Matlab Programming Guidelines

Joan Solà LAAS-CNRS

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1 Matlab Help

Prepare your help headers to look really Matlab-like!

```
% FUN One line description with one space between % and FUN.
% FUN(X,Y) Longer description, with explanation of function
% inputs X and Y and the output. There are 4 spaces between
% and FUN(). The function name is in CAPITAL LETTERS.
% Preferably, the input variables X and Y are also in
% capital letters.
%
If the paragraph above is too complex, break it into
```

```
different paragraphs.
응
    If the list of input arguments is too complex, make a
응
    list here. Explain ALL input arguments. The list is
응
    indented another 4 spaces:
응
        X:
            one Bourbon
응
        Y:
             one Scotch
응
응
    FUN(X,Y,Z) explain extra inputs Z here and what they do.
    Explain if they have a default value. If you need to
응
    make a new list, remember the 4 spaces!
        Z:
             one beer.
응
    [out, OUT_x, OUT_y] = FUN(...) returns the Jacobians
읒
    wrt X and Y. Maybe you have to explain something else.
용
    You do not need to repeat the input parameters so you
용
    can use the form [out, OUT_x] = FUN(...), with the (...).
응
응
    Before saving, select entire paragraphs and do RIGHT
    CLICK, "Wrap selected comments". This equals all line
응
응
    lengths to approximately the page width.
읒
읒
    See also FUN2, FUN3. Use it exactly like this, "See also "
    + function names in CAPITAL LETTERS. Matlab parses this line
    and will create links to the functions' helps ONLY IF YOU
    FOLLOW THESE GUIDELINE STRICTLY.
     (c) 2009 You @ LAAS-CNRS. Make yourself famous. See that
읒
    this comment line is disconnected from the Help body (the
    previous line has no % sign).
```

Here is an example of the use of 'Warp selected comments':

```
BEFORE:
% FUN this is not really a function.
% FUN(X,Y) is a function that does not do anything special. It is here just to show
% how it is to
% use 'Warp selected comments'. Just select all the
% paragraph starting at FUN(X,Y). Then do RIGHT CLICK
% and select 'Warp selected comments'.

AFTER:
% FUN this is not really a function.
% FUN(X,Y) is a function that does not do anything special.
% It is here just to show how it is to use 'Warp selected
% comments'. Just select all the paragraph starting at FUN(X,Y).
% Then do RIGHT CLICK and select 'Warp selected comments'.
```

2 Code readability

2.1 Aligned code reads well!

1. Regularly do CNTRL+A, CNTRL+I to make all the indents look nice. Example:

```
% BEFORE:
    if a == 1
    b = 4;
end
% AFTER CTRL+A CTRL+I:
if a == 1
    b = 4;
end
```

2. When using consecutive lines of code, try to vertically align all EQUAL signs. Examples:

3. Similarly, when commenting multiple lines on the right margin, align comments. Examples:

4. Exceptions are accepted, but use common sense. Examples

```
% GOOD: all possible alignments coincide
        = f(y);
                           % these comments are aligned
variable = g(z);
                            % with the fourth line.
        = JAC_y*Y_x + JAC_a*A_variable*VARIABLE_x; % Oops!
output
        = JAC_x*P*JAC_x'; % this defines the alignment above.
                            % over all it is easy to read.
extra
        = I*dont*know;
% NOT SO GOOD, BUT OK: alignments come in groups
        = f(y);
                   % these comments are NOT aligned
variable = g(z);
                     % with the fourth and fifth lines.
        = JAC_y*Y_x + Z_a*A_variable*VARIABLE_x; % Oops!
JAC_x
output
        = JAC_x*P*JAC_x';
                            % this margin is new
extra
        = I*dont*know;
                            % over all it is easy to read.
```

5. Still, you can try to align consecutive groups of lines. Example

```
x = f(y); % these comments aligned,
variable = g(z); % and the alignment
output = JAC_x*P*JAC_x'; % continues in next group

y = 4; % this follows the same alignment
extra = 5*eye(3); % over all it is easy to read.
```

2.2 Line grouping and commenting

1. Comment every group of lines performing a coherent action before the group. Example:

```
% get idps to delete
used = [Lmk.used];
idps = strcmp({Lmk.type}, 'idpPnt');
drawn = (strcmp((get([MapFig.estLmk.ellipse], 'visible')), 'on'))';
delIdps = drawn & idps & ¬used;
```

2. Comment individual lines on the right if more info is needed. Example:

3. Separate small groups of lines with an empty line so that the code does not look packed. As a rule, no more than 4 lines should go together.

2.3 Line breaking "..."

Make exceptional use of line breaking "...", particularly when functions have long names or many long parameters:

```
[out, OUT_x, OUT_y, OUT_z, OUT_par, OUT_calibration] = ...
functionNameThatMightBeVeryLong(...
    Lmk.state.x,... % you can put
    Sen(4).par.y,... % comments here
    Obs(sen,lmk).nom.N,... % if necessary
    Sen(4).par.k,... % to explain the
    Sen(4).par.cal); % input data
```

See userData.m, createMapFig.m to see examples of this.

2.4 Function APIs

Matlab functions accept multiple input, multiple output arguments. Please follow these simple rules:

1. Order the input and output arguments according to this list:

```
Rob, Sen, Raw, Lmk, Obs, Tim, ...
SimRob, SimSen, SimObs, ...
MapFig, SenFig, ...
other.
```

Remember that **Map** is global and it does not need to be given as argument.

