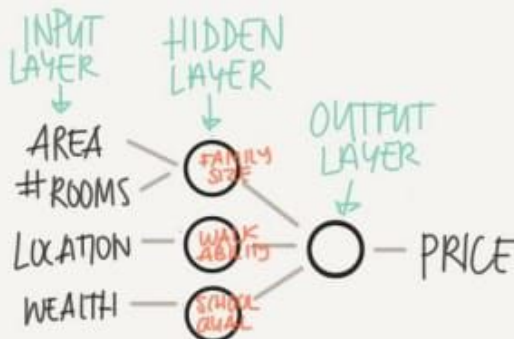


INTRO TO DEEP LEARNING



NNs CAN DEAL WITH BOTH STRUCTURED & UNSTRUCTURED DATA

SUPERVISED LEARNING

INPUT: X	OUTPUT: Y	NN TYPE
HOME FEATURES	PRICE	STANDARD NN
AD+USER INFO	WILL CLICK ON AD (0/1)	STANDARD NN
IMAGE	OBJECT (1...1000)	CONV. NN (CNN)
AUDIO	TEXT TRANSCRIPT	RECURRENT NN (RNN)
ENGLISH	CHINESE	RECURRENT NN (RNN)
IMAGE/RADAR	POS OF OTHER CARS	CUSTOM/HYBRID



STRUCTURED



"THE QUICK BROWN FOX"

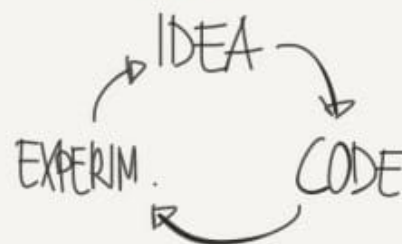
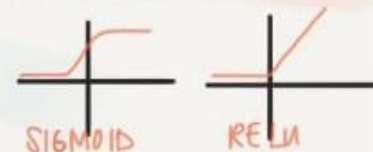
UNSTRUCTURED

HUMANS ARE GOOD AT THIS

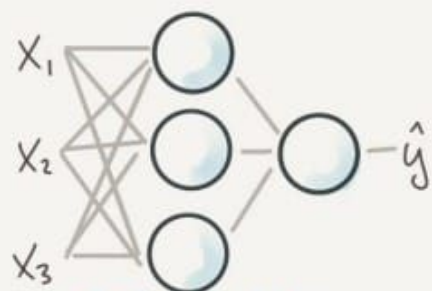
WHY NOW?



ONE OF THE BIG BREAKTHROUGHS HAS BEEN MOVING FROM SIGMOID TO RELU FOR FASTER GRADIENT DESCENT



FASTER COMPUTATION IS IMPORTANT TO SPEED UP THE ITERATIVE PROCESS

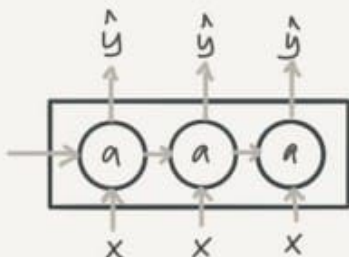


STANDARD NN



CONVOLUTIONAL NN

NETWORK ARCHITECTURES



RECURRENT NN

TRAIN vs DEV/TEST MISMATCH

AVAILABLE DATA

200k PRO CAT PICS FROM INTERNET

10k BLURRY CAT PICS FROM APP

WHAT WE CARE ABT

HOW DO WE SPLIT → TRAIN/DEV/TEST?

OPTION 1: SHUFFLE ALL

205k (TRAIN)	D	T
	1%	2.5%

PROBLEM: DEV/TEST IS NOW MOSTLY WEB IMG (NOT REPR. OF ENDSCENARIO)

SOLUTION: LET DEV/TEST COME FROM APP. THEN SHUFFLE 5k OF APP PICS w WEB FOR TRAIN

205k	2.5	2.5
WEB+APP	APP	APP

BIAS & VARIANCE w MISMATCHED TRAIN/DEV

HUMANS ~0%

TRAIN 1%

DEV ERR 10%

IS THIS DIFF

DUE TO THE MODEL NOT GENERALIZING OR IS DEV DATA MUCH HARDER

A: CREATE A TRAIN-DEV SET THAT WE DON'T TRAIN ON

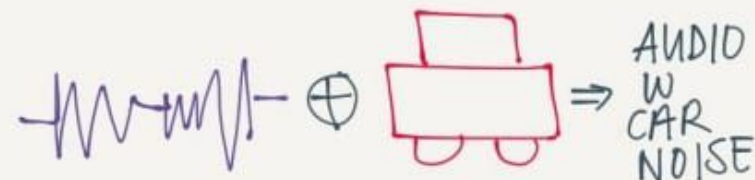
TRAIN	FD	D	T
-------	----	---	---

	A	B	C	D
TRAIN	1%	1%	10%	10%
TRAIN-DEV	9%	15%	11%	11%
DEV	10%	10%	12%	20%
	VARIANCE	TRAIN/DEV MISMATCH	BIAS	BIAS+DATA MISMATCH

