

# JAN KÜSTER | RESUME

- » **Status:** Fullstack JS Solutions Engineer, Scientific Employee
- » **Fields:** Software Engineering, Consulting, Scrum, Usability, Accessibility
- » **Stack:** JS, Meteor, Mongo, Bootstrap4, Fontawesome, Mocha
- » **Tools:** Git, Sourcetree, Travis, Webstorm, Bash
- » **Activities:** Global Game Jam, Open Source, Fitness, Netflix



## »»» Experience

- |   |  |                      |
|---|--|----------------------|
| 2016- present   | <b>Scientific Employee / JS Fullstack</b>            | University of Bremen |
| <ul style="list-style-type: none"><li>» Develop and evaluate the next generation learning management system with Meteor</li><li>» Define a new level of software for classroom management based on an extensive nursing curriculum.</li></ul> |  |                      |
| 2014- 2016  | <b>IT Consultant for IBM XPages and Notes Domino</b> | We4IT GmbH Bremen    |
| <ul style="list-style-type: none"><li>» Realize projects in XPages and We4IT Aveedo, monitor project status, conduct reports</li><li>» Implement the frontend for a BPMN compatible engine within We4IT Aveedo</li></ul>                      |  |                      |
| 2012- 2014  | <b>Scientific Employee / Software Development</b>    | University of Bremen |
| <ul style="list-style-type: none"><li>» Invented a flexible assessment framework, targeting industrial trainees</li><li>» Supervised software development lifecycle, Recruited team members</li></ul>   |  |                      |
| Nov.- 2011  | <b>Project Management Simulation Training</b>        | Getoq Consulting     |
| <ul style="list-style-type: none"><li>» Performed a two-day project simulation from management perspective</li><li>» Topics included customer contracts, change management, controlling, operational tasks</li></ul>                          |  |                      |

## »»» Education

- |  |   |                         |
|--|---|-------------------------|
| July- 2015   | <b>Graduated as M.Sc. Digital Media</b> | University of Bremen    |
| <ul style="list-style-type: none"><li>» Master Thesis: Semi Automated Scoring in Technology Based Assessment</li><li>» Developed and evaluated an algorithm for semi automated scoring of spreadsheet data</li></ul>                     |   |                         |
| 2012- 2013   | <b>Master Project - PRIMA</b>           | University of Bremen    |
| <ul style="list-style-type: none"><li>» Co-Invented a touch table application for medical support, co-developed software (Java)</li><li>» Formed a scrum team, maintined project dev server (Debian), surveyed target audience</li></ul> |   |                         |
| 2012- 2015   | <b>Master Studies Digital Media</b>     | University of Bremen    |
| <ul style="list-style-type: none"><li>» Inter-cultural classes in English, covering special topics in computer science and design</li><li>» Professionalized in research methods, software development and e-assessment</li></ul>        |   |                         |
| 2009- 2010   | <b>Semester Abroad</b>                  | University of Melbourne |
| <ul style="list-style-type: none"><li>» Mastered six months of study and trans-cultural experience in Melbourne, Australia</li><li>» Finished machine programming, information visualization, professional essay writing</li></ul>       |   |                         |
| 2007- 2012   | <b>Bachelor Studies Digital Media</b>   | University of Bremen    |
| <ul style="list-style-type: none"><li>» Fundamentals in Computer Science</li><li>» Bachelor thesis focused on experimental redesign of the keyboard to support functional illiterates.</li></ul>   |   |                         |