# Artificial Intelligence and Data Science





# **ChatGPT**

A trained model which interacts in a conversational way.

 The dialogue format makes it possible for ChatGPT to answer follow up questions, admit its mistakes, challenge incorrect premises, and reject inappropriate requests.

Go to <u>chat.openai.com</u>



#### Welcome to ChatGPT

Log in with your OpenAl account to continue

Log in

Sign up

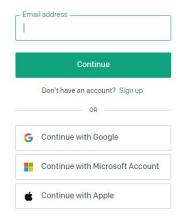
# DALL-E 2

 DALL·E 2 is an AI system that can create realistic images and art from a description in natural language.

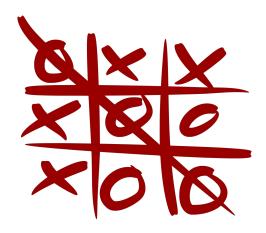
Go to <u>labs.openai.com</u>

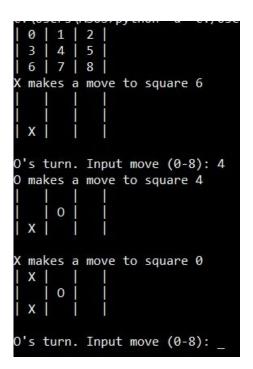


#### Welcome back



#### Tic-Tac-Toe





- The Al analyzes the game state to make strategic moves.
- The AI places its symbol ('X') on the chosen cell, aiming to win or block the opponent.

#### **Tic-Tac-Toe Rules**

- Objective: Get three of your symbols ('X' or 'O') in a row, horizontally, vertically, or diagonally.
- Turns: Players take turns placing their symbol on an empty cell.
- Win Condition: The game ends when a player achieves three symbols in a row or if all cells are filled without a winner, it's a draw.

# DeepFace: Emotion Detection

1. Check if Python is installed on your system (python --version)

```
C:\Users\ASUS>python --version
Python 3.10.8
```

2. Check if deepface is installed on your system (pip show deepface)

```
C:\Users\ASUS>pip show deepface
```

Name: deepface Version: 0.0.78

Summary: A Lightweight Face Recognition and Facial Attribute Analysis Framework (Age, Gender, Emotion, Race) for Python

Home-page: https://github.com/serengil/deepface

Author: Sefik Ilkin Serengil Author-email: serengil@gmail.com

License: UNKNOWN

Location: c:\users\asus\appdata\local\programs\python\python310\lib\site-packages

Requires: fire, Flask, gdown, keras, mtcnn, numpy, opencv-python, pandas, Pillow, retina-face, tensorflow, tqdm

Required-by:

3. If DeepFace is not installed (pip install deepface)

Wait for the installation to be done

4. Go to 'this person does not exist' website & download any image with file name 'test.jpg'

1/1 [00:00<00:00, 1.65it/s]

- 5. Open any Python IDE, ex: Jupyter Notebook, PyCharm
- 6. Type the python code:

from deepface import DeepFace result = DeepFace.analyze(img\_path = "test.jpg", actions = ["emotion"]) print(max(result[0]['emotion'].items(), key=lambda x: x[1]))

## **Data Visualizations**

1. A day in the life of Americans (<a href="https://flowingdata.com/2015/12/15/a-day-in-the-life-of-americans">https://flowingdata.com/2015/12/15/a-day-in-the-life-of-americans</a>)

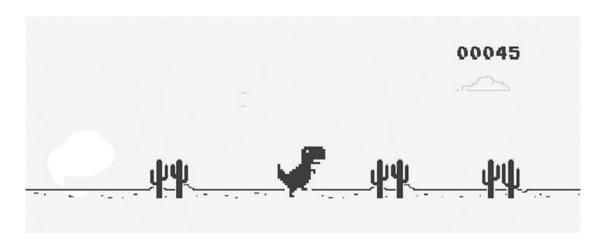
2. Human Terrain (<a href="https://pudding.cool/2018/10/city\_3d">https://pudding.cool/2018/10/city\_3d</a>)

## A.I Games

#### Why we need A.I games:

- Al enhances NPCs, making them more realistic and responsive.
- Al personalizes gameplay based on player behavior.
- Al streamlines game development processes.
- Al brings realism and challenge to games.

#### Dino Game

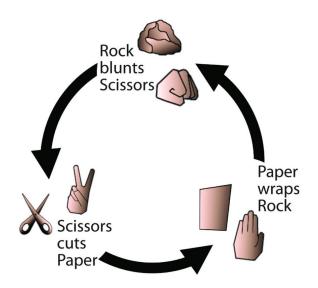


- 1. The AI system uses computer vision to recognize hand gestures in real-time.
- Based on the recognized gestures, the AI controls the actions of the Dino character in the game.

#### **Dino Game Rules**

- Objective: Safely guide the Dino by jumping over cacti and dodging Pterodactylus using hand gestures.
- Hand Gestures: Open hand to run, closed hand to jump.
- Win Condition: Score 1000 points to become the winner.

#### Rock Paper Scissor



- 1. The AI recognizes the player's hand gesture (Rock, Paper, or Scissors) using image recognition.
- Based on the gesture, the AI selects its own hand gesture and determines the round outcome according to the game rules.

#### **Rock Paper Scissor Rule**

- Objective: Defeat the AI opponent by choosing the winning hand gesture (Rock, Paper, or Scissors).
- Rules: Rock beats Scissors, Paper beats Rock, and Scissors beats Paper. Draws occur with the same hand.
- Gameplay: Show your hand gesture to the camera within the designated box and compete against the AI.

# Working with Data

- 1. Go to Wikipedia and get URL for a table
- 2. Use pandas API for getting tables from URL: pandas.read\_html()
- 3. Take the required tables to variables
- 4. Find the length of each variable: len(table\_name)
- 5. Calculate the sum of all lengths of variables

# Thank You