Docker Networking Workshop



Agenda

- Detailed Overview
- 2. Docker Networking Evolution
- 3. Use Cases
 - Single-host networking with the Bridge driver
 - Multi-host networking with the Overlay driver
 - Connecting to existing VLANs with the MACVLAN driver
- 4. Service Discovery
- 5. Routing Mesh
- 6. HTTP Routing Mesh (HRM) with Docker Datacenter
- 7. Docker Network Troubleshooting
- 8. Hands-on Exercises



Detailed Overview

BACKGROUND, CONTAINER NETWORK MODEL (CNM), LIBNETWORK, DRIVERS...



Background: Networking is Important!

Networking is integral to distributed applications

But networking is hard, vast, and complex!

Docker networking goal: MAKE NETWORKING SIMPLE!



"We'll do for networking what we did for compute"

Docker Networking Goals



Make networks first class citizens in a Docker environment



Make applications more portable



Make multi-host networking simple



Make networks secure and scalable



Create a pluggable network stack



Support multiple OS platforms



Docker Networking Design Philosophy

Put Users First

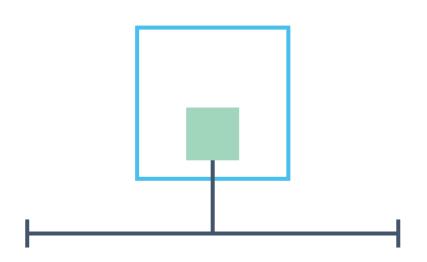
Developers and Operations

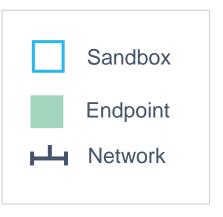
Plugin API Design

Batteries included but removable



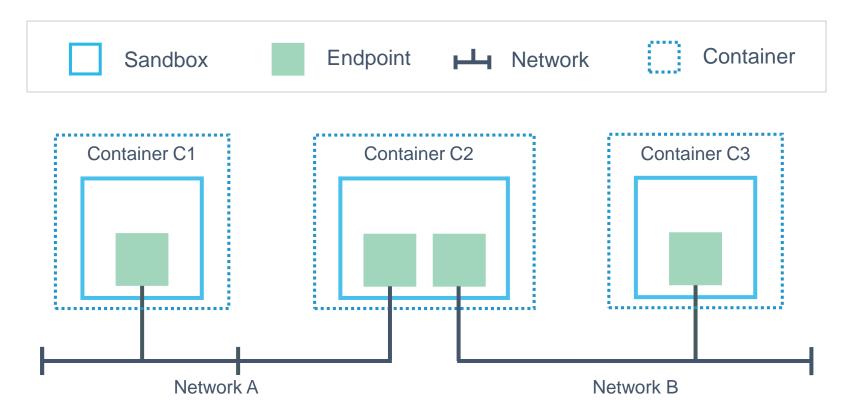
Container Network Model (CNM)





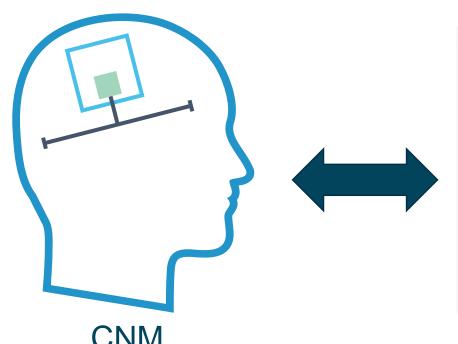


Containers and the CNM



What is Libnetwork?

Libnetwork is Docker's native implementation of the CNM

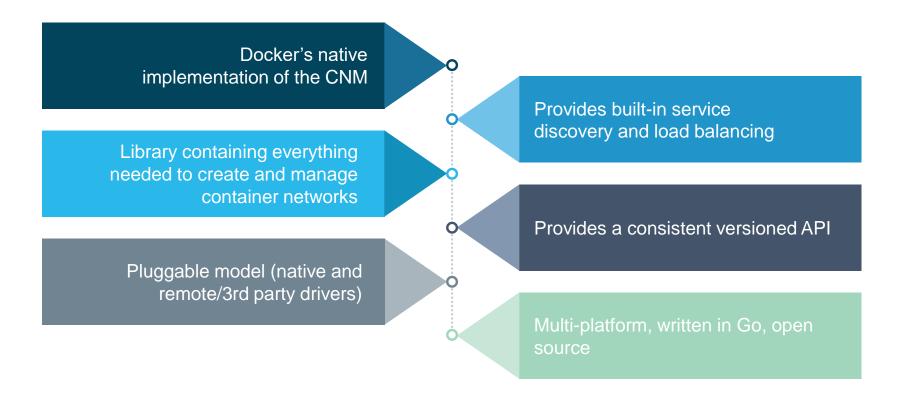


```
func main() {
   if reexec.Init() {
        return
   // Select and configure the network driver
   networkType := "bridge"
   // Create a new controller instance
   driverOptions := options.Generic{}
   genericOption := make(map[string]interface{})
   genericOption[netlabel.GenericData] = driverOptions
   controller, err := libnetwork.New(config.OptionDriver
   if err != nil {
        log.Fatalf("libnetwork.New: %s", err)
```

Libnetwork



What is Libnetwork?





Libnetwork and Drivers

Libnetwork has a pluggable driver interface

Drivers are used to implement different networking technologies

Built-in drivers are called <u>local drivers</u>, and include: bridge, host, overlay, MACVLAN

3rd party drivers are called remote drivers, and include: Calico, Contiv, Kuryr, Weave...

