

Week 2

The Master Method

general mathematical tool for analysing running time of D&C algorithms

Integer multiplication

grade-school mult. algo - $\Theta(n^2)$

recursive way

$$\begin{array}{ccc} & \nearrow & \downarrow \\ x \cdot y = 10^n ac + 10^{n/2}(ab + bc) + bd & & * \\ \begin{array}{c} a, b \\ \uparrow \\ c, d \end{array} & & \end{array}$$

$T(n)$ - max number of operators

$T(1) \leq a$ - constant (base case)

$n > 1: T(n) \leq \underbrace{4T\left(\frac{n}{2}\right)}_{\text{recursive}} + \underbrace{O(n)}_{+}$ (general case)

(Gauss) recursive algo

$$ac^1, bd^2, (a+b)(c+d)^3$$

$$ad + bc = 3 - 1 - 2$$

Base Case: $T(1) \leq C$

Gen Case: $T(n) \leq \underbrace{3T(\frac{n}{2})}_{\text{rec. call}} + \underbrace{O(n)}_{+}$

The Master Method (Master theorem)

assumptions: all problems have equal size

$$T(n) \leq aT(\frac{n}{b}) + O(n^d)$$

don't depend
on n

$\left\{ \begin{array}{l} a - \text{number of recursive calls } (\geq 1) \\ b - \text{shrinkage factor } (\geq 1) \\ d - \text{exp running time come outside of recursive calls} \end{array} \right.$

$$T = \begin{cases} O(n^d \log n) & \text{if } a = b^d \quad (\text{case 1}) \\ O(n^d) & \text{if } a < b^d \quad (\text{case 2}) \\ O(n^{\log_b a}) & \text{if } a > b^d \quad (\text{case 3}) \end{cases}$$

Examples

Merge Sort

$$a=2, b=2, d=1$$

$$\underbrace{a=2 \quad bd=2}_{\text{case 1.}} \quad \Downarrow$$

$$T(n) \leq O(n^2 \log n) = O(n \log n)$$

Binary Search

$$a=1, b=2, d=0, \text{ case 1}$$

$$a = b^d = 1$$

$$T(n) = O(\log n)$$

Recursive algo for int. multiply #1

$$a=4, b=2, d=1$$

$$bd=2 < a, \text{ case 3}$$

$$T(n) = O(n^{\log_2 a}) = O(n^{\log_2 4}) = O(n^2)$$

same as grade-school

Rec. algo for Int mult #2 (Gauss')

$$a=3, b=2, c=1$$

$$a \geq 3, b^d = 2$$

$$a > b^d \quad (\text{Case 3})$$

$$T(n) = O(n^{\log_2 3}) \approx O(n^{1.58})$$

↑
better than $O(n^2)$
the grade-school
algo.

Strassen's Matrix Multiplication

$$a=7, b=2, d=2$$

$$b^d = 4 < 7 \quad (\text{Case 3})$$

$$T(n) = O(n^{\log_2 7}) = O(n^{2.81})$$

better than the naive iterative
algo

Fractious Recurrence

$$T(n) = 2T\left(\frac{n}{2}\right) + \underbrace{O(n^2)}$$

same as merge sort, but n^2 instead of n

$$\begin{aligned} a &= 2 \\ b &= 2 \\ d &= 2 \end{aligned} \quad b^d = 4 > a \quad (\text{case 2})$$

