of this round will be selected based on the time in which they take to solve the cube.
- Participants will be qualified based on the cut-off time set calculated by taking the average time taken by all the participants. The participants whose solving times are below the cut-off will be eliminated.

Round 2: Pattern Creation

- Multiple patterns will be given by the organisers to the participants to be recreated on the Rubik's cube.
- Winner will be decided based on the time taken to solve all the given patterns. The participant who solves recreates all the patterns at the earliest will be decided as winners.

Rules and Regulations:

- Participants can enter the event only as individuals.
- Organizers will provide all the necessary equipments and materials.

Judging Criteria:

· The time taken by the participants to achieve the given pattern.
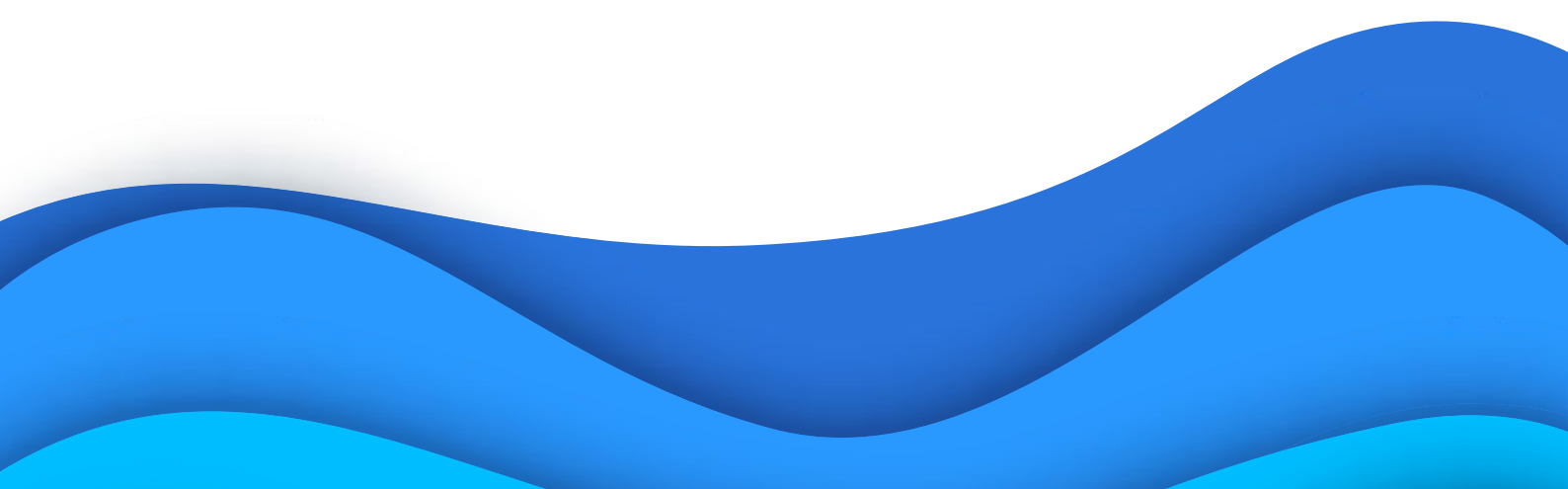
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Vocal Twist

About the event:

Do you believe you have what it takes to captivate others by the power of music? Can your voice stir the hearts of the crowd? Well then, it's your time to shine!

Rules and Regulations:

· Participants can enter the event only as individuals.

· The time limit is 4 minutes.

· There will be only one round, where participants can sing a song belonging to either the eastern or western category (prizes will be awarded to winners from each category).

· One person can accompany the participant for karaoke or instrument (Participants are requested to carry their own instruments).

· The accompanist must be from the same college as the participant.

· Participants are requested to get the karaoke version of their song (if required) in a pen drive.

· Participants can register on the spot.

· The judges' decision will be final.

Judging Criteria:

· Vocal quality and modulation

· Expression

· Stage impression

· Overall impact

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Vogue

About the event:

Vogue is a Cosplay Convention where participants dress up as a character from a work of fiction such as anime, video games, cartoons, Bollywood, Hollywood, and web series. In addition to creating authentic costumes, the cosplayers also act in character. This event is a form of self-expression and creative outlet for fashion enthusiasts. It allows them to explore their creativity, connect with people who share their interests and serves as a platform for cultural exchange.

Event Details:

Round 1:
- A rapid category-based ramp-walk to showcase the costume and the character of the contestant.
- Participants will qualify to the next round based on the outfit, relevance to theme, style, and overall impression.

Round 2:
- The contestants are organized into teams and tasked with impromptu performances, wherein they portray a given scenario while staying true to their character.
- Audience poll to choose the best team and top performers from each category.

Round 3:
- The finale comprises a ramp walk by the leading competitors, succeeded by a Q&A session with the judges, who pose queries pertaining to their respective character.
- The winner will be determined, in part, by an audience poll.

Rules and Regulations:

- This is a solo-entry event.
- The decision of the judges and organizers is final and irrevocable.

- Participants are not allowed to mention the real names of any political entity or religion at any point in their act. Controversial topics should be avoided.

Judging criteria:

- Relevance to theme
- Overall Impression
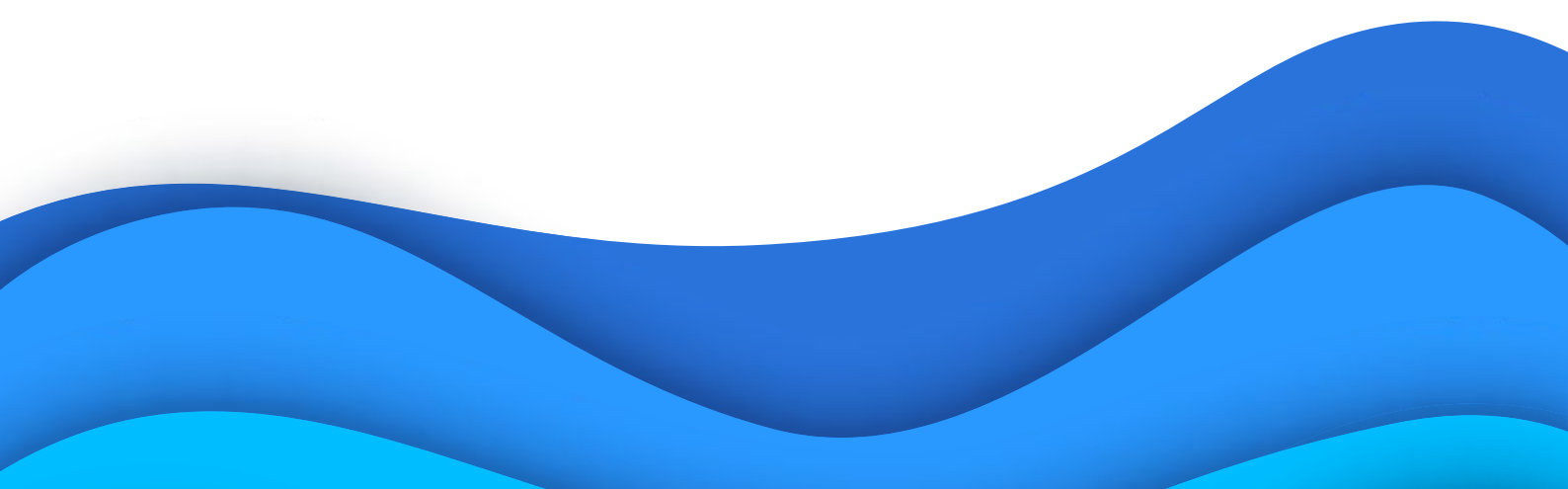- Costume and style

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Incridea
INNOVATE.CREATE.IDEATE

TECHNICAL EVENTS

Bob the Builder

About the event:

A step to test your skills of past by constructing your creativity in present.

Here is a challenge to live your childhood again, ask yourself Can you fix it?

Event Details:

Round 1: Preliminary Round

- A total of 25 aptitude questions will be given to be completed within 20 minutes.
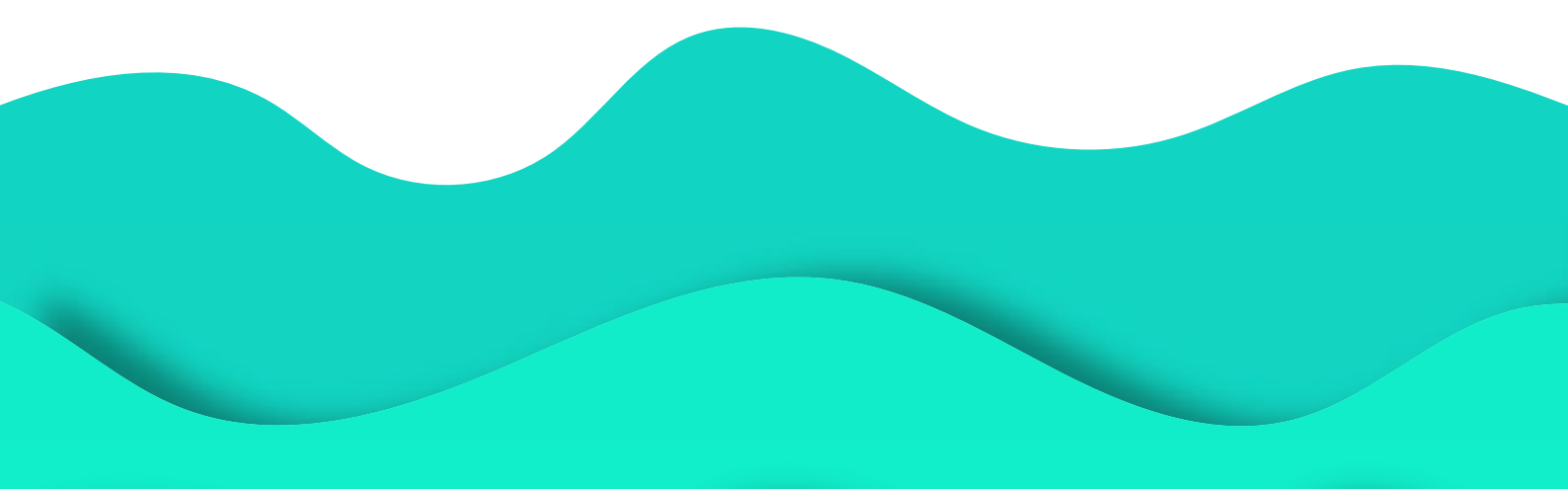- Top 12 teams will be selected for the eliminator round.

Round 2: Eliminator Round

- Make a model a staircase using ice-cream sticks for minimum height.
- Aesthetics and timing will be the judging criteria.
- Top 7 teams will qualify for the final round.

Round 3: Finals

- Miniature bricks, ice-cream sticks, cardboards and clay will be provided. ·
- Participants have to make a model of a house using these materials
- The plans for these houses will be provided.

Rules and Regulations:

- Participants can enter the event only as a team of 3 members
- Organizers will provide all the necessary equipments and materials.
- Usage of materials other than those provided is prohibited.
- The decision of the judges will be final.

Incridea

Judging Criteria:

- Elimination round evaluation will be based upon minimum wastage, time , aesthetics, finishing.
- Evaluation in the final round will be based on the aesthetic appearance
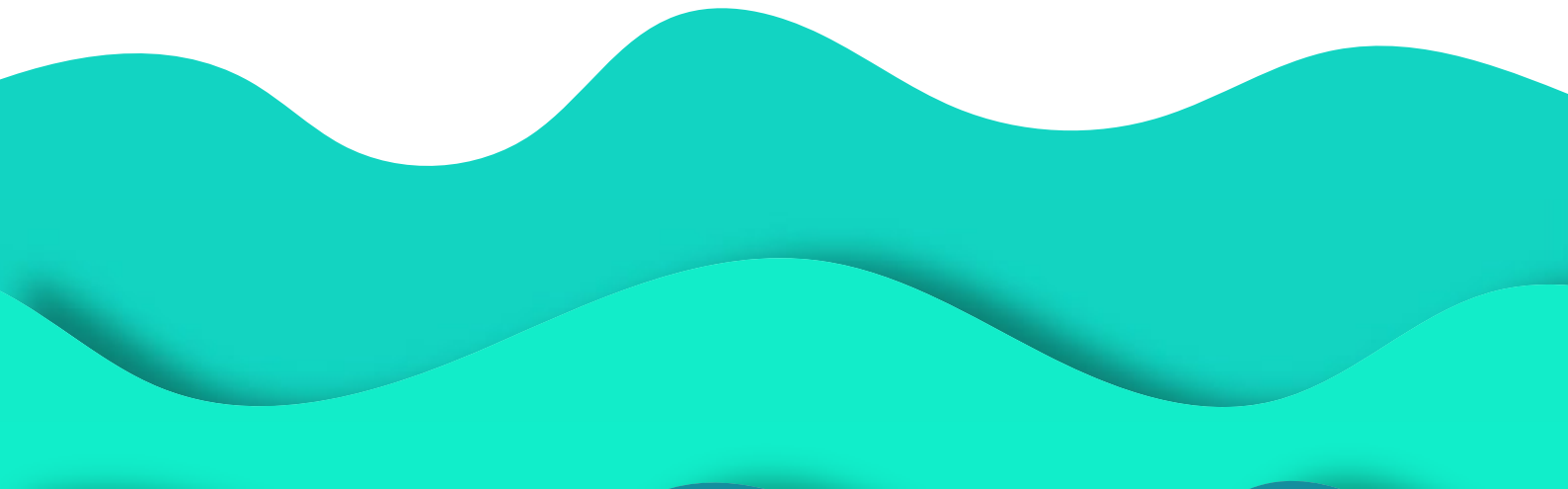- Presentation time, quality of work and minimum wastage.

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Bomb Squad

About the event:

Bomb squad is an exciting event that challenges participants to use their problem solving and quick thinking to defuse a simulated bomb.

Event Details:

Round 1: Aptitude Round

• This is an Aptitude round which consists of puzzles, verbal and non-verbal question.

Round 2: Diffuse the Bomb!

• Qualified teams will take turns to defuse the bomb within the set time limit.

• The team will need to solve technical and aptitude based questions in order to find thE correct wires to disconnect before the time runs out.

Rules and Regulations:

• For every wrong wire disconnected in the final round there will be a certain time penalty.

• If two or more teams were able to defuse the bomb within the time limit, the team that takes the least amount of time will be the winner.

• Use of smartphones are strictly prohibited.

Judging Criteria:

• ·The judgement will be based on the time management and efficiency.

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Break the Query

About the event:

Break the Query is a database query related competition where participants would be tested for

their knowledge of database related topics and SQL coding skills.
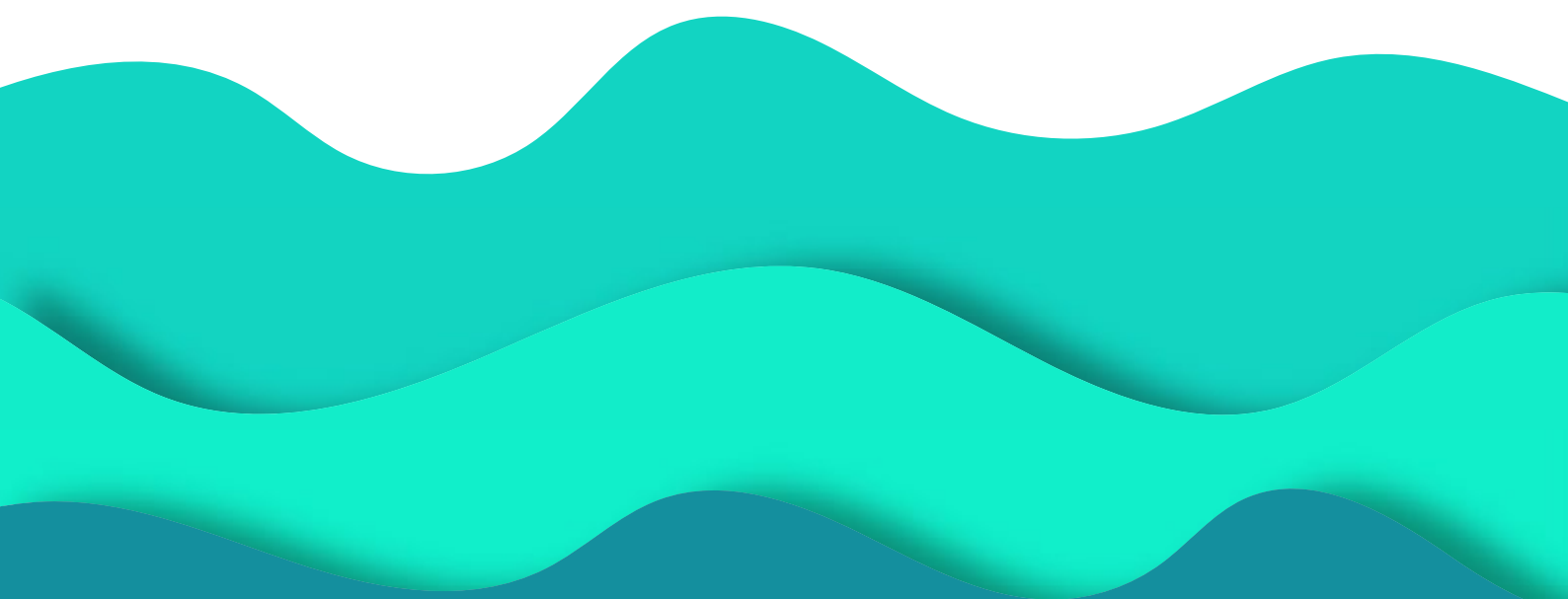
Event Details:

Round 1: Quiz Round

- Quiz will be a pen and paper questionnaire in which teams need to try to answer maximum number of questions to advance to the next round where results will be based on the cut-off calculated and the teams with low scores will be eliminated.

Round 2: Coding Round

- A total of 10 SQL questions will be framed with three stages of difficulties i.e., Difficult, Medium and Easy will be given at specific intervals of time.
- There will be 3 questions for 3 points each in difficult stage, 4 questions for 2 points in medium stage and 3 easy questions for one point each.
- In case of a tie, 2 easy questions will be given to break the same.

Rules and Regulations:

- · Participants can enter the event only as a team of 2 members.
- · Organizers will provide all the necessary equipments and materials.
- · Use of internet or any of the services in it strictly prohibited.

Judging Criteria:

- Teams with points above cut-off score will be qualified for the next round.
- The team with highest points (in case of a tie, after adding tie-breaker points also to score sheet) will be declared winner.
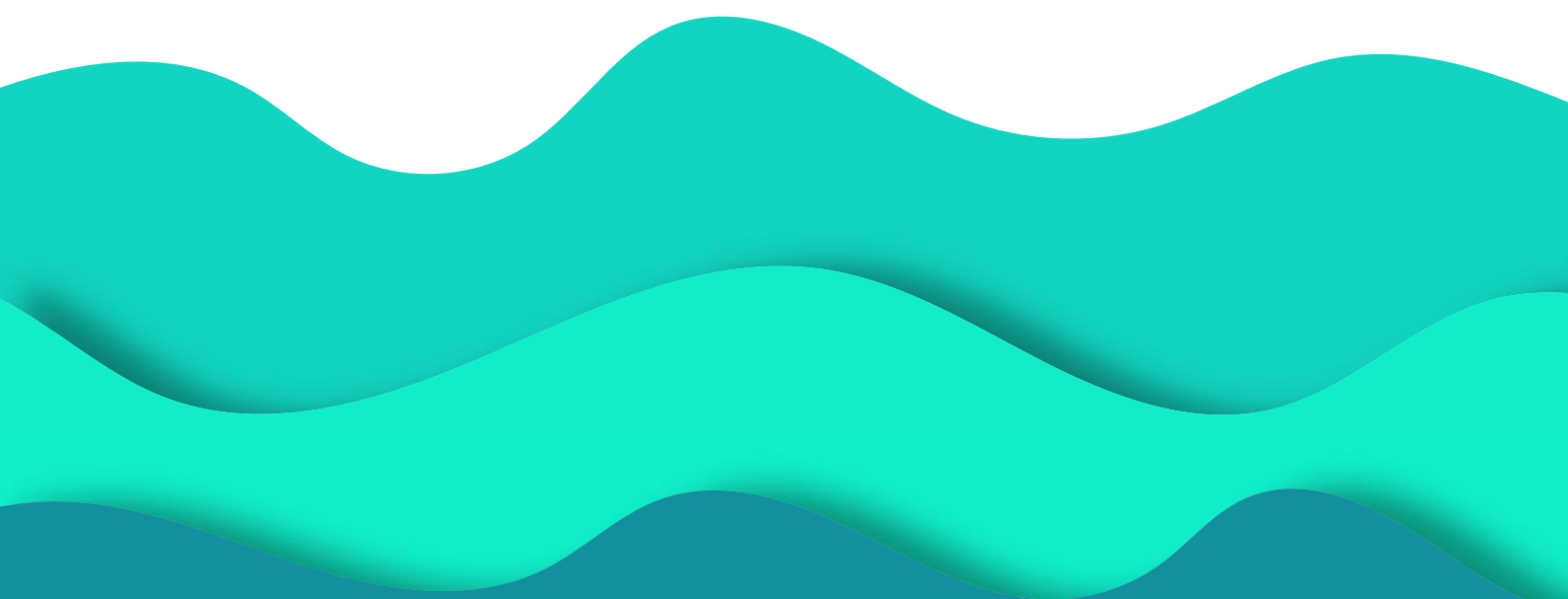
Contact Details:

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Bridge It

About the event:

"Efforts and hard work construct the bridge that connects your dream to reality", If you think you

can build the lightest bridge with the highest structural efficiency this is the right place to be!

