

motorcar::SceneGraphNode

```
classDiagram
    class motorcar_PhysicalNode
    class motorcar_SceneGraphNode
    motorcar_PhysicalNode --|> motorcar_SceneGraphNode
```

The diagram illustrates a class hierarchy. At the bottom is a gray-shaded box labeled 'motorcar::PhysicalNode'. A blue arrow points vertically upwards from this box to a white box at the top labeled 'motorcar::SceneGraphNode'. This indicates that 'PhysicalNode' is a subclass or inherits from 'SceneGraphNode'.

motorcar::PhysicalNode