# **DocOnce Description**

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# 1 What Is DocOnce?

DocOnce is a very simple and minimally tagged markup language that looks like ordinary ASCII text, much like what you would use in an email, but the text can be transformed to numerous other formats, including HTML, Sphinx, LTEX, PDF, reStructuredText (reST), Markdown, MediaWiki, Creole wiki, blogger.com, wordpress.com, Epytext, and also plain (untagged) text for email. From reST or Markdown you can go to XML, OpenOffice, MS Word, HTML, LTEX, PDF, DocBook, GNU Texinfo, and more.

DocOnce supports a working strategy of never duplicating information. Text is written in a single place and then transformed to a number of different destinations of diverse type: scientific reports, software manuals, books, thesis, software source code, wikis, blog posts, emails, etc. The slogan is: "Document once, include anywhere".

Here are some DocOnce features:

- DocOnce addresses small and large documents containing text with much computer source code and LTEX mathematics, where the output is desired in different formats such as LTEX, PDFLTEX, Sphinx, HTML, MediaWiki, blogger.com, and wordpress.com. A piece of DocOnce text can enter (e.g.) a classical science book, an ebook, a web document, and a blog post.
- DocOnce offers a range of HTML designs, including many Bootstrap and Sphinx styles and solarized color schemes. A special feature is the many styles for admonitions (boxes for warning, notice, question, etc.) in HTML and LATEX.
- DocOnce targets in particular large book projects where many different pieces of text and software can be assembled in different ways and published in different formats for different devices (see example).

- DocOnce enables authors who write for many types of media (blog posts, wikis, LaTEX manuscripts, Sphinx, HTML) to use a common source language such that lots of different pieces can easily be brought together later to form a coherent (big) document.
- DocOnce has good support for copying computer code directly from the source code files via regular expressions for the start and end lines.
- DocOnce first runs two preprocessors (Preprocess and Mako), which allow programming constructs (includes, if-tests, function calls, variables) as part of the text. This feature makes it easy to write *one text* with different flavors: long vs short text, Python vs Matlab code examples, experimental vs mature content.
- DocOnce can be converted to plain *untagged* text, often desirable for email and computer code documentation.
- DocOnce markup does include tags, so the format is more tagged than Markdown, but less than reST, and very much less than LATEX and HTML.
- Compared to the related tools Sphinx and Markdown, DocOnce allows more types of equations (especially systems of equations with references), has more flexible inclusion of source code, integrates preprocessors, has special support for exercises, and produces cleaner LaTEX and HTML output.

History. The DocOnce development started in 2006 at a time when most popular markup languages used quite some tagging (LATEX, reStructuredText, HTML). Later, almost untagged markup languages, especially Markdown and its sisters MultiMarkdown and Pandoc-extended Markdown, became popular. DocOnce looks much like Markdown and is in particular close to the functionality and nature of MultiMarkdown. The advantage of DocOnce, however, is a series of features for supporting both small and large documents (books in particular) with much mathematics and computer code. DocOnce can also output Sphinx (not supported by Pandoc or MultiMarkdown), a format that is very attractive for presenting scientific material and software documentation on the web. (DocOnce allows basic Markdown syntax as input, extended with DocOnce syntax as you like.)

**Disclaimer.** DocOnce applies *text transformations*, mostly via regular expressions. This is not a fool-proof method of translation compared to real parsing. The possibility for tweaking the layout in the DocOnce document is obviously limited (at least compared to LATEX and HTML) since the text can go to all sorts of markup languages. This can be compensated, however, by clever use of the programmable Mako preprocessor used by DocOnce and by automatic editing of the generated output (e.g., via regular expressions).

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# 1.1 Demos

The current text is generated from a DocOnce format stored in the directory doc/manual/manual.do.txt

file in the DocOnce source code tree. Here you can run a make.sh script to generate a lot of different formats: HTML, LaTeX, plain text, etc., stored in the subdirectory demo. To successfully run this script and compile all the different versions, you must have quite a lot of software installed, see the Section 23 for detailed information. However, the most commonly used formats of this manual are fortunately also accessible through the web: HTML, Sphinx, and PDF. DocOnce supports a lot of different layouts of documents, see the collection of various versions of a scientific report.

Another demo is found in

doc/tutorial/tutorial.do.txt

In the tutorial directory there is also a make.sh file producing a lot of formats in the subdirectory demo. The three most common formats can be found on the web: HTML, Sphinx, and PDF.

# This guide is for the experienced DocOnce writer!

Do not read the detailed descriptions of DocOnce syntax that follows (this is a manual!) before you have read the tutorial and played a little around with a simple document.

# 2 Markup Based on Special Lines

The DocOnce markup language has a concept called *special lines*. Such lines starts with a markup at the very beginning of the line and are used to mark document title, authors, date, sections, subsections, paragraphs, figures, movies, lists, etc.

# 2.1 Heading with title and author(s)

Lines starting with TITLE:, AUTHOR:, and DATE: are optional and used to identify a title of the document, the authors, and the date. The title is treated as the rest of the line, so is the date, but the author text consists of the name and associated institution(s) with the syntax

```
AUTHOR: name at institution1 and institution2 and institution3
```

The at with surrounding spaces is essential for adding information about institution(s) to the author name, and the and with surrounding spaces is essential as delimiter between different institutions. An email address can optionally be included, using the syntax

```
AUTHOR: name Email: somename@site.net at institution1 and institution2
```

Multiple authors require multiple AUTHOR: lines. All information associated with TITLE: and AUTHOR: keywords must appear on a single line. Here is an example:

```
TITLE: On an Ultimate Markup Language
AUTHOR: H. P. Langtangen at Center for Biomedical Computing, Simula Research Laboratory & Dept. of In
AUTHOR: Kaare Dump Email: dump@cyb.space.com at Segfault, Cyberspace Inc.
AUTHOR: A. Dummy Author
DATE: November 9, 2016
```

Note how one can specify a single institution, multiple institutions (with & as separator between institutions), and no institution. In some formats (including rst and sphinx) only the author names appear. Some formats have "intelligence" in listing authors and institutions, e.g., the plain text format:

```
Hans Petter Langtangen [1, 2]
Kaare Dump (dump@cyb.space.com) [3]
A. Dummy Author
```

- [1] Center for Biomedical Computing, Simula Research Laboratory
- [2] Department of Informatics, University of Oslo
- [3] Segfault, Cyberspace Inc.

Similar typesetting is done for LaTEX and HTML formats. The current date can be specified as today.

# 2.2 Copyright

A copyright notice can be given as part of the AUTHOR: command. The syntax is

{copyright, year1-year2|license}

where year1-year2 represents the year(s) and license represents the type of license (e.g., Creative Commons license) if that apply. The year and license parts can be left out. In that case, the current year is used, and no license appears. Note that the year and the license must be identical in all copyright specifications for all authors who claim copyright! (Otherwise, an error message is issued.) The {copyright...} specification can appear after the author's name (and email address) and/or after an organization's name (see examples below).

The syntax of the year1-year part goes as follows:

- A single year: 2012.
- A range: 2006-2010. Up to the current year is specified by 2005-present.
   Any attempt to use an upper limit into the future will be replaced by present, e.g., 2001-2100 becomes 2001-present.
- A single year: date, which fetches the year from the DATE: field in the DocOnce document.

The syntax of the license part is flexible:

- Any formulation can be given. For example, {copyright|This work is released under an MIT lice:
- Standardized short forms for Creative Commons (CC) licenses are available. For example, CC BY, which means a CC Attribution license. BY can be replaced by BY-NC (Attribution-NonCommercial) and other abbreviations from https://creativecommons.org/licenses/. The command-line option --CC\_license= is used to provide a template for embedding the spelled out name of the abbreviated CC license. By default this template reads Released under a CC %s 4.0 license, where %s is to be replaced by the license name. A common value is --CC\_license="This work is released under the

How the copyright is typeset depends on the format:

- LATEX: The copyright appears as a footer on all pages (typeset with the \fancyfoot[C] command from the fancyhdr package). The commandline option --latex\_copyright=titlepages leads to a copyright statement in the footer of the titlepage and (for books) the first page of each chapter.
- Sphinx: The copyright is provided as the copyright variable in conf.py and appears in the footer according to the chosen theme.
- HTML: The copyright appears at the bottom of all pages (right before the </body> tag).
- Other formats: A copyright line is inserted after the date.

Here are some examples on specifying copyright.

```
AUTHOR: Joe Doe Email:joe.doe@somemail.com {copyright} AUTHOR: Jane Doe {copyright}
```

Output becomes "Copyright 2015, Joe Doe, Jane Doe" (if the present year is 2015).

```
AUTHOR: Joe Doe {copyright, 2001-present}
```

Output becomes "Copyright 2001-2015, Joe Doe" (if the present year is 2015).

```
AUTHOR: Joe Doe {copyright,2001-2010|CC BY} AUTHOR: Jane Doe Email:jd@kk.org {copyright,2001-2010|CC BY}
```

Output becomes "Copyright 2001-2010, Joe Doe, Jane Doe. Released under CC Attribution 4.0 license". One can provide the option --CC\_license="This work is released under the and the output becomes "Copyright 2001-2010, Joe Doe, Jane Doe. This work is released under the Creative Commons Attribution 4.0 license."

```
AUTHOR: Joe Doe {copyright} at Digital Company {copyright} AUTHOR: Jane Doe
```

In this case, an author and an institution (but not the second author) hold the copyright. The output is typically "Copyright 2015, Joe Doe, Digital Company". Below, two institutions but no authors hold the copyright:

```
AUTHOR: Joe Doe at Digital Company {copyright,2015|CC BY} AUTHOR: Jane Doe at Analog Company {copyright,2015|CC BY}
```

The output becomes "Copyright 2015, Diginal Company, Analog Company. Released under CC Attribution 4.0 license".

## 2.3 Table of contents

A table of contents can be generated by the line

```
TOC: on
```

This line is usually placed after the DATE: line. The value off turns off the table of contents.

# 2.4 Section headings

Section headings are recognized by being surrounded by equal signs (=) or underscores before and after the text of the headline. Different section levels are recognized by the associated number of underscores or equal signs (=):

- 9 = characters for chapters
- 7 for sections
- 5 for subsections
- 3 for subsubsections
- 2 underscrores (only! it looks best) for paragraphs (paragraph heading will be inlined)

Headings can be surrounded by as many blanks as desired, but the first = must start in column 1 and there must one blank on each side of the heading, between the heading and the = signs. Here are examples on headings:

```
===== Example on a Section Heading ======
The running text goes here.

==== Example on a Subsection Heading ====
The running text goes here.

=== Example on a Subsubsection Heading ===
The running text goes here.

__A Paragraph.__ The running text goes here.
```

#### 2.5 Abstract

DocOnce also supports abstracts. The syntax is like an ordinary paragraph with heading *Abstract*, *Summary*, or \*Preface, but the text *must* be followed by a

- section or paragraph heading
- table of contents (TOC:)
- date (DATE:)

Everything up to the first heading, table of contents, or date is taken as the abstract. For articles, the abstract is placed after the date, but before the table of contents or the first ordinary heading. For books one may insert the abstract before the date to make appear on the first page.

Here are examples on an abstract and some type of ending text (section headings, table of contents, or date).

```
__Abstract.__ This abstract
lasts up to the section heading.

====== Here Is the First Section Heading ======

# or

__Summary.__
This is a summary.

Even with two paragraphs. It lasts until the table of contents.

TOC: on

# In books we may place the summary before DATE

TITLE: Some Title
AUTHOR: Some Author

__Summary.__ Here is the backmatter promotion text for this book, appearing on the front page...

DATE: today
```

# 2.6 Appendix

Appendix is supported too: just let the heading start with "Appendix: " This affects only latex output, where the appendix formatting is used - all other formats just leave the heading as it is written.

# 2.7 Figures

**Basic syntax.** Figures are recognized by the special line syntax

FIGURE:[filename, width=600 frac=0.8] caption

The filename can be without extension, and DocOnce will search for an appropriate file with the right extension. If the extension is wrong, say .pdf when requesting an HTML format, DocOnce tries to find another file, and if not, the given file is converted to a proper format (using ImageMagick's convert utility).

# Warning.

Note the comma between the filename and the figure size specifications and that there should be no space around the = sign. This syntax must be strictly followed.

Note also that, like for TITLE: and AUTHOR: lines, all information related to a figure line *must be written on the same line*. Introducing newlines in a long caption will destroy the formatting (only the part of the

caption appearing on the same line as FIGURE: will be included in the formatted caption).

The height, width, and frac keywords can be included if desired and may have effect for some formats: the height and width are used for output in the formats html, rst, sphinx, while the frac specification is used for latex and pdflatex to specify the width of the image as a fraction of the text width.

Figure Placement. In web formats (html, sphinx, ipynb, matlabnb, wikis), the FIGURE: command is replaced by an img tag exactly where the FIGURE: appears in the document. LATEX, however, will normally place the figure at a different location. The generated LATEX code applies

```
\begin{figure}[!ht] % my:fig
```

i..e, we use the "here" option [!ht] to recommend a placement as near the FIGURE: command as possible. One can autoedit the .tex file and modify the figure environment options, e.g.,

```
Terminal> doconce replace '{figure}[!ht]' '{figure}[t]' mydoc.tex
```

The above command will change all [!ht] options to [t] (top). A specific figure can also be edited, using the fact that the label is printed at the same line as \begin{figure}:

```
Terminal> doconce subst '{figure}[!ht] .+my:fig' \
    '{figure}[!h] % my:fig' mydoc.tex
```

Of greater influence than options like [ht], [h], etc., is the  $\LaTeX$  code found in the preamble:

```
\setcounter{topnumber}{2}
\setcounter{bottomnumber}{2}
\setcounter{totalnumber}{4}
\renewcommand{\topfraction}{0.95}
\renewcommand{\bottomfraction}{0.95}
\renewcommand{\textfraction}{0}
\renewcommand{\floatpagefraction}{0.75}
% floatpagefraction must always be less than topfraction!
\usepackage[section]{placeins} % flush all figs before next
section
```

These values can be manipulated to fine-tune how LATEX places figures.

#### **Figure References.** Suppose we have the DocOnce code

```
The results are presented in Figure ref{myfig}.

FIGURE: [myfigfile, width=400 frac=0.8] Results for $a=2$. label{myfig}
```

Different formats will display the figure reference differently. In LaTeX, Do-cOnce generates the code ... in Figure \ref{myfig}, which reads "... in Figure 5" (article) or "... in Figure 5.2" (book). Requesting the varioref package (with --latex\_packages=varioref) makes DocOnce emit \vref references and then the above reference becomes in Figure \ref{myfig}, which reads "... in Figure 5 on page 67". However, if Figure 5 appears on the present page where the reference is done, the page reference is left out, and one can read just "in Figure 5".

Sphinx applies the caption as name of the figure, so the reference reads "... in Figure Results for .", and the caption/name is a link to the figure. Note that Sphinx strips off the mathematics from the caption. In HTML, figures are given numbers, so the reference reads "... in Figure 3", with the figure number as a link to the place in the document where the FIGURE: command was located. The IPython notebook format makes a Markdown link: ... in [Figure] (#myfig), where myfig is an anchor such one can click on Figure. The plain text format displays the reference as "... in Figure ??.". Wiki formats show "... in Figure myfig.". So to summarize, figure references work best in LaTeX, HTML, and Sphinx. Other formats should avoid figure references with labels.

**Inline Figures.** The figure caption is optional. If omitted, the figure appears "inline" in the text without any figure environment in LaTeX formats or HTML. An inline figure is handy in LaTeX since it appears exactly where the FIGURE: command appears (figures with captions are encapsulated in the LaTeX figure environment and become floating objects whose placement is up to LaTeX do decide).

## Tip: use linebreak to insert space around inline figures.

Sometimes inline figures (FIGURE line without caption) get squeezed into the text. You can add vertical space in LATEX and HTML by inserting seeral lines with linebreak>.

**Figures with Subfigures.** Combining several image files into one, in a table fashion, can be done by the montage program from the ImageMagick suite:

```
montage -background white -geometry 100% -tile 2x \
    file1.png file2.png ... file4.png result.png
```

The option  $-tile \ XxY \ gives \ X \ figures in the horizontal direction and Y in the vertical direction (tile <math>2x$  means two figures per row and  $-tile \ x2$  means two rows).

The montage program is only appropriate for bitmap images (PNG, JPEG, GIF, TIFF). Images in the PDF format should be mounted together using pdftk (to combine images to one file), pdfnup (to align them in tabular format), and pdfcrop (to remove surrounding whitespace):

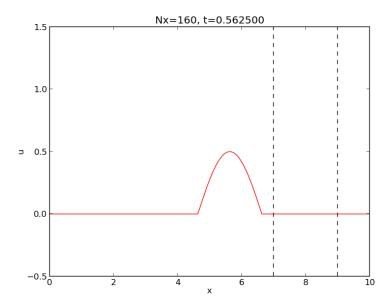


Figure 1: A wave.

```
Terminal> pdftk file1.pdf file2.pdf ... file4.pdf output tmp.pdf
Terminal> pdfnup --nup 2x2 tmp.pdf # output in tmp-nup.pdf
Terminal> pdfcrop tmp-nup.pdf result.png # output in FE1.png
```

Instead of using montage, pdftk, etc., one can rely on the convenient command doconce combine\_images:

Terminal> doconce combine\_images pdf -2 fig1 fig2 fig3 fig4 fig

This command will combine fig1.pdf, fig2.pdf, fig3.pdf, and fig4.pdf with two images per row (-2 option) and place the result in fig.pdf. By just changing the pdf option to png, the same will happen with fig1.png, fig2.png, fig3.png, and fig4.png, resulting in fig.png. The tool employs the technique above for PNG and PDF files to produce ultimate quality of the combined image.

One can also run doconce combine\_images with filenames with extension, e.g.,

Terminal> doconce combine\_images myfig1.png myfig2.png fig2.png

Here, myfig1,png and myfig2.png are placed next to each other in a new figure file fig2.png.

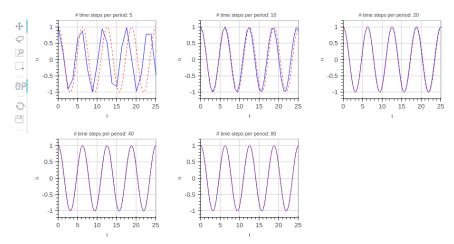
**Sidecaption in LATEX and HTML.** The figure caption can be placed on the (right) side of figures by using the sidecap feature as figure option, e.g., FIGURE:

[myfig, width=500 frac=0.5 sidecap=True]. The generated latex and pdflatex output then uses the sidecap package and the SCfigure environment to typeset the figure. Remember to use a quite low frac value for figures with sidecaption (0.5 for instance). A table is used for typsetting a figure with sidecaption in HTML, and a low width value is recommended. The sidecap=True figure option has no impact on other formats.

Plot Files in LATEX. Users who applies Matplotlib to make figures get plots with fonts that differ from the rest of a LATEX document. A blog post describes techniques for overcoming this problem. The plotfile is then a .pgf file and one must use the pgf LATEX package. DocOnce supports .pgf plot files for the pdflatex output format and will make use of such files if they exist. These are included by a simple \input{file.pgf}. If no .pgf file is found, the pdflatex output format will apply .pdf, .png, or .jpg file, in that order of preference.

Interactive Bokeh Plots for HTML. Fancy interactive plots for data exploration can be made with the Bokeh library. Such plots reside in an HTML file. DocOnce will for the HTML output format detect files of this type and use the HTML code in the file to embed the plot(s) in the generated output document.

Below is a complete example on creating a grid of interactive plots where the horizontal axes are coupled to each other. Panning the graph in one plot automatically moves all the other graphs. In this way, one can scroll through a long time series simultaneously for many plots. Our demo looks as follows in a browser:



Such a figure is specified the normal way: if the HTML code for the figure is in myfig.html, write

FIGURE: [myfig] caption

Options like width are ignored for Bokeh plots, unless you have other versions of the figure (myfig.png, for instance, see the box below) where such options may be useful for some formats.

## Make alternatives to Bokeh plots.

Note that Bokeh plots have only meaning when DocOnce translates the document to HTML. For other formats, one needs to supply figure files that those formats can accept (PNG, PDF, etc.).

Suppose you have made a Bokeh plot in myfig.html. Either you have to embed the FIGURE command inside a preprocessor test that the FORMAT == 'html' or you must provide alternatives like myfig.png. A Bokeh plot will often have a save button that can be used to save the plot to PNG format. This can be used for Sphinx, wikis, and PDFETEX (although the latter would appreciate real vector graphics in a PDF plot).

The plot example below is so advanced that there is no natural counterpart in a static PNG or PDF plot.

## Tip: reduce the size of Bokeh HTML files.

When making Bokeh plots in Python programs, we recommend to use the mode='cdm' option in the call output\_file. This argument leads to links to Bokeh tools in the resulting HTML file. Without the argument, Bokeh embeds long HTML code for its tools into the file. DocOnce issues a warning in this case and recommends the mode argument.

Note that with mode='cdn' the HTML code for the plot requires Internet access.

An interactive plot like the one shown above, stored in a file tmp.html, can be made by the code below (download file):

```
font_size = '8pt'
   p = []
   p_ = plt.figure(
        width=300, plot_height=250, title=legends[0],
        x_axis_label='t', y_axis_label='u',
        x_range=t_range, y_range=u_range, tools=tools,
        title_text_font_size=font_size)
   p_.xaxis.axis_label_text_font_size=font_size
   p_.yaxis.axis_label_text_font_size=font_size
   p_.line(t[0], u[0], line_color='blue')
   p_.line(t_e, u_e, line_color='red', line_dash='4 4')
   p.append(p_)
   for i in range(1, len(t)):
       p_ = plt.figure(
           width=300, plot_height=250, title=legends[i],
            x_axis_label='t', y_axis_label='u',
            x_range=p[0].x_range, y_range=p[0].y_range,
                tools=tools,
            title_text_font_size=font_size)
        p_.xaxis.axis_label_text_font_size=font_size
        p_.yaxis.axis_label_text_font_size=font_size
        p_.line(t[i], u[i], line_color='blue')
       p_.line(t_e, u_e, line_color='red', line_dash='4 4')
        p.append(p_)
    # Arrange in grid with 3 plots per row
    grid = [[]]
    for i, p_ in enumerate(p):
        grid[-1].append(p_)
        if (i+1) % 3 == 0:
            # New row
            grid.append([])
   plot = plt.gridplot(grid, toolbar_location='left')
   plt.save(plot)
   plt.show(plot)
def demo_bokeh():
    """Plot numerical and exact solution of sinousoidal shape."""
    import numpy as np
   def u_exact(t):
        return I*np.cos(w*t)
   def u_numerical(t):
        w_{tilde} = (2./dt)*np.arcsin(w*dt/2.)
        return I*np.cos(w_tilde*t)
   I = 1
                        # Amplitude
   w = 1.0
                        # Angular frequency
   P = 2*np.pi/w
                        # Period of signal
   num_steps_per_period = [5, 10, 20, 40, 80]
   num_periods = 40
   T = num_periods*P
                        # End time of signal
   t_e = np.linspace(0, T, 1001) # Fine mesh for u_exact
   u_e = u_exact(t_e)
```

**Converting Matplotlib Plots to Bokeh.** Most Python users apply Matplotlib to create line drawings. Bokeh has a conversion utility from Matplotlib to Bokeh that works well for standard curve plots. The script below demonstrates how to generate a plot in Matplotlib and convert it to a Bokeh tmp.html file.

```
import numpy as np
import matplotlib.pyplot as plt
x = np.linspace(0, 2*np.pi, 1001)
y1 = np.exp(-x)*np.sin(2*x)
y2 = np.exp(-0.5*x)*np.sin(2*x)
plt.plot(x, y1, 'r-', x, y2, 'b--')
plt.xlabel('x'); plt.ylabel('y')
# legends do not work in Bokeh
plt.legend([r'$e^{-x}\sin 2x$', r'$e^{-frac{1}{2}x}\sin 2x$'])
plt.title('Damped sine functions')
plt.savefig('tmp.pdf'); plt.savefig('tmp.png')
# Convert to Bokeh
import bokeh.mpl, bokeh.plotting as bpl
p = bokeh.mpl.to_bokeh(notebook=False, xkcd=False)
#p = bokeh.mpl.to_bokeh()
bpl.output_file('tmp.html', mode='cdn')
bpl.save(p)
#bpl.show(p)
plt.show()
```

# 2.8 Movies

Movies/videos are inserted using the MOVIE: keyword. This feature works well for the latex, html, rst, and sphinx formats. Other formats try to generate some HTML file and link to that file for showing the movie. If such a link is not

appropriate and one wants a figure instead of the movie, use the preprocessor as explained in the box *Recommendations* below.

**The Basic Command.** As with FIGURE, the MOVIE command expands just one line and is of the form

MOVIE: [filename, height=xxx width=yyy] possible caption

Note that there must be a blank line after every MOVIE: command. The width and height parameters are not required, but leaving them out may lead to movie sizes you do not want.

Here is a movie in the Ogg format:

mov/wave.ogg

Movie 1: A movie in Ogg format.

realized by the command

MOVIE: [mov/wave.igg, width=600] A movie in Ogg format.

A URL works too as movie address:

MOVIE: [http://hplgit.github.io/animate/doc/pub/mov-animate/demo.ogg] Ogg movie in cyberspace.

http://hplgit.github.io/animate/doc/pub/mov-animate/demo.ogg

Movie 2: Ogg movie in cyberspace.

# Important.

Movies will not work properly in sphinx format unless they are located in a directory (tree) with a name starting with mov. Make it a habit to place figures in fig-X and movies in mov-X directories, where X is a short logical name for the current document (or let the names of the directories be just fig and mov).

MP4, WebM, and Ogg Movies in HTML. If a movie is in Ogg, MP4, or WebM format, and the output format is html, DocOnce will check if the movie file is also in the other formats among Ogg, MP4, and WebM, and include these as well such that the movie has backup formats in case the browser does not support a particular format. Providing a movie in Ogg, MP4, and WebM format is therefore the safest way to ensure that the movie can be played in any browser on any device.

#### Notice.

If you specify a movie in Ogg or WebM format and it also exists in MP4 format, the MP4 format will be loaded first. To avoid having alternative movie formats in HTML, use the --no\_mp4\_webm\_ogg\_alternatives command-line option when running doconce format.

Movie Handling in Various Formats. Movies are easiest shown in the HTML format. The reST and Sphinx formats apply the same raw HTML code as the HTML format and therefore have the same capabilities. The LaTEX format supports different methods for embedding movies via the option <code>-latex\_movie=...</code>. Proper values are listed below.

- 1. href: the \href{run:file}{link} is used for all movies (default).
- media9: the media9 package is used for Flash and MP4 movies, movie15
  for MPEG and AVI files, and a simple \href{run:file}{link} command
  for other formats. Only Acrobat Reader supports displaying these type of
  movies.
- 3. multimedia: the \movie command (known from LATEX Beamer) is used for movies.
- 4. movie15: the old movie15 package is used.

For all other formats, an HTML file that acts as a movie player is generated and linked from the output document. This movie player has essentially the same code as the HTML format would have, except that the video tag is not used, only the embed tag. Some wiki types do have support for videos, e.g., Wikipedia can work with Ogg files, but DocOnce has not yet implemented robust schemes for anything but LATEX, HTML, and Sphinx output.

**YouTube and Vimeo Movies.** Many publish their scientific movies on YouTube or Vimeo, and DocOnce recognizes YouTube and Vimeo URLs as movies. When the output from DocOnce is an HTML file, the movie will be embedded, otherwise a URL to the YouTube or Vimeo page is inserted. You should equip the MOVIE: command with the right width and height of *embedded* YouTube and Vimeo movies. The recipe goes as follows:

- 1. click on Share (and on YouTube then Embed)
- 2. note the height and width of the embedded movie

A typical MOVIE command with a YouTube movie is then

MOVIE: [http://www.youtube.com/watch?v=sI2uCHH3qIM, width=420 height=315]

MOVIE: [http://vimeo.com/55562330, width=500 height=278] CFD.

**Animation Based on Filename Generators.** It is possible to define a movie from a set of files, usually plot files, which can be shown in sequence to create an animation. If the files are local on the computer, one can specify them by a simple Unix wildcard notation, as in

```
MOVIE: [../experiments/frame_*.png]
```

Output in the HTML, reST, and Sphinx formats will make use of inline JavaScript code to show the frames in sequence. LaTEX employs the animate package for the same purpose. Other formats generates a file (movie\_playerX.py, where X is a number) containing the HTML code with JavaScript to show and control the animation. The DocOnce document has a link to this movie viewer.

There is an alternative syntax to the Unix wildcard notation:

```
MOVIE: [../experiments/frame_%04d.png:0->320]
```

The filename is specified via printf syntax (typically the same syntax as used to generate the individual frame files). The postfix :0->320 specifies the lower and upper limit of the counter that is used in the printf specification %04d. This latter syntax must be used if the plot files reside on some web server, e.g.,

```
MOVIE: [http://some.where.net/experiments/frame_%04d.png:0->320]
```

Here is an example:

http://hplgit.github.io/animate/doc/pub/mov-animate/frames/frame\_%04d.png:0->320: load movie\_player1.html into a browser

#### Recommendations.

It is challenging to write robust DocOnce code with movies. The recommended formats in HTML are MP4, WebM, and Ogg. One should preferably make all three. These also works in reST and Sphinx.

The filename generation works very well in LaTeX, while true movie formats pose big challenges. On Linux systems, the media9 does not work well because a proper Flash player for embedding in the PDF file is not always available. The movie15 package also leads to problems because Acrobat Reader depends on an external player to show the files, and the correct plugins to launch players with support for a given format are not trivial to install. Even the plain href{run:file} command relies on an external player and not all formats will be supported on a given computer.

To have really robust code, use filename generators and not movie files.

```
MOVIE: [../experiments/frame_*.png]
```

One can write flexible DocOnce code and decide at run time if HTML output should have movie files or filename generators. A relevant snippet using Mako and a user-defined variable HTMLMOVIE is

```
% FORMAT in ("latex", "pdflatex") or HTMLMOVIE == "files":
MOVIE: [../experiments/frame_*.png]
% else:
MOVIE: [../experiments/movie.ogg]
% endif
```

With the -DHTMLMOVIE=files flag, animation of individual files will be performed, while any other value than files leads to use of the movie.ogg in all but LaTeX formats. In HTML one will try to load movie.mp4 (if it exists) and then movie.webm (if it exists) and then finally movie.ogg.