$$T(n) = O(n^2)$$

Proof

Assumptions

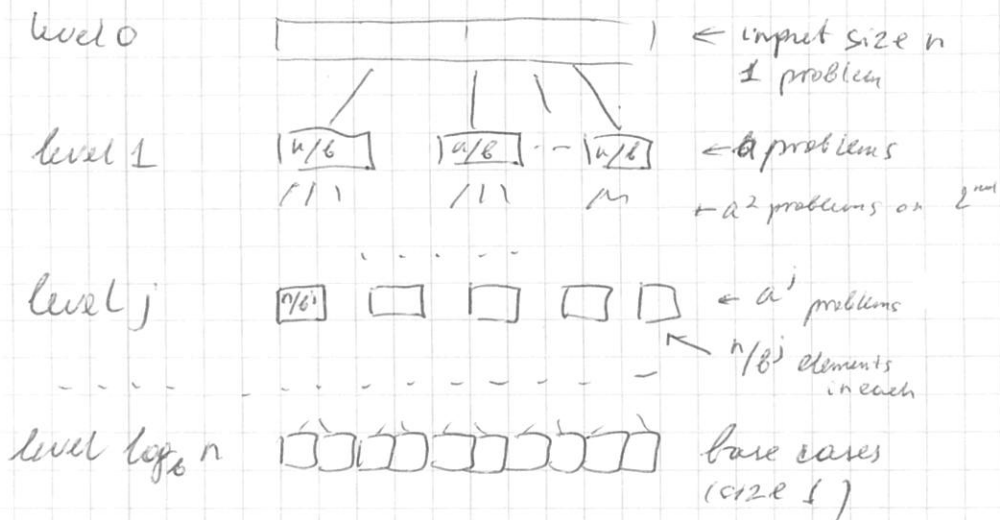
- (i) $T(1) \leq C$
- (ii) $T(n) \leq kT\left(\frac{n}{b}\right) + cn^d$

n - is a power of b

Idea: generalize Merge Sort

At level j there are a^j subproblems
and each of size n/b^j

The Recursion Tree



Total work at level j [ignoring work in recursive calls]

$$\underbrace{\leq a^j}_{\text{number of level-}j \text{ subproblems}} \cdot \underbrace{c \cdot \left(\frac{n}{b^j}\right)^d}_{\substack{\text{work per level-}j \\ \text{subproblem}}} = c n^d \cdot \left(\frac{a}{b^d}\right)^j$$

size of each level- j subproblem

Total Work:

$$Cn^d \cdot \sum_{j=0}^{\text{level}} \left(\frac{a}{b^d} \right)^j \quad (*)$$

$$\text{Total work} \leq (*)$$

forces of Evil
↓

a = rate of subproblems proliferation (RSP)

b^d = rate of work shrinkage (RWS)

↑
force of Good

if $RSP < RWS$

then the amount of work is decreasing w. the recursion level j

if $RSP > RWS$

then the amount of work is increasing with the recursion level j

if $RSP = RWS$

then the amount of work is the same at every level

Intuition for the 3 cases

1. $RSP = RWS$ same amount \Rightarrow ^{expect} $O(n^d \log(n))$
2. $RSP < RWS$
 \uparrow
 outdoes, \Rightarrow ^{expect} $O(n^d)$
 most work at the root
3. $RSP > RWS$ \Rightarrow ^{expect} $O(\# \text{ leaves})$
 \nwarrow
 more work at each level
 , most work at the leaves

Proof II

$$TW \leq cn^d \times \sum_{j=0}^{\log n} \left(\frac{a}{b^j} \right)^j \quad (*)$$

a - number of rec. calls
 b - shrinkage factor
 c - work done outside of recursion

Case I

if $a = b^d$

$$cn^d \times \sum_{j=0}^{\log_e n} \underbrace{\left[\left(\frac{a}{b^d} \right)^j \right]}_{\substack{\parallel \\ 1}} \quad \nearrow 1$$

$\log_e n + 1$

$$(\Rightarrow) = cn^d \cdot (\log_e n + 1) = O(n^d \cdot \log_n)$$

Basic Sum Facts

for $r \neq 1$, we have

$$\underbrace{1 + r + r^2 + \dots + r^k}_{\text{RHS}} = \frac{r^{k+1} - 1}{\underbrace{r - 1}_{\text{RHS}}}$$

1. if $r < 1$,

$$\text{RHS} \leq \frac{1}{1-r} - \text{a constant (independent of } k)$$

2. if $r > 1$

$$\text{RHS} \leq \underbrace{r^k}_{\substack{\uparrow \\ \text{largest term}}} \left(1 + \underbrace{\frac{1}{r-1}}_{\text{a constant}} \right)$$

Case 2 $a < b^d$

$$cn^d \times \sum_{j=0}^{\log_6 n} \underbrace{\left(\frac{a}{b^d} \right)^j}_{\substack{\text{constant,} \\ \text{independent of } n \\ \text{[by basic sum fact]}}}$$

$$(x) = O(n^d) \quad \leftarrow$$

(dominated by root!)

