## Switching over to SimpleCV.

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## June 3, 2012

Simple CV<sup>1</sup>, which stands for Simple Computer Vision, is an easy-to-use Python frame-work that bundles together open source computer vision libraries and algorithms for solving problems. The idea of this document is to provide a quick reference for switching from Matlab and OpenCV to Simple CV.

Description	Matlab	OpenCV	SimpleCV
Reading an image	imread('lenna.png')	cvLoadImage('lenna.png')	Image('lenna.png')
Converting the image to RGB colorspace	$hsv2rgb(hsv\_image) \ or \ ind2rgb(X, \ map)$	CvtColor(bitmap, retVal, CV_BGR2RGB)	img.toRGB()
Converting the image to BGR colorspace	-	CvtColor(bitmap, retVal, CV_RGB2BGR)	img.toBGR()
Converting the image to HLS colorspace	-	CvtColor(bitmap, retVal, CV_RGB2HLS)	img.toHLS()
Converting the image to HSV colorspace	$rgb2hsv(rgb\_image)$	$\label{eq:cvtColor} \mbox{CvtColor(bitmap, retVal, CV\_RGB2HSV)}$	img.toHSV()
Converting the image to XYZ colorspace	cform = makecform(`srgb2xyz'); applycform(rgb,cform);	$\label{eq:cvtColor} {\it CvtColor}({\it bitmap, retVal, CV\_RGB2XYZ})$	${\rm img.toXYZ}()$

<sup>&</sup>lt;sup>1</sup>References: O'Reilly Publication, Practical Computer Vision with SimpleCV by Nathan Oostendorp, Anthony Oliver, and Katherine Scott.

Description	Matlab	OpenCV	SimpleCV
Converting the image to GRAY colorspace	$rgb2gray(rgb\_image)$	$CvtColor(bitmap,retVal,CV\_RGB2GRAY)$	img.toGray()
Create a new, empty OpenCV bitmap	zeros(H, W, C)	$\operatorname{SetZero}(\operatorname{bitmap})$	img.getEmpty(channels)
Full copy of the image	newimg = img	Copy(bitmap, newimg)	img.copy()
Resize the image	imresize(img,scale)	$Resize(bitmap,scaled\_bitmap)$	img.resize(x,y)
Smooth the image	H = fspecial(type); imfilter(I,H)	Smooth(r, ro, algorithm, win_x, win_y, sigma, spatial_sigma)	img.smooth(algorithm_name, aperat sigma, spatial_sigma, grayscale)
Invert image	imcomplement(img)		img.invert()
Horizontally mirror an image	$\operatorname{flipdim}(\operatorname{img},2)$	Flip(bitmap, newimg_bitmap, 1)	img.flipHorizontal()
Vertically mirror an image	$\operatorname{flipdim}(\operatorname{img},1)$	Flip(bitmap, newimg_bitmap, 0)	img.flipVertical()
Stretch filter on a greyscale image	$\begin{array}{l} img(img < th.l) = 0; \\ img(img > th.h) = 255 \end{array}$	Threshold(grayscale_bitmap, newimg, thresh_low, 255,CV_THRESH_TOZERO)	img.stretch(thresh_low, thresh_high)
Binary threshold of the image	${\it step} ({\it vision.} Autothresholder, img)$	Threshold(bitmap, bitmap, thresh, maxv, CV_THRESH_BINARY_INV)	img.binarize(thresh, maxv, blocksize
Mean color of the image	$\begin{array}{l} mean(reshape(im,size(im,1)*size(im,2),\\ size(im,3))) \end{array}$	cv.Avg(bitmap)[0:3]	img.meanColor()
Finds the FeatureSet strongest corners first	corner(img)	$\label{lem:cond} GoodFeaturesToTrack(GrayscaleBitmap,\ eig\_image,\\ temp\_image,\ maxnum,\ minquality,\ mindistance,\ None)$	$\begin{array}{ll} img.findCorners(maxnum,minqualit\\ mindistance) \end{array}$
Blobs are continuous light regions	step(vision.BlobAnalysis, fg_img)		img.findBlobs(threshval, minsize, maxsize, threshblocksize, threshcons
Finding the location of a known object	-	HaarDetectObjects(EqualizedGrayscaleBitmap(), cascade.getCascade(), storage, scale_factor, use_canny)	findHaarFeatures(self, cascade, scale min_neighbors, use_canny)
Uploading the Image to Imgur or Flickr	-		img.upload(dest,api_key,api_secret,ve

