Vocabulary index

Factor documentation > Factor handbook

Prev: Libraries

Next: Article index

Vocabulary tags Vocabulary authors

Children from resource:core

VocabularySummary

alien C library interface arrays Fixed-size arrays

assocs Associative structure protocol

bootstrap vocabulary

bootstrap

Efficient fixed-length byte arrays

byte-arrays

Growable byte arrays

byte-vectors

Checksum protocol and implementations

checksums

classes Object system implementation

Complex conditionals (cond, case) and generalized dataflow

combinators (cleave, spread)

compiler Factor's optimizing machine code compiler

Capturing and restorating continuations, catching errors

continuations

Definition protocol and cross-referencing

definitions

Object destructors

destructors

effects Stack effects as first-class data types

generic Generic word implementation

graphs Directed graphs

Low-level implementation of vectors and string buffers

growable

hash-sets vocabulary

hash-sets

Associative structure with expected constant time lookup

hashtables

init Startup and initialization hooks

io Stream protocol

kernel Data and control flow, basic object protocollayouts Low-level in-memory object layout introspection

lexer Factor source code lexermake Sequence construction utility

math Arithmetic

memory Heap introspection support

Dynamically-scoped variables

namespaces

parser Factor source code parser

Code quotations, essentially executable fixed-size arrays

quotations

sbufs Growable string buffers

Sequence protocol, combinators and utilities

sequences

sets Set-theoretic operations on sequencesslots Low-level object introspection support

sorting Merge sort for sequences

Support for tracking loaded source files

source-files

splitting Splitting sequences and grouping sequence elements

strings Fixed-size character arrayssyntax Standard Factor syntax

system OS and CPU queries and other system-level tasks

vectors Growable arrays

vocabs Vocabularies are collections of words loaded from a source

tile

words Words are the fundamental units of code

Children from resource:basis

Vocabulary Summary

alarms alarms vocabulary alien C library interface

ascii ASCII character classes

atk Atk binding

base64 encoding/decoding

biassocs Bidirectional assocs

Fast searching of sorted arrays

binary-search

bit-arrays Fixed-size bit arrays

bit-sets Efficient bitwise operations on bit arrays

Growable bit arrays

bit-vectors

Reading sequences of bits from a byte stream

bitstreams

bootstrap vocabulary

bootstrap

boxes An abstraction for enforcing a mutual-exclusion invariant

Efficient fixed-length byte arrays

byte-arrays

cache An associative mapping whose entries expire after a while

cairo Cairo graphics library binding

calendar Operations on timestamps and durationschannels Communicating Sequential Processes

Checksum protocol and implementations

checksums

circular Virtual sequence presenting a rotation of an underlying

sequence

classes Object system implementationcocoa Objective C/Cocoa bridge

colors Colors as a first-class data type

columns Virtual sequence view of a matrix column

Complex conditionals (cond, case) and generalized dataflow

combinators (cleave, spread)

Command line argument parsing

command-line

compiler Factor's optimizing machine code compiler

compression vocabulary

compression

concurrency vocabulary

concurrency

Binding to Mac OS X CoreFoundation library

core-foundation

Binding to Mac OS X Core Graphics library

core-graphics

core-text Binding for Mac OS X Core Text library

cpu cpu vocabularycsv CSV parser

db Relational database abstraction layer

debugger Printing errors, inspecting tracebacks, restarts

Definition protocol and cross-referencing

definitions

delegate Delegation and mimicking on top of the Factor object system

deques Double-ended queue protocol and common operations

An efficient implementation of the disjoint-set data structure

disjoint-sets

dlists Double-linked lists/deques

Mutable structure for storing a plain text document being

documents edited in memory

editors Editor integration

endian Utilities for working with big-endian and little-endian data

Environment variables

environment

eval Ad-hoc evaluation of strings of code

farkup Simple markup language for generating HTML

fonts Fonts as a first-class data type

Format data according to a specified format string, and writes

formatting (or returns) the result string.

fry Syntax for pictured partial application and composition

ftp Common code shared by FTP client and server

functors First-class syntax

furnace Furnace web framework

game game vocabulary

gdk Gdk binding

Generalized stack shufflers and combinators to arbitrary

generalizatious bers of inputs

gio GIO bindingglib GLib binding

globs Unix shell-style glob pattern matching

gmodule GModule binding
gobject GObject binding

GObjectIntrospection support

gobject-introspection

grouping Grouping sequence elements into subsequences

gtk Gtk binding

hash2 Special-purpose fixed-size hashtable where keys are pairs of

integers

Associative structure with expected constant time lookup

hashtables

heaps Maxheap and minheap implementations of priority queues

help Online help system

hints Syntax sugar for the Factor compiler's specializer hints facility

html HTML utilities

http Common code shared by HTTP client and server

images Bitmap images

inspector Terminal-based object viewer and editor

Interpolating variable values into strings

interpolate

Interval maps for disjoint closed ranges

interval-maps

inverse Invertible quotationsio Stream protocol

iokit Bindings to Apple IOKit device interface

json JSON reader and writer

Levenshtein distance and diff between sequencesManual memory management for interfacing with C

Assocs that yield items in insertion order

linked-assocs

listener Terminal-based interactive code evaluatorlists Implementation of lisp-style linked lists

literals Expression interpolation into sequence literals

localsloggingLogging framework with support for log rotation and

machine-readable logs

macros Utility for defining compiler transforms

match ML-style pattern matching

math Arithmeticmemoize Memoizationmime mime vocabulary

mirrors View any object as an association mapping slots to values models Observable slots which can be composed in various ways

multiline Multiline string literals

Space-efficient arrays of 4-bit values

nibble-arrays

nmake Generalization of make for constructing several sequences

simultaneously

none Dummy module for command-line usage

opengl OpenGL bindingopenssl OpenSSL binding

pack Packing and unpacking binary data

pango Pango binding

peg Parsing expression grammar and packrat parser

persistent vocabulary

persistent

Porter stemming algorithm

porter-stemmer

present Generic word for converting objects to strings for human

consumption

Factor source code prettyprinter

prettyprint

promises Lazy thunks

Quoted printable encoding/decoding

quoted-printable

quoting quoting vocabulary

random Random number generator protocol and implementations

refs References to keys and values in assocs

regexpRegular expressionsromanRoman numerals library

Double-ended queues with sub-linear membership testing

search-deques

see Printing loaded definitions as source code

Sequence protocol, combinators and utilities

sequences

serialize Binary serialization of arbitrary object graphs

shuffle Additional shuffle words

simple-flat-file vocabulary

simple-flat-file

simple-tokenizer vocabulary

simple-tokenizer

smtp Sending mail via SMTPsorting Merge sort for sequences

soundex Soundex is a phonetic algorithm for indexing names by sound

Arrays of unboxed primitive C types

specialized-arrays

Vectors of unboxed primitive C types

specialized-vectors

splitting Splitting sequences and grouping sequence elements

Stack effect inference

stack-checker

strings Fixed-size character arrays

Suffix arrays

suffix-arrays

summary Generic word for converting an object into a brief one-line

string

RSS 1.0, 2.0 and Atom feed parser

syndication

Query the operating system for hardware information in a

system-infoplatform-independent way

threads Co-operative threading

timers One-time and recurring timers for relative time offsets

tools tools vocabulary

tr Fast character-to-character translation of ASCII strings

Efficient arrays of tuples with value semantics for elements

tuple-arrays

typed Strongly-typed word definitions

ui Factor's graphical user interface framework

unicode Unicode 5.2 support

unix Bindings to library and system calls found on Unix-like

systems

Deque implementation with constant-time insertion and

unrolled-listemoval at either end, and better space efficiency than a

double-linked list

urls Tools for working with URLs (uniform resource locators)

uuid Generates UUID's.

Value validation for the web framework

validators

values Global variables in the Forth value style

vectors Growable arrays

vlists Persistent sequence implementation optimizing the case

where there is no sharing

vm Layout of the C vm structure

vocabs Vocabularies are collections of words loaded from a source

file

windows Microsoft Windows CE/XP/Vista API bindings

wrap Word wrapping

x11 X11 Xlib and GLX bindingsxml XML reader and writer

xml-rpc XML RPC client and server

xmode xmode vocabulary

Children from resource:extra

Vocabulary Summary

24-game vocabularyalien C library interfaceanagrams vocabulary

annotations Code annotation comment syntax

asn1 ASN.1 parser

assoc-heaps Priority queue with fast insertion, removal of first element,

and lookup of arbitrary elements by key

audio Framework for reading and playing back audio

backtrack Simple non-determinism

Intel 8080-based Balloon Bomber arcade machine

balloon-bombeemulator

bank Bank account simulator for compound interest calculated

daily and paid monthly

benchmark Various benchmarks to test Factor's optimizer

bit bit vocabularybitcoin bitcoin vocabulary

bloom-filters bloom-filters vocabulary

boids Artificial life program simulating the flocking behaviour of

birds

boyer-moore Boyer-Moore string search algorithm

brainfuck Brainfuck programming language.

bson BSON (http://en.wikipedia.org/wiki/BSON) reader and

writer

build-support vocabulary

build-support

bunny Stanford Bunny OpenGL demo

c c vocabulary

calendar Operations on timestamps and durations

cap cap vocabulary

chess960 chess960 vocabulary

chicago-talk Slides for a talk at the Pycon VM Summit, Chicago, IL,

March 2009

chipmunk chipmunk vocabulary

classes Object system implementation

clutter Clutter binding

codebookcolor-pickercolor-tablecodebook vocabularycolor-pickercolor-tablecodebook vocabulary

combinators Complex conditionals (cond, case) and generalized

dataflow combinators (cleave, spread)

compiler Factor's optimizing machine code compiler

constructorsContributorsUtility to simplify tuple constructorsContributor patch counts from git

coroutines Coroutines implementation

couchdb couchdb vocabulary

cpu cpu vocabulary crypto vocabulary crypto ctags Ctags generator cuda cuda vocabulary curses ncurses binding cursors cursors vocabulary decimals decimals vocabulary demos demos vocabulary

descriptive Descriptive errors generated automatically for specially

defined words

digraphs Simple directed graph implementation for topological

sorting

dns dns vocabulary
dwarf dwarf vocabulary

ecdsa Elliptic Curve Digital Signature Algorithm (OpenSSL

realisation)

elf Constants and structs related to the ELF object format.

env Access environment variables via the assoc protocol

fjsc A 'subset of Factor' to Javascript compiler

fluids fluids vocabulary

fonts Fonts as a first-class data type

freetype FreeType text rendering library binding

fuel fuel vocabulary

fullscreenfullscreen vocabularyfurnaceFurnace web framework

galois-talk Slides from a talk at Galois by Slava Pestov, October

2008

game game vocabulary

gdbm GNU DataBase Manager

geo-ip IP address geolocation using database from

http://software77.net/cgi-bin/ip-country/

geobytes City, country, region database using database from

http://www.geobytes.com/GeoWorldMap.zip

gestalt gestalt vocabulary

Gadget which logs all received gestures, for debugging

gesture-logger

google google vocabulary

Slides from Google Tech Talk by Slava Pestov, October

google-tech-tal2008

gpu High-level OpenGL-based GPU resource management

and rendering library

graphviz graphviz vocabularygrid-meshes grid-meshes vocabulary

gstreamer GStreamer binding

gtk-samples gtk-samples vocabulary

hamurabi Port of the HAMURABI.BAS game

hashcash Hashcash implementation hello-ui Graphical hello world demo

Modern "Hello world" which demonstrates various

hello-unicode Unicode scripts

hello-world Textual hello world demo

htmlicfpicfp vocabularyid3 vocabularyimagesBitmap images

infix Support for infix notation in Factor programs

ini-file Parses INI configuration files.

ic Stream protocol irc irc vocabulary

javascriptcore vocabulary

javascriptcore

Slides from Slava's talk at JVM Language Summit 2009

jvm-summit-talk

key-handlerskey-loggerkey-logger vocabularykoszulLie algebra cohomologylcd7-segment LCD clock demo

libudevBindings to libudevlibusbBindings to libusb

lisppaste XML-RPC interface to http://paste.lisp.org

Ilvm vocabulary

log-viewerluaSimple log file watcher demo using io.monitorsFFI bindings to the Lua programming language.

