ReLive : Life Simulator

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Introduction

This life simulation is imitation of real life, where one can make his/her own decisions of life and based on those decisions, certain events will take place. These events also include irrationality, sudden and unexpected consequences of decisions; just like reality. This life simulator revolves around individuals and their relationships. It's basically like living a second life, where one can make any decision of their own and control their life.



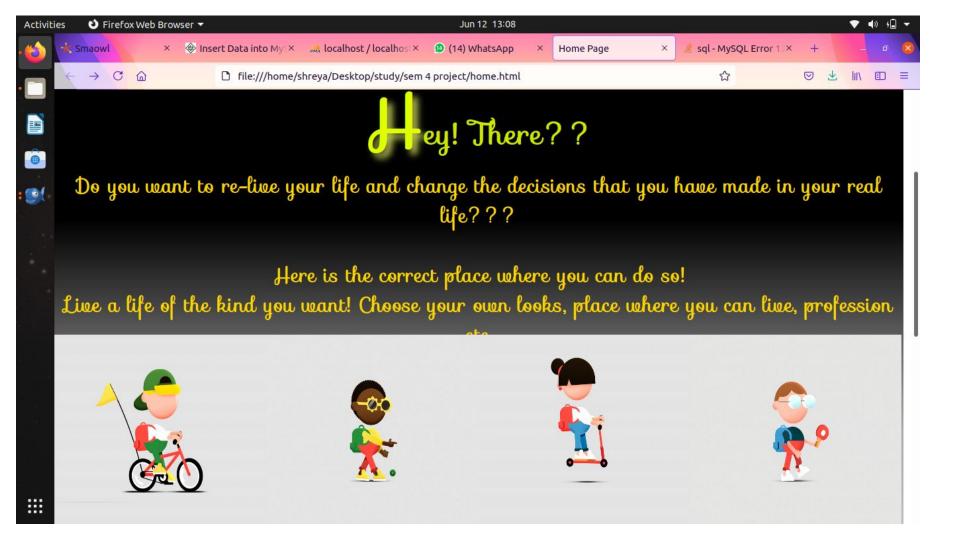


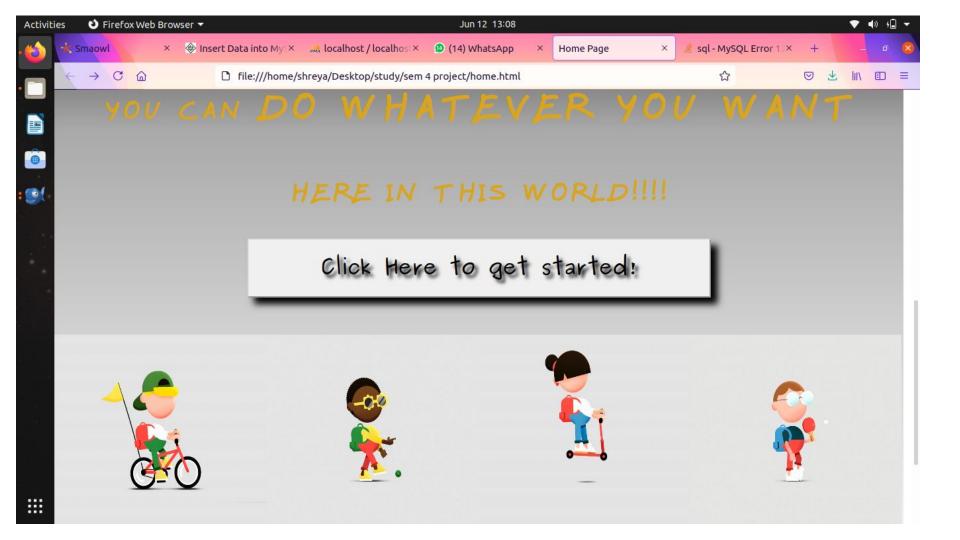