Description	Matlab	OpenCV	SimpleCV
Draw a circle on the Image	step(vision. Marker Inserter, img,  pts)		img.drawCircle(ctr, rad, color, thickness)
Draw a line	$plot(X\_vector,Y\_vector)$		img.drawLine(pt1, pt2, color, thickness)
Size of image	$[\mathrm{size}(\mathrm{img},1)\ \mathrm{size}(\mathrm{img},2)]$	GetSize(bitmap)	img.size()
Split the image into a series of image chunks	-		img.split(cols, rows)
Split the channels of an image into RGB	r=img(:,:,1); g=img(:,:,2); b=img(:,:,3)	Split(bitmap, b, g, r, None)	img.splitChannels(grayscale)
Images of R,G,B channels are recombined into a single image	cat(3, r, g, b)	Merge(b,g,r,None,retVal)	img.mergeChannels(r,b,g)
Apply a color correction curve in HSL space	-		img. apply HLS Curve (hCurve,  lCurve,  sCurve)
Apply a color correction curve in RGB space	-		img.applyRGBCurve(rCurve,gCurve,bCurve)
Applies Intensity to all three color channels	-		img. apply Intensity Curve (curve)
Returns image representing the distance of each pixel from a given color tuple	-		img.color Distance (color)
Apply morphological erosion to a image	imerode(img,SE)	Erode(bitmap, retVal, kern, iterations)	img.erode(iterations)
Apply morphological dilation to a image	imdilate(img,SE)	Dilate(bitmap, retVal, kern, iterations)	img.dilate(iterations)

Description	Matlab	OpenCV	SimpleCV
Histogram equalization on the image	histeq(img, hgram)	$ \begin{array}{l} {\rm cv.EqualizeHist(GrayscaleBitmap,} \\ {\rm Equalizedgraybitmap} \ ) \end{array} $	img.equalize()
Returns Image of the string	-		img.toString()
Applies erosion operation followed by a morphological dilation	imerode(img,SE)	MorphologyEx(bitmap, retVal, temp, kern, CV_MOP_OPEN, 1)	img.morphOpen()
The difference between the morphological dilation and the morphological gradient	-	MorphologyEx(Bitmap, retVal, temp, kern, CV_MOP_GRADIENT, 1)	img.morphGradient()
D histogram(numpy array) of intensity for pixels n the image	step(vision. Histogram, img)		img.histogram(numbins)
The histogram of the hue channel for the image	-		img.hueHistogram(bins)
Returns the peak hue values histogram of hues	-		img.huePeaks(bins)
Add two images	imadd(img1,img2)	${\bf Add(imgBitmap,otherBitmap,newBitmap)}$	$img.\_add\_(other)$
Subtract two images	imsubtract(img1,img2)	Sub(imgBitmap,otherBitmap,newBitmap)	$img.\_sub\_(other)$
Or two images	-	${\rm Or}({\rm imgBitmap,otherBitmap,newBitmap})$	$img.\_or\_(other)$
mage division operation aking two images as input	imdivide(img1,img2)	Div(imgBitmap, otherBitmap, newBitmap)	$img.\_div\_(other)$
Raises every array element in image array to a power	img.^p	Pow(imgBitmap, otherBitmap, other)	$img.\_pow\_(other)$