Iunar-rescue Intel 8080-based Lunar Rescue arcade machine emulatorConstants and structs related to the Mach object format.

managed-server vocabulary

managed-server

mason Continuous build system for Factor

math Arithmetic

maze Maze generator demo

memcached Provides access to memcached, a high-performance,

distributed memory object caching system.

memory Heap introspection support

merger wocabulary

BEFORE: and AFTER: syntax for extending methods in

method-chains class hierarchies

Slides for a talk at Ruby.mn, Minneapolis, MN, January

minneapolis-tal2008

model-viewer vocabulary

model-viewer

models Observable slots which can be composed in various ways

monads Haskell-style monads

money Utility for calculating money with rationals

mongodb MongoDB Factor integration

morse Converts between text and morse code, and plays morse

code.

Converting MSXML to comma separated values demo

msxml-to-csv

Experimental multiple dispatch implementation

multi-methods

native-thread-test vocabulary

native-thread-test

nehe NeHe OpenGL tutorials ported to Factor

nested-comments vocabulary

nested-comments

noise noise vocabulary

ntp Client for NTP protocol

Number guessing game demo

numbers-game

nurbs NURBS curve evaluation

oauth vocabulary

ogg Ogg media library binding

openal OpenAL 3D audio library binding

opencl High-level vocabulary for using OpenCL

opengl OpenGL binding

otug-talk Slides from a talk at OTUG by Slava Pestov, December

2008

Order-insensitive double dispatch generics

pair-methods

pair-rocket H{ "foo" => 1 "bar" => 2 } style literal syntax

pairs Assoc implementation optimized for a single key/value pair

Haskell-style lazy parser combinators

parser-combinators

Partial continuations - breset/bshift

partial-continuations

path-finding A* path-finding algorithm

peg Parsing expression grammar and packrat parser

persistency persistency vocabulary

ping Uses ICMP to test the reachability of a network host.

poker Poker hand evaluator pop3 Retrieve mail via POP3

project-euler Project Euler example solutions

qtkit qtkit vocabulary

quadtrees Quadtree spatial indices

qw Perlish syntax for literal arrays of whitespace-delimited

strings (qw{ foo bar })

random Random number generator protocol and implementations

readline libreadline bindings

A listener that uses libreadline.

readline-listener

redis Words for communicating with the Redis key-value

database

reports reports vocabulary
resolv-conf resolv-conf vocabulary

robots robots vocabulary

roles Mixins for tuples rot13 Rot13 demo

rpn Simple RPN calculatorrun-desc vocabularys3 Amazon S3 Wrapper

semantic-versioning vocabulary

semantic-versioning

sequences Sequence protocol, combinators and utilities

site-watcher site-watcher vocabulary

slides Bare-bones tools for giving presentations and

demonstrations with the Factor UI

slots Low-level object introspection support

smalltalk smalltalk vocabulary

Intel 8080-based Space Invaders arcade machine

space-invadersemulator

specialized specialized vocabulary

spelling Peter Norvig's spelling corrector

spheres Draw pixel-perfect spheres using GLSL shaders

spidersudokusudoku solver demosvgParsers for SVG data

synth Simple sound synthesis using OpenAL.

tar tar vocabulary
taxes taxes vocabulary
tc-lisp-talk tc-lisp-talk vocabulary

terrain Walk around on procedurally generated terrain

tetris Graphical Tetris game

time time vocabulary

time-server time-server vocabulary

tnetstrings Reader and writer for "tagged netstrings"

tokyotokyo vocabularytoolstools vocabularytreesBinary search trees

tty-server Connect to a Factor listener through telnet

turing Turing machine simulator

twitter Wrapper for Twitter web service

ui Factor's graphical user interface framework

unitsupdateupdate vocabularyusa-citiesvariablesunits vocabularyupdate vocabularyvariables

variants Syntax and combinators for manipulating algebraic data

types

vocabs Vocabularies are collections of words loaded from a

source file

vpri-talk Slides from a talk at VPRI by Slava Pestov, October

2008

webapps webapps vocabulary

webkit-demo A simple example showing usage of the Cocoa WebKit

framework from Factor

websites websites vocabulary

Open windows with different control sets

window-controls-demo

Query API for Wolfram Alpha

wolfram-alpha

wordtimer Microsecond precision code timer/profiler.

yahoo Yahoo! search example using XMLz-algorithm Z algorithm for pattern preprocessing

zoneinfo zoneinfo vocabulary

Children from resource:work

Vocabulary Summary

help Online help systemset-perf set-perf vocabulary

Children from /Users/jbenedik/Dev/re-factor

Vocabulary Summary

99bottles99bottles vocabularyaccessorsaccessors vocabulary

bitly bitly vocabulary

calc An infix DSL for calculator expressions.

calc-ui calc-ui vocabulary
cgi cgi vocabulary
chat chat vocabulary

cpu-speed cpu-speed vocabulary **credit-cards** credit-cards vocabulary

crypt crypt vocabulary
daytime daytime vocabulary
dice dice vocabulary
docs docs vocabulary
domainr domainr vocabulary
echo-server echo-server vocabulary
elapsed elapsed vocabulary

enigma enigma vocabulary
euler euler vocabulary
facebook facebook vocabulary
factors factors vocabulary
fake-data fake-data vocabulary
fast-fib fast-fib vocabulary

fast-now Faster, cached-per-millisecond version of "now"

fingerfinger vocabularyfizzbuzzfizzbuzz vocabularyflip-textTurns text upside-down.

fortune Fortune program to print random quotations.

four-in-a-row four-in-a-row vocabulary

fuse fuse vocabulary

fuzzy-matchfuzzy-match vocabularygaddafigaddafi vocabularygeonamesgeonames vocabulary

github Github API

googlegoogle vocabularygravatargravatar vocabularygrowlgrowl vocabulary

happy-numbershappy-numbers vocabularyhello-gaGenetic "Hello, World!"helpOnline help systemideasideas vocabulary

ini-file-example ini-file-example vocabularyiphone-backup iphone-backup vocabularyipinfodb IP address geolocation tools.

mail-ui mail-ui vocabulary

md5-brute-force md5-brute-force vocabulary

msgpack msgpack vocabulary

mysql MySQL database connector
n-partition Evenly partition an integer.
palindrome palindrome vocabulary
passwords passwords vocabulary

pdf vocabulary

picomathpicomath vocabularyplagiarismplagiarism vocabularyport-scanSimple port scannerpowpow vocabulary

power-of-2 power-of-2 vocabulary

printf-example printf-example vocabulary
pseudo-crypt pseudo-crypt vocabulary

psyng psyng vocabulary **qr-code** qr-code vocabulary

random-string random-string vocabulary ready-for-zero ready-for-zero vocabulary

reddit Reddit API

reed-solomon reed-solomon vocabulary
repopular repopular vocabulary
robohash robohash vocabulary
rsync rsync vocabulary
simple-rpg vocabulary

simple-rpg simple-rpg vocabulary sorting Merge sort for sequences

square square vocabulary successor vocabulary

sumsum vocabularysuper-lssuper-ls vocabularysyslogsyslog vocabularytag-cloudstag-clouds vocabularytelnetdtelnetd vocabularyten-tenten-ten vocabulary

ternary-search-trees vocabulary

ternary-search-trees

text-or-binarytext-or-binary vocabularytext-to-pdfText-to-PDF converter.text-to-speechtext-to-speech vocabularytf-idfSimple TF-IDF search engine.

thesaurus vocabulary

time time vocabulary todos todos vocabulary twilio twilio vocabulary

txon Reader and writer for TXON format

unix-tools unix-tools vocabulary

utilsutils vocabularywavsumwavsum vocabularywebappswebapps vocabularywebbrowserwebbrowser vocabularywordcountwordcount vocabularywordgenwordgen vocabulary

wp wp vocabulary

xkcd xkcd vocabulary
xmode xmode vocabulary

yahoo Yahoo! search example using XML

Children Vocabulary Summary

accessors accessors vocabularyinitializers initializers vocabularyscratchpad vocabulary

scratchpad

Vocabulary tags

Tags

algorithms, applications, assocs, audio, bindings, bitcoin, client, collections, compiler, concurrency, database, demos, emulators, enterprise, examples, extensions, ffi, fortran, games, graphics, javascript, languages, math, network, not loaded, not tested, opengl, parsing, reflection, sequences, syntax, text, tools, video, web, web services, windows, xml

Vocabulary authors

Authors

Aaron Schaefer, Adam Langley, Alaric Snell-Pym, Alec Berryman, Alex Chapman, Alfredo Beaumont, Anton Gorenko, Ben Schlingelhof, Benjamin Pollack, Bruno Deferrari, Chris Double, Clemens F. Hofreither, Daniel Ehrenberg, Diego Martinelli, Dirk Vleugels, Dmitry Shubin, Doug Coleman, Eduardo Cavazos, Elie Chaftari, Eric Mertens, Erik Charlebois, Gavin Harrison, Guillaume Nargeot, James Cash, Jason W. Merrill, Joe Groff, John Benediktsson, Jon Harper, Jorge Acereda Macia, Jose Antonio Ortega Ruiz, Keith Lazuka, Kibleur Christophe, Mackenzie Straight, Marc Fauconneau, Matthew Willis, Maxim Savchenko, Maximilian Lupke, Michael Judge, Niklas Waern, Peter Burns, Phil Dawes, Philipp Br...schweilerPhilipp Winkler, Reginald Ford, Ryan Murphy, Sam Anklesaria, Sampo Vuori, Samuel Tardieu, Sascha Matzke, Slava Pestov, Tim Wawrzynczak, Walton Chan, William Schlieper, Yun, Jonghyouk