Intro

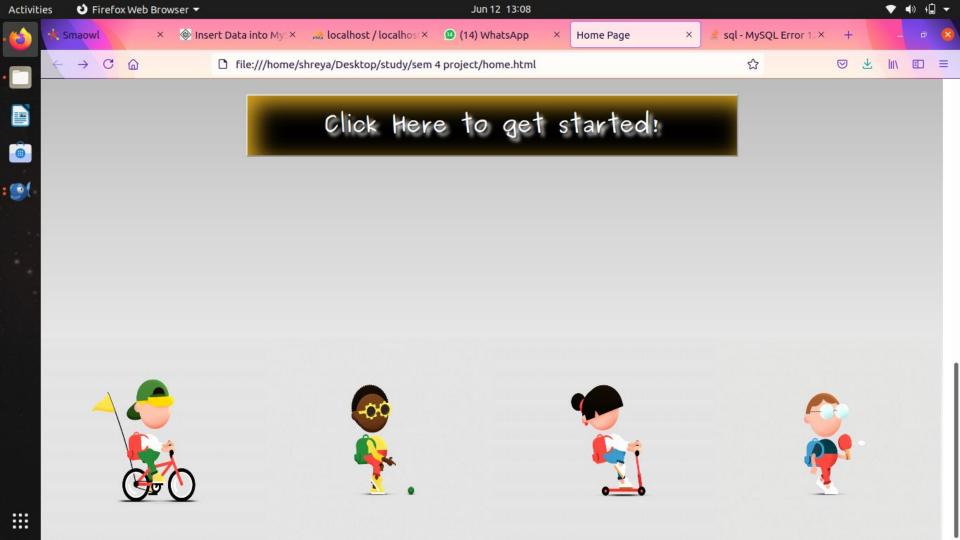
- The website is a text-based life simulator where you make various choices through different life stages, monitor character stats, and play minigames. The outcome of your run-through depends on the choices you make.
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Front Page







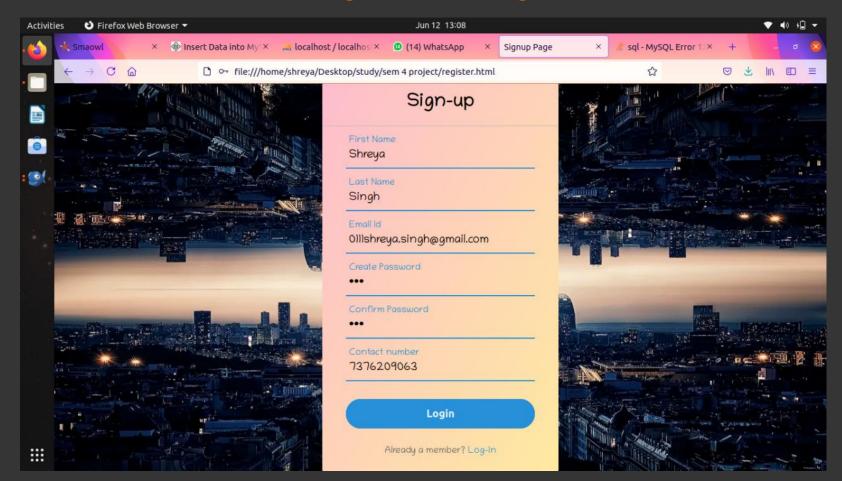




Front Page

Front Page of the Relive:Life Simulator Website made using HTML and CSS

Registration Page



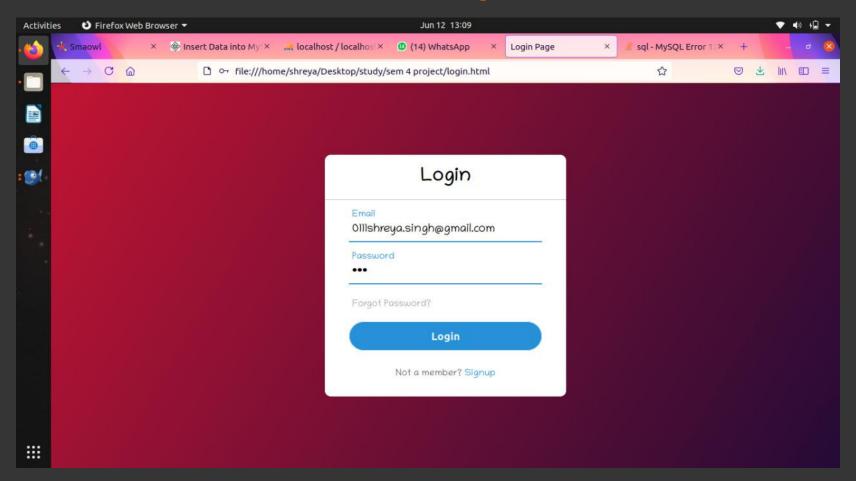


Registration

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Frontend - HTML, CSS, Javascript

