



# CUDA RUNTIME API

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## API Reference Manual



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u aE Fra eTy e.....	2
u aE Re ur e a Fa .....	2
u aErr r.....	2
u aFu Ca e.....	00
u a ra CubeFa e.....	01
u a ra Ma Fa .....	01
u a ra Re erFa .....	01
u a .....	02
u aMe y .....	02
u aMe ryA v e.....	0
u aMe ryTy e.....	0
u aMe Ra eA r bu e.....	0
u a u u M e.....	0
u aRe ur eTy e.....	0
u aRe ur e e F r a .....	0
u a are Me C .....	0

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a Ma Me ry.....	1
Ra e.....	1
u eM e.....	1
urre er e .....	1
urre Ma a e A e .....	1
ev e ver a .....	1
ECCE ab e .....	1
ba 1Ca e u r e .....	1
Na veA u r e .....	1
e ra e .....	1
Mu u ar .....	1
er eE e T e u E ab e .....	1
2Ca e e.....	1
a 1Ca e u r e .....	1
a r.....	1
a a e Me ry.....	1

a r e.....	1
a ur a e1D.....	1
a ur a e1D ayere .....	1
a ur a e2D.....	1
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a Te ureCube a ayere .....	1
a T rea D .....	1
a T rea Per .....	1
a T rea PerMu Pr e r.....	1
e ry u .....	1
e ryC Ra e.....	1
e P .....	1
r.....	1
u u ar r u ID.....	1
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Dev e.....	2
P .....	2
P r.....	2
e e .....	2
r Array.....	2
r Dev e.....	2
r P .....	2
r P r.....	2
u aP   e P r.....	2
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r.....	2
e.....	2
y e.....	2
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P   er.....	28
Ma a e .....	28
e ryTy e.....	28
u aP .....	28
.....	28
y.....	28
.....	28
u aRe ur eDe .....	2
array.....	2
e .....	2
evP r.....	2
e .....	2
a .....	2
l y e .....	2
re Ty e.....	2
el y e .....	2
.....	2
u aRe ur e e De .....	0
e .....	0
r ayer.....	0
r M   a eve .....	0
r a .....	0
e .....	0

a  ayer.....	0
a  M    a  eve .....	0
.....	0
u  aTe  ureDe .....	0
a  re  M  e.....	1
b  r  erC  r.....	1
erM  e.....	1
a  A    r  y.....	1
a  M    a  eve  C  a  .....	1
M    a  eve  C  a  .....	1
a  F  erM  e.....	1
a  eve  a  .....	1
r  a  e  C  r  .....	1
rea  M  e.....	1
R  .....	2
ur  a  eRe  ere  e.....	2
a  e  De  .....	2
e  ureRe  ere  e.....	2
a  re  M  e.....	2
a  e  De  .....	2
erM  e.....	2
a  A    r  y.....	2
a  M    a  eve  C  a  .....	2
M    a  eve  C  a  .....	
a  F  erM  e.....	
a  eve  a  .....	
r  a  e  .....	
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# Chapter 1.

## DIFFERENCE BETWEEN THE DRIVER AND RUNTIME API

Complexity vs. control

Context management

```
cudaDeviceSynchronize()  
  
cudaDeviceReset()
```

```
cudaDeviceReset()
```

# Часть 2.

## API NCNN ATIN EAIR

Memcpy

Memset

Kernel Launches

# C a e r .

## TREAM NC R NI ATI N E A I R

### Default stream

0 cudaStream\_t

--default-stream

CUDA\_API\_PER\_THREAD\_DEFAULT\_STREAM

CUDA\_API\_PER\_THREAD\_DEFAULT\_STREAM

### Legacy default stream

CUcontext

cudaStreamWaitEvent()

k\_3 s

k\_1 s k\_2

```
k_1<<<1, 1, 0, s>>>();
k_2<<<1, 1>>>();
k_3<<<1, 1, 0, s>>>();
```

k\_2

k\_1

k\_3

k\_2

cudaStreamNonBlocking

CUstream cudaStream\_t

CU\_STREAM\_LEGACY cudaStreamLegacy

Per-thread default stream

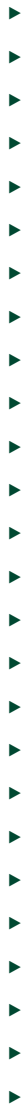
CUcontext

CUstream

cudaStream\_t

CU\_STREAM\_PER\_THREAD cudaStreamPerThread

C a e r .  
M D U E





## .1. Dev e Ma a e e

```

u aErr r    u aC    eDev e    ev e
u aDev ePr    r

```


### Parameters

### Returns

### Description

\*device

\*prop

 N e a u a y a r e u r e r r e r r e v u a y r u a u e .



ev e u aErr r u aDev e e A r bu e  
va ue u aDev eA r a r ev e

Parameters

Returns

Description

\*value attr device

- ▶
- ▶
- ▶
- ▶
- ▶
- ▶
- ▶
- ▶
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▶





Need a way to return error code.

enum cudaError\_t cudaDeviceGetPCUId(

## Parameters

domain bus device function

## Returns

## Description

\*device



Need a way to return error code.

```

ev e u aErr r
u aDev e e Ca eC u aFu Ca e
Ca eC

```

## Parameters

## Returns

## Description

pCacheConfig

pCacheConfig



N e a u a y a re ur err r e r rev u a y r u  
au e .

void cudaErrCheck(cudaDeviceError\_t)

## Parameters

## Returns

## Description

\*pValue                      limit

▶

▶

▶

▶

▶



Next, you may see an error message.

```

    cudaErr_t cudaDeviceP2PAttribute(
        unsigned int srcDevice, unsigned int dstDevice,
        unsigned int attrib, void* value);

```

## Parameters

## Returns

## Description

```

    *value          attrib
    srcDevice      dstDevice

```



```
srcDevice dstDevice
```

```
attrib value
```



Not available on all architectures. For more information, see the NVIDIA Developer website.



u aErr r u aDev e e PCI u l ar  
u l e ev e

## Parameters

domain bus device function

name

## Returns

## Description

pciBusId len dev



N e a u aya re ur err r e r rev u a y r u  
au e .

ev e u aErr r  
u aDev e e are Me C  
u a are Me C C

## Parameters

## Returns

## Description

pConfig



N e a u a y a re ur err r e r rev u a y r u  
au e .

u aErr r  
u aDev e e rea Pr r yRa e ea Pr r y  
rea e Pr r y

## Parameters

## Returns

## Description


```
*leastPriority    *greatestPriority
```

```
*greatestPriority *leastPriority
```

```
*leastPriority    *greatestPriority
```

```
*leastPriority    *greatestPriority
```


```
*leastPriority    *greatestPriority
```

 N e a u a y a re ur err r e r rev u a y r u  
au e .

u aErr r u aDev eRe e v

## Returns

## Description

 N e a u a y a re ur err r e r rev u a y r u  
au e .

```

        cudaErr_t cudaDeviceCacheConfig(
        cudaFuncCache_t cacheConfig)

```

## Parameters

## Returns

## Description

`cacheConfig`



Note: `cudaDeviceCacheConfig` may return an error if the device is not supported.

u aErr r u aDev e e u a  
e va ue

## Parameters

## Returns

## Description

limit value

►

►

►

►




Note: The following are user errors that may require a review of the user's code.