Event Details:

Round 1: Preliminary Round

- A total of 25 aptitude questions will be given to be completed within 20 minutes.
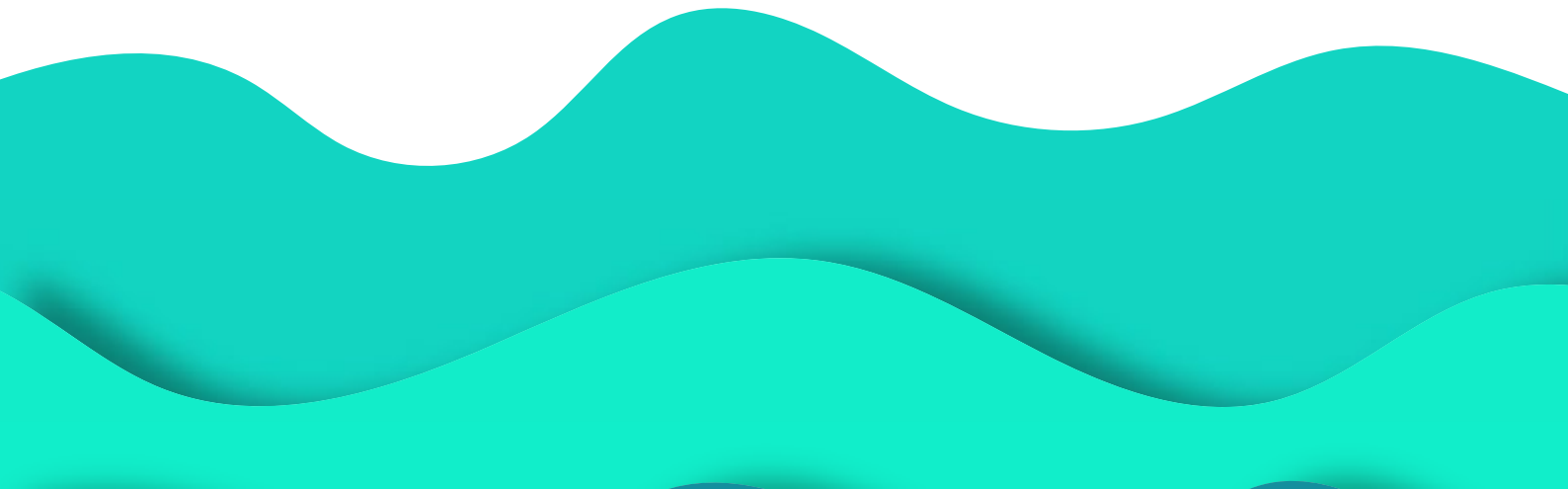- Top 12 teams will be selected for the eliminator round.

Round 2: Puzzle Hunt

- The participants will be given certain crosswords followed by tasks to perform.
- Timings will be the main judging criteria.
- Top 8 teams will qualify for the final round.

Round 3: Finals

- Minimum height and dimensions for the construction.
- Every team will be given complete freedom of choice for design.

Rules and Regulations:

- Participants can enter the event only as a team of 3 members, and must be of same college.
- Organizers will provide all the necessary equipments and materials.
- Usage of materials other than those provided is prohibited.
- The decision of the judges will be final.

Judging Criteria:

• Evaluation in the final round will be based on height, length, aesthetic view and loading factor.
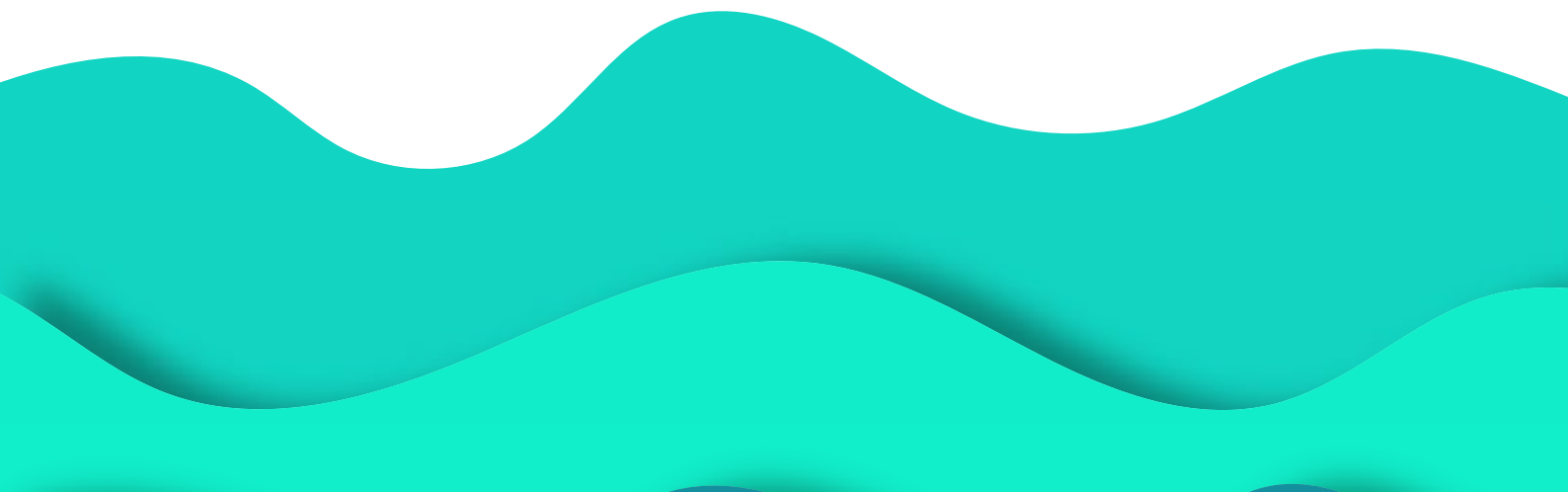
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Code Studio

About the event:

If you possess strong coding skills and have a passion for coding, then Code Studio offers an excellent platform for you to showcase your abilities. With four rounds in total, this is a perfect opportunity for you to put your coding skills to the test and prove your expertise.
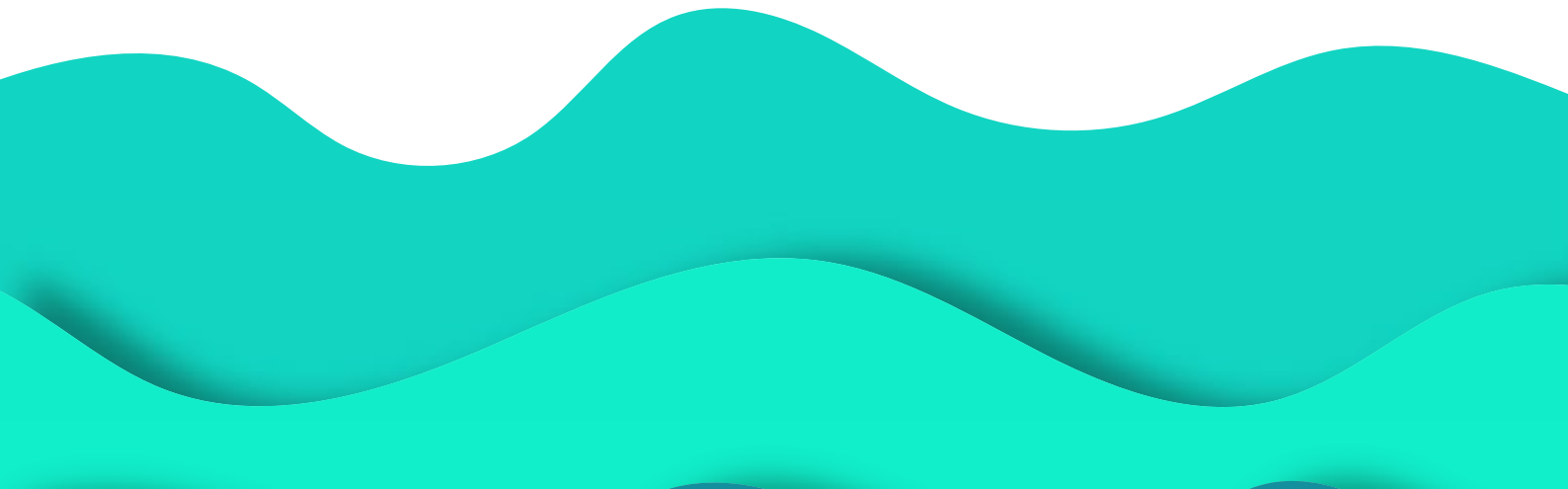
Event Details:

Round 1: Preliminary round

- The round requires participants to solve 30 multiple-choice questions within 30
- minutes.
- In case of a tie, tie-breaker questions will be provided and assessed to determine the winner.
- The top 40 teams with the highest scores will qualify for the subsequent round.

Round 2: Encode the Output

- Participants will receive a set of outputs and will be required to write
- corresponding codes.
- Evaluation criteria include speed and accuracy.
- Each team/participant will have a maximum of one hour to complete the task.
- Hard coding is not permitted.
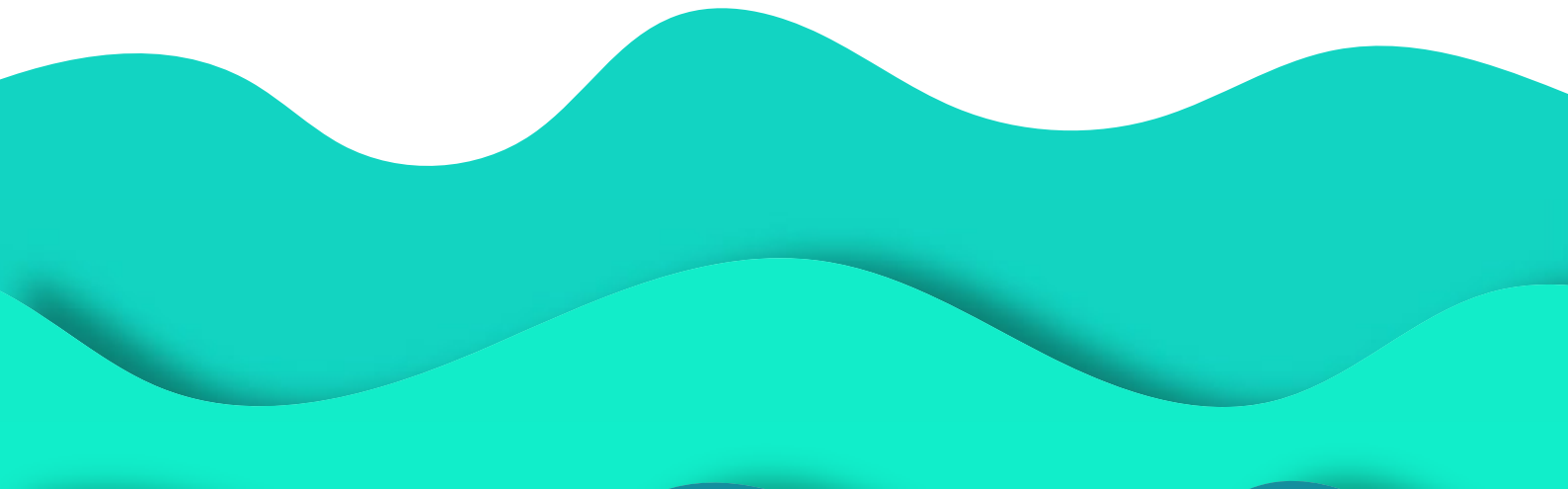- The top 15 teams will advance to the next round.

Round 3: Finding Bugs

- Teams will be given a program or snapshots with error messages or bugs.
- The task is to debug the program and obtain the desired output.
- The time limit is 1.5 hours.
- Evaluation criteria will be based on the number of questions debugged and outputs obtained.

- The top 7 teams with the highest number of questions debugged and outputs obtained will qualify for the next round.

Round 4: Betting on your code

- Each team will be provided with certain points, and one question will be displayed to all the teams each round for a given specified amount of time.
- Every team must bid a minimum of 25% of their respective points to the question in
- every round.
- The teams cannot refrain from bidding.
- The team that solves the question first will be rewarded with all the points bet by that team and the points bet by other teams for the same question. The team to finish second will get 50% of what the first team gets, and the remaining teams with correct answers will get 10% of what the first team gets if they solve the question within the given time.
- The teams that have points less than or equal to 15 should bid all their points on the
- present round question.
- Team who has 0 point or are unable to bid further are eliminated and the team with the highest points will be declared as the winner.
- Teams can bet up to a threshold point and cannot change once they bet on one
- question.
- Teams can clarify their present points only during the round. Point clarification
- after the round will not be accepted.
- Team with the maximimum points will be declared as a winners

Rules and Regulations:

- 2 members form a team.
- The use of mobile phones or any other electronic devices is strictly prohibited during the competition.

- Teams are also not allowed to communicate or collaborate with neighbouring teams.
- Organizers have final decision in case of conflicts.

Judging Criteria:
- Coding speed
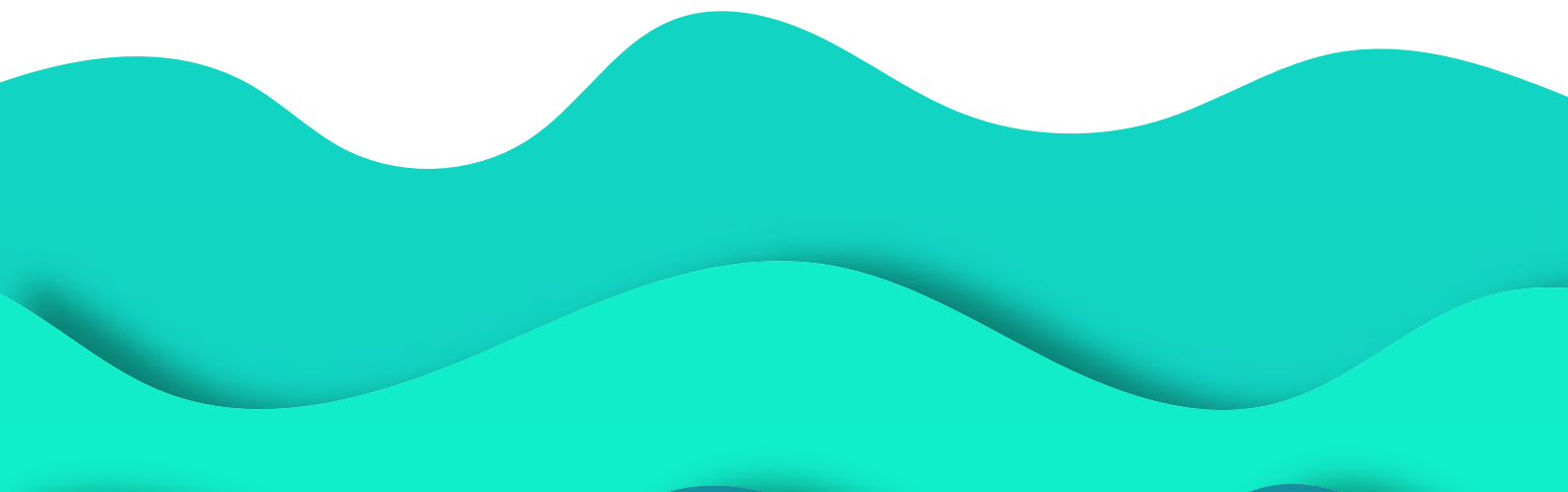- Acceptability of code

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Cyber Siege

About the event:

Explore the CTF! Capture The Flag (CTF) is a platform to show-off your hacking skills and flex your problem solving skills. Through a series of problems in the Web Exploitation, Forensics, Programming, Packet Analysis, Binary Exploitation, Cryptography, Steganography, and some miscellaneous categories.
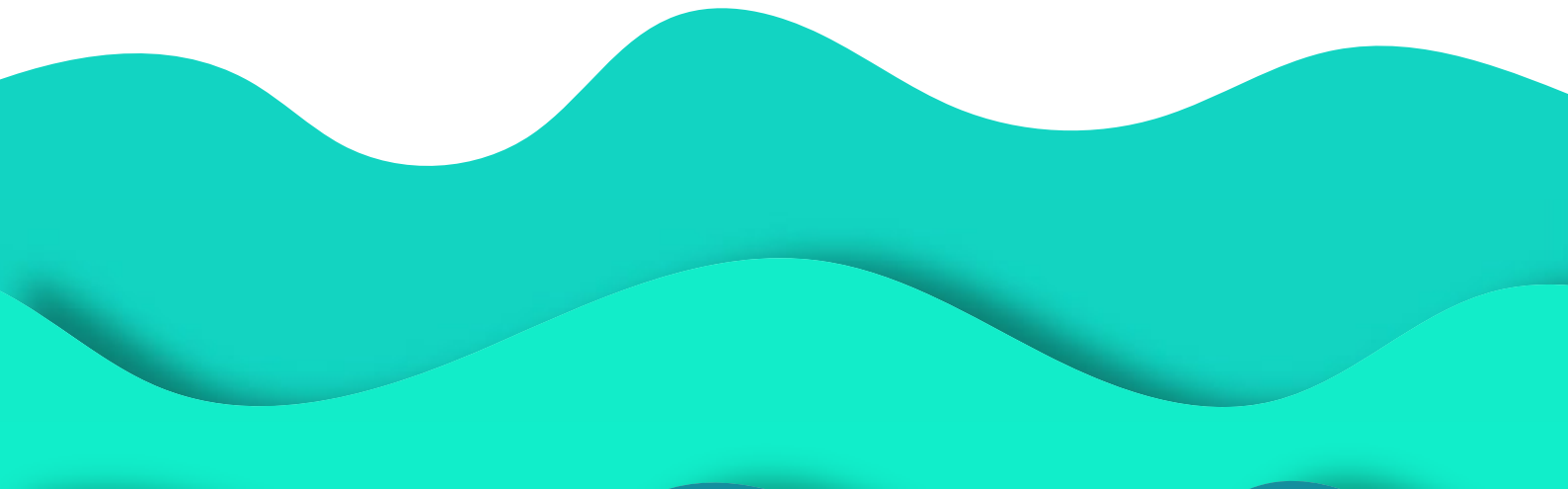
Event Details:

Round 1: Aptitude Round

- Time allotted is 20 mins.
- 30 questions on aptitude, recent technologies, programming computer networks and cryptography.
- Participants who qualify this round will participate in the second round.

Round 2: Jeopardy-style CTF

- A couple of questions (tasks) in a range of categories: Web Exploitation, Forensics, Programming, Packet Analysis, Binary Exploitation, Cryptography, Steganography and some miscellaneous categories will be asked.

Rules and Regulations:

- It is compulsory to bring your own laptops and it is recommended to use your own
- system/laptop.
- Attacking the other teams will lead to direct disqualification.
- It's strictly prohibited to perform any kind of Denial of Service Attack (DoS/DDoS) against the servers or the Infrastructure.
- DO NOT use Brute Force on the flag submission system because the flags cannot be guessed.

- DO NOT try to exchange flags or write-ups during the competition.
- DO NOT share recent discoveries related to challenges publicly on IRC channels WhatsApp, Facebook or any other social networks/messaging app, nor in any other way with the contestants of other teams.
- You are free to use any software that is open source/free or written by you. The judging is done automatically through software and will be based on points. If your team and another team are tied, then the decision will be based on the lowest total time.