Libnetwork also supports pluggable IPAM drivers

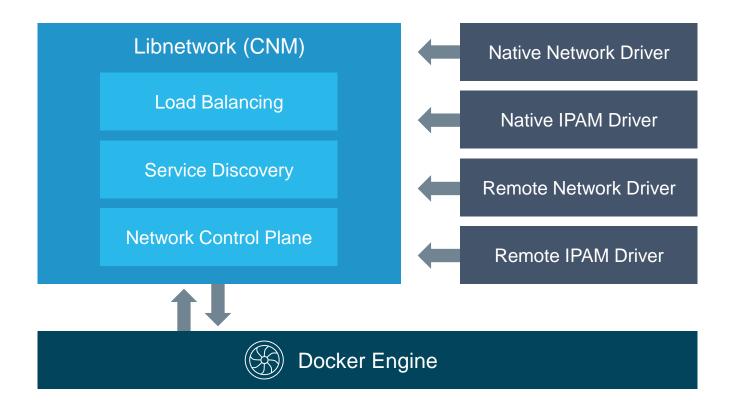


Show Registered Drivers

```
$ docker info
Containers: 0
 Running: 0
 Paused: 0
 Stopped: 0
Images: 2
<snip>
Plugins:
 Volume: local
 Network: null bridge host overlay
```

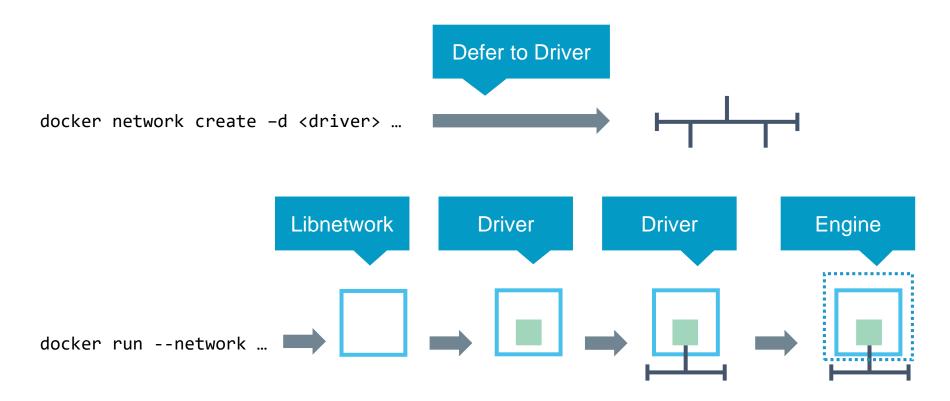


Libnetwork Architecture





Networks and Containers





Key Advantages



Pluggable Flexibility



Docker Native UX and API User Friendly



DistributedScalability +
Performance



DecentralizedHighly-Available



Out-of-the-Box Support with Docker Datacenter



Cross-platform





Detailed Overview: Summary

- The CNM is an open-source container networking specification contributed to the community by Docker, Inc.
- The CNM defines sandboxes, endpoints, and networks
- Libnetwork is Docker's implementation of the CNM
- Libnetwork is extensible via pluggable drivers
- Drivers allow Libnetwork to support many network technologies
- Libnetwork is cross-platform and open-source

The CNM and Libnetwork **simplify** container networking and improve **application portability**



Q & A

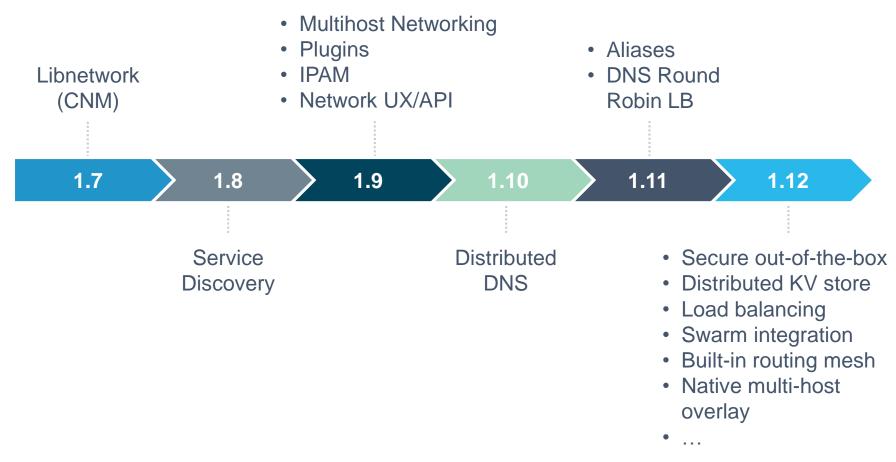


Break



Docker Networking Evolution





Docker Networking on Linux

- The Linux kernel has extensive networking capabilities (TCP/IP stack, VXLAN, DNS...)
- Docker networking utilizes many Linux kernel networking features (network namespaces, bridges, iptables, veth pairs...)
- Linux bridges: L2 virtual switches implemented in the kernel
- Network namespaces: Used for isolating container network stacks
- veth pairs: Connect containers to container networks
- iptables: Used for port mapping, load balancing, network isolation...



Use Cases

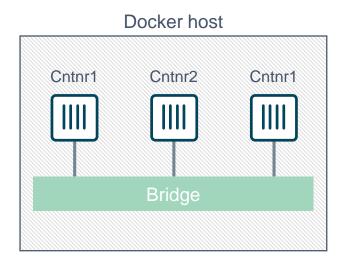
SINGLE-HOST NETWORKING WITH THE BRIDGE DRIVER



What is Docker Bridge Networking?