The following are user errors that may require a review of the user's code:

## Parameters

## Returns



 N e a u a y a r e u r e r r e r r e v u a y r u a u e .


ev e u aErr r u a e Dev e  
ev e

## Parameters

## Returns

## Description

\*device

 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

ev e u aErr r u a e Dev eC u  
u


## Parameters



## Returns

## Description

\*count

 N e a u a y a re ur err r e r rev u a y r u au e .

a u aErr r u a e Dev eFa u e

## Parameters

## Returns

## Description

flags

```
        cudaErr = cudaDeviceProp(&devProp, devId);  
    }  
    cudaDeviceProp devProp;  
    cudaErr =
```

## Parameters

## Returns

## Description

\*prop

dev

```

struct cudaDeviceProp {
    char name[256];
    size_t totalGlobalMem;
    size_t sharedMemPerBlock;
    int regsPerBlock;
    int warpSize;
    size_t memPitch;
    int maxThreadsPerBlock;
    int maxThreadsDim[3];
    int maxGridSize[3];
    int clockRate;
    size_t totalConstMem;
    int major;
    int minor;
    size_t textureAlignment;
    size_t texturePitchAlignment;
    int deviceOverlap;
    int multiProcessorCount;
    int kernelExecTimeoutEnabled;
    int integrated;
    int canMapHostMemory;
    int computeMode;
    int maxTexture1D;
    int maxTexture1DMipmap;
    int maxTexture1DLinear;
    int maxTexture2D[2];
    int maxTexture2DMipmap[2];
    int maxTexture2DLinear[3];
    int maxTexture2DGather[2];
    int maxTexture3D[3];
    int maxTexture3DAlt[3];
    int maxTextureCubemap;
    int maxTexture1DLayered[2];
    int maxTexture2DLayered[3];
    int maxTextureCubemapLayered[2];
    int maxSurface1D;
    int maxSurface2D[2];
    int maxSurface3D[3];
    int maxSurface1DLayered[2];
    int maxSurface2DLayered[3];
    int maxSurfaceCubemap;
    int maxSurfaceCubemapLayered[2];
    size_t surfaceAlignment;
    int concurrentKernels;
    int ECCEnabled;
    int pciBusID;
    int pciDeviceID;
    int pciDomainID;
    int tccDriver;
    int asyncEngineCount;
    int unifiedAddressing;
    int memoryClockRate;
    int memoryBusWidth;
    int l2CacheSize;
    int maxThreadsPerMultiProcessor;
    int streamPrioritiesSupported;
    int globalL1CacheSupported;
    int localL1CacheSupported;
    size_t sharedMemPerMultiprocessor;
    int regsPerMultiprocessor;
    int managedMemSupported;
    int isMultiGpuBoard;
    int multiGpuBoardGroupID;
    int singleToDoublePrecisionPerfRatio;
    int pageableMemoryAccess;
    int concurrentManagedAccess;
}

```





device



▶



▶





u aErr r u al C eMe a e v  
evP r

## Parameters

## Returns

## Description

u aErr r u al e Eve a e  
u al Eve a e a e u aEve eve

## Parameters

## Returns

## Description

u al Err r u al e Me a e  
u al Me a e a e v evP r

## Parameters

## Returns

## Description



u aErr r u al e Eve a e  
u aEve eve u al Eve a e a e

## Parameters

## Returns

## Description

```

        cudaErr_t cudaMalloc(&devPtr, size);
        if (cudaErr_t != cudaSuccess) {
            printf("Error: cudaMalloc failed\n");
            return -1;
        }
    }
}

```

## Parameters

## Returns

## Description



Notes: The device pointer `devPtr` is allocated on the device. The user must free the memory using `cudaFree(&devPtr)`.

## cudaErr\_t cudaDeviceGetDev

### Parameters

### Returns

### Description

device

device

device

device

device



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# u aErr r u a e Dev eF a u e a

## Parameters

## Returns

## Description

flags

flags

device

flags

- ▶ flags
C
P C P
- ▶
- ▶
- ▶
- ▶



u aErr r u a e a Dev e  
ev e arr e

## Parameters

## Returns

## Description

len device\_arr  
len  
len device\_arr len



Not available for review or reuse.

## 2. `cudaMemcpy` DEPRECATED

`cudaMemcpy` `cudaMemcpy` `cudaMemcpy`

### Returns

### Description



Not available for review or reuse.

cudaErr\_t cudaThreadCacheCaching(
 cudaFuncCache\_t funcCache,
 cudaFuncCache\_t threadCache)

## Parameters

## Returns

## Description

pCacheConfig

pCacheConfig



Note: This function is deprecated. Use cudaThreadCacheCaching() instead.

u aErr r u aT rea e e  
a ue u a

## Parameters

## Returns

## Description

\*pValue limit



N e a u a y a re ur err r e r rev u a y r u  
au e .



`cuAError_t cuAStreamCreate(CudaStream_t  
cuAStream_t *pStream, unsigned int flags)`

## Parameters

## Returns

## Description

`cacheConfig`



Need a user guide or developer review? Visit [nvidia.com/cuda](#).

uint32\_t cudaErrFromTreatError(cudaError\_t error)

### Parameters

### Returns


### Description

limit value

▶

▶


▶

 Note: This is a review of the error handling in the CUDA Runtime API.

## u aErr r u aT rea y r e v

### Returns

### Description

 Note: This is a review of the error handling in the CUDA Runtime API.

## . . Err r a

`void cudaErr_r_err_r(char *Err_rName)`

#### Parameters

#### Returns

`char*`

#### Description

`void cudaErr_r_err_r(char *Err_r)`

#### Parameters

#### Returns


`char*`

#### Description

even though it is an error, it is a `cudaError_t`

## Returns

## Description


 Note that the error code returned by `cudaGetLastError` is the error code of the last error that occurred.

even though it is an error, it is a `cudaError_t`

V

## Returns

## Description

 N e a u a y a re ur err r e r rev u a y r u au e .

. . rea Ma a e e

y e e v CUDART C u a rea Ca ba  
u a rea rea u aErr r a u v  
u erDa a

u aErr r u a rea A Ca ba  
u a rea rea u a rea Ca ba a ba  
v u erDa a u e a

## Parameters

## Returns

## Description



- ▶ The user can create a new thread.
- ▶ The user can create a new thread or review a thread.

```

        cudaErr_t cudaReadAAsync(
            void* read_ptr,
            void* write_ptr,
            size_t length,
            cudaStream_t stream,
            unsigned int flags)
    
```

## Parameters

## Returns

## Description

```

    stream: The stream to use for the read.
    read_ptr: The pointer to the read buffer.
    write_ptr: The pointer to the write buffer.
    length: The number of bytes to read.
    flags: The flags to use for the read.
    
```




stream

stream

stream

stream


 Need a user guide for the error review or user guide.

# cuDeviceGetErrorString

## Parameters

## Returns

## Description

 Note: This function may return an error if the error string is not available for the specified device.

```

char* cuDeviceGetErrorString(
    cuDevice_t dev,
    cuError_t error)


```

## Parameters

## Returns

## Description

	flags
flags	
►	
►	

 Near user area return error review user area.

user area user area Create Primary  
user area user area error


## Parameters

## Returns

## Description

pStream

priority



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ rea r r e are u r e y PU ue a ab y . r er.
- ▶ l e urre e e a y ue ere au e r r y rea are a e e by e rea r r y. rea r r e ave e e - - ev ea ev e- - e ry era .

ev e u aErr r u a rea De r y  
u a rea rea

## Parameters

## Returns

## Description

stream

stream

stream

stream



Need a way to return an error code?

using Err\_t to return a Failure  
 or a result or a success

## Parameters

## Returns

## Description

flags



Need a way to return an error code?

u aErr r u a rea e Pr r y  
u a rea rea r r y

## Parameters

## Returns

### Description

priority



N e a u a y a r e u r e r r e r r e v u a y r u  
a u e .

u aErr r u a rea uery u a rea  
rea

## Parameters

## Returns

## Description

```
stream
```



Ne a u aya re ur err r e r rev u a y r u  
au e .

u aErr r u a rea y r e  
u a rea rea

## Parameters

## Returns

## Description

```
stream
```



Ne a u aya re ur err r e r rev u a y r u  
au e .

```

    eve u aErr r u a rea a Eve
    u a rea rea u aEve eve u e
    a

```

## Parameters

## Returns

## Description

```

    stream event
    event stream
    stream event
    event
    stream event
    event

```



- T u u e a ar e au rea e a .
- N e a u aya re ur err r e r rev u a y r u au e .