ADDRESSING DATA MISMATCH

EX. CAR GPS. TRAINING DATA IS 10.000H OF GENERAL SPEECH DATA

1. CARRY OUT MANUAL ERROR ANALYSIS TO UNDERSTAND THE DIFFERENCE (EX NOISE, STREET NUMBERS)
2. TRY TO MAKE TRAIN MORE SIMILAR TO DEV OR GATHER MORE DEV-LIKE TRAIN DATA

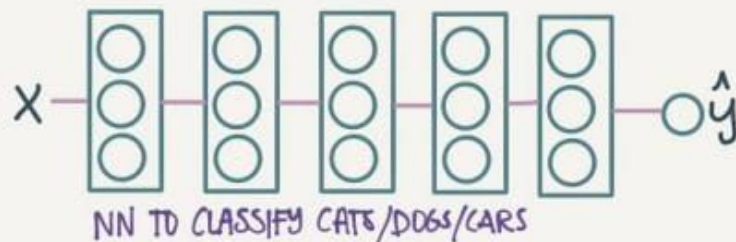


NOTE BE CAREFUL. IF YOU ONLY HAVE 1 HR OF CAR NOISE & APPLY IT TO 10K HR SPEECH YOU MAY OVERFIT TO THE CAR NOISE

EXTENDED LEARNING

TRANSFER LEARNING

PROBLEM: YOU WANT TO CLASSIFY SOME MEDICAL IMb. YOU HAVE AN NN THAT CLASSIFIES CATS



OPTION 1: YOU ONLY HAVE A FEW RADIOLOGY IMAGES

SOLUTION: INIT W. WEIGHTS FROM CAT NN ONLY RETRAIN LAST LAYER(S) ON RADIOLOGY IMAGES

OPTION 2 YOU HAVE LOTS OF RADIOLOGY IMb.

SOLUTION: INIT WITH WEIGHTS FROM CAT NN RETRAIN ALL LAYERS

THIS IS MICROSOFT CUSTOM VISION

MULTITASK LEARNING

TRAINING ON MULT. TASKS AT ONCE

DETECT
CAR
STOP SIGN
PEDESTR.
TRAFFIC LIGHT



UNLIKE SOFMAX, MANY THINGS CAN BE TRUE

$$\text{COST: } J(w, b) = \frac{1}{m} \sum_{i=1}^m \sum_{j=1}^n \ell(y_i^{(j)}, \hat{y}_i^{(j)})$$

MINIMIZING OVER ALL OUTP. OPTIONS

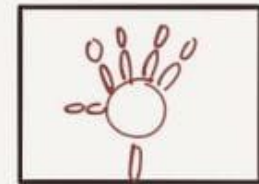
WE COULD HAVE JUST TRAINED 4 NNS INSTEAD BUT... MT LEARNING MAKES SENSE WHEN

- THE LEARNING DATA YOU HAVE FOR THE DIFF TASKS IS QUITE SIMILAR - E THE AMOUNTS (EG. 1K CARS, 1K STOP SIGNS)
- THE SUM OF THE DATA ALLOWS YOU TO TRAIN A BIG ENOUGH NN TO DO WELL ON ALL TASKS

IN REALITY TRANSFER LEARNING IS USED MORE OFTEN

END-TO-END LEARNING

FROM X-RAY OF CHILDS HAND TELL ME THE AGE OF THE CHILD



TYPICAL SOLUTION:

- LOCATE BONES TO FIND LENGTHS USING ML
- TRAIN MODEL TO PREDICT AGE BASED ON BONE LENGTH

END-TO-END

RADIOLOGY IMG → CHILD AGE

PROS:

- LET'S THE DATA SPEAK (MAYBE IT FINDS RELATIONS WE'RE UNAWARE OF)
- LESS HAND-DESIGNING OF COMPONENTS NEEDED

CONS:

- NEEDS LARGE AMTS OF DATA (x → y)
- EXCLUDES POTENTIALLY USEFUL HAND-MADE COMPONENTS

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ERROR ANALYSIS

YOU HAVE 10% ERRORS, SOME ARE DOGS MIS-CLASSIFIED AS CATS. SHOULD YOU TRAIN ON MORE DOG PICS?

