

# DEV/SECOPS BOOTCAMP

BUILDING RUGGED SOFTWARE

YEAR ONE / WEEK ONE / INTRODUCTIONS

# Welcome

It is time to reclaim our innovative software from easily being abused by attackers.

## **Bootcamp Objectives:**

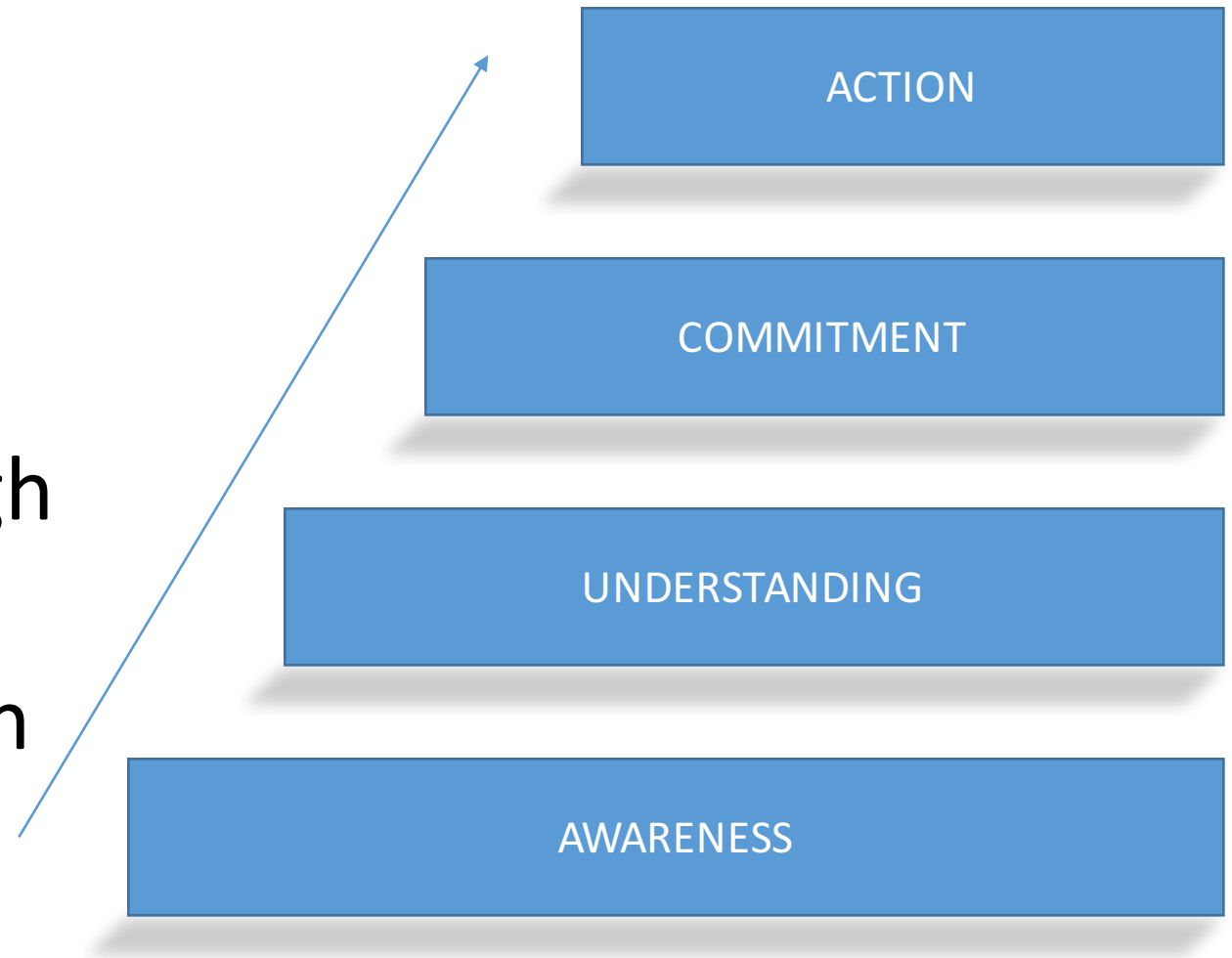
- Knowledge of DevSecOps Fundamentals, Principles, Vocabulary, and Concepts
- Applied hands-on development, security and operational skills
- Awareness regarding cultural and organizational considerations
- Awareness of Lean, Agile, Scrum, DevOps and Rugged (Software, DevOps, etc.)
- Effectively contribute to the advancement of DevSecOps
- Understand how to safely remove gating processes
- Develop automation necessary to support DevSecOps environments
- Work with software-defined platforms that support DevOps

# Introductions

- Who are you?
- Why are you here?
- What do you expect to learn?

# Thank you for Joining us!

Learning starts with  
**Awareness**,  
Gains momentum with  
**Understanding**,  
Seeks applicability through  
**Commitment**,  
And becomes awesome in  
**Action!**



# This Week's Lesson Plan

## **Lesson One:** What is DevSecOps?

- Objectives & Goals
- Fundamentals

## **Lesson Two:** Think like an Attacker

- Anatomy of an Attack
- Attack Maps
- The Intel Highway
- Crawl – Walk - Run

## **Lesson Three:** Let's Get Moving!

- The Team
- The Processes
- The Tools
- The Rules

# Logistics and Timeline

- Lesson 1 and Lesson 2 will take about as much time as Lesson 3
- We'll set everyone up with the same level of context
- Everyone has different levels of understanding
- If you have some experience with Security, the first two lessons will be a refresh
- **Rule:** No one gets left behind.

6:00 – 8:30pm

ROUGH TIMELINE FOR WEEK ONE