... Eve Make

u aErr r u aEve Create u aEve  
eve

### Parameters

### Returns

### Description

 Note: u aEve Create u aEve is deprecated. Use u aEve Create instead.

u aEve Create u aEve Create u aEve Create  
u aEve Create u aEve Create u aEve Create

### Parameters

## Returns

## Description



None. The user may receive an error if the user is not authorized.

userEvent userError userEvent Destroy

## Parameters


## Returns

## Description

```

    event
    event
    event
    event

```


 Note: This function may return an error. Review the error code.

```

    u aEve
    u aErr r
    u aEve
    E a e T e
    a
    ar
    u aEve
    e

```

## Parameters


```

    start
    end

```

## Returns

## Description

 Note: The `cudaError_t` returned by `cudaDeviceSynchronize` is the same as the `cudaError_t` returned by `cudaDeviceSynchronize`.

`cudaError_t` `cudaDeviceSynchronize` (`void`)

## Parameters

## Returns

## Description

event



N e a u a y a re ur err r e r rev u a y r u  
au e .

u aEve ev e u aErr r u aEve Re r  
eve u a rea rea

## Parameters

## Returns

## Description

event

event

event



► T u u e a ar e au rea e a .

► N e a u a y a re ur err r e r rev u a y r u au e .

u aErr r u aEve y r e  
u aEve eve

## Parameters

## Returns

## Description

event



N e a u a y a re ur err r e r rev u a y r u au e .

..E e u C r

ev e u aErr r u aFu e A r bu e  
u aFu A r bu e a r v u

## Parameters

## Returns

## Description

func func  
\_\_global\_\_  
attr



- N e a u aya re ur err r e r rev u a y r u au e .
- U e a r a a u a e func ara a er a e re a e CUDA .1 a re ve CUDA .0.

u aErr r u aFu e Ca eC  
v u u aFu Ca e a eC

## Parameters

## Returns

### Description

```

cacheConfig
func
func
func
__global__

```







- ▶ Near a user error review your
- ▶ Use a user interface to
- ▶ CUDA .1 a review CUDA .0.

user error user interface

user interface

## Parameters

## Returns

## Description



- ▶ Не забывайте указывать путь к файлу библиотеки.
- ▶ Убедитесь, что установлена функция `cudaDeviceSynchronize` в CUDA 11.0 или выше.

even though it is a parameter

## Parameters

## Returns

## Description



N e a u a y a re ur err r e r rev u a y r u  
au e .

ev e v u a e Para e er u er 2 v  
u r D e b D e  
u e are Me e

## Parameters

## Returns

## Description



N e a u a y a re ur err r e r rev u a y r u  
au e .

Pea e re er E e u C ura a Para e er u er ay u r e  
 CUDA Pr ra u e r e e a e e r au ura a  
 ara e er ay u re e ve y.

u aErr r u a au er e v  
 u r D b D v ar e  
 are Me u a rea rea

## Parameters


## Returns

## Description

```
func gridDim gridDim.x gridDim.y
gridDim.z blockDim blockDim.x
blockDim.y blockDim.z
args
args[0] args[N - 1]
```

sharedMem

stream



- ▶ T u u e a ar e au rea e a .
- ▶ N e a u aya re ur err r e r rev u a y r u au e .


u aErr r u a e D ub eF rDev e ub e

## Parameters

## Returns

## Description

d



N e a u aya re ur err r e r rev u a y r u au e .


# u aErr r u a e D ub eF r ub e

## Parameters

## Returns

## Description

d

 N e a u a y a re ur err r e r rev u a y r u au e .

. . u a y

```

    ev e u aErr r
u a u a yMa A ve PerMu r e r
u v u b e e
y a Me e


```

## Parameters

## Returns

## Description

\*numBlocks

 N e a u a y a re ur err r e r rev u a y r u  
au e .

```

u aErr r
u a u a yMa A ve PerMu r e r Fa

```

u v u b e e  
y a Me e u e a

## Parameters

## Returns

## Description

\*numBlocks

flags



Ne a u a y a re ur err r e r rev u a y r u  
au e .



## 8.8. `cudaErr_r_cudaCurD` DEPRECATED

`cudaErr_r_cudaCurD` is a deprecated function that returns the error code for the current device. The function is deprecated and should not be used in new code. The error code is returned in the `err` parameter.

### Parameters

### Returns

### Description



- The `__global__` keyword is used to declare a function.
- The `__global__` keyword is used to declare a function that is executed on the GPU.

`__global__ void myFunction()`

## Parameters

## Returns

## Description

```
__global__ void myFunction()
{
    // ...
}
```



- The `__global__` keyword is used to declare a function that is executed on the GPU.
- The `__global__` keyword is used to declare a function that is executed on the GPU.

```

    u aErr r    u a e u Ar u e    v
ar    e    e    e    e


```

## Parameters

## Returns

## Description

size                      arg    offset

 Note: `u` may be `ur` or `err` or `e` or `rev` or `ay` or `r` or `u` or `au` or `e`.

.. Merry Ma a e e

```

    cudaErr_t cudaArrayGetDesc(
        cudaArray_t array,
        cudaArrayDesc_t *desc,
        size_t *extent,
        unsigned int *flags)

```

## Parameters

## Returns

## Description

```

    cudaArrayDesc_t *desc
    size_t *extent
    unsigned int *flags

```



Note: This function is deprecated. Use `cudaArrayGetDesc` instead.

```

    cudaErr_t cudaFreeV(
        void **p)

```

## Parameters

## Returns

## Description

devPtr

devPtr

devPtr

\*devPtr



Ne a u a a re ur err r e r rev u a y r u  
au e .

u aErr r u aFreeArray u aArray array

## Parameters

## Returns

## Description

array

array

devPtr



Ne a u a a re ur err r e r rev u a y r u  
au e .


u aErr r u aFree v r

## Parameters

## Returns

## Description

hostPtr

 Note: The user may receive an error message if the user is not a member of the group.

u aErr r u aFreeM a e Array  
u aM a e Array a e Array

## Parameters

## Returns

## Description

mipmappedArray

mipmappedArray



Nea u aya re ur err r e r rev u a y r u  
au e .

u aErr r u a e M a e Array eve  
u aArray eve Array u aM a e Array  
a e Array u e eve

## Parameters

## Returns

## Description

```
*levelArray
mipmappedArray

level
```



Nea u aya re ur err r e r rev u a y r u  
au e .

```

    u aErr r    u a e y b A re v
evP r          v    y b

```

## Parameters

## Returns

## Description

```

    *devPtr          symbol          symbol
                                symbol
symbol                                *devPtr

```

- N e a u aya re ur err r e r rev u a y r u au e .
- U e a r a a var a b e a e symbol ara a er a e re a e CUDA .1 a re ve CUDA .0.

```

    u aErr r    u a e y b e e e
v          y b

```

## Parameters



## Returns

## Description

```
*size
symbol symbol
symbol
*size
symbol
```



- N e a u a y a re ur err r e r rev u a y r u au e .
- U e a r a a var a b e a e symbol ara a er a e re a e CUDA .1 a re ve CUDA .0.

e u e a Err r u a A v e

## Parameters

## Returns

## Description

```
size
```

flags



Need a user-friendly way to review your code?

u aErr r u a e Dev eP er v  
Dev e v u e a

Parameters

Returns

Description


pHost

pHost

pHost

pHost

flags


 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

F a v u a E r r r u a e F a u e

## Parameters

## Returns

## Description

 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

e u e u a E r r r u a R e e r v r e

## Parameters

Returns

Description

flags ptr size

flags



ptr

ptr

ptr

ptr



N e a u a y a r e u r e r r e r r e v u a y r u a u e .


u aErr r u a U re er v r

## Parameters

## Returns

## Description

ptr

 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

ev e u aErr r u aMa v  
evP r e e

## Parameters

## Returns

## Description

size

\*devPtr

\*devPtr

```

    u aErr r    u aMa    D    u aP    e P r
e DevP r    u aE    e    e    e

```

## Parameters

width

## Returns

## Description

```

width height depth
ptr

```

```

pitch    pitchedDevPtr

```

```

xsize    ysize
width    height

```

extent



N e a u aya re ur err r e r rev u a y r u  
au e .