Judging Criteria:

- The number of flags submitted and their correctness in the shortest period of time.
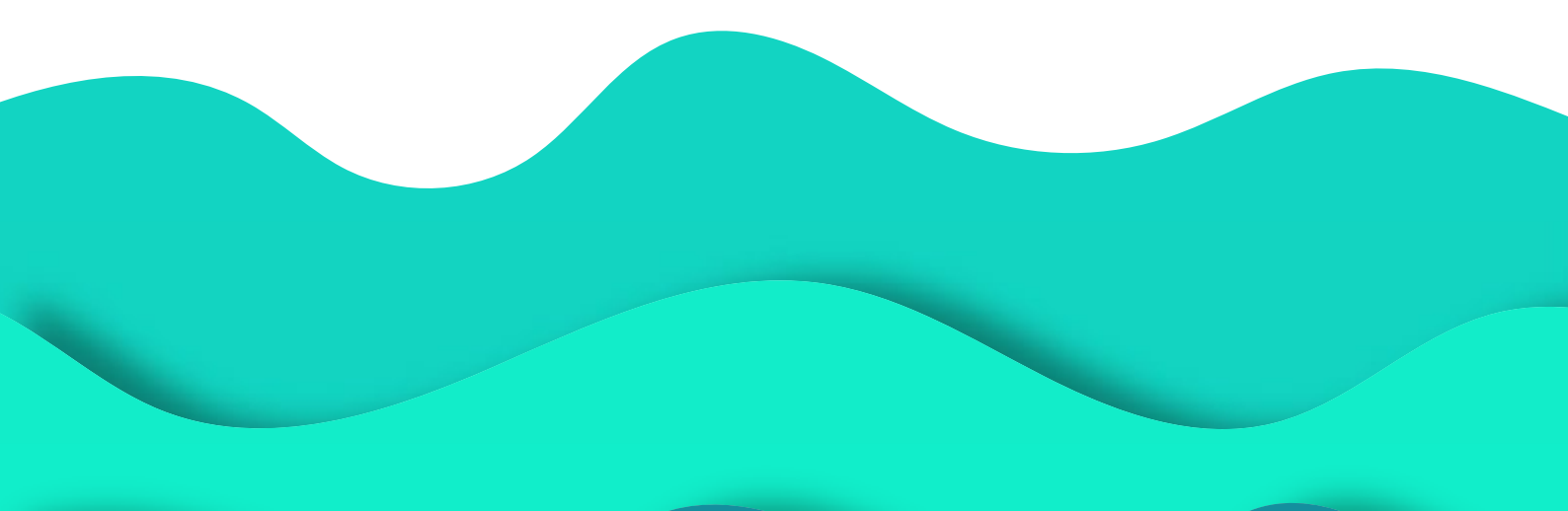
Contact Details:

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Engine Overhaul

About the event:

Are you someone who can recognize a vehicle by just hearing its engine rev? Are you a petrol head, a two stroke lover, or an Auto Enthusiast? It's time to put your passion and joy to test.

Start your Engines and get ready to Overhaul!
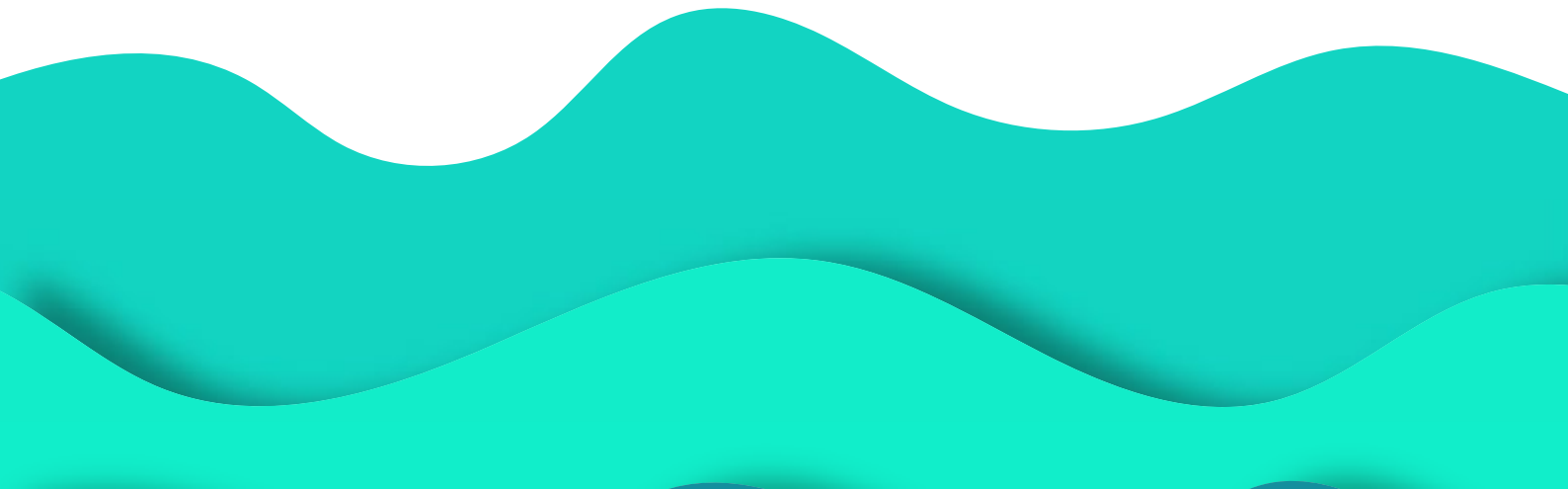
Event Details:

Round 1:

• It involves a written test which will test your knowledge of automobiles.

• Top 15 teams from the written test will proceed to the second round.

Round 2:

• Participants must correctly identify the engine parts and mention their functions, based on which they will be scored.

• Top 6 teams will proceed to the final round.

Round 3:

• It involves fixing an already overhauled engine.

• A video will be shown on how to fix the already overhauled engine. The participants must observe carefully and assemble it according to the instructions.

• The teams will have to assemble the engine with the smallest number of errors in the least amount of time.

• The number of errors (each error will cause reduction in points), and the time

• utilized will be taken into consideration to declare the final winners.

Rules and regulations:

- A team should consist of 3 members who are of the same college.
- An individual should be a member of only one team.
- All the required tools for overhaul will be provided.
- The judges' decisions are final.
- The organizers have the right to modify the event's rounds as needed.

Judging Criteria:

- Precision
- Time management
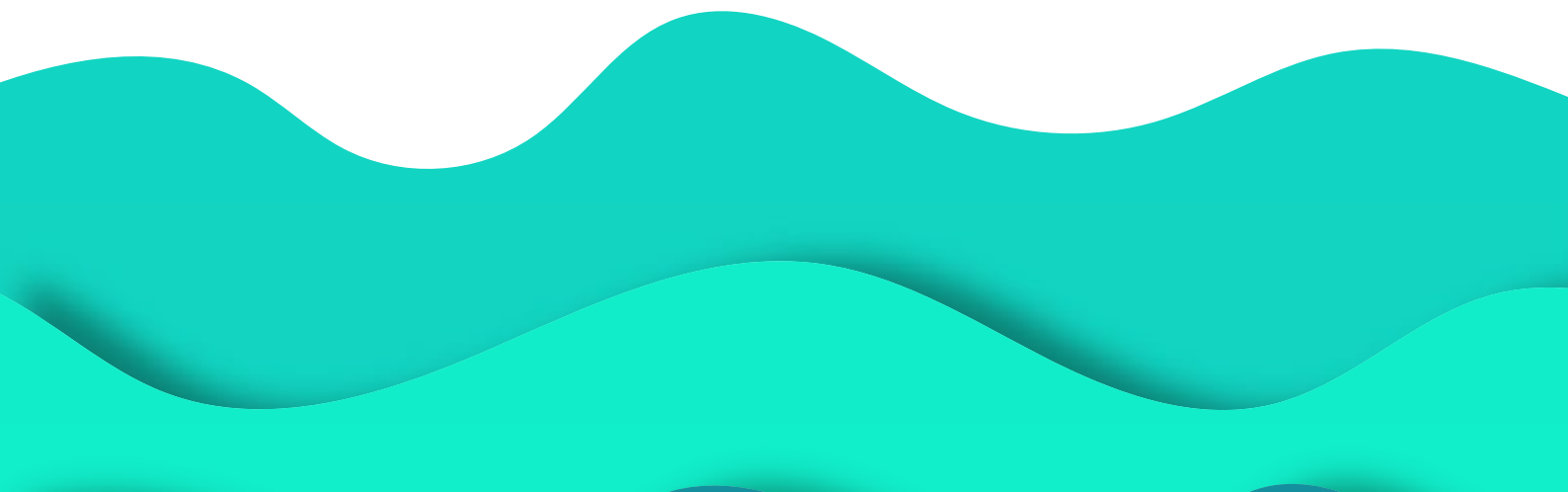- Attention to detail.
- Problem-solving ability

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Escape Room

About the event:

An event that unleashes the detective in you. With a few technical skills and a keen sense of observation, you must escape from the grasp of your kidnapper. Your basic chemistry and biology knowledge along with your problem solving skills will be key to uncovering the secrets of the room.

Enter the room, decode who did it and escape!

Event Details:

Round 1: Screening Test

- A questionnaire that tests your knowledge of the fundamental sciences (physics, chemistry, and biology).
- A total of 30 minutes will be given to complete the questionnaire.
- The top 10 teams with the highest scores will progress to the next round.
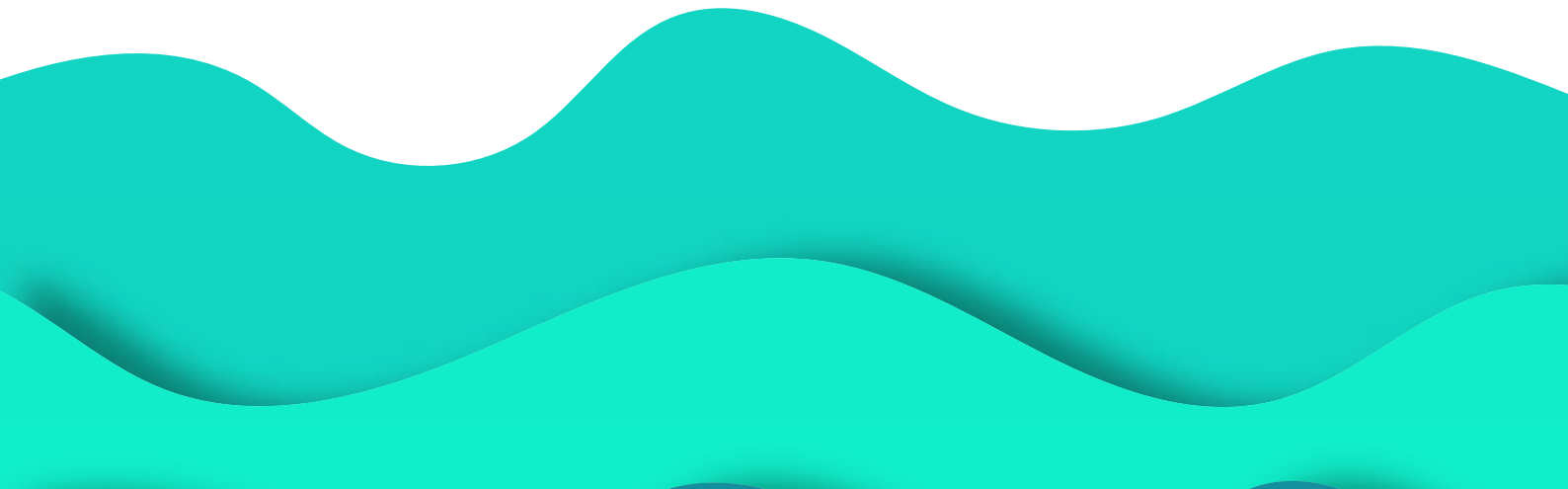
Round 2: Protocol hunt

- In this round, the remaining teams will need to scavenge for clues that will lead them to the room in the final round.
- The first three teams that collect all of the clues will be the finalists for the event.

Round 3: Escape Room

- The finalists will be trapped in the room.
- They must find their way out by solving simple experiments that will lead them to the key that solves the mystery.

Rules and Regulations:

- Participants can enter the event only as a team of 2 members.
- Usage of smartphones or any other gadgets are not allowed.

Judging Criteria:

- Two teams will be declared as winners.
- The organizers' decision will be final.
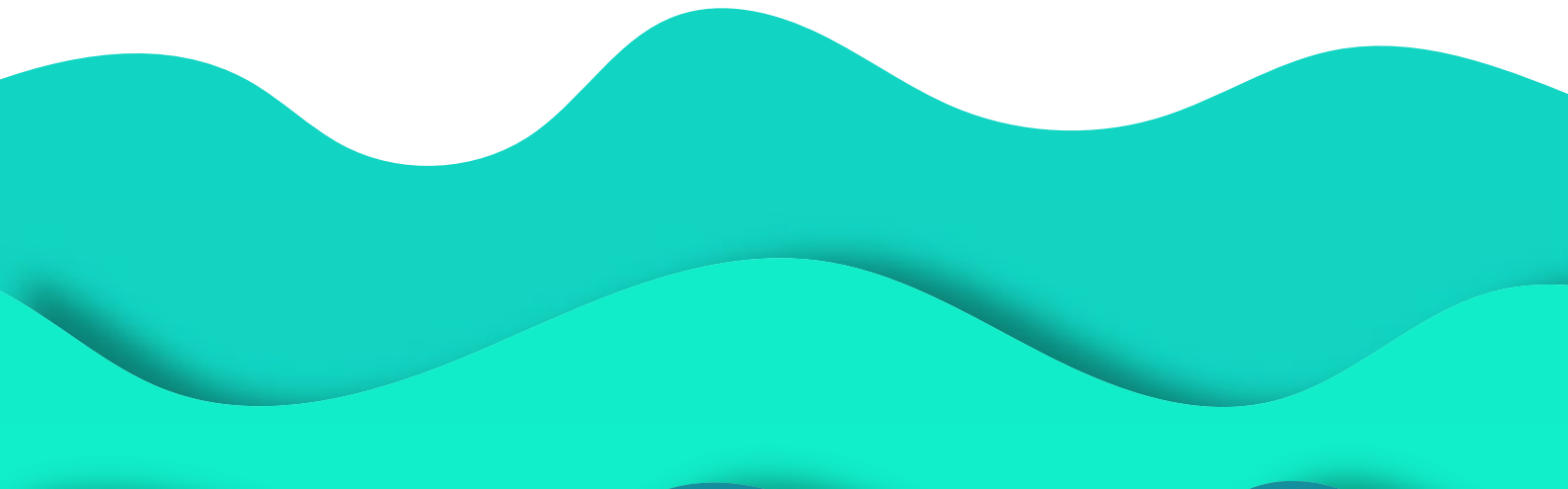
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Ever Hunt

About the event:

Join us for a fun filled day of science exploration and puzzle solving! In this interactive event,participants will be challenged to use their scientific knowledge and problem-solving skills to solve a series of puzzle and challenges.

Event Details:

Round 1: Puzzle Round

- Each team will be given a puzzle to solve and one person from the team need to solve the puzzle.
- A total of 5 minutes will be given to complete this round.
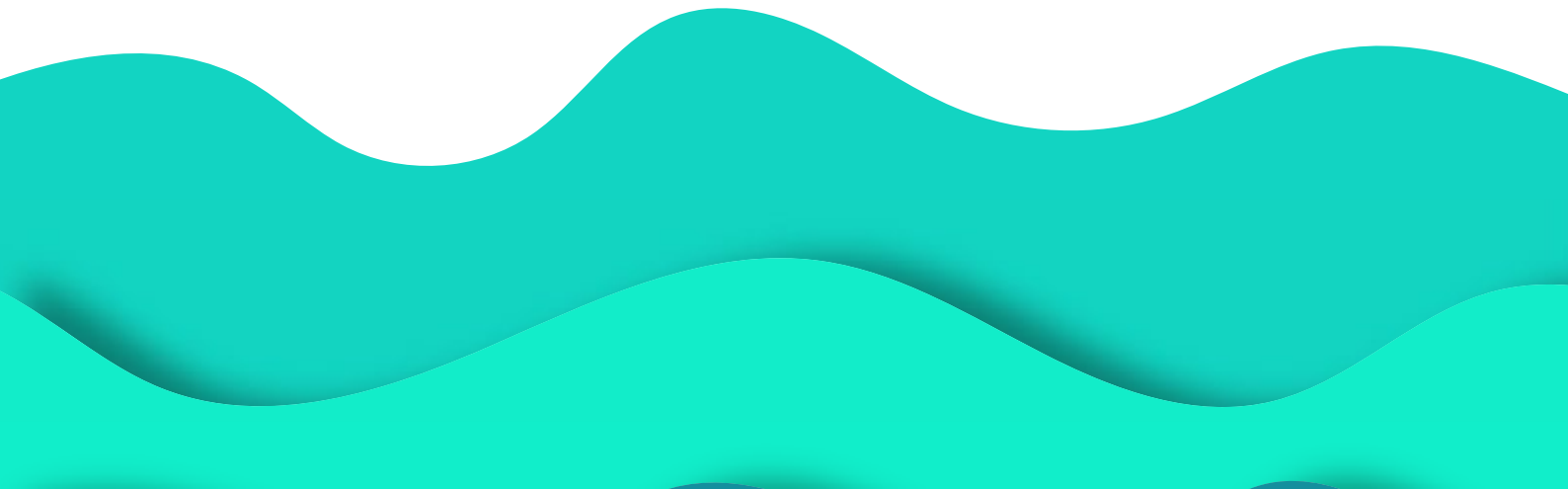- Top 10 teams completing the puzzle in minimum time will be selected.

Round 2: Hidden Object Round

- This will be a hidden object round where one of the team members needs to find all the objects given.
- A total of 30 minutes will be given to complete this round.
- Only 3 teams that can gather all the objects in less time will be allowed to proceed to the final round.

Round 3: Experimentation Round

- Two members from a team need to perform a series of biology experiments.
- Team completing the experiment early with more accuracy will win.

Rules and Regulations:

- Participants can enter the event only as a team of 3 members.
- Use of smartphones are not strictly prohibited.
- Time guidelines to be strictly followed.

Judging Criteria:

- Top 10 teams completing the puzzle within the given time will qualify to the next round. Top 3 teams finding maximum objects will qualify to the final round.
- Team completing the experiment in less time will win.
- The organiser's decision will be final.
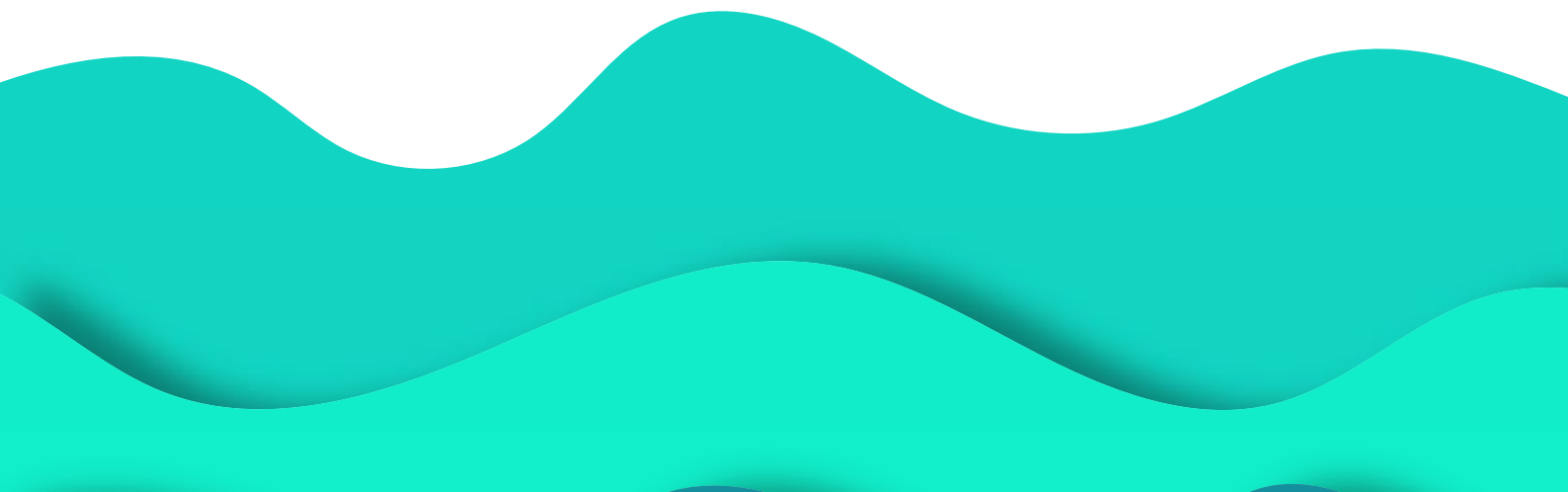
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Intellectium

About the event:

"To expect the unexpected shows thoroughly a modern intellect."
It's always the small pieces that make the big pictures. Here is a chance for you to solve the puzzles and to bring out the ideas in a paper by using your creative and competitive thinking skills.

Event Details:

- Write an original paper on any research topic related to Civil Engineering, Mechanical
- Engineering, Electrical & Electronics Engineering, Electronics & Communication Engineering, Computer Science, or Information Science Engineering.
- The paper presentation should be in the IEEE latex double-column format.
- The abstract must be mailed to intellectiumevent23@gmail.com by 3 days prior to the
- event.
- The Power Point presentation that the contestant will be presenting should be mailed a day prior to the event to avoid any kind of technical issues during the event
- Two hard copies of the research papers must be brought on the day of event
- Oral presentation with PowerPoint should be presented for a maximum of 6 minutes.
- Question and Answer session by the judges will be held for duration of 2 minutes.

Rules and Regulations:

- Time restrictions must be strictly adhered to, and any extension can lead to deduction of marks.
- Participants can enter the event only as a team of 3 members, and must be of same college. · The paper presented must be original.

- Papers submitted can be review papers or paper written after a certain amount of original research.
- The decision of the judges will be final.