There is no way to control the number of frames per second in LaTeX animations based on filename generators such as myframes\*.png. However, with a little auto editing in a script one can control the frame rates of the various movies. The rate is specified as 2 in lines on the form

```
\begin{animateinline}[controls,loop]{2} % frames: f000.png -> f098.png
```

Setting the rate to 12 instead for this particular movie based on the f%03.png files, the following doconce subst command does the job in a script:

```
doconce subst ',loop]{2}( .+: f000)' ',loop{12}\g<1>' mydoc.do.txt
```

Sometimes it is desired to use true movies in web formats and a figure in LaTeX, e.g., a figure with four snapshots from the movie combined into a single figure file with doconce combine\_images. A preprocessor test is appropriate for this:

%>

```
The one can avoid if-else tests in the running code and instead write just
```

```
${figmov('myfig', 'mymov', 'caption')}
```

to insert a movie or figure file, depending on the output format.

# 2.9 Copying Computer Code from Source Files

Another type of special lines starts with @@@CODE and enables copying of computer code from a file directly into a verbatim environment, see Section 5.1 below.

# 2.10 Inserting the Output from Operating System Commands

When DocOnce is used to document computer program and results from computer code it is important to ensure that the document contains the latest version of the code and the corresponding output. The former is handled by the <code>@@@CODE</code> directive, while the latter has its own directive <code>@@@OSCMD</code>. The syntax reads

```
@@@OSCMD cmd
```

where cmd is any text that can be run in the operating system. The output is copied into the DocOnce source. For example,

```
@@@@OSCMD python -c 'print "Hello,\nWorld!"'
results in
Terminal> python -c 'print "Hello,\nWorld!"'
Hello,
World!
```

There is a command-line option --os\_prompt= that can be used to set the (terminal) prompt that prefixes the command:

- --os\_prompt=None results in no prompt, just the command.
- --os\_prompt=nocmd results in no prompt and no command, just the output.
- --os\_prompt=Terminal> is the default setting (as in the example above).

### 2.11 Comments

Comments intended to be (sometimes) visible in the output document and read by readers are known as *inline comments* in DocOnce and described in Section 3.

Here we address comments in the DocOnce source file that are not intended to be visible in the output document. Basic comment lines start with the hash #:

```
#
Here are some comment lines that do not affect any formatting.
# These lines are converted to comments in the output format.
*
```

Such comment lines may have some side effects in the rst and sphinx formats because following lines are taken as part of the comment if there is not a blank line after the comment.

The Mako preprocessor supports comments that are filtered out *before* DocOnce starts translating the document. Such comments are very valuable as they will never interfere with the output format and they are only present in the DocOnce source. Mako has two types of comments: lines starting with a double hash ## and multiple lines enclosed by the <%doc> (beginning) and <%doc/> (closing) tags.

If you need a lot of comments in the DocOnce file, consider using Mako comments instead of the single hash, unless you want the comments to be in the source code of the output document.

To comment out or remove large sections, consider using the Preprocess preprocessor and an if-else block with a variable that is undefined (typically something like a test # #ifdef EXTRA in Preprocess, or the Mako equivalent % if EXTRA:).

# 2.12 Tables

Basic Syntax. A table like

| time | velocity | acceleration |
|------|----------|--------------|
| 0.0  | 1.4186   | -5.01        |
| 2.0  | 1.376512 | 11.919       |
| 4.0  | 1.1E+1   | 14.717624    |

is built up of pipe symbols and dashes:

| <br> time | velocity                         | <br>  acceleration               |
|-----------|----------------------------------|----------------------------------|
| 0.0       | 1.4186<br>  1.376512<br>  1.1E+1 | -5.01<br>  11.919<br>  14.717624 |

- The pipes and column values do not need to be aligned (but why write the DocOnce source in an ugly way?).
- In the line below the heading, one can insert the characters c, r, or 1 to specify the alignment of the columns (centered, right, or left, respectively).
- Similar character can be inserted in the line above the header to align the headings.
- There must be a blank line before and after the table.
- Tables are *inlined* in the text, without numbers or labels for reference.

Here is an example with centered headings (which is default anyway), and the numbers are left-adjusted in the first column and right-adjusted in the two others.

| c    |   | c        |              | c            |
|------|---|----------|--------------|--------------|
| time |   | velocity | $\perp$      | acceleration |
| 1    |   | r        |              | r            |
| 0.0  |   | 1.4186   | $\mathbf{I}$ | -5.01        |
| 2.0  | Ĺ | 1.376512 | Ĺ            | 11.919       |
| 4.0  | Ĺ | 1.1E+1   | Ĺ            | 14.717624    |
| İ    |   |          |              |              |

# Typeset result:

| time | velocity | acceleration |
|------|----------|--------------|
| 0.0  | 1.4186   | -5.01        |
| 2.0  | 1.376512 | 11.919       |
| 4.0  | 1.1E+1   | 14.717624    |

Pipes I can also be inserted to indicate vertical rules in  $\mbox{LTEX}$  tables (they are ignored for other formats):

| time | velocity | acceleration |
|------|----------|--------------|
| 1    | r        | r            |
| 0.0  | 1.4186   | -5.01        |
| 2.0  | 1.376512 | 11.919       |
| 4.0  | 1.1E+1   | 14.717624    |
| İ    |          |              |

# Notice.

• Not all formats offer alignment of heading or entries in tables (rst and sphinx are examples).

 DocOnce tables are very simple: neither entries nor headings can span several columns or rows. When that functionality is needed, one can make use of the preprocessor and if-tests on the format and insert format-specific code for tables.

**Tables to/from CSV Data Files.** The command-line option -tables2csv (to doconce format) makes DocOnce dump each table to CSV format in a file table\_X.csv, where X is a generated table number. This feature makes it easy to load tables from DocOnce documents into spreadsheet programs for further analysis.

Data in CSV format can be transformed to DocOnce table format by the doconce csv2table utility:

Terminal> doconce csv2table somefile.csv > table.do.txt

This is a quick way of writing tables. For example, we can write a text file tmp.csv with

```
time, velocity, acceleration 0.0, 1.4186, -5.01 2.0, 1.376512, 11.919 4.0, 1.1E+1, 14.717624
```

Running doconce csv2table tmp.csv creates the table

| c    | c        | l            |
|------|----------|--------------|
| time | velocity | acceleration |
| c    |          |              |
| 0.0  | 1.4186   | -5.01        |
| 2.0  | 1.376512 | 11.919       |
| 4.0  | 1.1E+1   | 14.717624    |
|      |          |              |

If the output from doconce csv2table is redirected to a file:

Terminal> doconce csv2table data.csv > mytable.do.txt

one can easily include this file by # #include "mytable.do.txt" in the DocOnce source file. This is an efficient method for generating DocOnce tables directly from data.

# **2.13 Lists**

An unordered bullet list makes use of the \* as bullet sign and is *consistently indented* by some chosen spaces as follows

```
* item 1
* item 2
  * subitem 1, if there are more
    lines, each line must
    be exactly intended as shown here
    (i.e., start in the same column)
    * subitem 2,
    also spans two lines
* item 3
```

This list gets typeset as

- item 1
- item 2
  - subitem 1, if there are more lines, each line must be exactly intended as shown here (i.e., start in the same column)
  - subitem 2, also spans two lines
- item 3

In an ordered list, each item starts with an o (as the first letter in ordered):

```
o item 1
o item 2
 * subitem 1
 * subitem 2
o item 3
```

resulting in

- 1. item 1
- 2. item 2
  - subitem 1
  - subitem 2
- 3. item 3

Ordered lists cannot have an ordered sublist, i.e., the ordering applies to the outer list only.

In a description list, each item is recognized by a dash followed by a keyword followed by a colon:

```
    keyword1: explanation of keyword1
    keyword2: explanation of keyword2 (remember to indent properly if there are multiple lines)
```

The result becomes

keyword1: explanation of keyword1

**keyword2:** explanation of keyword2 (remember to indent properly if there are multiple lines)

## No indentation - except in lists!

DocOnce syntax is sensitive to whitespace! No lines should be indented, only lines belonging to lists. Indented lines may give strange output in some formats. Also note that extra whitespace after "item" indicators (\*, o, or -) in lists may give strange behavior.

# 3 Inline Tagging

DocOnce supports tags for *emphasized phrases*, **boldface phrases**, and verbatim text (also called type writer text, for inline code), colored words, plus LaTeX/-TeX inline mathematics, such as  $\nu = \sin(x)$ . Links are easy to define, either with a text or just a plain http://google.com. Also a non-breaking space (to avoid linebreak), linebreak,

m-dash (as in m—dash), and horizontal rule can be specified (below).

# Limitation of inline tagging.

Since DocOnce applies regular expressions to recognize inline tagging, there might be cases where the tags are not correctly interpreted and translated. Fortunately, most such pitfalls are easily circumvented. The troubleshooting document shows some examples.

# 3.1 Emphasized Words

Emphasized text is typeset inside a pair of asterisk, and there should be no spaces between an asterisk and the emphasized text, as in

\*emphasized words\*

Boldface font is recognized by an underscore instead of an asterisk:

\_several words in boldface\_ followed by \*ephasized text\*.

The line above gets typeset as **several words in boldface** followed by *ephasized text*. One should only have pure text (no mathematical formulas) between the boldface or emphasize markers, and no leading or trailing blanks (with such blanks, the text will not be recognized as boldface or emphasize).

Colored text is formatted as

some text color{red}{more text in red}

# 3.2 Inline Verbatim Text

Verbatim text, typically used for short inline code, is typeset between backticks:

```
'call myroutine(a, b)' looks like a Fortran call while 'void myfunc(double *a, double *b)' must be C.
```

The typesetting result looks like this: call myroutine(a, b) looks like a Fortran call while void myfunc(double \*a, double \*b) must be C. Note that there must be no leading or trailing spaces inside the backticks.

It is recommended to have inline verbatim text on the same line in the DocOnce file, because some formats (LaTeX in combination with the ptex2tex program (but not doconce pretex)) will have problems with inline verbatim text that is split over two lines.

#### Notice.

Watch out for mixing backticks and asterisk (i.e., verbatim and emphasized code): the DocOnce interpreter is not very smart in detecting such errors. A missing backtick will also quickly create strange output. If you suspect inline code to be the source of problems in the final format, examine the DocOnce source and the output.

# 3.3 Links to Web Addresses

Web addresses with links are typeset as

```
some URL like "Search Google": "http://google.com".
```

which appears as some URL like Search Google. The space after colon is optional, but it is important to enclose the link and the URL in double quotes.

To have the URL address itself as link text, put an "URL" or URL before the address enclosed in double quotes:

```
Click on this link: URL: "https://github.com/hplgit/doconce".
```

which gets rendered as Click on this link: https://github.com/hplgit/doconce.

(There is also support for lazy writing of URLs: any http or https web address with a leading space and a trailing space, comma, semi-colon, or question mark (but not period!) becomes a link with the web address as link text.)

## 3.4 Links to Mail Addresses

Links that launches a mail to a specified address is written as ordinary URLs, typically as

```
Send "mail": "mailto:hpl@simula.no"
# Alternative:
to "'hpl@simula.no'": "mailto:hpl@simula.no".
```

which appears as Send mail to hpl@simula.no.

## 3.5 Links to Local Files

```
Links to files ending in .txt, .html, .pdf, .py, .f, .f77, .f90, .f95, .sh, .csh, .ksh, .zsh, .c, .cpp, .cxx, .pl, and .java follows the same setup:

see the "DocOnce Manual": "manual.do.txt".
```

which appears as see the DocOnce Manual. However, linking to local files like this needs caution:

- In the html format the links work well if the files are supplied with the .html with the same relative location.
- In the latex and pdflatex formats, such links in PDF files will unless the
  .tex file has a full URL specified through a \hyperbaseurl command
  and the linked files are located correctly relative to this URL. Otherwise
  full URL must be used in links.
- In the sphinx format, links to local files do not work unless the files reside in a \_static directory (a warning is issued about this).

As a consequence, we strongly recommend that one copies the relevant files to a \_static or \_static-name directory and makes links to files in this directory only (name is the nickname of the DocOnce document, usually the name of the parent directory or main document). Other links to files should use the full URL. If DocOnce is used for HTML output only, then plain links to local files work fine

If you want a link to a local source code file and have it viewed in the browser rather than being downloaded, we recommend to transform the source code file to HTML format by running pygmentize, e.g.,

```
Terminal> pygmentize -l bash -f html -0 full,style=emacs \
-o _static/make.sh.html subdir/make.sh
```

Then you can link to \_static/make.sh.html instead of subdir/make.sh. Here is an example where the reader has the file available as src/myprog.py in her software and the document links to \_static/myprog.py:

```
See the code URL: "src/myprog.py" ("view: "_static/myprog.py.html").
```

Links to files with other extensions are typeset with *the filename as link text*. The syntax consists of the keyword URL, followed by a colon, and then the filename enclosed in double guotes:

```
URL: "manual.html"
```

resulting in the link manual.html.

# 3.6 Quotes

Quotations employ either the emphasized font or double quotation marks. In the latter case, one should not use the character " but rather the (LaTeX-inspired) construction with double backticks and two single quotes:

```
This is a sentence with "words to be quoted".
```

To candidates for find double quotes that should be transferred to the above type of quotation (which is a common mistake), one can run a regular expression search like

This search may give many false hits as double quotes are frequently used in computer code and preprocessor instructions (URLs and hyperlinks should not give hits in the above regular expressions).

# 3.7 Non-Breaking Space

The non-breaking space character is tilde:

Here comes a long line with a specification of a number with unit at the end, which is an example that requires a "non-breaking space character": "http://en.wikipedia.org/wiki/Non-breaking\_space": 7.4~km is traveled in~\$7.4/5.\$\approx 1.345\$~s. (Computer code, where the tilde has a meaning, as in 'y = ~x', is not affected. The non-breaking character only works between characters, numbers, and the math dollar sign.)

This is rendered as

Here comes a long line with a specification of a number with unit at the end, which is an example that requires a non-breaking space character: 7.4 km is traveled in  $7.4/5.5\approx1.345$  s. (Computer code, where the tilde has a meaning, as in y = x, is not affected. The non-breaking character only works between characters, numbers, and the math dollar sign.)

### 3.8 Horizontal rule

A horizontal rule for separating content vertically, like this:

is typeset as four or more hyphens on a single line:

-----

## 3.9 Em-dash

The latex, pdflatex, sphinx, and html formats support em-dash, indicated by three hyphens: --. The em-dash has two applications: 1) as alternative to a hyphen with space around in a sentence—except that there are no spaces around the em-dash, and 2) origin of quotes, where there is no space between the end of the quote and the m-dash:

Premature optimization is the root of all evil.— Donald Knuth.

The associated DocOnce source reads

```
!bquote
*Premature optimization is the root of all evil.*--- Donald Knuth.
!equote
```

# 3.10 Ampersand

An ampersand, as in Guns & Roses or, Texas A & M, is written as a plain & with space(s) on both sides. Single upper case letters on each side of &, as in Texas A {\&} M, remove the spaces and result in, Texas A & M, while words on both sides of &, as in Guns {\&} Roses, preserve the spaces: Guns & Roses. Failing to have spaces before and after & will result in wrong typesetting of the ampersand in the html, latex, and pdflatex formats. If special quoting of the ampersand is undesired, e.g., when one has inserted native LaTeX code for tables, the command-line option --no\_ampersand\_quote for doconce format turns off the ampersand treatment for all formats.

#### 3.11 Footnotes

Typesetting of footnotes employs a common email or Extended Markdown syntax:

Footnotes are typeset according to the output format[^typesetting]. The syntax is optional spaces, opening bracket, hat, a footnote name without spaces[^remedy-for-name-with-spaces], and closing bracket. The logical name of the footnote is not used in LaTeX, HTML, reStructuredText, or Sphinx, because these languages employ numbered footnotes. Other formats employ the logical name.

[^typesetting]: Typesetting of the footnote depends on the format. Plain text does nothing, LaTeX removes the definition and inserts the

footnote as part of the LaTeX text. reStructuredText and Sphinx employ a similar type of typesetting as Extended Markdown and DocOnce, and in HTML we keep the same syntax, just displayed properly in HTML.

Footnotes are preferably defined after the paragraph they are used. The definition is the footnote syntax (some optional space, bracket, hat, name, bracket) followed by colon and a text. A new paragraph marks the end of a footnote.

[remedy-for-name-with-spaces]: Just put in dashes or underscores in case of spaces.

The text above looks as follows.

Footnotes are typeset according to the output format<sup>1</sup>. The syntax is optional spaces, opening bracket, hat, a footnote name without spaces<sup>2</sup>, and closing bracket. The logical name of the footnote is not used in LaTeX, HTML, reStructuredText, or Sphinx, because these languages employ numbered footnotes. Other formats employ the logical name.

Footnotes are preferably defined after the paragraph they are used. The definition is the footnote syntax (some optional space, bracket, hat, name, bracket) followed by colon and a text. A new paragraph marks the end of a footnote.

## 3.12 Inline Comments

DocOnce also supports inline comments in the text:

fname: commentl

where name is (e.g.) the name of the author of the comment, and comment is a plain text text. Note that *there must be a space after the colon*, otherwise the comment is not recognized. The name can contain upper and lower case characters, digits, single quote, + and -, as well as space. Next is an example. hpl's comment 1: Inline comments can span several lines, if desired.

The name and comment are visible in the output unless doconce format is run with a command-line argument --skip\_inline\_comments (see Section 11 for an example). Inline comments are helpful during development of a document since different authors and readers can comment on formulations, missing points, etc. All such comments can easily be removed from the .do.txt file by doconce remove\_inline\_comments (see Section 11).

Inline comments are typeset in a simple way: boldface name, a numbering of the comment, and then the comment, all in red and in parenthesis. However, with the --latex\_todonotes option, LATEX will apply the todonotespackage to typeset the comments in very visible color boxes.

<sup>&</sup>lt;sup>1</sup>Typesetting of the footnote depends on the format. Plain text does nothing, LATEX removes the definition and inserts the footnote as part of the LATEX text. reStructuredText and Sphinx employ a similar type of typesetting as Extended Markdown and DocOnce, and in HTML we keep the same syntax, just displayed properly in HTML.

<sup>&</sup>lt;sup>2</sup> Just put in dashes or underscores in case of spaces.

# 3.13 Inline Comments for Editing

Inline comments can also be used to markup editing of the text. The following syntax is supported:

```
[add: ,]
[add: .]
[add: ;]
[del: ,]
[del: ,]
[del: .]
[del: .]
[del: some text]
[del: some text]
[edit: some text -> some replacement for text]
[name: some text -> some replacement for text]
```

That is, one can add, delete, and replace text, and adding or deleting a comma, period, or semicolon leads to special typesetting where such a small edit is highlighted. Below is an example of a text with inline editing.

Originally, we have the text

```
First consider a quantity Q\. Without loss of generality, we assume Q\. There are three, fundamental, basic property of Q\.
```

Then, some reader wants to change this text and explicitly demonstrate what is deleted, added, and replaced (as when using track changes in Microsoft Word). The use of the add, del, and replacement construction with -> may look as follows.

```
First[add: ,] consider [edit: a quantity -> the flux]
[del: $Q$. Without loss of generality,
we assume] $Q>0$. There are three[del: ,] fundamental[del: , basic]
[edit: property -> properties] of $Q$. [add: These are not
important for the following discussion.]
```

The text gets rendered as

First, (edit 2: add comma) consider (edit 3:) a quantity the flux (edit 4:) Q. Without loss of generality, we assume Q>0. There are three (edit 5: delete comma) fundamental(edit 6:) , basic (edit 7:) property properties of Q. (edit 8:) These are not important for the following discussion.

Such inline comments with edits are only given special typesetting in the output formats latex, pdflatex, html, and sphinx. Otherwise, just the DocOnce syntax is shown (but that is also quite readable as edit instructions.)

The editing implied by the edit comments can be implemented in the DocOnce file by the command

Terminal> doconce apply\_edit\_comments mydoc.do.txt

## 3.14 Forced Line Breaks

By ending a line in the DocOnce file with linebreak> the output format has a forced linebreak at this point. This can be used to typeset poems, songs (if not in a verbatim block), or the origin of quotes. Here is an example:

```
!bquote

*Program writing is substantially more demanding than book

writing. Why is it so? I think the main reason is that a larger

attention span is needed when working on a large computer program

than when doing other intellectual tasks.* <linebreak>

Donald Knuth cite[p. 18]{Knuth85}, computer scientist, 1938-.

!equote
```

#### is rendered as

Program writing is substantially more demanding than book writing. Why is it so? I think the main reason is that a larger attention span is needed when working on a large computer program than when doing other intellectual tasks.

Donald Knuth [1, p. 18], computer scientist, 1938-.

The linebreak> is a newline in LaTeX if it has preceding text, otherwise it is a \vspace{3mm}. In HTML, linebreak> is <br>br>. Both constructions can be used to either force a linebreak or add vertical space.

#### Tip on using forced linebreaks.

The linebreak> tag is often useful in slides to avoid overfull lines in bullet lists, partion such lines into separate lines, or to insert vertical space. It can be used in admonitions too to get more space between the title and the text. Remember to have linebreak> at the end of the line.

# 3.15 Inline Mathematics

Inline mathematics is written as in LaTeX, i.e., inside dollar signs. Many formats leave this syntax as it is (including the two dollar signs), hence nice math formatting is only obtained in LaTeX, HTML, MediaWiki, and Sphinx (Epytext has some inline math support that is utilized).

The following text

```
Let a=\sin(x) + \cos(x). Then a^2 = 2\sin(x)\cos(x) because \sin^2 x + \cos^2 x = 1. is rendered as "Let a = \sin(x) + \cos(x). Then a^2 = 2\sin(x)\cos(x) because \sin^2 x + \cos^2 x = 1."
```

Mathematical expressions in LATEX syntax often contains special formatting commands, which may appear annoying in plain text. DocOnce therefore supports an extended inline math syntax where the writer can provide an alternative syntax suited for formats close to plain ASCII:

```
Here is an example on a linear system {\footnote{$\{\footnote{$\{\footnote{$\{\}\}}}\footnote{$\{\}\}}} = {\footnote{$\{\}\}}} = {\footnote{$\{\}\}}} = {\footnote{$\{\}\}} = {\footnote{$\{\}\}}} = {\footn
```

That is, we provide two alternative expressions, both enclosed in dollar signs and separated by a pipe symbol, the expression to the left is used in formats with LaTeX support (latex, pdflatex, html, sphinx, mwiki), while the expression to the right is used for all other formats. The above text is typeset as "Here is an example on a linear system  $\mathbf{A}\mathbf{x} = \mathbf{b}$ , where  $\mathbf{A}$  is an  $n \times n$  matrix, and  $\mathbf{x}$  and  $\mathbf{b}$  are vectors of length n."

# 3.16 Cross-Referencing

References and labels are supported. The syntax is simple:

```
label{section:verbatim}  # defines a label
For more information we refer to Section ref{section:verbatim}.
```

The DocOnce label syntax is close that that of labels and cross-references in LATEX, but note that labels cannot contain whitespace and cannot have a backslash.

When the label is placed after a section or subsection heading, the plain text, epytext, and st formats will simply replace the reference by the title of the (sub)section. All labels will become invisible, except those in math environments. (In the rst and sphinx formats, the end effect is the same, but the label and ref commands are first translated to the proper reST commands by doconce format.) In the html, ipynb, and wiki formats, labels become anchors and references become links, and with LATEX label and ref are just equipped with backslashes so these commands work as usual in LATEX.

Since references to sections appear differently in different formats, we provide an example.

```
..., we refer to Section ref{sec:theory}.
====== Basic Theory ======
label{sec:theory}
A first discovery was that 1+1 is 2.
```

The reference appears as follows in various output formats:

- latex and pdflatex: "we refer to Section 2.3" with LATEX code we refer to Section~\ref{sec:theory}
- html: "we refer to the section Basic Theory" with the HTML code we refer to the section <a href=""
- rst, sphinx: "we refer to the section Basic Theory"
- plain: "we refer to the section "Basic Theory""
- ipynb: "we refer to the section Basic Theory" with Markdown code we refer to the section [Basic T

• mwiki: "we refer to the section Basic Theory" with MediaWiki code We refer to the section [#Basic\_

Labels and references should only be used for (sub)sections, equations, figures, and movies (since DocOnce does not support references to tables and algorithms, for instance). By the way, here is an example on referencing Figure 1. Additional references to Sections 5.2 and 5.3 are nice to demonstrate, as well as a reference to equations, say (??)-(??).

## 3.17 Generalized Cross-Referencing

Sometimes a series of individual documents may be assembled to one large document, typically a book. In the book one wants to make cross references between chapters and sections, while these become references to external documents when the chapters (or sections) are compiled as stand-alone documents. For example, one can in a DocOnce file file1.do.txt have text like

```
...as shown in Section ref{sec:eqs}.
```

with the label sec:eqs defined in another file file2.do.txt. If file1.do.txt and file2.do.txt are combined to a single document, the reference is treated correctly, but if file1.do.txt is compiled as a single document, the label sec:eqs becomes undefined. Then one would instead write

```
...as shown in the document "Mathematical Equations": "http://some.net/doc/matheqs.html" cite{math_eqs_2020}.
```

LATEX has functionality for referring to labels in external documents. One must use the xr package and list external documents with a command \externaldocument{name} such that LATEX can extract label information from the name. aux file. We are then able to write the above reference as

```
\externaldocument{file2}
...
...as shown in Section ref{sec:eqs} in cite{math_eqs_2020}.
```

and get output like "...as shown in Section 3.4 in [12]." When the numbering of sections in file2.tex changes later, the output from the shown line in file1.tex will automatically be changed if file2.aux is recently compiled (so file2.aux with the mapping from labels to section numbers is updated).

**Generalized References.** DocOnce mimics a generalization of the LATEX functionality in the xr package such that one can refer to external documents in other formats than LATEX (HTML, Sphinx, IPython notebooks, wikis, etc.). This feature is called a *generalized reference* and involves a reference with *three* values. The syntax of generalized references reads

```
ref[internal][cite][external]
```

If all references in the text internal are to labels defined in the present DocOnce document, the generalized reference becomes the text internal. If one or more references in internal are not labels present in the document and latex or pdflatex is the output format, the generalized reference becomes the text internal followed by cite, while for all other formats the text in external is used.

The example above can now be written as the generalized reference

```
...as shown in ref[Section ref{sec:eqs}][ in cite{math_eqs_2020}][ the document "Mathematical Equations": "http://some.net/doc/matheqs.html" cite{math_eqs_2020}].
```

(Note that there must be no spaces between closing and opening brackets: ][.) When the label <code>sec:eqs</code> is found in the current DocOnce document, this generalized reference becomes

```
Section ref{sec:eqs}
```

If not, and latex or pdflatex is the output format, the reference becomes Section ref{sec:eqs}] in cite{math\_eqs\_2020}

while in all other cases the reference becomes

```
the document "Mathematical Equations":
"http://some.net/doc/matheqs.html" cite{math_eqs_2020}
```

For the reference to a label in an external document to work in the LATEX case it is required to list this document in the DocOnce file as

```
# Externaldocuments: file2
```

Several external documents can be listed with comma as delimiter:

```
# Externaldocuments: file2, file3, myfile
```

on a single line. The Externaldocuments comment leads to use of the xr package and insertion of \externaldocument{file2} in the .tex output file. It is a good habit to place the Externaldocument comment after the title, author, and date.

#### External documents must be recently compiled.

When compiling DocOnce documents with generalized references to latex or pdflatex, all documents listed in the Externaldocuments comment must have been recently compiled such that their .aux files are available and updated.

Note that cleaning (doconce clean) of the directory holding an external document will destroy the .aux file, and latex or pdflatex may then complain that a file listed as \externaldocument{} has no .aux file.

**Generalized References to Chapters.** A reference to a chapter in a book becomes just a reference to a complete stand-alone document if chapters are compiled individually. Here is an example:

```
...as shown in Chapter ref{ch:model}.
```

This reference works fine if the present document is a book and ch:model is a label of a chapter in the book. However, if the chapter with label ch:model is compiled separately, we would rather write

```
...as shown in cite{math_eqs_2020}.
```

where math\_eqs\_2020 is the citation label for the external document as listed in the Publish database. Or if the output format supports hyperlinks, we would perhaps add such a link:

```
the document "Mathematical Equations":
"http://some.net/doc/matheqs.html" cite{math_eqs_2020}.
```

Such references to chapters or complete documents are very much like the previously generalized references, but written with refch instead of ref:

```
refch[internal][cite][external]
```

The only difference between refch and ref is that the former, for latex and pdflatex output, just use the cite text and not internal if the labels in the internal text are not found in the document. To be precise, the reference

```
...as shown in refch[Chapter ref{ch:eqs}][cite{eqs_doc_2008}][the document "Some Equations": "http://some.net/someeqs/"].
```

### will be

```
...as shown in Chapter ref{ch:eqs}.
```

if ch: eqs is a label defined in the present document. It becomes

```
...as shown in Chapter cite{eqs_doc_2008}.
```

if ch:eqs is not found in the present document *and* the output format is latex or pdflatex. In all other cases the result becomes

```
...as shown in the document "Some Equations": "http://some.net/someeqs/"].
```

Generalized References to LATEX Documents. It is difficult in the [external] part of the generalized reference to refer to equation numbers in an external document. If one wants to refer to a LATEX document, say a textbook, from some HTML or notebook, then one can use the refaux reference and an .aux as explained at the end of the previous section. Here is one example:

```
From ref[(ref{eq1})][ in cite{Langtangen_2045}][ equation (refaux{eq1}) in cite{Langtangen_2045}], we realize that...
```

For LATEX output, the reference to eq1 will remain, but for other formats

```
(refaux{eq1})
```

will be replaced by (say) (1.5) if we provide the option --replace\_ref\_by\_latex\_auxno=mybook.aux and mybook.aux defines label eq1 to have number 1.5. Replacing refaux by ref above will lead to hardcoding of ref{eq1} as 1.5 also in LATEX output (which is okay, the xr package and giving Externaldocuments: mybook results in the same).

The example above is particularly relevant if one writes exercises that are to be filtered out as notebooks. The notebooks can then refer to a LATEX book, while in the LATEX version of the document, the exercises make references to the LATEX book via the xr package the usual way.

Sometimes one does not want to refer to a LaTEX document in the [external] part of a generalized reference, but to a web document. Then the text must be written in a different way if one has equation or section references. For example,

```
From ref[(ref{eq1})][ in cite{Langtangen_2045}][ the differential equation for $u(t)$ in the section "Setting up the model": "http://some.where.net/doc#model" in cite{Langtangen_2045}], we realize that...
```

Tool for Generating Generalizedd References. The doconce ref\_external command will read all the labels in the external documents listed in the Externaldocuments: comment and use the Publish database file of the current document (specified by BIBFILE:) to automatically generate substitution commands that translate ordinary LaTeX-style internal references to generalized references in DocOnce syntax. For example, doconce ref external file1 will find the reference

```
.....as shown in Section ref{sec:eqs}.
```

as a reference to a label sec: eqs defined in file2, grab the title of file2.do.txt, find the bibliographic data in the Publish file, and make a substitution command

```
doconce subst "Section\s+ref{sec:eqs}" "..." $files
```

where "..." is the complete generalized reference for this particular reference. In other words, with doconce ref\_external one can automatically generate generalized references between, for example, chapters in a book that exist as stand-alone documents.

