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Signalling Transport User Adaptation Layer Applicability Statement UA AS <draft-bidulock-sigtran-as-00.ps>

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Abstract

This document defines a protocol for the transport of any SS7 ISUP-User signalling (e.g, Call Control) over IP using the Stream Control Transport Protocol [RFC 2960]. The protocol should be modular and symmetric, to allow it to work in diverse architectures, such as a Signalling Gateway and IP Signalling End-point architecture. Protocol elements are added to allow seamless operation between peers in the SS7 and IP domains.

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- 1. Introduction
- **1.1.** Scope
- 1.2. Change History
- 1.3. Terminology

2. Conventions

The keywords MUST, MUST NOT, REQUIRED, SHALL, SHALL NOT, SHOULD, SHOULD NOT, RECOM-MENDED, NOT RECOMMENDED, MAY, and OPTIONAL, when they appear in this document, are to be interpreted as described in [RFC 2119].

In this document, the following conventions are used to describe how a parameter is used in the message:

Mandatory The parameter MUST be present in the message. A message listing a parameter as Mandatory without containing such a parameter is is incorrectly formatted.

Conditional The parameter SHOULD be present in the message under the conditions specified. A

message listing a parameter as Conditional without containing such a parameter under the

conditions specified is incorrectly formatted.

Optional The parameter MAY be present in the message as specified. A message listing a parame-

ter as Optional without containing such a parameter is correctly formatted.

3. Applicability

3.1. Applicability of UAs at Various Protocol Levels

3.2. M2PA Applicability

3.2.1. Architecture

Figure 1 illustrates the intended architecture for M2PA [M2PA06].

Figure 1. M2PA Architecture

- 3.2.2. Redundancy
- 3.2.3. Multiple SGs
- 3.2.4. Traffic Modes
- 3.3. M2UA Applicability

3.3.1. Architecture

Figure 2 illustrates the intended architecture for M2UA [M2UA].

Figure 2. M2UA Architecture

- 3.3.2. Redundancy
- 3.3.3. Multiple SGs
- 3.3.4. Traffic Modes
- 3.4. M3UA Applicability

3.4.1. Architecture

Figure 3 illustrates the intended architecture for M3UA [M3UA].

Figure 3. M3UA Architecture

- 3.4.2. Redundancy
- 3.4.3. Multiple SGs
- 3.4.4. Traffic Modes
- 3.5. ISUA Applicability

3.5.1. Architecture

Figure 4 illustrates the intended architecture for ISUA [ISUA00].

Figure 4. ISUA Architecture

- 3.5.2. Redundancy
- 3.5.3. Multiple SGs
- 3.5.4. Traffic Modes
- 3.6. SUA Applicability
- 3.6.1. Architecture

Figure 5 illustrates the intended architecture for SUA [SUA14].

Figure 5. SUA Architecture

- 3.6.2. Redundancy
- 3.6.3. Multiple SGs
- 3.6.4. Traffic Modes
- 3.7. TUA Applicability
- 3.7.1. Architecture

Figure 6 illustrates the intended architecture for TUA [TUA01].

Figure 6. TUA Architecture

- 3.7.2. Redundancy
- 3.7.3. Multiple SGs
- 3.7.4. Traffic Modes
- 4. Security
- 5. IANA Considerations
- 6. Timer Values

End Notes

References

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