Article index

Factor documentation > Factor handbook

Prev: Vocabulary index Next: Primitive index

A quick introduction to regular expressions

ANSI C streams

ASCII

ASCII encoding

Accessing C global variables

Accessing sequence elements

Action

Action gestures

Adding and removing sequence elements

Additional bitwise arithmetic

Additional generalizations

Additional vocabulary roots file

Address specifiers

Alien addresses

Alien destructors

Alien expiry

Alien object literal syntax

All tips of the day

An example of XML processing

An introduction to encodings

And

Any

Appending sequences

Application cookbook

Application deployment

Application deployment UI tool

Apply combinators

Arithmetic

Arithmetic functions

Array syntax

Arrays

Arrow models

Article index

Assertions

Association lists

Associative mapping combinators

Associative mapping conversions

Associative mapping operations

Associative mapping protocol

Base 64 conversions

Basic syntax cookbook

Batch error reporting

Bidirectional assocs

Binary and text streams

Binary encoding

Binary search

Bit arrays

Bit sets

Bitwise arithmetic

Bitwise operations on floats

Block elements

Book layouts

Booleans

Bootstrap initialization file

Bootstrap support

Bootstrapping new images

Border gadgets

Boxes

Boxes as references

Branch stack effects

Browsing documentation

Building user interfaces

Built-in classes

Button gadgets

Byte array syntax

Byte arrays

Byte arrays and the garbage collector

Byte vectors

Byte-array streams

C library interface

C standard library math functions

C strings

C type specifiers

C value boxes

CRC32 checksum

Calendar

Calendar facts

Calling C from Factor

Calling Factor from C

Calling Objective C code

Calling arbitrary assembly code

Calling less-specific methods

Calling the optimizing compiler

Cartesian product operations

Case mapping

Changing variable values

Character Class

Character and string syntax

Character classes

Character encodings and the HTTP client

Character escape codes

Character styles

Checksums

Choice

Circular sequences

Class index

Class linearization

Class operations

Class predicate words

Classes

Cleave combinators

Clipboard protocol

Co-operative threads

Cocoa application utilities

Cocoa bridge

Cocoa file dialogs

Cocoa pasteboard utilities

Cocoa view utilities

Cocoa window utilities

Coercive slot declarations

Collections

Colon definitions

Color protocol

Colors

Column sequences

Combinator stack effects

Combinators

Combinators for lists

Command line arguments

Command line switches for bootstrap

Command line switches for general usage

Command line switches for the VM

Commands

Comments

Common error handling pitfalls

Comparing intervals

Comparing sequences

Compilation units

Compilation units internals

Compiler declarations

Compiler errors

Compiler implementation

Compiler specialization hints

Complex number syntax

Complex numbers

Complex shuffle words

Componentwise logic with SIMD vectors

Compositional combinators

Computing histograms

Concurrent combinators

Conditional combinators

Connection-oriented networking

Constants

Constants

Constructing bit fields

Constructing regular expressions

Constructing strict lists

Continuation implementation details

Continuations

Control flow cookbook

Control flow with sequences

Conventions

Converting between numbers and strings

Converting objects to human-readable strings

Converting objects to summary strings

Core Graphics types

Count-down latches

Counted loops

Creating a vocabulary for your first program

Creating directories

Creating instances of structs

Creating intervals

Current working directory

Curried dataflow combinators

Custom method combination

Customizing gadget appearance

DELETE requests with the HTTP client

DLL handles

Dataflow combinators

Day operations

Deep sequence combinators

Default input and output streams

Deferred words and mutual recursion

Defining struct classes

Defining words

Definition cross referencing

Definition icons

Definition protocol

Definition sanity checking

Definitions

Delay models

Delegation

Deleting, moving, and copying files

Deploy tool caveats

Deploy tool implementation

Deploy tool usage

Deployed resource files

Deployment configuration

Deployment flags

Deprecation tracking

Deques

Destructive sequence operations

Destructor tools

Deterministic resource disposal

Developer tools

Developing UI backends

Diffie-Hellman parameter file

Directed graph utilities

Directory hierarchy manipulation

Directory listing

Directory manipulation

Disassembling words

Disjoint sets

Displaying Images

Division by zero

Document elements

Document locations

Documents

Double-linked lists

Duplex streams

Dynamic variables

Dynamic variables cookbook

EBNF

Editing slot values in the inspector

Editor gadget commands

Editor gadgets

Editor integration

Element types

Embedding API restrictions

Embedding Factor into C applications

Embedding of real numbers in complex numbers

Encoding and decoding strings

Encoding descriptors

Encoding protocol

Enumeration types

Enumerations

Environment variables

Ephemeral RSA key bits

Equality

Error index

Evaluating strings at run time

Evaluating strings with a different vocabulary search path

Event-based XML parsing

Examples of compositional combinator usage

Examples of fried quotations

Examples of lexical variables

Examples of reading and writing files

Exception handling

Expressing conditionals with boolean logic

Extending the prettyprinter

Extending your first program

Factor cookbook

Factor documentation

Factor embedding API

Factor handbook

Factor philosophy

File system change descriptors

File system change monitors

File system meta-data

File types

Flags

Float syntax

Floating point comparison operations

Floats

Fonts

Foreign Rules

Formatted output

Formatted output on the default stream

Formatted printing

Formatted stream protocol

Frame layouts

Free-form keyboard input

Fried quotation philosophy

Fried quotations

Functionality specific to Mac OS X

Fundamental combinators

Futures

Fuzzy completion

GET requests with the HTTP client

GIF Image Loader

Gadget geometry

Gadget hierarchy and layouts

Gadget line support

Generalized combinators

Generalized sequence words

Generalized shuffle words

Generalized shuffle words and combinators

Generating random integers

Generic word introspection

Generic words and methods

Gesture handling differences between platforms

Getting and setting editor contents

Glass layers

Global values

Global variables

Grayscale colors

Grid layouts

Grid lines

Group

Groups and clumps

HEAD requests with the HTTP client

HTTP client

HTTP client errors

HTTP client post data

HTTP cookies

HTTP headers

HTTP post data

HTTP protocol objects

HTTP requests

HTTP responses

Hash set syntax

Hash sets

Hash2

Hashtable implementation details

Hashtable keys

Hashtable syntax

Hashtable utilities

Hashtables

Heaps

Help lint tool

Help system

Help system implementation

I/O encodings

I/O timeout protocol

IANA-registered encoding names

Ignore

Images

Implementing controls

Implementing custom drawing logic

Implementing layout gadgets

Implementing models

Implementing new gadgets

Implementing sequence combinators

Incremental layouts

Initial values of slots

Initialization and startup

Input and output

Input/output redirection

Integer functions

Integer syntax

Integers

Interpolating code results into literal values

Intersection classes

Interval arithmetic

Interval maps

Intervals

Keyboard focus

Keyboard gestures

LZW compression

LZW differences between TIFF and GIF

Label gadgets

Labeled gadgets

Latin1 encoding

Launch descriptors

Launcher examples

Launching processes

Layout basics

Legacy 8-bit encodings

Lexical variables

Lexical variables and fry

Lexical variables in literals

Libraries

Limitations of lexical variables

Limited input streams

Linear order example

Linear order protocol

Linked assocs

Linked exceptions

Listing threads

Lists

Literal prettyprinting protocol

Literals

Loading native libraries

Locked I/O buffers

Log analysis

Log file parser

Log files

Log implementation

Log levels

Log rotation

Logging framework

Logging messages

Looking up and creating words

Lookup and querying of assocs

Looping combinators

Low-level slot operations

MIME types

Macros

Mailboxes

Make philosophy

Making sequences with variables

Manipulating lists

Manual layouts

Manual memory management

Manually constructing an encoded stream

Markup element utilities

Matching operations with regular expressions

Mathematical functions

Memoization

Message-passing concurrency

Method precedence

Mirrors

Miscellaneous vector functions

Mixin classes

Modeling transformations

Models

Modular arithmetic

Monitors on different platforms

Month operations

Motivation for default streams

Mouse gestures

Multi-touch gestures

Multiline

Mutable lexical variables

Namespace combinators

Namespace implementation details

Nested structure

Networking

Networking examples

Next steps

Non-blocking I/O implementation

Not

Null streams

Number bits virtual sequence

Number protocol

Number syntax

Numbers

Numeric ranges

OPTIONS requests with the HTTP client

Object memory tools

Objects

One or more

OpenGL binding

OpenGL geometric primitives

OpenGL utility words

Operating system detection

Operating system processes

Operations

Operations on sets

Optimizing compiler

Option

Ordering specifiers

Output parameters in C

POST requests with the HTTP client

PUT requests with the HTTP client

Pack layouts

Packet-oriented networking

Pair-wise sequence combinators

Pane gadgets

Paragraph styles

Parameterized constructors

Parse time evaluation

Parse-time word lookup

Parser algorithm

Parsing raw tokens

Parsing simple flat files

Parsing words

Passing data between Factor and C

Passing pointers to C functions

Passing specialized arrays to C functions

Passing structs to C functions

Pathname presentations

Pathname syntax

Pathnames

Pipes

Pitfalls to avoid

Pixel format attributes

Pixel formats

Plain writer streams

Pointer and array types

Popup menus

Post-mortem error inspection

Powers and logarithms

Pre-made UI gadgets

Predicate classes

Preparing to deploy an application

Presentation gadgets

Presentations

Presentations in the UI

Preserving combinators

Prettyprint control variables

Prettyprinter limitations

Prettyprinter section protocol

Prettyprinter sections

Prettyprinter stylesheet

Prettyprinting more complex literals

Prettyprinting numbers

Prettyprinting stacks

Primitive C types

Primitive index

Primitives

Printing definitions

Printing markup elements

Private words

Process run-time timeouts

Processor detection

Product models

Profiler limitations

Profiling code

Promises

Properties of interval arithmetic

Protocol slots

Quotation construction utilities

Quotation syntax

Quotations

Random protocol

Range model protocol

Range models

Ratio syntax

Rational numbers

Read-only slots

Reading XML

Reading ahead

Reading and writing files

Reading and writing memory directly

Rectangles

Recursive combinator stack effects

Reference implementations

Reference protocol

Reference utilities

References

Reflection support for vocabulary search path

Regular expression combinator rationale

Regular expression combinators

Regular expression options

Regular expression syntax

Regular expressions

Regular expressions and the deploy tool

Relative timestamps

Rendering text

Reshaping sequences

Resizable sequence implementation

Resolution of ambiguous word names

Resource disposal anti-patterns

Restartable errors

Running code on startup

Running processes in the background

Running unit tests

Runtime code reloading

SMTP client library

SSL/TLS methods

Scripting cookbook

Scroller gadgets

Search deques

Searching sequences

Secure socket addresses

Secure socket configuration

Secure socket contexts

Secure socket errors

Secure sockets (SSL, TLS)