Single-host networking!

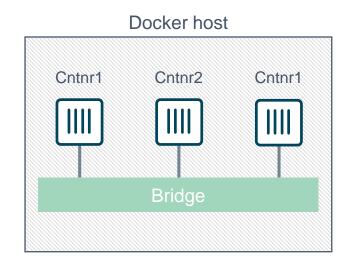
- Simple to configure and troubleshoot
- Useful for basic test and dev





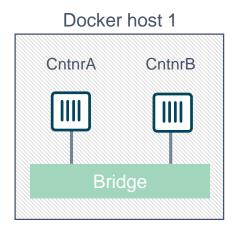
What is Docker Bridge Networking?

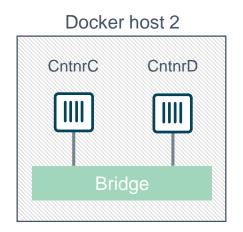
- The bridge driver creates a bridge (virtual switch) on a single Docker host
- Containers get plumbed into this bridge
- All containers on this bridge can communicate
- The bridge is a private network restricted to a single Docker host

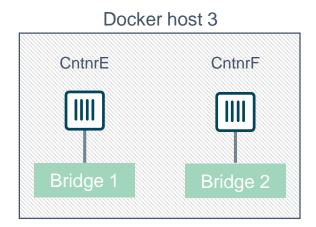




What is Docker Bridge Networking?





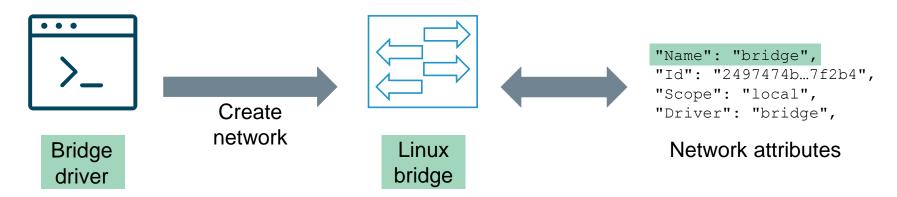


Containers on different bridge networks cannot communicate



Use of the Term "Bridge"

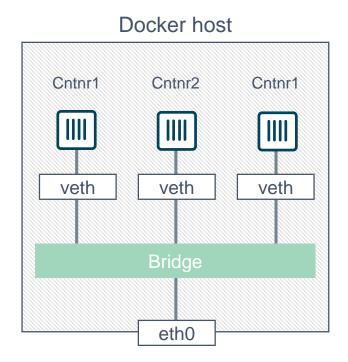
- The bridge driver creates simple Linux bridges.
- All Docker hosts have a pre-built network called "bridge"
 - This was created by the bridge driver
 - This is the default network that all new containers will be connected to (unless you specify a different network when the container is created)
- You can create additional user-defined bridge networks





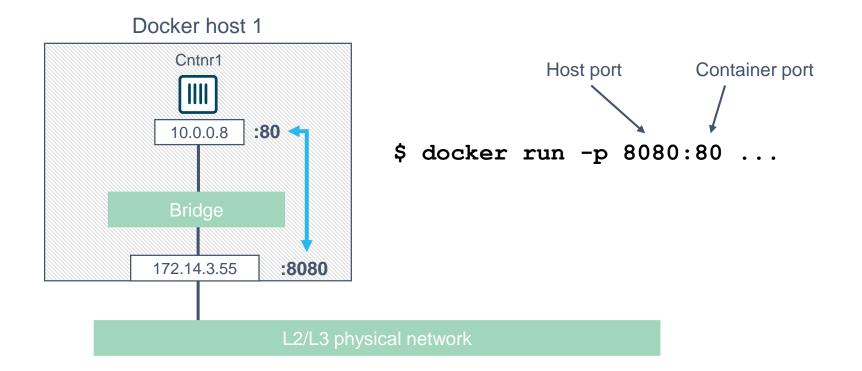
Bridge Networking in a Bit More Detail

- The bridge created by the bridge driver for the pre-built bridge network is called docker0
- Each container is connected to a bridge network via a veth pair
- Provides single-host networking
- External access requires port mapping



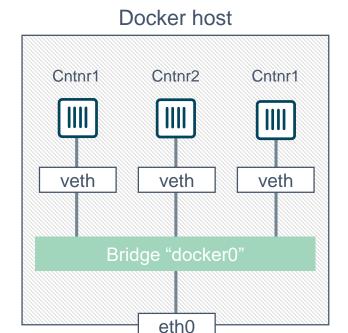


Docker Bridge Networking and Port Mapping



Bridge Networking Summary

- Creates a private internal network (single-host)
- External access is via port mappings on a host interface
- There is a default bridge network called bridge
- Can create user-defined bridge networks





Demo

BRIDGE



Q & A



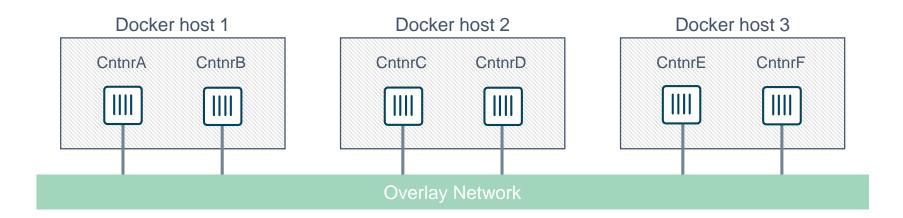
Use Cases

MULTI-HOST NETWORKING WITH THE OVERLAY DRIVER (IN SWARM MODE)



What is Docker Overlay Networking?