Judging Criteria:

- The judgment will be carried out on the basis of presentation skills and creativity on paper.
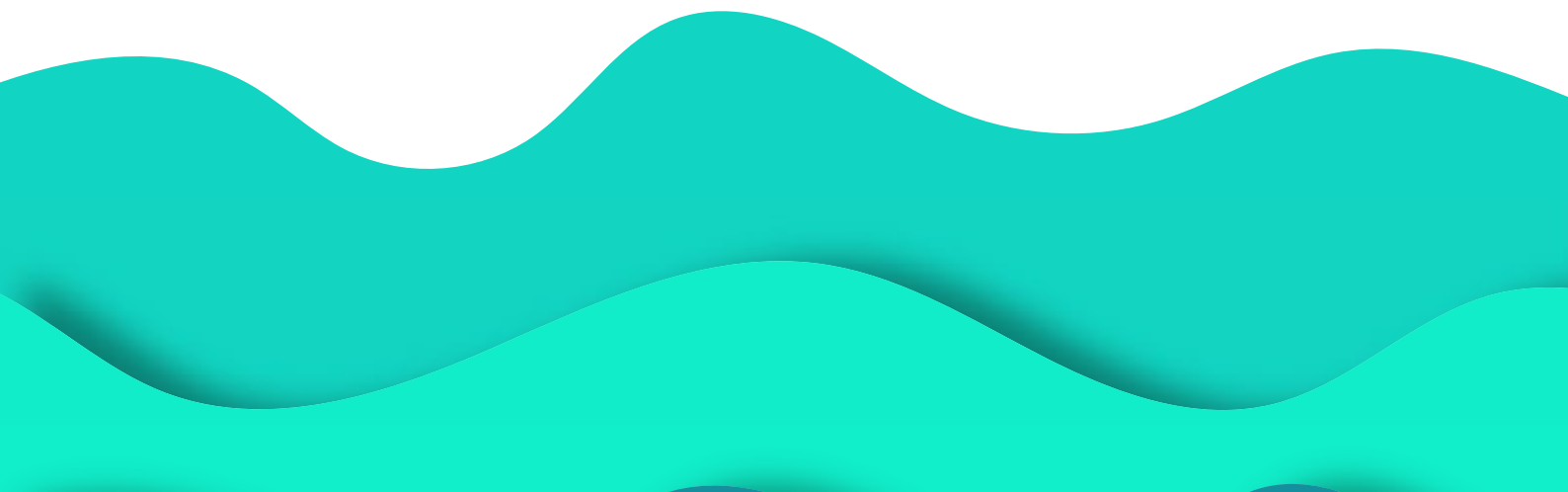
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Lakshman Rekha

About the event:

A competition played by one or two teams at a time, with each team consisting of one Wireless Bot.

Build a bot capable of racing on a track following the path of the arena in the shortest period of time.

Rules and Regulations:

- Every team must consist a minimum of 3 and maximum of 5 members.
- Each round will have a different map which will be disclosed on the day of the event.
- Round specific rules will be explained just before the start of that particular round.
- All the rounds will have black line/trajectory on white arena.
- One robot cannot be shared by two or more teams.
- Robot cannot be ready-made.
- Once a robot has crossed the start line it must remain fully autonomous, else the team will be disqualified.
- The width of the trajectory of the arena is approximately 3 cm.
- The recommended dimensions for the bot are 20cm x 20cm.
- Participants should arrange their own batteries, and charging equipment's.
- The robot must remain intact until results are announced.
- The verdict of the judges is considered final and no arguments will be entertained.

Judging Criteria

- The judgment will be based on build, efficiency, speed and time taken of and by the bot.
- Score = (Time taken to reach finish line) + (penalty).
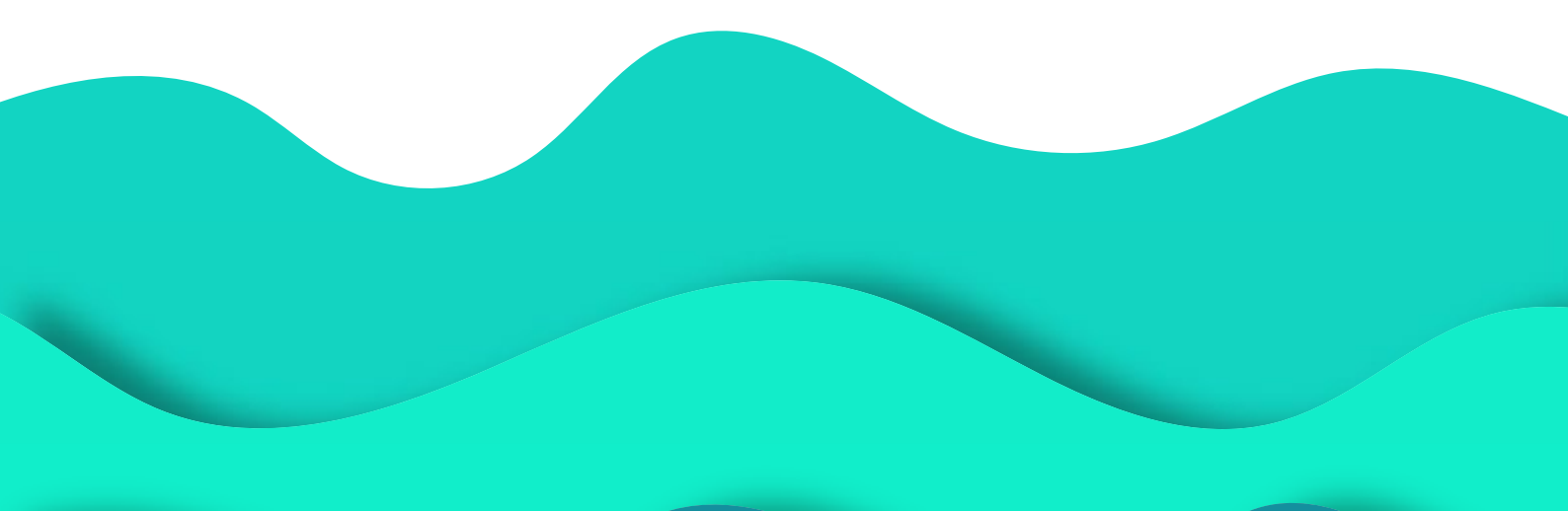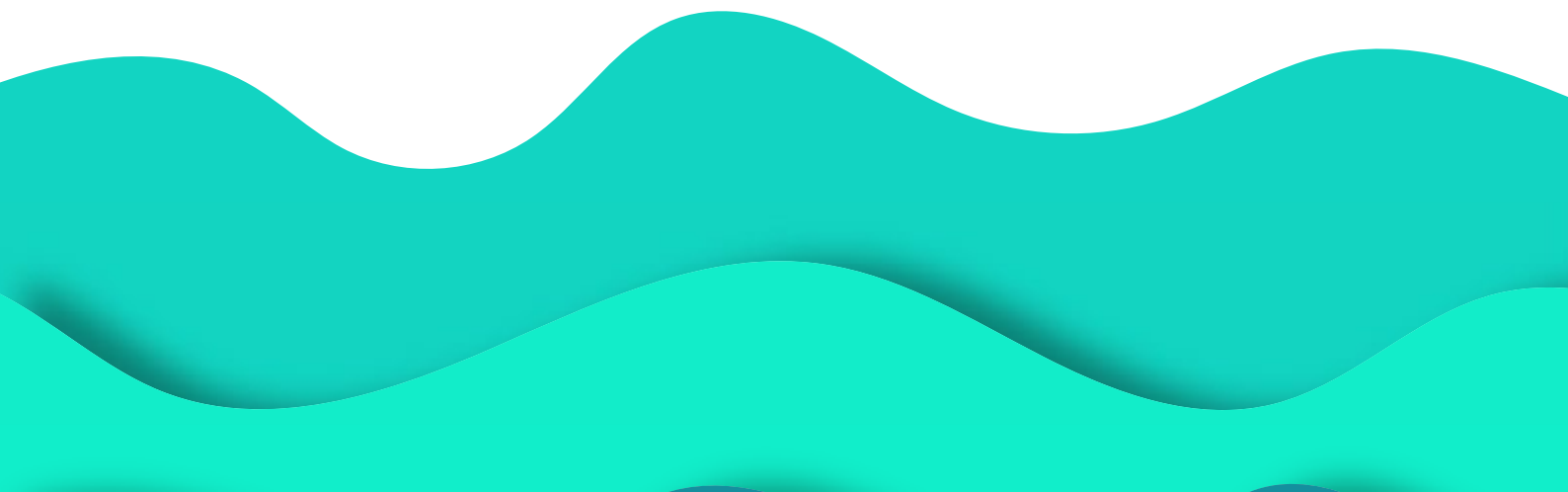
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Perplex

About the event:

Do you know a little more biology than "Mitochondria is the power house of the cell" and a little more chemistry than "A mole is equal to 6.022*1023 atoms?" Then you are in for a treat with Perplex. Come push your knowledge, task handling capabilities, and time management skills to the limit with perplex.

Event Details:

Round 1: Preliminary Screening

- Quizzes and crossword puzzle comprise of questions related to chemistry and biology.
- The top 8 teams will be selected for the next round.
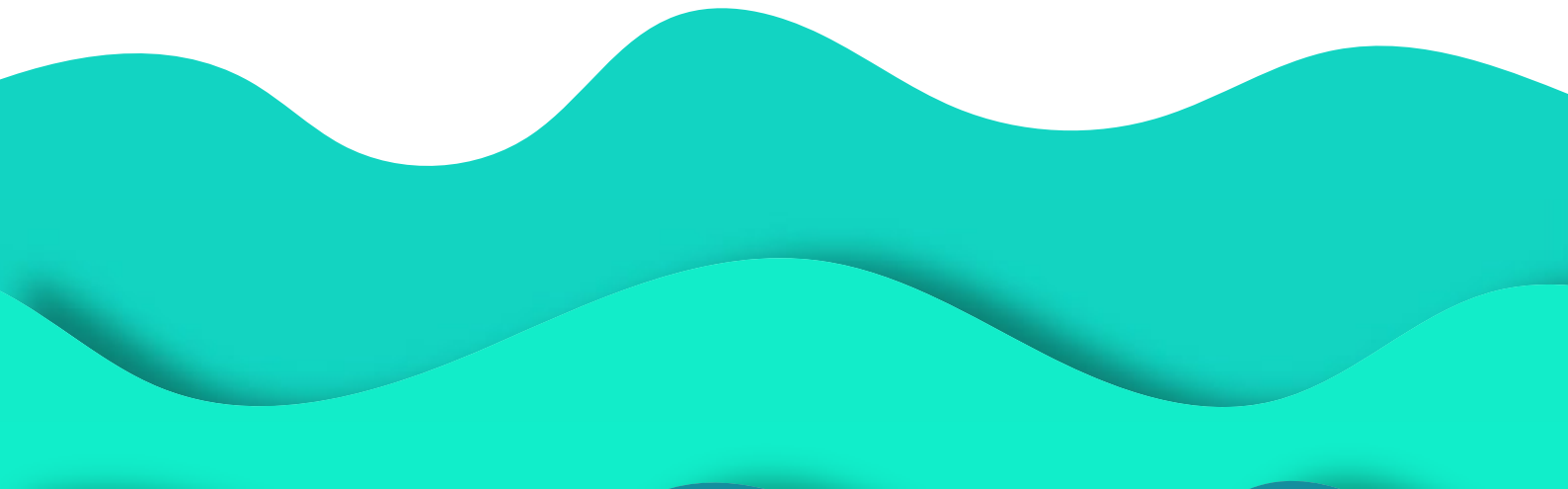
Round 2: Instrumentation Round

- Small tasks related to basic lab instruments.
- Based on the accuracy and performance of task points will be given.
- Four teams will be qualified for the next round.

Round 3: Experimentation Round

- A time-based round. Teams will be given a set of experiments to be completed at the earliest.
- The team which completes all the given experiments first shall be the winner.

Rules and Regulations:

- Participants can enter the event only as a team of 2 members.
- Any number of teams can participate in preliminary round.
- Obey the volunteers as they guide you.
- Participants should carry all the stationary items for the first round.

- Materials and procedures for all the experiments will be provided.
- Lab equipment should be handled with care.

Judging Criteria:

- Each round has its own judging criteria.
- The top eight teams scoring the highest pointers in round one will proceed to round two.
- In the second round, the top four teams will be selected based on the handling of the
- Equipment and the accuracy of results.
- In the third round, judgement will be based on the time and accuracy of results.
- Judge's decision is final.

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Locked In Reality

About the event:

'Locked in Reality' is an exciting technical treasure hunt & escape room event that challenges participants to use their programming and computer skills to decipher and solve complex puzzles related to a virus outbreak. So, come, feel the thrill with your team of 3, while putting your technical and problem-solving abilities to the test!

Event Details:

Round 1: Technical Escape Room

- Teams will be locked in a room and given a set of clues to solve.
- Clues will require participants to use their programming skills & knowledge to decipher and crack the code.
- The teams that escape the room in the fastest time will qualify for the next round.
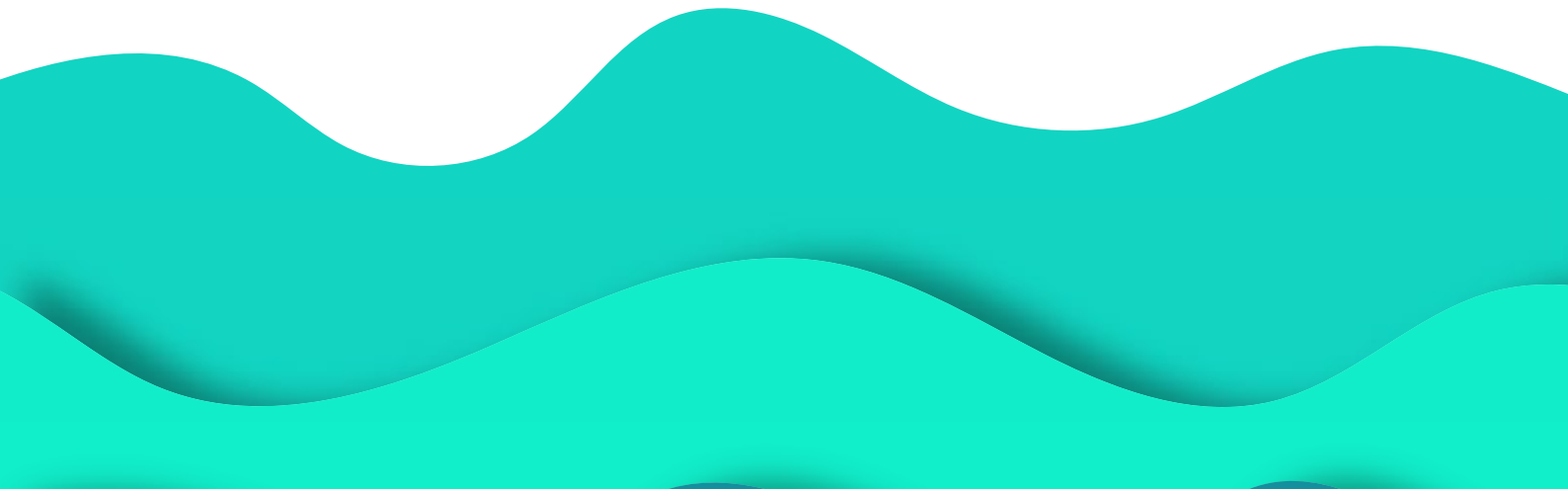
Round 2: Technical Treasure Hunt

- Each team will be given a trail of clues to solve, requiring participants to use their
- computer skills & knowledge to decipher them.
- The team to reach the destination first to find the treasure, is declared the winner.

Rules and Regulations:

- Participants should not engage in any behaviour that is unsafe or violates any college policies or regulations. If found so, organizers can disqualify the participants.
- Participants should respect each other and the event organizers.
- The event organizers will provide all necessary equipment and materials.

Judgment Criteria:

- The team that reaches the destination first and finds the treasure will be declared the winner.

Organizer Details:

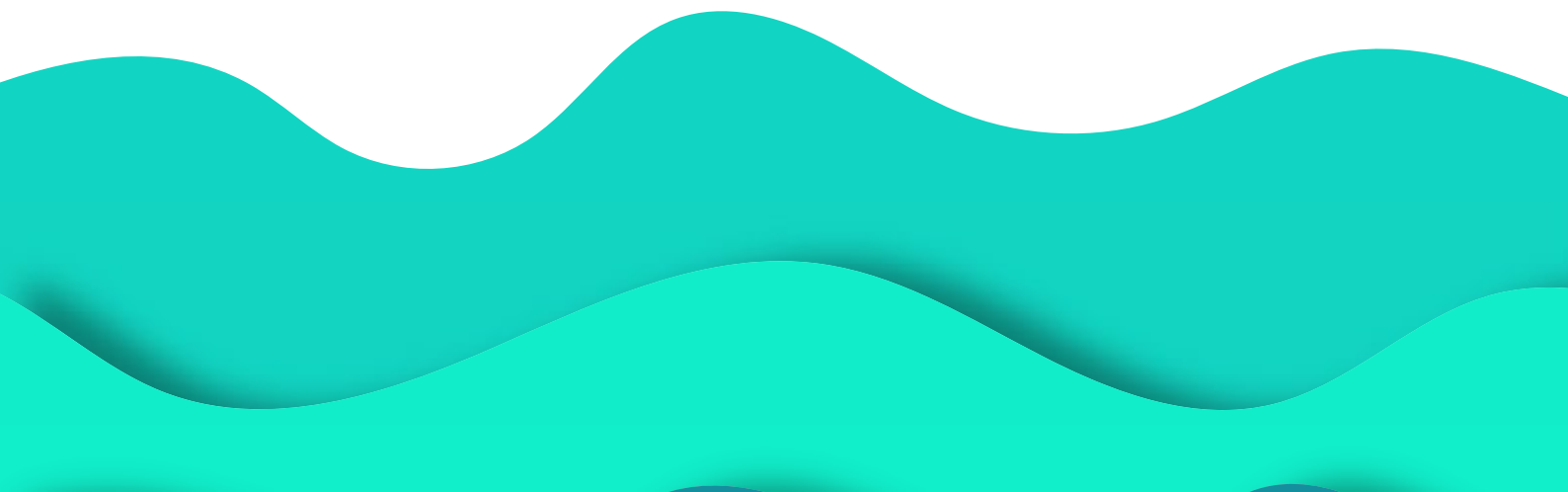Parth Gupta
+91 9305406894
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Jai Kishan K C
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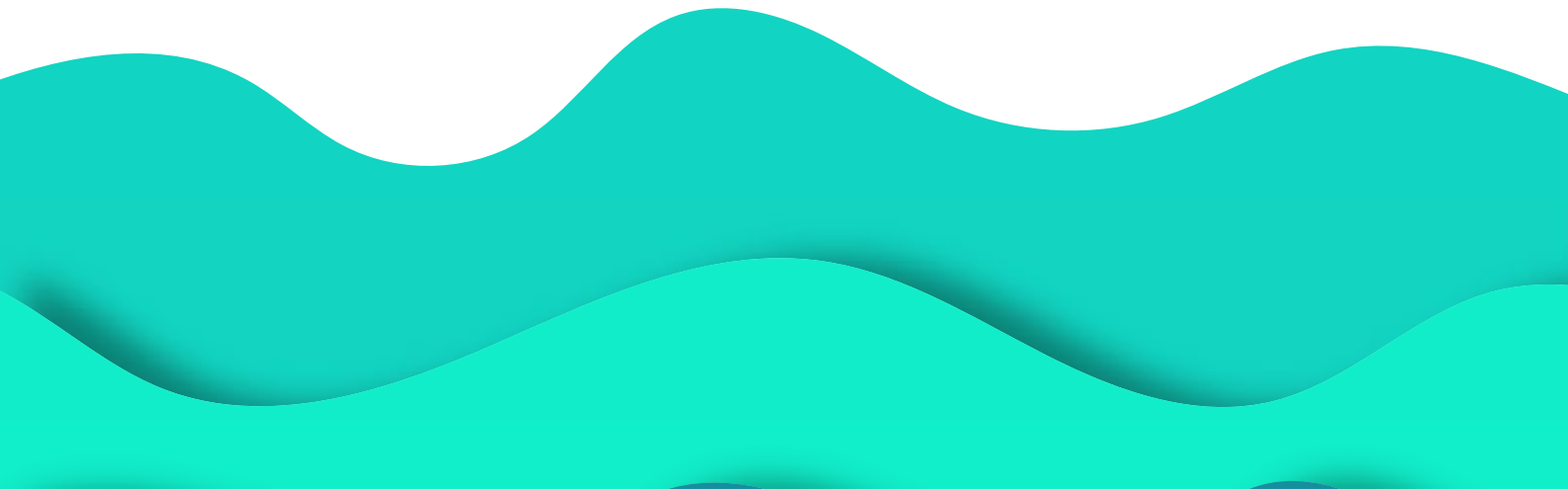
Pitch Pit

About the event:

Pitch Pit is an exciting event that offers aspiring entrepreneurs a platform to showcase their ideas and receive valuable feedback from seasoned investors and business experts. This event presents an outstanding opportunity for entrepreneurs to expand their network and increase exposure for their ideas, while also allowing investors to discover promising new businesses and potential investments. Combining their experience with your creativity, the possibilities are endless. Don't wait any longer, take the plunge and pitch your way to success!