#### References to equations.

Generalized references to equations work well in LATEX, but not in other formats as one cannot resolve the equation number in the external document. It is then better to write different text using the FORMAT variable in Mako:

```
% if FORMAT in ("pdflatex", "latex"):
By combining ref[(ref{eqs:g1})-(ref{eqs:g4})][ in cite{some_doc}][
dummy] we can derive the expression ...
% else:
One can from cite{some_doc} derive the expression
% endif
```

The doconce ref\_external tool generates an external text in case of references to equations that says "reference to specific **equations** (label eqs:g1 and eqs:g4) in external document "name": "link" is not recommended". One can then search for this text and make a Mako if-else rewrite as shown above.

### Limited support.

The doconce ref\_external tool cannot correctly handle references to a range of sections like

```
Sections ref{mydoc:sec1}-ref{mydoc:sec2}
```

The automatically generated generalized references should always be manually checked and edited!

A Worked Example. Here is an example on a specific working generalized reference where the LaTEX output also has a hyperlink:

```
As explained in ref[Section ref{subsec:ex}][in "Langtangen, 2012": "http://hplgit.github.io/doconce/test/demo_testdoc.html#subsec:ex" cite{DocOnce:test}][a "section": "http://hplgit.github.io/doconce/test/demo_testdoc.html#subsec:ex" in the document "A Document for Testing DocOnce": "http://hplgit.github.io/doconce/test/demo_testdoc.html" cite{DocOnce:test}], DocOnce documents may include tables.
```

With latex or pdflatex as output, this translates to

```
As explained in Section ref{subsec:ex}, DocOnce documents may include tables.
```

if the label {subsec:ex} appears in the present DocOnce source, and otherwise

```
As explained in Section ref{subsec:ex} in "Langtangen, 2012": "http://hplgit.github.io/doconce/test/demo_testdoc.html#subsec:ex" cite{DocOnce:test}, DocOnce documents may include tables.
```

The latter DocOnce code is translated to the following LATEX code:

```
As explained in Section-\ref{subsec:ex} in \href{{\http://hplgit.github.io/doconce/...}}{Langtangen, 2012} \cite{DocOnce:test}, DocOnce documents may include tables.
```

In a format different from latex and pdflatex, the effective DocOnce text becomes

```
As explained in a "section":
"http://hplgit.github.io/doconce/test/demo_testdoc.html#subsec:ex" in the document "A Document for Testing DocOnce":
"http://hplgit.github.io/doconce/test/demo_testdoc.html"
cite{DocOnce:test}, DocOnce documents may include tables.
```

The rendered text in the current format becomes

As explained in Section ??in Langtangen, 2012 [2], DocOnce documents may include tables.

A complete "chapter" reference may look like

```
As explained in refch[Chapter ref{ch:testdoc}]["Langtangen, 2012": "http://hplgit.github.io/doconce/test/demo_testdoc.html" cite{DocOnce:test}][the document "A Document for Testing DocOnce": "http://hplgit.github.io/doconce/test/demo_testdoc.html" cite{DocOnce:test}], DocOnce documents may include tables.
```

The output now, if ch:testdoc is not a label in the document, becomes in the latex and pdflatex case

```
As explained in "Langtangen, 2012": "http://hplgit.github.io/doconce/test/demo_testdoc.html" cite{DocOnce:test}, DocOnce documents may include tables.
```

That is, the internal reference Chapter ... is omitted since it is not meaningful to refer to an external document as "Chapter". The resulting rendered text in the current format becomes

As explained in Langtangen, 2012 [2], DocOnce documents may include tables.

Note that  $\triangle T_E X$  cannot have links to local files, so a complete URL on the form http://... must be used.

#### Tip.

Use doconce ref\_external to get an overview of the external references in a file. Very often you want to rewrite the text to reduce the amount of external referencing. Remember then to compile your document before running doconce ref\_external again since the command applies the compiled files to get information (tmp\_preprocess\_\* or tmp\_mako\_\*) if you use any of the Preprocess or Mako preprocessors.

#### Splitting documents into smaller parts is easy!

The generalized references and the doconce ref\_external are great tools for splitting an existing document into smaller parts, say one chapter into two or one book into two books. Such a split will normally create a lot of difficulties with cross-document referencing (unless you just write directly in LATEX with the xr packcage).

### **3.18** Index

An index can be created for the latex, rst, and sphinx formats by the idx keyword, following a LaTeX-inspired syntax:

```
idx{some index entry}
idx{main entry!subentry}
idx{'verbatim_text' and more}
```

The exclamation mark divides a main entry and a subentry. Backquotes surround verbatim text, which is correctly transformed in a LATEX setting to

```
\index{verbatim\_text@\texttt{\rm\smaller verbatim\_text and more}}
```

Everything related to the index simply becomes invisible in plain text, Epytext, StructuredText, HTML, and wiki formats. Note: idx commands should be inserted outside paragraphs and admonitions, not in between the text as this may cause some strange behaviour of reST and Sphinx formatting. As a recommended rule, index items are naturally placed right after section headings, before the text begins, while index items related to a paragraph should be placed above the paragraph one a separate line (and not in between the text or between the paragraph heading and the text body, although this works fine if LaTeX is the output format). For paragraphs with === heading, the index keywords should be placed above the heading.

The keywords in the index are automatically placed in a meta tag in html output such that search engines can make use of the them.

## 3.19 Emojis

Emojis are specified by syntax like :sweat\_smile:, followed by whitespace (blank or newline) before and after. The available emoji names are shown at http://www.emoji-cheat-sheet.com. Here is an example:

DocOnce supports emojis for the html and pdflatex formats. All other formats will just print the raw emoji name (like :sweat\_smile:). The command-line option --no\_emoji removes all emojis from the output.

# 4 Exercises, Problems, Projects, and Examples

DocOnce has special support for four types of "exercises", named *exercise*, *problem*, *project*, or *example*. These are all typeset as special kind of subsections. Such subsections start with a subsection headline surrounded 5 = characters, and last up to the next headline or the end of the file. The headline itself must consists of the word *Exercise*, *Problem*, *Project*, or *Example*, followed by a colon and a title of the exercise, problem, or project.

## 4.1 Examples on Exercise Syntax

The next line(s) may contain a label and specification of the name of the result file (if the answer to the exercise is to be handed in) and a solution file. The DocOnce code looks like this:

```
==== Project: Determine the Distance to the Moon ===== label{proj:moondist} file=earth2moon.pdf solution=eart2moon_sol.do.txt

Here goes the running text of the project....
```

DocOnce will recognize the exercise, problem, project, or example *title*, the optional *label*, the optional *name of the answer file* (file=), the optional name of the *solution* file (solution=), and the *running text*. In addition, one can add subexercise environments, starting with !bsubex and ending with !esubex, on the beginning of separate lines. Within the main exercise or a subexercise, three other environments are possible: (full) solution, (short) *answer*, and *hints*. The environments have begin-end directives !bans, !eans, !bsol, !esol, !bhint, !ehint, which all must appear on the beginning of a separate line (just as !bc and !ec).

The solution environment with !bsol and !esol allows inline solution as an alternative to the solution=... directive mentioned above, which requires that the solution is in a separate file. Comment lines are inserted so that the beginning and end of answers and solutions can be identified and removed if desired.

A full exercise set-up can be sketched as follows:

```
==== Exercise: Determine the Distance to the Moon =====
label{exer:moondist}
file=earth2moon.pdf
Here goes main body of text describing the exercise...
Subexercises are numbered a), b), etc.
Short answer to subexercise a).
!eans
!bhint
First hint to subexercise a).
!ehint
Second hint to subexercise a).
!ehint
!esubex
Here goes the text for subexercise b).
A hint for this subexercise.
!ehint
Here goes the solution of this subexercise.
!esol
!esubex
At the very end of the exercise it may be appropriate to summarize
and give some perspectives. The text inside the !bremarks-!eremarks
directives is always typeset at the end of the exercise.
!eremarks
!bsol
Here goes a full solution of the whole exercise.
!esol
```

A recommended rule for using the different "exercise" types goes as follows:

- Exercises are smaller problems directly related to the present chapter (e.g., with references to the text).
- Problems are sufficiently independent of the chapter's text that they make sense on their own, separated from the rest of the docoment.
- Projects are larger problems that also make sense on their own.
- Examples are exercises, problems, or projects, but with full solutions not typeset with !bsol and !esol but as running text

The command line options --without\_answers and --without\_solutions turn off output of answers and solutions, respectively, except for examples.

Sometimes one does not want the heading of an exercise, problem, project, or example to contain the keyword Exercise:, Problem:, Project:, Or Example:. By enclosing the keyword in braces, as in

```
==== {Problem}: Find a solution to a problem =====
```

the keyword is marked for being left out of the heading, resulting in the heading "Find a solution to a problem".

The various elements of exercises are collected in a special data structure (list of dictionaries) stored in a file <code>.mydoc.exerinfo</code>, if <code>mydoc.do.txt</code> is the name of the DocOnce file. The file contains a list of dictionaries, where keys in the dictionary corresponds to elements in the exercise: filename, solution file, answer, label, list of hints, list of subexercises, closing remarks, and the main body of text.

### 4.2 Typesetting of Exercises

Tailored formatting of exercises in special output formats can make use of the elements in an exercise. For example, one can imagine web formats where the hints are displayed one by one when needed and where the result file can be uploaded. One can also think of mechanisms for downloading the solution file if the result file meets certain criteria. DocOnce does not yet generate such functionality in any output format, but this is an intended future feature to be impelemented.

For now, exercises, problems, projects, examples are typeset as ordinary DocOnce sections (this is the most general approach that will work for many formats). One must therefore refer to an exercise, problem, project, or example by its label, which normally will translate to the section number (in LaTeX, for instance) or a link to the title of the section. The *title* is typeset without any leading *Exercise:*, *Problem:*, or *Project:* word, so that references like

```
see Problem ref{...}
```

works well in all formats (i.e., no double Problem Problem appears).

Remark on Typesettng of Examples. Examples are *not* typeset similarly to exercises unless one adds the command-line option <code>--examples\_as\_exercises</code>. That is, without this option, any heading and starting with <code>Example:</code> makes DocOnce treat the forthcoming text as ordinary text without any interpretation of exercise-style instructions. With the command-line option <code>--examples\_as\_exercises</code>, one can use the <code>!bsubex</code> and <code>!bsol</code> commands to indicate a subproblem and a solution. In this way, the typesetting of the example looks like an exercise equipped with a solution.

## 4.3 List of Exercises, Problems, and Projects

DocOnce also supports listing all exercises, problems, and projects with corresponding page numbers. By default, no such listing is enabled. When running doconce format pdflatex (or latex) there is a command-line option --list\_of\_exercises that can be set to

- toc: include exercises, problems, and projects as part of the table of contents
- loe: make a separate list of exercises, problems, and projects, which appears after the table of contents

There is a special LaTeX environment for the exercises that one can use to further tailor the appearance of exercises (given that one edits the .tex file, preferably by a script after each doconce format command).

## 4.4 Numbering of Extra Equations in Solutions

A potential problem arises if you produce two versions of your document, one with solutions and one without solutions (--without\_solutions), and there are numbered equations in the solutions. Equations in the text of the document after these exercises sections might then be numbered differently. There are two ways out of this problem.

**Book.** In a book with chapters, collect all exercises at the end in a separate section "Exercises". Equations are numbered chapter-wise, and equations in solutions will not influence the numbering of equations before this exercise section. However, if some of the exercises contain numbered equations in the exercise text, numbered equations in solutions to previous exercises will influence the numbering of equations. Avoid numbered equations in exercise text.

**Use the tag command.** Equations can be given explicit numbers, completely governed by the writer. The following equation is given the number 11.5.3 and a label myeq:

```
!bt
\[ 1 + 1 = 2 \tag{11.5.3}
label{myeq}
```

Equations in solutions can then be given their own numbers (here, 11.5 could be chapter 11, section 5). One can use a Mako variable to automatically assign appropriate numbers in the tag command.

### 4.5 Extracting All Exercises in a Separate Document

The command

Terminal> doconce extract\_exercises tmp\_mako\_\_mydoc.do.txt --filter=key1;key2

extracts all exercises in mydoc.do.txt with keywords key1 or key2 in a separate document mydoc\_exer.do.txt. For example, this feature can be used to extract all exercises suitable for being published as IPython/Jupyter notebooks (and perhaps automatically graded by "'nbgrader'" "https://github.com/jupyter/nbgrader"). Just attach the keyword ipynb to all exercises suitable for the IPython/Jupyter notebook and run the command with -filter=ipynb. Without -filter=, the extract\_exercises utility extracts all exercises such that one can publish this document separately, with or without solutions and/or short answers. By "exercise" we here mean all exercises, problems, and projects.

**Note:** Instead of having all filtered exercises in one document, yoy may (especially for notebooks) want stand-alone documents for each exercise, see the next section.

### 4.6 Extracting All Exercises as Stand-Alone Documents

It is sometimes convenient to publish exercises from a larger document as *individual documents*. With the <code>--exercises\_in\_zip</code> option, DocOnce will generate a zip file <code>mydoc\_exercises.zip</code> (for <code>mydoc.do.txt</code>) with each exercise (problem, project, or example) in a separate <code>.do.txt</code> file. The zip archive also contains a script <code>make.py</code> for translating the <code>.do.txt</code> files to various formats. In university courses it may be attractive to give the students <code>.tex</code> with the exercise text such that the students can fill in the answers and extend the text to a report. Or one may distribute the exercises as <code>IPython/Jupyter</code> Notebook files and let the students fill in answers in the notebooks. This approach can be combined with "'nbgrader'" "https://github.com/jupyter/nbgrader" for automatic grading.

The zip archive also contains a file index.do.txt with a list of all the exercise files that can be published on the Internet and used for download of the exercises. The index.do.txt file contains a variable FILE\_EXTENSIONS for the type of formats the exercises are available in. The user must edit make.py accordingly so the right set of formats are compiled as desired.

**Note:** Unzipping the archive packs out the files in a subdirectory standalone\_exercises. For figure and movie references to work one needs the --figure\_prefix=../ and --movie\_prefix=../ options. If the exercise files are distributed to students, make sure figure files are also available (check the compiled exercises).

#### References in stand-alone exercises may not work!

Exercises with references to sections in the running text of the original document cause trouble when the exercises are compiled as stand-alone documents. For LATEX this may work if the original document is compiled in the parent directory of standalone\_exercises and the corresponding .aux file is available (the exercise will in such cases make use of the # Externaldocuments: command in the file and use the xr package for cross-referencing between documents). All other formats will face problems with references to the original parent document. When missing references are encountered, a comment about the issue is inserted in the exercise file.

Naming of Exercise Files. The option --exercises\_in\_zip\_filename=X can be used to determine the name of the exercise files. With X=logical, the logical name specified by the file= command in the exercise is used. With X=number, the filename contains the exercise number, either an absolute number (integer) like 132 or a chapter.local\_number like 5.2 or B.4 (in case of an appendix), depending on the option --exercise\_numbering=X, with X=absolute or X=chapter, respectively.

## 4.7 Example on an Exercise

The next section show the typesetting of the following exercise. For output in HTML with various Bootstrap styles, hints and answers appear as unfolded sections - one must click to open the text.

```
==== Exercise: Compute integrals =====
label{doconce:manual:exercise:ex}
file=integrals.py
keywords=integrals
Use the most appropriate tools to answer the various subexercises.
!bsubex
What is 1+1?
Your brain is a perfectly appropriate tool for this task.
!ehint
!esubex
!bans
2
!eans
What is the integral of e^{-ax}\sin(wx)?
!bhint
Assume $a$ and $w$ real.
```

```
!ehint
!bsol
This is an easy task for SymPy:
!bc pyshell
>>> import sympy as sp
>>> x = sp.symbols('x')
>>> a, w = sp.symbols('a w', real=True,positive=True)
>>> F = sp.integrate(sp.exp(-a*x)*sp.sin(w*x), x)
>>> F
-a*sin(w*x)/(a**2*exp(a*x) + w**2*exp(a*x)) -
w*cos(w*x)/(a**2*exp(a*x) + w**2*exp(a*x))
>>> sp.simplify(F)
-(a*sin(w*x) + w*cos(w*x))*exp(-a*x)/(a**2 + w**2)
!ec
That is, $-\frac{e^{- a x}}{a^{2} + w^{2}}
\left(a \sin{\left (w x \right )}
+ w \cos{\left (w x \right )}\right)$.
!esol
!esubex
Compute \int_{-\infty}^{1} e^{-x^4}dx.
!bsol
Continuing the last session,
!bc pyshell 
>>> F = sp.integrate(sp.exp(-x**4), (x, -sp.oo, 0))
>>> F
gamma(1/4)/4
>>> F.evalf()
0.906402477055477
!ec
!esol
!esubex
!bsubex
!bquiz
Q: What is correct about the integral $\int e^{-t^2}dt$?
Cw: The integral is the error function.
E: Almost correct, but the error function has a slightly different
definition:
\[ \hbox{erf}(x) = \frac{2}{\sqrt{2}}\right] e^{-t^2}dt.\]
!et
Cw: It cannot be computed.
E: That would be correct if computed means ''calculated as
a closed-form formula by hand'', but the integral $\int_a^b e^{-t^2}dt$? can be easily computed numerical
methods.
Cr: It equals
\[\frac{\Gamma{\left(\frac{1}{4} \right)}
\gamma\left(\frac{1}{4}, x^{4}\right)}{16
\Gamma{\left(\frac{5}{4} \right)}},\]
!et
where $\Gamma(x)$ is the (upper) incomplete gamma function
```

```
and \gamma(x)\ is the lower incomplete gamma function (see "Wikipedia":
"http://en.wikipedia.org/wiki/Incomplete_gamma_function"
for definition).
E: This is correct, as proved by SymPy:
!bc pyshell
>>> F = sp.integrate(sp.exp(-x**4), x)
>>> F
gamma(1/4)*lowergamma(1/4, x**4)/(16*gamma(5/4))
Cw: It equals the cumulative normal density function.
E: The cumulative normal density function, with mean \infty \ and standard deviation \simeq \ is defined as
\label{eq:linear_continuity} $$ \prod_{-\inf y^x \frac{1}{\sqrt{2\pi}}\simeq e^{-\int (t-\mu)^2}{2\sigma}}dt. $$
!et
!equiz
!esubex
!bremarks
This exercise demonstrates subexercise, hint, solution, short answer,
multiple-choice question (quiz), and final remark - combined with
mathematics and computer code.
!eremarks
```

## **Exercise 1: Compute integrals**

Use the most appropriate tools to answer the various subexercises.

a) What is 1+1?

**Hint.** Your brain is a perfectly appropriate tool for this task.

#### Answer. 2

**b)** What is the integral of  $e^{-ax}\sin(wx)$ ?

**Hint.** Assume a and w real.

**Solution.** This is an easy task for SymPy:

```
>> import sympy as sp
>> x = sp.symbols('x')
>> a, w = sp.symbols('a w', real=True, positive=True)
>> F = sp.integrate(sp.exp(-a*x)*sp.sin(w*x), x)
>> F
-a*sin(w*x)/(a**2*exp(a*x) + w**2*exp(a*x)) -
w*cos(w*x)/(a**2*exp(a*x) + w**2*exp(a*x))
>> sp.simplify(F)
-(a*sin(w*x) + w*cos(w*x))*exp(-a*x)/(a**2 + w**2)
```

That is,  $-\frac{e^{-ax}}{a^2+w^2} (a\sin(wx) + w\cos(wx)).$ 

c) Compute  $\int_{-\infty}^{1} e^{-x^4} dx$ .

Solution. Continuing the last session,

```
>> F = sp.integrate(sp.exp(-x**4), (x, -sp.oo, 0))
>> F
gamma(1/4)/4
>> F.evalf()
0.906402477055477
```

d)

**Question:** What is correct about the integral  $\int e^{-t^2} dt$ ?

- A. The integral is the error function.
- B. It cannot be computed.
- C. It equals

$$\frac{\Gamma\left(\frac{1}{4}\right)\gamma\left(\frac{1}{4},x^4\right)}{16\Gamma\left(\frac{5}{4}\right)},$$

where  $\Gamma(x)$  is the (upper) incomplete gamma function and  $\gamma(x)$  is the lower incomplete gamma function (see Wikipedia for definition).

**D**. It equals the cumulative normal density function.

Answer: C. Solution:

**A**: Wrong. Almost correct, but the error function has a slightly different definition:

$$\operatorname{erf}(x) = \frac{2}{\sqrt{2}} \int_0^x e^{-t^2} dt.$$

**B**: Wrong. That would be correct if computed means "calculated as a closed-form formula by hand", but the integral  $\int_a^b e^{-t^2} dt$ ? can be easily computed numerical methods.

C: Right. This is correct, as proved by SymPy:

```
>> F = sp.integrate(sp.exp(-x**4), x)
>> F
gamma(1/4)*lowergamma(1/4, x**4)/(16*gamma(5/4))
```

**D**: Wrong. The cumulative normal density function, with mean  $\mu$  and standard deviation  $\sigma$ , is defined as

$$\Phi(x) = \int_{-\infty}^{x} \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(t-\mu)^2}{2\sigma}} dt.$$

Filename: integrals.py.

**Remarks.** This exercise demonstrates subexercise, hint, solution, short answer, multiple-choice question (quiz), and final remark - combined with mathematics and computer code.

## 5 Other Environments

## 5.1 Blocks of Verbatim Computer Code

Blocks of computer code, to be typeset verbatim, must appear inside a "begin code" !bc keyword and an "end code" !ec keyword. Both keywords must be on a single line and *start at the beginning of the line*. Before such a code block there must be a plain sentence (at least if successful transformation to reST and ASCII-type formats is desired). For example, a code block cannot come directly after a section/paragraph heading or a table.

Here is a plain code block:

```
!bc
% Could be a comment line in some file
% And some data
1.003 1.025
2.204 1.730
3.001 1.198
!ec
```

### which gets rendered as

```
% Could be a comment line in some file
% And some data
1.003 1.025
2.204 1.730
3.001 1.198
```

**Typesetting Styles.** There may be an argument after the !bc tag to specify a certain environment (for ptex2tex, doconce ptex2tex, or Sphinx) for typesetting the verbatim code. For instance, !bc dat corresponds to the data file environment and !bc cod is typically used for a code snippet. There are some predefined environments explained below. If there is no argument specifying the environment, one assumes some plain verbatim typesetting (for ptex2tex this means the ccq environment, which is defined in the config file .ptex2tex.cfg, while for Sphinx it defaults to the python environment).

By default, pro is used for complete programs in Python, cod is for a code snippet in Python, while Xcod and Xpro imply computer language specific type-setting where X can be f for Fortran, c for C, cpp for C++, sh for Unix shells, pl for Perl, m for Matlab, cy for Cython, r for Ruby, js for JavaScript, latex for Latex for Latex, html for HTML, and py for Python. The argument sys means by default console for Sphinx and CodeTerminal (ptex2tex environent) for Latex. Other specifications are dat for a data file or print out, pyshell for plain interactive Python shell sessions, and ipy for interactive IPython sessions (the latter does not introduce any environment in sphinx output, as interactive sessions are

automatically recognized and handled in that format). (All these definitions of the arguments after !bc can be redefined in the .ptex2tex.cfg configuration file for ptex2tex and in the sphinx code-blocks comments for Sphinx, see below.)

**Executable and Non-Executable Code.** The ipynb and matlabnb formats create notebooks where computer code can be executed. Sometimes one wants to show code that is *not* to be executed, but just shown as a text block. Any code environment with a postfix -t indicates that the code is not to be executed, only displayed. For example, !bc pycod-t is a Python snippet not intended for execution. All other formats than the notebook formats ignore the -t postfix.

Customizing Code Environments Types for Sphinx. The argument after <code>!bc</code> can in case of Sphinx output be mapped onto any valid Pygments language for typesetting of the verbatim block by Pygments, if you do not want to rely on the defaults. This mapping takes place in an optional comment to be inserted in the DocOnce source file. Here is an example on such a comment line:

```
# sphinx code-blocks: pycod=python cod=fortran cppcod=c++ sys=console
```

Three arguments are defined: !bc pycod maps on to the Pygments style python for Python code, !bc cod maps on to the Pygments style fortran for Fortran code, !bc cppcod maps on to the Pygments style c++ for C++ code, and !bc sys maps on to the Pygments console style for terminal sessions. The same arguments would be defined in .ptex2tex.cfg or on the command line for doconce ptex2tex for how to typeset the blocks in LaTeX using various verbatim styles (Pygments can also be used in a LaTeX context).

**Examples.** Here is a verbatim code block with Python code (pycod style):

```
!bc pycod
def f(x, y):
    return x + y

# Main program
from math import pi
print 'Testing f:', f(pi, 0)
!ec
```

The typeset result of this block becomes

```
def f(x, y):
    return x + y

# Main program
from math import pi
print 'Testing f:', f(pi, 0)
```

#### Tip.

The enclosing !ec tag of verbatim computer code blocks must be followed by a newline. A common error in list environments is to forget to indent the plain text surrounding the code blocks. In general, we recommend to use paragraph headings instead of list items in combination with code blocks (it usually looks better, and some common errors are naturally avoided).

And here is a C++ code snippet (cppcod style):

```
!bc cppcod
void myfunc(double* x, const double& myarr) {
    for (int i = 1; i < myarr.size(); i++) {
        myarr[i] = myarr[i] - x[i]*myarr[i-1]
    }
}!ec</pre>
```

with the rendered result

```
void myfunc(double* x, const double& myarr) {
   for (int i = 1; i < myarr.size(); i++) {
      myarr[i] = myarr[i] - x[i]*myarr[i-1]
   }
}</pre>
```

**Copying Code from Source Files.** Computer code can be copied directly from a file, if desired. The syntax is then

```
Q@QCODE myfile.f fromto: subroutine\s+test@^C\s{5}END1
```

The first line implies that all lines in the file myfile.f are copied into a verbatim block, typset in a !bc Xpro environment, where X is the extension of the filename, here f (i.e., the environment becomes !bc fpro and will typically lead to some Fortran-style formatting). The second line has a fromto: directive, which implies copying code between two lines in the code, typset within a ¡bc Xcod' environment (again, X is the filename extension, implying the type of file). Note that the pro and cod arguments are only used for LaTeX and Sphinx output, all other formats will have the code typeset within a plain !bc environment.) Two regular expressions, separated by the @ sign, define the "from" and "to" lines. The "from" line is included in the verbatim block, while the "to" line is not. In the example above, we copy code from the line matching subroutine test (with as many blanks as desired between the two words) and the line matching C END1 (C followed by 5 blanks and then the text END1). The final line with the "to" text is not included in the verbatim block.

One can also specify the code environment explictly rather than relying on the file extension:

```
@@@CODE somefile.py envir=X fromto: def myfunc@def yourfunc
```

This is the same as writing <code>!bc</code> X and copying parts of the <code>somefile.py</code> text into the DocOnce source file, followed by <code>!ec.</code> For example, if the lines between the <code>myfunc</code> and <code>yourfunc</code> functions actually work as a complete Python program, one could specify <code>envir=pypro</code> to indicate that it is a complete program that can be run as is. By default, copying a part of a <code>.py</code> file will lead to <code>!bc</code> <code>pycod</code>, which indicates a code snippet that normally needs additional code to be run.

Using envir=None results in a pure include of the file, without any surrounding code environment (i.e., no !bc or !ec directives around the contents of the file). Section 10.3 shows an example.

Let us demonstrate the result of copying a whole file, as specified in the first line above:

```
c    a comment
    subroutine test()
    integer i
    real*8 r
    r = 0
    do i = 1, i
        r = r + i
    end do
    return
c    END1

program testme
    call test()
    return
```

Let us then copy just a piece in the middle as indicated by the fromto: directive above:

```
subroutine test()
integer i
  real*8 r
  r = 0
  do i = 1, i
      r = r + i
  end do
  return
```

The fromto and from-to directives. Note that the "to" line is never copied into the DocOnce file, but the "from" line is. Sometimes it is convenient to also neglect the "from" line, a feature that is allowed by replacing fromto: by from-to ("from with minus"). This allows for copying very similar code segments throughout a file, while still distinguishing between them. Copying the second set of parameters from the text

```
# --- Start Example 1 ---
c = -1
A = 2
p0 = 4
```

```
simulate_and_plot(c, A, p0)
# --- End Example 1 ---
# --- Start Example 2 ---
c = -1
A = 1
p0 = 0
simulate_and_plot(c, A, p0)
# --- End Example 2 ---
is easy with
from-to: Start Example 2@End Example 2
```

With only fromto: this would be impossible.

Remark for those familiar with ptex2tex: The from-to syntax is slightly different from that used in ptex2tex. When transforming DocOnce to LTEX, one first transforms the document to a .p.tex file to be treated by ptex2tex or doconce ptex2tex. However, note that the @@@CODE line is always interpreted by DocOnce first.

Remark for those familiar with the listings package in LaTeX: the listing package can copy code from files, but snippets must be specified through exact line numbers. The @@@CODE directive above works with regular expressions which are much less sensitive to edits of the source code file than the line numbers. Moreover, copy of code from file works in Dococe across formats (HTML, Sphinx, Markdown, etc.).

The --code\_prefix=text option adds a path text to the filename specified in the @@@CODE command. For example

```
@@@CODE src/myfile.py
and --code_prefix=http://some.place.net, the file
http://some.place.net/src/myfile.py
```

will be included. If source files have a header with author, email, etc., one can remove this header by the option '--code\_skip\_until=# ---'. The lines up to and including (the first) # --- will then be excluded.

# 5.2 LATEX Blocks of Mathematical Text

Blocks of mathematical text are like computer code blocks, but the opening tag is !bt (begin TeX) and the closing tag is !et. It is important that !bt and !et appear on the beginning of the line and followed by a newline.

```
!bt
\begin{align}
{\partial u\over\partial t} &= \nabla^2 u + f, label{myeq1}\\
{\partial v\over\partial t} &= \nabla\cdot(q(u)\nabla v) + g. label{myeq2}\end{align}
!et
```

**Support of LATEX Math in Various Output Formats.** The support of LATEX mathematics varies among the formats:

- Output in LaTeX (latex and pdflatex formats) has full support of all LATEX mathematics. of course.
- The html format supports single equations and multiple equations via the align environment, also with labels.
- Markdown (pandoc format) allows single equations and inline mathematics, but does not allow references to equations (the generated DocOnce code simulates such references, however).
- MediaWiki (mwiki format) does not enable labels in equations and hence equations cannot be referred to.

