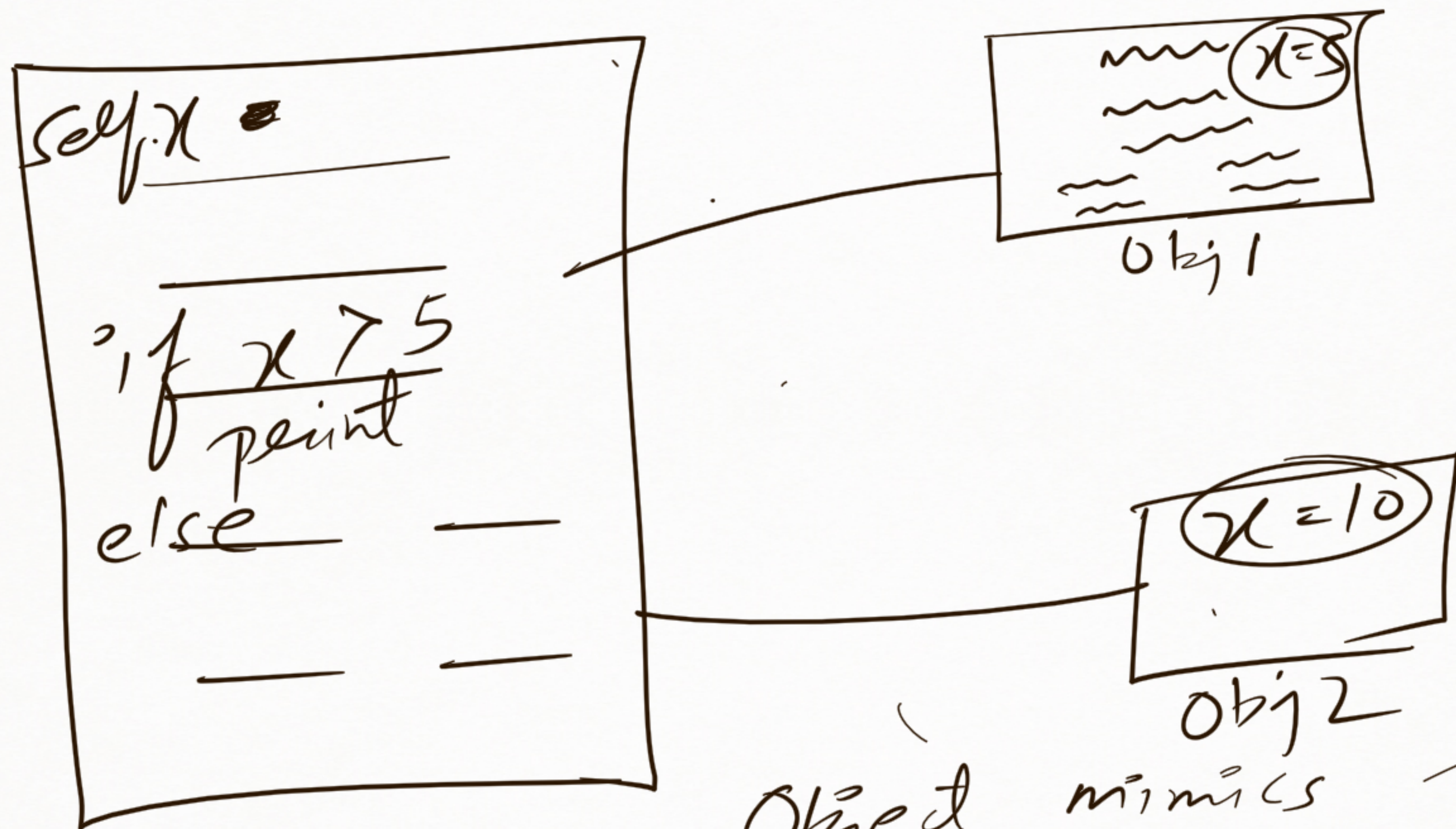


→ Reverse the existing code



Objed mimics the real world.



# Class

