

/media/dave/e89b5eb4  
-4b10-4edf-8ad5-0d046a46b978  
/dave/thesis/qtwayland-motorcar  
-compositor/motorcar/src/scenegraph  
/physicalnode.h

scenegraphnode.h

type\_traits

vector

algorithm

../geometry.h

glm/glm.hpp

glm/gtc/matrix\_transform.hpp

glm/gtc/matrix\_access.hpp

stdio.h

iostream

