

Reference Types for Wasm

Proposal update

Andreas Rossberg

Dfinity



Recap

Add **opaque** reference type

New form of **value** type

...usable for locals, globals, parameters, results

...can be put into **tables**

...can be passed from/to embedder

Can not be constructed or accessed in Wasm

Allow **multiple** tables

Main motivation: **host** objects

Recent Changes

Incorporated `table.fill`, `table.grow`, `table.size`

Added type-annotated `select` instruction and `bottom type` to avoid lubs and glbs

Finalised opcode assignments

Decision to require `forward declaration` for uses of **`ref.func`** (issue #31)

value types

```
graph TD; VT[value types] --> NT[number types]; VT --> RT[reference types]; NT --> T1[transparent]; NT --> T2[storable in memories]; T1 --> I32[i32]; T1 --> I64[i64]; T1 --> F32[f32]; T1 --> F64[f64]; RT --> T3[opaque]; RT --> T4[storable in tables]; T4 --> AR[anyref]; AR --> FR[funcref]; AR --> Dots[...];
```

number types

transparent

storable in memories

i32

i64

f32

f64

reference types

opaque

storable in tables

anyref

funcref

...

New Instructions

ref.null – produce null value

ref.is_null – check for null

ref.func – produce function reference

table.get – load reference from table

table.set – store reference into table

Instructions adopted from Bulk Data Proposal

table.fill – fill table range with ref value

table.size – inquire table size

table.grow – increase table size

Modified Instructions

table.init – table index immediate

table.copy – table index immediate

call_indirect – table index immediate

select – new version with type immediate

Subtyping vs joins & splits

data flow joins and splits generally require computing **least upper** or **greatest lower** bound

1) **select** – result type is **lub** of operand types

2) **br_table** – operand type is **glb** of label types

enough type annotations everywhere else

select

(**local** \$x (ref \$B1))

(**local** \$y (ref \$B2))

(**select** (**local.get** \$x) (**local.get** \$y) (...)) : ?



canonical answer would be (ref \$A)

but might be costly to infer in general

Avoiding lubs

solution: make example *invalid*, require type annotation

new opcode for (**select** *<valtype>*)

works for all value types

(could also be generalised to multi-value)

existing (**select**) only allows numeric types, which have no subtyping

Avoiding lubs

select $\langle t \rangle$: $[\langle t \rangle \langle t \rangle \text{i32}] \rightarrow [\langle t \rangle]$

select : $[\langle t \rangle \langle t \rangle \text{i32}] \rightarrow [\langle t \rangle]$
iff $\langle t \rangle <: \langle \text{numtype} \rangle$

br_table

```
(block (result (ref $A1))  
  (block (result (ref $A2))  
    (unreachable)  
    (br_table 0 1 1 (i32.const 1))  
  )  
  ...  
)
```



type-checks if we assume (ref **\$B**)

but must check that glb **exists!**

Counter example

```
(block (result f64)
  (block (result f32)
    (unreachable)
    (br_table 0 1 1 (i32.const 1))
  )
  ...
)
```


Avoiding glbs

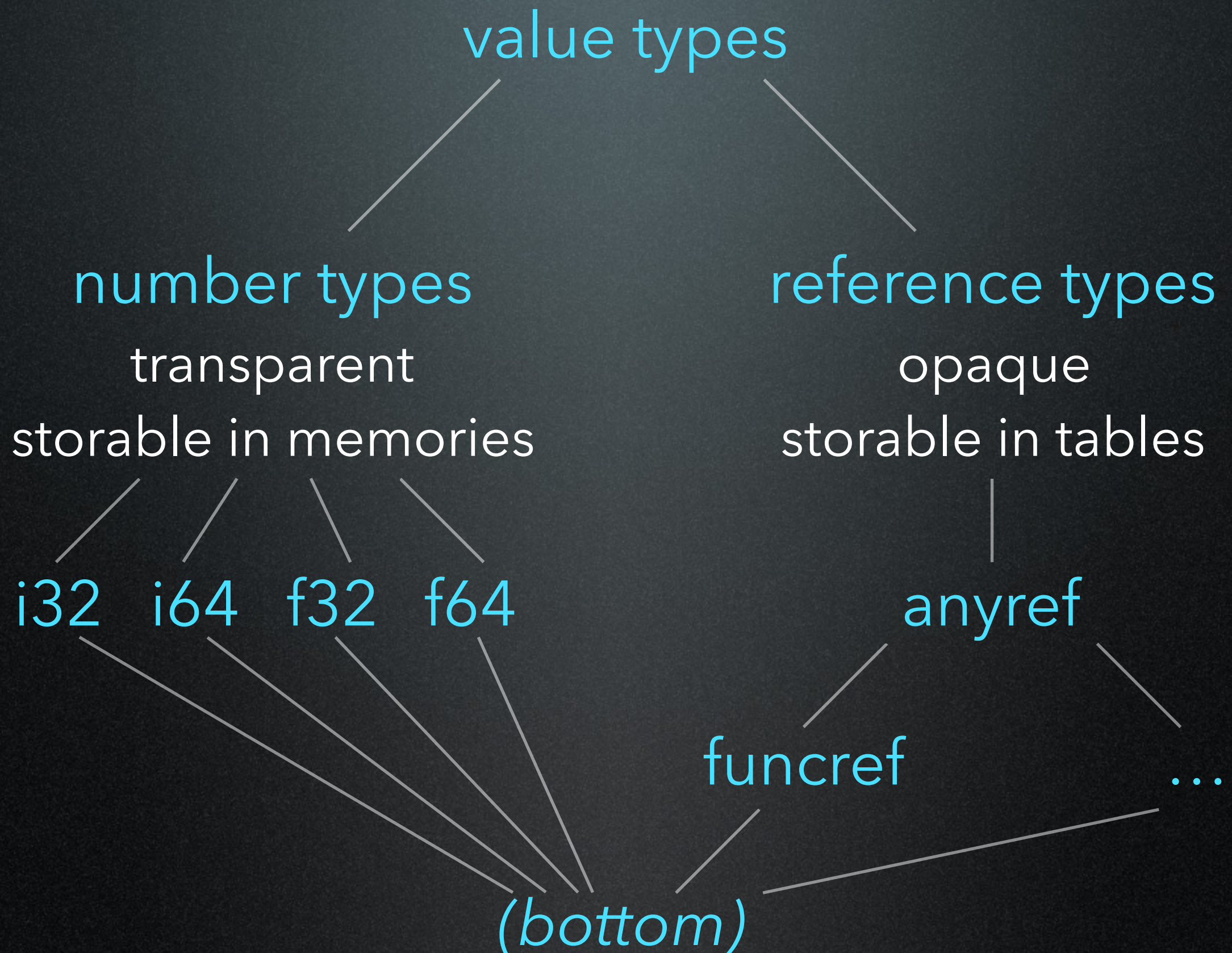
solution: make **bottom type** a proper citizen

i.e., "officially" allow it in the type system

previously, it was merely an auxiliary device of the checking algorithm

no change to validators except for **br_table**

allows counter example and other useless ones



Proposal Status

prose spec : ✓*

formal spec : ✓*

interpreter : ✓*

Stage 3

tests : ✓

JS API : ✓

* minus declaring ref.func

Implementation Status

V8 : ✓

SpiderMonkey : (✓)

JSC : ☐

Chakra : ☐

Remaining steps

Add declared element segment
(blocked on resolving segment format)

...and check for **ref.func**

Finish implementations

JS API Extensions

any JS value can be passed as **anyref**

Wasm exported function or `null` can be passed as **funcref**

`Table#grow` takes optional init value param