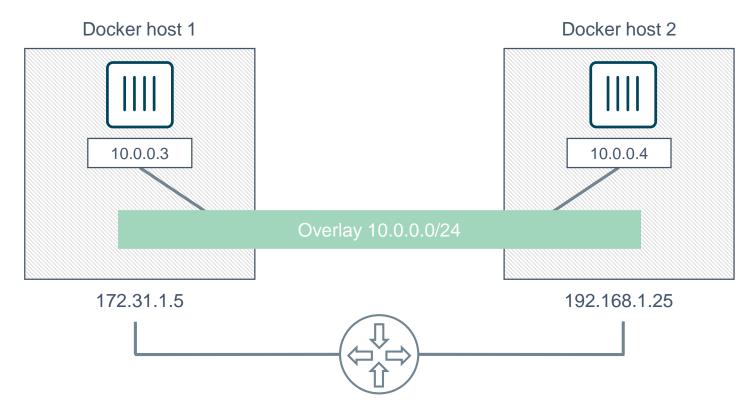
The overlay driver enables simple and secure multi-host networking



All containers on the **overlay** network can communicate!



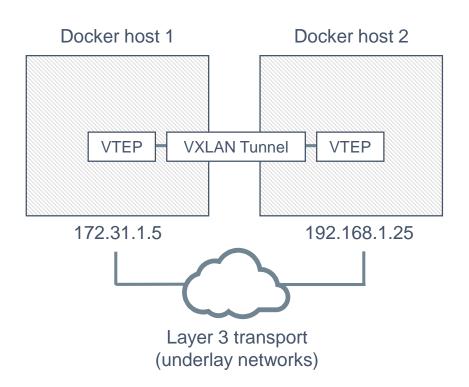
Building an Overlay Network (High level)





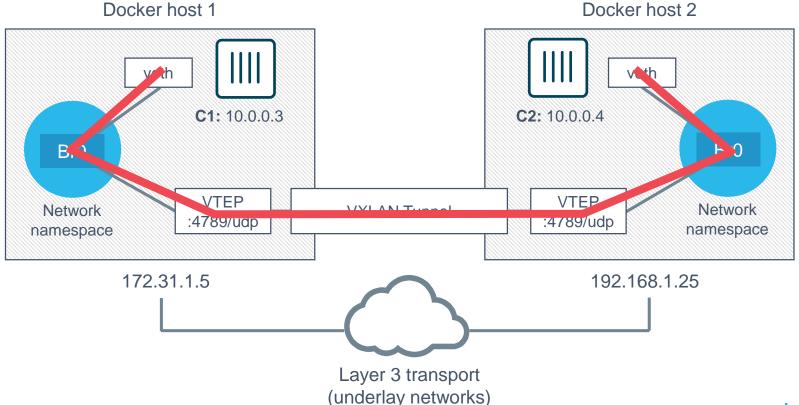
Docker Overlay Networks and VXLAN

- The overlay driver uses VXLAN technology to build the network
- A VXLAN tunnel is created through the underlay network(s)
- At each end of the tunnel is a VXLAN tunnel end point (VTEP)
- The VTEP performs encapsulation and de-encapsulation
- The VTEP exists in the Docker Host's network namespace



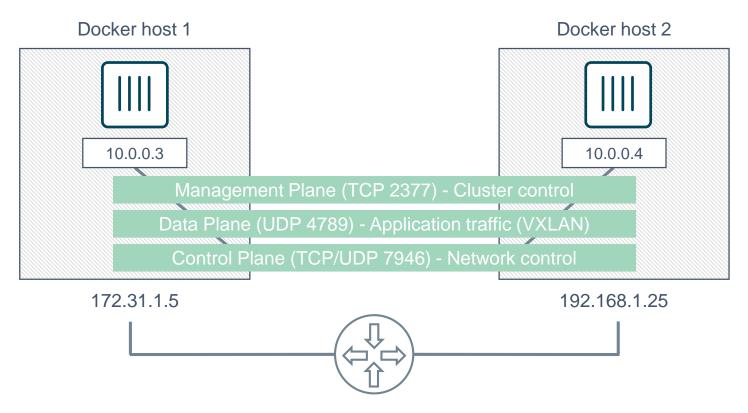


Building an Overlay Network (more detailed)





Overlay Networking Ports





Overlay Networking Under the Hood

- Virtual eXtensible LAN (VXLAN) is the data transport (RFC7348)
- Creates a new L2 network over an L3 transport network
- Point-to-Multi-Point tunnels
- VXLAN Network ID (VNID) is used to map frames to VLANs
- Uses Proxy ARP
- Invisible to the container
- The docker_gwbridge virtual switch per host for default route
- Leverages the distributed KV store created by Swarm
- Control plane is encrypted by default
- Date plane can be encrypted if desired