### Important!

The main conclusion is that for output beyond Latex and pdflatex formats), stick to simple \[ and \] or equation and align or align\* environments, and avoid referring to equations in MediaWikis.

Going from DocOnce to MS Word is most easily done by outputting in the latex format and then using the Pandoc or latex2rtf programs to translate from Latex to MS Word. Note that only a subset of Latex will be translated correctly, and mathematics is notoriously difficult and unpredicatble.

**ePub.** Conversion to ePub format can go via HTML and the Calibre tools. However, simple PDF and HTML with mathematics has not been well converted to ePub by Calibre (PDF looks strange, MathJax is not used to render formulas in HTML). Pandoc is another program that can generate ePub (not tested). The ePub3 format supports mathematics via MathML. Some dicussions of this topic appear in http://tex.stackexchange.com/questions/1551/use-latex-to-produce-epub. The LaTeXML program can convert LATeX to XML and XHTML and can be a good starting point for further conversion to ePub, but the plain latexml fails miserably on LATeX documents generated from DocOnce (the present manual to be precise).

What has been successfully used to convert DocOnce documents with mathematics and code to ePub is the <code>ebookmaker.py</code> script (use this fork by the author for a version of this script that actually works). HTML, in particular with Bootstrap styles, translates well to ePub by this script. The script requires a JSON file describing the content of the book. A typical file for a DocOnce document <code>mydoc.do.txt</code> that is translated to HTML and split into a series of files <code>.\_mydoc\*.html</code> goes as follows:

```
"filename" : "mydoc",
     "title": "Title of the document",
"authors": [
           {
                "name" : "Hans Petter Langtangen",
                "sort" : "Langtangen, Hans Petter"
          }
     "rights" : "Public Domain",
     "language" : "en",
"publisher": "hpl"
     "subjects" : [ "Science" ],
     "contributors" : [
                "name" : "Hans Petter Langtangen",
                "role" : "author"
    ],
"identifier" : {
    "scheme" : "URL",
    "value" : "http://somewhere.net"
                "type" : "text",
                "source" : "._mydoc*.html"
          }
     "toc" : {
          "depth" : 2,
"parse" : [ "text" ],
"generate" : {
    "title" : "Index"
     }
}
```

Just edit this file, save it as mydoc.json and run epubmaker.py mydoc.json to produce mydoc.epub.

Apple iBook Format. A converter to iBooks would be nice. In theory, ePub documents can be imported and converted to iBooks in the iBooks Author application, but ePub files created by <code>ebookmaker.py</code> do not translate well. The <code>.iba</code> files of iBooks documents can be unzipped and the XML code for the book is available in <code>index.xml</code>. However, the XML is undocumented and must be manipulated and filled with the contents of a DocOnce document, e.g., by first translating DocOnce to HTML, and then using BeautifulSoup to get an XHTML version of the HTML that can act as a starting point for filling the XML file for an iBook. See also other "ideas" "http://christian-fries.de/blog/files/2012-10-iBooks-Author-LaTeX.html".

**Dealing with Mathematics in Formats without LATEX Math Support.** If the document targets formats with and without support of LATEX mathematics, one can use the preprocessor to typeset the mathematics in two versions. After

#if FORMAT in ("latex", "pdflatex", "html", "sphinx", "mwiki", "pandoc") one places LATEX mathematics, and after #else one can write inline mathematics in a way that looks nice in plain text and wiki formats without support for mathematical typesetting. Such branching can be used with make if-else statements alternatively:

**Mathematics for PowerPoint/OpenOffice.** If you have LATEX mathematics written in DocOnce, it is fairly easy to generate PNG images of all mathematical formulas and equations for use with PowerPoint or OpenOffice presentations.

- 1. Make a Sphinx version of the DocOnce file.
- 2. Go to the Sphinx directory and load the conf.py file into a browser.
- 3. Search for "math" and comment out the 'sphinx.ext.mathjax' (enabled by default) and 'matplotlib.sphinxext.mathmpl' (disabled by default) lines, and uncomment the 'sphinx.ext.pngmath' package. This is the package that generates small PNG pictures of the mathematics.
- 4. Uncomment the line with pngmath\_dvipng\_args = and set the PNG resolution to -D 200 when the purpose is to generate mathematics pictures for slides.
- 5. Run make html.
- 6. Look at the HTML source file in the \_build/html directory: all mathematics are in img tags with src= pointing to a PNG file and alt= pointing to the LATEX source for the formula in question. This makes it very easy to find the PNG file that corresponding to a particular mathematical expression.

### 5.3 Macros (Newcommands)

DocOnce supports a type of macros via a LaTeX-style *newcommand* construction, but only inside mathematical expressions (inline LaTeX math or LaTeX math blocks). Newcommands are not allowed in the running text. Here is an example:

```
\newcommand{\beqa}{\begin{eqnarray}}
\newcommand{\eeqa}{\end{eqnarray}}
\newcommand{\ep}{\thinspace . }
\newcommand{\uvec}{\vec u}
\newcommand{\Q}{\pmb{Q}}
```

#### Notice.

If you desire a newcommand for the running text, using a Mako function (written in plain Python) is much more flexible. See Section 10.

The newcommands must be defined by the standard LaTeX command newcommand{name}{definition} in a separate file with name newcommands\*.tex. Use of \def is ignored. Each newcommand definition *must* appear on a single line.

Newcommands in a file with name newcommand\_replace.tex are expanded when DocOnce is translated to other formats, except for LATEX (since LATEX performs the expansion itself). Newcommands in files with names newcommands.tex and newcommands\_keep.tex are kept unaltered when DocOnce text is translated to other formats, except for the Sphinx format. (Since Sphinx understands LATEX math, but not newcommands if the Sphinx output is HTML, it makes most sense to expand all newcommands.) Normally, a user will put all newcommands that appear in math blocks surrounded by !bt and !et in newcommands\_keep.tex to keep them unchanged, at least if they contribute to make the raw LATEX math text easier to read in the formats that cannot render LATEX.

### 5.4 Writing Guidelines (Especially for LATEX Users!)

LATEX writers often have their own writing habits with use of their own favorite LATEX packages. DocOnce is a much simpler format and corresponds to writing in quite plain LATEX. Any LATEX syntax is accepted when DocOnce translates the text to LATEX, but if output in the sphinx, pandoc, mwiki, html, or ipynb formats is also important, one should follow the rules below.

- AMS LATEX mathematics is supported, also for the html, sphinx, and ipynb formats.
- Only five equation environments can be used: \[ ... \], equation\*, equation, align\*, and align. (DocOnce performs extensions to sphinx, ipynb, and other formats such that labels in align environments work well.) This may feel restrictive to LATEX writers who are used to split, aligned, alignat, and other environments (rewrite to align and use a number for each equation, or use \nonumber\\ to end intermediate calculations on multiple lines and use a label in the last, final result).

- Do not use comments inside equations.
- Newcommands in mathematical formulas are allowed, but not in the running text. Newcommands must be defined in files with names newcommands\*.tex.
   Use \newcommands and not \def. Each newcommand must be defined on a single line. Use Mako functions if you need macros in the running text.
- Use labels and refer to them for sections, figures, movies, and equations only. MediaWiki (mwiki) does not support references to equations.
- Spaces are not allowed in labels.
- Never use \pageref as pages are not a concept in web documents (there
  is only a ref command in DocOnce and it refers to labels).
- Only figures and movies are floating elements in DocOnce, all other elements (code, tables, algorithms) must appear *inline* without numbers or labels for reference<sup>3</sup> (refer to inline elements by a section label). The reason is that floating elements are in general not used in web documents, but we made an exception with figures and movies.
- Keep figure captions shorts as they are used as references in the Sphinx format. Avoid inline mathematics since Sphinx will strip it away in the figure reference. (Many writing styles encourage rich captions that explains everything about the figure, but this will work well only in the HTML and LATEX formats.)
- You cannot use subfigure to combine several image files in one figure, but you can combine the files to one file using the doconce combine\_images tool. Refer to individual image files in the caption or text by (e.g.) "left" and "right", or "upper left", "lower right", etc.
- Footnotes can be used as usual in LaTeX, but some HTML formats are not able to display mathematics or inline verbatim or other formatted code (emphasis, boldface, color) in footnotes have that in mind.
- Use plain cite for references (e.g., \citeauthor has no counterpart in DocOnce). The bibliography must be prepared in the Publish format, but import from (clean) BIBTEX is possible.
- Use idx for index entries, but put the definitions between paragraphs, not inside them (required by Sphinx).
- Use the bm package and the \bm command for boldface in mathematics.

<sup>&</sup>lt;sup>3</sup>There is an exception: by using *user-defined environments* within !bu-name and !eu-name directives, it is possible to label any type of text and refer to it. For example, one can have environments for examples, tables, code snippets, theorems, lemmas, etc. One can also use Mako functions to implement environments.

- Make sure all ordinary text starts in column 1 on each line. Equations can be indented. The \begin{} and \end{} directives should start in column 1.
- If you depend on various LaTeX environments for your writings, you have to give up these, or implement *user-defined environments* in DocOnce. For instance, examples are normally typeset as subsections in DocOnce. Learn about the exercise support in DocOnce to typeset exercises, problems, and projects.
- Learn about the preprocessors Preprocess and Mako these are smart tools for, e.g., commenting out/in large portions of text and creating macros.
- Use *generalized referenes* with for referring to companion documents that may later be put together in a book.
- Follow recommendations for DocOnce books if you plan to write a book.

#### Use the preprocessor to tailor output.

If you really need special LATEX constructs in the LATEX output from DocOnce, you may use use preprocessor if-tests on the format (typically #if FORMAT in ("latex", "pdflatex")) to include such special LATEX code. With an else clause you can easily create corresponding constructions for other formats. This way of using Preprocess or Mako allows advanced LATEX features, or HTML features for the HTML formats, and thereby fine tuning of the resulting document. More tuning can be done by automatic editing of the output file (e.g., .tex or .html) produced by DocOnce using your own scripts or the doconce replace and doconce subst commands.

#### Autotranslation of LATEX to DocOnce?

The tool doconce latex2doconce may help you translating LaTeX files to DocOnce syntax. However, if you use computer code in floating list environments, special packages for typesetting algorithms, example environments, subfigure in figures, or a lot of newcommands in the running text, there will be need for a lot of manual edits and adjustments.

For examples, figure environments can be translated by doconce latex2doconce only if the label is inside the caption and the figure is typeset like

```
\begin{figure}
\centering
\includegraphics[width=0.55\linewidth]{figs/myfig.pdf}
\caption{This is a figure. \labe{myfig}}
```

```
\end{figure}
```

If the LATEX is consistent with respect to placement of the label, a simple script can autoedit the label inside the caption, but many LATEX writers put the label at different places in different figures, and then it becomes more difficult to autoedit figures and translate them to the DocOnce FIGURE: syntax.

Tables are hard to interpret and translate, because the headings and caption can be typeset in many different ways. The type of table that is recognized looks like

```
\begin{table}
\caption{Here goes the caption.}
\begin{tabular}{1r}
\hline
\multicolumn{1}{c}{$v_0$} & \multicolumn{1}{c}{$f_R(v_0)$}\\
hline
1.2 & 4.2\\
1.1 & 4.0\\
0.9 & 3.7
\hline
\end{tabular}
\end{tabular}
\end{tabula}
```

Recall that table captions do not make sense in DocOnce since tables must be inlined and explained in the surrounding text.

Footnotes are also problematic for doconce latex2doconce since Doconce footnotes must have the explanation outside the paragraph where the footnote is used. This calls for manual work. The translator from LaTeX to Doconce will insert \_PROBLEM\_ and mark footnotes. One solution is to avoid footnotes in the LaTeX document if fully automatic translation is desired.

# 5.5 Typesetting of Algorithms

DocOnce has no support for typesetting of algorithms, while LATEX has quite sophisticated support. LATEX writes need some strategy with dealing with algorithms in DocOnce: they should be sophisticated when the output is in LATEX and they should be readable when the output is in other formats that have no native support for algorithms.

The simplest solution is to use the preprocessor (Preprocess or Mako) to allow different solutions for different formats. There are basically three typesetting styles available: LaTeX algorithm environments, pseudo code in a verbatim block, and a nested list. A preprocessor variable, say ALG can be used to select the typesetting. With Mako we can write

```
% if ALG == 'latex':
# Write native LaTeX code for the algorithm
% elif ALG == 'code':
```

```
# Write pseudo code in (e.g.) a python-like style
!bc pycode
if feature in element:
...
!ec
% elif ALG == 'list':
# Use lists to express the algorithm
    o if this element has the feature:
        * ...
% endif
```

#### 5.6 Admonitions

DocOnce offers strong support for admonition environments, such as warning boxes, notification boxes, question boxes, and summary boxes. The boxes normally have an icon, a heading, and may also have a background color. A special box, the block, has never any icon and can be used when an icon would be disturbing or misleading. The variety of admonitions and their many typesetting styles are available through a demo.

**Examples on Admonition Types.** The following admonition environments are available: block, warning, notice, question, and summary. The box is defined by begin and end tags such as !bnotice and !enotice. The title of the box is fully customizable.

Here are a few examples:

```
!bwarning
Here is a warning!
!ewarning
This is a notice box with default title.
!enotice
!bnotice Hint
A *Hint* or *Tip* box can use the 'notice' box.
!enotice
!bquestion
How many admonition types are there in DocOnce?
!equestion
!bblock This is a block.
A block has never any icon. A block has never any icon,
but may feature a title. It is often used in slides.
!eblock
!bnotice Going deeper
This is text meant to provide more details. The box has the
layout of the notice box, but a custom title, here *Going deeper*.
!enotice
Finally some summary:
!bsummarv
The main message is to utilize the admonition styles for
```

marking different parts of the text  $!\!$  esummary

The above DocOnce code is in the present format rendered as

### Warning.

Here is a warning!

### Notice.

This is a notice box with default title.

#### Hint.

A Hint or Tip box can, e.g., use the notice box.

#### Question.

How many admonition types are there in DocOnce?

#### This is a block.

A block has never any icon. A block has never any icon, but may feature a title. It is often used in slides.

## Going deeper.

This is text meant to provide more details. The box has the layout of the notice box, but a custom title, here *Going deeper*.

Finally some summary:

### Summary.

The main message is to utilize the admonition styles for marking different parts of the text

The layout of admonitions depend on the format. In the rst and sphinx formats one applies the native admonitions, but in sphinx the automake\_sphinx.py script manipulates the HTML file to set a gray background for all admonitions. In html, latex and pdflatex there is quite some functionality to control the layout of admonitions.

**Layout of admonitions in HTML.** The command-line argument --html\_admon sets the admonition style for the html format (see demo):

- --html\_admon=gray for icons with gray background and small font,
- --html\_admon=yellow and --html\_admon=apricot are similar, but the icons and colors are different,
- --html\_admon=colors has quite bright colors as backgrounds for the different admonitions.
- --html\_admon=lyx gives a white background and small icons,
- --html\_admon=bootstrap\_alert gives the common colored admonition boxes associated with the Bootstrap HTML styles (only effective if --html\_style=boots\*),
- --html\_admon=bootstrap\_panel applies the panel construction in Bootstrap to make admonition boxes with (normally) white background but a colored background for the title (only effective if --html style=boots\*),
- --html\_admon=paragraph results in a simple paragraph with the admon title as heading.

The options --html\_admon\_bg\_color=... and --html\_admon\_bd\_color=... can be used to override the default background and boundary frame colors of the admon styles (respectively). These options have only effect for the apricot, yellow, and gray styles.

Some recommended combinations for admonitions in HTML are

- --html\_style=bloodish, --html\_admon=gray, --pygments\_html\_style=none Or --pygments\_html\_style=default
- --html\_style=blueish2, --html\_admon=yellow, --pygments\_html\_style=none Or --pygments\_html\_style=default
- --html\_style=boots\*, --html\_admon=bootstrap\_alert Or --html\_admon=bootstrap\_panel

**Layout of admonitions in LATEX.** In latex and pdflatex, the type of admonition style is set by the command-line option --latex\_admon=. Several values are available (see demo):

- paragraph is the simplest type of admonition and typeset as plain text with an optional paragraph heading.
- colors1 (inspired by the original NumPy User Guide in LaTeX/PDF) applies different colors for the different admons with an embedded icon.
- colors2 is like colors1 but the text is wrapped around the icon.
- mdfbox is the default and gives rounded white boxes with a potential title and no icon (using the very flexible mdframed packaged in LaTeX).
- graybox2 has square corners, gray background, and is narrower than mdfbox. One special feature of graybox2 is the summary admon, which has a different look with horizontal rules only, and for A4 format, the summary box is half of the text width and wrapped with running text around (if it does not contain verbatim text, in that case the standard graybox2 style is used). This small summary box is effective in proposals to disperse small paragraphs of key points around.
- grayicon has icons and a light gray background.
- yellowicon has icons and a light yellow background.

There is also an option <code>--latex\_admon\_color=...</code> that can be used to override the default color. Values are either saturated colors like <code>gray!10</code> or an RGB tuple <code>0.95,0.91,0.97</code>. The chosen color replaces all default colors for all admon styles except <code>paragraph</code>. For example, an oval gray box is produced by <code>--latex\_admon=mdfbox</code> and <code>'--latex\_admon\_color=gray!10'</code> (note the quotes: they are necessary to avoid a Bash error due to the exclamation mark in the color specification).

The mdfbox admonition styles has boxes with many possibilities for customization by editing the .tex file. For example, linecolor sets the color of the frame border and frametitlebackgroundcolor sets the background color of the title area. A dark blue frame and a light blue background for the title is produced by this automatic edit:

```
doconce replace 'linecolor=black,' 'linecolor=darkblue,'
    mydoc.tex
doconce subst 'frametitlebackgroundcolor=.*?,'
    'frametitlebackgroundcolor=blue!5 mydoc.tex
```

Admonition titles without a period, exclamation mark, or colon at the end will by default get a period at the end. For some LaTeX admonitions (e.g., mdfbox), it may be natural to view the title with a heading without any period. The command-line option --latex\_admon\_title\_no\_period avoids appending a period.

LATEX code environments inside admonitions. Sometimes one sets a special background color in the admonitions, and colored code blocks, which look fine in the running text, may then have inappropriate colors inside admonitions. The option --latex\_admon\_envir\_map=... is used to map an environment (usually for code) to a new style inside admonitions. Specifying a number, say 2, as in --latex\_admon\_envir\_map=2, appends the number to all environments inside admonitions, so !bc pycod becomes effectively !bc pycod2. One can then in doconce ptex2tex (or in the ptex2tex configuration file) specify the typesetting of the pycod2 environment. Otherwise the specification must be a mapping for each envir that should be changed inside the admons:

```
--latex_admon_envir_map=pycod-pycod_yellow,fpro-fpro2
```

i.e., a from-to, from-to type of syntax. In this particular example, the !bc pycod environment becomes !bc pycod\_yellow and !bc fpro becomes !bc fpro2 inside admonitions.

**The Box Environment.** A plain box without any title or colored background, just a rectangular frame, is also available. The syntax goes like

```
!bbox
!bt
\[ \nabla\cdot\bm{u} = 0 \quad\hbox{(mass balance)}\]
!et
!ebox
```

resulting in

```
abla \cdot oldsymbol{u} = 0 (mass balance)
```

Admonitions are usually used to typeset something that should be distinct from the running text: a warning, a remark, a notification, a question, a summary, while a box is often used to highlight a key finding in the running text: an equation, a hypothesis, a theorem, a rule, or a conclusion.

#### 5.7 User-Defined Environments

Let ETEX writers are often fond of their favorite environments and think that formats like DocOnce, Markdown, and HTML are primitive without these favorite environments. DocOnce, however, offers *user-defined* environments with begin and end tags, as typical in Let EX. This section explains how to define such user-defined environments.

**Remark.** Special environments can always be implemented by Mako code as illustrated in Section 10.6, but the DocOnce user-defined environments are easier to use.

For example, suppose you want to typeset examples using a native *example* environment in LATEX, while other formats can simply typeset examples as subsections. You can then introduce your own example environment in DocOnce and write the environment like this:

```
!bu-example Addition label=ex:math:1p1
We have
!bt
\[ 1 + 1 = 2 \]
!et
|!eu-example
```

The convention for this type of examples is to have a title, and the title line may feature label=xxx, where we can use xxx as a label for the example. The example environment above is in the \${FORMAT} output format typeset like this:

#### Example 5.1. Addition.

We have

```
1 + 1 = 2
```

The definition of the example environment must be done in a Python module userdef\_environments, located in the same directory as the DocOnce source code or the parent directory. In this file (userdef\_environments.py), we must provide a dictionary envir2format for translating an environment into the right code for a specific format:

```
envir2format = {
     'intro': {
         'latex': r"""
\usepackage{amsthm}
\theoremstyle{definition}
\newtheorem{example}{Example}[section]
""",},
     'example': {
          'latex': example,
          'do': do_example,
          },
}
```

The intro key contains initializing statements for the LaTeX and HTML formats (the preamble and the head tag, respectively). Here, we need the amsthm package and a definition of the example environment in LaTeX. No initialization is needed for HTML. The other keys are the names of the environments. For each environment, we use a function to format the code for a specific output format. The do key is a default DocOnce formatting, expressed in DocOnce syntax and applied if the output format is not present amont the other keys. The LaTeX output is here defined by the function example:

```
def example(text, titleline, counter, format):
    """LaTeX typesetting of example environment."""
    label, titleline = get_label(titleline)
    s = r"""
```

```
\begin{example}
   if label:
       s += 'label\{\%s\}\n' \% label # no \ (is added by DocOnce)
   s += r"""
\noindent\emph{%s}.
%s
\end{example}
""" % (titleline, text)
def get_label(titleline):
   label = ''
   if 'label=' in titleline:
        pattern = r'label=([^\s]+)'
       m = re.search(pattern, titleline)
            label = m.group(1)
            titleline = re.sub(pattern, '', titleline).strip()
    return label, titleline
```

The arguments are text for the body of the environment, titleline for the title (everything that comes after !bc-example on the line), an integer counter that counts the number of the current environment (1, 2, and so on, which can be used for reference as an alternative to the label), and the format string holding the user's output format. In the present case, we add the label inside the example environment if we have a label in the title, and we typeset the title in the emphasize font. Otherwise, we rely on the standard example (or newtheorem) LATEX environment.

In HTML and other formats, we simply typeset the example as a subsection:

```
def do_example(text, titleline, counter, format):
    """General typesetting of example environment via a
        section."""
    label, titleline = get_label(titleline)
    s = """

==== Example %d: %s =====
""" % (counter, titleline)
    if label:
        s += 'label{%s}\n' % label
    s += '\n%s\n\n' % text
    return s
```

We quickly encounter a problem when referring to a specific example. In LaTeX, we want to write Example~\ref{label}, using the label defined in the example heading. In other formats, this label is a section number, or usually the section (example) heading. Different wording is needed for different formats. This is easiest accomplished by a little Mako function in the top of the DocOnce source:

```
<%
def refex(label, capital=False):
   if FORMAT in ('latex', 'pdflatex'):</pre>
```

```
return 'Example ref{%s}' % label
else:
    s = 'The ' if capital else 'the '
    s += 'example in Section ref{%s}' % label
    return s
%>
```

We can then write something like

```
${refex('ex:test:1p1', capital=True)} demonstrates how to do 1+1.
That is, the calculation 1+1 appears in ${refex('ex:test:1p1')}.
```

Note that we distinguish between capital=True, which means that the example reference opens a sentence, and capital=False, which refers to a reference later in the sentence. In HTML we see the difference:

```
The example in the section
<a href="#ex:test:1p1">Example 1: A test function</a>
demonstrates how to do 1+1.
That is, the calculation 1+1 appears in the example in the section
<a href="#ex:test:1p1">Example 1: A test function</a>.
```

while there is no difference in LaTEX since we refer to Example with capital E anyway:

```
Example~\ref{ex:test:1p1} demonstrates how to do 1+1. That is, the calculation 1+1 appears in Example~\ref{ex:test:1p1}.
```

To summarize, the *example* environment together with the refex Mako function allows you to work with native LaTeX example environments, while there is a neat alternative solution for all other formats.

You may take a look at a complete userdef\_environments.py file to see this example environment and another *highligh* environment where we define blue boxes in LaTEX and HTML and rely on a standard notice admon for all other formats. The highlight environment is written like

```
!bu-highlight Highlight box!
This environment is used to highlight something:
!bt
\[ E = mc^2 \]
!et
!eu-highlight
```

and typeset (in \${FORMAT}) as

#### Highlight box!

This environment is used to highlight something:

$$E = mc^2$$

#### Tip: Test userdef\_environments.py!

Make sure you run the userdef\_environments.py file to check that all syntax is correct:

Terminal> python userdef\_environments.py

A common error is to have the <code>envir2format</code> dictionary defined before the functions it refers to.

A complete example showing how one can create tailored environments for computer code, using --latex\_code\_style, in particular the following one (with a caption),

```
Python code 3.1. process.f: Return a multiplied by c

subroutine process(a, n, c, r)

Return array r = c*a
integer n
real*8 a(n), c, r(n)
integer i
do i = 1,n
r(i) = c*a(i)
end do
return
end
```

appears at the end of the document Demonstration of DocOnce support for  $\protect\operatorname{MTEX}$  code block environments.

# 6 Bibliography (References)

DocOnce applies the software tool Publish to handle the bibliography in a document. With Publish it is easy to import BIBTEX data and maintain a database in a clean, self-explanatory textual format. From the Publish format it is easy to go BIBTEX and reST or straightforward DocOnce typesetting (and from there to HTML, plain text, wiki formats, and so on).

Installing Publish is trivial: either do

```
Terminal> pip install -e \
    hg+https://bitbucket.org/logg/publish#egg=publish#egg=publish
or checkout the code on bitbucket.org:
Terminal> hg clone https://bitbucket.org/logg/publish
Terminal> cd publish
Terminal> sudo python setup.py install
```

# 6.1 Importing your data to the Publish database

Many scientists have their bibliographic data in the BibTex format. Here we assume that you have two files, refs1.bib and refs2.bib. These can be imported to a Publish database, residing in the file papers.pub, by the commands

```
publish import refs1.bib
publish import refs2.bib
```

During import, Publish may ask you for accepting the name of new institutions or journals. Publish already have a database of journals and institutions/departments, but when you add new, you also get a file venues.list (in the current working directory) which will be used for future imports in this directory. Make sure you store publish.pub and venues.list along with your DocOnce document files (they do not need to reside in the same directory, but make sure you add them to your version control system).

#### Importing big BIBTEX databases may imply a lot of work.

If your BIBTEX database does not confirm to the strict BIBTEX syntax required by Publish (entry names must be in lower case, their values must be surrounded by curly braces), you will get error messages. Publish will also check the names of all journals and detect duplicate entries. For databases automatically created by some of the modern web tools for references, the BIBTEX file may need a lot of edits before it can be accepted by Publish. Consider using a script to automate many of the edits.

# 6.2 Requirements to input data

#### Notice.

Note that Publish only accepts BIBTEX files where the keys (author, title, etc.) are in lower case and where the data are enclosed in curly braces. You may need to edit your BIBTEX files to meet this demand.

The utility doconce fix\_bibtex4publish file.bib fixes several known issues with BIBTEX files such that Publish has a better chance of accepting the entries. Run this utility first, then run Publish, respond to any requirements that Publish spits out, remove papers.pub if it exists, and run the import statements again.

Although references are visible as numbers only in the output, it is recommended to have apply a nice, consistent typesetting of your keys. It is suggested to use the following scheme:

```
Langtangen_2003a  # single author
Langtangen_Pedersen_2002  # two authors
Langtangen_et_al_2002  # three or more authors
```

One can add a, b, c, and so forth if several keys feature the same authors and year.

# 6.3 Adding new references to the database

When you get some new BIBT<sub>E</sub>X references you simply put them in a file, say refs3.pub and run the publish import refs3.pub command to update the database. You may also consider editing the papers.pub file directly when adding new references.

# 6.4 Exporting the database

Export of everything in the database to BIBTEX is done by

```
publish export mybibtexfile.bib
```

You can easily export subsets of the database, e.g., only papers associated with a particular author (the Publish manual has details on how this is done). DocOnce will automatically export the database to BIBTEX if the output format is latex or pdflatex.

# 6.5 Referring to publications

We use the command

cite{key}

to refer to a publication with bibliographic key key. Here is an example: [6] discussed propagation of large destructive water waves, [5] gave an overview of numerical methods for solving the Navier-Stokes equations, while the use of Backward Kolmogorov equations for analyzing random vibrations was investigated in [4]. The book chapter [7] contains information on C++ software tools for programming multigrid methods. A real retro reference is [3] about a big FORTRAN package. Multiple references are also possible, e.g., see [6, 7].

A LaTeX-style cite command with additional detailed reference is also possible,

cite[details]{key}

for example as in [5, Section 2] or [5, Equation (4.2)].

In LATEX, the cite command is directly translated to the corresponding LATEX version of the command with a backslash; in reST and Sphinx the citations becomes links, with the citation keys as names; in HTML the citations are numbered from 1, 2, and so forth according to their appearance, and the numbers appear as links; while in other formats the citations are simply the keys inside square brackets and the corresponding references are listed in the order they are cited.

# 6.6 Specifying the Publish database

The specification of the Publish database file in the DocOnce document is done one a line containing BIBFILE: papers.pub (you may give the database file another name and store it in another directory). The references will be inserted at the place where this command appears. Before the command you will often want to have a headline with "References", "Bibliography", or similar. Here is an example:

```
====== References =======
BIBFILE: papers.pub
```

In LATEX and PDFLATEX the papers.pub file is exported to BIBTEX format and included in the document, while in all other formats, suitable text is produced from the database.

# 6.7 LATEX Bibliography Style

The bibliography style is "plain" in LaTEX output. To change this, just edit the .p.tex file. For example,

```
doconce format latex mydoc
doconce replace 'bibliographystyle{plain}' 'bibliographystyle{abbrev}' mydoc.p.tex
```

# 7 Preprocessing and Postprocessing

DocOnce allows preprocessor commands for, e.g., including files, leaving out text, or inserting special text depending on the format. These commands are run prior to translation of the document. After translation, there are doconce split\_\* commands available for splitting HTML and Sphinx documents into smaller pieces (web pages) as a postprocess.