[cudaErr\\_r](#) [cudaMa](#) [DArray](#) [u aArray](#)  
[array](#) [u aC a](#) [eF r a De](#) [e](#) [u aE e](#)  
[e e](#) [u](#) [e](#) [a](#)

## Parameters

width

## Returns

## Description

[desc](#)  
[\\*array](#)

```

↑ struct cudaChannelFormatDesc {
    int x, y, z, w;
    enum cudaChannelFormatKind
      f;
};

```






flags



CUDA array type	Valid extents that must always be met {(width range in elements), (height range), (depth range)}	Valid extents with cudaArraySurfaceLoadStore set {(width range in elements), (height range), (depth range)}
1D	1 a Te ure1D 0 0	1 a ur a e1D 0 0
2D	1 a Te ure2D 0 1 a Te ure2D 1 0	1 a ur a e2D 0 1 a ur a e2D 1 0

CUDA array type	Valid extents that must always be met {(width range in elements), (height range), (depth range)}	Valid extents with cudaArraySurfaceLoadStore set {(width range in elements), (height range), (depth range)}
D	1 a Te ure D 0 1 a Te ure D 1 1 a Te ure D 2 R 1 a Te ure DA 0 1 a Te ure DA 1 1 a Te ure DA 2	1 a ur a e D 0 1 a ur a e D 1 1 a ur a e D 2
1D ayere	1 a Te ure1D ayere 0 0 1 a Te ure1D ayere 1	1 a ur a e1D ayere 0 0 1 a ur a e1D ayere 1
2D ayere	1 a Te ure2D ayere 0 1 a Te ure2D ayere 1 1 a Te ure2D ayere 2	1 a ur a e2D ayere 0 1 a ur a e2D ayere 1 1 a ur a e2D ayere 2
Cube a	1 a Te ureCube a 1 a Te ureCube a	1 a ur a eCube a 1 a ur a eCube a
Cube a ayere	1 a Te ureCube a ayere 0 1 a Te ureCube a ayere 0 1 a Te ureCube a ayere 1	1 a ur a eCube a ayere 0 1 a ur a eCube a ayere 0 1 a ur a eCube a ayere 1

 N e a u ay a re ur err r e r rev u a y r u au e .

array u aErr r u aMa Array u aArray  
 u aC a eF r a De e e  
 e e u e a

## Parameters

## Returns

## Description

\*array desc

```
struct cudaChannelFormatDesc {
    int x, y, z, w;
    enum cudaChannelFormatKind
        f;
};
```

flags



width height



Ne a u aya re ur err r e r rev u a y r u  
au e .

# cudaErr\_r\_u\_aMa\_v\_r\_e

## Parameters

## Returns

## Description

size



Note: The user may receive an error message if the review is not

enum cudaError\_t cudaMalloc(void\*\*) evPtr

## Parameters

## Returns

## Description

size

\*devPtr

size

flags

flags

flags



```

    cudaError_t cudaMallocManaged(void** devPtr,
                                     size_t size,
                                     unsigned int width)
    cudaMallocManaged(devPtr, size, width)
    cudaFree(devPtr)
    cudaDeviceSynchronize()
    cudaDeviceReset()

```

## Parameters

width

## Returns

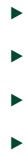
## Description

desc



\*mipmappedArray numLevels

```
struct cudaChannelFormatDesc {  
    int x, y, z, w;  
    enum cudaChannelFormatKind  
        f;  
};
```




flags





CUDA array type	Valid extents {(width range in elements), (height range), (depth range)}
1D	1 a Te ure1DM a 0 0
2D	1 a Te ure2DM a 0 1 a Te ure2DM a 1 0
D	1 a Te ure D 0 1 a Te ure D 1 1 a Te ure D 2
1D ayere	1 a Te ure1D ayere 0 0 1 a Te ure1D ayere 1
2D ayere	1 a Te ure2D ayere 0 1 a Te ure2D ayere 1 1 a Te ure2D ayere 2
Cube a	1 a Te ureCube a 1 a Te ureCube a
Cube a ayere	1 a Te ureCube a ayere 0 1 a Te ureCube a ayere 0 1 a Te ureCube a ayere 1

 N e a u ay a re ur err r e r rev u a y r u au e .

e u aErr r u aMa P v evP r  
e e e e

Parameters

## Returns

## Description

width height  
\*devPtr

\*pitch  
pitch

T

```
T* pElement = (T*)((char*)BaseAddress + Row * pitch) + Column;
```



Nea u aya re ur err r e r rev u a y r u  
au e .

```

    u aErr r    u aMe A v e    v
    evP r    e    u    u aMe ryA v e a v e
    ev e

```

## Parameters

## Returns

## Description

```

    devPtr    count

```

```

    advice

```



```

    device

```



device

device

device



device

device

device

device



device



- ▶ Не а у а а ре у е р е р ре у а у р у а у е .
- ▶ Т у е б а у р у бе а в р р у е а е .
- ▶ Т у у е а а р е а у ре а е а .

у аErr r у аMe y v  
r e у у аMe y

## Parameters

## Returns

## Description

```
count          src
dst          kind
```



- N e a u aya re ur err r e r rev u a y r u au e .
- T u e b y r u be av r r u e a e .

```
u aErr r u aMe y2D v e
v r e e
e e u aMe y
```

## Parameters

## Returns

## Description

```

src          height      width
dst          kind

dpitch      spitch
dst         src

dpitch      spitch          width
dst         src

dpitch      spitch

```



N e a u a y a re ur err r e r rev u a y r u  
au e .

u aErr r u aMe y2DArrayT Array  
u aArray e e D e  
e D u aArray r e e r



e e r e e  
u aMe y

Parameters

Returns

Description

height width srcArray  
wOffsetSrc hOffsetSrc  
dst wOffsetDst hOffsetDst kind  
wOffsetDst width  
dst wOffsetSrc width  
src

- N e a u a y a re ur err r e r rev u a y r u au e .
- T u e b y r u be av r r u e a e .

v e e u aErr r u aMe y2DA y  
v e v r e  
e e e u aMe y  
u a rea rea

## Parameters

## Returns

## Description

```

src          height      width
dst          kind

dpitch      spitch
dst         src          width

dpitch      spitch
dst         src

dpitch      spitch

stream      kind
stream

```



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b a y r u be av r r u e a e .
- ▶ T u u e a ar e au rea e a .

u aErr r u aMe y2DFr Array v  
e u aArray r e

u aMe y e e e e e e

Parameters

Returns

Description

dst height width srcArray  
kind wOffset hOffset  
dst dpitch  
src width wOffset width  
dpitch dpitch

- N e a u a y a re ur err r e r rev u a y r u au e .
- T u e b y r u be av r r u e a e .

v u aErr r u aMe y2DFr ArrayA y  
 e u aArray r e  
 e e e e e e  
 u aMe y u a rea rea

## Parameters

## Returns

## Description

```

height      width      srcArray
wOffset hOffset
dst      kind

```

```


dst      dpitch
src width      wOffset width
dpitch      dpitch

```

```

stream      kind
stream

```



- N e a u a y a re ur err r e r rev u a y r u au e .
- T u e b a y r u be av r r u e a e .
- T u u e a ar e au rea e a .

u aErr r u aMe y2DT Array  
u aArray e e e e

ver e e e  
u aMe y

Parameters

Returns

Description

	height	width	
src		dst	wOffset
hOffset	kind		
	spitch		
src			wOffset width
		dst width	spitch
		spitch	

- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b y r u be av r r u e a e .

u aErr r u aMe y2DT ArrayA y  
u aArray e e e e  
v r e e e e  
u aMe y u a rea rea

## Parameters



## Returns

## Description

```

    src      height      width
    hOffset  kind        dst      wOffset

    src      spitch
    dst width wOffset width
    spitch   spitch

    stream   kind
    stream

```

- N e a u a y a re ur err r e r rev u a y r u au e .
- T u e b a y r u be av r r u e a e .
- T u u e a ar e au rea e a .