1. PICK 100 MIS-LABELED
2. COUNT ERROR REASONS

	DOG	BLURRY	INSTA FILTER	BIG CAT	...
1	1		1		
2				1	
3		1			
...					
100			1		
5	...				

5% OF ALL ERRORS

FOCUSING ON DOGS. THE BEST WE CAN HOPE FOR IS 9.5% ERROR

YOU FIND SOME INCORR. LABELED DATA IN THE DEV SET. SHOULD YOU FIX IT?



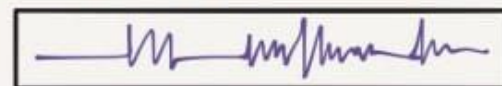
DL ALGORITHMS ARE PRETTY ROBUST TO RANDOM ERRORS. BUT NOT TO SYSTEMATIC ERR. (EX. ALL WHITE CATS INCORR LABELED AS MICE)

ADD EXTRA COL. IN ERROR ANALYSIS AND USE SAME CRITERIA

NOTE IF YOU FIX DEV YOU SHOULD FIX TEST AS WELL.

FOR NEW PROJ. BUILD 1st SYSTEM QUICK & ITERATE

EX: SPEECH RECOGNITION



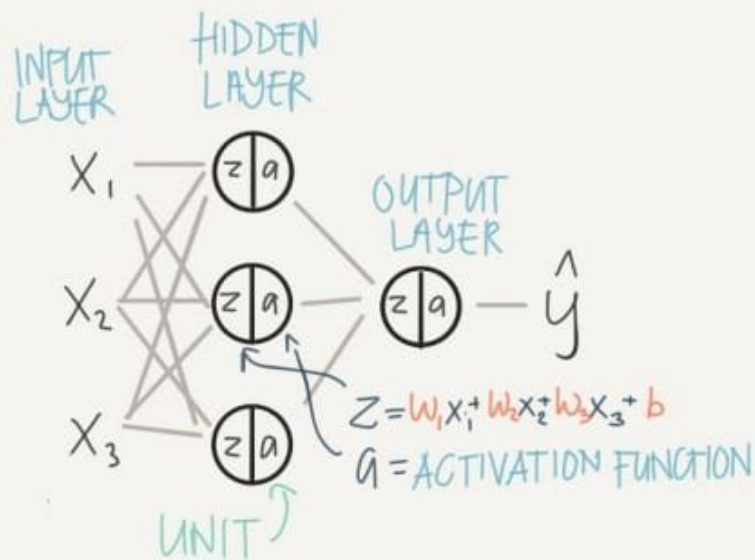
WHAT SHOULD YOU FOCUS ON?

NOISE
ACCENTS
FAR FROM MIKE

1. START QUICKLY
DEV/TEST METRICS
2. GET TRAIN-SET
3. TRAIN
4. BIAS/VARIANCE ANAL
5. ERROR ANALYSIS
6. PRIORITIZE NEXT STEP

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2 LAYER NEURAL NET



ACTIVATION FUNCTIONS



BINARY CLASSIFIER
- ONLY USED FOR
OUTPUT LAYER

SLOW GRAD
DESCENT SINCE
SLOPE IS SMALL
FOR LARGE/SMALL VAL



NORMALIZED
⇒ GRADIENT
DESCENT IS
FASTER



DEFAULT
CHOICE FOR
ACTIVATION
SLOPE = 1/0



AVOIDS UNDEF
SLOPE AT 0
BUT RARELY
USED IN PRACTICE

SHALLOW
NEURAL NETS

WHY ACTIVATION FUNCTIONS?

EX. WITH NO ACTIVATION - $a = z$

$$a^{[1]} = z^{[1]} = w^{[1]}x + b^{[1]} \quad \text{LAYER 1}$$

$$a^{[2]} = z^{[2]} = w^{[2]}a^{[1]} + b^{[2]} \quad \text{LAYER 2}$$

PLUG IN $a^{[1]}$

$$a^{[2]} = w^{[2]}(w^{[1]}x + b^{[1]}) + b^{[2]}$$

$$= \underbrace{w^{[2]}w^{[1]}}_{w'}x + \underbrace{w^{[2]}b^{[1]} + b^{[2]}}_{b'}$$

