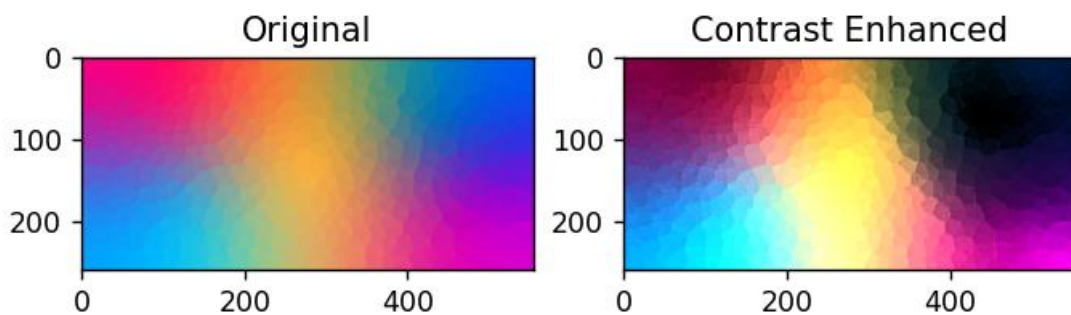


Comment

這次作業是第一次實作 RGB 跟 HSI 之間的轉換，過程中比較有挑戰的是理解 HSI 的公式，尤其是 H 的計算邏輯。用直方圖均衡化處理 I（亮度）通道後，能明顯看出影像對比變得更清楚，而且不會影響原本的色彩，覺得這種分離亮度處理的方式蠻實用的。整體流程從讀圖、轉換、增強到顯示都滿有成就感，也讓我更熟悉色彩空間的概念。

Photo



Program

```
import cv2

import numpy as np

import matplotlib.pyplot as plt

from skimage import exposure

# Step 1: 讀取 RGB 圖片

img_rgb = cv2.imread('colorful.jpg') # BGR

img_rgb = cv2.cvtColor(img_rgb, cv2.COLOR_BGR2RGB)

# Step 2: 歸一化
```

```
rgb = img_rgb.astype(np.float32) / 255.0
```

```
# Step 3: RGB to HSI
```

```
def rgb_to_hsi(rgb):
```

```
    r, g, b = rgb[..., 0], rgb[..., 1], rgb[..., 2]
```

```
    num = 0.5 * ((r - g) + (r - b))
```

```
    den = np.sqrt((r - g)**2 + (r - b)*(g - b)) + 1e-6
```

```
    theta = np.arccos(num / den)
```

```
    H = np.where(b <= g, theta, 2*np.pi - theta)
```

```
    H = H / (2*np.pi)
```

```
    min_rgb = np.minimum(np.minimum(r, g), b)
```

```
    S = 1 - 3 * min_rgb / (r + g + b + 1e-6)
```

```
    I = (r + g + b) / 3
```

```
    HSI = np.stack([H, S, I], axis=-1)
```

```
    return HSI
```

```
hsi = rgb_to_hsi(rgb)
```

```
# Step 4: Histogram Equalization on I channel
```

```
h, s, i = hsi[..., 0], hsi[..., 1], hsi[..., 2]
```

```
i_eq = exposure.equalize_hist(i)
```

Step 5: HSI to RGB

def hsi_to_rgb(hsi):

H, S, I = hsi[..., 0]*2*np.pi, hsi[..., 1], hsi[..., 2]

R = np.zeros_like(H)

G = np.zeros_like(H)

B = np.zeros_like(H)

Sector 0 to $2\pi/3$

mask1 = (H >= 0) & (H < 2*np.pi/3)

B[mask1] = I[mask1] * (1 - S[mask1])

R[mask1] = I[mask1] * (1 + S[mask1] * np.cos(H[mask1]) / np.cos(np.pi/3 - H[mask1]))

G[mask1] = 3*I[mask1] - (R[mask1] + B[mask1])

Sector $2\pi/3$ to $4\pi/3$

mask2 = (H >= 2*np.pi/3) & (H < 4*np.pi/3)

H2 = H[mask2] - 2*np.pi/3

R[mask2] = I[mask2] * (1 - S[mask2])

G[mask2] = I[mask2] * (1 + S[mask2] * np.cos(H2) / np.cos(np.pi/3 - H2))

B[mask2] = 3*I[mask2] - (R[mask2] + G[mask2])

Sector $4\pi/3$ to 2π

mask3 = (H >= 4*np.pi/3)

H3 = H[mask3] - 4*np.pi/3

```
G[mask3] = I[mask3] * (1 - S[mask3])
```

```
B[mask3] = I[mask3] * (1 + S[mask3] * np.cos(H3) / np.cos(np.pi/3 - H3))
```

```
R[mask3] = 3*I[mask3] - (G[mask3] + B[mask3])
```

```
rgb_out = np.stack([R, G, B], axis=-1)
```

```
return np.clip(rgb_out, 0, 1)
```

```
hsi_eq = np.stack([h, s, i_eq], axis=-1)
```

```
rgb_eq = hsi_to_rgb(hsi_eq)
```

Step 6: 轉換成 [0,255] 並輸出

```
rgb_out = (rgb_eq * 255).astype(np.uint8)
```

```
cv2.imwrite('output.jpg', cv2.cvtColor(rgb_out, cv2.COLOR_RGB2BGR))
```

Step 7: 顯示前後影像

```
plt.subplot(1, 2, 1)
```

```
plt.title("Original")
```

```
plt.imshow(img_rgb)
```

```
plt.subplot(1, 2, 2)
```

```
plt.title("Contrast Enhanced")
```

```
plt.imshow(rgb_out)
```

```
plt.show()
```