Semantic Action

Sending and receiving messages

Sequence

Sequence combinators

Sequence operations

Sequence protocol

Sequences as sets

Set implementations

Set-theoretic operations on assocs

Set-theoretic operations on intervals

Sets

Setting breakpoints

Setting environment variables

Setting process priority

Setting up SMTP with gmail

Short-circuit combinators

Shuffle word and definition cookbook

Shuffle words

Singleton classes

Sizes and limits

Slider gadgets

Slot accessors

Slot class declarations

Smart arrow models

Smart combinators

Sorting by slots

Sorting sequences

Source files

Span elements

Special pathnames

Specialized array examples

Specialized array words

Specialized arrays

Specifying a command

Specifying vertices

Splitting sequences

Splitting trending sequences

Spread combinators

Stack checker errors

Stack effect checking

Stack effect checking escape hatches

Stack effect declarations

Stack effect row variables

Stack effect syntax

Stack effect tools

Stack machine model

Standard color database

Starting and stopping threads

Starting the UI

Starting the UI tools

Startup initialization file

Statistics

Status bars and mouse-over help

Stepping through code

Storing keys and values in assocs

Straight-line stack effects

Stream example

Stream protocol

Stream utilities

Streams

String buffer syntax

String buffers

String streams

String word wrapping

Strings

Strings

Strongly-typed word definitions

Struct and union types

Struct class examples

Struct classes

Subclassing Objective C classes

Subclassing worlds

Subsequences and slices

Symbolic links

Symbols

Synchronous sends

Syntax

Syntax to control word lookup

System interface

TRACE requests with the HTTP client

Table gadget configuration

Table gadget example

Table gadgets

Table row actions

Table row renderer protocol

Table row selection

Table styles

Tagged pointers

Tail-call optimization

Temporary files

Testing sequences

Testing your first program

Text styles

The CA file and path

The UI co-ordinate system

The caret and mark

The debugger

The f object as a sequence

The implementation

The inspector

The key file and password

The language

The lexer

The list protocol

The listener

The parser

The prettyprinter

The process lifecycle

The theory of regular expressions

Thread implementation

Thread-local state and variables

Throwing exceptions on stream exhaustion

Timers

Timestamp arithmetic

Timing code and collecting statistics

Tips of the day

Tokenizers

Top level forms

Top-level windows

Track layouts

Transposed assoc operations

Treating sequences as stacks

Trigonometric and hyperbolic functions

Trimming sequences

Triple-wise sequence combinators

Tuple constructors

Tuple examples

Tuple introspection

Tuple redefinition

Tuple slot declarations

Tuple subclassing

Tuple subclassing example

Tuple syntax

Tuples

Type numbers

UI backend window management

UI browser

UI developer tools

UI error list tool

UI framework

UI gestures

UI glossary

UI initialization and the event loop

UI inspector

UI listener

Ul pen protocol

Ul profiler tool

UI tool keyboard shortcuts

UI walker

URL encoding and decoding

URL implementation utilities

URL objects

UTF-16 encoding

UTF-8 encoding

Unicode category syntax

Unicode data tables

Unicode normalization

Unicode script properties

Unicode support

Uninterned words

Union classes

Unit testing

Unix file attributes

Unix file permissions

Unix file timestamps

Unix file user and group ids

Unix groups

Unix users

Unsafe array operations

Unsafe combinators

Unsafe sequence operations

Upgrading existing connections

Using destructors

Using durations

Utilities for traversing XML

VM memory layouts

Variable

Vector arithmetic

Vector arithmetic with specialized arrays

Vector component- and bit-wise logic

Vector operations

Vector shuffling, packing, and unpacking

Vector syntax

Vectors

Virtual sequence protocol

Virtual sequences

Vocabularies

Vocabularies cookbook

Vocabulary authors

Vocabulary hierarchy tools

Vocabulary icons

Vocabulary index

Vocabulary loader

Vocabulary metadata

Vocabulary resource metadata

Vocabulary roots

Vocabulary tags

Watching variables in the listener

What embedding looks like from Factor

When not to use tuple subclassing

When to use destructive operations

Window controls

Word aliasing

Word and grapheme breaks

Word annotations

Word implementation details

Word introspection

Word lookup errors

Word name clashes with C types

Word object wrapping

Word properties

Word syntax

Word wrapping

Words

Working with XML namespaces

Working with binary data

Working with code outside of the Factor source tree

Wrappers

Writing XML

Writing documentation

Writing new destructors

Writing some logic in your first program

Writing unit tests
XML data classes
XML data constructors
XML data types
XML entities
XML parser
XML parser
Year operations
Yielding and suspending threads
Your first program
Zero or more

Primitive index

Factor documentation > Factor handbook

```
Prev: Article index
Next: Error index
(byte-array) ( n -- byte-array )
(call) ( quot -- )
(clone) (obj -- newobj)
(code-blocks) ( -- array )
(dlopen) (path -- dll)
(dlsym) ( name dll -- alien )
(dlsym-raw) ( name dll -- alien )
(execute) ( word -- )
(exists?) ( path -- ? )
(exit) ( n -- * )
(fopen) ( path mode -- alien )
(format-float) ( n format -- byte-array )
(identity-hashcode) (obj -- code)
(save-image) (path1 path2 --)
(save-image-and-exit) (path1 path2 --)
(set-context) (obj context -- obj')
(set-context-and-delete) (obj context -- *)
(sleep) ( nanos -- )
(start-context) (obj quot -- obj')
(start-context-and-delete) (obj quot -- *)
(word) ( name vocab hashcode -- word )
-rot ( x y z -- z x y )
2drop ( x y -- )
2dup ( x y -- x y x y )
2nip (xyz--z)
3drop (xyz--)
3dup ( x y z -- x y z x y z )
<array> ( n elt -- array )
```

```
<br/>
<byte-array> ( n -- byte-array )
<callback> ( return-rewind word -- alien )
<displaced-alien> ( displacement c-ptr -- alien )
<string> ( n ch -- string )
<tuple-boa> ( slots... layout -- tuple )
<tuple> ( layout -- tuple )
<wrapper> ( obj -- wrapper )
alien-address (c-ptr -- addr)
alien-cell (c-ptr n -- value)
alien-double (c-ptr n -- value)
alien-float (c-ptr n -- value)
alien-signed-1 (c-ptr n -- value)
alien-signed-2 (c-ptr n -- value)
alien-signed-4 (c-ptr n -- value)
alien-signed-8 (c-ptr n -- value)
alien-signed-cell (c-ptr n -- value)
alien-unsigned-1 (c-ptr n -- value)
alien-unsigned-2 (c-ptr n -- value)
alien-unsigned-4 (c-ptr n -- value)
alien-unsigned-8 (c-ptr n -- value)
alien-unsigned-cell (c-ptr n -- value)
all-instances ( -- array )
array>quotation ( array -- quot )
become (old new --)
bignum* (xy--z)
bignum+(xy--z)
bignum- ( x y -- z )
bignum-bit? (nx--?)
bignum-bitand (xy--z)
bignum-bitnot (x -- y)
bignum-bitor (xy--z)
bignum-bitxor (xy--z)
```

```
bignum-log2 (x -- n)
bignum-mod (xy--z)
bignum-shift (xy--z)
bignum/i (xy--z)
bignum/mod (xy--zw)
bignum< ( x y -- ? )
bignum<= ( x y -- ? )
bignum= (xy--?)
bignum> ( x y -- ? )
bignum>= ( x y -- ? )
bignum>fixnum (x -- y)
bits>double (n -- x)
bits>float (n -- x)
both-fixnums? (xy--?)
byte-array>bignum (x -- y)
c-to-factor (--)
callstack ( -- callstack )
callstack-bounds ( -- start end )
callstack-for ( context -- array )
callstack>array ( callstack -- array )
check-datastack ( array in# out# -- ? )
code-room ( -- code-room )
compact-gc ( -- )
compute-identity-hashcode (obj --)
context-object ( n -- obj )
context-object-for ( n context -- obj )
current-callback ( -- n )
data-room ( -- data-room )
datastack ( -- array )
datastack-for (context -- array)
die ( -- )
disable-gc-events ( -- events )
```

```
dispatch-stats ( -- stats )
diclose (dll --)
dll-valid? (dll --?)
double>bits (x -- n)
drop (x -- )
drop-locals (n --)
dup ( x -- x x )
dupd ( x y -- x x y )
enable-gc-events ( -- )
eq? (obj1 obj2 --?)
fclose (alien --)
fflush (alien -- )
fgetc (alien -- ch/f)
fixnum* ( x y -- z )
fixnum*fast (xy--z)
fixnum+ ( x y -- z )
fixnum+fast (xy--z)
fixnum- ( x y -- z )
fixnum-bitand (xy--z)
fixnum-bitnot (x -- y)
fixnum-bitor (xy--z)
fixnum-bitxor (xy--z)
fixnum-fast (xy--z)
fixnum-mod (xy--z)
fixnum-shift (xy--z)
fixnum-shift-fast (xy--z)
fixnum/i (xy--z)
fixnum/i-fast (xy--z)
fixnum/mod (xy--zw)
fixnum/mod-fast (xy--zw)
fixnum< (xy--?)
fixnum<= ( x y -- z )
```

```
fixnum> ( x y -- ? )
fixnum>= (xy--?)
fixnum>bignum (x -- y)
fixnum>float (x -- y)
float* ( x y -- z )
float+ ( x y -- z )
float- ( x y -- z )
float-u< (xy--?)
float-u<= (xy--?)
float-u> (xy--?)
float-u > = (x y - -?)
float/f (xy--z)
float< (xy--?)
float<= (xy--?)
float= ( x y -- ? )
float> (xy--?)
float > = (x y -- ?)
float>bignum (x -- y)
float>bits (x -- n)
float>fixnum (x -- y)
fpu-state ( -- )
fputc (ch alien --)
fread ( n alien -- str/f )
fseek ( alien offset whence -- )
ftell (alien -- n)
fwrite (data length alien --)
gc ( -- )
get-local (n -- obj)
inline-cache-miss (generic methods index cache -- )
inline-cache-miss-tail (generic methods index cache -- )
innermost-frame-executing (callstack -- obj)
innermost-frame-scan (callstack -- n)
```

```
jit-compile ( quot -- )
lazy-jit-compile ( -- )
load-local (obj --)
load-locals (... n -- )
lookup-method (object methods -- method)
mega-cache-lookup ( methods index cache -- )
mega-cache-miss ( methods index cache -- method )
minor-gc ( -- )
modify-code-heap (alist update-existing? reset-pics? --)
nano-count ( -- ns )
nip ( x y -- y )
optimized? ( word -- ? )
over ( x y -- x y x )
pick (xyz--xyzx)
profiling(?--)
quot-compiled? ( quot -- ? )
quotation-code ( quot -- start end )
reset-dispatch-stats ( -- )
resize-array ( n array -- new-array )
resize-byte-array ( n byte-array -- new-byte-array )
resize-string ( n str -- newstr )
retainstack ( -- array )
retainstack-for (context -- array)
rot ( x y z -- y z x )
set-alien-cell (value c-ptr n --)
set-alien-double (value c-ptr n -- )
set-alien-float (value c-ptr n -- )
set-alien-signed-1 (value c-ptr n -- )
set-alien-signed-2 (value c-ptr n --)
set-alien-signed-4 (value c-ptr n --)
set-alien-signed-8 (value c-ptr n --)
set-alien-signed-cell (value c-ptr n -- )
```

```
set-alien-unsigned-1 (value c-ptr n -- )
set-alien-unsigned-2 (value c-ptr n -- )
set-alien-unsigned-4 (value c-ptr n -- )
set-alien-unsigned-8 (value c-ptr n -- )
set-alien-unsigned-cell (value c-ptr n -- )
set-callstack ( callstack -- * )
set-context-object (obj n --)
set-datastack ( array -- )
set-fpu-state ( -- )
set-innermost-frame-quot ( n callstack -- )
set-retainstack ( array -- )
set-slot (value obj n --)
set-special-object (obj n --)
set-string-nth-fast (ch n string --)
size (obj -- n)
slot (obj m -- value)
special-object (n -- obj)
string-nth-fast ( n string -- ch )
strip-stack-traces ( -- )
swap ( x y -- y x )
swapd (xyz--yxz)
tag (object -- n)
unimplemented ( -- * )
unwind-native-frames ( -- )
word-code ( word -- start end )
```

