

① method overloading

- to achieve polymorphism, we do method overloading
- method has same name,
diff ^{parameters} ~~args~~, diff seq, diff type,
via it we can achieve it

e.g.

Class Program

```

{
    int a = 5;

    void print(int b) // method overloading
    {
        a = b;
        System.out.println(a); // 10
    }

    void print() // method overloading
    {
        System.out.println(a); // 5
    }
}
    
```

Class Test

```

{
    public static void main(String[] args)
    {
        Program p = new Program();
        p.print(10);
        p.print();
    }
}
    
```

② Rules for method overloading resolution

- ① ~~have~~ have same name
- ② diff. tuple, diff. ^{seq} parameters, diff. no. args

③

How does java determine which overloaded method to call?

- it gets resolve at compile time,
- compile binds call, to definition of method depends on tuple, args, seq.

here in previous e.g.

p.print(10);

p.print();

here print has one ~~parameter~~ ^{arg} and other has no ~~parameter~~ ^{args}

- Compiler understand when to bind, by seeing definition of method.

③ Static keyword.

- It's associate with class
- can be method, variable, ^{static} inner class
- when we define something as static, it gets memory at class loading time in memory area
- all object share memory of static data

Static Method

- no need to make obj to call it

- class level method
- declared with static
- used to access data with class name

- ### Non-static method
- via obj we have to call it
 - instance method
 - declare without static
 - used to access data with obj

④ Can static method overloaded, overridden in java

- we can overload static methods
 but it's in same class,
 → we can't override static methods, it's associated
 with class, so can't override in another class.

How static variable shared across multiple instances
 of class

- static variable → class level variable,
 stored in ~~memory~~ ^{method} area,
 & get shared in every instance

⑤ what is use of static keyword in respect to memory
 mgmt

- if something, data is common in every obj
 make it static, but only once memory get, no
 need to create again n again in every obj,
 → all obj will share it from method area.
 → it save memory.

⑥ significance of final keyword

- if something is constant, make it final
 → if once you give value to it
 by initialization OR
 by assignment
 then u can't reassign it, it will
 give compilation error.
 → we have to use it to store constant data.
 → if want no one will use our class, make it final
 → can use with variable, method, class.

① Can a final method be overridden, in which, how does the final keyword affect variables, methods, & classes in java.



- y can't override
- if var is final, y can't change value
- if method is final, y can't override
- if class is final, y can't inherit

if u want, your implementation should have to be done, use ~~end~~ final, so no one can modify it

② what does this keyword represent in java.

how is this keyword used in class & method

→ this is reference variable points to current instance / obj

```

→ class Program
{
    int a, b;

    public Program (int a, int b)
    {
        this.a = a;
        this.b = b;
    }

    public void print()
    {
        System.out.println("a: " + this.a + " b: " + this.b);
    }
}

class Test
{
    public static void main (String args[])
    {
        Program p = new Program (10, 20);
        p.print();
    }
}
    
```

→ when method call on ref, this also goes in method, same, as instance gets created, this gets created, then it gets passed in constructor.

Q) what are narrowing, widening, conversion

narrowing:

- big range data, conversion to small range data, we do it forcefully
- data loss happens

```
int a = 2;
```

```
double b = 3.5;
```

```
int c = (int) b; // narrowing
```

widening:

- small range data get converted in large range data

- no data loss

- it happens automatically

```
int a = 3;
```

```
double d = a; // widening.
```

Q) examples of narrowing, widening in primitive data type

→ narrowing:

```
double data = 5.8;
```

```
int m = 0;
```

```
m = (int) data;
```

widening:

```
int data = 2;
```

```
double b = 0;
```

```
b = data;
```

(1) How does Java handle potential loss of precision during narrowing conversion

- you automatically can't do it
- Java gives compilation error
- So we have to convert it in expected data type, then only we can do it.

(2) Concept of automatic widening

→ widening :-

Conversion of small range data into big data.

- no data loss happens
- big data type, can store value of small data type,
- So it happens automatically by compiler

(3) What is implication of narrowing & widening conversion

- narrowing: data loss happens
- widening: no loss happens