← LINEAR FUNCTION

INITIALIZING $w+b$

WHAT IF: INIT TO 0

THIS WILL CAUSE ALL THE UNITS
TO BE THE SAME AND LEARN
EXACTLY THE SAME FEATURES

SOLUTION: RANDOM INIT
BUT ALSO WANT THEM
SMALL SO RAND * 0.01

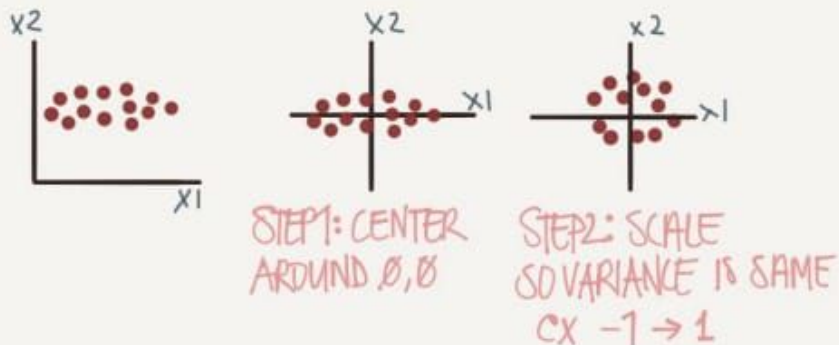
HYPERPARAM

WE COULD JUST
AS WELL HAVE
SKIPPED THE WHOLE
NEURAL NET &
USED LIN. REGR.

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OPTIMIZING TRAINING

NORMALIZING INPUTS



TIP
USE SAME AVG/VAR TO NORMALIZE DEV/TEST

WHY DO WE DO THIS?



IF WE NORMALIZE, WE CAN USE A MUCH LARGER LEARNING RATE α

DEALING WITH VANISHING/EXPLODING GRADIENTS

Ex: DEEP NW (L LAYERS)

$$\hat{y} = w^{[L-1]} w^{[L-2]} \dots w^{[1]} x + b$$

IF $w = \begin{bmatrix} 0.5 & 0 \\ 0 & 0.5 \end{bmatrix} \Rightarrow 0.5^{L-1} \Rightarrow$ VANISHING

OR $w = \begin{bmatrix} 1.5 & 0 \\ 0 & 1.5 \end{bmatrix} \Rightarrow 1.5^{L-1} \Rightarrow$ EXPLODING

IN BOTH CASES GRADIENT DESCENT TAKES A VERY LONG TIME

PARTIAL SOLUTION: CHOOSE INITIAL VALUES CAREFULLY

$$w^{[1]} = \text{rand} * \sqrt{\frac{2}{n^{[L-1]} + 1}} \quad (\text{FOR RELU})$$

#inputs

$$\text{XAVIER} \sqrt{\frac{1}{n^{[L-1]} + 1}} \quad (\text{FOR TANH})$$

SETS THE VARIANCE

GRADIENT CHECKING

IF YOUR COST DOES NOT DECREASE ON EACH ITER YOU MAY HAVE A BACKPROP BUG.

GRADIENT CHECKING APPROXIMATES THE GRADIENTS SO YOU CAN VERIFY CALC.

NOTE ONLY USE WHEN DEBUGGING SINCE IT'S SLOW

STRUCTURING

YOUR ML PROJECTS

SETTING YOUR GOAL

A GOAL SHOULD BE A SINGLE #

	PRECISION	RECALL
A	95%	90%
B	98%	85%

IS A OR B BEST?

	PRECISION	RECALL	F1
A	95%	90%	92.4%
B	98%	85%	91%

A IS BEST

F1 = HARMONIC MEAN BETW. RECALL & PRECISION

★ DEFINE OPTIMIZING VS SATISFYING METRICS

	ACCURACY	RUNTIME
A	90%	80ms
B	92%	95ms
C	95%	1500ms

MAXIMIZE ACC.
GIVEN TIME < 100ms

ACCURACY =
OPTIMIZING
RUNTIME =
SATISFYING

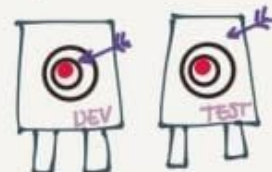
SELECTING YOUR DEV/TEST SETS

DATA

US
UK
EUR
S.AM
INDIA
CHINA
AUST.

OPTION 1:

DEV = UK, US, EUR
TEST = REST



IF DEV & TEST ARE DIFF
& WE OPTIMIZE FOR DEV
WE WILL MISS THE TEST TARGET

HUMAN LEVEL PERF



WHY DOES ACC
SLOW DOWN WHEN
WE SURPASS HUMAN
LEVEL PERF?