Event Details:

Round 1: Technical Poster Presentation

- Teams will have 60 minutes to prepare a one-page technical poster (1m x 1m) on the day
- of the event.
- Posters must be submitted within the given time limit.
- Team and member identification must be excluded from the posters to avoid
- disqualification.
- Top 14 teams will be selected to advance to Round 2.

Round 2: Beta Idea Release

- Teams must submit a 2-minute video of their idea within 2 hours of Round 1 results
- announcement in MP4 format.
- The video should be of good quality for proper judging and must be prepared before the event.
- Posters and videos will be uploaded on an Instagram page, which will be informed by
- the organizers at the venue.

- Top 7 teams will be selected based on Instagram likes and jury decision marks (50-50 ratio).

- In case of a tie, the team with the highest points from judges will win.
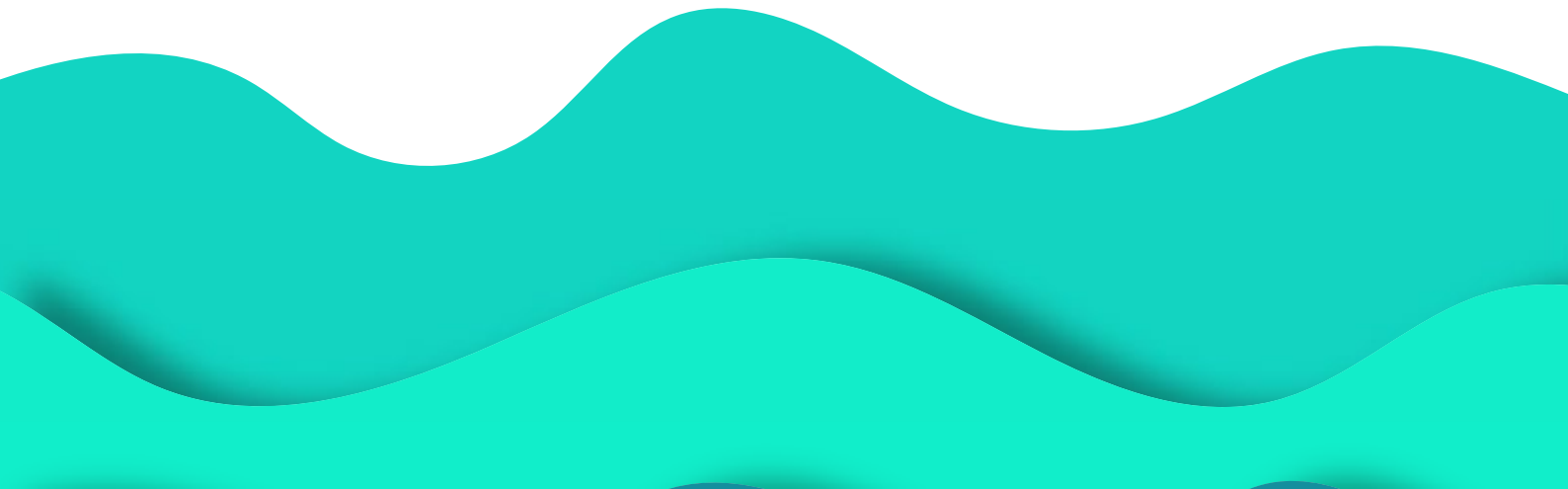
Round 3: Idea Presentation

- Teams must make an 8-minute PPT presentation and technical pitch to the jury, followed by a 4-minute Q&A session.

- Presenters must not promote any existing products, companies, or resources during the presentation.

- Team and member identification must be excluded from the PPTs, except for the first slide containing the idea/product name.

- PPTs must be submitted to the organizers one hour before the event.

- Only one member is allowed to present, while the other two may assist with slide changes and participate in the Q&A session without orally identifying themselves.

- The top 2 winners will be announced.

Rules And Regulations:

- Registration for the event will be open until one hour prior to the commencement of the event.

- The idea presented by each team must be technically related to the field of Engineering.

- Teams must consist of three members.

- Each team will be assigned a unique identification number by the organizers on the day of the event.

- Plagiarism in any form will lead to immediate disqualification.

- The decisions made by the judges will be considered final.

Judgement Criteria:

- Idea needs to be related to Problem solving in Engineering Field
- Creativity and uniqueness of the idea

- Soft skills and presentation
- Thorough knowledge about the product/idea
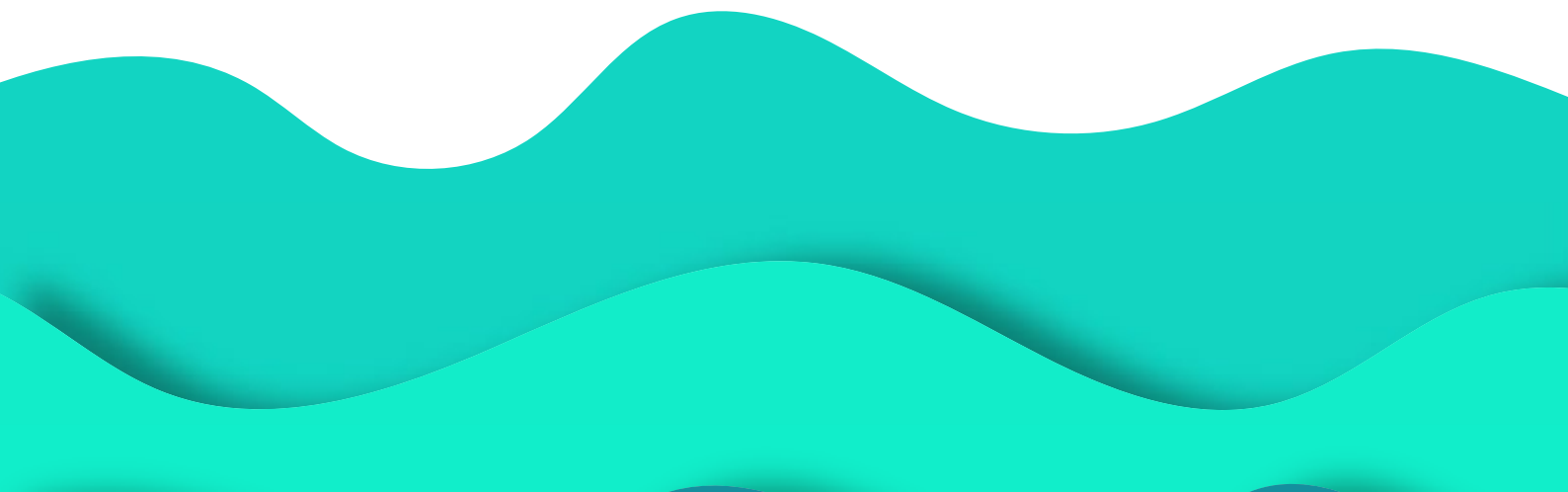
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Queriverse

About the event:

Queriverse is an event focused on showcasing participants' skills in database management. It is a team-based competition where groups of two compete by demonstrating their proficiency in technical rounds related to database management, utilizing platforms such as MYSQL, MS SQL, Oracle and DB2. This event recognizes the importance of DBMS as a crucial technical requirement in contemporary engineering fields.

Event Details:

Round 1:

- This round will feature a technical database quiz.
- The quiz will comprise of multiple-choice questions, True/False statements, fill-in-the-blank questions, and matching questions.
- Time limit: 45 minutes
- The questions included in the quiz will cover various topics related to database management, including commands, schemas, queries, types, and other pertinent terminologies.
- There will be tie breaker questions, which will be evaluated if in case of a tie.

Round 2:

- The contestants must complete a set of tasks involving the following topics:
    - o ER to Relational mapping.
    - o Database design by Normalization
    - o Inference rules problem solving
    - o Serialization problems
    - o Writing constraints on an ER diagram and reconstructing it based on a given story.

- The ones who provide the most accurate answers in the fastest time possible advance to the next round.

Round 3:
- The contestants would have to utilize the provided online platform to solve the
- given queries.
- Winner will be declared based on total score.
- If a tie arises, the submission time will be considered to decide.
- Time limit: 2 hours

Rules and Regulations:
- A team should have 2 members.
- The use of cell phones or any other electronic gadgets are prohibited.
- Communication with neighbouring teams is not allowed.
- Organizers have final decision in case of conflicts.

Judging Criteria:
- Accuracy
- Speed
- Efficiency
- Subject knowledge

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Robo Race

About The Event:

Come let your robots do the running and your skills do the talking in the Robo Race this Incridea.
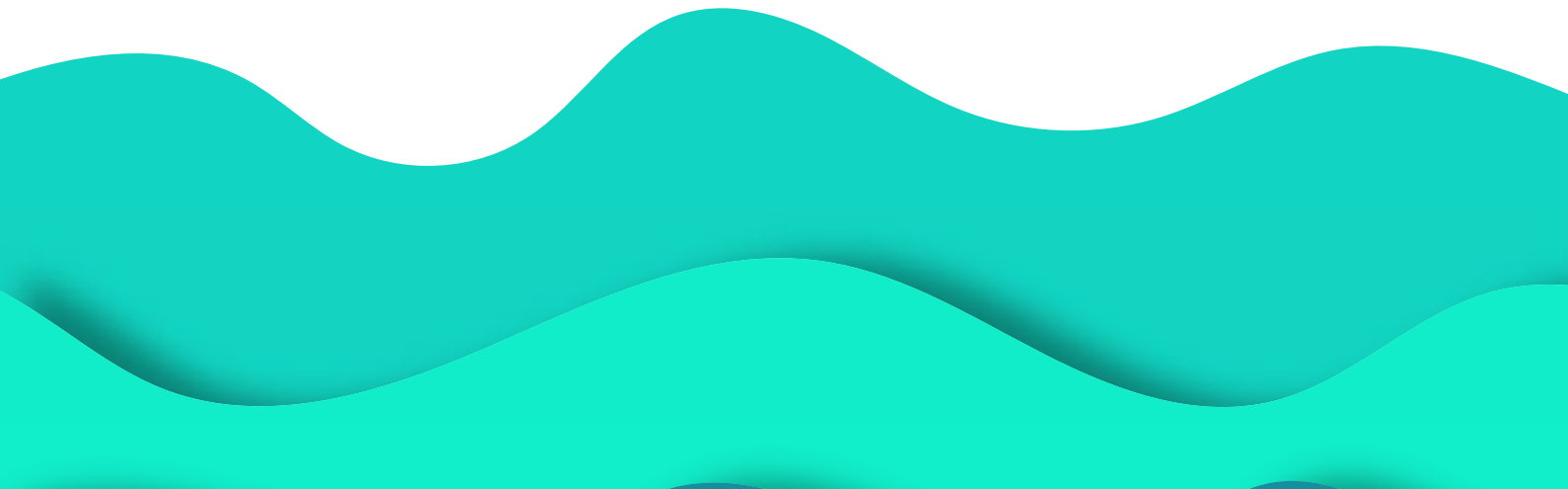
Event Details:

Round 1:

- A race bot will have to travel in a terrain with obstacles like humps, elevation, and the bot to cross the finish line the quickest will be qualified to the next round.
- If a bot topples or goes out of the track, then it needs to start over from the previous
- checkpoint.

Round 2:

- A bot will face several difficult terrains and will have to perform few tasks, and based on the time taken to cross the finish line performing all the tasks, the winner will be declared.

Robot Specifications:

- The robot's dimensions should not exceed 30cm X 25cm X 25cm (l x b x h)
- The weight of the bot should not exceed 3kgs. However, a tolerance of 5% is acceptable.
- The robot can be powered on board or off the board.
- The potential difference between any two electrical points on the robot must not exceed more than 24 volts throughout the run.
- The coordinators will not be responsible for any kind of electromagnetic interference in wireless communication.

Rules And Regulations:

- Only students from the same college can form a team.
- You must present your college ID while registering.
- An individual cannot be a member of more than one team.
- A robot cannot be shared by two or more teams.
- The robots cannot be constructed out of ready-made kits available in the market.
- The robot should follow the specifications provided. Any deviation from the mentioned specifications will lead to disqualifications.
- No practice run will be allowed on the main track.
- Both wired and wireless bots are allowed.
- The team to complete the whole track in the least amount of time will be the winner.
- The structure of the robot must not be changed during the competition.
- If the robot falls off any obstacle or is immobile, it will be placed back at the previous checkpoint crossed with a penalty.
- Pulling the robot with connected wires on track will lead to disqualification.
- The robot should not be disassembled until the results are declared.
- The time measured by the organizers will be final.
- Team limit: 4 members
- The final decision lies in the hands of the coordinator. Coordinator reserves the right to change the rounds and the rules on the day of the event.
- If the participant misbehaves or does not obey the rules and regulation of the event, the coordinators have the right to disqualify the participants.

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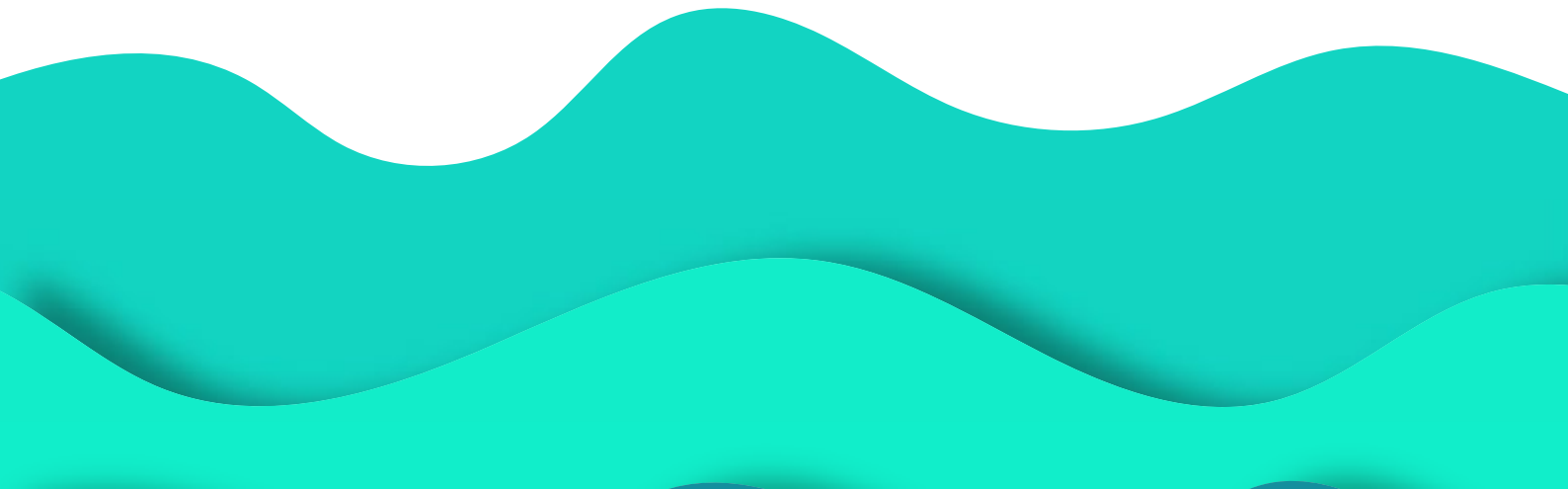
Robo Soccer

About the event:

Memorable events such as Messi's notable debut for Barca, Ronaldo's triumphant hat trick during his homecoming, and Chhetri's iconic goals in the blue jersey have left a lasting impression. However, it is time to embrace innovation and elevate your bots to the same level of excellence as legendary athletes such as Ronaldo, Beckham, and Messi, thus shaping a new era of excellence at Nitte. Robo soccer: when the players are made of bolts and bytes instead of bones and muscles!

Event Details:

Round:

- In the beginning, a toss will decide the first hold over the ball. The winner of the toss will get possession of the ball at the centre of the arena, whereas the opponent will have to defend the post.
- The match will consist of two halves.
- The duration of each half will depend on the type of match as follows:
    - o Initial knockout matches: 2 minutes
    - o Quarter and semi-final: 5 minutes
    - o Final: 5 minutes
- In case of a draw, extra time of two minutes will be given.
- Registration fees – Rs.250 per bot (excluding Incridea registration fees)

Bot Specifications:

- Bots can be wired or wireless. Wireless bots should have a minimum range of 12 feet.
- Wires must be sufficient to reach all corners of the arena.
- The potential difference between any two electrical points on the robot must not exceed more than 12 volts throughout the run.

Bot Dimensions:

- Length <= 30 cm
- Breadth <= 30 cm
- Height <= 30 cm (5% tolerance allowed on length, breadth, and height)
- Weight: 5 kg (Tolerance of 10%)

Arena Specification:

- Will be revealed on the day of the event.

Rules and Regulations:

General rules:

- Maximum of 4 members and minimum of 2 members per team
- Members of the team must belong to the same institution.
- Students from different colleges cannot form a team.
- Maximum of 3 teams are allowed from each college (does not apply to home college)
- The students must carry valid student ID cards of their college which they will be required to produce at the time of registration.

Specific rules:

- The soccer bot can only transform to its size at the beginning.
- It cannot be divided into multiple parts later.
- Once the weight of the bot is finalized, no modifications to the weight will be allowed.
- The weight of the bot will be checked before starting each match.
- Each team will be given a time span of 2 minutes at the beginning of each half to make any changes or modifications to the bot (modification in weight is not allowed).
- At the beginning of the match, the bot must touch or hit the ball within 10 seconds. If it fails to do so, the opponent can move their bot.
- If the bot becomes immobile during the match, the team will first be given 60

seconds to fix it without any loss of points.

- If the team fails to fix it in 60 seconds, another 60 seconds will be given at the expense of 1 point.
- If the team does not repair the bot within this time, then it will be disqualified.
- No stalling of any kind is allowed.
- All the bots must have their own power supply.
- Bots will be analysed by the referee before each match. They will select or reject the
- bots, taking into consideration the rules and dimension limits.
- The match will be paused in case of any entanglement of wires of both bots. If the ball is immobile for 10 seconds, then the game will be reset, and the ball will be declared as a common ball.
- The ball may not be lifted in the air by the bot.
- In case only one team is disqualified, the opponent team wins by default.
- The decisions taken by the referees will be final.
- In case of any disputes, the decisions of the referees or event managers will be final.
- For participation, each team should have their own bot of specified dimensions.
- Ready-made kits are not allowed.
- A team is not permitted to compete with more than one bot during one match.
- Only 2 members of each team may be present at a time in the arena.
- If the bot is wired, one member will be the controller of the bot, and the other will hold the wire.
- The structure of the robot should not change during the competition (e.g., if you have a wedge at the front, you can't convert it into a claw or vice versa).
- The organizers will not be responsible for any kind of electromagnetic interference in the wireless communication.
- One member of the team must be present near the arena, or the room provided at any given time.
- Teams must be ready before the mentioned time.
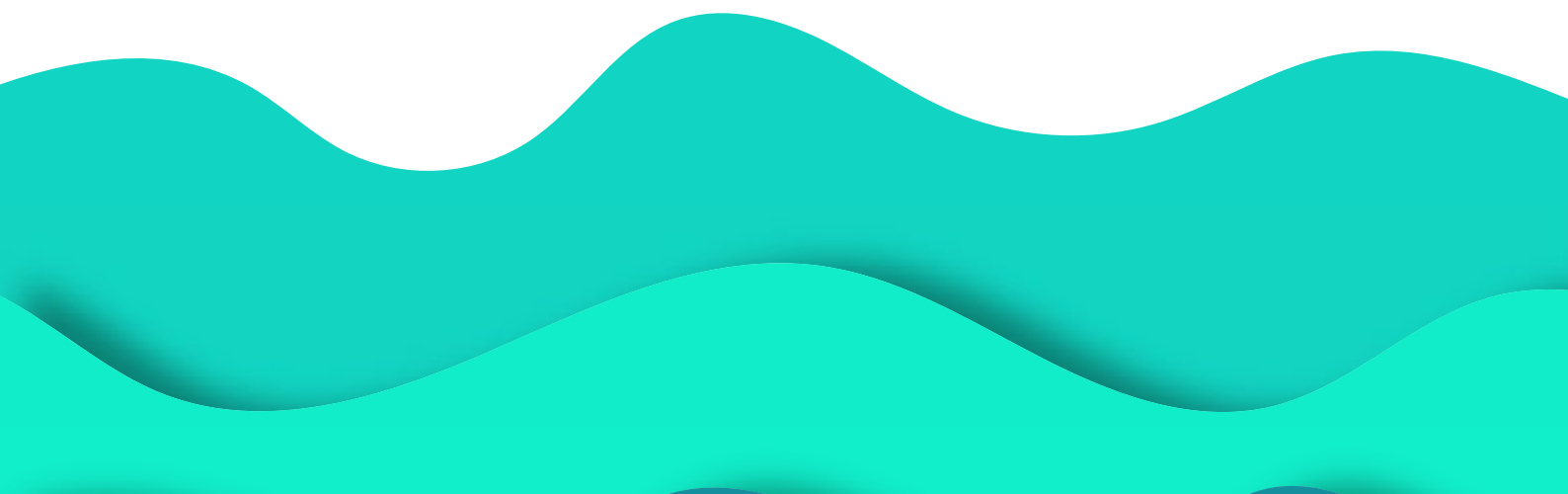
- A warning will be given after every 2 mins of calling the team, on the third call the team will be disqualified.
- The bot should not be disassembled until the results are declared.
- If a foul is committed, and a goal occurs before the play is restarted for the foul, the goal is not counted.
- Pulling the bot with connected wires on the arena will lead to disqualification.
- All the decisions taken by the organizing team will be deemed final, and no further
- changes will be encouraged. They will hold full authority to change any of the above
- rules as per the circumstances.

