# Wasm with typed continuations continued

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1st November 2021

Part I

Typed continuations

# Wasm typed continuations proposal













Typed continuations to model stacks

https://github.com/WebAssembly/design/issues/1359

Reference interpreter extension

https://github.com/effect-handlers/wasm-spec/tree/master/interpreter

### Formal spec

https://github.com/effect-handlers/wasm-spec/blob/master/proposals/continuations/Overview.md

#### Examples

https://github.com/effect-handlers/wasm-spec/tree/master/proposals/continuations/examples

# Key ingredients

Continuation types

**cont**  $\langle typeidx \rangle$  define a new continuation type

Control tags

 $tag \langle tagidx \rangle$  define a new tag

Core instructions

cont.new \langle typeidx \rangle create a new continuation
suspend \langle tagidx \rangle create a new continuation
suspend \langle tagidx \rangle continuation
resume a continuation

 $\textbf{resume (tag } \langle \textit{tagidx} \rangle \; \langle \textit{labelidx} \rangle ) * \quad \text{resume a continuation}$ 

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Core instructions

cont.new  $\langle typeidx \rangle$ create a new continuationsuspend  $\langle tagidx \rangle$ suspend the current continuationresume (tag  $\langle tagidx \rangle$   $\langle labelidx \rangle$ )\*resume a continuation

Additional instructions

 $\begin{array}{ll} \textbf{cont.bind} \; \langle \textit{typeidx} \rangle & \text{bind a continuation to (partial) arguments} \\ \textbf{resume\_throw} \; \langle \textit{tagidx} \rangle & \text{abort a continuation} \\ \textbf{barrier} \; \langle \textit{blocktype} \rangle \; \langle \textit{instr} \rangle * & \text{block suspension} \\ \end{array}$ 

# Control tags

Synonyms: operation, command, resumable exception, events

tag e (param s)\* (result t)\* described suspend  $e:[s*] \to [t*]$  in where e is a tag of type  $[s*] \to [t*]$ 

declare tag of type [s\*] 
ightarrow [t\*] invoke tag

### Continuations

Synonyms: stacklet, resumption

```
cont.new ct : [(ref \ ft)] \rightarrow [(ref \ ct)]
  where ft denotes a function type [s*] \rightarrow [t*]
           \$ct = \text{cont } \$ft
resume (tag e \ / = [t1* (ref \ ct)] \rightarrow [t2*]
  where \$ct = \mathbf{cont} ([t1*] \rightarrow [t2*])
    each $e is a control tag and
    each $1 is a label pointing to its handler clause
          if e: [s1*] \rightarrow [s2*] then
             1: [s1* (ref $ct')] \rightarrow [t2*]
             ct': [s2*] \to [t2*]
```

new continuation from function

invoke continuation with handler

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  where ft denotes a function type [s*] \rightarrow [t*]
          \$ct = \text{cont } \$ft
resume (tag e \ / = [t1* (ref \ ct)] \rightarrow [t2*]
                                                                   invoke continuation with handler
  where \$ct = \mathbf{cont} ([t1*] \rightarrow [t2*])
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          if e: [s1*] \rightarrow [s2*] then
             1: [s1* (ref $ct')] \rightarrow [t2*]
             ct': [s2*] \to [t2*]
resume_throw $exn:[s*(ref $ct)] \rightarrow [t2*]
                                                                   discard cont. and throw exception
  where \$ct = \mathbf{cont} ([t1*] \rightarrow [t2*])
          \$exn : [s*] \rightarrow []
```

# Encoding handlers with blocks and labels

If  $\$ei:[si*] \rightarrow [ti*]$  and  $\$cti:[ti*] \rightarrow [tr*]$  then a typical handler looks something like:

```
(loop $/
  (block $on_e1$ (result <math>s1* (ref $ct1))
    (block $on_en (result sn* (ref $ctn))
       (resume
         (tag $e1 $on_e1) ... (tag $en $on_en)
         (local.get $nextk))
      ... (br $/)
      ;; $on_en (result sn* (ref $ctn))
    ... (br $/)
     ;; $on_e1 (result s1* (ref $ct1))
  ... (br $/))
```

- Structured as a scheduler loop
- Handler body comes after block
- Result specifies types of parameters and continuation

# Example: lightweight threads

```
(loop $/ (if (ref.is_null (local.get $nextk)) (then (return)))
  (block $on_vield (result (ref $cont))
    (block $on_fork (result (ref $cont) (ref $cont))
       (resume (tag $yield $on_yield) (tag $fork $on_fork)
                (local.get $nextk))
       (local.set $nextk (call $dequeue))
       (br $/)
    ) ;; $on_fork (result (ref $cont) (ref $cont))
    (local.set $nextk) ;; current thread
    (call $engueue)) :: new thread
    (br $/)
  ) ;; $on_yield (result (ref $cont))
  (call $enqueue) ;; current thread
  (local.set $nextk (call $dequeue) ;; next thread
  (br $/))
```

# Dependencies

Function references

Exceptions

### Examples

continuations/examples

Lightweight threads

Actors

Async/await

...

https://github.com/effect-handlers/wasm-spec/tree/examples/proposals/

# Partial continuation application

Analogous to **func.bind** in the function references proposal — but no need to do any allocation as continuations are one-shot

```
cont.bind ct: [s1* (ref \$ct')] \rightarrow [(ref \$ct)]
where ct = cont ([s2*] \rightarrow [t1*])
ct' = cont ([s1* s2*] \rightarrow [t1*])
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Avoids code duplication

### Barriers

Behaves like a catch-all handler that traps on suspension

barrier \$
$$l$$
 \$ $bt$  inst $t*: [s*] \rightarrow [t*]$   
where \$ $bt = [s*] \rightarrow [t*]$   
inst $t*: [s*] \rightarrow [t*]$ 

# Part II

Extensions

Motivation: avoid linear dispatch

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New reference type for handlers (unique prompt as in multi-prompt delimited control)

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#### handler t\*

Suspending to a named handler by passing a prompt

```
suspend_to $e:[s*(ref ht)] \rightarrow [t*]$ where $ht = handler tr* $e=[s*] \rightarrow [t*]
```

Resuming with a unique prompt for the handler

```
resume_with (tag f(t))* : f(t)* (ref f(t)) f(t)* where f(t) = handler f(t)* the sum of the sum of
```

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Switch directly to another continuation

```
switch_to : [t1* (ref \$ct1) (ref \$ht)] \rightarrow [t2*]

where \$ht = handler t3*

\$ct1 = cont ([(ref \$ht) (ref \$ct2) t1*] \rightarrow [t3*])

\$ct2 = cont ([t2*] \rightarrow [t3*])
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Behaves as if we had a built-in tag

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tag $switch (param t1* (ref $ct1)) (result t3*)
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and the handler implicitly handles \$switch by resuming to the continuation argument.

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and the handler implicitly handles \$switch by resuming to the continuation argument.

In practice requires recursive types (typically \$ct1 and \$ct2 will be the same type)

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Clone a continuation

cont.clone 
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where  $\$ct = \mathsf{cont} \ ([s*] \to [t*])$ 

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Alternative design: build cont.clone into a special variant of resume

### Some other extensions

- ▶ handler return clauses (functional programming)
- tail-resumptive handlers (dynamic binding)
- first-class tags (modularity)
- parametric tags (existential types)
- preemption (interrupts)