Error index

```
Factor documentation > Factor handbook
Prev: Primitive index
Next: Class index
>r/r>-in-fry-error ( -- * )
alien-assembly-error (code -- *)
alien-callback-error ( -- * )
alien-indirect-error ( -- * )
alien-invoke-error (library symbol -- *)
ambiguous-use-error
array-size-error. (obj --)
assert (got expect -- *)
bad-escape ( char -- * )
bad-macro-input ( macro -- * )
bad-number ( -- * )
bad-superclass ( class -- * )
bounds-error (index seq -- *)
c-string-error. (obj --)
cannot-annotate-twice (word -- *)
certificate-verify-error (result -- *)
check-create ( name vocab -- name vocab )
check-method ( class generic -- class generic )
check-tuple ( object -- tuple )
common-name-verify-error (expected got -- *)
datastack-overflow. (obj --)
datastack-underflow. (obj --)
diverging-recursion-error (word -- *)
divide-by-zero-error. (obj --)
do-not-compile ( word -- * )
download-failed (response -- *)
effect-error (inferred declared -- *)
expired-error. (obj --)
```

```
ffi-error. (obj --)
immutable ( seq -- * )
inconsistent-next-method (class generic -- *)
inconsistent-recursive-call-error (word -- *)
inference-error
invalid-slot-name ( name -- * )
io-error.( error -- )
lexer-error
load-vocab ( name -- vocab )
memory-error. ( error -- )
missing-effect ( word -- * )
no-article ( name -- * )
no-c-type ( word -- * )
no-case ( object -- * )
no-compilation-unit ( definition -- * )
no-cond ( -- * )
no-current-vocab ( -- vocab )
no-edit-hook ( -- )
no-math-method (left right generic -- *)
no-method ( object generic -- * )
no-next-method ( method -- * )
no-vocab ( name -- * )
no-word-error ( name -- * )
premature-close ( -- * )
primitive-error. ( error -- )
process-failed ( process code -- * )
recursive-quotation-error ( quot -- * )
redefine-error ( definition -- )
retainstack-overflow. (obj --)
retainstack-underflow. (obj --)
signal-error. (obj --)
slice-error (from to seq ? string -- from to seq )
```

```
staging-violation ( word -- * )
too-many->r ( -- * )
too-many-r> ( -- * )
too-many-redirects ( -- * )
type-check-error. ( obj -- )
unbalanced-branches-error ( word quots declareds actuals -- * )
unbalanced-recursion-error ( word height -- * )
undeclared-recursion-error ( word -- * )
undefined ( -- * )
undefined-symbol-error. ( obj -- )
unexpected ( want got -- * )
unknown-macro-input ( macro -- * )
upgrade-buffers-full ( -- * )
upgrade-on-non-socket ( -- * )
```

