```
+--------------------------------------+
|      motorcar::OpenGLContext         |
+--------------------------------------+
|                                      |
+--------------------------------------+
| + ~OpenGLContext()                   |
| + defaultFramebufferSize()           |
| + makeCurrent()                      |
+--------------------------------------+
                   △
                   |
+--------------------------------------+
| qtmotorcar::QtWaylandMotorcar        |
|        OpenGLContext                 |
+--------------------------------------+
|                                      |
+--------------------------------------+
| + QtWaylandMotorcarOpenGLContext()   |
| + defaultFramebufferSize()           |
| + makeCurrent()                      |
+--------------------------------------+
```