# 7.1 The Preprocess and Mako Preprocessors

Two preprocessors are supported: preprocess (http://code.google.com/p/preprocess) and mako (http://www.makotemplates.org/). The former allows include and if-else statements much like the well-known preprocessor in C and C++ (but it does not allow sophisticated macro substitutions). The latter preprocessor is a very powerful template system. With Mako you can automatically generate various type of text and steer the generation through Python code embedded in the DocOnce document. An arbitrary set of name=value command-line arguments (at the end of the command line) automatically define Mako variables that are substituted in the document.

DocOnce will detect if preprocess or Mako commands are used and run the relevant preprocessor prior to translating the DocOnce source to a specific format. The preprocess and make programs always have the variable FORMAT defined as the desired output format of DocOnce (html, latex, plain, rst, sphinx, epydoc, st). It is then easy to test on the value of FORMAT and take different actions for different formats. Below is an example:

```
First some math:
!bt.
\begin{align}
label{x:eq1}
y &= 5
label{y:eq1}
\end{align}
!et
Let us now reason about this.
# Sphinx cannot refer to labels in align environments
# #if FORMAT in ("latex", "pdflatex", "html")
From (\ref{x:eq})-(\ref{y:eq1}) we get that
# #elif FORMAT == "sphinx"
From
!bt
[x = 3]
!et
and
!bt
\[ y= 5 \]
!et
it follows that
# #else
From the above equations it follows that
# #endif
x+y is 8.
```

A variable DEVICE is also defined. It equals screen by default, but the command-line argument -device=paper can set DEVICE to paper (or another value). Testing on DEVICE inside the document makes it possible to test if the output is on paper media, a sreen, or a particular device.

Other user-defined variables for the preprocessor can be set at the command line as explained in Section 11.

More advanced use of make can include Python code that may automate the writing of parts of the document.

## On the type of a Mako variable from the command line.

You define Mako variables as in this example:

Terminal> doconce format html mydoc LANG=C NO=4 COMMENTS=False

The variable LANG gets the value 'C' as a Python string inside the document. All values are treated as strings, except if the value is True or False or if it is an integer. Therefore, NO becomes the integer 4 and you can test

like % if NO > 4:. The variable COMMENTS gets the boolean value False and % if not COMMENT: is a positive test. With Mako such variables set on the command-line you can easily leave out portions of the document or choose between different versions of the text in a very flexible and fine-tuned way.

# Advanced setting of Mako variables. Mako variables can also be run through eval before being sent to Mako. For example, Terminal> doconce format latex mydoc \ SOMEVAR="eval(['problem', 'data', 'results'])" Now, SOMEVAR will be defined by SOMEVAR = eval("['problem', 'data', 'results']") and result in the list ['problem', 'data', 'results']. In a DocOnce document, we can write % for element in SOMEVAR: \* "'\${element}.pdf'": "http://some.net/pdf/\${element}.pdf" % endfor and produce the following LATEX code: \begin{itemize} \item \href{{http://some.net/pdf/problem.pdf}}{\nolinkurl{problem.pdf}} \href{{http://some.net/pdf/data.pdf}}{\nolinkurl{data.pdf}}} \href{{http://some.net/pdf/results.pdf}}{\nolinkurl{results.pdf}} \end{itemize} Instead of giving the SOMEVAR list on the command line, we can hardcode it inside the document: SOMEVAR = ['problem', 'data', 'results'] The flexibility enabled by Mako variables and statements is one of the major reasons to adopt DocOnce.

# 7.2 Splitting Documents into Smaller Pieces

Long documents are conveniently split into smaller DocOnce files. However, there must be a master document including all the pieces, otherwise references to sections and the index will not work properly. The master document is preferably a file just containing a set of preprocessor include statements of the form #include "file.do.txt". The preprocessor will put together all the pieces so that DocOnce sees a long file with the complete text.

For web documents it is often desired to split long pages into shorter ones. This is done by the DocOnce command !split placed at the beginning of a line. The !split commands works with output in html, rst, sphinx, latex, and pdflatex. The !split command are normally placed before section headings. It is very actively used when writing slides with DocOnce. The doconce format command does not recognize !split instructions: one needs to run doconce split\_\* as a postprocess, where the \* means html, rst, or beamer.

#### **HTML.** Splitting an HTML document is done by

```
Terminal> doconce format html mydoc
Terminal> doconce split_html mydoc
```

The mydoc.html document created by the first command is replaced by a new HTML file, representing the first part of the document, after the second command. The various files that constitute the parts of the document are listed after the split\_html command. The files have names mydoc.html, .\_mydoc000.html (equal to mydoc.html), .\_mydoc001.html, .\_mydoc002.html, and so on. Recall that all the parts are needed if the HTML document is to be moved to another location (you can always check .mydoc\_html\_file\_collection for a list of all the files that are needed to display this HTML document).

MathJax cannot refer to equations defined in other HTML files, but the doconce split\_html fixes this problem. Note, however, that running doconce split\_html leads to another equation numbering than in the original HTML document. In the latter, we use AMS equation numbering, which means that the standard Latex conventions are followed, while in the splitted document only the subset of equations with labels are given numbers.

The HTML documents have by default very simple navigation buttons for the previous and next document. These buttons are customizable:

```
Terminal> doconce split_html mydoc.html --nav_buttons=X
```

where X can be text (pure text "Previous" and "Next", no buttons), gray1, gray2, bigblue, blue, or green as shown here, respectively (from left to right):



However, if --html\_theme= is set any theme starting with bootstrap or bootswatch, the navigation buttons are ignored, and Bootstrap-style buttons are used.

**reStructuredText and Sphinx.** Here is a typical split of a large Sphinx document mydoc.rst into smaller pieces:

The doconce format sphinx mydoc command is needed to produce mydoc.rst, which is the starting point for the doconce split\_rst command. The various files that constitute the complete Sphinx document are mydoc.rst, .\_mydoc000.rst, .\_mydoc001.rst, .\_mydoc002.rst, and so on. The automake\_sphinx.py script ensures that the Sphinx document is compiled correctly. If all links to local files are in a \_static directory, the whole Sphinx document exists in a complete version in the compiled directory (usually sphinx-rootdir/\_build/html) and can easily be moved around.

**Split and LaTEX.** LATEX Beamer slides generated from DocOnce source also apply !split to indicate the start of individual slides. However, the split is performed by the doconce slides\_beamer command and does not result in individual files like split rst and split html do.

# 8 Writing Slides

It is a potentially fast procedure to make slides from large amounts of DocOnce text, in particular for condensing running material for lectures or just providing the slide set as an overview or study guide. The slides can either be ordinary, separate slides - or just a document with much briefer text and emphasis on bullet lists, figures, mathematical formulas, admonitions, and little text.

Points to consider (just sketches...):

- Only some pygments style are suited for a particular reveal.js/deck.js theme
- · Only some admon styles are appropriate
- Admon styles are erased in reveal
- Use --keep\_pygments\_html\_bg to avoid big changes in background color for code
- Can use PowerPoint or Google Presenter to design a slide and then save as image (GP directly, PP via Save as Picture or Save As + choosing image type, and then all or present slide only), then import image in doconce. LateX formulas in image are easiest created as PNGs using http://www.codecogs.com/latex/eqneditor.php.

- From doconce to PP or GP: use the latexslides script to convert to PDFs and odp format, convert odp to ppt interactively or with unoconv.
- Sections (7 =) are used to indicate sections in slides (gives a toc in beamer slides), while subsections (5 =) are used for slide headings. Remember !split before each slide (subsection). A comment # Short title: title after a section is interpreted in latex and pdflatex output as a short title for the section.

## 8.1 Overview

**Slide Types.** DocOnce can generate two types of slides: HTML5+CSS3 type of slides to be presented through a web browser, and classical LaTEX Beamer slides. A comprehensive demo shows the range of possibile layouts.

The following specific types of output is supported:

- LATEX:
  - Beamer slides
- HTML5:
  - reveal.js
  - deck.js
  - CSSS
  - dzslides
- Markdown:
  - Remark

**Syntax.** Basically, DocOnce slides are ordinary DocOnce text with !split inserted before each slide. Nevertheless, contents of slide differ considerably from ordinary running text. Some guidelines on the elements within each slide are necessary to produce effective slide sets:

- Use a section heading (7 =) for dividing a presentation into parts. There can be text of figure(s) after the heading to illustrate the part.
- Use a subsection heading as slide heading (5 =).
- Limit the amount of running text (as always).
- Limit the amount of material so it fits within a slide (inspect slides visually to move or delete content just an extra !split and a new heading is enough to make a new slide).

- Use the pop environment to pop up list items or blocks one by one.
- Use the slidecell environment (see below) to create a grid of slide cells (makes it easy to move figures and bullet lists or text around).
- Adjust the size of figures (width parameter for HTML, frac parameter for LATEX Beamer) so they become effective on the slide.

#### 8.2 Slide Elements

**Title page.** Here is a typical title page:

```
TITLE: On Something Interesting
AUTHOR: O. Nordmann at Seg. Fault Ltd. & D. Bug Inc.
AUTHOR: John Doe Email: john.doe@mail.com at Progress Ltd.
AUTHOR: Chan Siu Ming at Progress Ltd & Moon University
DATE: today
FIGURE: [fig/logo, width=300 frac=0.3]
```

**Parts Page.** Parts of the presentation are divided by section headings. Here we also add some keywords in a bullet list on the left and a figure on the right. The !bslidecell XY f command starts the definition of a cell in a grid of cells in the slide. The XY part defines the coordinates of the cell, 00 is upper left, 01 is upper right. The f parameter specifies the fraction of the width occupied by this column of cells (can be left out, which results in columns of equal widths).

```
!split
====== Problem setting and methods =======
# Short title: Problem

!bslidecell 00 0.4

* Scope
* Focus
* Approach
!eslidecell
!bslidecell 01 0.6
FIGURE: [fig/method, width=600 frac=0.7]
!eslidecell
```

The # Short title: ... line can be used to define a short title for slide formats with navigation (where long titles are inappropriate), e.g., Beamer PDF slides.

Standard bullet list page. Bullet lists are typeset as usual in DocOnce:

```
!split
==== Methods =====
* Slow:
```

```
* Pick-and-choose

* Foxtrot

* Fast:

* Quickstep

* MMST

* PQR
```

Some prefer the bullet list or other contents of the slide to appear in a frame or Beamer block (potentially with shadows in some Beamer styles). This design is enabled by putting the contents inside the block environment:

```
!split
===== Methods =====
!bblock Methods are slow or fast:
  * Slow:
    * Pick-and-choose
    * Foxtrot
    * Fast:
    * Quickstep
    * MMST
    * PQR
!eblock
```

The block title is optional.

One can easily pop up one item at a time using !bpop and !epop:

```
!split
===== Methods =====
!bblock Methods are slow or fast:
!bpop
 * Slow:
    * Pick-and-choose
    * Foxtrot
    * Fast:
          * Quickstep
          * MMST
          * PQR
!epop
!eblock
```

**Equations, movies, figures.** Standard DocOnce elements and formatting work in slides too:

```
!split
===== Key formulas =====
!bt
\[ a = b \]
!et

FIGURE: [fig/a_eq_b, width=500 frac=0.4]
MOVIE: [mov/animate_a_eq_b]
```

Here is another example on math and code:

```
!split
==== Example =====
!bblock Problem:
Solve ax+b=0.
!eblock
!bblock Solution:
x=-b/a
!eblock
!bblock Implementation:
!bc pypro
import sys
a = float(sys.argv[1])
b = float(sys.argv[2])
x = -b/a
print x
ec!
!eblock
```

#### 8.3 HTML5 Slides

Not yet written...

Just a very preliminary sketch of commands:

#### Potential Problems.

- Some newer Firefox does not show rounded corners of the admonition boxes, e.g., notice and warning (tested on Ubuntu)
- DocOnce performs some adjustments of the spacing around equations.
   More edits (automate with doconce subst) might be needed.

# 8.4 LATEX Beamer Slides

**Themes.** Four themes come with DocOnce: X\_Y, where X is blue or red (the main color of the slides) and Y is plain for simple layout and shadow for shadowed boxes and more visual structure in the slides.

**Pop of list items and blocks.** The !bpop and !epop directives have the following effect in Beamer slides:

- If !bpop comes right before the beginning of a list, each list item is popped up, one at a time.
- Otherwise, the rest of the slide, or the text until the next !bpop pops up all at once.

## Compilation. The cycle is

- doconce format pdflatex mydoc for producing mydoc.p.tex
- doconce ptex2tex or ptex2tex for translating mydoc.p.tex to mydoc.tex
- doconce slides\_beamer mydoc.tex to produce a Beamer version mydoc.tex
- standard PDFLATEX compilation of mydoc.tex

## 9 Misc

# 9.1 Missing Features

DocOnce does not aim to support sophisticated typesetting, simply because sophisticated typesetting usually depend quite strongly on the particular output format chosen. When a particular feature needed is not supported by DocOnce, it is recommended to hardcode that feature for a particular format and use the if-else construction of the preprocessor. For example, if a sophisticated table is desired in LATEX output, do something like

```
# #if FORMAT in ("latex", "pdflatex")
# insert native LaTeX code for fancy table
# #else
# insert a DocOnce-formatted "inline" table
# #endif
```

Similarly, if certain adjustments are needed, like pagebreaks in LaTeX, hard-code that in the DocOnce format (and recall that this is really LaTeX dependent - pagebreaks are not relevant HTML formats).

Instead of inserting special code in the DocOnce document, one can alternatively script editing of the output from DocOnce. That is, we develop a Python or Bash script that runs the translation of a DocOnce document to a ready docoment in another format. Inside this script, we may edit and fine-tune the output from DocOnce.

## 9.2 Emacs DocOnce Formatter

The file .doconce-mode.el in the DocOnce source distribution gives a "DocOnce Editing Mode" in Emacs.

Here is how to get the DocOnce Editing Mode in Emacs: Download .doconce-mode.el and save it in your home directory, then add these lines to /.emacs:

```
(load-file "~/.doconce-mode.el")
```

Emacs will now recognize files with extension .do.txt and enter the DocOnce Editing Mode.

The major advantage with the DocOnce Editing Mode in Emacs is that many keyboard shortcuts are defined:

| Emacs key     | Action                             |
|---------------|------------------------------------|
| Ctrl+c f      | figure                             |
| Ctrl+c v      | movie/video                        |
| Ctrl+c h1     | heading level 1 (section/h1)       |
| Ctrl+c h2     | heading level 2 (subsection/h2)    |
| Ctrl+c h3     | heading level 2 (subsection/h3)    |
| Ctrl+c hp     | heading for paragraph              |
| Ctrl+c me     | math environment: !bt equation !et |
| Ctrl+c ma     | math environment: !bt align !et    |
| Ctrl+c ce     | code environment: !bc code !ec     |
| Ctrl+c cf     | code from file: @@@CODE            |
| Ctrl+c table2 | table with 2 columns               |
| Ctrl+c table3 | table with 3 columns               |
| Ctrl+c table4 | table with 4 columns               |
| Ctrl+c exer   | exercise outline                   |
| Ctrl+c slide  | slide outline                      |
| Ctrl+c help   | print this table                   |

Typing Ctrl+c help prints the above table in Emacs. Try out the different short-cuts and see how handy they are in learning DocOnce and saving much typing!

# 10 Mako Programming

The Mako templating engine is used as preprocessor for DocOnce documents, but the Preprocess is run prior to Mako and is recommended for including other files via # #include "filename". Preprocess is also sufficient for if-else tests to steer which parts of the text that are to be compiled. For more demanding tasks, use Mako, which resembles a real programming language.

## Warning.

Unfortunately, the combination of Mako and LTEX mathematics may lead to problems because Mako applies syntax like \${var} to extract variables or call functions, while LTEX mathematics sometimes applies the same syntax, e.g., \${\cal 0}(\Delta x^2)\$ which looks like a Mako function call. This problem can give rise to strange error messages from Mako, usually that a variable is not defined. The solution is to avoid such Makostyle syntax when writing LTEX mathematics, e.g., by defining newcommands if it is otherwise problematic.

## 10.1 The Basics of Mako

Just a preliminary sketch of some Mako code (next example is better!):

```
# Define variables
<%
mycounter = 1
mydict = {}
%>
\mbox{\tt\#} Assume MYVAR is given on the command line as MYVAR=mytext (e.g.) % if MYVAR is not UNDEFINED:
The value of MYVAR is ${MYVAR}.
% endif
## Manipulation of variables
mycounter += 1
%>
% if MYVAR in (2,4,6):
MYVAR is even integer in [2,6]. % elif MYVAR > 1000000:
MYVAR is big.
% else:
MYVAR=${MYVAR}, mycounter=${mycounter}.
% endif
# Function
<%
# Define Python function: FORMAT and DEVICE
# are always defined
def link(filename):
    url = "https://github.com/some/path/to/' + filename + '"'
    if DEVICE == 'screen':
        # make link to url
        return '"filename":' + url
    return 'URL: ' + url
<%doc>
This
is
block
comment in Mako.
<%doc/>
```

# 10.2 Debugging Python code in Mako

Although it is easy to put in Python code inside <% and %> directives, it may quickly become a nightmare to debug the Python code. If Mako reports a syntax error in the Python code, it is recommended to debug the Python code outside of Mako. That is, copy all Python code to a separate file and run it as standard Python code. This will give much more precise (and familiar) error messages.

A setup that is easy for developing and maintaining the Python code used in Mako goes as follows. Different pieces of Python code in Mako is placed in separate files and included via the Preprocess preprocessor in the DocOnce document. For instance,

```
## Define Mako variables and basic functions
<%
# #include "variables.py"
# #include "basic_functions.py"
%>
Some DocOnce text ....
## Define more functions
<%
# #include "more_functions.py"
%>
```

Here, we have separated the Python code in Mako into three files: variables.py, basic\_functions.py, and more\_functions.py. With the # #include statements, Mako sees the .py files inserted as text inside the <% and %> directives (check the file tmp\_preprocess\_mydoc.do.txt for the result of running Preprocess and the complete DocOnce file that Mako sees).

To debug the .py files, collect all their text in one single .py file and run it. The recommended way is to use Preprocess to copy all the text in the .py files into a single file, named (say) all\_code.p.py:

```
# --*-- coding: utf-8 -*-
# (Encoding info cannot be in make code, but required here
# in Python code if we use non-ascii characters)

# #include "variables.py"
# #include "basic_functions.py"
# #include "more_functions.py"

# Test the code included above
print some_func(1, 'arg')
```

Note that after including the .py files one can insert calls to functions, print variables, etc., as desired to debug and experiment.

Run Preprocess on all\_code.p.py to produce an ordinary Python file all\_code.py and run that code to test and debug. A little shell script all\_code.sh doing both these things is convenient:

```
#!/bin/sh
preprocess all_code.p.py > all_code.py
python all_code.py
```

Especially when the Python code in Mako grows and becomes non-trivial, this setup for having the code external to the DocOnce document is very effective.

Things to remember when programming Mako.

- Do not use continuation character (backslash) in Python code.
- When a Mako error refers to a line in the text, invoke the file that Mako sees: tmp\_preprocess\_\_mydoc.do.txt if the DocOnce file has name mydoc.do.txt.
- Use double ## (Mako comment) to comment out Mako calls of the form \${name...}.

And to be repeated: keep the Python code in separate files!

One can use Mako to extend the DocOnce syntax. Four examples are given next.

# 10.3 Example: Nomenclature functionality

LATEX has a package for nomenclatures (see documentation) that allows a user to issue a simple command

```
\nomenclature{symbol}{definition}
```

to add a symbol and its definition to a nomenclature. The command \printglossary inserts the nomenclature table in the document.

We can easily create someting similar in DocOnce with the aid of Mako. Here are the basic ideas:

- Collect the nomenclature definitions in a table in a file .nomenclature.do.txt.
- Introduce a command \${insert\_nomenclature()} to make a fresh .nomenclature.do.txt file and return a @@@CODE command for inserting the nomenclature table.
- Introduce a command \${nomenclature(symbol, definition)} for adding a new line in the nomenclature table in the file.
- Introduce a command \${end\_nomenclature()} to finish the nomenclature table, i.e., insert the last table line.

The Mako functions are defined by

```
def nomenclature(symbol, definition):
    with open('.nomenclature.do.txt', 'a') as f:
        f.write('| ' + symbol + ' | ' + definition + ' |\n')
def end_nomenclature():
     with open('.nomenclature.do.txt', 'a') as f:
         f.write('|-----
     return ''
%>
    The typical application in a DocOnce document is
TITLE: ...
AUTHOR: ...
DATE: today
!split
TOC: on
!split
${insert_nomenclature()}
# Here comes a lot of text...
The equation becomes
\[ \nabla\cdot\sigma = \varrho f,\]
!et
where $\sigma$ is the stress tensor, $\varrho$ is the density,
and $f$ is a body force.

${nomenclature(r'$\sigma$', 'stress tensor')}

${nomenclature(r'$\varrho$', 'density')}

${nomenclature(r'$f$', 'body force')}
## More text....
## At the end:
${end_nomenclature()}
Make it a habit to use raw strings r"..." for the symbol in ${nomenclature(r"...", ....
(sometimes backslashes enter the definition too and raw strings are required).
    Here is the resulting DocOnce after make is run (found in tmp_make__mydec.do.txt
if mydoc.do.txt is the file above):
TITLE: Test
AUTHOR: HPL
DATE: today
!split
TOC: on
!split
@@@CODE .nomenclature.do.txt envir=None
# Here comes a lot of text...
The equation becomes
!bt
```

```
\[ \nabla\cdot\sigma = \varrho f,\]
!et
where $\sigma$ is the stress tensor, $\varrho$ is the density,
and $f$ is a body force.
```

The file .nomenclature.do.txt reads

# 10.4 Example: Executing Python and using SymPy Objects in LATEX

Here is an example where we want to illustrate how to calculate a double integral. All mathematics is to be done in SymPy, and results are supposed to be embedded in the document's text. We can include Python code to be executed, anywhere in the document, and a variable var in the Python code is reached by \${var}. Here, we run SymPy and use SymPy's LATEX converter to make LATEX code out of computed SymPy expressions:

```
# Execute Python code
<%
import sympy as sm
x, y, a = sm.symbols('x y a')
f = a*x + sm.sin(y)
step1 = sm.Integral(f, x, y)
step2 = sm.Integral(sm.Integralf, x).doit(), y)
step3 = step2.doit()
%>
# Make use of results in the above block when writing LaTeX math
!bt
\begin{align*}
\{sm.latex(step1)} &= ${sm.latex(step2)}\\
&= ${sm.latex(step3)}
\end{align*}
\end{al
```

The result of the LATEX block above, after Mako is run, becomes

```
\begin{align*}
\int a x + y^{2} \sin{\left (y \right )}\, dx\, dy &=
\int \frac{a x^{2}}{2} + x y^{2} \sin{\left (y \right )}\, dy\\
&= \frac{a y}{2} x^{2} + x \left(- y^{2} \cos{\left (y \right )}
+
2 y \sin{\left (y \right )} + 2 \cos{\left (y \right )}\\right)
\end{align*}
```

Debugging Python code in Mako is less convenient than debugging Python files directly, so one may prefer to just include the Python code that Mako is supposed to run by

```
<%
# #include "src/ex1.py"
%>
```

This is the recommended way to make use of SymPy to automate the mathematical derivations: first develop and test the SymPy code files, include the files in the document inside Mako's Python code environment.

**Remark.** Executing Python code inside the DocOnce document is closely related to *literate programming*. Tools supporting creating a document while running a Python programming cover Pweave, Python literate, PyWebTool, Antiweb, Literate Programming in Python, Pyreport, and also IPython notebooks.

# 10.5 Example: Extending Tables to Handle Figures

DocOnce tables cannot contain figures, since figures must appear on a single line with the special syntax FIGURE: [file, ...]. What if you want a table of thumbnail figures with hyperlinks?

**Solution for LATEX and HTML.** We first restrict the attention to LATEX and HTML. In those cases we can create an ordinary table and insert a call to a Mako function in cells in the table to return the proper LATEX or HTML code for displaying a figure.

The Mako call syntax in a cell is decided to be f(ig('080')), which insert the figure mov/wave\_frame\_0080.png. A 3x3 table of figures then look like

We do not want a heading, just a grid of figures, but a heading is required in DocOnce figures, so the solution is to provide empty column names in the heading. This solution gives acceptable results in HTML and LATEX.

The Mako function can be a plain Python function:

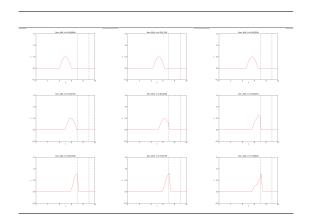
```
text = '"'%s'": "%s"' % (fileno, p) # plain link
return text
%>
```

Note that for other formats than LaTEX and HTML we just return a link to the figure.

#### Notice.

A corresponding solution for Sphinx will not work because inline figures in Sphinx has a syntax with pipe symbols ('|') that interfer with the column separator in tables in DocOnce. Returning the HTML code in case of Sphinx will just display that HTML code in the cells, not the rendered HTML code. A solution that includes Sphinx is provided later.

The resulting table is displayed below.



**Generating the Entire Table.** The specific structure of this table also suggest using Mako to generate the entire table:

```
<%
def generate_table(start, end, step, no_of_columns):
    # Heading
    text = ''
    horizontal_rule = '|----|\n'
    text += horizontal_rule
    text += '| '*no_of_columns + '|\n'
    text += horizontal_rule
    fig_counter = 0
    for counter in range(start, end+1, step):
        fig_counter += 1
        text += '| ' + tfig('%03d' % counter) + ' '
        if fig_counter % no_of_columns == 0:
            text += '\n'
    text += horizontal_rule
    return text
```

```
%>
${generate_table(80, 120, 5, 3)}
```

The result is a table like the one above, except that the horizontal rules and the heading are very short lines (but this is legal syntax - it just does not look appealing in the DocOnce source).

**Generating the Entire Table in a Native Format via Mako.** To allow Sphinx and other formats, it is best to generate the entire table. This can be done either by a Mako function or as a post process after DocOnce has created the output file. We show the Mako solution here.

## Tip.

A pure Python function Mako is easiest to develop in a seperate Python program file because Python has better error messages than Mako. Also, Python has debugging facilities that make the development of the code much more efficient than writing in Mako. When the Python function works, it can be inserted in the DocOnce file inside the Mako directives <% and %>.

The Mako function for generating the entire table in LATEX, HTML, and Sphinx format goes as follows.

```
<%
def generate_native_table(start, end, step, no_of_columns):
   text = ''
   # Heading
   if FORMAT in ("latex", "pdflatex"):
       text += r"""\begin{quote}\begin{tabular}{%s}
\hline
11
\hline
""" % ('c'*no_of_columns)
   elif FORMAT in ("sphinx", "rst", "html"):
       text += '\n'
   fig_counter = 0
   latex_columns = []
   for counter in range(start, end+1, step):
       fig_counter += 1
       if FORMAT in ("latex", "pdflatex"):
           latex_columns.append(r'\includegraphics[width=2cm]'\
                   \verb|'\{mov/wave_frames/frame_\%04d.png\}\n' \ \ \ \ \ \ \ \ \\
                       counter)
       elif FORMAT in ("sphinx", "rst", "html"):
           text += ' '\
           '<a href="mov/wave_frames/frame_%04d.png">'\
           '<img src="mov/wave_frames/frame_%04d.png"
                width="300">'\
           '</a> \n' % (counter, counter)
```

```
if fig_counter % no_of_columns == 0: # new row
            if FORMAT in ("latex", "pdflatex"):
    text += ' ' + ' & '.join(latex_columns)
                if counter != end:
                    text += r'\\' + '\n'
                latex_columns = []
            elif FORMAT in ("sphinx", "rst", "html"):
                text += '\n'
                if counter != end:
                    text += '\n' # begin new row
    # Footer
    if FORMAT in ("latex", "pdflatex"):
       text += r"""\hline
\end{tabular}\end{quote}
    elif FORMAT in ("sphinx", "rst", "html"):
        text += '\n'
    if FORMAT in ("sphinx", "rst"):
        # Wrap raw HTML code
       lines = text.splitlines()
        text = '\n.. raw:: html\n\n'
        for line in lines:
           text += ' ' + line + '\n'
       text += ' \ n'
    return text
## Example on call in DocOnce source
${generate_native_table(80, 120, 5, 3)}
```

One can easily add support for various other formats, such as pandoc, gwiki, mwiki, etc. The output in format the current format is as above.

Generating the Entire Table in a Native Format as a Post Process. Instead of using Mako as shown above, we can invent our own syntax line for the table with figures and apply a script to the DocOnce output file to replace the special line with proper native code. We use the same <code>generate\_native\_table</code> function as above, but this time in a Python script. In the DocOnce source we place a line

```
@@@FIGTABLE 80 120 5 3
```

which is meant to generate a table with figures where the numbers correspond to arguments in the <code>generative\_native\_table</code> function.

Suppose we have run

Terminal> doconce format sphinx mydoc

In the resulting mydoc.rst file we have the magic line @@@FIGTABLE .... Such lines can now be processed in our Python script:

```
# read mydoc.rst into the string filestr
pattern = r'@@@FIGTABLE (.+)'
```

```
def replacement(m):
    # m is a MatchObject
    args = m.group(1)
    # Convert args to a tuple of words with right type
    args = [eval(arg) for arg in args.split()]
    text = generate_native_table(*args)

filestr = re.sub(pattern, filestr, replacement)
# write filestr back to manual.rst
```

This code makes use of a function for creating the replacement string for the re.sub command and demands a knowledge of regular expression syntax and the workings or re.sub. A more plain Python version goes like this:

```
# read mydoc.rst into the string filestr
lines = filestr.splitsplines()
for i in range(len(lines)):
    if lines[i].startswith('@@@FIGTABLE'):
        args = lines[i][10:].strip()
        # Convert args to a tuple of words with right type
        args = [eval(arg) for arg in args.split()]
        text = generate_native_table(*args)
        lines[i] = text
filestr = '\n'.join(lines) # make one string from all separate
        lines
# write filestr back to manual.rst
```

#### Recommendation.

This latter way of inserting specialized native text after DocOnce has generated the output file is easier than using Mako and usually also safer.

#### Lesson Learned.

The above examples show different techniques for extending the DocOnce capabilities. The ideas are not restricted to DocOnce: using Mako as a preprocessing step or inserting "magic" lines that you can later substitute by a script is possible in all types of ASCII-based documents, e.g., LATEX, Sphinx, and Markdown.