Demo OVERLAY



Q & A



Break

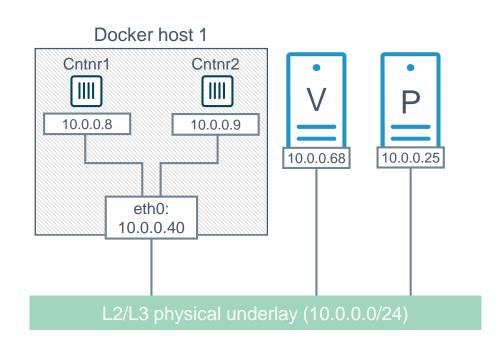


Use Cases

CONNECTING TO EXISTING VLANS WITH THE MACVLAN DRIVER

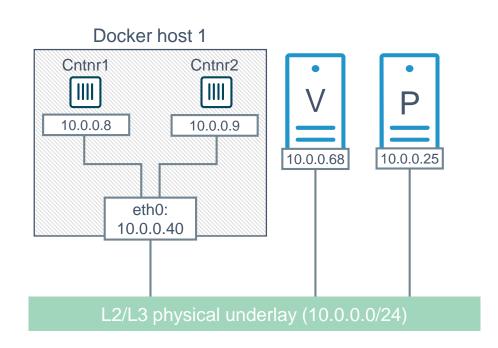


- A way to attach containers to existing networks and VLANs
- Good for mixing containers with VMs and physical machines
- Ideal for apps that are not ready to be fully containerized
- Uses the well known MACVLAN Linux network type
- Nothing to do with Mac OS!





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A way to connect containers to virtual and physical machines on existing networks and VLANs

Parent interface has to be connected to physical underlay

Sub-interfaces used to trunk 802.1Q VLANs

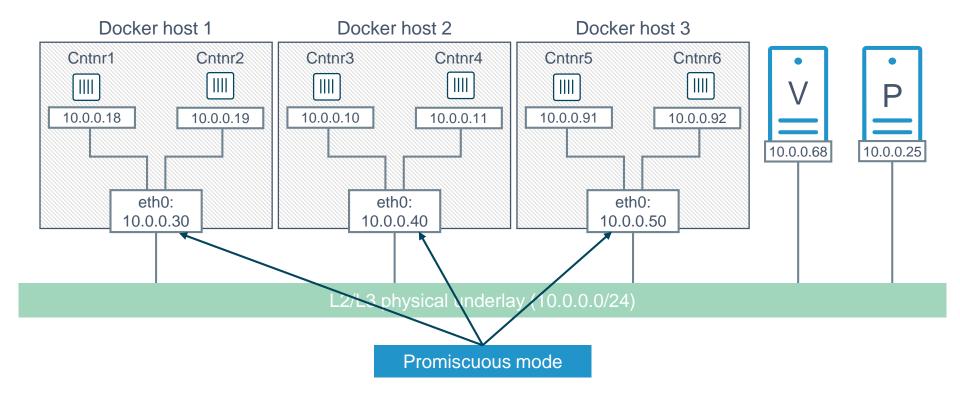
Each container gets its own MAC and IP on the underlay network

Each container is visible on the physical underlay network

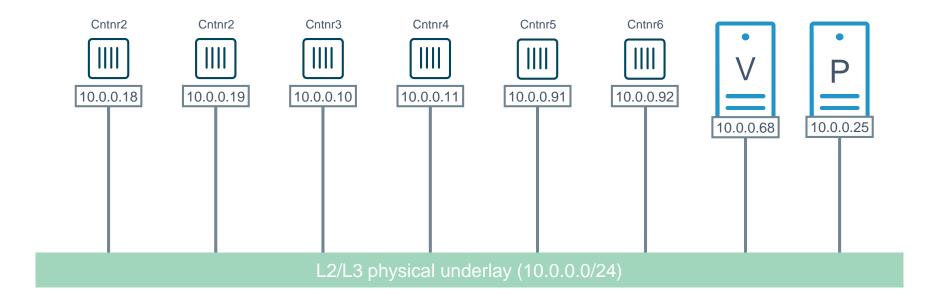
Gives containers direct access to the underlay network without port mapping and without a Linux bridge

Requires promiscuous mode



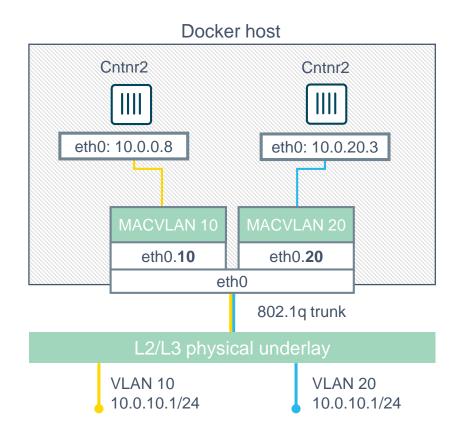






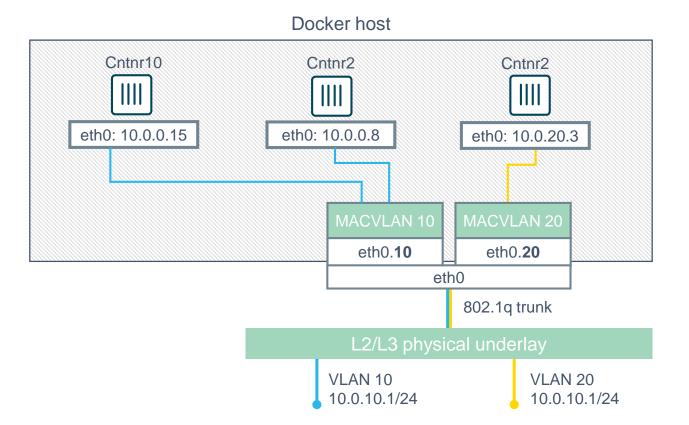
MACVLAN and Sub-interfaces

- MACVLAN uses sub-interfaces to process 802.1Q VLAN tags.
- In this example, two subinterfaces are used to enable two separate VLANs
- Yellow lines represent VLAN 10
- Blue lines represent VLAN 20