Class index

Factor documentation > Factor handbook

Prev: Error index

```
Built-in classes
alien
array
bignum
byte-array
callstack ( -- callstack )
dII
f
fixnum
float
quotation
string
tuple
word ( -- word )
wrapper
Tuple classes
##abs-vector ( dst src rep -- )
##add ( dst src1 src2 -- )
##add-float ( dst src1 src2 -- )
##add-imm ( dst src1 src2 -- )
##add-sub-vector ( dst src1 src2 rep -- )
##add-vector ( dst src1 src2 rep -- )
##alien-assembly (reg-inputs stack-inputs reg-outputs dead-outputs cleanup
stack-size quot gc-map -- )
##alien-global ( dst symbol library -- )
##alien-indirect ( src reg-inputs stack-inputs reg-outputs dead-outputs cleanup
stack-size gc-map -- )
##alien-invoke ( reg-inputs stack-inputs reg-outputs dead-outputs cleanup
stack-size symbols dll gc-map -- )
##allot ( dst size class temp -- )
```

```
##and ( dst src1 src2 -- )
##and-imm ( dst src1 src2 -- )
##and-vector ( dst src1 src2 rep -- )
##andn-vector ( dst src1 src2 rep -- )
##avg-vector ( dst src1 src2 rep -- )
##bit-count ( dst src -- )
##box ( dst src boxer rep gc-map -- )
##box-alien ( dst src temp -- )
##box-displaced-alien ( dst displacement base temp base-class -- )
##box-long-long ( dst src1 src2 boxer gc-map -- )
##branch ( -- )
##call ( word -- )
##call-gc ( gc-map -- )
##callback-inputs ( reg-outputs stack-outputs -- )
##callback-outputs ( reg-inputs -- )
##check-nursery-branch (size cc temp1 temp2 -- )
##compare ( dst src1 src2 cc temp -- )
##compare-branch ( src1 src2 cc -- )
##compare-float-ordered ( dst src1 src2 cc temp -- )
##compare-float-ordered-branch ( src1 src2 cc -- )
##compare-float-unordered ( dst src1 src2 cc temp -- )
##compare-float-unordered-branch ( src1 src2 cc -- )
##compare-imm ( dst src1 src2 cc temp -- )
##compare-imm-branch ( src1 src2 cc -- )
##compare-integer ( dst src1 src2 cc temp -- )
##compare-integer-branch ( src1 src2 cc -- )
##compare-integer-imm ( dst src1 src2 cc temp -- )
##compare-integer-imm-branch ( src1 src2 cc -- )
##compare-vector ( dst src1 src2 rep cc -- )
##convert-integer ( dst src c-type -- )
##copy ( dst src rep -- )
##dispatch ( src temp -- )
```

```
##div-float ( dst src1 src2 -- )
##div-vector ( dst src1 src2 rep -- )
##dot-vector ( dst src1 src2 rep -- )
##double>single-float ( dst src -- )
##epilogue ( -- )
##fill-vector ( dst rep -- )
##fixnum-add ( dst src1 src2 cc -- )
##fixnum-mul ( dst src1 src2 cc -- )
##fixnum-sub ( dst src1 src2 cc -- )
##float-pack-vector ( dst src rep -- )
##float>integer ( dst src -- )
##float>integer-vector ( dst src rep -- )
##gather-int-vector-2 ( dst src1 src2 rep -- )
##gather-int-vector-4 ( dst src1 src2 src3 src4 rep -- )
##gather-vector-2 ( dst src1 src2 rep -- )
##gather-vector-4 ( dst src1 src2 src3 src4 rep -- )
##horizontal-add-vector ( dst src1 src2 rep -- )
##horizontal-shl-vector-imm ( dst src1 src2 rep -- )
##horizontal-shr-vector-imm ( dst src1 src2 rep -- )
##horizontal-sub-vector ( dst src1 src2 rep -- )
##inc-d ( n -- )
##inc-r ( n -- )
##integer>float ( dst src -- )
##integer>float-vector ( dst src rep -- )
##integer>scalar ( dst src rep -- )
##jump ( word -- )
##load-double ( dst val -- )
##load-float ( dst val -- )
##load-integer ( dst val -- )
##load-memory ( dst base displacement scale offset rep c-type -- )
##load-memory-imm ( dst base offset rep c-type -- )
##load-reference ( dst obj -- )
```

```
##load-tagged ( dst val -- )
##load-vector ( dst val rep -- )
##local-allot ( dst size align offset -- )
##log2 ( dst src -- )
##max ( dst src1 src2 -- )
##max-float ( dst src1 src2 -- )
##max-vector ( dst src1 src2 rep -- )
##merge-vector-head ( dst src1 src2 rep -- )
##merge-vector-tail ( dst src1 src2 rep -- )
##min ( dst src1 src2 -- )
##min-float ( dst src1 src2 -- )
##min-vector ( dst src1 src2 rep -- )
##mul ( dst src1 src2 -- )
##mul-float ( dst src1 src2 -- )
##mul-high-vector ( dst src1 src2 rep -- )
##mul-horizontal-add-vector ( dst src1 src2 rep -- )
##mul-imm ( dst src1 src2 -- )
##mul-vector ( dst src1 src2 rep -- )
##neg ( dst src -- )
##no-tco ( -- )
##not ( dst src -- )
##not-vector ( dst src rep -- )
##or ( dst src1 src2 -- )
##or-imm ( dst src1 src2 -- )
##or-vector ( dst src1 src2 rep -- )
##peek ( dst loc -- )
##phi (dst inputs --)
##prologue ( -- )
##reload ( dst rep src -- )
##replace ( src loc -- )
##replace-imm ( src loc -- )
##return ( -- )
```

```
##sad-vector ( dst src1 src2 rep -- )
##sar ( dst src1 src2 -- )
##sar-imm ( dst src1 src2 -- )
##saturated-add-vector ( dst src1 src2 rep -- )
##saturated-mul-vector ( dst src1 src2 rep -- )
##saturated-sub-vector ( dst src1 src2 rep -- )
##save-context (temp1 temp2 --)
##scalar>integer ( dst src rep -- )
##scalar>vector ( dst src rep -- )
##select-vector ( dst src n rep -- )
##set-slot ( src obj slot scale tag -- )
##set-slot-imm ( src obj slot tag -- )
##set-vm-field ( src offset -- )
##shl ( dst src1 src2 -- )
##shl-imm (dst src1 src2 --)
##shl-vector ( dst src1 src2 rep -- )
##shl-vector-imm ( dst src1 src2 rep -- )
##shr ( dst src1 src2 -- )
##shr-imm ( dst src1 src2 -- )
##shr-vector ( dst src1 src2 rep -- )
##shr-vector-imm ( dst src1 src2 rep -- )
##shuffle-vector ( dst src shuffle rep -- )
##shuffle-vector-halves-imm ( dst src1 src2 shuffle rep -- )
##shuffle-vector-imm ( dst src shuffle rep -- )
##signed-pack-vector ( dst src1 src2 rep -- )
##single>double-float ( dst src -- )
##slot ( dst obj slot scale tag -- )
##slot-imm ( dst obj slot tag -- )
##spill ( src rep dst -- )
##sqrt ( dst src -- )
##sqrt-vector ( dst src rep -- )
##store-memory ( src base displacement scale offset rep c-type -- )
```

```
##store-memory-imm ( src base offset rep c-type -- )
##sub ( dst src1 src2 -- )
##sub-float ( dst src1 src2 -- )
##sub-imm ( dst src1 src2 -- )
##sub-vector ( dst src1 src2 rep -- )
##tagged>integer ( dst src -- )
##tail>head-vector ( dst src rep -- )
##test ( dst src1 src2 cc temp -- )
##test-branch ( src1 src2 cc -- )
##test-imm ( dst src1 src2 cc temp -- )
##test-imm-branch ( src1 src2 cc -- )
##test-vector ( dst src1 temp rep vcc -- )
##test-vector-branch ( src1 temp rep vcc -- )
##unbox ( dst src unboxer rep -- )
##unbox-alien ( dst src -- )
##unbox-any-c-ptr ( dst src -- )
##unbox-long-long ( dst1 dst2 src unboxer -- )
##unpack-vector-head ( dst src rep -- )
##unpack-vector-tail ( dst src rep -- )
##unsigned-pack-vector ( dst src1 src2 rep -- )
##vector>scalar ( dst src rep -- )
##vm-field ( dst offset -- )
##write-barrier ( src slot scale tag temp1 temp2 -- )
##write-barrier-imm ( src slot tag temp1 temp2 -- )
##xor ( dst src1 src2 -- )
##xor-imm ( dst src1 src2 -- )
##xor-vector ( dst src1 src2 rep -- )
##zero-vector ( dst rep -- )
#alien-assembly ( params -- node )
#alien-callback ( params child -- node )
#alien-indirect ( params -- node )
#alien-invoke ( params -- node )
```

```
#alien-node
#branch
#call (inputs outputs word -- node)
#call-recursive (inputs outputs label -- node)
#copy (inputs outputs -- node)
#declare ( declaration -- node )
#dispatch ( n branches -- node )
#enter-recursive ( label inputs outputs -- node )
#if (? true false -- node)
#introduce ( out-d -- node )
#phi ( d-phi-in d-phi-out terminated -- node )
#push (literal value -- node)
#recursive ( label inputs child -- node )
#renaming
#return ( stack -- node )
#return-recursive ( label inputs outputs -- node )
#shuffle (in-d out-d in-r out-r mapping -- node)
#terminate (in-din-r -- node)
(free)-destructor
*-in-c-type-name ( name -- * )
8-bit
:>-outside-lambda-error ( -- * )
>r/r>-in-fry-error ( -- * )
>r/r>-in-lambda-error ( -- * )
CFRange
CFRelease-destructor
CGAffineTransform
CGColorSpaceRelease-destructor
CGContextRelease-destructor
CGPoint
CGRect
CGSize
```

```
EVP_MD_CTX
FSEventStreamContext
NSFastEnumerationState
NSRange
abstract-c-type
accum-alpha-bits
accum-bits
accum-blue-bits
accum-green-bits
accum-red-bits
action-field
action-parser
addrinfo
alien-assembly-error (code -- *)
alien-assembly-params
alien-callback-error ( -- * )
alien-callback-params
alien-destructor
alien-indirect-error ( -- * )
alien-indirect-params
alien-invoke-error (library symbol -- *)
alien-invoke-params
alien-node-params
alpha-bits
already-disposed ( disposable -- * )
already-unregistered (disposable -- *)
alternation
ambiguous-use-error
and-class
anonymous-complement
anonymous-intersection
anonymous-union
```

```
appender
application-extension ( -- value )
apropos (str --)
arrow
article ( name -- article )
assert (got expect -- *)
assert-sequence (got expected -- *)
assoc-ref
at-least
attempt-all-error ( -- * )
attlist-decl
attr-w/< ( -- * )
attrs
aux-buffers
bad-array-length (n -- *)
bad-array-type ( -- * )
bad-byte-array-length (byte-array type -- *)
bad-cdata ( -- * )
bad-class ( name -- * )
bad-conversion (dst src dst-rep src-rep -- *)
bad-create ( name vocab -- * )
bad-decl ( -- * )
bad-declaration-error ( declaration -- *)
bad-delete-at ( key assoc -- * )
bad-directive ( directive -- *)
bad-dispatch-position (# -- *)
bad-doctype ( contents -- * )
bad-effect ( -- * )
bad-effect ( quot effect -- * )
bad-email-address (email -- *)
bad-encoding ( encoding -- * )
bad-escape ( char -- * )
```

```
bad-external-id ( -- * )
bad-heap-delete ( -- * )
bad-heredoc ( identifier -- * )
bad-index ( indirect -- * )
bad-inheritance ( class superclass -- * )
bad-initial-value ( name -- * )
bad-integer-op ( word -- * )
bad-ipv4-component ( string -- * )
bad-ipv4-embedded-prefix (obj -- *)
bad-ipv6-component (obj -- *)
bad-kill-index ( vreq bb -- * )
bad-literal-tuple ( -- * )
bad-live-interval (live-interval -- *)
bad-live-ranges (interval -- *)
bad-local (args obj -- *)
bad-log-message-parameters ( msg word level -- * )
bad-macro-input ( macro -- * )
bad-name ( name -- * )
bad-number ( -- * )
bad-number ( -- * )
bad-numbering (bb -- *)
bad-partial-eval ( quot word -- * )
bad-peek ( dst loc -- * )
bad-platform ( name -- * )
bad-prolog ( prolog -- * )
bad-ptr ( -- * )
bad-rewrite ( args obj -- * )
bad-seek-type ( type -- * )
bad-slot-attribute ( key -- * )
bad-slot-name ( class slot -- * )
bad-slot-value (value class -- *)
bad-superclass ( class -- * )
```

```
bad-tr ( -- * )
bad-type-for-bits (type -- *)
bad-uri ( string -- * )
bad-version ( num -- * )
bad-vocab-name ( name -- * )
bad-vreg ( vreg -- * )
bad-x87-operands ( -- * )
basic-block
biassoc
bio
bio
bio-method
bit-array
bit-reader
bit-set
bit-writer
bits
block
blue-bits
book
border
bounds-error ( index seq -- * )
box
box
box-empty (box -- *)
box-full (box -- *)
box-parser
br
broadcast
broadcast-words-must-have-no-outputs ( group -- * )
browser-gadget
bsd-passwd
```

```
buffer
buffered-port
button
button-down
button-pen (button pen -- button pen )
button-up
byte
byte-reader
byte-vector
c-reader
c-stream
c-type ( name -- c-type )
c-writer
cache-assoc
cache-entry
caching-pen
call-graph-node
call-site
can't-deploy-library-file ( library -- * )
cannot-annotate-twice (word -- *)
cannot-be-inline (word -- *)
cannot-find-source ( definition -- * )
cannot-send-synchronous-to-self (message thread -- *)
canvas
capitalized-prolog (name -- capitalized-prolog)
category-class
category-range-class
cell
certificate-verify-error (result -- *)
cfg
char-array
check-bit-set-failed ( -- * )
```

```
check-method ( class generic -- class generic )
check-mixin-class ( mixin -- mixin )
check-node-error ( node error -- * )
check-use-error ( value message -- * )
checkbox
checksum-state
choice-parser
chunking-seq
circular
circular-clumps
circular-iterator
circular-slice
class-constraint
class-partition
clipboard
closer
clumps
code-block
code-blocks ( -- blocks )
code-point
code-size-zero ( -- * )
colon
color
color-bits
column
column-headers
command-map ( group class -- command-map )
comment
comment-extension ( -- value )
common-name-verify-error (expected got -- *)
compiler-error ( error -- )
completion-popup
```

```
complex
complex-double
complex-float
compose ( quot1 quot2 -- compose )
compose-state
composed
concatenation
condition
condition
cons (car cdr -- cons)
consultation
contained
context
continuation ( -- continuation )
cookie
copy-state
copying-sizes
count-down ( count-down -- )
count-down-already-done ( -- * )
current-height
curried
curry ( obj quot -- curry )
data-heap-room
datagram-port
debugger
declared-effect
decode-error ( -- * )
decoder
def
definition
definition-after-usage ( vregs old-bb new-bb -- * )
delay
```

```
delay-parser
depends-on-class-predicate ( class1 class2 result -- )
depends-on-final (word --)
depends-on-flushable (word --)
depends-on-instance-predicate (object class result --)
depends-on-method ( class generic method -- )
depends-on-next-method ( class generic next-method -- )
depends-on-tuple-layout ( class layout -- )
deploy-gadget
deprecated-usages
deprecation-note (word usages --)
depth-bits
did-not-fail ( -- value )
directive
directory-entry
dirent
disallowed-char (char -- *)
disjoint-set
dispatch-statistics
disposable
div
diverging-recursion-error (word -- *)
division-by-zero (x -- *)
dlist
dlist-node
do-not-compile ( word -- *)
doctype-decl
document
download-failed ( response -- * )
downward-slice
drag
dredge-fry-state
```

```
ds-loc
dtd
duplex-stream
duplicate-attr ( key values -- * )
duplicate-slot-names ( names -- * )
duration
ebnf
ebnf-action
ebnf-any-character
ebnf-choice
ebnf-ensure
ebnf-ensure-not
ebnf-foreign
ebnf-foreign-not-found ( name -- * )
ebnf-ignore
ebnf-non-terminal
ebnf-optional
ebnf-range
ebnf-repeat0
ebnf-repeat1
ebnf-rule
ebnf-semantic
ebnf-sequence
ebnf-terminal
ebnf-tokenizer
ebnf-var
ebnf-whitespace
echelon-dispatch-engine
edit
edit-slot
editor
effect
```

```
effect-error (inferred declared -- *)
element
element-decl
elevator
email
empty-dlist ( -- * )
empty-sequence ( -- * )
encode-error ( -- * )
encoder
ensure-not-parser
ensure-parser
entity-decl
entry
enum
enum-c-type
eq-wrapper
eql-wrapper
equivalence
error-display
error-list-gadget ( -- gadget )
error-type ( error -- type )
escaped-char-expected ( -- * )
event-stream
exclude
expected (should-be was -- *)
expiry-check
extra-attrs (attrs -- *)
extra-words
fake-bignum
fake-call-next-method
fake-quotation
false-constraint
```

```
fd
field
file-change
file-info (path -- info)
file-system-info ( path -- file-system-info )
filter-writer
flag
float-array
float-parse
flow
flushable-insn
foldable-insn
font
frame
free-destructor
from
from-to
fsid
fsid_t
gadget
gadget-metrics
gc-event
gc-map
gc-stats
gif-frame
gif-lzw
gif-unexpected-eof ( -- * )
gl-error (--)
glass
global-var-ref
glue
graphics-control-extension
```

```
gray
green-bits
grid
grid-layout ( children grid-layout -- )
grid-lines
group
group
groups
growing-circular
handle
hash-set
hashtable
heap
help-lint-error (error topic --)
history
history
hook-combination
hostname
hr
icon
identity-tuple
ignore-close-stream
image
image-control
image-descriptor ( -- value )
image-gadget
image-name
image-pen
immutable ( seq -- * )
implication
inconsistent-next-method ( class generic -- * )
inconsistent-recursive-call-error (word -- *)
```

```
indirect
inet
inet4
inet6
inference-error
inline-cache
inline-recursive
input
input-mismatch-error (value expected-type word expected-types -- *)
input-port
inset
insn
insn-slot-spec
inspector-gadget
instruction
int-array
integer-expr
integer-length-expected (obj -- *)
interactor
interpolate-var
interpolated
interval
interval-constraint
interval-map
invalid-bit-count-target (object -- *)
invalid-c-string ( string -- * )
invalid-count-down-count (count -- *)
invalid-duplex-stream ( -- * )
invalid-header-string ( string -- * )
invalid-inet-server ( addrspec -- * )
invalid-ipv4 ( string reason -- * )
```