LOGIN Page



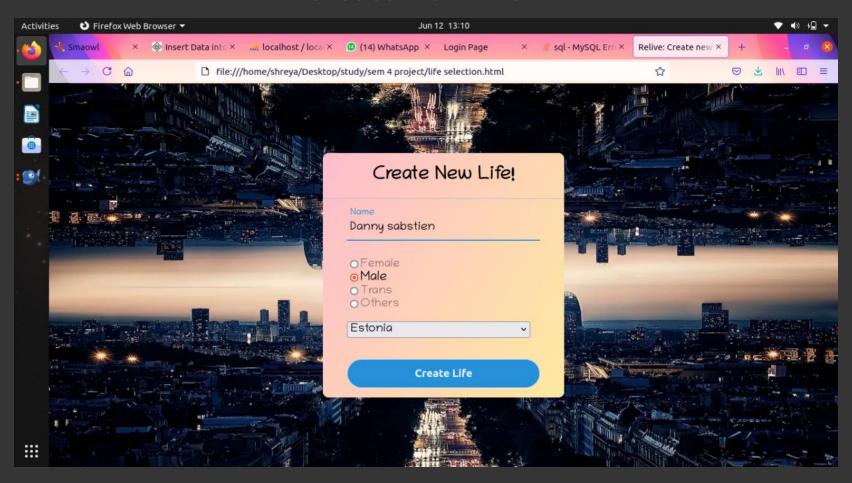


Login Page

After registration the user can login through any device that has internet connection, in his/her account/profile and access all the lives he/she is living virtually.

Frontend - HTML, CSS, Javascript

Create New Life





New Life Create

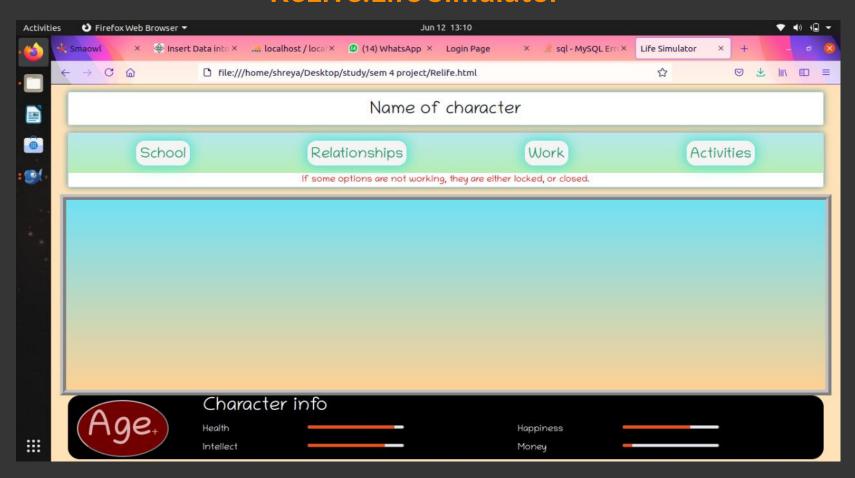
The user can select his or her own identity that includes selection of appearance as well as attributes and characteristics of the personality.

The selection of attribute and characteristics of a personality include selection of smarts, sexuality, happiness, health.

The user can also choose any random personality for fun basis rather than choosing the whole identity.

Frontend - HTML, CSS, Javascript

ReLive:Life Simulator





ReLive

School

Relationships

Work

Activites

Frontend - HTML, CSS, Javascript



School

When the player turns 5 years old, he/she can go to junior school and will be able to do activities. The activities module will open up for the player now. When the player is of 10 years old he/she will join the senior school and now the freelance-gigs will become available for him/her. When the player turns 15 years old he will join high school and co-curricular activities in the school will open up for him or her now, & when the player will turn 17 and he/she will join intermediate school.



Aging

In the aging module, when the infant is born, he/she can not do any activity or spend time with any relative or relationship, till he turns 3 years old. When he/she turns three years, he/she can go to primary school and also can spend time with their relatives and maintain relationships



Relationships

The module relationship include all the characters who have some or other relationship with you like your mother, father, brother, sister, friend, son, daughter, nephew, grand-son, grand-daughter etc.



Work

Your career is your chosen profession or occupation. It includes all that you do in your school, college, university or job. It provides you with a job. All careers require special skills and come with different opportunities. Jobs are forms of employment that provide characters with varying levels of income. Several jobs can lead to a very successful career in your virtual life. Jobs payments vary but some do require a greater level of education and certain schooling. Part-time jobs and freelance gigs are also available.