MACVLAN and Sub-interfaces



MACVLAN Modes

Bridged

Bridged (default) switches packets inside the host

Private

Private blocks traffic between two MACVLAN interfaces on the same host

VEPA

VEPA requires a downstream switch that supports VEPA 802.1bg that will **hairpin** traffic back to the host if the destination is on the same host

Passthru

Passthru is similar to **private** but relies on an external switch not to hairpin the traffic back to the originating host



MACVLAN Modes

Bridged

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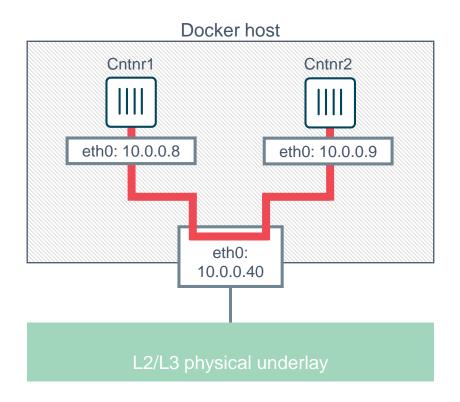
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Bridged

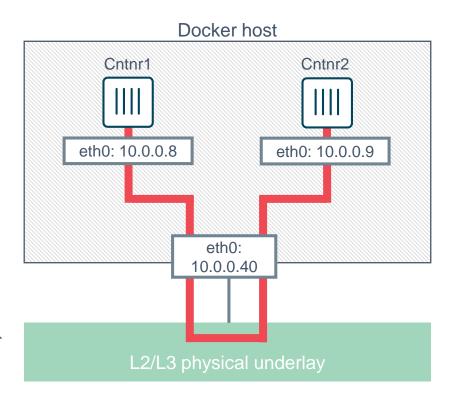




Bridged

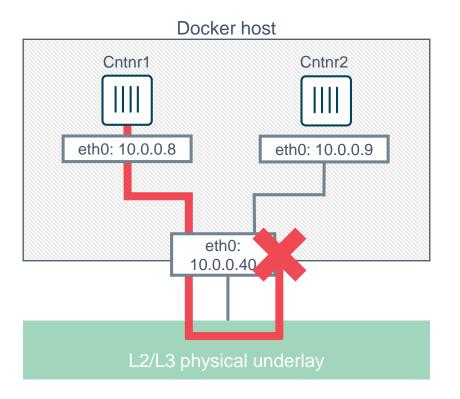
VEPA

Requires a VEPA 802.1bg switch



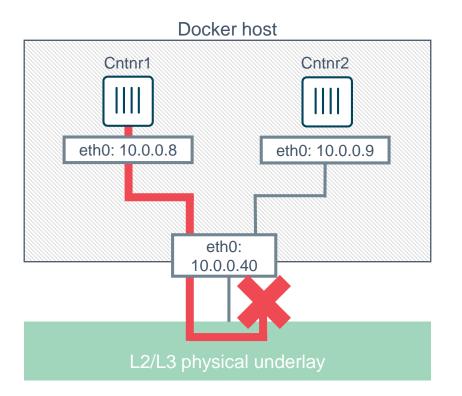


- Bridged
- VEPA
- Private





- Bridged
- VEPA
- Private
- Passthru





MACVLAN Summary

- Allow containers to be plumbed into existing VLANs
- Ideal for integrating containers with existing networks and apps
- High performance (no NAT or Linux bridge...)
- Every container gets its own MAC and routable IP on the physical underlay
- Uses sub-interfaces for 802.1q VLAN tagging
- Requires **promiscuous** mode!



Demo

MACVLAN



Q & A



Use Cases Summary

- The bridge driver provides simple single-host networking
 - Recommended to use another more specific driver such as overlay,
 MACVLAN etc...
- The overlay driver provides native out-of-the-box multi-host networking
- The MACVLAN driver allows containers to participate directly in existing networks and VLANs
 - Requires promiscuous mode
- Docker networking will continue to evolve and add more drivers and networking use-cases



Break



Service Discovery

SWARM MODE



What is Service Discovery?

The ability to discover services within a Swarm

Every **service** registers its name with the Swarm

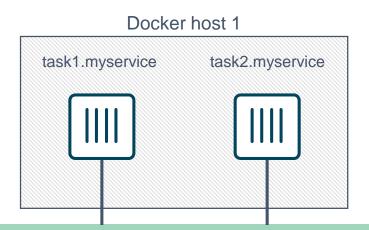
Clients can lookup service names

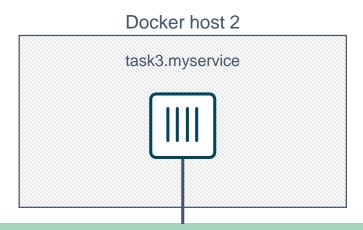
Every **task** registers its name with the Swarm

Service discovery uses the DNS resolver embedded inside each container and the DNS server inside of each Docker Engine