# u aMe y DPar u aErr r u aMe y D

## Parameters

## Returns

## Description

```

struct cudaExtent {
    size_t width;
    size_t height;
    size_t depth;
};
struct cudaExtent
    make_cudaExtent(size_t w, size_t h, size_t d);

struct cudaPos {
    size_t x;
    size_t y;
    size_t z;
};
struct cudaPos
    make_cudaPos(size_t x, size_t y, size_t z);

struct cudaMemcpy3DParms {
    cudaArray_t
        srcArray;
    struct cudaPos
        srcPos;
    struct cudaPitchedPtr
        srcPtr;
    cudaArray_t
        dstArray;
    struct cudaPos
        dstPos;
    struct cudaPitchedPtr
        dstPtr;
    struct cudaExtent
        extent;
    enum cudaMemcpyKind
        kind;
};

```

```

struct cudaMemcpy3DParms myParms = {0};

```

```

srcArray  srcPtr

dstArray  dstPtr

srcPos    dstPos

extent

kind

```

```

srcPos    extent
dstPos

extent

srcPtr    dstPtr

```

- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b y r u be av r r u e a e .

even if you are using the same device, you may not be able to use the same device for multiple threads.

## Parameters

## Returns

## Description

```

struct cudaExtent {
    size_t width;
    size_t height;
    size_t depth;
};

struct cudaExtent
    make_cudaExtent(size_t w, size_t h, size_t d);

struct cudaPos {
    size_t x;
    size_t y;
    size_t z;
};

struct cudaPos
    make_cudaPos(size_t x, size_t y, size_t z);

struct cudaMemcpy3DParms {
    cudaArray_t
        srcArray;
    struct cudaPos
        srcPos;
    struct cudaPitchedPtr
        srcPtr;
    cudaArray_t
        dstArray;
    struct cudaPos
        dstPos;
    struct cudaPitchedPtr
        dstPtr;
    struct cudaExtent
        extent;
    enum cudaMemcpyKind
        kind;
};

```

```
cudaMemcpy3DParms myParms = {0};
```

```
srcArray srcPtr
```

```
dstArray dstPtr
```

```
srcPos dstPos
```

```
extent
```


```
kind
```

```
srcPos extent  
dstPos
```

```
extent
```

```
srcPtr dstPtr
```

```
stream kind  
stream
```



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b a y r u be av r r u e a e .
- ▶ T u u e a ar e au rea e a .


u aErr r u aMe y DPeer  
u aMe y DPeerPar

## Parameters

## Returns

## Description

p



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .

► T u e b y r u be av r r u e a e .

u aErr r u aMe y DPeerA y  
u aMe y DPeerPar u a rea rea

## Parameters

## Returns

## Description

p



- N e a u aya re ur err r e r rev u a y r u au e .
- T u e b a y r u be av r r u e a e .
- T u u e a ar e au rea e a .

u aErr r u aMe yArrayT Array  
u aArray e e D e e D

u aArray r e e r e  
e r e u u aMe y

## Parameters

## Returns

## Description

count src  
wOffsetSrc hOffsetSrc dst  
wOffsetDst hOffsetDst kind



N e a u a y a re ur err r e r rev u a y r u  
au e .



```

    ev_e_u_aErr_r_u_aMe_yA_y_v
    v_r_e_u_u_aMe_y
    u_a_rea_rea

```

## Parameters

## Returns

## Description

```

count                                     src
dst                                     kind

```

```
dst src
```

```
stream      kind
stream
```



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b a y r u be av r r u e a e .
- ▶ T u u e a ar e au rea e a .


```
u aErr r u aMe yFr Array v
u aArray r e e e
e u u aMe y
```

## Parameters

## Returns

## Description

count src dst kind  
wOffset



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b y r u be av r r u e a e .

u aErr r u aMe yFr ArrayA y  
v u aArray r e e  
e e e u u aMe y  
u a rea rea

## Parameters

## Returns

## Description

```
count          src
wOffset        dst      kind
```

```
stream        kind
stream
```



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b a y r u be av r r u e a e .
- ▶ T u u e a ar e au rea e a .

```

count                                offset
    symbol                            dst
      symbol
kind

```

- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b y r u be av r r u e a e .
- ▶ U e a r a a var ab e a e symbol ara a er a e re a e  
CUDA .1 a re ve CUDA .0.

u aErr r u aMe yFr y b A y  
v v y b e u e  
e u aMe y u a rea rea

Parameters

Returns

Description

count offset  
symbol dst  
symbol  
kind

```
stream
stream
kind
```



- ▶ Ne a u aya re ur err r e r rev u a y r u au e .
- ▶ T u e b a y r u be av r r ue a e .
- ▶ T u ue a ar e au rea e a .
- ▶ U e a r a a var a b e a e symbol ara a er a e re a e CUDA .1 a re ve CUDA .0.


```
u aErr r u aMe yPeer v
Dev e v r r Dev e e u
```

## Parameters

## Returns

## Description

		dst	
dstDevice			src
srcDevice			count
			srcDevice
dstDevice			



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b y r u be av r r u e a e .

u aErr r u aMe yPeerA y v  
Dev e v r r Dev e e  
u u a rea rea

## Parameters

## Returns



## Description

```
dstDevice dst
srcDevice src
count
```

- N e a u a y a re ur err r e r rev u a y r u au e .
- T u e b a y r u be av r r u e a e .
- T u u e a ar e au rea e a .

```
u aErr r u aMe yT Array u aArray
e e e e v r
e u u aMe y
```

## Parameters


## Returns

## Description

```

count      src
dst        wOffset hOffset      kind

```



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b y r u be av r r u e a e .

```

u aErr r u aMe yT ArrayA y
u aArray e e e e
v r e u u aMe y
u a rea rea

```

## Parameters

## Returns

## Description

```
count          src
dst            wOffset hOffset      kind
```

```
stream        kind
stream
```



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b a y r u be av r r u e a e .
- ▶ T u u e a ar e au rea e a .

y b u aErr r u aMe yT y b v  
 u aMe y v r e u e e

## Parameters

## Returns

## Description

count src  
 offset symbol  
 symbol  
 kind



- ▶ N e a u aya re ur err r e r rev u a y r u au e .
- ▶ T u e b y r u be av r r u e a e .
- ▶ U e a r a avarabe a e symbol ara a er a e re a e CUDA .1 a re ve CUDA .0.

u aErr r u aMe yT y b A y  
v y b v r e u e  
e u aMe y u a rea rea

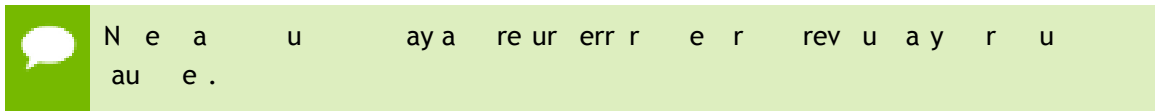
Parameters

Returns

Description

count src  
offset symbol  
symbol  
kind





v u aErr r u aMe Pre e A y  
 evP r e u Dev e u a rea  
 rea

## Parameters

## Returns


## Description

count devPtr  
 dstDevice  
 stream  
 dstDevice  
 dstDevice  
 stream

dstDevice

dstDevice

dstDevice dstDevice



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b a y r u be av r r ue a e .
- ▶ T u ue a ar e au rea e a .





```

data
dataSize

```

```

data
dataSize data
data

```

```

data
dataSize

```

- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ T u e b a y r u be av r r u e a e .
- ▶ T u u e a ar e au rea e a .

```

v u aErr r u aMe Ra e e A r bu e
a a e a a e u aMe Ra eA r bu e

```

## Parameters

## Returns

### Description

```

                                devPtr          count
                        +-----+-----+
                       |               |
                numAttributes    attributes
            +-----+-----+
           |             |
numAttributes   dataSizes
           |             |
           +-----+-----+
                           data
```