MEDICAL IMG CLASS
TYPICAL HUMAN 3%
TYPICAL DOCTOR 1%
EXPERIENCED DR. 0.7%
TEAM OF EXP DRs. 0.5%
↑ HUMAN LEVEL PERF (PROXY FOR BAYES)

1. OFTEN CLOSE TO BAYES
2. A HUMAN CAN NO LONGER HELP IMPROVE (INSIGHTS)
3. DIFFICULT TO ANALYSE BIAS/VARIANCE

CAT CLASSIFICATION

	A	B
HUMAN	1%	7.5%
TRAIN ERR	8%	8%
DEV ERR	10%	10%

BLURRY

AVOIDABLE BIAS
VARIANCE

FOCUS ON BIAS
FOCUS ON VARIANCE

HUMAN | AVOIDABLE BIAS
TRAIN | CHANGE NN ARCH OR HYPERPARAMS
DEV | MORE DATA (TRAIN)
REGULARIZATION
NN ARCHITECTURE

	A	B
HUMAN	0.5	0.5
TRAIN ERR	0.6	0.3
DEV ERR	0.8	0.4
AVOID. BIAS	0.1	?

AVOIDABLE BIAS
VARIANCE

DON'T KNOW
IF WE OVERFIT
OR IF WE'RE
CLOSE TO BAYES

OPTIONS TO
PROCEED ARE
UNCLEAR

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HYPERPARAM TUNING

WHICH HYPERPARAMS ARE MOST IMPORTANT?

\propto LEARNING RATE

HIDDEN UNITS

MINIBATCH SIZE

β MOMENTUM, TURN=0.9

LAYERS

LEARNING RATE DECAY

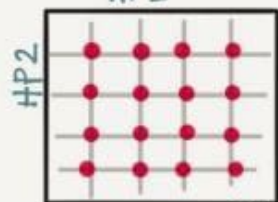
$\beta_1=0.9$ $\beta_2=0.999$ $\epsilon=10^{-8}$ (ADAM)



TESTING VALUES

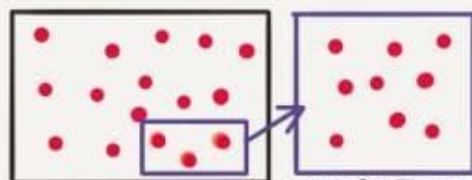
CLASSIC ML

HP1



GRID SEARCH

SOLUTION



RANDOM SEARCH + COARSE \rightarrow DENSE

PROBLEM: ONE ITERATION TAKES A LONG TIME & IN 16 GO'S WE HAVE ONLY TRIED 4x - BUT 4 DIFF ϵ

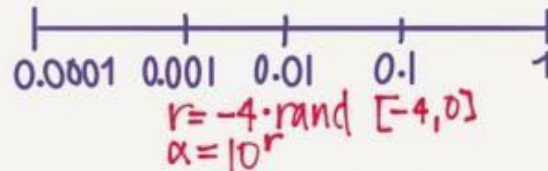
NOT AS IMPORTANT

USE AN APPROPRIATE SCALE

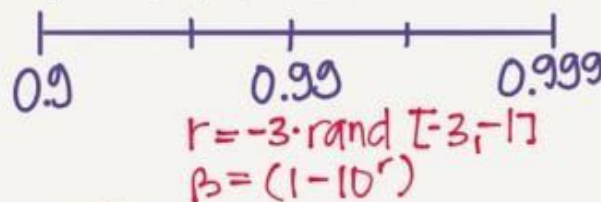
HIDDEN UNITS



\propto LEARNING RATE



β EXP WEIGHT AVE



TIP

RE-EVALUATE YOUR HYP. PARAMS EVERY FEW MONTHS

PANDA vs CAVIAR

MY PANDA IS ACTUALLY A MISCLASSIFIED CAT BECAUSE I CAN'T DRAW PANDAS



BABY IS ONE MODEL & TUNE



SPAWN LOTS OF MODELS W DIFF HP

GOOD IF YOU HAVE LOTS OF SHARE COMP POWER

MISC. EXTRAS

BATCH NORMALIZATION

NORMALIZE LAYER OUTPUT

- SPEEDS UP TRAINING
- MAKES WEIGHTS DEEPER IN NW MORE ROBUST (COVARIATE SHIFT)
- SLIGHT REGULARIZING EFFECT

MULTICLASS CLASSIFIC.