Judging Criteria:

- Each goal scored by a team will result in 4 points being awarded.
- If the bot causes major damage to the arena, the ball, or the opponent bot, 2 points will
- be deducted.
- If the bot hits the ball out of the arena, 2 points will be deducted from the responsible bot.
- A warning will be given for not following the rules and 2 points will be deducted for each subsequent warning.
- The winner of the competition will be declared based on the points scored.
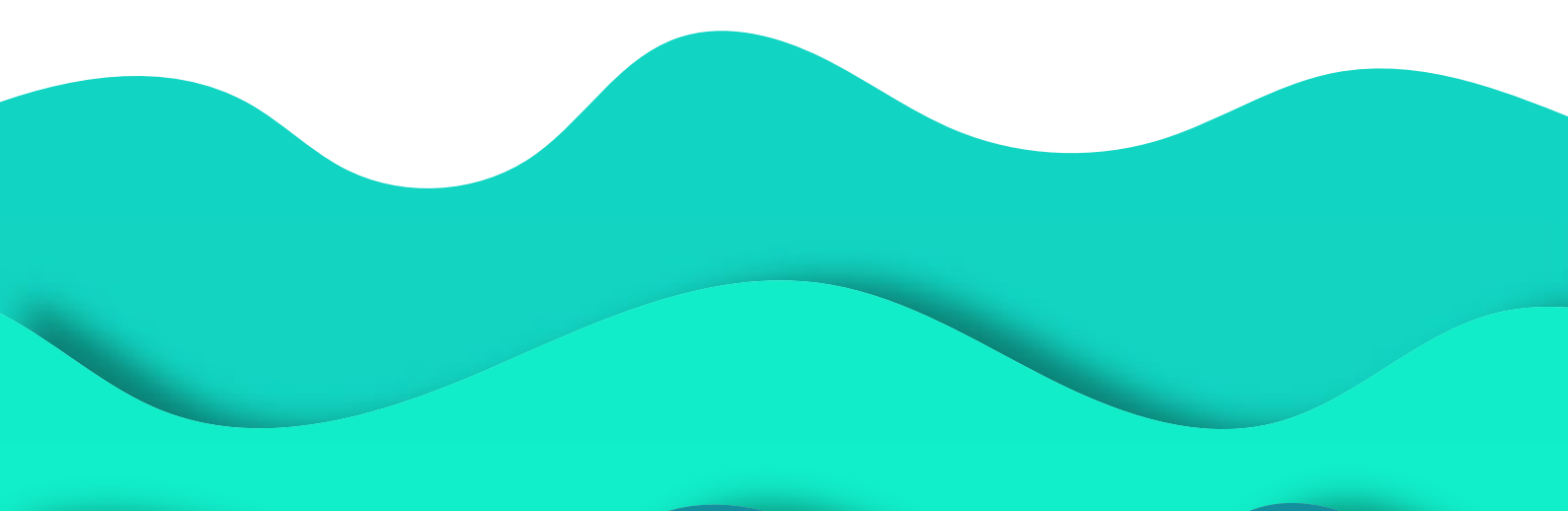
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Sandometry

About the event:

Are you ready to showcase your exceptional abilities in geometry and foundry sand manipulation? Join us for an exciting challenge that requires the highest level of crafts-manship and ingenuity. This task demands expertise in geometric principles to create an intricate mould model that will undoubtedly demonstrate unparalleled results. We invite you to prove your god-like creation skills and take on this challenge, which promis-es to be a highlight of the event.

Event Details:

Round 1:

• The first round will be a picture quiz.

• It will test your knowledge about the foundry and mechanical tools.
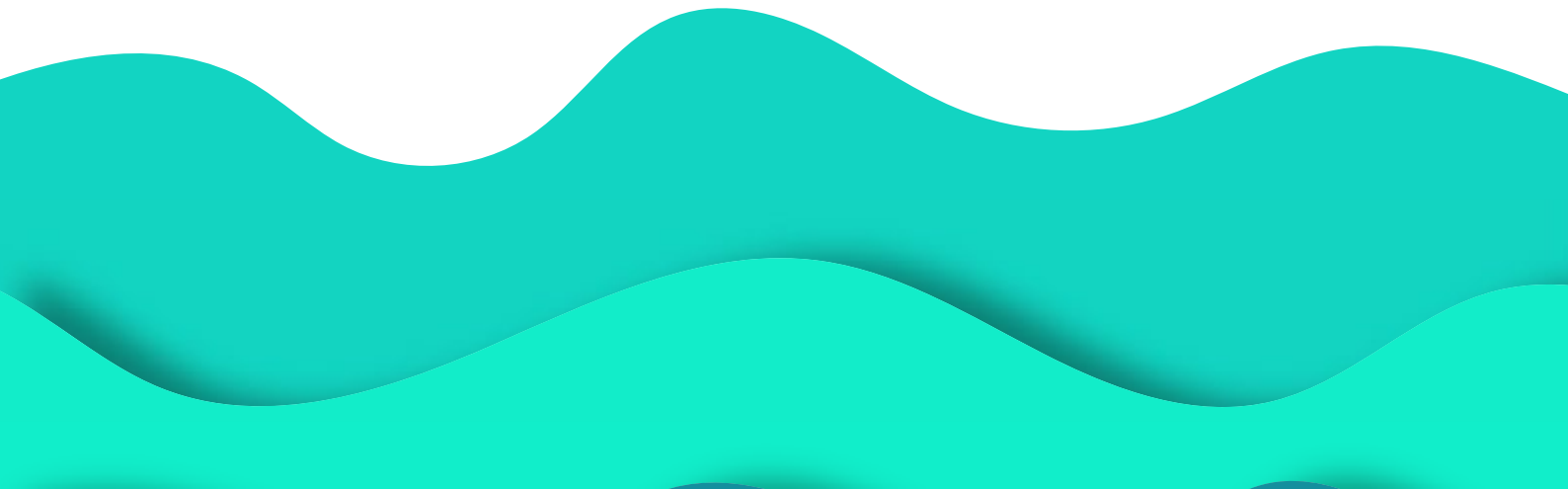
Round 2:

• Find the volume of given complex 3D model.

Round 3:

• The third round will involve foundry modelling.

• Tool usage demo will be given.

Rules and Regulations:

• Each team must have two members.

• Only teams that achieve a passing score in round 1 will move on to round 2.

• The team that can calculate the volume of a given 3D model in the shortest time in-terval will advance to round 3.

• The materials required for round 3 will be supplied.

• The judge's decision is final.

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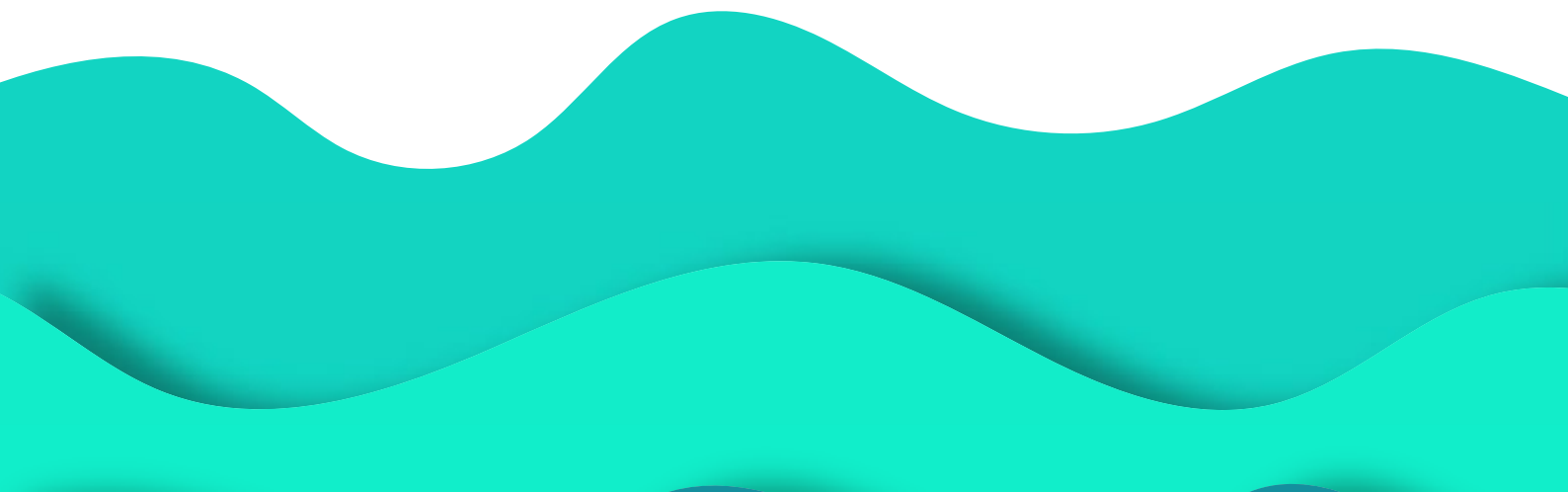9902520806

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Sherlocked

About the event:

Don your trench coats and magnifying glasses. Work your brain to its full potential as you journey through all the facts and information and emerge victoriously. An event to portray how erudite and witty you are to read between the lines. Do you have what it takes to unlock the SHER-LOCKED?

Event Details:

Round 1: The East Wind is imminent

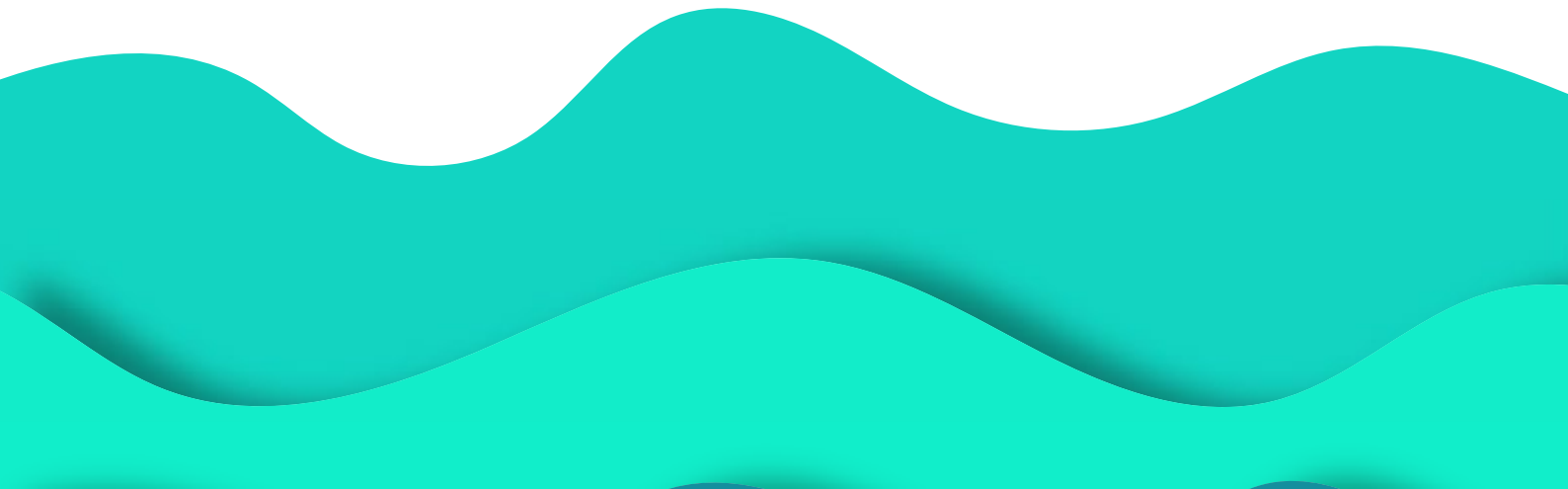"The east wind is coming to get you" and only the clever survive.

- Includes a set of mystery cases, puzzles, and simple questions on aptitude and general knowledge.
- Top 8 teams shall be shortlisted for the next round.

Round 2: Be on the lookout, will one lead to another!?

- The participants will have to perform a set of tasks and go in search of clues that will take them a step closer to solving the murder mystery.
- Top 4 teams will advance to the final round "The Beginning is the End!"

Round 3: The Murder Mystery!

If you've made it this far, don't you think you can make it till the end!?

- The final quest is on! Ignorance of obvious things can cost you your final output! Are you a keen observer? If so, then go ahead and solve this final round. Let's meet at the decrypted state.
- What is it that you think you possess to unravel the mystery? Crack the cryptic and provide justice because that's what a detective does.

Rules and Regulations:

- Participants can enter the event only as a team of 2 members.
- Only students pursuing an engineering degree are allowed to participate.
- The teams must adhere to the spirit of healthy competition.
- Use of calculators and mobile phones isn't allowed unless specified for the final round. The decision of the judges will be final.

Judging Criteria:

- Round 1: Top 8 teams with the highest scores will advance to the next round.
- Round 2: The first 4 teams to complete all the tasks will advance to the next round to solve the murder mystery.
- Round 3: Decrypt the message, find the murderer and VICTORY!!
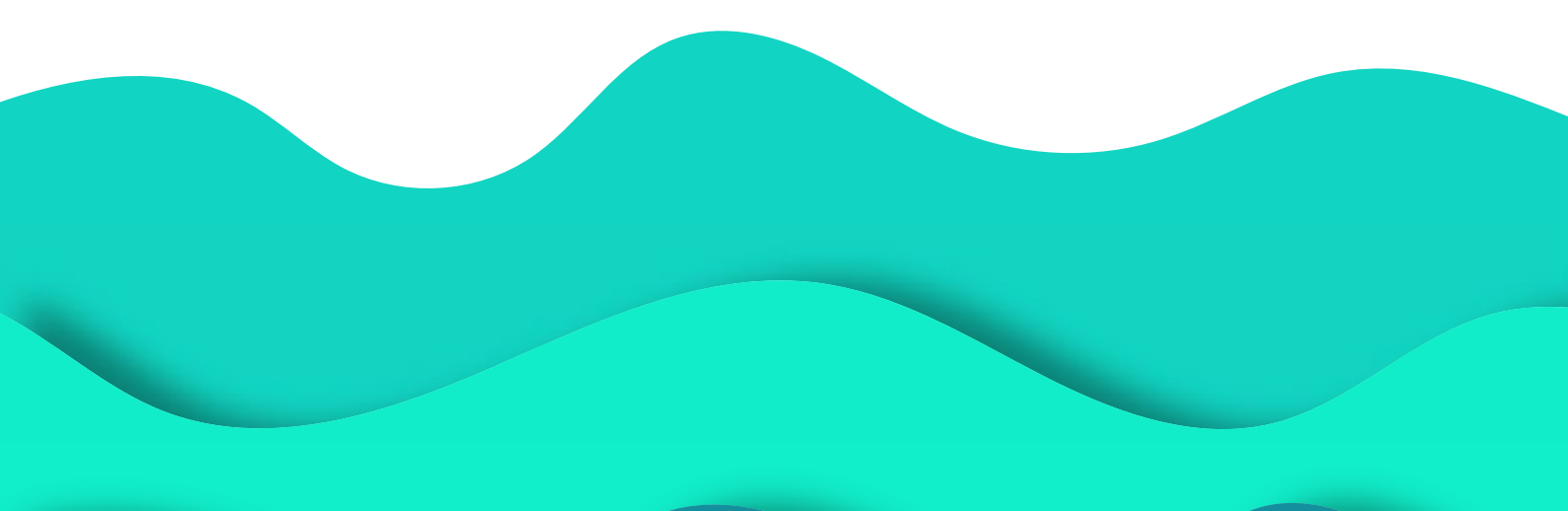
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Shortcut Showdown

About the event:

The Keyboard Shortcut Competition tests speed and efficiency in using shortcuts across common software applications. Multiple rounds focus on applications like Microsoft Word and Excel. Participants complete tasks using only keyboard shortcuts, earning points for speed and accuracy. The competition is open to all skill levels, providing an opportunity to improve and challenge oneself.

Event details:

Round 1: Beginner

• Text typing: Participants could be asked to type out a sample paragraph or create a new
• document using keyboard shortcuts.
• Basic application usage: Participants could be asked to open and close basic applications such as Notepad, Calculator, and Paint using keyboard shortcuts.
• File management: Participants could be asked to create, move, and delete files and
• folders using the keyboard.

Round 2: Intermediate

• Window management: Participants could be asked to arrange and switch between open windows using keyboard shortcuts, etc.
• Text editing: Participants could be asked to copy and paste text, format text using styles and fonts, and manipulate text in applications such as Microsoft Word and Excel.
• Advanced file management: Participants could be asked to use keyboard shortcuts to perform advanced file management tasks such as renaming multiple files at once or using the file search function.

Round 3: Advanced
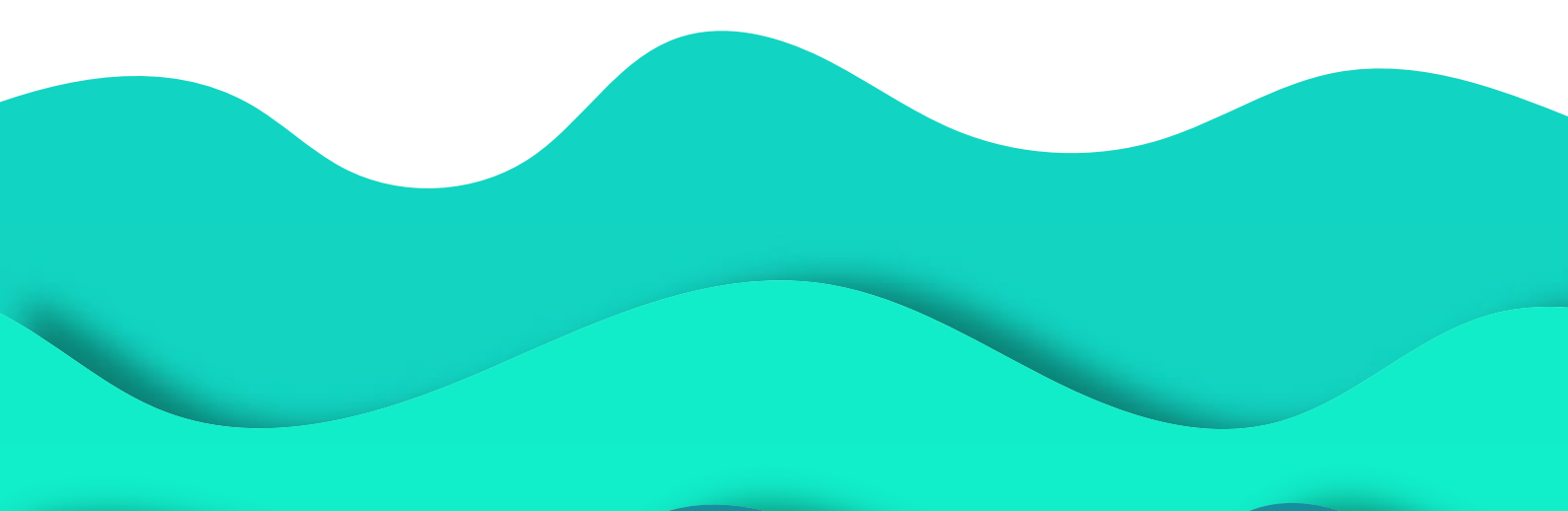
- Email management: Participants could be asked to manage and organize their email inbox using keyboard shortcuts.
- Virtual desktops: Participants could be asked to create and switch between virtual desktops using keyboard shortcuts.
- Advanced text editing: Participants could be asked to use keyboard shortcuts to perform advanced text editing tasks such as using macros or performing advanced search and replace operations.
- Terminal usage: Participants could be asked to navigate and manipulate files in a Linux or Unix terminal window using keyboard commands.

Rules and regulations:

- Organizers will introduce random twists and challenges in the middle of the rounds.
- No collaborating or communicating with neighbouring contestants.
- Time constraints will be imposed on each round, depending on the complexity, and will be informed on the spot.
- There will be disabled keys/hidden keys in certain rounds.

Judging criteria:

- Accuracy
- Efficiency
- Speed
- Skill
- Multi-tasking
- Complexity

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Techtainment

About the event:

Techtainment is an event that will keep you on your toes while storming your technical capabilities.This event consists of four rounds, which is the combination of both coding and fun games.