Service Discovery in a Bit More Detail





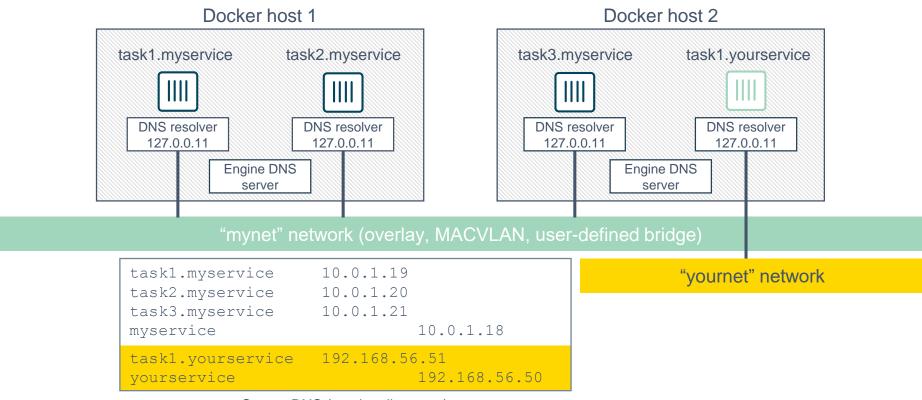
"mynet" network (overlay, MACVLAN, user-defined bridge)

| task1.myservice | 10.0.1.19 |
|-----------------|-----------|
| task2.myservice | 10.0.1.20 |
| task3.myservice | 10.0.1.21 |
| myservice | 10.0.1.18 |

Swarm DNS (service discovery)



Service Discovery in a Bit More Detail



Swarm DNS (service discovery)



Service Virtual IP (VIP) Load Balancing

- Every service gets a VIP when it's created
 - This stays with the service for its entire life
- Lookups against the VIP get load-balanced across all healthy tasks in the service
- Behind the scenes it uses Linux kernel IPVS to perform transport layer load balancing
- docker inspect <service> (shows the service VIP)





Service Discovery Details

Service and task registration is automatic and dynamic

Name-IP-mappings stored in the Swarm KV store

Container DNS and Docker Engine DNS used to resolve names

- Every container runs a local DNS resolver (127.0.0.1:53)
- Every Docker Engine runs a DNS service

Resolution is network-scoped



Demo

SERVICE DISCOVERY



Q & A



Load Balancing External Requests

ROUTING MESH



What is the Routing Mesh?

Native load balancing of requests coming from an external source

Services get published on a single port across the entire Swarm

Incoming traffic to the published port can be handled by all Swarm nodes

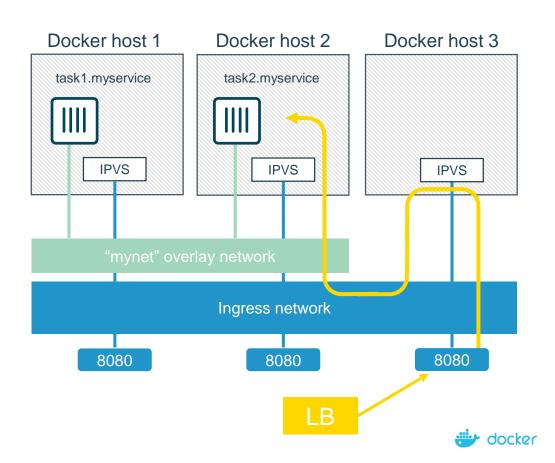
A special overlay network called "Ingress" is used to forward the requests to a task in the service

Traffic is internally load balanced as per normal service VIP load balancing



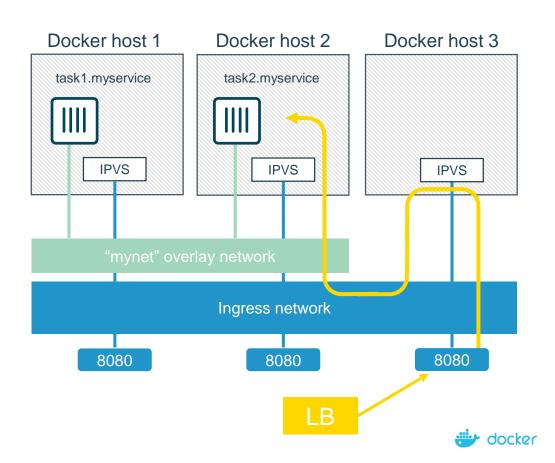
Routing Mesh Example

- Three Docker hosts
- 2. New service with 2 tasks
- 3. Connected to the **mynet** overlay network
- 4. Service published on port 8080 swarm-wide
- 5. External LB sends request to Docker host 3 on port 8080
- 6. Routing mesh forwards the request to a healthy task using the ingress network



Routing Mesh Example

- Three Docker hosts
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Demo ROUTING MESH



Q & A



Break



HTTP Routing Mesh (HRM) with Docker Datacenter

APPLICATION LAYER LOAD BALANCING (L7)



What is the HTTP Routing Mesh (HRM)?

Native **application layer (L7)** load balancing of requests coming from an external source



Load balances traffic based on hostnames from HTTP headers



Allows multiple services to be accessed via the same published port



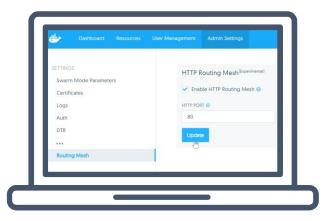
Requires Docker Datacenter (DDC)



Builds on top of transport layer routing mesh



Enabling and Using the HTTP Routing Mesh



docker service create -p 8080 \
--network ucp-hrm \
--label
com.docker.ucp.mesh.http=8080=
http://foo.example.com \
...