## 10.6 Example: Defining a Theorem Environment

DocOnce supports only basic formatting elements (headings, paragraphs, lists, etc.), while LATEX users are used to fancy environments for, e.g., theorems. A flexible strategy is to typeset theorems using paragraph headings, which will look satisfactorily in all formats, but add comment lines that can be replaced by

LATEX environments via doconce replace. Theorems can be numbered using a variable in Mako. Here is an example on raw DocOnce code:

```
theorem_counter = 4
# begin theorem
label{theorem:fundamental1}
theorem_counter += 1
theorem_fundamental1 = theorem_counter
 Theorem ${theorem_counter}.
Let a=1 and b=2. Then c=3.
# end theorem
# begin proof
 _Proof.
Since $c=a+b$, the result follows from straightforward addition.
$\Diamond$|$END$
# end proof
As we see, the proof of Theorem ${theorem_counter} is a modest
achievement.
The .p.tex output file now reads
% begin theorem
label{theorem:fundamental1}
\paragraph{Theorem 5.}
Let a=1 and b=2. Then c=3.
% end theorem
% begin proof
\paragraph{Proof.}
Since $c=a+b$, the result follows from straightforward addition.
$\Diamond$
% end proof
As we see, the proof of Theorem 5 is a modest
achievement.
```

Note that with Mako variables we can easily create our own counters, and this works in any format. In LATEX we can use both the generated numbers from Mako variables or we can use the labels.

The next step is to replace the % begin ... and % end ... lines with the proper LaTeX expressions in the .p.tex file. Moreover, we need to remove the paragraphs with *Theorem*. The following Bash script does the job:

More heavy editing is better done in a Python script that reads the mydoc.p.tex file and performs string substitutions and regex substitutions as needed.

The resulting mydoc.tex file now becomes

```
\usepackage{theorem}
\newtheorem{theorem}{Theorem}[section]
...
\begin{theorem}
\label{theorem}
\label{theorem:fundamental1}

Let $a=1$ and $b=2$. Then $c=3$.
\end{theorem}

% begin proof
\paragraph{Proof.}
Since $c=a+b$, the result follows from straightforward addition.
$\Diamond$
% end proof

As we see, the proof of Theorem 5 is a modest achievement.
```

Even better, HTML output looks nice as well.

Note that DocOnce supports fancy environments for verbatim code via the ptex2tex program with all its flexibility for choosing environments. Also doconce ptex2tex has quite some flexibility for typesetting computer code.

# 10.7 Tools for Writing DocOnce Documents

- Emacs (with the modest DocOnce syntax highlighting), Vim, Gedit, etc.
- TeXMaker and Kile can in theory be adapted to handle DocOnce compilation and maybe even DocOnce constructs.

# 10.8 Debugging

Given a problem, extract a small portion of text surrounding the problematic area and debug that small piece of text. DocOnce does a series of transformations of the text. The effect of each of these transformation steps are dumped to a logfile, named \_doconce\_debugging.log, if the to doconce format after the filename is debug. The logfile is inteded for the developers of DocOnce, but may still give some idea of what is wrong. The section "Basic Parsing Ideas" explains how the DocOnce text is transformed into a specific format, and you need to know these steps to make use of the logfile.

# 11 From DocOnce to Other Formats

Transformation of a DocOnce document mydoc.do.txt to various other formats is done with the script doconce format:

Terminal> doconce format formatname mydoc.do.txt

or just drop the extension:

Terminal > doconce format formatname mydoc

# 11.1 Generating a Makefile

Producing HTML, Sphinx, and in particular LaTeX documents from DocOnce sources requires a few commands. Often you want to produce several different formats. The relevant commands should then be placed in a script that acts as a "makefile".

The doconce makefile can be used to automatically generate such a makefile, more precisely a Python script make.py, which carries out the commands explained below. If our DocOnce source is in main\_myproj.do.txt, we run

doconce makefile main\_myproj html pdflatex sphinx

to produce the necessary output for generating HTML, PDFLATEX, and Sphinx. Usually, you need to edit make.py to really fit your needs. Some examples lines are inserted as comments to show various options that can be added to the basic commands. A handy feature of the generated make.py script is that it inserts checks for successful runs of the many doconce commands, and if something goes wrong, the script aborts.

## 11.2 Preprocessing

The preprocess and make programs are used to preprocess the file. The DocOnce program detects whether preprocess and/or make statements are present and runs the corresponding programs, first preprocess and then make.

Variables to preprocess and/or make can be added after the filename with the syntax -DMYVAR, -DMYVAR=val or MYVAR=val.

- The form -DMYVAR defines the variable MYVAR for preprocess (like the same syntax for the C preprocessor - MYVAR is defined, but has not specific value). When running mako, -DMYVAR means that MYVAR has the (Python) value True.
- The expressions -DMYVAR=val and MYVAR=val are equivalent. When running preprocess, MYVAR is defined and has the value val (# #ifdef MYVAR and # #if MYVAR == "val" are both true tests), while for make, MYVAR exists as variable and has the value val (% if MYVAR == "val" is true).

Note that MYVAR=False defines MYVAR in preprocess and any test # #ifdef MYVAR is always true, regardless of the value one has set MYVAR to, so a better test is # #if MYVAR == True. In general, it is recommended to go with preprocess directives if the tests are very simple, as in # #ifdef MYVAR or # #if FORMAT == "latex", otherwise use only make syntax like % if MYVAR or YOURVAR: to incorporate if tests in the preprocessor phases.

Two examples on defining preprocessor variables are

```
Terminal> doconce format sphinx mydoc -Dextra_sections -DVAR1=5 Terminal> doconce format sphinx mydoc extra_sections=True VAR1=5
```

The variable FORMAT is always defined as the current format when running preprocess or mako. That is, in the above examples, FORMAT is defined as sphinx. Inside the DocOnce document one can then perform format specific actions through tests like #if FORMAT == "sphinx" (for preprocess) or % if FORMAT == "sphinx": (for mako).

The result of running preprocess on a DocOnce file mydoc.do.txt is available in a file tmp\_preprocess\_mydoc.do.txt. Similarly, the result of running mako is available in tmp\_mako\_mydoc.do.txt. By examining these files one can see exactly what the preprocessors have done.

#### 11.3 Removal of Inline Comments

The command-line arguments --no\_preprocess and --no\_make turn off running preprocess and make, respectively.

Inline comments in the text are removed from the output by

Terminal> doconce format latex mydoc --skip\_inline\_comments

One can also remove all such comments from the original DocOnce file by running:

Terminal> doconce remove\_inline\_comments mydoc

This action is convenient when a DocOnce document reaches its final form and comments by different authors should be removed.

#### **11.4 Notes**

DocOnce does not have a tag for longer notes, because implementation of a "notes feature" is so easy using the preprocess or make programs. Just introduce some variable, say NOTES, that you define through -DNOTES (or not) when running doconce format .... Inside the document you place your notes between # #ifdef NOTES and # #endif preprocess tags. Alternatively you use % if NOTES: and % endif that make will recognize. In the same way you may encapsulate unfinished material, extra material to be removed for readers but still nice to archive as part of the document for future revisions.

#### 11.5 Demo of Different Formats

A simple scientific report is available in a lot of different formats. How to create the different formats is explained in more depth in the coming sections.

# 11.6 Tweaking the DocOnce Output

Occasionally, one would like to tweak the output in a certain format from DocOnce. One example is figure filenames when transforming DocOnce to reStructuredText. Since DocOnce does not know if the .rst file is going to be filtered to LATEX or HTML, it cannot know if .eps or .png is the most appropriate image filename. The solution is to use a text substitution command or code with, e.g., sed, perl, python, or scitools subst, to automatically edit the output file from DocOnce. It is then wise to run DocOnce and the editing commands from a script to automate all steps in going from DocOnce to the final format(s). The make.sh files in docs/manual and docs/tutorial constitute comprehensive examples on how such scripts can be made.

# 11.7 Useful Options for doconce format

The doconce format command used to translate a DocOnce document to an output format performs some syntax check and to notify the user about common problems. There are some useful options for turning on additional checks:

- -labelcheck=on (or off) to check that every ref reference has a corresponding label definition within the document (this check may lead to wrong diagnostics, e.g., when a label is defined in an external document and referred via generalized references, so the check must be used with care)
- -urlcheck checks that all URLs referred to in the document are valid.

#### Other useful options are

- --os\_prompt=PROMPT> sets the prompt, here PROMPT>, as terminal prompt
  in output from running OS commands with the @@@OSCMD instruction. The
  value None gives no prompt.
- --code\_prefix=X prefixes all @@@CODE imports with some path X (if the source files are located in some other directory)
- --figure\_prefix=X and --movie\_prefix=X prefix figure/movie file names with a path or URL
- --sections\_down and --sections\_up move all sections down or up (e.g., sections become subsections or chapters).
- -tables2csv translates each table to a CSV file.

• --short\_title=X sets a short title X for the document.

Many more options, depending on the output format, are listed in the following sections.

## **12 HTML**

# 12.1 Basic HTML Output

Making an HTML version of a DocOnce file mydoc.do.txt is performed by Terminal> doconce format html mydoc

The resulting file mydoc.html can be loaded into any web browser for viewing.

# 12.2 Typesetting of Code

If the Pygments package (including the pygmentize program) is installed, code blocks are typeset with aid of this package. The command-line argument --no\_pygments\_html turns off the use of Pygments and makes code blocks appear with plain (pre) HTML tags. The option --pygments\_html\_linenos turns on line numbers in Pygments-formatted code blocks. A specific Pygments style is set by --pygments\_html\_style=style, where style can be default, emacs, perldoc, and other valid names for Pygments styles.

## 12.3 Handling of Movies

MP4, WebM, and Ogg movies are typeset with the HTML5 video tag and the HTML code tries to load as many versions among MP4, WebM, and Ogg as exist (and the files are loaded in the mentioned order). If just the specified file is to be loaded, use the --no\_mp4\_webm\_ogg\_alternatives command-line option. Other movie formats, e.g., .flv, .mpeg and .avi, are embedded via the older embed tag.

# 12.4 HTML Styles

The HTML style can be defined either in the header of the HTML file, using a named built-in style; in an external CSS file; or in a template file.

An external CSS file filename used by setting the command-line argument -css=filename. There available built-in styles are specified as --html\_style=name, where name can be

- solarized: the famous solarized style (yellowish),
- blueish: a simple style with blue headings (default),

- blueish2: a variant of bluish,
- bloodish: as bluish, but dark read as color,
- bootstrap\* or bootswatch\* in a lot of variants, see doconce format -help for a list of all styles.

There is a comprehensive demonstration of almost all available styles!

Using -css=filename where filename is a non-existing file makes DocOnce
write the built-in style to that file. Otherwise the HTML links to the CSS stylesheet
in filename. Several stylesheets can be specified: -ccs=file1.css,file2.css,file3.css.

# 12.5 HTML templates

Templates are HTML files with ready-made headers, footers, and style specifications where plain HTML text can be inserted in "slots" in the template file. Typically, there is a slot %(main)s for the main body of text, %(title)s for the title, and %(date)s for the date. Templates are designed beforehand and doconce format puts the translated HTML text into the template to form the complete HTML document.

DocOnce comes with a few ready-made HTML templates. The usage of templates is described in a separate document. That document describes how you your DocOnce-generated HTML file can have any specified layout.

The HTML file can be embedded in a template with your own tailored design, see a tutorial on this topic. The template file must contain valid HTML code and can have three "slots": %(title)s for a title, %(date)s for a date, and %(main)s for the main body of text. The latter is the DocOnce document translated to HTML. The title becomes the first heading in the DocOnce document, or the title (but a title is not recommended when using templates). The date is extracted from the DATE: line. With the template feature one can easily embed the text in the look and feel of a website. DocOnce comes with two templates in bundled/html\_styles. Just copy the directory containing the template and the CSS and JavaScript files to your document directory, edit the template as needed (also check that paths to the css and js subdirectories are correct according to how you store the template files), and run

Terminal> doconce format html mydoc --html\_template=mytemplate.html

The template in style\_vagrant also needs an extra option --html\_style=bootstrap.

# 12.6 Splitting HTML documents

The !split instruction (on separate lines) signifies a pagebreak. A command doconce split\_html is needed after doconce format to actually perform the split. The doconce split\_html command has several options for setting the type of splitting, type of navigation buttons, etc. Just type doconce split\_html to see the options. Here is an example with separate links for each page (pagination) at the top and bottom of each page:

```
Terminal> doconce format html mydoc --html_style=bootswatch_journal Terminal> doconce split_html mydoc --nav_buttontop+bottom --pagination
```

The HTML File Collection. There are usually a range of files needed for an HTML document arising from a DocOnce source. The needed files are listed in .basename\_html\_file\_collection, where basename is the filestem of the DocOnce file (i.e., the DocOnce source is in basename.do.txt).

**Filenames.** An HTML version of a DocOnce document is often made in different styles, calling for a need to rename the HTML output file. This is conveniently done by the --html\_output=basename option, where basename is the filestem of the associated HTML files. The .basename\_html\_file\_collection file lists all the needed files for the HTML document. Here is an example on making three versions of the HTML document: mydoc\_bloodish.html, mydoc\_solarized, and mydoc\_vagrant.

```
Terminal> doconce format html mydoc --html_style=bloodish \
    --html_output=mydoc_bloodish
Terminal> doconce split_html mydoc_bloodish.html
Terminal> doconce format html mydoc --html_style=solarized \
    --html_output=mydoc_solarized \
    --pygments_html_style=perldoc --html_admon=apricot
Terminal> doconce format html mydoc --html_style=vagrant \
    --html_output=mydoc_vagrant --pygments_html_style=default \
    --html_template=templates/my_adapted_vagrant_template.html
Terminal> doconce split_html mydoc_vagrant.html
```

#### 12.7 URL to files hosted on GitHub

The generated HTML code will have URLs to files in the DocOnce repo at GitHub. The type of URL is set with the --html\_raw\_github\_url=... option:

- --html\_raw\_github\_url=safe or --html\_raw\_github\_url=cdn.rawgit: safe URL for high traffic production sites (default)
- --html\_raw\_github\_url=test or --html\_raw\_github\_url=rawgit: recommended URL for low traffic development sites use this when developing HTML pages and the DocOnce GitHub links in the HTML files are also developed and subject to changes
- --html\_raw\_github\_url=github or --html\_raw\_github\_url=raw.github:

  URL directly to the raw GitHub file (https://raw.github.com/hplgit/doconce/...)

  that may fail to load properly in (e.g.) Internet explorer
- --html\_raw\_github\_url=githubusercontent Or --html\_raw\_github\_url=raw.githubusercontent:
   as the one above, but using https://raw.githubusercontent.com in stead

# 12.8 Other HTML options

#### Options for Bootstrap styles:

- --html\_code\_style=on,off,inherit,transparent: control the style of
  inline verbatim code code tags. With off, inherit, or transparent the
  verbatim text inherits foreground and background color from its surroundings, while on (default) means that the typesetting is css-specified. This
  option is most relevant for Bootstrap styles to avoid the redish typesetting
  of inline verbatim text.
- --html\_pre\_style=on,off,inherit,transparent: control the style of code blocks in pre tags. With off, inherit, or transparent the code blocks inherit foreground and background color from their surroundings, while on (default) means that code block colors are css-specified. This option is most relevant for Bootstrap styles to avoid white background in code blocks inside colorful admons.
- --html\_bootstrap\_navbar=on,off: turn the Bootstrap navigation bar on or off.
- --html\_bootstrap\_jumbotron=on,off,h2: turn the jumbotron intro on or off, and govern the size of the document title. Default is on, while h2 means a jumbotron with h2 (section) size of the title (normally the jumbotron has huge heading fonts so some jumbotrons look better with h2 typesetting of the document title).
- --html\_quiz\_button\_text=X: set a text on the answer button for Bootstrapstyle quizzes. Without this option a small icon is used.

#### Other options:

- --html\_share=http://... makes sharing buttons at the end of the document: email, Facebook, Google+, LinkedIn, Twitter, and print by default.
   --html\_share=http://...,twitter,linkedin will make just to sharing buttons for Twitter and LinkedIn. Sites are separated by comma and valid names are email, facebook, google+, linkedin, twitter, and print. The URL http://... must be the URL where the document is published.
- --html\_toc\_depth=X: controls the depth of the table of contents in documents. Default value of X is 3, meaning chapters, sections, and subsections. X as 0 gives the table of contents as a nested list in Bootstrap styles.
- --html\_toc\_indent=X: indent sections/subsections X spaces in the table of contents.
- --html\_body\_font=: specify font for text body. The value? lists available fonts.

- --html\_heading\_font=: specify font for headings. The value? lists available fonts.
- --html\_video\_autoplay=True, False: let videos play automatically (True, default) or not (False) when the HTML page is loaded.
- --html\_admon=X: specify typesetting of admonitions. Values of X are colors, gray, yellow, apricot, lyx, paragraph. For Bootstrap styles only to other values are legal: botstrap\_panel or bootstrap\_alert. See demos for how these look like.
- --html\_admon\_bg\_color=X: set the background color in admonitions.
- --html\_admon\_bd\_color=X: set the boundary color in admonitions.
- --html\_admon\_shadow: add a shadow effect in admonitions.
- --html\_box\_shadow: add a shadow effect in box environments (!bbox).
- --html\_exercise\_icon=X: specify an icon to more easily notify exercises.
   X can be any filename question\_\*.png in the bundled/html\_images directory in the DocOnce repo. With X as default, a default icon choice is made, based on the current style.
- --html\_exercise\_icon\_width=X: set the width of the exercise icon image to X pixels.
- $\bullet \ \hbox{--exercise\_numbering=absolute, chapter}$
- --html\_DOCTYPE: insert <!DOCTYPE HTML> at the top of the HTML output file. This is normally recommended, but malformed CSS files will then not be loaded (so by default, the doctype is not specified). This option is necessary for correct rendering of Bootstrap styles in Internet Explorer.
- --html\_links\_in\_new\_window: open all links as new tabs.
- --html\_figure\_hrule=X: control the use of horizontal rules in figures. X
  is top by default; other values are none (no rules), bottom and top+bottom.
- --allow\_refs\_to\_external\_docs (do not abort if there are references whose labels are not found)

# 12.9 Blog Posts

DocOnce can be used for writing blog posts provided the blog site accepts raw HTML code. Google's Blogger service (blogger.com or blogname.blogspot.com) is particularly well suited since it also allows extensive LATEX mathematics via MathJax.

- 1. Write the text of the blog post as a DocOnce document without any title, author, and date.
- 2. Generate HTML as described above.
- 3. Copy the text and paste it into the text area in the blog post (just delete the HTML code that initially pops up in the text area). Make sure the input format is HTML.

See a simple blog example and a scientific report for demonstrations of blog posts at blogspot.no.

#### Warning.

The comment field after the blog post does not recognize MathJax (Latex) mathematics or code with indentation. However, using a MathJax bookmarklet, e.g., at http://checkmyworking.com/misc/mathjax-bookmarklet/, one can get the mathematics properly rendered. The comment fields are not suitable for computer code, though, as HTML tags are not allowed.

#### Notice.

Figure files must be uploaded to some web site and the local filenames name must be replaced by the relevant URL. This is usually done by using the --figure\_prefix=http://project.github.io/... option to give some URL as prefix to all figure names (a similar --movie\_prefix= option exists as well).

Changing figure names in a blog post can also be done "manually" by some editing code in the script that compiles the DocOnce document to HTML format:

Blog posts at Google can also be published automatically through email. A Python program can send the contents of the HTML file to the blog site's email address using the packages smtplib and email.

WordPress (wordpress.com) allows raw HTML code in blogs, but has very limited LATEX support, basically only formulas. The -wordpress option to doconce

modifies the HTML code such that all equations are typeset in a way that is acceptable to WordPress. Look at a simple doconce example and a scientific report to see blog posts with mathematics and code on WordPress.

Speaking of WordPress, the related project http://pressbooks.com can take raw HTML code (from DocOnce, for instance, but use the -wordpress option) and produce very nice-looking books. There is support for Lagar mathematics as in WordPress blog posts, meaning that one cannot refer to equations.

## 13 Pandoc and Markdown

Output in Pandoc's extended Markdown format results from

```
Terminal> doconce format pandoc mydoc
```

or (equivalent)

Terminal> doconce format markdown mydoc

The name of the output file is mydoc.md. From this format one can go to numerous other formats:

```
Terminal> pandoc -R -t mediawiki -o mydoc.mwk --toc mydoc.md
```

Pandoc supports latex, html, odt (OpenOffice), docx (Microsoft Word), rtf, texinfo, to mention some. The -R option makes Pandoc pass raw HTML or Latex to the output format instead of ignoring it, while the -toc option generates a table of contents. See the Pandoc documentation for the many features of the pandoc program.

## 13.1 Markdown to HTML conversion

The HTML output from pandoc needs adjustments to provide full support for MathJax LaTEX mathematics, and for this purpose one should use doconce md2html:

```
Terminal> doconce format pandoc mydoc Terminal> doconce m2html mydoc
```

The result mydoc.html can be viewed in a browser.

## 13.2 Strict Markdown

The option --strict\_markdown\_output generates plain or strict Markdown without the many extension that Pandoc accepts in Markdown syntax.

#### 13.3 GitHub-flavored Markdown

Adding the command-line option github-md turns on the GutHub-flavored Markdown dialect, which is used for the issue tracker on GitHub. A special feature is the support of task lists: unnumbered lists with [x] (task done) or [] (task not done). (Tables get typeset directly as HTML and the syntax for code highlighting is different from Pandoc extended Markdown.) Below is a typical response in a GitHub issue tracker where one first quotes the issue and then provides an answer:

```
!bquote
==== Problems with a function =====
There is a problem with the 'f(x)' function
!bc pycod
def f(x):
  return 1 + x
lec
This function should be quadratic.
!equote
OK, this is fixed:
!bc pycod def f(x, a=1, b=1, c=1):
  return a*x**2 + b*x + c
===== Updated task list =====
  * [x] Offer an 'f(x)' function
  st [ ] Extension to cubic functions
  * [x] Allowing general coefficient in the quadratic function
=== Remaining functionality ===
```

Say this text is stored in a file mycomments.do.txt. Running

Terminal> doconce format pandoc mycomments --github\_md

produces the Markdown file mycomments.md, which can be pasted into the Write field of the GitHub issue tracker. Turning on Preview shows the typesetting of the quote, compute code, inline verbatim, headings, the task list, and the table.

#### 13.4 MultiMarkdown

The option --multimarkdown\_output generates the MultiMarkdown version of Markdown (as opposed to Pandoc-extended Markdown (default), strict Markdown, or GitHub-flavored Markdown).

#### 13.5 Strapdown rendering of Markdown text

Strapdown is a tool that can render Markdown text nicely in a web browser by just inserting an HTML header and footer in the Markdown file and load the file into a browser. The option -strapdown outputs the relevant header and footer. The output file must be renamed such that it gets the extension .html:

The --bootstrap\_bootwatch\_theme=theme option is used to choose a Bootswatch theme whose names are found on the Strapdown page.

#### 13.6 Using Pandoc to go from LATEX to MS Word or HTML

Pandoc is useful to go from LaTeX mathematics to, e.g., HTML or MS Word. There are two ways (experiment to find the best one for your document): doconce format pandoc and then translating using doconce md2latex (which runs pandoc), or doconce format latex, and then going from LaTeX to the desired format using pandoc. Here is an example on the latter strategy:

```
Terminal> doconce format latex mydoc
Terminal> doconce ptex2tex mydoc
Terminal> doconce replace '\Verb!' '\verb!' mydoc.tex
Terminal> pandoc -f latex -t docx -o mydoc.docx mydoc.tex
```

When we go through pandoc, only single equations, align, or align\* environments are well understood for output to HTML.

Note that DocOnce applies the Verb macro from the fancyvrb package while pandoc only supports the standard verb construction for inline verbatim text. Moreover, quite some additional doconce replace and doconce subst edits might be needed on the .mkd or .tex files to successfully have mathematics that is well translated to MS Word. Also when going to reStructuredText using Pandoc, it can be advantageous to go via LATEX.

## 14 LATEX

Notice.

XeLaTeX and PDFLATEX are used very much in the same way as standard LATEX. The minor differences are described in separate sections of the documentation of the DocOnce to LATEX translation.

#### 14.1 Overview

Making a LATEX file mydoc.tex from mydoc.do.txt can be done in two ways:

- 1. direct translation to a .tex file
- 2. translation to a .p.tex file

In the latter case, one must apply the ptex2tex program or the simplified doconce ptex2tex program to translate the .p.tex file to a plain .tex file. This step involves the specification of how blocks of verbatim code should be typeset in LaTeX. Before 2015, DocOnce always translated to the .p.tex syntax and required the use of ptex2tex or doconce ptex2tex. Now, one can choose a direct translation, which is simpler and actually more versatile than even using the ptex2tex program.

Direct translation is specified by the <code>--latex\_code\_style=</code> command-line option. A separate document, Demonstration of DocOnce support for LATEX code block environments, describes how this option is used and the demonstrates many possibilities that are available. The <code>--latex\_code\_style=</code> option makes the use of <code>ptex2tex</code> or doconce <code>ptex2tex</code> redundant.

#### 14.2 The old ptex2tex step

Here, we describe the old translation via a .p.tex file. New users should jump over this information and use the --latex\_code\_style= option to specify verbatim code environments.

First we compile the DocOnce source to the ptex2tex format, and then we compile the ptex2tex format to standard LaTeX. The ptex2tex format can be viewed as an extended LaTeX. For DocOnce users, the ptex2tex format essentially means that the file consists of

- 1. if-else statements for the preprocess processor such that LaTEX constructions can be activated or deactivated, and
- 2. all code environments can be typeset according to a .ptex2tex.cfg configuration file.

Point 2 is only of interest if you aim to use a special computer code formatting that requires you to use a configuration file and the ptex2tex program.

The reason for generating ptex2tex and not standard LTEX directly from DocOnce was that the ptex2tex format shows a range of possible LTEX constructions for controlling the layout. It can be instructive for LTEX users to look at this code before choosing specific parts for some desired layout. Experts may also want to edit this code (which should be automated by a script such that the edits can be repeated when the DocOnce source is modified, see Step 2b below). (Direct control of the LTEX layout in the doconce format program would not spit out alternative LTEX constructs as is now done through the ptex2tex step.)

Going from ptex2tex format to standard LATEX format is enabled by either the ptex2tex program or DocOnce's (simplified) version of it: doconce ptex2tex.

#### Inline verbatim tries to use texttt and not Verb if possible.

Inline verbatim code, typeset with backticks in DocOnce, is translated to \textt{text}

or similar constructions with other delimiters if the pipe is used in text. Thereafter, if text does not contain illegal characters for the \texttt command, the latter is used instead since then LATEX can insert linebreaks in the inline verbatim text and hence avoid overfull hboxes.

## 14.3 LaTeX-PDF: Generate LaTeX (Step 1)

**The translation command.** Filter the doconce text directly to valid LaTEX using the --latex\_code\_style= option:

Terminal> doconce format pdflatex mydoc --latex\_code\_style=vrb

Without --latex\_code\_style=, the output will be a mydoc.p.tex file that has to be converted to a standard mydoc.tex LaTEX file via the programs ptex2tex or doconce ptex2tex.

**Newcommands.** LaTeX-specific commands ("newcommands") in math formulas and similar can be placed in files newcommands.tex, newcommands\_keep.tex, or newcommands\_replace.tex (see Section 5.3). If these files are present, they are included in the LATEX document so that your commands are defined.

**Output for paper vs screen.** An option <code>-device=paper</code> makes some adjustments for documents aimed at being printed. For example, links to web resources are associated with a footnote listing the complete web address (URL). (Very long URLs in footnotes can be shortened using services such

as http://goo.gl/, http://tinyurl.com/, and https://bitly.com/.) The default, -device=screen, creates a PDF file for reading on a screen where links are just clickable.

**Command-line options.** There are many additional options (run doconce format -help and look for options starting with -latex to get a more verbose description):

- --latex\_code\_style=lst,vrb,pyg
- --latex\_font=helvetica,palatino
- --latex\_papersize=a4,a6
- --latex\_bibstyle=plain (name of BIBTFX style)
- --latex\_title\_layout=titlepage, std, beamer, doconce\_heading, Springer\_collection
- --latex\_style=std, Springer\_sv, Springer\_lncse, Springer\_llncs, Springer\_lnup, Springer\_
- --latex\_packages=package1,package2,package3 (list of extra packages to be included<sup>4</sup>)
- -draft (turns on draft mode in documentclass, otherwise final mode)
- --latex\_copyright=everypage,titlepages (copyright on every page or on titlepage and chapter pages)
- --latex\_list\_of\_exercises=loe,toc,none (LATEX list of exercises, integrated into the table of contents, or no list)
- --latex\_fancy\_header (chapter/section headings at top of pages, style depends on value of --latex\_section\_headings)
- --latex\_section\_headings=std,blue,strongblue,gray,gray-wide (standard LATEX, blue headings, strong blue headings, white in gray box, white in gray box that fills the page width)
- --latex\_table\_format=quote, center, footnotesize, tiny (environment around tables)
- --latex\_colored\_table\_rows=blue, gray, no (color of every two lines in tables)
- --latex\_todonotes (inline comments typeset as "bubbles")
- --latex\_double\_spacing (to ease hand-writing between the lines)

<sup>&</sup>lt;sup>4</sup>Listing varioref in as package automatically leads to references with page numbers, if the element referred to is not on the same page. This is often very helpful, e.g., "see Figure 5.3 on page 67".

- --latex\_line\_numbers (to ease references to sentences)
- --latex\_labels\_in\_margin (name of section, equation, citation labels in the margin)
- --latex\_preamble=filename (user-specific preamble)
- --latex\_admon=mdfbox, graybox2, grayicon, yellowicon, paragraph, colors1, colors2
- --latex admon color=0.34,0.02,0.8 (background color in admons)
- --latex\_admon\_envir\_map=2 (code environment names in admons)
- --exercise\_numbering=absolute, chapter
- --latex\_movie=media9, href, multimedia, movie15 (control typesetting of movies)
- --latex movie controls=on
- --latex\_external\_movie\_viewer (for movie15 package)
- -xelatex (prepare for XeLaTeX)

The overall LTFX style is much governed by --latex\_title\_layout and --latex\_style. For the former, titlepage gives a separate title page; std is just standard LATEX handling of title, author, and date; doconce\_heading is a more modern heading, Springer\_collection is used with --latex\_style=Springer\_lncse for an edited book; beamer is needed if the DocOnce document is to be translated to LaTEX Beamer slides. For --latex\_style, std gives standard LaTEX behavior; Springer Incse is for Springer's LNCSE book series style (to be used with --latex\_title\_layout=Springer\_collection if the book is an edited book); Springer llncs is for Springer's Lecture Notes in Computer Science series (normally an edited book that also requres --latex\_title\_layout=Springer\_collection); Springer lnup for Springer's Lecture Notes for Undergraduate Physics books, Springer T2 for Springer's T2 book layout, siamltex, for the LATEX style of papers in standard SIAM journals (also used far beyond SIAM journals and requires the stylefiles siamltex.cls and siam10.clo), siamltexmm for the new multimedia SIAM journal style (requires siamltex.cls and siam10.clo), elsevier for the style of papers to be submitted to Elsevier journals (--latex\_elsevier\_journal= can be used to set the journal name, and the style requires elsarticle.cls and elsarticle-num.bst).

