# Foundations of Deep Learning



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## Attention (self/cross, hard/soft)

Dealing with sets

### Self-attention (I)

$$\{oldsymbol{x}_i\}_{i=1}^t = \{oldsymbol{x}_1, oldsymbol{x}_2, \ \cdots \ oldsymbol{x}_t\} \stackrel{t}{\sim} oldsymbol{X} \in \mathbb{R}^{n imes t}, \quad oldsymbol{x}_i \in \mathbb{R}^n$$
 $oldsymbol{h} = oldsymbol{lpha}_1 oldsymbol{x}_1 + oldsymbol{lpha}_2 oldsymbol{x}_2 + \cdots + oldsymbol{lpha}_t oldsymbol{x}_t = oldsymbol{X} oldsymbol{a} \in \mathbb{R}^n$ 
 $oldsymbol{h} = oldsymbol{a}_1 oldsymbol{x}_1 + oldsymbol{lpha}_2 oldsymbol{x}_2 + \cdots + oldsymbol{lpha}_t oldsymbol{x}_t = oldsymbol{X} oldsymbol{a} \in \mathbb{R}^n$ 

## Self-attention (II)

$$\boldsymbol{a} = [\text{soft}](arg) \max_{\beta} (\boldsymbol{X}^{\top} \boldsymbol{x}) \in \mathbb{R}^{t}$$

$$\{\boldsymbol{x}_i\}_{i=1}^t \leadsto \{\boldsymbol{a}_i\}_{i=1}^t \leadsto \boldsymbol{A} \in \mathbb{R}^{t \times t}$$

$$\{\boldsymbol{a}_i\}_{i=1}^t \leadsto \{\boldsymbol{h}_i\}_{i=1}^t \leadsto \boldsymbol{H} \in \mathbb{R}^{n \times t}$$

$$oldsymbol{H} = oldsymbol{X}oldsymbol{A} \in \mathbb{R}^{n imes t}$$

• : optional

### Key-value store

- Paradigm for
  - storing (saving)
  - retrieving (querying)
  - managing

an associative array (dictionary / hash table)

## Queries, keys, and values

 $\{oldsymbol{q}_i\}_{i=1}^t \leadsto \{oldsymbol{a}_i\}_{i=1}^t \leadsto oldsymbol{A} \in \mathbb{R}^{t imes t}$ 

$$egin{aligned} oldsymbol{q} &= oldsymbol{W_q} oldsymbol{x}, & oldsymbol{k} &= oldsymbol{W_l} oldsymbol{x}, & oldsymbol{v} &= oldsymbol{W_l} oldsymbol{w}, & oldsymbol{q} &= oldsymbol{W_l} oldsymbol{w}, & oldsymbol{v} &= oldsymbol{W_l} oldsymbol{w}, & oldsymbol{w} &= oldsymbol{W_l} oldsymbol{w} &= oldsymbol{W_l} oldsymbol{w}, & oldsymbol{w} &= oldsymbol{W_l} oldsymbol{w}, & oldsymbol{W_l} &= oldsymbol{W_l} oldsymbol{w}, & oldsymbol{w} &= oldsymbol{W_l} oldsymbol{w}, & oldsymbol{w} &= oldsymbol{W_l} oldsymbol{w} &= oldsymbol{W_l} oldsymbol{w}, & oldsymbol{w} &= oldsymbol{W_l} oldsymbol{w}$$

 $oldsymbol{H} = oldsymbol{V}oldsymbol{A} \in \mathbb{R}^{d imes t}$ 

## Implementation

$$egin{bmatrix} oldsymbol{q} \ oldsymbol{k} \ oldsymbol{v} \end{bmatrix} = egin{bmatrix} oldsymbol{W_k} \ oldsymbol{W_v} \end{bmatrix} oldsymbol{x} \in \mathbb{R}^{3d}$$

$$h[t] = g(W_h[{\mathbf{x}[t] \atop h[t-1]}] + b_h)$$

$$h[0] \doteq \mathbf{0}, W_h \doteq \begin{bmatrix} W_{hx} & W_{hh} \end{bmatrix}$$

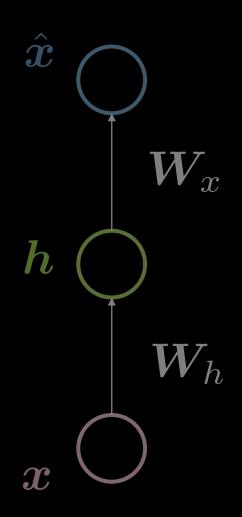
considering h heads we get a vector in  $\mathbb{R}^{3hd}$  using a  $W_h \in \mathbb{R}^{d imes hd}$  to go back to  $\mathbb{R}^d$ 

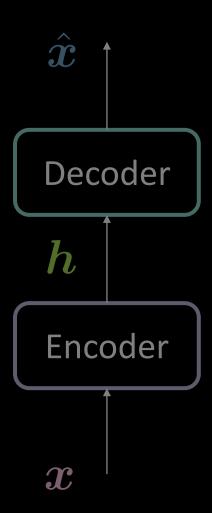
$$egin{bmatrix} oldsymbol{q}^1 \ oldsymbol{q}^2 \ oldsymbol{q}^h \ oldsymbol{q}$$

## Transformer

Encoder-decoder architecture (for Neural Machine Translation)

## Auto-encoder (recap)





#### Transformer encoder