2. Use the same input and output names and scopes when calling functions that update fields:

```
[Rob(rob), Sen(sen), Lmk, Obs(sen,:)] = ...
myFunction(Rob(rob), Sen(sen), Lmk, Obs(sen,:), Options)
```

3 Names of variables

For convention, we are going to do the following:

- 1. Variables inside functions have short names in small letters normally.
- 2. Robot, sensor, landmark etc INDICES are always **rob**, **sen**, **lmk**: For example,

```
Rob(rob).rob = rob;
Obs(sen,lmk).sen = sen;
```

3. Robot, sensor, landmark etc IDENTIFIERS are rid, sid, lid. For example,

```
rid = Rob(rob).id;
sid = Sen(sen).id;
Obs(sen,lmk).sid = sid;
```

- 4. Jacobians are BIG_small, where Y_x = dy/dx. Jacobians are not Yx, better Y_x.
- 5. Gaussian variables have mean and covariances matrix. As a general rule, we use **small** for the mean and **BIG** for the covariances. Examples

```
e % expectation
E % expectation covariance

z % innovation
Z % Innovation covariance

idp % inverse depth point
IDP % inverse depth point covariance
```

6. Known exceptions to the previous rule correspond to classic EKF notations:

```
x % state vector
P % state covariance
```

```
y % measurement R % measurement covariance
```

7. Cross-variances depend on two variables and cannot follow the previous rule. We switch then to this other $\{x, P\}$ notation:

```
a % mean of a
idp % mean of idp
P_AA % covariance of a
P_IDPIDP % covariance of idp
P_AIDP % cross—variance of a and idp
```

4 Jacobians and the chain rule

Systematically make use of the chain rule when constructing Jacobians. While MAPLE code may be faster to compute in some cases, the chain rule permits a modular organization and a better comprehension of the code. Both features are crucial in a toolbox because they allow us to modify parts of the code without compromising the rest.

Follow these guidelines:

- Name all Jacobians as specified in the previous section, that is, if y = f(x) then Y_x = dy/dx
- 2. Build functions returning output variable and optional Jacobians. Here is an example:

3. Use the chain rule for functions using other functions. Keep the Jacobians optional. Example:

```
function [q, Q_a, Q_b, Q_c] = g(a, b, c)
```

4. Observe how the chain rule 'chains' Jacobians by matching leading and trailing name parts. The leading and trainling parts of the whole chain define the resulting Jacobian name. Examples:

```
LEAD_trail = LEAD_x * X_trail ;

FOURTH_first = FOURTH_third * THIRD_first ;
FOURTH_second = FOURTH_third * THIRD_second ;
```

5. Long chains and multi-path chains are possible (multi-path chains are seldom):

```
Z_{-w} = Z_{-y} * Y_{-x} * X_{-w}; % a chain of three elements D_{-a} = D_{-b} * B_{-a} + D_{-c} * C_{-a}; % a chain with two paths
```

5 Vectorizing structure arrays

In the toolbox code it is usual to check different flags on the structure arrays as a whole. Here is a typical example:

```
% this code clears all landmarks in Lmk()
for lmk = find([Lmk.used])
    Lmk(lmk).used = false;
end
```

In the code above, the expression [Lmk.used] collects in a vector all the .used flags in each member of the structure array Lmk(). For example:

```
% if Lmk() is such that
```

```
Lmk(1).used = true;
Lmk(2).used = false;
Lmk(3).used = true;
% then we have
[Lmk.used]
ans =
    1
% and
find([Lmk.used])
ans =
% so that the loop
for lmk = find([Lmk.used])
    Lmk(lmk) = something();
end
% prints the indices of the landmarks in Lmk()
% that are being affected by something()
lmk =
lmk =
% See also FOR.
```

Use the following guidelines for vectorizing structure array fields:

1. Use vectorization to obtain arrays. Examples:

```
% 3 logical vectors
used = [Lmk.used];
vis = [Obs(sen,:).vis];
drawn = (strcmp((get([MapFig.estLmk.ellipse],'visible')),'on'))';
% a numeric vector of IDs
lmkIds = [Lmk.id];
```

2. If the field you want to access is a string, try this

```
idps = strcmp({Lmk.type}, 'idpPnt') % a logical vector
```

3. Operate with the logicals to get new logicals. Example:

```
erase = ¬vis & drawn;
usedIdps = used & idps;
```

4. When setting logicals individually, always use true/false, not 1/0:

```
Obs(1).vis = true; % Do not use 1 instead of true, otherwise Obs(2).vis = false; % you turn the whole vector to numeric.
```

5. You can access an array directly with the logical vector

```
Lmk(used) % all the Lmk's that are used
```

6. You can get the indices with **FIND**

```
usedIdx = find(used);
```

7. You can also access an array with indices, of course:

```
Lmk(usedIdx) % this is equivalent to Lmk(used)
```

8. If you want the first N unused **Lmk**'s, do for example

```
Lmk (find(¬used, N, 'first'))
```

or, easier to read:

```
notUsed = find(¬[Lmk.used]);
Lmk(notUsed(1:N));
```

6 Error messages

Be kind to your fellows and stick to Matlab standards. The line:

```
error('??? Unknown sensor type ''%s''.', Sen(sen).type)
```

gives a 'nice' Matlab error message (the second line is ours!):

```
??? Error using ==> createSensors at 46
```

```
??? Unknown sensor type 'pinPole'.

Error in ==> createSLAMstructures at 10
Sen = createSensors(Sensor);

Error in ==> slamtb at 38
[Rob, Sen, Lmk, Obs, Tim] = createSLAMstructures(...
```