CAT



FISH



BABY CHICK



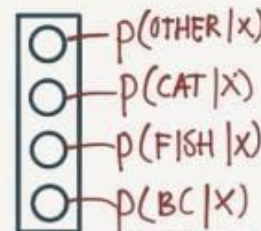
OTHER

C = # CLASSES = 4

SOFTMAX ACTIVATION

$$t = e^{(z^{[c]})}$$

$$a^{[c]} = \frac{t}{\sum t_i}$$



EX: $z^{[c]} = \begin{bmatrix} 5 \\ 2 \\ -1 \\ 3 \end{bmatrix}$ $t = \begin{bmatrix} e^5 \\ e^2 \\ e^{-1} \\ e^3 \end{bmatrix} = \begin{bmatrix} 148.4 \\ 7.4 \\ 0.4 \\ 20.1 \end{bmatrix}$ SUM=1

$\Rightarrow a^{[c]} = \frac{t}{176.3} = \begin{bmatrix} 0.842 \\ 0.042 \\ 0.02 \\ 0.114 \end{bmatrix}$ 11.4% PROB IT'S A BABY CHICK

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OPTIMIZATION ALGORITHMS

MINI-BATCH GRAD. DESCENT



SPLIT YOUR DATA INTO MINI-BATCHES & DO GRAD DESCENT AFTER EACH BATCH THIS WAY YOU CAN PROGRESS AFTER JUST A SHORT WHILE



CHOOSING THE MINIBATCH SIZE

SIZE = m → BATCH GRAD DESC.
SIZE = 1 → STOCHASTIC GRAD DESC



TIP
IF YOU HAVE < 2000 SAMPLES
USE SIZE = 2000
OTHERWISE, USE 64, 128, 256...
SO X+Y FITS IN CPU/GPU CACHE

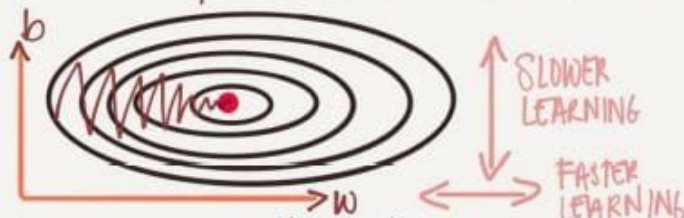
GRADIENT DESCENT W. MOMENTUM



WE WANT TO REDUCE OSCILLATION ↑ SO WE GET TO THE GOAL FASTER

SOLUTION: SMOOTH OUT THE CURVE BY TAKING AN **EXPONENTIALLY WEIGHTED AVERAGE** OF THE DERIVATIVES (i.e. LAST ONE HAS MORE IMPORTANCE)

RMSProp - ROOT MEAN SQUARED



NORMALIZE GRADIENT USING A MOVING AVG.

$$S_{dw} = \beta S_{dw} + (1-\beta) dw^2$$

$$S_{db} = \beta S_{db} + (1-\beta) db^2$$

$$w = w - \alpha \frac{dw}{\sqrt{S_{dw}}} \quad b = b - \alpha \frac{db}{\sqrt{S_{db}}}$$

ADAM OPTIMIZATION

COMBO OF GD W MOMENTUM & RMSProp

LEARNING RATE DECAY

IDEA: USE A LARGE α IN THE BEGINNING. THEN DECREASE AS WE GET CLOSER TO GOAL

OPTION 1: $\alpha = \frac{1}{1 + \text{DECAYRATE} \cdot \text{EPOCH}} \alpha_0$

EXPONENTIAL: $\alpha = 0.95^{\text{EPOCH}} \alpha_0$

OPTION 3: $\alpha = \frac{k}{\sqrt{\text{EPOCH}}} \alpha_0$

OPTION 4: $\alpha = \frac{k}{\sqrt{t}} \alpha_0$

OPTION 5: DISCRETE STAIRCASE

OPTION 6: MANUAL

EPOCH = 1 PASS THROUGH THE DATA

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REGULARIZATION

PREVENTING OVERFITTING

L2 REGULARIZATION

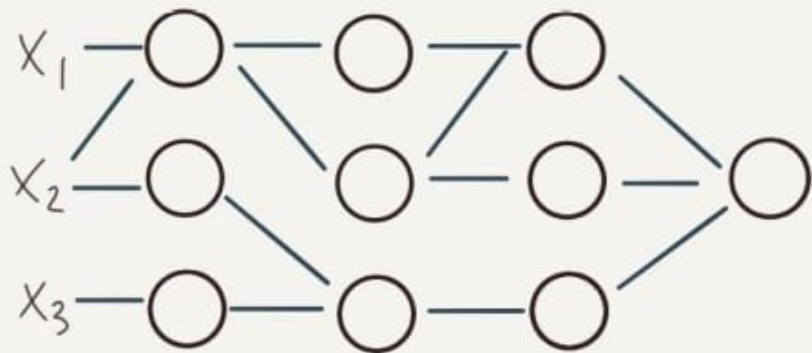
$$\text{COST: } J(w, b) = \frac{1}{m} \sum_{i=1}^m \mathcal{L}(\hat{y}_i, y_i) + \frac{\lambda}{2m} \|w\|_2^2$$