Enable HTTP routing mesh in DDC



- a) Creates ucp-hrm network
- b) Creates **ucp-hrm** *service* and exposes it on a port (80 by default)

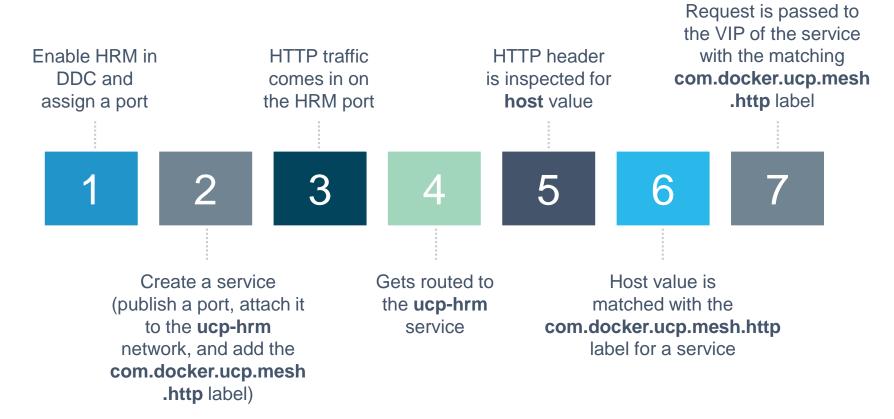


Create new service

- a) Add to **ucp-hrm** network
- b) Assign label specifying hostname (links service to http://foo.example.com)

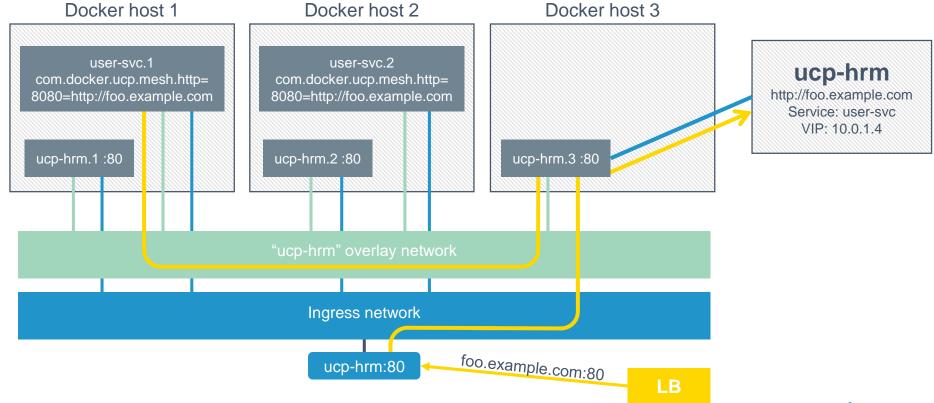


HTTP Routing Mesh (HRM) Flow





HTTP Routing Mesh Example





Demo

HRM



Q & A



Docker Network Troubleshooting



Common Network Issues

Blocked ports, ports required to be open for network mgmt, control, and data plane

Iptables issues

Used extensively by Docker Networking, must not be turned off

List rules with \$ iptables -S, \$ iptables -S -t nat

Network state information stale or not being propagated

Destroy and create networks again with same name

General connectivity problems



General Connectivity Issues



Network always gets blamed first :(

Eliminate or prove connectivity first, connectivity can be broken at service discovery or network level



Service Discovery

Test service name resolution or container name resolution

drill <service name> (returns
 the service VIP DNS record)

drill tasks.<service name>
(returns all task DNS records)



Network Layer

Test reachability using VIP or container IP

task1\$ nc -1 5000, task2\$
 nc <service ip> 5000

ping <container ip>



Netshoot Tool

Has most of the tools you need <u>in a container</u> to troubleshoot common networking problems

```
iperf, tcpdump, netstat, iftop, drill, netcat-openbsd, iproute2, util-
linux(nsenter), bridge-utils, iputils, curl, ipvsadmin, ethtool...
```

Two Uses

Connect it to a specific **network namespace** (such as a container's) to view the network from that container's perspective

Connect it to a **docker network** to test connectivity on that network



Netshoot Tool

Connect to a container namespace

docker run -it --net container:<container_name> nicolaka/netshoot

Connect to a network

docker run -it --net host nicolaka/netshoot

Once inside the **netshoot** container, you can use any of the network troubleshooting tools that come with it



Network Troubleshooting Tools

Capture all traffic to/from port 999 on eth0 on a myservice container

```
docker run -it --net
container:myservice.1.0qlf1kaka0cq38gojf7wcatoa nicolaka/netshoot
tcpdump -i eth0 port 9999 -c 1 -Xvv
```

See all network connections to a specific task in myservice

```
docker run -it --net
container:myservice.1.0qlf1kaka0cq38gojf7wcatoa nicolaka/netshoot
netstat -taupn
```



Network Troubleshooting Tools

Test DNS service discovery from one service to another

```
docker run -it --net
container:myservice.1.bil2mo8inj3r9nyrss1g15qav nicolaka/netshoot drill
vourservice
```

Show host routing table from inside the netshoot container

docker run -it --net host nicolaka/netshoot ip route show

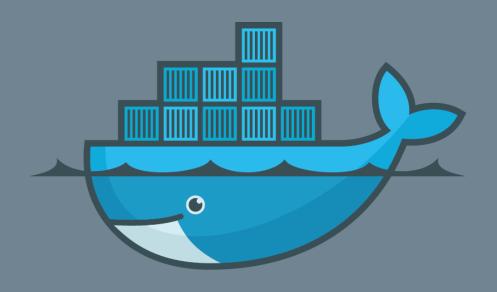


Break



Hands-on Exercises





THANK YOU