

Course Structure and Policies

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Getting Started

Website: <http://www.cs.odu.edu/~zeil/cs330web.html>

Syllabus: All students are responsible for reading the course [syllabus](#) and abiding by the policies described there.

Details related to the use of the course website and to requirements for assignments and projects can be found on the [Policies](#) page. All students are expected to read these before the first assignment is issued.

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1 Course Structure

1.1 Readings

Readings

- Chapters from text
 - Horstmann, Object-Oriented Design and Patterns, 2nd ed. (required)
 - Fowler, UML Distilled, 3rd Ed. (optional)
- Online Lecture Notes
- Other Online Materials
 - Oracle tutorials
 - CS 382

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1.2 Assignments

Assignments

- Programming assignments
 - Individual work
 - Focused on current lesson
 - Usually graded automatically - results available in 30 min or less
- Analysis assignments
 - Recommended to work in teams
 - Explore the process of moving from vague understanding of a problem toward design
- Roughly speaking, programming and analysis assignments will alternate
 - dates may overlap

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1.3 Exams

Exams

- Midterm & Final
 - Administered on-line
 - Dates & times TBA
- Final exam is cumulative.

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2 Computer Access

Computer Access

- *Top priority* – make sure that you have a valid CS account - do it this week!
- Available machines:
 - CS Dept labs in Dragas and E&CS
 - Virtual PC lab – see [CS Dept home page](#)
 - Unix network (Linux machines - `linux.cs.odu.edu`)
 - * some assignments *will* require use of this


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3 Related Courses

Related Courses

- CS 250 or CS 333: Programming in C++

Prerequisite for this course.

- If you need review, the [CS 333 site](#) is a good choice
- If you are not used to working with our PC network, pay special attention to the Labs 

- CS 252: Introduction to Unix for Programmers

Prerequisite for this course

- CS361: Advanced Data Structures & Algorithms
- CS 382: Introduction to Java

- Relatively new 1-credit course
- Most of the reading material & labs from that course will be required in this one (in lieu of a Java textbook)
- CS 350: Software Engineering
 - Changes in 350 include moving some material from 330 into 350

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4 Important Policies

Late Submissions

...are not normally accepted. Exceptions may be made in cases of

- documented emergencies
- arranged prior to the due date when possible.

Extensions to due dates will *not* be granted due to

- difficulties "porting" from one system to another
- transient system crashes
- system overloaded

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Academic Honesty

ODU is governed by a student honor code.

- Everything you turn in for grading must be your own work.
- Detailed policy statement is in the syllabus.

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Academic Honesty (cont.)

- Aiding a fellow student to copy someone else's work (including your own) places you equally in violation.
 - Includes leaving work world-readable on the computer system!
- Failure to report observed violations of the honor code is also a violation.

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Grading

Assignments:	40%
Midterm Exam:	25%
Final Exam:	35%

- Expect a short assignment roughly every 2 weeks. (6-7 total)
 - Most of these will be programming assignments;
 - Two will be analysis/design assignments.
- Programming assignments are graded automatically when possible

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