**Syntax highlighting.** The style of verbatim blocks of computer code is specified by --latex\_code\_style=X, where X can be set in a very flexible way. There are three main values, corresponding to three LaTeX tools for verbatim type setting:

• vrb for plain Verbatim style (fancyvrb LATEX package)

- pyg for the Pygments style (mintex LATEX package)
- 1st for the Listings styles (listingsutf8 LATEX package)

A separate demo explains the many possible settings of X. Popular choices are minimalistic plain verbatim,

```
--latex_code_style=vrb
```

maybe with an added light blue background color,

```
--latex_code_style=vrb-blue1
```

or the default Pygments style,

```
--latex_code_style=pyg
```

or the Listings-based style with yellow background color

```
--latex_code_style=lst-yellow2
```

It is easy to specify different styles for different code environments, say blue background with plain verbatim style for code but a special terminal window for the sys environment:

```
"--latex_code_style=default:vrb-blue1@
sys:vrb[frame=lines,label=\\fbox{{\tiny Terminal}},
framesep=2.5mm,framerule=0.7pt,fontsize=\fontsize{9pt}{9pt}]"
```

(but no linebreaks, as here, they are for formatting this document only).

**Drafts.** During development of a manuscript, may prefer line numbers, double line spacing, frequent use of inline comments, and label names printed in the margin. This is enabled by the options --latex\_line\_numbers --latex\_double\_spacing --latex\_todonote One may also (automatically) edit the final argument in the documentclass heading to draft as this will mark overful lines (hboxes).

**Potential problems with ampersand.** Another useful option for LATEX documents is --no\_ampersand\_quote, which prevents ampersands from getting a backskash. This is necessary if one inserts native latex code for tables inside % if FORMAT in ('latex', 'pdflatex'): (or similar preprocess syntax) tests.

Part 2 of Step 1 (outdated). In case you *did not* specify the --latex\_code\_style= option, you must run ptex2tex (if you have installed the Python ptex2tex package) to make a standard LTFX file,

```
Terminal> ptex2tex mydoc
```

If you do not have ptex2tex, or do not bother to make the required configuration file for ptex2tex (you may of course rely on the default file), a (simplified) version of ptex2tex that comes with DocOnce can be run:

Terminal > doconce ptex2tex mydoc

The ptex2tex command can set two preprocessor variables:

- PREAMBLE to turn the LaTEX preamble on or off (i.e., complete document or document to be included elsewhere - and note that the preamble is only included if the document has a title, author, and date)
- MINTED for inclusion of the minted package for typesetting of code with the Pygments tool (which requires latex or pdflatex to be run with the -shell-escape option); not used for doconce ptex2tex only in the ptex2tex program

If you are not satisfied with the generated DocOnce preamble, you can provide your own preamble by adding the command-line option --latex\_preamble=myfile. In case myfile contains a documentclass definition, DocOnce assumes that the file contains the *complete* preamble you want (not that all the packages listed in the default preamble are required and must be present in myfile). Otherwise, myfile is assumed to contain *additional* LATEX code to be added to the DocOnce default preamble.

The ptex2tex tool makes it possible to easily switch between many different fancy formattings of computer code in LATEX documents. After any !bc command in the DocOnce source you can insert verbatim block styles as defined in your .ptex2tex.cfg file, e.g., !bc sys for a terminal session, where sys is set to a certain environment in .ptex2tex.cfg (e.g., CodeTerminal). There are about 40 styles to choose from, and you can easily add new ones.

The doconce ptex2tex allows specifications of code environments as well. Here is an example:

Note that @ must be used to separate the begin and end LaTeX commands, unless only the environment name is given (such as minted above, which implies \begin{minted}{fortran} and \end{minted} as begin and end for blocks inside !bc fpro and !ec). Specifying envir=ans:nt means that all other environments are typeset with the anslistings.sty package, e.g., !bc cppcod will then result in \begin{c++}. A predefined shortcut as in shcod=Verbatim-0.85 results in denser vertical spacing (baselinestretch 0.85 in LaTeX terminology), and shcod=Verbatim-indent implies indentation of the verbatim text. Alternatively, one can provide all desired parameters \begin{Verbatim} instruction using the syntax illustrated for the sys environments above.

If no environments like sys, fpro, or the common envir are defined on the command line, the plain \begin{Verbatim} and \end{Verbatim} instructions are used.

#### 14.4 LaTeX-PDF: Edit the LATEX File (Step 2, Optional)

You can *edit* the mydoc.tex file to your needs. For example, you may want to substitute section by section\* to avoid numbering of sections, you may want to insert linebreaks (and perhaps space) in the title, etc. This can be automatically edited with the aid of the doconce replace and doconce subst commands. The former works with substituting text directly, while the latter performs substitutions using regular expressions. You will use doconce replace to edit section { to section\*{:

```
Terminal> doconce replace 'section{' 'section*{' mydoc.tex
```

For fixing the line break of a title, you may pick a word in the title, say "Using", and insert a break after than word. With doconce subst this is easy employing regular expressions with a group before "Using" and a group after:

```
Terminal> doconce subst 'title\{(.+)Using (.+)\}' \
    'title\{\g<1> \\\ [1.5mm] Using \g<2>' mydoc.tex
```

A lot of tailored fixes to the LATEX document can be done by an appropriate set of text replacements and regular expression substitutions. You are anyway encourged to make a script for generating PDF from the LATEX file so the doconce subst or doconce replace commands can be put inside the script.

#### 14.5 LaTeX-PDF: Generate PDF (Step 3)

Compile mydoc.tex and create the PDF file, using pdflatex:

```
Terminal> pdflatex mydoc
Terminal> pdflatex mydoc
Terminal> makeindex mydoc  # if index
Terminal> bibtex mydoc  # if bibliography
Terminal> pdflatex mydoc
```

One can also compile mydoc the "old way" with latex and dvipdf. Use doconce format latex in that case and proceed with latex mydoc.

If the minted style is used, latex, pdflatex, or xelatex *must* be run with the -shell-escape option:

```
Terminal> pdflatex -shell-escape mydoc
Terminal> pdflatex -shell-escape mydoc
Terminal> makeindex mydoc  # if index
Terminal> bibtex mydoc  # if bibliography
Terminal> pdflatex -shell-escape mydoc
```

#### 14.6 XeLaTeX

XeLaTeX is an alternative to PDFLATEX and is run in almost the same way, except for the -xelatex flag to doconce format:

#### 14.7 From PDF to e-book formats

PDF (as generated from LaTeX above) can be read on most devices today. However, for Kindle and other devices specialized for e-books you need to convert to their format. The Calibre program can produce epub, mobi, and other e-book formats from PDF, see a description.

#### 14.8 Microsoft Word or LibreOffice

Transforming DocOnce files to Word format is best done with the aid of pandoc. A standard way is to first generate the Markdown format (doconce format pandoc) and then use pandoc to generate a .docx file:

```
Terminal> doconce format pandoc mydoc
Terminal> pandoc -t docx -o mydoc.docx mydoc.md
```

The transformation works well for simple text files, but LATEX mathematics does not work.

## 15 Jupyter (IPython) Notebooks

DocOnce can generate json files for the Jupyter Notebook:

```
Terminal> doconce format ipynb mydoc # results in mydoc.ipynb
```

#### 15.1 Hidden code blocks

It is no guarantee that the notebook can be executed. For example, having the code

```
print sys.version
```

will not execute unless sys is imported. While a book may show such code and skip (potentially tedious) initializing statements, they must be present in the notebook. To this end, use the !bc \*hid environment for hidden code. In the present example, we use !bc pyhid to specify Python code that needs to be executed, but that should normally be hidden (other formats, with the exception of certain interactive Sphinx documents, will hide such code).

```
!bc pyhid import sys !ec
```

The notebook will feature the import sys statement in a cell prior to the print sys.version cell, and the latter will work.

Similarly, if you import from your own modules, say from mymod import hello, the mymod.py must be accessible for the notebook. Suppose this file is in src-test/mymod.py. Then you need to add src-test to sys.path for the import statement to work:

```
!bc pyhid
sys.path.append('src-test')
lec
```

#### 15.2 Displaying code as plain text instead of executable cells

Some code blocks may just be there for explanation and are not meant to be executed. These can be marked by !bc pycod-t (or !bc Xcod-t for any supported programming language X):

```
!bc pycod-t
if isinstance(myvar, float):
    raise TypeError('myvar must be array, not %s' % type(myvar))
!ec
```

The code segment above will then be typeset as verbatim text and not an executable cell, and there is no need to worry about a missing definition of myvar (which would cause problems in an executable cell).

Interactive sessions with the pyshell or ipy environment will by default be broken up into many cells such that each output command ends a cell. By executing the cells, the input and output from the session is recovered. This is usually the behavior that is wanted, but there is an option --ipynb\_split\_pyshell=off that can be used to typeset the entire session with all input but no output in one cell (print statements will lead to output, but plain dumping of a variable will not lead to output like it does in a Python shell).

To have an interactive session typeset with input and output in plain text, use the -t extension to the environment: pyshell-t and ipy-t.

#### 15.3 Figures

As with HTML files, you need to ensure that the notebook has access to figures and source code as requested.

Figures in notebooks can be typeset in various ways, specified by the --ipynb\_figure= option, with the following values:

- md: plain Markdown syntax for a figure, with no possibility to adjust the size (default)
- imgtag: <img ...> tag in HTML taking the specified width into account
- Image: Python notebook cell with Image object

#### 15.4 Movies

Typesetting of movies is specified by --ipynb\_movie=, and valid options are

• md: raw HTML code with iframe tag - not relevant for the notebook

- HTML: raw HTML code with iframe tag embedded in the HTML object from the notebook (default)
- HTML-YouTube: as HTML but use an IPython.display.YouTubeVideo Object to display YouTube videos
- ipynb: use IPython.display.YouTubeVideo object for YouTube videos, and use an HTML object with video tag for local movies

#### 15.5 Admonitions

Typesetting of admonition is rather primitive in notebooks. We offer these different choices, set by the option --ipynb\_admon=:

- quote: typeset admon as Markdown quote (special font and gray vertical bar on the left)
- paragraph: typeset admon as a plain paragraph with a heading if any (default)
- hrule: use a horozontal rule to surround the heading and the text

Note that quotes in !bc quote environments are always typeset as Markdown quotes.

#### 15.6 References to an External Textbook

Sometimes one wants to refer to equations and sections in an external LATEX book where a book.aux file is available. The references in the notebook to the LATEX book can then be hardcoded from the book.aux file with this construction:

```
Terminal> doconce format ipynb mydoc \
--replace_ref_by_latex_auxno=book.aux
```

#### 16 Matlab Notebooks

The Matlab *publish* format is aimed at notebooks, but the markup is quite primitive, so only a small subset of DocOnce markup can translate successfully to the Matlab publish format. However, if you write within that subset, it is easy to create notebooks in DocOnce that can translate both to Python and Matlab (use preprocessor directives or Mako functions to include Matlab or Python code, depending on the output format).

The Matlab publish format is called matlabnb:

Terminal> doconce format matlabnb mydoc

The --replace\_ref\_by\_latex\_auxno= option for referring to equations and sections in a textbook, as explained at the end of the section on Jupyter/IPython notebooks, also works with Matlab notebooks (and for any other output format):

```
Terminal> doconce format matlabnb mydoc \
--replace_ref_by_latex_auxno=book.aux
```

#### 17 Plain ASCII Text

We can go from DocOnce "back to" plain untagged text suitable for viewing in terminal windows, inclusion in email text, or for insertion in computer source code:

```
Terminal> doconce format plain mydoc.do.txt # results in mydoc.txt
```

#### 18 reStructuredText

Going from DocOnce to reStructuredText gives a lot of possibilities to go to other formats. First we filter the DocOnce text to a reStructuredText file mydoc.rst:

```
Terminal> doconce format rst mydoc.do.txt
```

We may now produce various other formats:

```
Terminal> rst2html.py mydoc.rst > mydoc.html # html
Terminal> rst2latex.py mydoc.rst > mydoc.tex # latex
Terminal> rst2xml.py mydoc.rst > mydoc.xml # XML
Terminal> rst2odt.py mydoc.rst > mydoc.odt # OpenOffice
```

The OpenOffice file mydoc.odt can be loaded into OpenOffice and saved in, among other things, the RTF format or the Microsoft Word format. However, it is more convenient to use the program unovonv to convert between the many formats OpenOffice supports on the command line. Run

```
Terminal> unoconv --show
```

to see all the formats that are supported. For example, the following commands take <code>mydoc.odt</code> to Microsoft Office Open XML format, classic MS Word format, and PDF:

```
Terminal> unoconv -f ooxml mydoc.odt
Terminal> unoconv -f doc mydoc.odt
Terminal> unoconv -f pdf mydoc.odt
```

Remark about Mathematical Typesetting. At the time of this writing, there is no easy way to go from DocOnce and LaTeX mathematics to reST and further to OpenOffice and the "MS Word world". Mathematics is only fully supported by latex as output and to a wide extent also supported by the sphinx output format. Some links for going from LaTeX to Word are listed below.

- http://ubuntuforums.org/showthread.php?t=1033441
- http://tug.org/utilities/texconv/textopc.html
- http://nileshbansal.blogspot.com/2007/12/latex-to-openofficeword. html

## 19 Sphinx

#### 19.1 The Basic Steps

Sphinx documents demand quite some steps in their creation. We have automated most of the steps through the doconce sphinx\_dir command:

```
Terminal> doconce sphinx_dir version=1.0 dirname=sphinxdir \
theme=sometheme mydoc short_title="short title" mydoc
```

The author, title, and copyright information needed by Sphinx is taken from the DocOnce file mydoc.do.txt. By default, version is 1.0 and dirname is sphinx-rootdir. The theme keyword is used to set the theme for design of HTML output from Sphinx (the default theme is classic).

One often just runs the simple command

```
Terminal> doconce sphinx_dir mydoc
```

which creates the Sphinx directory sphinx-rootdir with relevant files.

The doconce sphinx\_dir command generates a script automake\_sphinx.py for compiling the Sphinx document into an HTML document. Run

```
Terminal> python automake_sphinx.py
```

As the output also tells, you can see the Sphinx HTML version of the document by running

```
Terminal> google-chrome sphinx-rootdir/_build/html/index.html
```

or loading the index.html file manually into your favorite web browser.

If you cycle through editing the DocOnce file and watching the HTML output, you should observe that automake\_sphinx.py does not recompile the DocOnce file if the Sphinx .rst version already exists. In each edit-and-watch cycle do

Terminal> rm mydoc.rst; python automake\_sphinx.py

Tip.

If you are new to Sphinx and end up producing quite some Sphinx documents, you are encouraged to read the Sphinx documentation and study the automake\_sphinx.py file. Maybe you want to do things differently.

The following paragraphs describes the many possibilities for steering the Sphinx output.

#### 19.2 **Links**

The automake\_sphinx.py script copies directories named fig\* over to the Sphinx directory so that figures are accessible in the Sphinx compilation. It also examines MOVIE: and FIGURE: commands in the DocOnce file to find other image files and copies these too. I strongly recommend to put files to which there are local links (not http: or file: URLs) in a directory named \_static. The automake\_sphinx.py copies \_static\* to the Sphinx directory, which guarantees that the links to the local files will work in the Sphinx document.

There is a utility doconce <code>sphinxfix\_localURLs</code> for checking links to local files and moving the files to <code>\_static</code> and changing the links accordingly. For example, a link to <code>dir1/dir2/myfile.txt</code> is changed to <code>\_static/myfile.txt</code> and <code>myfile.txt</code> is copied to <code>\_static</code>. However, I recommend instead that you manually copy files to <code>\_static</code> when you want to link to them, or let your script which compiles the <code>DocOnce</code> document do it automatically.

#### 19.3 Themes

DocOnce comes with a rich collection of HTML themes for Sphinx documents, much larger than what is found in the standard Sphinx distribution. Additional themes include agni, alabaster, basic, basicstrap, bootstrap, cloud, epub, fenics, fenics\_minimal, flask, haiku, jal, pylons, pyramid, redcloud, scipy\_lectures, scrolls, slim-agogo, sphinx\_rtd\_theme, and vlinux-theme. Some of the themes come with basic Sphinx, while others must be installed separately, see the bundled/README\_sphinx\_themes.do.txt file in the DocOnce source code tree for installation instructions.

The doconce sphinx\_dir insert lots of extra code in the conf.py file to enable easy specification of information and, in particular, customization of themes. For example, modules are loaded for the additional themes that come with Doconce, code is inserted to allow customization of the look and feel of themes, etc.

The conf.py file is a good starting point for fine-tuning your favorite theme, and your own myconf.py file can later be supplied and used when running doconce sphinx\_dir: simply add the command-line option conf.py=myconf.py. If you leave the project and copyright variables as empty strings in your own myconf.py file, DocOnce will automatically edit a copy (conf.py) of myconf.py in the sphinx root directory so that project becomes the title of the DocOnce

source file, and <code>copyright</code> is based on the author or copyright information in the source file. Other variables in <code>myconf.py</code> depending on title, author, and copyright information will also be edited. In this way, you can have your tailored <code>conf.py</code> file, but be sure that it is always compatible with title, author, and copyright information in the underlying <code>DocOnce</code> source.

A script make-themes.sh can make HTML documents with one or more themes. For example, to realize the themes fenics, pyramid, and pylon one writes

Terminal> ./make-themes.sh fenics pyramid pylon

The resulting directories with HTML documents are \_build/html\_fenics and \_build/html\_pyramid, respectively. Without arguments, make-themes.sh makes all available themes (!). With make-themes.sh it is easy to check out various themes to find the one that is most attractive for your document.

You may supply your own theme and avoid copying all the themes that come with DocOnce into the Sphinx directory. Just specify theme\_dir=path on the command line, where path is the relative path to the directory containing the Sphinx theme. You must also specify a configure file by conf.py=path, where path is the relative path to your conf.py file.

**Example.** Say you like the scipy\_lectures theme, but you want a table of contents to appear to the right, much in the same style as in the default or classic themes (where the table of contents is to the left). You can then run doconce sphinx\_dir, invoke a text editor with the conf.py file, find the line html\_theme == 'scipy\_lectures', edit the following nosidebar to false and rightsidebar to true. Alternatively, you may write a little script using doconce replace to replace a portion of text in conf.py by a new one:

```
doconce replace "elif html_theme == 'scipy_lectures':
   html_theme_options = {
        'nosidebar': 'true'.
        'rightsidebar': 'false'
        'sidebarbgcolor': '#f2f2f2',
        'sidebartextcolor': '#20435c',
        'sidebarlinkcolor': '#20435c',
        'footerbgcolor': '#000000',
        'relbarbgcolor': '#000000'
   }" "elif html_theme == 'scipy_lectures':
   html_theme_options = {
        'nosidebar': 'false',
        'rightsidebar': 'true',
        'sidebarbgcolor': '#f2f2f2',
        'sidebartextcolor': '#20435c',
        'sidebarlinkcolor': '#20435c',
        'footerbgcolor': '#000000',
        'relbarbgcolor': '#000000',
   }" conf.py
```

Obviously, we could also have changed colors in the edit above. The final alternative is to save the edited conf.py file somewhere and reuse it the next time doconce  $sphinx_dir$  is run

#### 19.4 RunestoneInteractive books

The doconce format sphinx command accepts an option -runestone for generating RunestoneInteractive books (which build on Sphinx). You must run the generated automake\_sphinx.py also with a -runestone option to generate these type of documents.

#### 19.5 The manual Sphinx procedure

If it is not desirable to use the autogenerated scripts explained above, here is the complete manual procedure of generating a Sphinx document from a file mydoc.do.txt.

#### **Step 1.** Translate DocOnce into the Sphinx format:

Terminal> doconce format sphinx mydoc

**Step 2.** Create a Sphinx root directory either manually or by using the interactive sphinx-quickstart program. Here is a scripted version of the steps with the latter:

```
mkdir sphinx-rootdir
sphinx-quickstart <<EOF
sphinx-rootdir
Name of My Sphinx Document
Author
version
version
.rst
index
'n
n
n
n
y
n
n
У
y
EOF
```

The autogenerated <code>conf.py</code> file may need some edits if you want to specific layout (Sphinx themes) of HTML pages. The <code>doconce sphinx\_dir</code> generator makes an extended <code>conv.py</code> file where, among other things, several useful Sphinx extensions are included.

#### **Step 3.** Copy the mydoc.rst file to the Sphinx root directory:

```
Terminal> cp mydoc.rst sphinx-rootdir
```

If you have figures in your document, the relative paths to those will be invalid when you work with mydoc.rst in the sphinx-rootdir directory. Either edit mydoc.rst so that figure file paths are correct, or simply copy your figure directories to sphinx-rootdir. Links to local files in mydoc.rst must be modified to links to files in the \_static directory, see comment above.

**Step 4.** Edit the generated index.rst file so that mydoc.rst is included, i.e., add mydoc to the toctree section so that it becomes

```
.. toctree::
    :maxdepth: 2
    mydoc
```

(The spaces before mydoc are important!)

Step 5. Generate, for instance, an HTML version of the Sphinx source:

```
make clean # remove old versions
make html
```

Sphinx can generate a range of different formats: standalone HTML, HTML in separate directories with index.html files, a large single HTML file, JSON files, various help files (the qthelp, HTML, and Devhelp projects), epub, LATEX, PDF (via LATEX), pure text, man pages, and Texinfo files.

#### **Step 6.** View the result:

```
Terminal> firefox _build/html/index.html
```

Note that verbatim code blocks can be typeset in a variety of ways depending the argument that follows !bc: cod gives Python (code-block:: python in Sphinx syntax) and cppcod gives C++, but all such arguments can be customized both for Sphinx and LaTeX output.

#### 20 Wiki Formats

There are many different wiki formats, but DocOnce only supports three: Google-code wiki, MediaWiki, and Creole Wiki. These formats are called gwiki, mwiki, and cwiki, respectively. Transformation from DocOnce to these formats is done by

```
Terminal> doconce format gwiki mydoc.do.txt
Terminal> doconce format mwiki mydoc.do.txt
Terminal> doconce format cwiki mydoc.do.txt
```

The produced MediaWiki can be tested in the sandbox of wikibooks.org. The format works well with Wikipedia, Wikibooks, and ShoutWiki, but not always well elsewhere (see this example).

Large MediaWiki documents can be made with the Book creator. From the MediaWiki format one can go to other formats with aid of mwlib. This means that one can easily use DocOnce to write Wikibooks and publish these in PDF and MediaWiki format, while at the same time, the book can also be published as a standard LaTeX book, a Sphinx web document, or a collection of HTML files

The Googlecode wiki document, mydoc.gwiki, is most conveniently stored in a directory which is a clone of the wiki part of the Googlecode project. This is far easier than copying and pasting the entire text into the wiki editor in a web browser. Note that Google decided to close down its Googlecode service in 2015.

When the DocOnce file contains figures, each figure filename must in the .gwiki file be replaced by a URL where the figure is available. There are instructions in the file for doing this. Usually, one performs this substitution automatically (see next section).

## 21 Google Docs

Google Docs are normally made online in the interactive editor. However, you may upload a DocOnce document to Google Docs. This requires transforming the DocOnce document to one of the accepted formats for Google Docs:

- OpenOffice: doconce format rst and then run rst2odt (or rst2odt.py).
   Upload the .odt file, click Open... in Google Drive and choose Google Docs as viewer.
- MS Word: doconce format pandoc and then run pandoc to produce a .docx file that can be uploaded to Google Drive and opened in Google Docs.
- RTF: doconce format pandoc and then run pandoc to produce a .rtf file that can be uploaded to Google Drive and opened. Another possibility is to run doconce format latex and then latex2rtf (the support of mathematics has gotten worse).
- Plain text: doconce format plain. Upload the .txt file to Google Drive and open in Google Docs.
- HTML: doconce format html. Upload the .html file and open in Google Docs. Complicated HTML files can be misinterpreted by Google Docs.

This is not yet much tested. It remains to see how code becomes in Google Docs. Support for mathematics is probably impossible until Google Docs can import LaTeX files, but LaTeX mathematics can be embedded in Google Docs and the googledoc2latex script can convert a Google document to LaTeX.

## 22 Options for the doconce commands

#### 22.1 doconce format command-line options

The transformation of a DocOnce source to various format is done with the doconce format command, which has a lot of command-line options. These are printed out by doconce format -help. The output is listed here for convenience.

```
Terminal> doconce format --help
doconce format X doconcefile
where X can be any of the formats
html, latex, pdflatex, rst, sphinx, plain, gwiki, mwiki, cwiki,
pandoc, epytext.
--help
Print all options to the doconce program.
--debug
Write a debugging file _doconce_debugging.log with lots
of intermediate results
--no_abort
Do not abort the execution if syntax errors are found.
--verbose=...
Write progress of intermediate steps if they take longer than X seconds.
0: X=15
1: X=5
2: 0.5
--syntax_check=...
Values: on/off. Turns on/off fix of illegal constructions and the syntax check
(may be time consuming for large books).
--skip_inline_comments
Remove all inline comments of the form [ID: comment].
--draft
Indicates draft (turns on draft elements in LaTeX, otherwise no effect).
--CC_license=...
Template wording for Creative Commons licenses.
```

```
Default: "Released under CC %s 4.0 license." 
Example: "This worsk is released under the Creative Commons %s 4.0 license"
CC license is specified as a part of the copyright syntax, e.g.,
AUTHOR: Kaare Dump {copyright|CC BY} at BSU & Some Company Ltd.
AUTHOR: Kaare Dump at BSU & Some Company Ltd. {copyright, 2005-present|CC BY-NC}
The --CC_license= option has no effect if the license does not start with CC, e.g.,
AUTHOR: Kaare Dump at BSU {copyright|Released under the MIT license.}
--exercise_numbering=...
absolute: exercises numbered as 1, 2, ... (default) chapter: exercises numbered as 1.1, 1.2, ..., 3.1, 3.2, ..., B.1, B.2, etc. with a chapter or appendix prefix.
--exercises_in_zip
Place each exercises as an individual DocOnce file in a zip archive.
--exercises_in_zip_filename=...
Filenames of individual exercises in zip archive.
logical: use the (first) logical filename specified by file=...
number: use either absolute exercise number or chapter.localnumber.
--encoding=...
Specify encoding (e.g., latin1 or utf-8).
--no_ampersand_quote
Turn off special treatment of ampersand (&). Needed, e.g., when native latex code for tables are inser
--no_mako
Do not run the Mako preprocessor program.
--no_preprocess
Do not run the Preprocess preprocessor program.
--mako_strict_undefined
Make Mako report on undefined variables.
--no_header_footer
Do not include header and footer in (LaTeX and HTML) documents.
--no_emoji
Remove all emojis.
```

```
--allow_refs_to_external_docs
Do not abort translation if ref{...} to labels not defined in this document.
--runestone
Make a RunestoneInteractive version of a Sphinx document.
--max_bc_linelength=...
Strip lines in !bc environments that are longer than specified
(to prevent too long lines). Default: None (no length restriction).
--replace_ref_by_latex_auxno=...
Replace all ref{...} by hardcoded numbers from a latex .aux file. Makes it possible for a notebook or html page to refer to a latex textbook. Recommended syntax: see (ref{my:eq1}) in cite{MyBook}, or see Section ref{my:sec2} in cite{MyBook}.
--keep_pygments_html_bg
Do not allow change of background in code blocks in HTML.
--minted_latex_style=...
Specify the minted style to be used for typesetting code in LaTeX. See pygmetize {\sf -L} styles for legal names.
--pygments_html_style=...
Specify the minted/pygments style to be used for typesetting code
Default: default (other values: monokai, manni, rrt, perldoc,
borland, colorful, murphy, trac, tango, fruity, autumn, emacs, vim, pastie, friendly, native, see pygmentize -L styles).
none, no, off: turn off pygments to typeset computer code in HTML,
use plain  tags.
highlight.js: use highlight.js syntax highlighting, not pygments.
--pygments_html_linenos
Turn on line numbers in pygmentized computer code in HTML.
(In LaTeX line numbers can be added via doconce subst or
doconce replace such that the verbatim environments get
the linenos=true parameter.)
--xhtml
Use BeautifulSoap to try to produce XHTML output. It inserts end tags (e.g. ) and guesses where to
--html_output=...
```

Alternative basename of files associated with the HTML format.

--html\_style=... Name of theme for HTML style: plain, blueish, blueish2, bloodish, tactile-black, tactile-red, rossant solarized, solarized2\_light, solarized2\_dark, bootstrap, bootswatch, bootstrap\_X, X=bloodish, blue, bluegray, brown, cbc, FlatUI, red, bootswatch\_X, X=cerulean, cosmo, flatly, journal, lumen, readable, simplex, spacelab, united, yeti (dark:) amelia, cyborg, darkly, slate, spruce, superhero (demos at bootswatch.com) --html\_template=... Specify an HTML template with header/footer in which the doconce document is embedded. (Often preferred to run with --no\_title) --no\_title Comment out TITLE, AUTHOR, DATE. Often used with HTML templates. --html\_code\_style=... off, inherit, or transparent: enable normal inline verbatim font where foreground and background color is inherited from the surroundnings (e.g., to avoid the red Boostrap color). Default: on (use the css-specified typesetting of pre> tags).
NOTE: the naming "html\_code\_style" is not optimal: it has nothing to do with code block style, but the <code> tag for inline verbatim text in the context of bootstrap css styles. --html\_pre\_style=... off, inherit, or transparent: let code blocks inside tags have foreground and background color inherited from the surroundnings. Default: on (use the css-specified typesetting of tags). This option is most relevant for Bootstrap styles to avoid white background in code blocks inside colorful admons. --html\_toc\_depth=... No of levels in the table of contents in HTML output. Default: 2 (includes subsections but not subsubs --html\_toc\_indent=... No of spaces for indentation of subsections in the table of contents in HTML output. Default: 3 (0 gives toc as nested list

Specify HTML font for text body. =? lists available fonts.

in Bootstrap-based styles).