- ▶
- ▶
- ▶
- ▶



u aErr r u aMe e v evP r  
 va ue e u

## Parameters

## Returns

## Description

count  
 value

devPtr

devPtr

- N e a u aya re ur err r e r rev u a y r u au e .
- ee a e e y r a e a .

u aErr r u aMe e 2D v evP r  
e va ue e e e

## Parameters

## Returns

## Description

dstPtr pitch value height width dstPtr  
devPtr

- N e a u aya re ur err r e r rev u a y r u au e .
- ee a e e y r a e a .

```

    ev e u aErr r u aMe e 2DA y
v evP r e va ue e
e e u a rea rea

```

## Parameters

## Returns

## Description

```


dstPtr pitch value height width dstPtr

```

```

stream stream

```



- ▶ N e a u aya re ur err r e r rev u a y r u au e .
- ▶ ee a e e y r a e a .
- ▶ T u u e a ar e au rea e a .

u aErr r u aMe e D u aP e P r  
e DevP r va ue u aE e e e

## Parameters

width

## Returns

## Description

value  
pitchedDevPtr pitch pitchedDevPtr  
pitchedDevPtr  
xsize  
ysize  
width height  
depth  
width xsize pitchedDevPtr  
xsize  
height ysize pitchedDevPtr  
height ysize  
pitchedDevPtr  
pitchedDevPtr

- N e a u a y a re ur err r e r rev u a y r u au e .
- ee a e e y r a e a .

ev e u aErr r u aMe e DA y  
u aP e P r e DevP r va ue u aE e  
e e u a rea rea

## Parameters

width

## Returns

## Description

pitchedDevPtr pitch value  
pitchedDevPtr  
pitchedDevPtr  
xsize  
ysize  
width height  
depth  
width xsize pitchedDevPtr  
xsize  
height ysize pitchedDevPtr  
height ysize



pitchedDevPtr

stream

stream



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ eea e e y r a ea .
- ▶ T u u e a ar e au rea e a .

evP r ev e u aErr r u aMe e A y v  
va ue e u u a rea rea

## Parameters

## Returns

## Description

count  
value

devPtr

```
stream          stream
```



- ▶ N e a u a y a re ur err r e r rev u a y r u au e .
- ▶ ee a e e y r a ea .
- ▶ T u u e a ar e au rea e a .

```
a e u aE e e e e
```

## Parameters

## Returns

```
w h d
```

## Description

```
w h d
```

```

    a e u aP e P r v e e
    e y

```

## Parameters

## Returns

```

    d p xsz ysz

```

## Description

```

    d p xsz ysz

```

```

    a e u aP e e y e

```

## Parameters

## Returns

```

    x y z

```

## Description

 $x$   $y$   $z$ 

## .10. Useful Arrays

u aErr r u aP er e A r bu e  
u aP erA r bu e a r bu e v r

## Parameters

## Returns

## Description

\*attributes

ptr

```

↑ struct cudaPointerAttributes {
    enum cudaMemoryType
      memoryType;
    int device;
    void *devicePointer;
    void *hostPointer;
    int isManaged;
}

```



ptr



ptr

ptr

ptr

ptr



ptr

ptr



ptr

ptr



ptr

## 11. Peer Device Memory Access

```

int cudaErr_r(cudaDeviceCa_A Peer
a_A Peer ev PeerDev_e

```

### Parameters

peerDevice

device

### Returns

### Description

```

*canAccessPeer device
peerDevice peerDevice
peerDevice device

```



Need a user guide or error review? [Click here](#).

`peerDevice` `uint32_t` `err` `uint32_t` `device` `DevicePeerA` `void`

### Parameters

### Returns

### Description

`peerDevice`



Need to use `cudaGetErrorString` to get the error message.

`peerDevice` `uint32_t` `err` `uint32_t` `device` `DevicePeerA` `void`

### Parameters

### Returns



## Description


```
peerDevice
```

```
peerDevice
```

```
peerDevice
```

```
peerDevice
```

```
flags
```

 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

## .12. e l e r e r a b y

## e u u a Dev e

## Values

```

    cudaErr_t cudaGetDeviceCount(
        cudaDevice_t *pCudaDeviceCount,
        cudaDevice_t *pCudaDevices)

```

## Parameters

`pCudaDevices`

## Returns

## Description

`*pCudaDeviceCount` is the number of CUDA-capable devices in the system.  
`*pCudaDevices` is an array of `cudaDevice_t` values, one for each device in the system.



- This function returns `cudaErr_t`.
- Note that the array `pCudaDevices` must be large enough to hold the number of devices in the system.

```

    u aErr r    u a ra    Re    er u er
    u a ra    Re ur e re ur e    u bu er
    u    e    a

```

## Parameters

## Returns

## Description

```


    buffer
resource                                flags

```

►

►

►


 N e a u ay a re ur err r e r rev u a y r u  
 au e .

u aErr r u a ra Re erl a e  
u a ra Re ur e re ur e u a e  
e u ar e u e a

## Parameters

image

## Returns

## Description

image  
resource

target

flags


►

►

►

►





N e a u a y a re ur err r e r rev u a y r u

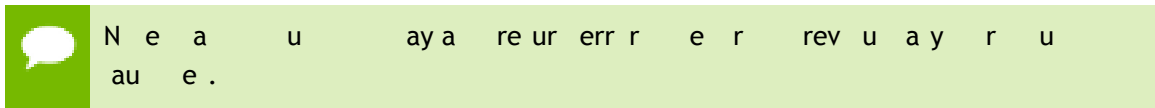
au e .

PUN u aErr r u a e Dev e ev e

## Parameters

## Returns

## Description



.1 . e l er erab y DEPRECATED

e u u a Ma Fa

Values

u aErr r u a Ma u er b e v  
evP r u bu b

Parameters


Returns

Description

```

        bufObj
*devPtr

```


 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

u aErr r u a Ma u e r b e A y  
 v evP r u bu b u a rea rea

## Parameters

## Returns

## Description

```

        bufObj
*devPtr

```



N e a u a y a re ur err r e r rev u a y r u  
au e .

u aErr r u a Re er u er b e  
u bu b

## Parameters

## Returns

## Description

bufObj



N e a u a y a re ur err r e r rev u a y r u  
au e .



u aErr r u a e u er b e Ma Fa  
u bu b u e a

## Parameters

## Returns

## Description

bufObj

bufObj

flags

►

►

►

bufObj

bufObj




N e a u a y a re ur err r e r rev u a y r u  
au e .

## u aErr r u a e Dev e ev e

### Parameters

### Returns

### Description

 N e a u a y a re ur err r e r rev u a y r u au e .

## bu b u aErr r u a U a u er b e u

### Parameters

### Returns

### Description

bufObj



Ne a u ay a re ur err r e r rev u a y r u  
au e .


u aErr r u a U a u er b e A y  
u bu b u a rea rea

## Parameters

## Returns

## Description

bufObj

 N e a u a y a re ur err r e r rev u a y r u au e .


u aErr r u a U re er u er b e  
u bu b

## Parameters

## Returns

## Description

bufObj

 N e a u a y a re ur err r e r rev u a y r u au e .