← EUCLIDEAN NORM

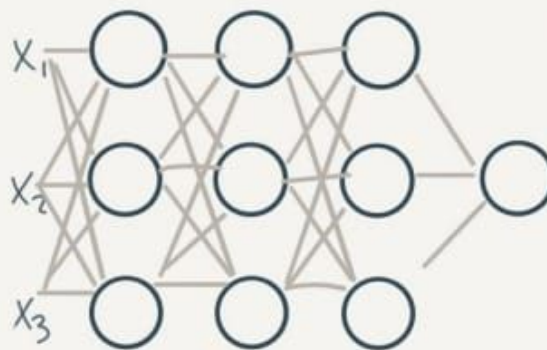
L1 REGULARIZATION

$$\text{COST: } J(w, b) = \frac{1}{m} \sum_{i=1}^m \mathcal{L}(\hat{y}_i, y_i) + \frac{\lambda}{m} \|w\|_1$$

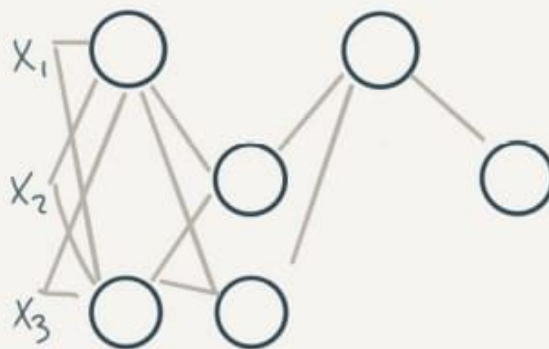
BOTH PENALIZE LARGE WEIGHTS \Rightarrow
SOME WILL BE CLOSE TO 0 \Rightarrow
SIMPLER NETWORKS



DROPOUT



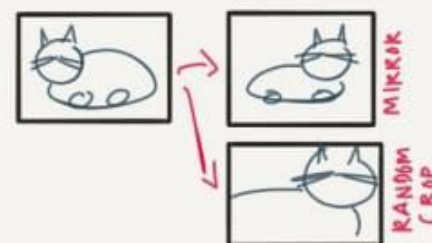
FOR EACH ITERATION ϵ SAMPLE
SOME NODES ARE RANDOMLY
DROPPED (BASED ON KEEP-PROB)



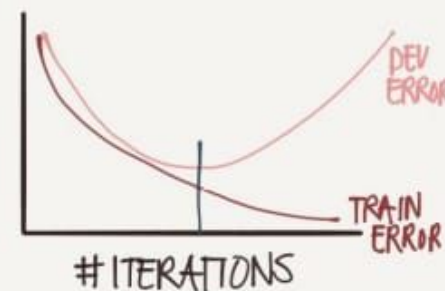
WE GET SIMPLER NETWORKS
& LESS CHANCE TO RELY ON
SINGLE FEATURES

OTHER REGULARIZATION TECHNIQUES

DATA AUGMENTATION
GENERATE NEW PICS FROM EXISTING



EARLY STOPPING



PROBLEM: AFFECTS BOTH
BIAS & VARIANCE

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SETTING UP YOUR ML APP

CLASSIC ML

100 - 10000 SAMPLES

TRAIN	DEV	TEST
60%	20%	20%

ALL FROM SAME PLACE
DISTRIBUTION

DEEP LEARNING

1M SAMPLES

TRAIN	D	T
98%	1%	1%

EX: TRAIN



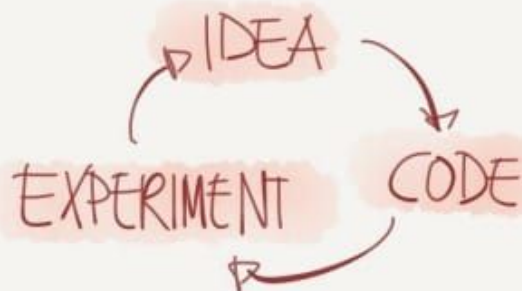
PRO CAT PICS FROM INTERNET

DEV/TEST



BLURRY CAT PICS FROM APP

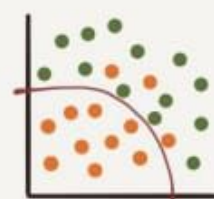
TIP
DEV & TEST SHOULD COME FROM SAME DISTRIBUTION



BIAS/VARIANCE



HIGH BIAS
"UNDERFIT"