--html\_body\_font=...

```
--html_heading_font=...
 Specify HTML font for headings. =? lists available fonts.
 --html_video_autoplay=...
 True for autoplay when HTML is loaded, otherwise False (default).
 --html_admon=...
 Type of admonition and color:
 colors, gray, yellow, apricot, lyx, paragraph. For html_style=bootstrap*,bootswatch*,
 the two legal values are boostrap_panel, bootstrap_alert.
 --html_admon_shadow
 Add a shadow effect to HTML admon boxes (gray, yellow, apricot).
 --html_admon_bg_color=...
 Background color of admon in HTML.
 --html_admon_bd_color=...
 Boundary color of admon in HTML.
 --css=...
 Specify a .css style file for HTML output. If the file does not exist, the default or specified style % \left\{ 1\right\} =\left\{ 1
 (--html_style=) is written to it.
 --html_box_shadow
 Add a shadow effect in HTML box environments.
 --html_share=...
 Specify URL and there will be Facebook, Twitter, etc. buttons
 at the end of the HTML document.
 --html_share=http://mysite.com/specials shares on email, Facebook, Google+,
 LinkedIn, Twitter, and enables a print button too.
--html_share=http://mysite.com/specials,twitter,facebook shares on Twitter and Facebook only. Sites are separated by comma. The following names are allowed: email, facebook, google+, linkedin, twitter, print.
 --html_exercise_icon=...
 Specify a question icon (as a filename in the bundled/html_images
directory in the doconce repo) for being inserted to the right in exercises. default: turn on predefined question icons according to the chosen style.
```

```
none: no icons (this is the default value).
--html_exercise_icon_width=...
Width of the icon image in pixels (must be used with --html_exercise_icon).
--html_raw_github_url=...
URLs to files hosted on the doconce github account.
Internet Explorer (and perhaps other browsers) will not show raw.github.com
files. Instead on should use rawgit.com. For development of HTML sites
in Safari and Chrome and can use rawgit.com.
Values of --html_raw_github_url=: safe or cdn.rawgit: use this for ready-made sites with potentially some traffic.
The URL becomes https://cdn.rawgit.com/hplgit/doconce/...
test or rawgit: use this for test purposes and development with low traffic.
The URL becomes https://rawgit.com/hplgit/doconce/...
github or raw.github: the URL becomes https://raw.github.com and may fail to
load properly.
githubusercontent or raw.githubusercontent: The URL becomes
https://raw.githubusercontent.com and may fail to load properly.
--html_DOCTYPE
Insert <!DOCTYPE HTML> in the top of the HTML file.
This is required for Internet Explorer and Mozilla.
However, some of the CSS files used by DocOnce may not load properly if they are not well formed. That is why no doctype is default in the
generated HTML files.
--html_links_in_new_window
Open HTML links in a new window/tab.
--html_quiz_button_text=...
Text on buttons for collapsing/expanding answers and explanations
in quizzes (with bootstrap styles).
Default: Empty (just pencil glyphion).
--html_bootstrap_navbar=...
Turns the Bootstrap navigation bar on/off. Default: on.
--html_bootstrap_jumbotron=...
Turns the Bootstrap jumbotron intro on/off and governs the
size of the document title. Default: on. Other values: h2, off
(h2 gives h2 heading instead of h1, off gives no jumbotron).
--html_figure_hrule=...
```

```
Set horizontal rule(s) above and/or below a figure.
none, off: no rules
top: rule at top (default)
bottom: rule at bottom
top+bottom: rule at top and bottom
--device=...
Set device to paper, screen, or other (paper impacts LaTeX output).
--number_all_equations
Switch latex environments such that all equations get a number.
--denumber_all_equations
Switch latex environments such no equations get a number (useful for removing equation labels in slide
--latex_style=...
LaTeX style package used for the document.
std: standard LaTeX article or book style,
Springer_lncse: Springer's Lecture Notes in Computational Science and
Engineering (LNCSE) style,

Springer_llncs: Springer's Lecture Notes in Computational Science a
Engineering (LNCSE) style,

Springer_llncs: Springer's Lecture Notes in Computer Science style,

Springer_T2: Springer's T2 book style,
Springer_collection: Springer's style for chapters in LNCSE proceedings, Korma_Script: Korma Script style,
siamltex: SIAM's standard LaTeX style for papers,
siamltexmm: SIAM's extended (blue) multimedia style for papers.
--latex_font=...
LaTeX font choice: helvetica, palatino, std (Computer Modern, default).
--latex_code_style=...
Typesetting of code blocks.
pyg: use pygments (minted), style is set with --minted_latex_style=
lst: use lstlistings
vrb: use Verbatim (default)
Specifications across languages:
pyg-blue1
lst, lst-yellowgray[style=redblue]
vrb[frame=lines,framesep=2.5mm,framerule=0.7pt]
Detailed specification for each language:
default:vrb-red1[frame=lines]@pycod:lst[style=redblue]@pypro:lst-blue1[style=default]@sys:vrb[frame=lines]
Here, Verbatim[frame=lines] is used for all code environments, except
pycod, pypro and sys, which have their own specifications.
pycod: 1st package with redblue style (and white background)
pypro: 1st package with default style and blue1 background
style, sys: Verbatim with the specified arguments and white background.
(Note: @ is delimiter for the language specifications, syntax is
```

```
envir:package-background[style parameters]0)
--latex_code_leftmargin=...
Sets the left margin in code blocks. Default: 7 (mm).
--latex_code_bg=...
Background color code blocks. Default: white.
--latex_code_bg_vpad
Vertical padding of background. Has only effect for vrb/pyg-bgcolor styles (not lst!).
--latex_code_lststyles=...
Filename with LaTeX definitions of 1st styles.
--latex_copyright=...
Controls where to put copyright statements. everypage: in the footer of every page titlepages: in the footer of the titlepage and chapter pages (for books) only.
--latex_bibstyle=...
LaTeX bibliography style. Default: plain.
--section_numbering=...
Turn section numbering on/off. Default: off for all formats except latex and pdflatex (on for those).
--latex_table_format=...
Default: quote. Other values: left, center, footnotesize, tiny.
--latex_title_layout=...
Layout of the title, authors, and date:
std: traditional LaTeX layout,
titlepage: separate page,
doconce_heading (default): authors with "footnotes" for institutions,
beamer: layout for beamer slides.
--latex_link_color=...
Color used in hyperlinks. Default is dark blue if --device=screen,
or black if --device=paper (invisible in print out) or special blue
color if --latex_section_headings=blue or strongblue.
Values are specified either as comma-separated rgb tuples or as
color names, e.g., --latex_link_color=0.1,0.9,0.85 or
--latex_link_color=red or --latex_link_color=gray!70
```

```
--latex_title_reference=...
latex code placed in a footnote for the title,
typically used for acknowledging publisher/source of original
version of the document.
--latex_encoding=...
Encoding for \usepackage[encoding]{inputenc}.
Values: utf8 (default) or latin1.
--latex_packages=...
Comma-separated list of latex packages to be included in \usepackage commands..
--latex_papersize=...
Geometry of page size: a6, a4, std (default).
--latex_list_of_exercises=...
LaTeX typesetting of list of exercises:
loe: special, separate list of exercises,
toc: exercises included as part of the table of contents, none (default): no list of exercises.
--latex_movie=...
Specify package for handling movie/video content. Default: href (hyperlink to movie file).
Other options: media9, movie15, multimedia (Beamer's \movie command).
--latex_movie_controls=...
Specify control panel for movies. Default: on. Other options: off.
--latex_external_movie_viewer
Allow external movie viewer for movie15 package.
--latex_fancy_header
Typesetting of headers on each page:
If article: section name to the left and page number to the right
on even page numbers, the other way around on odd page numners.
If book: section name to the left and page numner to the right on even page numbers, chapter name to the right and page number to
the left on odd page numbers.
--latex_section_headings=...
Typesetting of title/section/subsection headings:
std (default): standard LaTeX,
blue: gray blue color,
```

strongblue: stronger blue color, gray: white text on gray background, fit to heading width, gray-wide: white text on gray background, wide as the textwidth. --latex\_colored\_table\_rows=... Colors on every two line in tables: no (default), gray, blue. --latex\_line\_numbers Include line numbers for the running text (only active if there are inline comments. --latex\_todonotes Use the todonotes package to typeset inline comments. Gives colored bubbles in the margin for small inline comments and  $\,$ in the text for larger comments. --latex\_double\_spacing Sets the LaTeX linespacing to 1.5 (only active if there are inline comments). --latex\_labels\_in\_margin Print equation, section and other LaTeX labels in the margin. --latex\_index\_in\_margin Place entries in the index also in the margin. --latex\_preamble=... User-provided LaTeX preamble file, either complete or additions to the doconce-generated preamble. --latex\_no\_program\_footnotelink If --device=paper, this option removes footnotes with links to computer programs. --latex\_admon=... Type of admonition in LaTeX: colors1: (inspired by the NumPy User Guide) applies different colors for the different admons with an embedded icon, colors2: like 'colors1' but the text is wrapped around the icon,

rounded boxes with a optional title and no icon (default),

```
graybox2:
box with square corners, gray background, and narrower
than mdfbox, if code it reduces to something like mdfbox
(mdframed based); the summary admon is in case of A4 format only half of the text width with text wrapped around
(effective for proposals and articles),
grayicon:
box with gray icons and a default light gray background,
yellowicon:
box yellow icons and a default light yellow background,
paragraph: plain paragraph with boldface heading.
Note: the colors in mdfbox and other boxes can customized.
--latex_admon_color=...
The color to be used as background in admonitions.
A single value applies to all admons:
Either rgb tuple or saturated color a la yellow!5:
  --latex\_admon\_color=0.1,0.1,0.4
  '--latex_admon_color=yellow!5'
Note the quotes, needed for bash, in the latter example.
Multiple values can be assigned, one for each admon (all admons must
be specified):
  '--latex_admon_color=warning:darkgreen!40!white;notice:darkgray!20!white;summary:tucorange!20!white
If --latex_admon=mdfbox, the specification above with color1!X!color2
will automatically trigger 2*X as the background color of the frametitle.
There are predefined multiple values, e.g.,
  --latex_admon_color=colors1
gives red warnings, blue notice, orange questions, green summaries and
yellow blocks, automatically adjusted with darker frametitles for
If \operatorname{--latex\_admon=mdfbox}, the background of the title and
the color of the border of box can also be customized by
direct editing. For example, a dark blue border and light
blue title background is obtained by editing the .tex file as
doconce replace 'linecolor=black,' 'linecolor=darkblue,' mydoc.tex doconce subst 'frametitlebackgroundcolor=.*?,' 'frametitlebackgroundcolor=blue!5,' mydoc.tex
Actually, this particular (and common) edit is automatically done by the option
  --latex_admon_color=bluestyle
  --latex_admon_color=yellowstyle
(the latter has color yellow!5 instead and yellow!20 for the border)
--latex_admon_title_no_period
By default, a period is added to title admons that do not have a period, question mark, or similar. The
--latex_admon_envir_map=...
Mapping of code envirs to new envir names inside admons, e.g.,
to get a different code typesetting inside admons. This is useful
```

```
if admons have a special color and the color background of code
blocks does not fit will with the color background inside admons.
Then it is natural to use a different verbatim code style inside
admons.
If specifying a number, say 2, as in --latex_admon_envir_map=2,
an envir like pycod gets the number appended: pycod2. One can
then in --latex_code_style= or in doconce ptex2tex or ptex2tex
specify the typesetting of pycod2 environments.
Otherwise the specification must be a mapping for each envir
that should be changed inside the admons:
--latex_admon_envir_map=pycod-pycod_yellow,fpro-fpro2
(from-to, from-to, ... syntax).
--latex_subex_header_postfix=...
Gives headers a), b), etc. Can be set to period, colon, etc.
--xelatex
Use xelatex instead of latex/pdflatex.
--latex_double_hyphen
Replace single dash - by double dash -- in LaTeX output. Somewhat intelligent, but may give unwanted edits. Use with great care!
--latex_elsevier_journal=...
Sets the journal name for the --latex_style=elsevier style.
Default: none (no journal name).
--ipynb_version=...
ipynb version 3 (default) or 4.
--ipynb_split_pyshell=...
Split interactive sessions into multiple cells after each output.
Applies to pyshell and ipy code environments.
on, True, yes: split (default). off, False, no: do not split.
Note that pyshell-t and ipy-t environments just displays the session, while default pyshell and ipy removes all output (all output from print statements will come after the entire session).
--ipynb_cite=...
Typesetting of bibliography.
plain: simple native typesetting (same as pandoc) (default)
latex: ipynb support for latex-style bibliographies (not mature).
--ipynb_admon=...
Typesetting of admonitions (hint, remarks, box, notice, summary,
```

```
warning, question, block - quotes are typeset as quotes).
quote: as Markdown quote (default) with gray line on the left.
paragraph: just the content with the title as paragraph heading.
hrule: title with horizontal rule above and below, then text and
--ipynb_figure=...
How to typeset figures in ipynb:
md (plain Markdown syntax),
imgtag (<img src="..." width=...> tag, default)
Image (python cell with Image object).
--ipynb_movie=...
How to typeset movies in ipynb:
md (plain Markdown syntax, default)
HTML: python cell with notebook 'HTML' object containing the raw HTML code
that is used in the DocOnce HTML format
ipynb: python cell with notebook 'HTML' object with simple/standard
ipynb HTML code for showing a YouTube or local video with a <video>
tag.
--verbose
Write out all OS commands run by doconce.
--examples_as_exercises
Treat examples of the form "==== Example: ..."
as in exercise environments.
--solutions_at_end
Place solutions to exercises at the end of the document.
--without_solutions
Leave out solution environments from exercises.
--without_answers
Leave out answer environments from exercises.
--without_hints
Leave out hints from exercises.
--wordpress
Make HTML output for wordpress.com pages.
--tables2csv
```

```
appearance in the DocOnce source file).
--sections_up
Upgrade all sections: sections to chapters, subsections
to sections, etc.
--sections_down
Downgrade all sections: chapters to sections, sections
to subsections, etc.
--os_prompt=...
Terminal prompt in output from running OS commands (the
@@@OSCMD instruction). None or empty: no prompt, just the command; nocmd: no command, just the output. Default is "Terminal>".
--code_skip_until=...
@@@CODE import: skip lines in files up to (and incuding) specified line.
--code_prefix=...
Prefix all @@@CODE imports with some path.
--figure_prefix=...
Prefix all figure filenames with, e.g., an URL.
--movie_prefix=...
Prefix all movie filenames with, e.g., an URL.
--no_mp4_webm_ogg_alternatives
Use just the specified (.mp4, .webm, .ogg) movie file; do not allow alternatives in HTML5 video tag. \,
Used if the just the specified movie format should be played.
--handout
Makes slides output suited for printing.
--urlcheck
Check that all URLs referred to in the document are valid.
--labelcheck=...
Check that all ref{X} has a corresponding label{X}. Fake examples will fail this check and so will ger
                           © 2015, Hans Petter Langtangen
```

Write each table to a CSV file table\_X.csv,

where X is the table number (autonumbered in according to

```
Turn on when useful. Values: off (default), on.
--short_title=...
Short version of the document's title.
--markdown
Allow Markdown (and some Extended Markdown) syntax as input.
--md2do_output=...
\label{eq:def:Dump} \mbox{Dump to file the } \mbox{DocOnce code arising from converting from}
Markdown. Default value is None (no dump).
Any filename can be specified: --md2do_output=myfile.do.txt
--github_md
Turn on github-flavored-markdown dialect of the pandoc translator
--strapdown
Wrap Markdown output in HTML header/footer such that the output file (renamed as .html) can automatically be rendered as
an HTML via strapdownjs.com technology. Combine with --github_md
for richer output. Styles are set with --bootswatch_theme=cyborg
(for instance).
--bootswatch_theme=...
Bootswatch theme for use with --strapdown option.
--strict_markdown_output
Ensure strict/basic Markdown as output.
--multimarkdown_output
Allow MultiMarkdown as output.
--quiz_question_prefix=...
Prefix/title before question in quizzes. Default: "Question:".
Can also be set in square brackets for each individual question. ("Q: [] What is 1+1?"
results in no prefix/title before the "What is 1+1?".
--quiz_choice_prefix=...
Prefix/title before choices in quizzes. Default for HTML: "Choice", resulting in numbered choices
"Choice 1:", "Choice 2:", etc.
A value with colon, period, or question mark (e.g., "Answer:") leaves out the numbering.
```

```
Default for latex/pdflatex: letter or letter+checkbox.
Other values: number, number+checkbox, number+circle, letter+circle,
letter.
The checkbox or circle is always omitted if answers or solutions are
included (i.e., if none of the --without_answers and
--without_solutions is set)
The choice prefix can also be set in square brackets for each
individual choice.
("Cr: [] Two"
results in no prefix/title before the the answer "Two".
--quiz_horizontal_rule=...
on (default): <hr> before and after quiz in HTML. off: no <hr>.
--quiz_explanations=...
on/off
(some output formats do not support explanations with figures,
math and/or code, this option turns all explanations off.
--rst_uio
Univ. of Oslo version of rst files for their Vortex system.
--rst_mathjax
Use raw HTML with MathJax for LaTeX mathematics in rst files.
--sphinx_keep_splits
Respect user's !split commands. Default: Override user's !split
and insert new !split before all topmost sections. This is what makes sense in a Sphinx Table of Contents if one wants to split
the document into multiple parts.
--oneline_paragraphs
Combine paragraphs to one line (does not work well).
```

## 23 Installation of DocOnce and its Dependencies

Below, we explain the manual installation of all software that may be needed when working with DocOnce documents. The impatient way to install everything that is needed is to use Anaconda Python and the conda program:

Terminal> conda install --channel johannr doconce

The conda package is available for Mac and Linux only.

If you do not want to use Anaconda and are on a Debian-based Linux computer (running, e.g., Ubuntu), you can instead run the Bash script install\_

doconce.sh or the equivalent Python script install\_doconce.py. These scripts gives a comprehensive installation. Some users will prefer to install just what is needed for them, and this is explained below.

#### Version control systems are needed!

The coming installation instructions require that the version control systems Subversion, Mercurial, and Git are installed on your computer.

#### What about Mac and Windows?

DocOnce is primarily tested on GNU/Debian Linux systems, but also to a minor extent on Mac OS X. Experience with Windows is limited. Since most packages are Python-based and can be installed via pip install no problems should arise on Mac and Windows. However, some of the image processing tools and spell checking apply Unix-specific software.

You can omit reading the next sections if you rely on conda or apt-get install commands in the Bash script for installing DocOnce.

#### 23.1 DocOnce

DocOnce itself is pure Python code hosted at https://github.com/hplgit/doconce. Installation can be done via

```
sudo pip install -e git+https://github.com/hplgit/doconce#egg=doconce
# or if doconce is already installed
sudo pip install -e git+https://github.com/hplgit/doconce#egg=doconce --upgrade
```

However, the recommended approach is to have a copy of the source on the local computer and run setup.py:

```
git clone git@github.com:hplgit/doconce.git
cd doconce
sudo python setup.py install
cd
```

Since DocOnce is frequently updated, it becomes necessary to ensure that you work with the most recent version:

```
cd doconce
git pull origin master
sudo python setup.py install
```

#### 23.2 Dependencies

Producing HTML documents, plain text, pandoc-extended Markdown, and wikis can be done without installing any other software. However, if you want other formats as output (LATEX, Sphinx, reStructuredText) and assisting utilities such as preprocesors, spellcheck, file differences, bibliographies, and so on, a lot of extra software must be installed.

**Python v2.7.** First you need Python version 2.7 and the pip installation program. Unless you already have these, we recommend to install a comprehensive Python bundle like Anaconda.

You do not need more software if you avoid using preprocessors, there is no bibliography, and you stick to the output formats LATEX and HTML (you need of course LATEX installed to process .tex files).

**Preprocessors.** If you make use of the Preprocess preprocessor, this program must be installed:

```
pip install -e svn+http://preprocess.googlecode.com/svn/trunk#egg=preprocess
```

A much more advanced alternative to Preprocess is Mako. Its installation is done by

```
pip install Mako
```

Note that neither Preprocess nor Mako is run if you do not have preprocessor directives in your DocOnce source. That is, you only need this extra software if you make active use of preprocessors.

**Bibliography.** The Python package Publish is needed if you use a bibliography in your document (cite commands and a BIBFILE: specification). The installation is done by

```
pip install -e hg+https://bitbucket.org/logg/publish#egg=publish
```

**Image file handling.** Different output formats require different formats of image files. For example, PDF or PNG is used for pdflatex, PostScript for latex, while HTML needs JPEG, GIF, or PNG formats. DocOnce calls up programs from the ImageMagick suite for converting image files to a proper format if needed. The ImageMagick suite can be installed on all major platforms. On Debian Linux (including Ubuntu) systems one can simply write

```
sudo apt-get install imagemagick
```

The convenience program doconce combine\_images, for combining several images into one, will use montage and convert from ImageMagick and the pdftk, pdfnup, and pdfcrop programs from the texlive-extra-utils Debian package. The latter gets installed by

```
sudo apt-get install texlive-extra-utils
```

Automatic image conversion from EPS to PDF calls up <code>epstopdf</code>, which can be installed by

```
sudo apt-get install texlive-font-utils
```

**Spellcheck.** The utility doconce spellcheck applies the ispell program for spellcheck. On Debian (including Ubuntu) it is installed by

```
sudo apt-get install ispell
```

**Ptex2tex for LaTeX Output.** Originally, DocOnce relied on the ptex2tex program for very flexible choice of typesetting of verbatim code blocks. A simplified version, doconce ptex2tex, is bundled with DocOnce. However, even greater flexibility is now offered by the --latex\_code\_style= option to doconce format so unless you already are a ptex2tex user, it is recommended to forget about ptex2tex and just use the --latex\_code\_style= option.

The stand-alone ptex2tex program is installed by

```
svn checkout http://ptex2tex.googlecode.com/svn/trunk/ ptex2tex
cd ptex2tex
sudo python setup.py install
```

It may happen that you need additional style files, you can run a script, cp2texmf.sh:

```
cd latex
sh cp2texmf.sh # copy stylefiles to ~/texmf directory
cd ../..
```

This script copies some special stylefiles that that ptex2tex potentially makes use of. Some more standard stylefiles are also needed. These are installed by sudo apt-get install texlive

on Debian Linux (including Ubuntu) systems. TeXShop on Mac comes with the necessary stylefiles (if not, they can be found by googling and installed manually in the /texmf/tex/latex/misc directory).

Note that the doconce ptex2tex command, which needs no installation beyond DocOnce itself, can be used as a simpler alternative to the ptex2tex program.

**Pygments and the Minted Code Style.** The *minted LaTEX* style is popular for typesetting code. This style requires the package Pygments to be installed. On Debian Linux, the simplest approach is to install sphinx:

```
pip install sphinx
```

All use of the minted style requires the -shell-escape command-line argument when running LATEX, i.e., pdflatex -shell-escape.

Inline comments apply the todonotes LATEX package if the option --latex\_todonotes is given. The todonotes package requires several other packages: xcolor, ifthen, xkeyval, tikz, calc, graphicx, and setspace. The relevant Debian packages for installing all this are listed below.

LATEX packages. Many LATEX packages are potentially needed, depending on various constructions in the text and command-line options used when compling DocOnce to LATEX. The standard packages always required are relsize, makeidx, setspace, color, amsmath, amsfonts, xcolor, bm, microtype, inputenc, and hyperref. Optional packages that might be included in the .tex output are minted, listings, fancyvrb, xunicode, inputenc, helvet, mathpazo, wrapfig, calc, ifthen, xkeyval, tikz, graphicx, setspace, shadow, disable, todonotes, lineno, xr, framed, mdframe, movie15, a4paper, and a6paper.

Relevant Debian packages that gives you all of these LATEX packages are

```
texlive
texlive-extra-utils
texlive-latex-extra
texlive-font-utils
```

Alternatively, one may pull in texlive-full to get all available style files.

If you want to use the anslistings code environment with ptex2tex(.ptex2tex.cfg styles Python\_ANS, Python\_ANSt, Cpp\_ANS, etc.) or doconce ptex2tex (envir=ans or envir=ans:nt), you need the anslistings.sty file. It can be obtained from the ptex2tex source. The same code style is in "modern DocOnce" just implemented by the command-line option

```
"--latex_code_style=default:lst[style=yellow2_fb]"
```

**Sphinx or reStructuredText Output.** Output to sphinx or rst requires the Sphinx software, installed by

```
pip install sphinx --upgrade
```

DocOnce comes with many Sphinx themes that are not part of the standard Sphinx source distribution:

- cloud and redcloud: https://bitbucket.org/ecollins/cloud\_sptheme
- bootstrap: https://github.com/ryan-roemer/sphinx-bootstrap-theme
- solarized: https://bitbucket.org/miiton/sphinxjp.themes.solarized
- impressjs: https://github.com/shkumagai/sphinxjp.themes.impressjs
- sagecellserver: https://github.com/kriskda/sphinx-sagecell

Appropriate installation commands for these themes are

```
pip install -e hg+https://bitbucket.org/ecollins/cloud_sptheme#egg=cloud_sptheme
pip install -e git+https://github.com/ryan-roemer/sphinx-bootstrap-theme#egg=sphinx-bootstrap-theme
pip install -e hg+https://bitbucket.org/miiton/sphinxjp.themes.solarized#egg=sphinxjp.themes.solarized
pip install -e git+https://github.com/shkumagai/sphinxjp.themes.impressjs#egg=sphinxjp.themes.impressjpip install -e git+https://github.com/kriskda/sphinx-sagecell#egg=sphinx-sagecell
```

It can also be handy to have special typesetting of IPython sessions:

```
pip install -e git+https://bitbucket.org/hplbit/pygments-ipython-console#egg=pygments-ipython-console
```

To make OpenOffice or LibreOffice documents from rst output, you will need more software, typically the following on a Debian system:

```
sudo apt-get install unovonv libreoffice libreoffice-dmaths
```

**Markdown and Pandoc Output.** The DocOnce format pandoc outputs the document in various Markdown versions: the Pandoc extended Markdown format (which via the pandoc program can be translated to a range of other formats), strict Markdown, and GitHub-flavored Markdown. Installation of Pandoc, written in Haskell, is most easily done by

```
sudo apt-get install pandoc
```

on Debian (Ubuntu) systems.

**Epydoc Output.** When the output format is epydoc one needs that program too, installed by

```
svn co https://epydoc.svn.sourceforge.net/svnroot/epydoc/trunk/epydoc epydoc
cd epydoc
sudo make install
cd ..
```

**Remark.** Several of the packages above installed from source code are also available in Debian-based system through the apt-get install command. However, we recommend installation directly from the version control system repository as there might be important updates and bug fixes. For svn directories, go to the directory, run svn update, and then sudo python setup.py install. For Mercurial (hg) directories, go to the directory, run hg pull; hg update, and then sudo python setup.py install.

Analyzing file differences. The doconce diff file1 file prog command for illustrating differences between two files file1 and file2 using the program prog requires prog to be installed. By default, prog is difflib which comes with Python and is always present if you have DocOnce installed. Another choice, diff, should be available on all Unix/Linux systems. Other choices, their URL, and their sudo apt-get install command on Debian (Ubuntu) systems appear in the table below.

| Program    | URL        | Debian/Ubuntu install   |
|------------|------------|---|
| pdiff      | a2ps wdiff | sudo apt-get install a2ps wdiff texlive-latex-extra texlive-lat |
| latexdiff  | latexdiff  | sudo apt-get install latexdiff                                  |
| kdiff3     | kdiff3     | sudo apt-get install kdiff3                                     |
| diffuse    | diffuse    | sudo apt-get install diffuse                                    |
| xxdiff     | xxdiff     | sudo apt-get install xxdiff                                     |
| meld       | meld       | sudo apt-get install meld                                       |
| tkdiff.tcl | tkdiff     | not in Debian   |

## 24 Basic Parsing Ideas

The (parts of) files with computer code to be directly included in the document are first copied into verbatim blocks.

All verbatim and TeX blocks are removed and stored elsewhere to ensure that no formatting rules are not applied to these blocks.

The text is examined line by line for typesetting of lists, as well as handling of blank lines and comment lines. List parsing needs some awareness of the context. Each line is interpreted by a regular expression

```
(?P<indent> *(?P<listtype>[*o-] )? *)(?P<keyword>[^:]+?:)?(?P<text>.*)\s?
```

That is, a possible indent (which we measure), an optional list item identifier, optional space, optional words ended by colon, and optional text. All lines are of this form. However, some ordinary (non-list) lines may contain a colon, and then the keyword and text group must be added to get the line contents. Otherwise, the text group will be the line.

When lists are typeset, the text is examined for sections, paragraphs, title, author, date, plus all the inline tags for emphasized, boldface, and verbatim text. Plain substitutions based on regular expressions are used for this purpose.

The final step is to insert the code and TeX blocks again (these should be untouched and are therefore left out of the previous parsing).

It is important to keep the DocOnce format and parsing simple. When a new format is needed and this format is not obtained by a simple edit of the definition of existing formats, it might be better to convert the document to reST and then to XML, parse the XML and write out in the new format. When the DocOnce format is not sufficient to getting the layout you want, it is suggested to filter the document to another, more complex format, say reST or LATEX, and work further on the document in this format.

# 24.1 Typesetting of Function Arguments, Return Values, and Variables

#### Note.

This text is somewhat outdated. Now DocOnce supports NumPy-style docstrings. DocOnce can also do automatic references to Python documentation, say the 'math' module, but the link only works in case of Sphinx output. Typical syntax is

```
With :mod:'numpy' and the :func:'scipy.io.loadmat' function in the :mod:'scipy.io' module, we can ...
```

In case of ambiguous names, say a local math module, one can use python, numpy, scipy, and mpl (matplotlib) as prefix (as defined in conf.py, generated by the doconce sphinx\_dir):

```
With :func: 'python:math.sin' instead of :func: 'math.sin' ...
```

(More info in the Sphinx API doc by the author - under development.) A Mako function can provide greater flexibility such that other formats than Sphinx can take advantage of such references (full URL can be built into the function, depending on the format).

As part of comments (or doc strings) in computer code one often wishes to explain what a function takes of arguments and what the return values are. Similarly, it is desired to document class, instance, and module variables. Such arguments/variables can be typeset as description lists of the form listed below and placed at the end of the doc string. Note that argument, keyword argument, return, instance variable, class variable, and module variable are the only legal keywords (descriptions) for the description list in this context. If the output format is Epytext (Epydoc) or Sphinx, such lists of arguments and variables are nicely formatted.

```
- argument x: x value (float),
 which must be a positive number.
```

- keyword argument tolerance: tolerance (float) for stopping the iterations.
- return: the root of the equation (float), if found, otherwise None. instance variable eta: surface elevation (array).
- class variable items: the total number of MyClass objects (int).
- module variable debug: True: debug mode is on; False: no debugging (bool variable).

The result depends on the output format: all formats except Epytext and Sphinx just typeset the list as a list with keywords.

module variable x: x value (float), which must be a positive number.

**module variable tolerance:** tolerance (float) for stopping the iterations.

#### 25 References

#### Note.

The references below are just for illustrating and testing citation syntax and not references for explaining parts of the text.

### References

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