

Laporan praktikum Monbile apps

Membuat scanner barcode

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A. Tujuan

Membangun aplikasi scanner QR code yang berteknologi flutter

B. Studi Kasus

1. Melakukan setting dependenci pada pubspec.yaml

```
29  dependencies:
30  flutter:
31    sdk: flutter
32
33    # The following adds the Cupertino Icons font to your application.
34    # Use with the CupertinoIcons class for iOS style icons.
35    cupertino_icons: ^1.0.2
36    qr_code_scanner: ^0.1.0
37
38
39  dev_dependencies:
40  flutter_test:
41    sdk: flutter
42
```

2. Memanggil assets gambar di pubspec.yaml

```
61  # To add assets to your application, add an assets section, like this:
62  assets:
63    - assets/frame.png
```

3. Melakukan konfigurasi ijin di AndroidManifest.xml

```
android > app > src > main > AndroidManifest.xml
1  <manifest xmlns:android="http://schemas.android.com/apk/res/android"
2    package="com.example.barcode_0051">
3    <uses-permission android:name="android.permission.CAMERA"/>
```

4. Melakukan sedikit konfigurasi perubahan minimal sdk di build.grandl

```
44  defaultConfig {
45    // TODO: Specify your own unique Application ID (https://developer.android.com/studio/build/application-id.htm
46    applicationId "com.example.barcode_0051"
47    minSdkVersion 20
48    targetSdkVersion 29
49    versionCode flutterVersionCode.toInteger()
50    versionName flutterVersionName
51  }
52
```

5. membuat main.dart

```
main.dart x build.gradle ! pubspec.yaml scan.dart home.dart
lib > main.dart > MyApp > build
1 import 'package:flutter/material.dart';
2 import 'home.dart';
3
4 void main(){
5   runApp(const MyApp());
6 }
7
8 class MyApp extends StatelessWidget {
9   const MyApp({Key? key}) : super (key: key);
10
11 @override
12
13 Widget build(BuildContext context){
14   return const MaterialApp(
15     debugShowCheckedModeBanner: false,
16     home: Home(),
17   ); // MaterialApp
18 }
19 }
20
```

6. membuat home.dart

```
main.dart build.gradle ! pubspec.yaml scan.dart home.dart x
lib > home.dart > _HomeState > build
1 import 'package:flutter/material.dart';
2 import 'scan.dart';
3
4 class Home extends StatefulWidget {
5   const Home({ Key? key }) : super(key: key);
6
7   @override
8   _HomeState createState() => _HomeState();
9 }
10
11 class _HomeState extends State<Home>{
12   @override
13   Widget build(BuildContext context){
14     return MaterialApp(
15       home: Scaffold(
16         appBar: AppBar(
17           title: const Text('Tugas Barcodescanner 0051'),
18         ), // AppBar
19         body: const Center(
20           child: Image(image: AssetImage("assets/frame.png")),
21         ), // Center
22         floatingActionButton: FloatingActionButton(
23           child: const Icon(Icons.camera_alt_sharp),
24           onPressed: (){
25             Navigator.push(
26               context, MaterialPageRoute(
27                 builder: (context) => const Scan(),
28               ), // MaterialPageRoute
29             );
30           },
31         ), // FloatingActionButton
32       ), // Scaffold
33     ); // MaterialApp
34   }
35 }
```

7. membuat scan.dart

```
main.dart build.gradle pubspec.yaml scan.dart x home.dart
lib > scan.dart > Scan > Scan
1 import 'package:flutter/material.dart';
2 import 'package:qr_code_scanner/qr_code_scanner.dart';
3
4 class Scan extends StatefulWidget {
5   const Scan ({ Key? key }) : super(key: key);
6
7   @override
8   _ScanState createState() => _ScanState();
9
10  }

main.dart build.gradle pubspec.yaml scan.dart x home.dart
lib > scan.dart > Scan > Scan
11
12 class _ScanState extends State<Scan> {
13   final GlobalKey qrKey = GlobalKey();
14   String qr = "";
15
16   @override
17   Widget build(BuildContext context) {
18     return MaterialApp(
19       home: Scaffold(
20         appBar: AppBar(
21           title: const Text('Tugas 3 - Barcode Scanner 0051'),
22         ), // AppBar
23         body: Column(
24           children: <Widget>[
25             Expanded(
26               child: QRView(
27                 key: qrKey,
28                 onQRViewCreated: (controller) {
29                   controller.scannedDataStream.listen((value){
30                     setState(() {
31                       qr = value;
32                     });
33                   });
34                 }, // QRView
35               ), // Expanded
36             Expanded(
37               child: Center(
38                 child: Text('Result: $qr'),
39               ), // Center
40             ), // Expanded
41           ], // <Widget>[]
42         ), // Column
43       ), // Scaffold
44     ); // MaterialApp
45   }
46 }
47 }
```

8. cara running. Buka terminal dan ketikkan flutter run --no-sound-null-safety

```
PROBLEMS 1 OUTPUT TERMINAL DEBUG CONSOLE
Windows PowerShell
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Try the new cross-platform PowerShell https://aka.ms/pscore6

PS D:\DEVELOPMENT\android\barcode\barcode_0051> flutter run --no-sound-null-safety
```

9. output aplikasi