incremental

```
invalid-ipv6 (host reason -- *)
invalid-local-address ( addrspec -- * )
invalid-pixel-format-attributes ( world attributes -- * )
invalid-plist-object (object -- *)
invalid-port ( object -- * )
invalid-row-variable ( -- * )
invalid-slot-name ( name -- * )
invalid-source-file-path (path -- *)
invalid-struct-slot ( token -- * )
invalid-timestamp-format ( -- * )
invalid-widthed ( bits #bits -- * )
io-thread
io-timeout ( -- * )
iota (n -- iota)
ipv4
ipv6
iterator
just-parser
kevent ( kq changelist nchanges eventlist nevents timeout -- int )
kevent-array
key-down
key-gesture
key-ref
key-up
kqueue-mx
label
label
label-control
label-fixup (label class --)
labeled-gadget
lambda
left-recursion
```

```
let
let-form-in-literal-error ( -- * )
lexer
lexer-error
lexer-parsing-word
library ( name -- library )
limit-exceeded ( n stream -- * )
limited-stream
line
line
line-break (type --)
line-gadget
link
linkage-error (error word class --)
linked-assoc
linked-error
linked-thread
links-popup
listener-gadget
literal (value -- literal)
literal-constraint
live-interval (vreg -- live-interval)
live-range
loading-gif
loading-gif-error ( gif-image -- * )
loc
local
local-allocation-error ( -- * )
local-writer-in-literal-error ( -- * )
location
log-entry
log2-expects-positive (x -- *)
```

```
long-long-type
longlong-array
lookahead
lookbehind
Isb0-bit-reader
Isb0-bit-writer
Izw
macosx-file-system-info
macosx-monitor
mailbox
malformed-base64 ( -- * )
malformed-ipv4 (sequence -- *)
malformed-port ( -- * )
malloc-ptr
manifest
mapping
margin
mark-sweep-sizes
max-heap
measured-stream
memo-entry
memory-stream
merge (from to merge quot --)
mersenne-twister
message-contains-dot ( message -- * )
metrics
min-heap
mirror
mismatched (open close -- *)
misplaced-directive ( directive -- *)
missing-bom ( -- * )
missing-close ( -- * )
```

```
missing-effect (word -- *)
mixin-instance
model
model-field
monitor
more-completions
more-than-8-components ( -- * )
msb0-bit-reader
msb0-bit-writer
multi-def
multi-texture
multiline-editor
multiple-defs-error ( -- * )
multitags ( -- * )
mx
mx-port
name
natural-loop
negation
nested-pane-stream
nesting-observer
no-article ( name -- * )
no-biassoc-deletion ( -- * )
no-c-type ( word -- * )
no-case ( object -- * )
no-compilation-unit ( definition -- * )
no-cond ( -- * )
no-current-vocab ( -- vocab )
no-def-error ( value -- * )
no-edit-hook ( -- )
no-entity ( string -- * )
no-group ( string -- * )
```

```
no-initial-value ( class -- * )
no-library ( name -- * )
no-math-method (left right generic -- *)
no-method ( object generic -- * )
no-next-method ( method -- * )
no-objc-type ( name -- * )
no-parent-directory (path -- *)
no-random-number-generator ( -- * )
no-rule ( rule parser -- * )
no-such-color ( name -- * )
no-such-library ( name word -- )
no-such-slot ( slot -- * )
no-such-symbol ( name library -- * )
no-such-symbol ( name word -- )
no-tokenizer ( name -- * )
no-user ( string -- * )
no-vocab ( name -- * )
no-word-error ( name -- * )
no-word-in-vocab ( word vocab -- * )
no-world-found ( -- * )
node
node
node
node
node-missing-children (trees nodes -- *)
node-missing-parent (trees nodes -- *)
non-trivial-divisor (n -- *)
nonexist-ns ( name-string -- * )
nonexistent-option ( name -- * )
not-a-byte-array (alien -- *)
not-a-month ( -- * )
not-a-string (object -- *)
```

```
not-a-string ( object -- * )
not-a-tuple ( object -- * )
not-all-instructions-were-scheduled (old-bb new-bb -- *)
not-class
not-compiled (word error -- *)
not-enough-bits ( n bit-reader -- * )
not-enough-bits (widthed n -- *)
not-enough-characters ( -- * )
not-found-in-roots ( path -- * )
not-in-a-method-error ( -- * )
not-in-table ( value -- * )
not-spilled-error ( vreg -- * )
not-yes/no ( text -- * )
notags ( -- * )
notation-decl
ns-image-invalid-data ( -- * )
ns-image-planar-images-not-supported ( -- * )
ns-image-unexpected-eof ( -- * )
ns-image-unknown-type ( -- * )
number-parse
obj-ref
objc-super
offscreen-handle
opener
openssl-context
operation
optional-parser
options
or-class
output-mismatch-error ( value expected-type word expected-types -- * )
output-port
output-process-error ( output process -- * )
```

```
p
pack
page-elt
pane
pane-block-stream
pane-cell-stream
pane-control
pane-stream
paragraph
paragraph
parse-error
parse-failed (input word -- *)
parse-result
parser
parser-not-found ( name -- * )
parts
passwd
passwd
pasteboard
pathname
pb
pdf
pdf-block-stream
pdf-info
pdf-ref
pdf-span-stream
pdf-sub-stream
pdf-writer
peg-head
pipe
pixel-format
pixel-format-attribute ( pixel-format attribute-name -- value )
```

```
plain-auth
plain-text-extension ( -- value )
pointer
popup
port
post-data
pprinter
pre/post-content ( string pre? -- * )
predicate-engine
premature-close ( -- * )
presentation
primitive-class
process
process-already-started ( process -- * )
process-failed ( process code -- * )
process-was-killed ( process -- * )
product
profiler-gadget
prolog
promise
promise-already-fulfilled ( promise -- * )
propagate-gesture ( gesture gadget -- )
propagate-key-gesture ( gesture world -- )
protoent
public-id
pull-xml
qualified
quote
quoteless-attr ( -- * )
radio-control
range
range
```

```
range-class
range-parser
ratio
raw-port
raw-response
read-only-slot ( slot -- * )
real-usage
realloc-error (ptr size -- *)
rect
recursive-quotation-error ( quot -- * )
recursive-state
red-bits
redefine-error ( definition -- )
redefined-rule ( name -- * )
reference-expr
regexp
register-already-used (live-interval -- *)
rename
rendered-line
repeat-button
repeat0-parser
repeat1-parser
repeated-constructor-parameters ( class effect -- * )
repetition
reply
request
response
response
restart ( restart -- * )
reverse-regexp
reversed
rgba
```

```
row-variable-can't-have-type ( -- * )
rs-loc
rsa
run-loop ( -- run-loop )
run-loop-mx
sample-buffers
samples
satisfy-parser
sbuf
script-class
scroller
search-deque
search-field
search-table
section
secure
secure-config
secure-context
selected-line
selection
selector ( selector -- alien )
semantic-parser
send-gesture ( gesture gadget -- )
separator-pen
seq-parser
server-port
signal
simple-lint-error ( message -- * )
single-combination
single-texture
slice
slice-error (from to seq ? string -- from to seq )
```

```
sliced-circular-clumps
sliced-clumps
sliced-groups
slide-button
slider
slider-pen (slider pen -- pen)
slot-access
slot-description
slot-editor
slot-name
slot-ref
slot-spec
smtp-bad-authentication ( response -- * )
smtp-bad-mailbox-name ( response -- * )
smtp-command-not-implemented ( response -- * )
smtp-error ( response -- * )
smtp-exceeded-storage-allocation ( response -- * )
smtp-mailbox-unavailable ( response -- * )
smtp-server-busy ( response -- * )
smtp-syntax-error ( response -- * )
smtp-transaction-failed ( response -- * )
smtp-user-not-local ( response -- * )
sockaddr-in
sockaddr-in6
sockaddr-un
solid
source-editor
source-file (path -- source-file)
source-file-error
sp-parser
specialized-array-vocab-not-loaded ( c-type -- * )
spill-slot
```

```
splitting-atomic-interval ( -- * )
splitting-too-early ( -- * )
splitting-too-late ( -- * )
spot
ssl-handle
stable-slice
stack-effect-omits-dashes ( -- * )
stack-entry
stack-frame
staging-violation (word -- *)
standard-combination
star
stat (path buf -- n)
statfs64 (path buf -- int)
statfs64-array
statvfs (path buf -- int)
stdin
stencil-bits
stream-exhausted ( n stream word -- * )
string-reader
struct
struct-bit-slot-spec
struct-c-type
struct-mirror
struct-must-have-slots ( -- * )
struct-slot-spec
style-stream
sync-point
synchronous
system-id
tabbed-gadget
table
```

```
table
table-cell
table-row
tag
tag-dispatch-engine
tagged-epsilon
test-failure
text
text (string --)
text-w/]]> ( -- * )
thread
throws-on-eof-stream
thumb
tiff-lzw
tile-pen
timer
timespec
timestamp
timeval
timeval-array
timezone
tip
tm
token-parser
tokenizer ( -- word )
tombstone
too-many->r ( -- * )
too-many-r> ( -- * )
too-many-redirects ( -- * )
too-many-samples (seq n -- *)
too-many-symlinks (path n -- *)
tool
```

```
topological-sort-failed ( -- * )
traceback-gadget
track
trailer ( -- value )
trailing-characters (string -- *)
transform-expansion-error (error continuation word -- *)
transition-table
true-constraint
tuple-dispatch-engine
tuple-removed (class -- *)
type-mismatch-error (value expected-type word expected-types -- *)
uchar-array
ud
ud_operand
ud_operand-array
uint-array
uintptr_t-array
ulong-array
unbalanced-branches-error (word quots declareds actuals -- *)
unbalanced-recursion-error ( word height -- * )
unclosed ( -- * )
unclosed-quote ( -- * )
undeclared-recursion-error (word -- *)
undefined ( -- * )
undefined-log-level ( -- * )
unescaped
unexpected ( want got -- * )
unexpected-end ( -- * )
unhandled-data (byte -- *)
unimplemented ( message -- * )
uninferable ( -- * )
uninitialized-peek ( insn -- * )
```

```
unix-error ( errno message -- * )
unix-file-info
unix-file-system-info
unix-random
unix-system-call-error ( args errno message word -- * )
unknown-constructor-parameters ( class effect unknown -- *)
unknown-extension ( n -- * )
unknown-gl-platform ( -- * )
unknown-image-extension (extension -- *)
unknown-macro-input ( macro -- * )
unknown-printf-directive ( -- * )
unopened ( -- * )
unreachable ( -- * )
unsupported-component-order ( component-order component-type -- * )
unsupported-gif-format ( magic -- * )
unsupported-platform (vocab requires -- )
update-object
update-slot
upgrade-buffers-full ( -- * )
upgrade-on-non-socket ( -- * )
upward-slice
url
user-input (string world --)
utimbuf
utmpx
value-holder
value-info (value -- info)
value-ref
var-ref
vector
version-control-merge-conflict ( -- * )
versionless-prolog ( -- * )
```

```
vfsquery
viewport
vm
vocab ( vocab-spec -- vocab )
vocab-author
vocab-link
vocab-manifest
vocab-prefix
vocab-tag
void*-array
vreg-info
vreg-insn
vreg-not-new ( vreg -- * )
vreg-use
wait-timeout ( -- * )
walker-gadget
widthed
window-handle
with-options
word
word-break-gadget
word-completion
world
world-attributes
world-error
wrapper
wrong-values ( quot call-site -- * )
xml
xml-chunk
xml-error-at ( class -- obj )
zone
```

