

JAN KÜSTER | RESUME



- » **Status:** Fullstack JS Solutions Engineer, Scientific Employee
- » **Fields:** Software Engineering, Consulting, Scrum, Usability, Accessibility
- » **Tech:** Meteor, Javascript, MongoDB, Bootstrap4, Bash, Git, Webstorm
- » **Activities:** Global Game Jam, Open Source, Fitness

»»» Experience

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| 2016- present | Scientific Employee / JS Fullstack | University of Bremen |
| <ul style="list-style-type: none">» Develop and evaluate the next generation learning management system with Meteor» Define a new level of software for classroom management based on an extensive nursing curriculum. | | |
| 2014- 2016 | IT Consultant for IBM XPages and Notes Domino | We4IT GmbH Bremen |
| <ul style="list-style-type: none">» Realize projects in XPages and We4IT Aveedo, monitor project status, conduct reports» Implement the frontend for a BPMN compatible engine within We4IT Aveedo | | |
| 2012- 2014 | Scientific Employee / Software Development | University of Bremen |
| <ul style="list-style-type: none">» Invented a flexible assessment framework, targeting industrial trainees» Supervised software development lifecycle, Recruited team members | | |
| Nov.- 2011 | Project Management Simulation Training | Getoq Consulting |
| <ul style="list-style-type: none">» Performed a two-day project simulation from management perspective» Topics included customer contracts, change management, controlling, operational tasks | | |

»»» Education

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| July- 2015 | Graduated as M.Sc. Digital Media | University of Bremen |
| <ul style="list-style-type: none">» Master Thesis: Semi Automated Scoring in Technology Based Assessment» Developed and evaluated an algorithm for semi automated scoring of spreadsheet data | | |
| 2012- 2013 | Master Project - PRIMA | University of Bremen |
| <ul style="list-style-type: none">» Co-Invented a touch table application for medical support, co-developed software (Java)» Formed a scrum team, mainted project dev server (Debian), surveyed target audience | | |
| 2012- 2015 | Master Studies Digital Media | University of Bremen |
| <ul style="list-style-type: none">» Inter-cultural classes in English, covering special topics in computer science and design» Professionalized in research methods, software development and e-assessment | | |
| 2009- 2010 | Semester Abroad | University of Melbourne |
| <ul style="list-style-type: none">» Mastered six months of study and trans-cultural experience in Melbourne, Australia» Finished machine programming, information visualization, professional essay writing | | |
| 2007- 2012 | Bachelor Studies Digital Media | University of Bremen |
| <ul style="list-style-type: none">» Fundamentals in Computer Science» Bachelor thesis focused on experimental redesign of the keyboard to support functional illiterates. | | |