JUST RIGHT

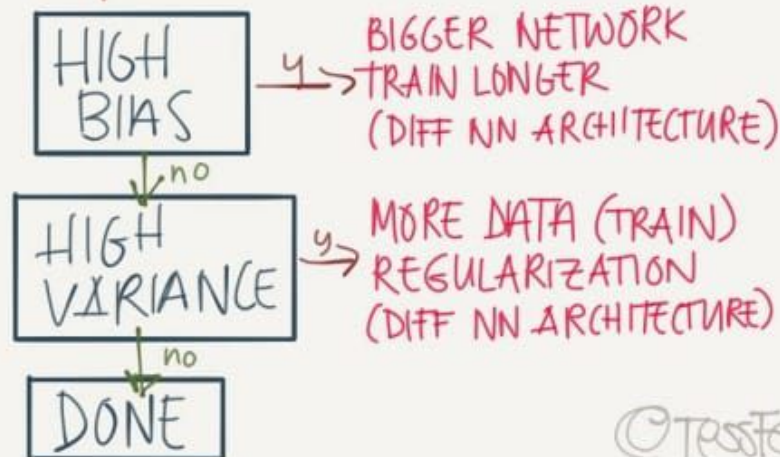


HIGH VARIANCE
"OVERFIT"

	ERROR			
TRAIN	1%	15%	15%	0.5%
TEST	11%	16%	30%	1%
	HIGH VARIANCE	HIGH BIAS	HIGH BIAS & VARIANCE	LOW BIAS & VARIANCE

ASSUMING HUMANS GET 0% ERROR

THE ML RECIPE

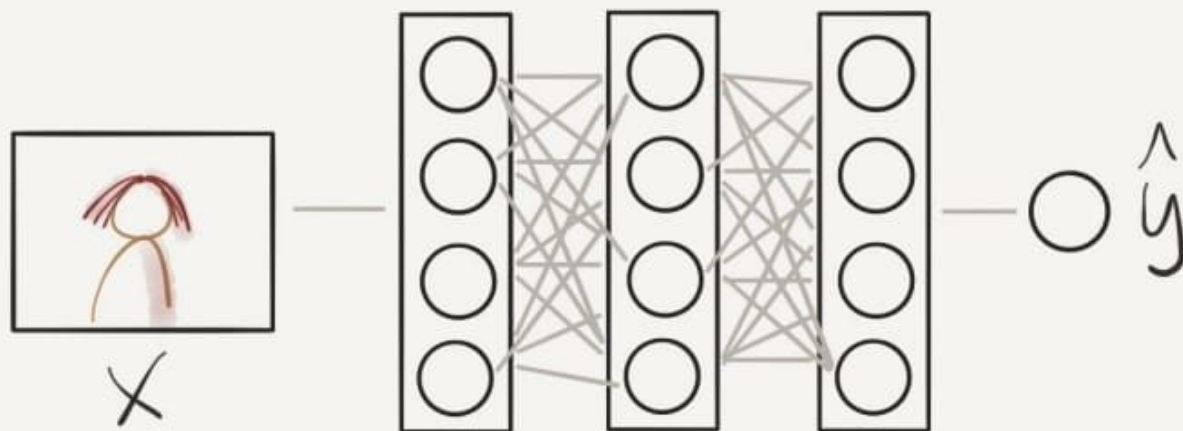


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DEEP NEURAL NETS

THERE ARE FUNCTIONS A SMALL DEEP NET CAN COMPUTE THAT SHALLOW NETS NEED EXP. MORE UNITS TO COMP.

WHY DEEP NEURAL NETS?



LOW LEVEL
AUDIO WAVE
FEATURES
↑ ↓ PITCH

PHONEMES
CAT

WORDS

SENTENCES

VERY DATA HUNGRY

NEED ^{LOTS} OF COMPUTER POWER

ALWAYS VECTORIZE

VECTOR MULT. CHEAPER THAN FOR LOOPS

COMPUTE ON GPUS

LOTS OF HYPERPARAMS

LEARNING RATE α
ITERATIONS
HIDDEN LAYERS

HIDDEN UNITS
CHOICE OF ACTIVATION
MOMENTUM
MINI-BATCH SIZE
REGULARIZATION