### Event Details:

Round1: Quizzie – buzzie

- An aptitude test based on basic mental skills and simple technical questions
- The time allotted for the questionnaire will be 25 minutes
- The top 20 teams will be selected to go to round 2

Round 2: Techno-word cross

- Each Team will be given a technical crossword puzzle which they need to solve in the given time
- Those teams that find the most words will proceed to the next round
- The top 12 teams will advance to the next round

Round 3: Code Cup Pyramid

- The first player will be given the cups and it has to be arranged in a pyramid fashion. Once the pyramid is complete, code snippets will be given to the second player and is asked to solve it.
- The teams that complete this round in least time will proceed to the next round.
- The top 6 teams will be selected for the next round.
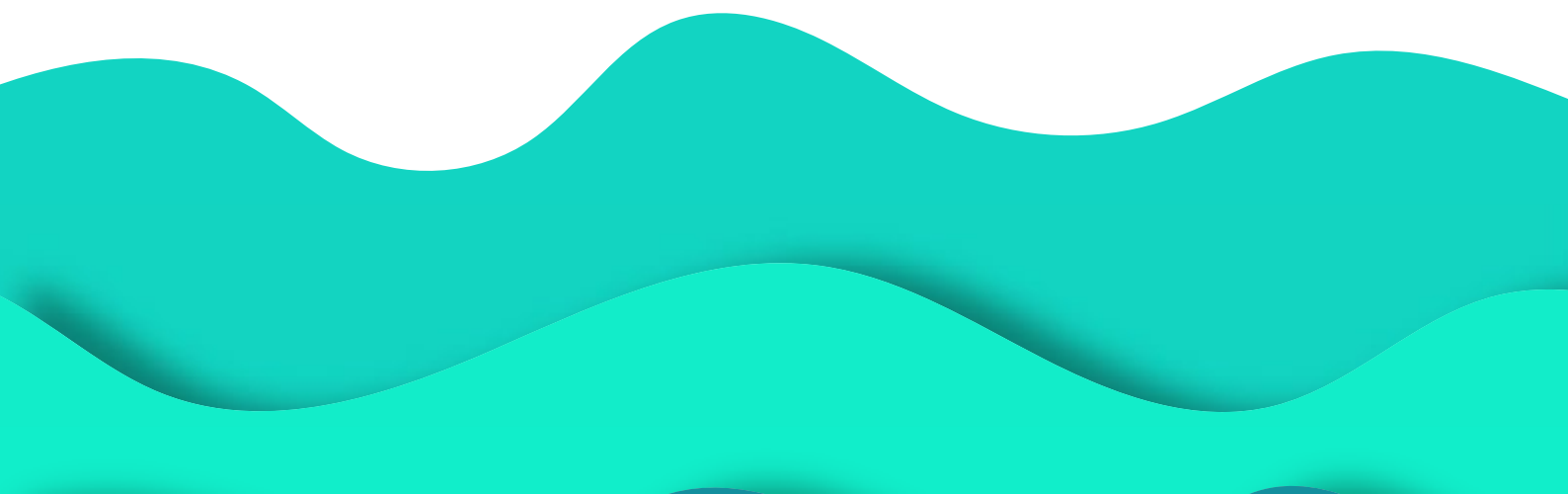
Round 4: Brainy Code Breakers

- The top 6 teams will be given a set of coding questions which they need to solve but before attempting one, they need to overcome an obstacle and then, they'll be allowed to solve the questions.
- Both the members of the team can solve the problem and the riddle.

Rules and Regulations:

- Participants can enter the event only as a team of 2 members.
- Any kind of foul play by any team will lead to disqualification
- Use of any electronic gadgets is strictly prohibited.
- Teams found hampering the progress of other teams in any manner will be disqualified
- Outsourced information is not allowed
- If there are any conflicts, then the decision of the organizers will be final
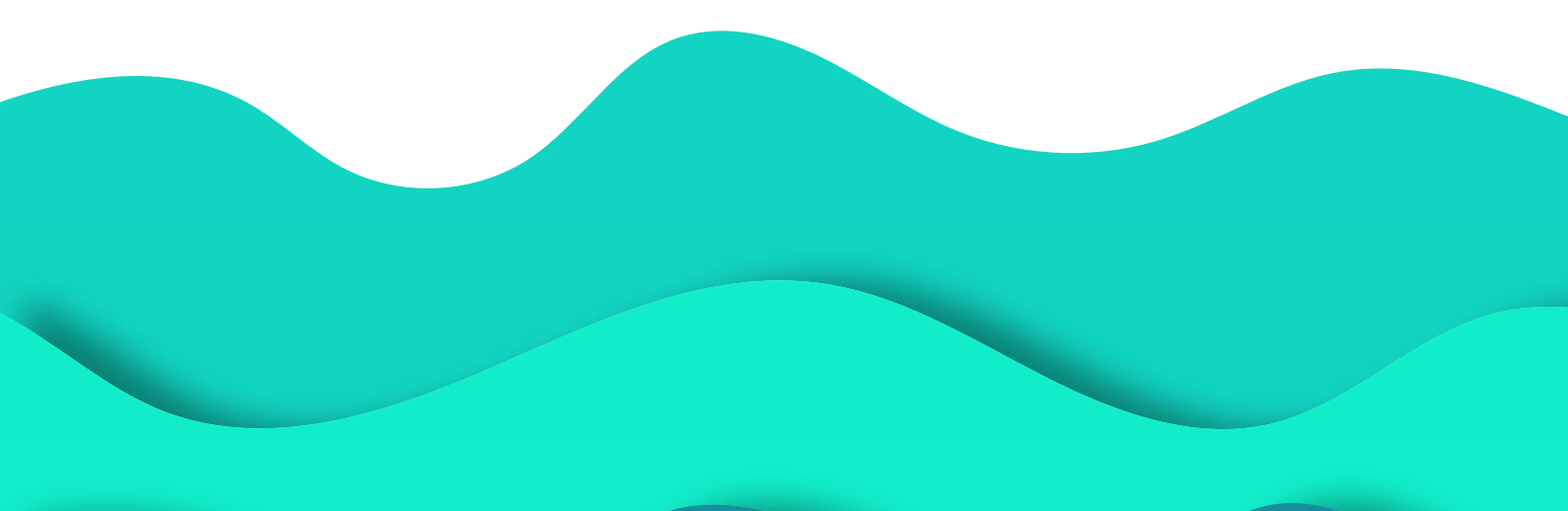
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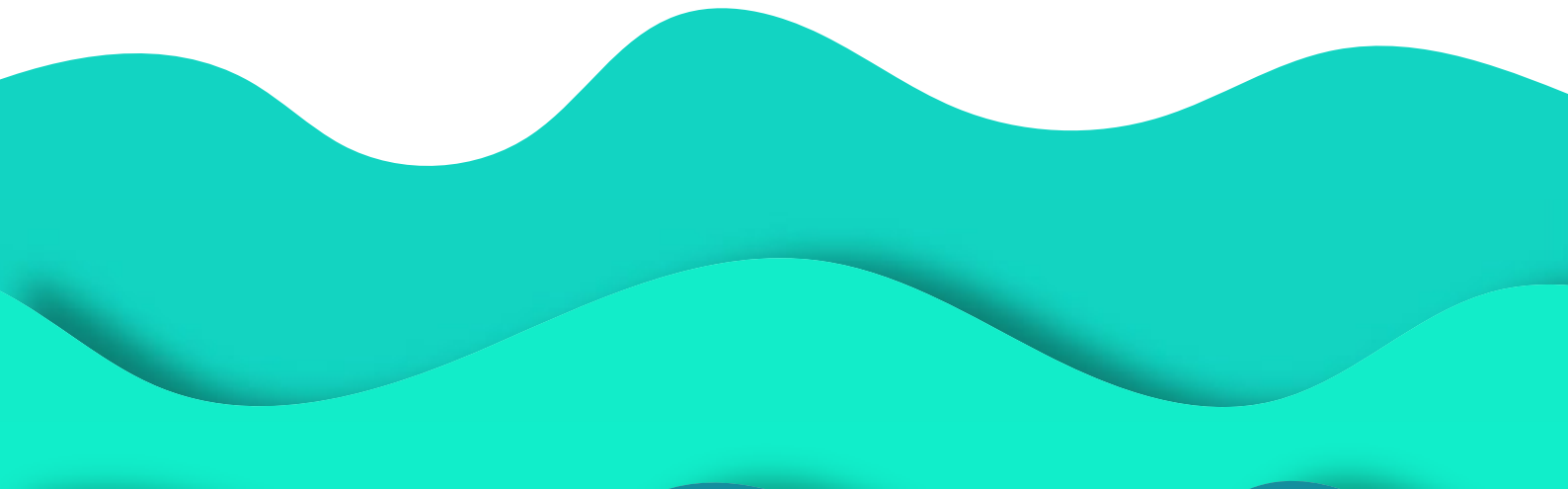
Webbed

About the event:

Creating a website may be a straightforward task, but designing a website that is visually appealing and user friendly requires a certain level of expertise. "Webbed" presents an ideal opportunity for web development enthusiasts to put their design and coding skills to the test. This competition, which consists of three rounds, challenges teams of two to showcase their abilities and creativity in web design.

Event Details:

Round 1: Preliminary Round or Aptitude Round

- A web development quiz centred around HTML, CSS, and JavaScript will serve as the
- criterion to select teams based on the points earned.
- The assessment will comprise of a total of 30 questions, and participants will have a time
- limit of 25 minutes to complete the quiz.
- The quiz will primarily focus on assessing the knowledge and proficiency of participants in these key areas of web development.

Round 2: Cloning

- During the second round, the teams will be required to develop a webpage that closely resembles the provided template.
- It is the responsibility of each participating team to accurately translate the given template into frontend code.
- Time constraint for this round will be 2 hours.
- The teams will be evaluated based on their ability to replicate the template within the given time constraints, and their scores will determine their eligibility for the final round.

Incridea

Round 3: Theme Based Round

- During the third round, the qualifying teams will be given a THEME to base their webpage design on.
- These teams will have to create a webpage from scratch within the given time limit of 2 and a half hours.
- The team whose webpage design is closely related to the given THEME will be given consideration.

Rules and regulations:

- The event is contested in teams of 2.
- Use of personal electronic gadgets are strictly prohibited.
- Organizers have final decision in case of conflicts.

Judging criteria:

- Accuracy
- Creativity
- Understanding of web development concepts
- Innovation
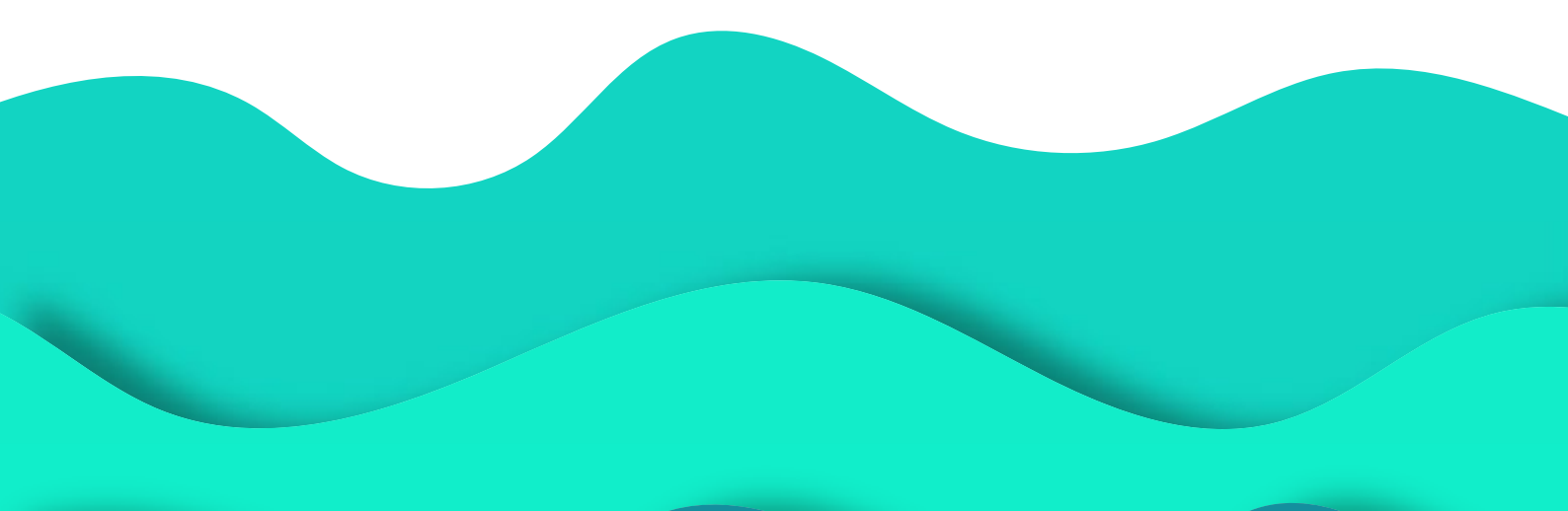
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Wired!

About the event:

Are you an electronics geek? Do you want to test your circuit building skills and be a winner? Then Wired! is the place you should be. Come, show us what you've got!

Event Details:

Round 1: Electro-puzzled

- A crossword puzzle, consisting of technical terms related to electronics.
- The teams should try to find the words in 20 minutes.
- Top 10 teams which have found the highest number of words will go on to the next round.
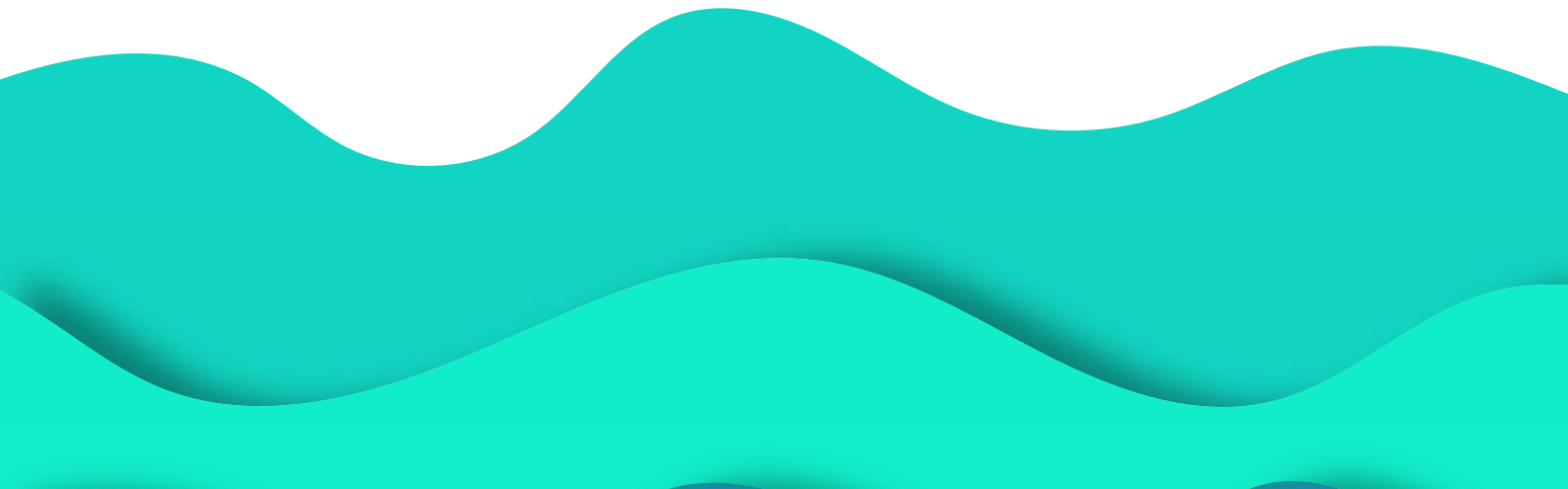
Round 2: Tech-charades

- The selected teams will be given a time duration of 3 minutes, one person of the team will be given terms related to electronics.
- The other person of the team should guess the term from the clues given by his teammate.
- The clues should consist of characteristics and applications of the term.
- Top 4 teams go to the next round.

Round 3: Debugged!

- The selected teams will be given 2 analog circuits with errors in it.
- The team which provides the desired output in the least time wins.

Rules And Regulations:

- This is a team event with each team consisting of only 2 members.
- All the teammates are required to be present for further rounds.
- Use of internet or any kind of external reading materials/textbooks will be strictly prohibited.

- College ID is compulsory.
- Organizers will contact the teams selected for higher rounds.
- Participants are expected to abide by the basic ethical norms and requirements of the event

Judgement Criteria:

- Participants will be judged based on the rounds by the organizers.
- Judging criteria varies in each round.
- In case of any complications the lecturer in charge would intervene to judge the qualifier round.
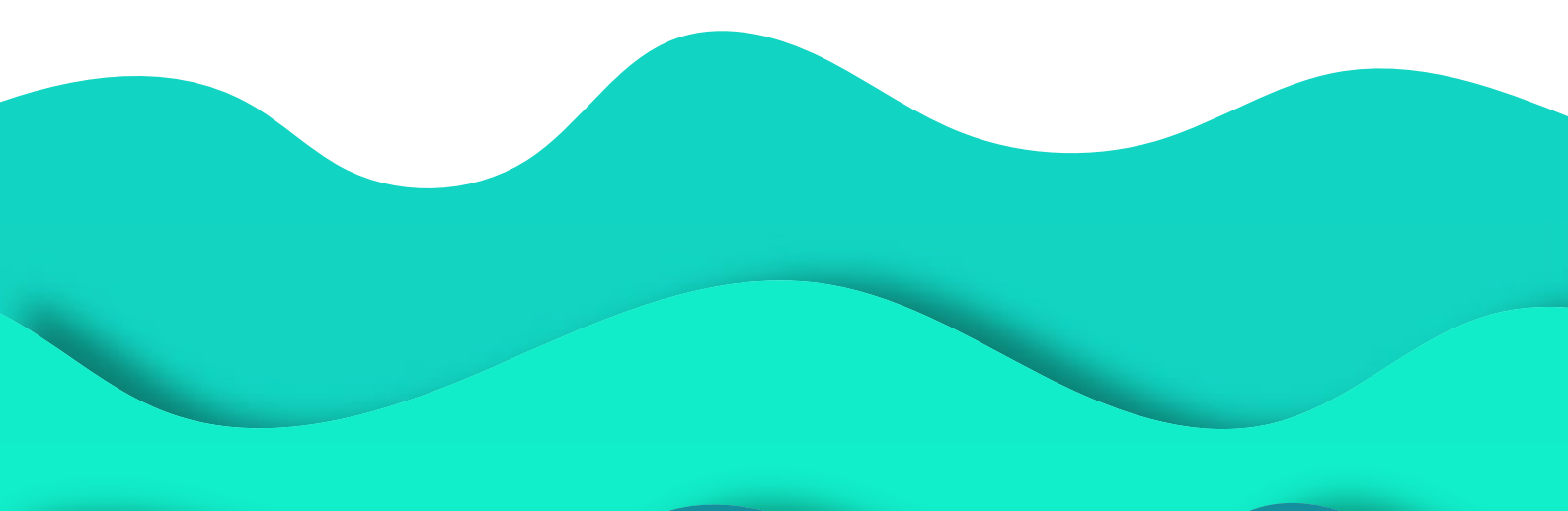
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XORdinary

About the event:

XORdinary is an event where you showcase your Logic design knowledge and in final round you rig up a Logic design circuit using given components in such a way that you get the required output.
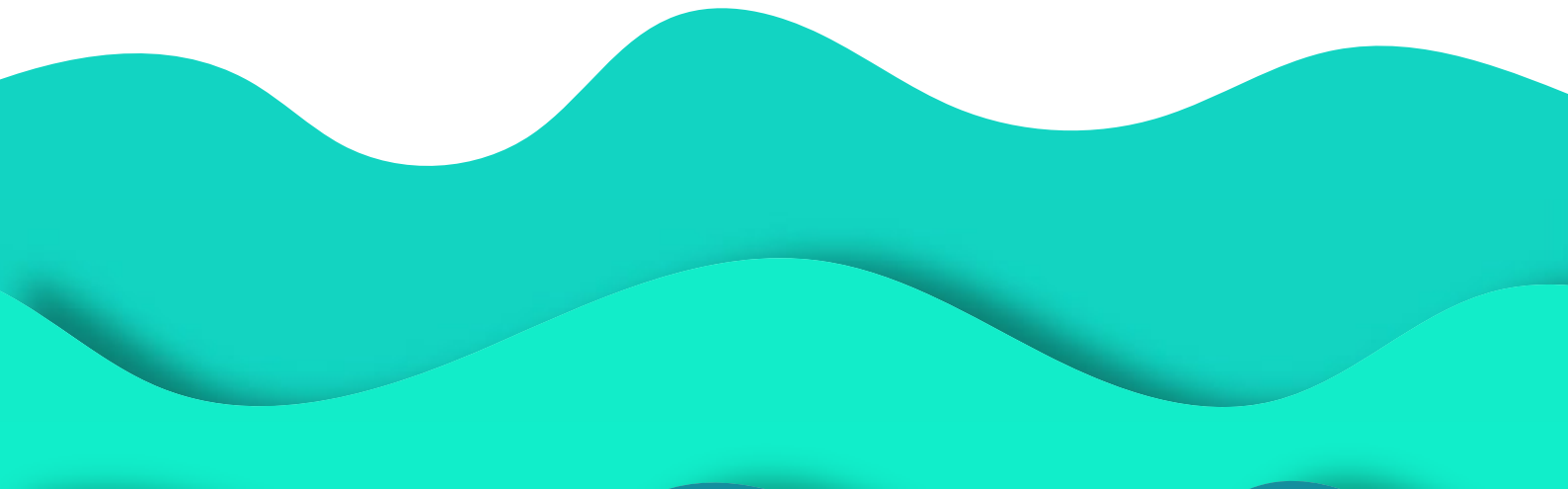
Event Details:

Round 1: Aptitude Round

- It will be an MCQ based written round.
- There will be 30 questions, to be answered in 30mins.
- The questions will be based on aptitude and DSD/LD.
- The teams which get most answers correct will proceed to the next round.