.1 . D re D l er erab y

## enum cudaDevice

### Values

`cudaError_t cudaDeviceGetDeviceProperties(cudaDeviceProperties_t *deviceProperties, cudaDevice_t device)`


### Parameters

### Returns

### Description

```
*device
pszAdapterName
```

pszAdapterName

 Note: The `cudaDeviceGetDeviceProperties` function is deprecated. Use `cudaDeviceGetProperties_v2` instead.

```

    u aErr r    u aD D   e Dev e    u    e
    Cu aDev eC u        Cu aDev e    u    e
    u aDev eC u    ID re    DDev e    D D Dev e
    u aD D Dev e    ev e

```

## Parameters

pD3D9Device

pD3D9Device

pCudaDevices


## Returns

## Description

```

    *pCudaDeviceCount
    pD3D9Device
    *pCudaDevices    cudaDeviceCount
    pD3D9Device
    pDevice

```

 N e a u aya re ur err r e r rev u a y r u  
au e .

```

    u aErr r    u aD D   e D re   DDev e
ID re   DDev e   D D Dev e


```

## Parameters

## Returns

## Description

\*ppD3D9Device

 Note: This function may return an error if the device is not available.

```

    u aErr r    u aD D   e D re   DDev e
ID re   DDev e   D D Dev e   ev e

```

## Parameters

## iNturns

### Description

```

pD3D9Device
device
device
device
device
device
pD3D9Device
pD3D9Device
device
pD3DDdevice

```



N e a u a y a r e u r e r r e r r e v u a y r u  
a u e .

u aErr r  
u a ra D D Re erRe ur e  
u a ra Re ur e re ur e ID re DRe ur e  
D DRe ur e u e a

## Parameters



Returns

Description

pd3DResource

pd3DResource

pd3DResource

- ▶
- ▶
- ▶

- ▶

flags


- ▶
- ▶
- ▶

- ▶
- ▶
- ▶
- ▶



pd3DResource

pd3DResource



N e a u a y a r e u r e r r e r r e v u a y r u  
 a u e .

.1 . D r e D I e r e r a b y DEPRECATED

e u u a D D M a F a

## Values

e u u aD D Re erF a

## Values

u aErr r u aD D Ma Re ur e u  
ID re DRe ur e Re ur e

## Parameters

## Returns


## Description

count ppResources  
ppResources

```

    ppResources
ppResources
    ppResources

```


 Ne a u a y a re ur err r e r rev u a y r u au e .

u aErr r u aD D Re erRe ur e  
 ID re DRe ur e Re ur e u e a

## Parameters

## Returns

## Description

pResource

pResource

pResource





flags



void\*



pResource

pResource



N e a u a y a re ur err r e r rev u a y r u  
au e .

```

    u aErr r    u aD D Re ur e e Ma e Array
    u aArray    Array ID re DRe ur e Re ur e
    u e a e u e eve

```

## Parameters


## Returns

## Description

```

    *pArray
    pResource face level
    pArray pResource
    pResource
    pResource
    pResource
    face level

```


 N e a u a y a re ur err r e r rev u a y r u au e .

u aErr r u aD D Re ur e e Ma e P  
e P e P e ID re DRe ur e  
Re ur e u e a e u e eve

## Parameters

## Returns

## Description

\*pPitch \*pPitchSlice  
pResource face level  
pPitch pPitchSlice pResource

pPitch pPitchSlice

```


pResource
    pResource

pResource

pResource

face    level

```


 N e a u a y a re ur err r e r rev u a y r u  
 au e .

u aErr r  
 u aD D Re ur e e Ma e P er v P er  
 ID re DRe ur e Re ur e u e a e  
 u e eve

## Parameters

## Returns

## Description




```

        *pPointer
        pResource          face    level
pPointer          pResource
        pResource
pResource

                                pResource

        pResource          face
                                face
face
        pResource          level
                                level
                                level
        level

```


 N e a u a y a re ur err r e r rev u a y r u  
 au e .

```

        u aErr r    u aD D Re    ur e e Ma e e
e        e ID re    DRe    ur e    Re    ur e u    e
a e u    e    eve

```

## Parameters

## Returns

## Description

```

    *pSize
    pResource face level pSize
    pResource
    pResource
    pResource
    pResource
    face level

```



N e a u a y a re ur err r e r rev u a y r u  
au e .

```

    u aErr r
    u aD D Re ur e e ur a eD e e
    e e e De
    ID re DRe ur e Re ur e u e a e
    u e eve

```

## Parameters

## Returns

## Description

```

        *pWidth *pHeight *pDepth
        pResource face level

        pWidth pHeight pDepth
        *pDepth

pResource
pResource

        face level

```



Ne a u a y a re ur err r e r rev u a y r u  
 au e .

u aErr r u aD D Re ur e e Ma Fa  
ID re DRe ur e Re ur e u e a

## Parameters

## Returns

## Description

pResource

pResource

flags



pResource

pResource



N e a u a y a re ur err r e r rev u a y r u  
au e .

[cuErr\\_r](#) [cuAdD U](#) [a Re](#) [ur e](#)  
[u ID re](#) [DRe](#) [ur e](#) [Re](#) [ur e](#)

## Parameters

## Returns

## Description

count

ppResources

ppResources

ppResources

ppResources



Need a user guide or a review of our  
 API?

u aErr r u aD D U re erRe ur e  
ID re DRe ur e Re ur e


## Parameters

## Returns

## Description

pResource

pResource

 Note: u a y a re ur err r e r rev u a y r u  
au e .

.1 . D re D 10 l er erab y

e u u aD D10Dev e

## Values

```

    u aErr r    u aD D10 e Dev e    ev e
ID   IA a   er   A a   er

```

## Parameters


## Returns

## Description

```

    *device
pAdapter
    pAdapter

```

 Note: The user may receive an error message if the user is not a user.

```

    u aErr r    u aD D10 e Dev e    u   e
Cu aDev eCu      Cu aDev e    u   e

```

```

    u aDev eC u ID D10Dev e D D10Dev e
    u aD D10Dev e ev e

```

## Parameters

pD3D10Device

pD3D10Device

pCudaDevices

## Returns

## Description

\*pCudaDeviceCount

pD3D10Device

\*pCudaDevices cudaDeviceCount

pD3D10Device

pDevice



N e a u a y a re ur err r e r rev u a y r u  
au e .



```

    u aErr r
    u a ra    D D10Re    erRe ur e
    u a ra    Re ur e    re ur e ID D10Re ur e
    D DRe ur e u    e    a

```

## Parameters

## Returns

## Description

pD3DResource

pD3DResource

pD3DResource

- ▶
- ▶
- ▶
- ▶

flags

- ▶



pd3DResource

pd3DResource



N e a u a y a re ur err r e r rev u a y r u  
au e .

## 1.1. `cudaDeviceSynchronize` **DEPRECATED**

`void cudaDeviceSynchronize()`

### Values

`cudaDeviceSynchronize`

### Values

`cudaDeviceSynchronize` returns `cudaError_t` error code.

### Parameters

### Returns

### Description



Need a way to return a review?

userError userAddD10Material  
userID D10Resource Resource


## Parameters

## Returns

## Description

count ppResources  
ppResources

ppResources  
ppResources  
ppResources


 Ne a u aya re ur err r e r rev u a y r u  
 au e .