Case 3

$$a > b^d$$

$$cn^d \times \sum_{j=0}^{\log_6 n} \left(\frac{a}{b^d} \right)^j \quad > 1$$

$$\Theta = O\left(n^d \cdot \left(\frac{a}{b^d}\right)^{\log_6 n}\right) = \text{constant} \times \text{largest term}$$

~~$$(x) = O(n^d \log_6 n)$$~~

$$b^{-d \log_6 n} = (b^{\log_6 n})^{-d} = n^{-d}, \text{ so}$$

$$(x) = O(a^{\log_6 n})$$

$a^{\log_6 n} \leftarrow$ number of leaves of the recursion tree

$$\text{as } a^{\log_b n} = n^{\log_b a}$$

$$\left[\text{since } (\log_b n) / (\log_b a) = \begin{matrix} \nwarrow \text{simple to apply} \\ = (\log_b a) (\log_b n) \end{matrix} \right]$$

QED!

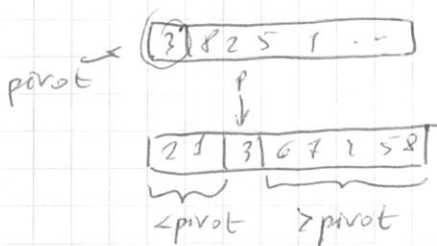
Quick Sort

$O(n \log n)$ on average
operates in place

Assume: all array elements are distinct

Key idea: Partition around a pivot

- pick an element
- rearrange array so
 - left of pivot \Rightarrow less than pivot
 - right of pivot \Rightarrow greater than pivot



1. partition is done in $O(n)$ time

2. reduces problem size



D&C approach

Quick Sort (array A , length n):

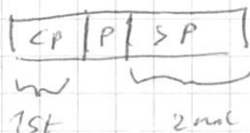
if $n \leq 1$ return

$p \leftarrow$ choose pivot (A, n)

partition A around p

Recursively sort 1st part

Recursively sort 2nd part

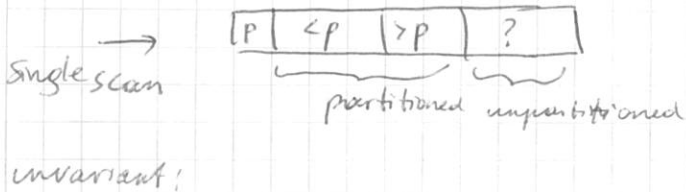


Choose Pivot:

1st element

Partition

(in place impl)



Partition (A, l, r) input: $A[l..r]$

$p = A[l]$

$i = l + 1$

for $j = l + 1$ to r ~~if~~ $A[j] > p$, do nothing

if $A[j] < p$

swap $A[j]$ $A[i]$

$i = i + 1$

swap $A[l]$ and $A[i - 1]$

running time $O(n)$ where $n = r - l + 1$

Pivot

Running time depends on the quality of the pivot

good quality - divides into 2 equal halves

if always matches median, \Rightarrow

$$\Rightarrow O(n \log n)$$

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n)$$

$$T(n) = O(n \log n) \quad \left(\begin{array}{c} \underbrace{\hspace{1cm}} \\ \text{choose pivot} \end{array} \right)$$

Random Pivot.

Random pivots! \leftarrow It's "good enough"
(not perfect)

Probability Review

(see
Wikipedia on
Discrete Probability)

Sample Space Ω - all possible outcomes
↑
(finite set)

$$i \in \Omega, \quad p(i) \geq 0$$

$$\sum p(i) = 1$$

Events

$S \subseteq \Omega$ - subset of the sample sets

$$p(S) = \sum_{i \in S} p(i)$$

Random Variable

$$X: \Omega \rightarrow \mathbb{R}$$

$$E[X] = \sum_{i \in \Omega} X(i) \cdot p(i)$$

↑
expectation

$$E[X+Y] = E[X] + E[Y]$$