

motorcar::OpenGLContext



```
classDiagram
    class QtWaylandMotorcar {
        OpenGLContext
    }
    class motorcar {
        OpenGLContext
    }
    QtWaylandMotorcar --|> motorcar
```

The diagram illustrates a class hierarchy. At the bottom is a white box labeled 'qtmotorcar::QtWaylandMotorcar' with 'OpenGLContext' listed below it. A blue arrow points upwards from this box to a gray box at the top labeled 'motorcar::OpenGLContext'. This represents that 'qtmotorcar::QtWaylandMotorcar' inherits from 'motorcar::OpenGLContext'.

qtmotorcar::QtWaylandMotorcar  
OpenGLContext