Round 2: Visual Round

- The teams will be given basic ICs and will be asked to identify the gates using trainer kits.
- The teams which identify most ICs in the shortest time will be selected for next part of the round.
- Round 3: Final Round
- In the final round, the teams will be asked to build a circuit and get the required output. The ICs and patch cords will be provided for rigging up the circuit.

Rules and Regulations:

- Participants can enter the event only as a team of 2 members.
- The event will consist of 3 rounds.
- The participants should bring their own calculator and multimeter if necessary.
- A4 sheets will be provided for rough work.
- The use of smartphones are strictly prohibited.

Judging Criteria:

- The judgement of first round will be based on the cut-off score, time taken and output produced by the circuit.
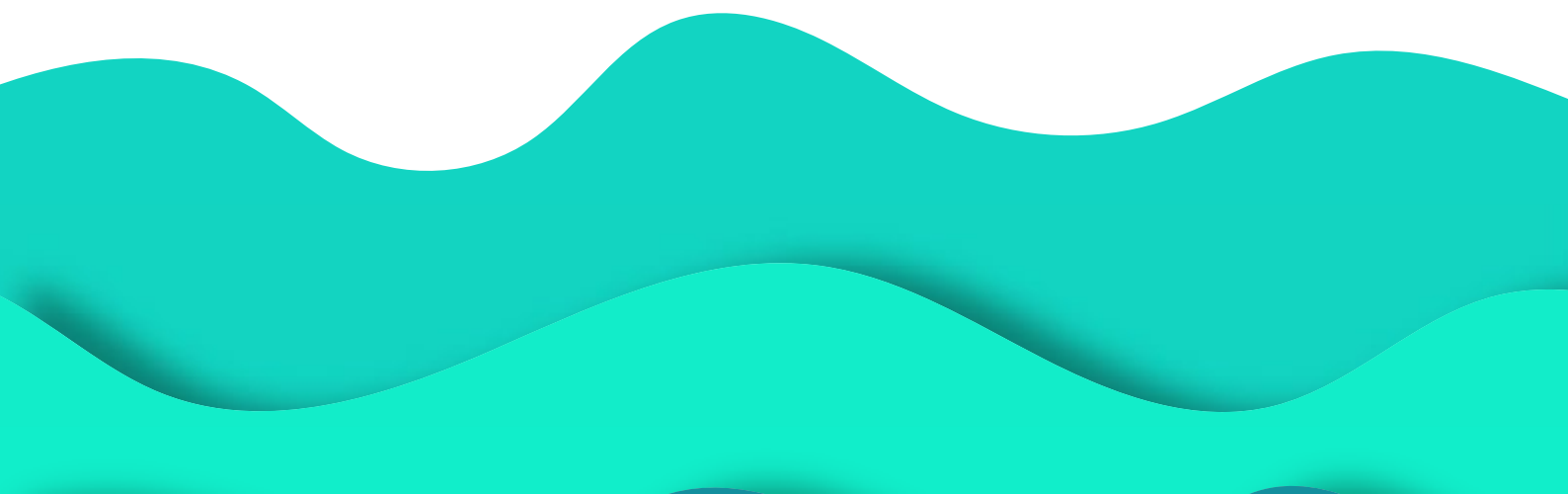
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Incridea
INNOVATE.CREATE.IDEATE

CORE EVENTS

Battle of Bands

About the event:

A golden opportunity awaits all the tremendous bands in Karnataka to win the ultimate showdown - **Battle of Bands.**

Rules and Regulations:

- The competition is open to all (students of undergraduate courses, postgraduate courses, and independent bands) provided every participant's age is or under the years of 30.
- All participants of the bands are required to submit a copy of their valid age proofs to the organisers.
- The Bands will be selected for the competition based on the videos provided.
- The lengths of the videos must be minimum of 2 minutes and maximum of 10 minutes.
- Upload the video to this given link: [Google Form Link]
- A Band can have a maximum of 10 members on stage with a minimum of 3 instruments (A drummer is a must).
- Each team will be allotted 5 minutes for sound-check and 15 minutes for the performance.
- Exceeding the time limit of 20 minutes will lead to negative points.
- All participants are required to be present at the venue 40 minutes before the
- commencement of the event.
- Slots will be picked 30 minutes before the event.
- Participants must bring their instruments; only a drum kit will be provided.
- Each member is allowed to represent only one band.
- Backing tracks and synthesized beats are strictly not allowed.

- Organisers hold the right to disqualify any band at their discretion without prior notice.
- Vulgarity and profanity will lead to disqualification.
- Decisions of the judges and the organisers will be final and binding.

Judging Criteria:

- The judgement will be based on, creativity, performance, musical quality, technical merit, band synchronization, stage presence, and overall performance.
- Bonus marks will be awarded for original composition, musical complexity, and theme integration.

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Couture

About the event:

Fashion is a unique platform of art to express and impress. Couture is the platform to showcase unseen, unforgettable and ultimate spectacle of all things fashion. So gather your team, work around a theme and strut down the runway.

Event Details:

Teams may send portfolio for the event only after receiving invitation through the mail.

Round 1: Portfolio Round

- The team leads should mail portfolios of all the models in the team.
- Portfolio should be submitted through the email liquidgoldnmamit@gmail.com.
- Last date to send the portfolio is April 17, 2023.
- The teams which are selected will be informed through email on or before April 20, 2023.
- Selection for round 2 will be based on the portfolios submitted.

Round 2: The Ramp walk

- The round where teams selected from the portfolio round walk the ramp for Couture'23
- A total of 10 minutes will be allotted purely for the performance, and an additional 5 minutes will be allotted for setting up the stage.
- Stage setup time can be used for performance.

Rules and Regulations:

- Team Limit: 16 models + 7 supporting crew
- Online registration is mandatory for the teams that qualify for the last round.
- Any form of vulgarity will lead to disqualification.

- Use of water, fire or any kind of fireworks (party poppers) will lead to immediate
- disqualification.
- There are no gender restrictions for the team composition.
- Performance should be based on any theme of the team's choice.
- Any deviation from a fashion-related choreography will lead to a deduction in score.
- Any violation with respect to the campus rules could lead to disqualification.
- Any sort of intoxication in the campus or the green room will lead to disqualification.
- The decisions made by the judges will be final.

Judging Criteria:

- Judgment will be based on coordination, music, confidence, gesture, creativity, garments and accessories.

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Desafio

About the event:

Are you ready to get the best reward for your fitness lifestyle? Do you think you have what it takes to be the ultimate FITNESS FREAK?

Desafio is an event which checks your FITNESS level by having various rounds. The task would not be mentioned precisely as it would be best if kept a surprise.

Event Details:

Round 1:

• This is a mass elimination round depending on the registrations and we will have mass elimination considering their fitness levels.

• If the number of participants are low, then the Round 1 will not be conducted.

Round 2:

• Randomly chosen groups of 4 members will be made from the shortlist, number of groups will be based on the number of registrations.

• Participants will be judged based on physical tasks which are to be performed within the given amount of time.

• Every member of the team should do the task, the members should finish the task and pass it on to next member until whole team has completed it.

• The participants who completes the task on time and properly will be selected for next round.

• Everyone will be judged individually and 8-10 contestants will be selected to the finals.

Round 3: The Final Showdown

• The final round will be an intense fitness course to decide the winner.

- Everyone will be doing the same course.
- The participants will be judged based on the intense task which should be performed within the given time and good form.
- The participant who successfully completes the course with minimum amount of time will be named winner.

Rules and Regulations:

- Participants can enter the event only as individuals.
- Materials for the every rounds will be given by the organisers.
- Use of smartphones or any other electronic devices are strictly prohibited.
- The decision taken by the judges and organisers will be final.

Judging Criteria:

- The judgement will be based on performance, form and time management.

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Hogathon

About the event:

Indulging in delicious food is a joy that few can resist, but for the foodies with insatiable appetites, Incridea '23 has an exciting challenge in store! Get ready to put your bellies and taste buds to the ultimate test with Hogathon, the mega food eating competition that will push your limits to the max.

From mouth-watering pastries to savoury snacks, this event is a food-lover's paradise. But beware, only the hungriest and the most determined will emerge victorious. So, if you're up for the challenge, come and show us "How Big Your Appetite is?" at Hogathon!

Event details:

- The event consists of 3 rounds.
- Contestants who finish eating the given food in the least amount of time will proceed to the next round.
- Only individual participation is permitted.

Rules and regulations:

- Each participant will have to finish the given food items within the time limit.
- The participant must finish one item completely before starting the next.
- Any item that is not completely eaten will not be considered.
- Any item eaten after the allotted time will not be considered.
- Judging is based on maximum amount of food eaten in the minimum time possible.
- The decision taken by the judge is final.
- Participants contest individually.
- Participants must pay a registration fee. (Not included in global registration)
- Participants must possess the PID as well as their respective college ID.

Judging criteria:

- Speed
- Neatness (Avoid spillage of food)
- Time Management

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Knuckledown

About the event:

Perfect aiming is the most significant deed which results in appropriate execution of any uphill battle. With your commitment and sharpness, cite the given ship to the focal point or bull's eye. Join us in this exciting journey and find out if you have what it takes to claim victory on the waves!

Event details:

• Aim to position the ship to hit the bull's eye to score the highest points of 35.

• Scoring scheme includes different levels of points for hitting the inner, magpie, and outer targets.

• No points are awarded for missing the target.

• Each team is allowed 3 attempts to achieve the best possible score.

Rules and regulations:

• Any number of entries per college is allowed.

• Ships will be provided.

• This event entertains individual participation.

• The participants must present their college ID while registering.

• The ship must be handled with great care and attention.

• The judges will determine the winners based on the total score achieved in the 3 attempts.

• The organizers' decision is final.

Judging criteria:

- Accuracy
- Skill
- Strategy

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Navarasa

About the event:

Lights, camera, drama! The stage is set, and we are calling all thespians to showcase their theatrical prowess in the ultimate drama competition - "Navarasa"!

From the gripping performances of Narasimhachar and Kambara to the legendary works of Kalidasa, Bhasa, Rajasekhar, and Gubbi Veeranna, the world of drama has seen the best of the best. NMAMIT takes immense pride in hosting its own troupe of theatre artists and giving a platform to budding playwrights and theatre artists from all universities. So, bring your A-game, and join us to celebrate the magic of theatre with like-minded enthusiasts!

Event details:

Theme: Dilemma (Dwandwa) & Disgust (Bheebhatsa)

Round 1: Online Screening Round

- This event is open for all Undergraduate students.
- The video should be a 3–5-minute sample of the performance, and it can be from any portion of the performance.
- Record your performance and upload it on your Google Drive. Link of which is to be shared with us over email at navarasa.incridea@gmail.com under the subject "Navarasa Online Screening Submission".
- The submission of edited videos is not allowed. The video should be shot in one continuous take.
- Kindly note that we only accept recent recordings and do not permit the submission of old recordings.
- Submission Deadline: Before 20th April 2023, 5 PM.
- A maximum of 9 teams will be selected from the Online Screening Round and will proceed to the final round.

Note: All the rules of the Final Round are also applied to the Online Screening Round.

Round 2: Final Round

- Each team will be allotted a total time of 20 minutes. 10+5 minutes for the stage performance and 5 minutes will be given for stage set up and clearance.
- Each team will be comprised of 9+6 members. A maximum of 9 actors can be present on stage and a maximum of 6 members can be part of the stage support team (i.e., musicians, stage setup team, etc.)
- A performance could be done in any of these languages - Kannada, Hindi, Tulu, and English.
- No pre-recorded audio is permitted on stage.
- Properties may be brought and used.
- Two mics each will be provided for stage performers and the background team.

Rules and regulations:

- Targeting a specific Religion, Political Party, Personality, and use of foul language will lead to direct disqualification.
- Originality in scripting should be given utmost priority. The implication of the theme is based on your creative perception.
- No apt use of theme or omission of the theme from the performance will result in a deduction in score or direct disqualification.
- The judge's decision will be considered supreme and final.

Judging criteria:

- Acting
- Topic and creativity
- Usage of properties
- Stage presence

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Robo Wars

About the event:

The outcome of war is not based on who is right but rather on who is left standing. Are you enthusiastic about bots? Or do you enjoy witnessing destruction? Embark on the journey to greatness by indulging in fierce combat, intense bot battles, and flying blades. Merge your technical expertise with your inner warrior to achieve ultimate victory or risk your bot ending up in the scrapyard. Strategize your fights, stay composed, and hope for the best, because Robo-Wars has reached new heights of craziness in its latest version!

Event details:

Match details:

- The aim of the match is to demolish and immobilize the other bot. The competition is played on a knock-out basis.
- Each match consists of 2 rounds of 3 minutes each with a 1-minute time gap between subsequent rounds.
- Each team has a maximum time-out of 4 minutes for the entire match.
- If neither bot can demolish or immobilize the other after both rounds, the winner will be selected based on points and damage incurred by both teams.
- Any change in the rules by the judge shall be intimidated to the teams in the event arena.

Bot specifications:

- The maximum weight of the robot, excluding the remote control and control wires, is 45 kg with a tolerance of up to 10%.
- The bot must fit within the dimensions of 600mm x 600mm x 600mm.

- Both wired and wireless bots are permitted.
- On-board battery-powered robots' weight will be considered.
- The bot should have minimal ground clearance to prevent damage to the arena.

Battery and Power supply:

- On-board and off-board power supplies are allowed.
- Batteries must be of the sealed, immobilized-electrolyte type, such as gel cells, lithium, NiCad, NiMH, or dry cells.
- The voltage between any two terminals in the robot must not exceed 36V, and there are no restrictions on power consumption.
- IC engines are not allowed in any form.
- If wired, the wire should remain slack under all circumstances during the competition.
- The wire length between the controlling device and the power supply and between the machine and the controlling device should be at least 5 meters.

Rules and regulations:

The bot must pass safety inspection before the event.

The organizers can change any or all the rules as they see fit.

Violation of any rules will result in immediate disqualification.

A bot will be declared immobile if it cannot exhibit a linear motion of at least one inch within 20 seconds.

A bot with one side of its drive train disabled will not be counted out if it can demonstrate some degree of controlled movement.

Teams not ready when called for battle will be considered to have declared a walkover and will receive no points.

Splitting the bot into two sub-units is not allowed.

- Minor damages to the arena will result in negative points based on the degree of damage.
- Bots causing major damage to the arena will be disqualified.
- The bot should not violate the specified design criteria.
- Safety rules must be followed, or teams will be disqualified.
- The judges' decision will be final and binding.
- External contestants should preferably register before the event. Spot registrations are also permitted.

Judging criteria:

- Pin
- Ram
- Topple

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Stomp That

About the event:

- There is nothing more calming than watching a fluid choreography of people dancing in unison.
- This is a chance for all the amazing groups out there to showcase their group's skills, choreography,
- and sync.
- So get your groups ready to stomp that stage with uniqueness and talent!

Event Details:

- Eastern Group Dance: Contemporary, Freestyle, Bollywood, Classical, Folk, Broadway Jazz, all Ballroom Styles
- Western Group Dance: Hip-Hop, B-Boying, Locking-Popping-Breaking, Whacking

Rules and Regulations:

- Every team must consist a minimum of 6 and maximum of 26 members.
- Performance category must be entered while registering for the event on the Incridea website.
- The participants must be ready at the venue at least 45 minutes prior to the commencement of the event.
- The music must be submitted to the organizers in a USB drive 30 minutes before the event and if live music is used it should be informed prior to the event.
- The time duration for the performance will be 6+2 minutes including stage setup.
- Any kind of vulgarity will lead to immediate elimination.
- The use of fire, powder, oil, and water is strictly prohibited.
- The decision of Judges will be final.

- There will be separate prizes for Eastern and Western Styles.

Judging Criteria:

- WESTERN: Choreography, coordination, expressions, costume, creativity, originality and overall impact.
- EASTERN: Choreography, coordination, expressions, incorporation of the theme, creativity, costume, and overall impact.

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Tulu Tulipu

About the event:

Welcome to Tulu Tulipu - an engaging quiz event designed to challenge your knowledge and quick- thinking skills about Tulu & Tulunad in an exciting and stimulating atmosphere.

Our event consists of a pen-paper test, face-off competition, and a final round that requires excellent teamwork, communication, and problem-solving skills. Tulu Tulipu is the ultimate event to showcase your intelligence, agility, and creativity. Join us for an unforgettable experience filled with learning, excitement, and entertainment.

Event details:

Round 1: Elimination

- The round consists of a pen-paper test will contain general questions about Tulu language and Tulunad.
- The test taker will be required to answer MCQs related to the history, culture, geography, language, and traditions of the Tulu-speaking people and the Tulunad region.
- Top twelve teams will qualify to the next round.

Round 2: Face off

- Qualifying teams will compete in a one-on-one quiz round against an opposing team.
- Each pairing will have only one winner.
- Six teams will advance to the next round.

Round 3: Sheet of fate

- Participants will be presented with a challenge designed to test their ability to decipher and comprehend information.
- Participants will be given a specific amount of time to complete the challenge.

- Following the allotted time, questions will be posed to evaluate their understanding of the material.

Rules and regulations:

- Teams must consist of 2 participants from the same college.
- Any number of teams from each college is allowed, and on-spot registration will be available.
- Usage of mobile phones and other electronic devices is strictly prohibited during the competition.
- Teams are not permitted to collaborate or communicate with other competing teams.
- The organizers' decisions are final and binding.

Judging criteria:

- Resourcefulness
- Accuracy
- Understanding of Tulu culture

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Usaravalli

About the event:

Usaravalli is a Kannada turncoat event in which participants must change their stance from supporting the topic to opposing it with the same flow immediately. It poses the challenge of maintaining the same flow throughout the presentation.

Event details:

Round 1:

- The topic will be disclosed 15 minutes prior to the event's commencement.
- Each participant will be allocated four minutes to speak, with two minutes for presenting arguments in support and two minutes for presenting arguments in opposition.
- Only a limited number of participants will be selected for the second round.

Round 2:

- In this round, the participant will select the topic spontaneously.
- The participant will be given a two-minute period to contemplate and prepare.
- Each participant will be allotted four minutes to speak, with two minutes for presenting arguments in support and two minutes for presenting arguments in opposition.

Rules and regulations:

- No content should be controversial towards any religions, caste, gender etc.
- The organizers hold all rights to disqualify the participant in case of misbehaviour or controversial matters.
- The decision of judges and organizing team will be final and irrevocable.

Judging criteria:

- Content of speech
- Smoothness of transition
- Language
- Voice Modulation and articulation
- Physical presence – eye contact, body language etc.

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VIBE

About the event:

The battleground is set, the lights are lit, and it's time for all you dancers to fire up the dance floor with your moves to the unpredictable tunes. Come join the battle of dance and ignite your dancing flame!

Vibe hai toh hype hai!

Event Details:

Round 1: Online Eliminations

- Participants should submit a video of their solo performance of any western dance form.
- Time limit is 1-2 minutes.
- The costume will not be part of the judgement criteria.
- The video shot must be from a static camera, the videos from a moving camera are strictly not allowed.
- The video should not be edited in any way and use of any kind of special Effects is strictly prohibited and will lead to direct disqualification.
- Deadline for submission of the video will be April 20, 2023, 11:59 pm.
- Mail your entries along with your Name, University Registration Number, Contact Number, and College Name to ayushhegde58@gmail.com.
- Selected contestants will be contacted via e-mail on or before April 23, 2023.

Round 2: On Stage

- Participants have to perform a solo routine on stage.
- Time duration will be 3+1 minutes.
- Soundtrack must be submitted to the organizers in a pen drive prior to the event.
- Selected contestants will move on to the next round.

Round 3: Thro-Downs

- Two participants will be called on the stage simultaneously.
- Songs will be played impromptu for which the participants are expected to face-off.
- The first participant has to stop at the buzzer ad the second participant should start dancing immediately to the same song, the time limit will be 30 seconds.
- There will be a total of 3 such throw-downs.

Round 4: Final Throw-Down

- Finalists will not dance simultaneously in the final round.
- Each participant will be given individual chances.
- Number of throw-downs will be 2, but 1 more throw-down will be done if asked by the judges.

Rules and Regulations:

- Any form of vulgarity will lead to immediate disqualification.
- The use of fire, powder, water or animals is strictly prohibited.
- Judges' decision will be final.

Judging Criteria:

- **Preliminary Rounds:** Choreography, expressions, stage presence and the overall impact will be considered.
- **Final Rounds:** Entertainment factor, spontaneity, and creativity will be considered.

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