Description	Matlab	OpenCV	SimpleCV
Finds 2d and 1d			
barcodes in the image	-		$img.findBarcode(zxing\_path)$
Finds line segments in the image	hough(BW)	HoughLines2(em, CreateMemStorage(), CV_HOUGH_PROBABILISTIC, 1.0, CV_PI/180.0, threshold, minlinelength, maxlinegap)	img.findLines(threshold, minlinelengt maxlinegap, cannyth1, cannyth2)
Finds a chessboard within that image	-	$\label{lem:condition} Find Chessboard Corners (Equalized Grayscale Bitmap, dimensions, CV\_CALIB\_CB\_ADAPTIVE\_THRESH \\ + CV\_CALIB\_CB\_NORMALIZE\_IMAGE~)$	img. find Chess board (dimensions,  subpart of the control of t
Canny edge detection method	edge(img, 'canny')	$Canny (Grayscale Bitmap,\ edge Map,\ t1,\ t2)$	img.edges(t1, t2)
function rotates an image around a specific point by the given angle	imrotate (img, angle)	$\begin{aligned} & GetRotationMatrix2D(point\ ,\ angle,\\ & scale,\ rotMat) \end{aligned}$	img.rotate(angle, fixed, point, scale)
return a shear-ed image from the cornerpoints	tform = maketform('affine',A); imtransform(img,tform)	${\it GetAffineTransform(src,cornerpoints,aWarp)}$	img.shear(cornerpoints)
Function for warp performs an affine rotation	tform = maketform('projective',A); imtransform(img,tform)	${\it cv.} Warp Perspective (img Bitmap,  ret Val,  rot Matrix)$	img.transform Perspective (rot Matrix)
Returns the RGB value for a particular image pixel	img(y, x, :)	Get2D(Bitmap, y, x)	img.getPixel(x, y)
Returns the gray value for a particular image pixel	gray=rgb2gray(img); gray(y,x)	Get2D(GrayscaleBitmap(),y,x)	$img.getGrayPixel(\ x,\ y)$
Returns a single column of RGB values from the image	squeeze(img(:,column,:))	${\rm GetCol}({\rm imgBitmap,column})$	img.getVertScanline(column)
Returns a single row of RGB values from the image	squeeze(img(row,:,:))	${\rm GetRow(imgBitmap,\ row)}$	img.getHorzScanline(row)

Description	Matlab	OpenCV	SimpleCV
Returns a single column of gray values from the image	gray=rgb2gray(img); squeeze(gray(:, column, :))	${\it GetCol(imgGrayscaleBitmap, column)}$	${\it getVertScanlineGray}({\it column})$
Returns a single row of gray values from the image	$\begin{array}{l} {\rm gray}{=}{\rm rgb2gray(img)};\\ {\rm squeeze}({\rm gray(row},:,:)) \end{array}$	${\rm GetRow(imgGrayscaleBitmap,\ row)}$	${\it getHorzScanlineGray}(row)$
Crops the image based on parameters	imcrop(img, rect)		img.crop(x, y, w, h, centered)
Returns the selected region.	imrect(hparent,position)		img.regionSelect(x1, y1, x2, y2 )
Clears out the entire image	img(:)=0	SetZero(Bitmap)	img.clear()
Draws the string on the image at the specified coordinates.	text(x,y,'string')		$img.drawText(text\ ,\ x\ ,\ y\ ,\ color,\ fontsize)$
Draw a rectangle on the image	rectangle(`Position', [x, y, w, h])		img.drawRectangle(x,y,w,h,color,width,alpha)
Shows the current image	imshow(img)	ShowImage("Image", image)	img.show(type)
Push a new drawing layer onto the back of the layer stack	-		img. add Drawing Layer (layer)
Insert a new layer into the layer stack at the specified index	-		$img.insertDrawingLayer(layer,\ index)$
Remove a layer from the layer stack based on the layer's index	-		img.remove Drawing Layer (index)
Return a drawing layer based on the index	-		img.getDrawingLayer(index)
Remove all of the drawing layers	-		img.clearLayers()
Return the array of DrawingLayer objects	-		img.layers()
Return all DrawingLayer objects as a single DrawingLayer.	-	6	img.merged Layers ()
Render all of the layers onto the current image	-		img. apply Layers (indicies)

Description	Matlab	OpenCV	SimpleCV
automatically adjust image size to match the display size			img. adaptive Scale (resolution, fit = True)
Combine two images as a side by side images			img1.sideBySide(img2,side,scale)
Generate a binary mask of the image based on a range of rgb values			create Binary Mask (self, color 1, color 2)
Make the canvas larger but keep the image the same size			img.embiggen(size, color, pos)
The white areas of the mask will be kept and the black areas removed			$img.applyBinaryMask(mask,bg\_color)$
Generate a grayscale or binary mask image based either on a hue or an RGB triplet			$img.createAlphaMask(hue, hue\_lb, hue\_ub)$
Apply a function to every pixel and return the result			img. apply Pixel Function (the Func)
Calculate the integral image and return it as a numpy array		Integral (Grayscale Bitmap, img)	img. integral Image (tilted)
Convolution performs a shape change on an image.		Filter 2D (Bitmap, retVal, myKernel, center)	img.convolve(,kernel,center)
Function searches an image for a template image			$img.findTemplate(template\_image,\ threshold,\ method)$