Singleton classes

```
$
$unix
+nil+
+optimized+
+pic+
+profiling+
+unknown+
+unoptimized+
Α
ABGR
ARGB
BGR
BGRA
BGRX
DEPTH
DEPTH-STENCIL
INTENSITY
L
LA
LETTER-class
Letter-class
R
RG
RGB
RGBA
RGBX
SSLv2
SSLv23
SSLv3
TLSv1
XBGR
```

XRGB ^unix alpha-class anticip-analysis any-rep arm ascii ascii-class avail-analysis beginning-of-input binary blank-class byte-integer-components c-identifier-class c-io-backend cache-observer case-insensitive cdecl char-16-rep char-completion char-elt char-scalar-rep close-action cocoa-ui-backend control-character-class copy-action core-text-renderer crc32 cut-action dead-analysis delete-action

deprecation-observer digit-class doc-elt dot dotall double-2-rep double-rep down-action end-of-file end-of-input error-renderer fastcall float-11-11-10-components float-32-u-8-components float-4-rep float-components float-regs float-rep freebsd full-interval gain-focus gif-image haiku half-components hex-digit-class history-completion input-parameter inspector-renderer int-4-rep int-integer-components int-regs int-rep

int-scalar-rep

invalidate-crossref

java-blank-class

java-printable-class

lambda-parser

latin1

left-action

letter-class

link-renderer

linux

live-analysis

longlong-2-rep

longlong-scalar-rep

lose-focus

macosx

math-combination

method-renderer

mingw

motion

mouse-enter

mouse-leave

mouse-scroll

multiline

netbsd

new-action

no-auth

non-newline-blank-class

ns-image

null-encoding

null-reader

null-writer

one-char-elt

```
one-line-elt
one-word-elt
open-action
openbsd
openssl
optimizing-compiler
paste-action
pending-analysis
ppc.32
ppc.64
punctuation-class
redo-action
restart-renderer
reversed-regexp
revert-action
right-action
save-action
save-as-action
seek-absolute
seek-end
seek-relative
select-all-action
short-8-rep
short-integer-components
short-scalar-rep
solaris
source-file-renderer
stack-entry-renderer
stdcall
tagged-rep
terminator-class
```

thiscall

trivial-renderer

u-10-10-10-2-components

u-24-8-components

u-24-components

u-5-5-1-components

u-5-6-5-components

u-9-9-e5-components

ubyte-components

ubyte-integer-components

uchar-16-rep

uchar-scalar-rep

udis-disassembler

uint-4-rep

uint-components

uint-integer-components

uint-scalar-rep

ulonglong-2-rep

ulonglong-scalar-rep

undo-action

uninitialized-analysis

unix-lines

unmatchable-class

up-action

updater

ushort-8-rep

ushort-components

ushort-integer-components

ushort-scalar-rep

utf16

utf16be

utf16le

```
utf8
vocab-completion
vocab-renderer
void
wince
winnt
word-boundary-class
word-break
word-elt
word-renderer
word-start-elt
x86.32
x86.64
zoom-in-action
zoom-out-action
Union classes
##allocation
##read
##write
8-bit-encoding
?dlist-node
?string
abi
abstract-clumps
abstract-groups
abstract-inet
action
alien-call-insn
alpha-channel
alpha-channel-precedes-colors
assoc
backward-analysis
```

boolean boolean bsd c-ptr c-type-name callable checksum chunking clobber-insn component-order component-type conditional-branch-insn dataflow-analysis def-is-use-insn definition (defspec -- seq) definition-completion deque dtd-acceptable dtd/f factor-call-insn final-insn fixed-length float-vector-rep forward-analysis fried gc-map-insn general-compare-insn growable hairy-clobber-insn id immediate

immediate

immutable-sequence inert-arithmetic-tag-untag-insn inert-bitwise-tag-untag-insn inert-tag-untag-insn initial-insn inspected-sequence int-vector-rep integer irrelevant lexical list listener-completion literal-insn memory-insn null null-stream nullable-string number operand packed-components pinned-c-ptr plain-writer ppc profiler-renderer

rational

real

ref

reg-class

representation

scalar-compare-insn

scalar-rep

sequence

```
set
signed-int-vector-rep
signed-unnormalized-integer-components
simple-class
slice-chunking
slot-insn
special
specialized-array
stack-insn
subseq-chunking
topic
unix
unnormalized-integer-components
unsigned-int-vector-rep
unsigned-unnormalized-integer-components
value-type
vector-rep
virtual-sequence
vocab-spec
windows
word-break
x86
xml-data
xml-error
Intersection classes
lambda-macro
lambda-memoized
lambda-method
object
Predicate classes
$unix
```

- +nil+
- +optimized+
- +pic+
- +profiling+
- +unknown+
- +unoptimized+

- 1.0name-char
- 1.0name-start
- 1.1name-char
- 1.1name-start

Α

ABGR

ARGB

BGR

BGRA

BGRX

DEPTH

DEPTH-STENCIL

INTENSITY

L

LA

LETTER

LETTER-class

Letter

Letter-class

R

RG

RGB

RGBA

RGBX

SSLv2

SSLv23 SSLv3 TLSv1 **XBGR XRGB** Λ ^unix alias alien-callback-type-word alien-function-alias-word alien-function-word alpha alpha-class anticip-analysis any-rep arm array-capacity ascii ascii-class avail-analysis beginning-of-input binary blank blank-class builtin-class byte-integer-components c-identifier-class c-io-backend c-type-word cache-observer case-insensitive cdecl

```
char-16-rep
char-completion
char-elt
char-scalar-rep
character
class (object -- class)
close-action
cocoa-ui-backend
constant
consult-method ( word consultation -- )
contained-tag
control
control-character-class
copy-action
core-text-renderer
crc32
cut-action
dead-analysis
default-method
deferred
delete-action
deprecation-observer
digit
digit-class
doc-elt
dot
dotall
double-2-rep
double-rep
down-action
empty-intersection
empty-union
```

end-of-file

end-of-input

enum-c-type-word

error-renderer

extend

fastcall

float-11-11-10-components

float-32-u-8-components

float-4-rep

float-components

float-regs

float-rep

freebsd

fried-callable

fry-specifier

full-interval

gain-focus

generic

gif-image

grapheme-control

haiku

half-components

hex-digit-class

highlighted-word

history-completion

hook-generic

immutable-tuple-class

input-parameter

inspector-renderer

int-4-rep

int-integer-components

int-regs

int-rep int-scalar-rep intersection-class invalidate-crossref java-blank-class java-printable-class lambda-parser lambda-word latin1 left-action letter letter-class link-renderer linux listener-command listener-operation live-analysis local local-reader local-writer longlong-2-rep longlong-scalar-rep lose-focus macosx macro math math-class math-combination math-generic math-partial memoized

method (class generic -- method/f)

method-renderer mingw mixin-class motion mouse-enter mouse-leave mouse-scroll multiline netbsd new-action no-auth non-newline-blank-class nontrivial-anonymous-complement nontrivial-anonymous-intersection not-integer not-simple ns-image null-encoding null-reader null-writer one-char-elt one-line-elt one-word-elt open-action open-tag openbsd openssl optimizing-compiler pair parsing-word paste-action pending-analysis

pinned-alien ppc.32 ppc.64 predicate predicate-class predicate-engine-word primitive printable protocol punctuation-class reader reader-method redo-action register register-128 register-16 register-32 register-64 register-8 restart-renderer reversed-regexp revert-action right-action runnable-vocab save-action save-as-action secure-inet seek-absolute seek-end seek-relative select-all-action short-8-rep

```
short-integer-components
short-scalar-rep
simple-element
simple-generic
single-generic
singleton-class
solaris
source-file-renderer
spacing
specific-button-down
specific-button-up
specific-drag
stack-entry-renderer
standard-generic
stdcall
string-array
string-type
struct-class
symbol
tagged-rep
terminator-class
thiscall
tracked-disposable
tracked-malloc-ptr
trivial-renderer
tuple-class
tuple-layout-array
typed-gensym
typed-lambda-word
typed-word
typedef-word
```

u-10-10-10-2-components

u-24-8-components

u-24-components

u-5-5-1-components

u-5-6-5-components

u-9-9-e5-components

ubyte-components

ubyte-integer-components

uchar-16-rep

uchar-scalar-rep

udis-disassembler

uint-4-rep

uint-components

uint-integer-components

uint-scalar-rep

ulonglong-2-rep

ulonglong-scalar-rep

uncased

undo-action

unexpected-eof (word -- *)

uninitialized-analysis

union-class

unix-lines

unmatchable-class

up-action

updater

ushort-8-rep

ushort-components

ushort-integer-components

ushort-scalar-rep

utf16

utf16be

utf16le utf8 value-word vm-error vocab-completion vocab-renderer void wince winnt word-boundary-class word-break word-elt word-link word-renderer word-start-elt writer writer-method x86.32 x86.64 zoom-in-action zoom-out-action