**Capstone Project Submission**

**Instructions:**

i) Please fill in all the required information.

ii) Avoid grammatical errors.

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| **Team Member’s Name, Email and Contribution:** |
| **NAME-** JAYESH  **EMAIL –** [007jayeshyadav@gmail.com](mailto:007jayeshyadav@gmail.com)  **CONTRIBUTION -**  DATA CLEANING, DATA ANALYSIS, DATA VISUALISATION, REPORT GENERATION |
| **Please paste the GitHub Repo link.**  Github Link:- <https://github.com/007jayesh/Google-Play-Store-Analysis> |
| **Please write a short summary of your Capstone project and its components. Describe the problem statement, your approaches and your conclusions. (200-400 words)** |
| **Play store is a platform to install android applications, it contains may category such as game, education, social, family, photography and many more. Play store services more than two billion peoples, and has a huge market for applications.**  **In this Capstone Project our team is performing Exploratory Data Analysis on Play store to get some insights of available data, and based upon that we can comment to build a successful application.**  **With the help of tools like Python, NumPy, Pandas, Matplotlib, Seaborn, Plotly and its concept we learned from Alma better, we were able to perform this EDA. Our team performed Data Cleaning, Data Processing, Data analysis, Data visualization and got some desirable plots. These plots helped a lot to convert a numeric data into easy pictorial representation, which a user can easily read and understand the data.**  **Finally, we got some key points, which will help a developer to know om which region they should work to build a successful application among all with high rate of interest.** |