Description	Matlab	OpenCV	SimpleCV
Return any text it can find using OCR on the image			img.readText()
extract perfect circles from the image			img. find Circle (canny, thresh, distance
Attempts to perform automatic white balancing			img. white Balance (method)
Apply a LUT (look up table) to the pixels in a image		LUT(bitmap, bitmap, from array(LUT))	img.applyLUT(rLUT,bLUT,gLUT)
Finds keypoints in an image and returns them as the raw keypoints			imggetRawKeypoints(thresh,flavorhighQuality, forceReset)
Method does a fast local approximate nearest neighbors (FLANN) calculation between two sets of feature vectors			$img.\_getFLANNMatches(sd,td)$
Calculates keypoints for both images, determines the keypoint correspondences			img.drawKeypointMatches(template thresh, minDist,width)
Match a template image with another image using SURF keypoints.			img.find Keypoint Match (template, quality, min Dist, min Match)
This method finds keypoints in an image and returns them as a feature set			img.findKeypoints(min_quality, flavor,highQuality)
Performs an optical flow calculation and attempts to find motion between two subsequent frames		$\label{lem:calcopticalFlowHS} Calc Optical Flow HS (previous Frame Grayscale Bitmap, img Grayscale Bitmap, block, shift, spread, 0, xf, yf)$	img.findMotion(previous_frame, window, method, aggregate)
Returns the colors in the palette of the image			img.getPalette(bins,hue)

Description	Matlab	OpenCV	SimpleCV
Takes in the palette from another image and attempts to apply it to this image			img.rePalette(palette,hue)
returns the visual representation (swatches) of the palette in an image			img. draw Palette Colors (size, horizontal, bins, hue)
The method then goes through and replaces each pixel with the centroid of the clutsters found by k-means			img.palettize (bins, hue)
Palettization and behaves similar to the fndBlobs			$img.findBlobsFromPalette(palette\_selection,\\ minsize,\ maxsize)$
Method uses the color palette to generate a binary image			$img. binarize From Palette (palette\_selection)$
Skeletonization of the image			img. skeletonize (radius)
smartThreshold uses a method graph cut, to automagically generate a grayscale mask image		${\tt grabCut(npimg,mask,rect,tmp1,tmp2,10,mode)}$	img.smartThreshold(mask,rect)
It takes a image converts it to grayscale, and applies a threshold	l		$img.smartFindBlobs(mask,rect,thresh\_level)$
This method is same as Paint bucket tool in image manipulation program		FloodFill(bmp,tuple(points),color, lower,upper,flags)	$img.floodFill(points, tolerance, color, \\ lower, upper, fixed\_range)$
Returns Image where the values similar to the seed pixel have been replaced by the input color			img.floodFillToMask(points,tolerance, color,lower,upper,fixed_range,mask)

Description	Matlab	OpenCV	SimpleCV
A featureset of blobs form the Mask Image			$\label{eq:mask_mask} $$ img.findBlobsFromMask(mask,threshold=128,\\ minsize=10, maxsize=0 )$$
Returns the RAW DFT transform of an image		$DFT(src,  dst, CV\_DXT\_FORWARD)$	img.rawDFTImage(grayscale)
Returns the log value of the magnitude image of the DFT transform			img.getDFTLogMagnitude(grayscale)
Apply an arbitrary filter to the DFT of an image			img.applyDFTFilter(flt,grayscale)
Applies a high pass DFT filter			img.highPassFilter(xCutoff,yCutoff,grayscale)
Applies a low pass DFT filter			img.lowPassFilter(xCutoff,yCutoff,grayscale)
Method applies a simple band pass DFT filter			$\label{lem:condition} \begin{split} & img.bandPassFilter(xCutoffLow,~xCutoffHigh,\\ & yCutoffLow,~yCutoffHigh,grayscale) \end{split}$
Method performs an inverse discrete Fourier transform			$InverseDFT(raw\_dft\_image)$
Creates a butterworth filter of 64x64 pixels, resizes it to fit the image			img. apply Butterworth Filter (dia, order, highpass, grayscale)
Creates a gaussian filter of 64x64 pixels, resizes it to fit image			img.applyGaussianFilter(dia,highpass,grayscale)
DFT is applied on image using gaussian lowpass filter			img.applyUnsharpMask (boost, dia, grayscale)