Manual Tests for Dev-C++

Johan Mes

December 2014

1 Explorer

- Open file using File, Open.
- Open multiple files using File, Open.
- Open file using dragging onto page control.
- Open multiple files using dragging onto page control.
- Open file using dragging onto devcpp.exe.
- Open multiple files using dragging onto devcpp.exe.
- $\bullet\,$ Open file using dragging onto devcpp Portable.exe.
- Open multiple files using dragging onto devcppPortable.exe.
- Open file using dragging onto devcppPortable.exe from other disk/folder.
- Open multiple files using dragging onto devcppPortable.exe from other disk/folder.

2 Parser

- Correctly parse Code.cpp.
- Correctly parse Function.cpp.
- $\bullet\,$ Open file Include.cpp. Hover over all include lines.
- \bullet Correctly parse Preprocessor.cpp. Check if all variables are called CorrectXX.
- Correctly parse Struct.cpp. Check if all lines in main are parsed correctly by hovering above them with the mouse.
- Correctly parse Variable.cpp.

3 Folds

- Open main.cpp.
- Check if all folds and indent guides are positioned correctly.
- Collapse the two marked folds at the bottom.
 - Enter above it should move it.
 - Enter at function line should open it.
 - Enter below it should not move it.
 - Del/Bksp above it should move it.
 - Del/Bksp at function line should open it.
 - Del/Bksp below it should not move it.

4 Project

- Open Project, TestProject.dev.
- Add folder, and folders inside folder. Save, close, reopen. Check if both are still visible in their correct place.
- Add file to deep folder. Save, close, reopen. Check if it is still visible in their correct place.
- Rename top most folder. Save, close, reopen. Check if content is still displayed as it was before.

5 Compilers

- Remove all compiler sets. Reopen Dev-C++. Check if settings are remembered.
- Auto-add compiler sets. Use the new current set to compile a single cpp file. Reopen Dev-C++. Check if settings are remembered.
- Add empty set and configure manually. Use it to compile a single cpp file. Reopen Dev-C++. Check if settings are remembered.