u aErr r u aD D10Re erRe ur e  
 ID D10Re ur e Re ur e u e a

## Parameters

## Returns

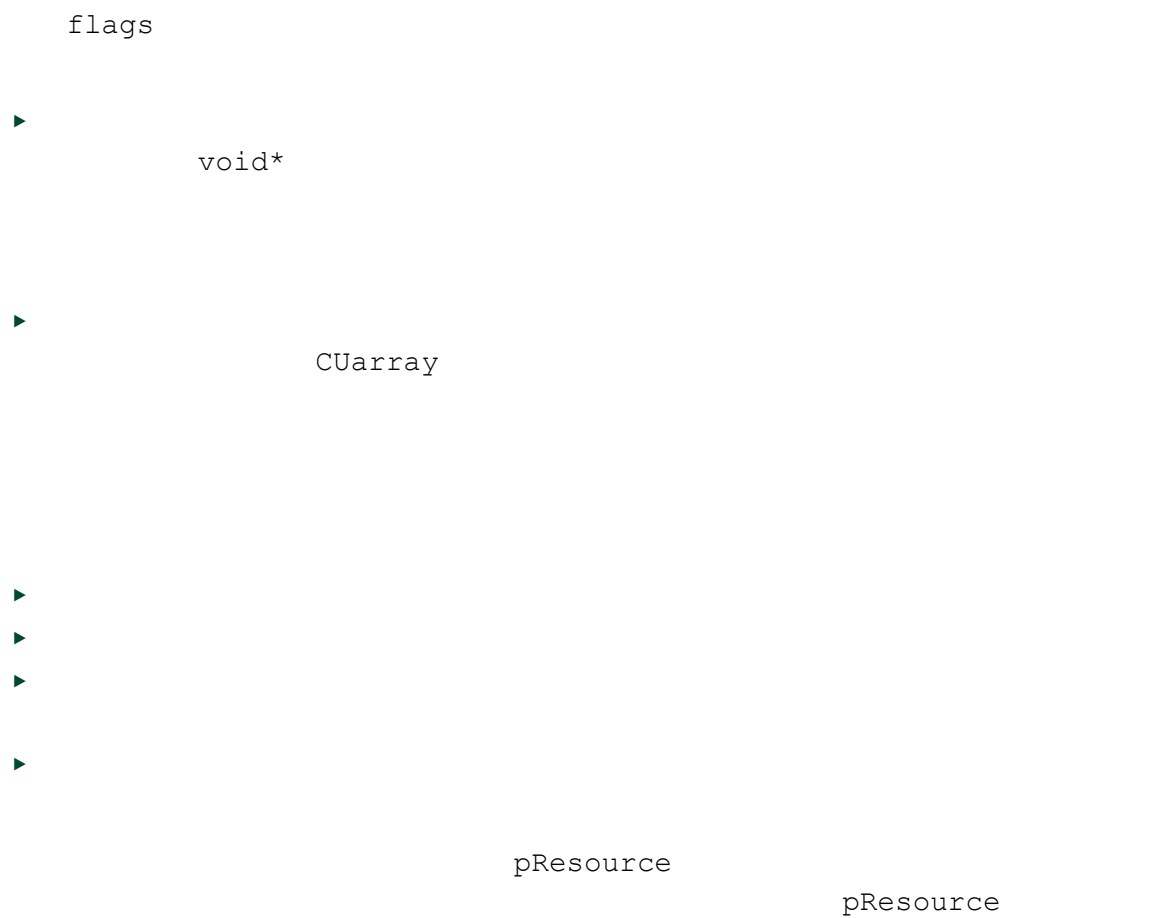
## Description


pResource

pResource

pResource

- ▶ flags
- ▶ cudaD3D10RegisterFlagsArray
- ▶
- ▶
- ▶



 Need a user array resource review or update?

u aErr r  
u aD D10Re ur e e Ma e Array u aArray


Array ID D10Re ur e Re ur e u e  
ubRe ur e

## Parameters

## Returns

## Description

```
*ppArray
pResource
ppArray
pResource
pResource
pResource
pResource
subResource
subResource
```

 N e a u a y a re ur err r e r rev u a y r u  
au e .

u aErr r  
u aD D10Re ur e e Ma e P e P

The `cudaPitchFromTexel` function returns the pitch of the texel in the texture.

## Parameters

## Returns

## Description

```

    *pPitch      *pPitchSlice
    pResource    subResource
    pPitch      pPitchSlice
    pResource    pResource
  
```


```

    pPitch      pPitchSlice
    pResource
    pResource
    pResource
  
```



pResource

subResource

 Note: This function may return an error. Review the return value.

u aErr r  
u aD D10Re ur e e Ma e P er v P er  
ID D10Re ur e Re ur e u e ubRe ur e

## Parameters

## Returns


## Description

\*pPointer  
pResource subResource pPointer  
pResource  
pResource  
pResource

```

pResource          subResource          pResource
                    subResource

```


 N e a u a y a re ur err r e r rev u a y r u  
 au e .

```

u aErr r u aD D10Re ur e e Ma e e
e e ID D10Re ur e Re ur e u e
ubRe ur e

```

## Parameters

## Returns


## Description

```

    *pSize
pResource          subResource          pSize
    pResource
pResource
    pResource
pResource

```

subResource

 Note: This function may return an error. Review the return value.

u aErr r  
u aD D10Re ur e e ur a eD e  
e e e e De  
ID D10Re ur e Re ur e u e ubRe ur e

## Parameters

## Returns

## Description

\*pWidth \*pHeight \*pDepth  
pResource subResource

```


        pWidth pHeight    pDepth
    *pDepth

pResource

        pResource

        subResource

```


 N e a u a y a re ur err r e r rev u a y r u  
 au e .

u aErr r u aD D10Re ur e e Ma Fa  
 ID D10Re ur e Re ur e u e a

## Parameters

## Returns

## Description

```

        pResource


pResource    flags

```





```
pResource
    pResource
```


 Не а у а а ре ur err r e r rev u a y r u а u e .

u aErr r u aD D10 e D re DDev e  
ID D10Dev e D D10Dev e ev e

## Parameters

## Returns

## Description

 N e a u a y a re ur err r e r rev u a y r u au e .

u aErr r u aD D10U a Re ur e  
u ID D10Re ur e Re ur e


## Parameters

## Returns

## Description

count ppResources

ppResources  
ppResources  
ppResources

 N e a u a y a re ur err r e r rev u a y r u au e .

u aErr r u aD D10U re erRe ur e  
ID D10Re ur e Re ur e


## Parameters

## Returns

## Description

resource

pResource

 N e a u a y a re ur err r e r rev u a y r u  
au e .

.18. D re D 11 l er erab y

e u u aD D11Dev e

## Values

```

    u aErr r    u aD D11 e Dev e    ev e
ID  IA a er  A a er

```

## Parameters

## Returns

## Description

```

    *device
pAdapter
    pAdapter

```



Ne a u aya re ur err r e r rev u a y r u  
au e .

```

    u aErr r    u aD D11 e Dev e u    e
Cu aDev eC u    Cu aDev e u    e

```



```

    u aDev eC u ID D11Dev e D D11Dev e
    u aD D11Dev e ev e

```

## Parameters

pD3D11Device

pD3D11Device

pCudaDevices

## Returns

## Description

```

    *pCudaDeviceCount
    pD3D11Device
    *pCudaDevices    cudaDeviceCount
    pD3D11Device
    pDevice

```



N e a u a y a re ur err r e r rev u a y r u  
au e .

```

    u aErr r
    u a ra    D D11Re    erRe ur e
    u a ra    Re ur e re ur e ID D11Re ur e
    D DRe ur e u    e    a

```

## Parameters

## Returns

## Description

pD3DResource

pD3DResource

pD3DResource

- ▶
- ▶
- ▶
- ▶

flags

- ▶



pD3DResource

pD3DResource



N e a u a y a re ur err r e r rev u a y r u  
au e .

## 1.1. Deprecated Driver Library DEPRECATED

```

    cudaErr_t cudaD11DeviceOpen(
        int ID, cudaDevice_t dev)
    
```

### Parameters

### Returns

### Description



Note: This function is deprecated and will be removed in a future release. Use `cudaOpenDevice` instead.


```

    cudaErr_t cudaD11DeviceOpen(
        int ID, cudaDevice_t dev)
    
```

### Parameters

## Returns

## Description

 Note: This function may return an error. Review the error code.

## .20. DPAU | er erab y

u aErr r  
u a ra DPAURe er u u ur a e  
u a ra Re ur e re ur e u u ur a e  
v ur a e u e a

## Parameters

## Returns

### Description

```
vdpSurface
resource
```

```
flags
```



N e a u a y a r e u r e r r e r r e v u a y r u  
a u e .

u aErr r  
u a ra DPAUR e er e ur a e  
u a ra Re ur e re ur e e ur a e  
v ur a e u e a

## Parameters

## Returns

### Description

```
vdpSurface
resource
```

```
flags
```




N e a u a y a r e u r e r r e r r e v u a y r u  
a u e .

u aErr r u a DPAU e Dev e  
ev e Dev e v Dev e e Pr A re  
v e Pr A re

## Parameters

## Returns

## Description

 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

u aErr r u a DPAU e DPAUDev e  
ev e Dev e v Dev e e Pr A re  
v e Pr A re

## Parameters

## Returns

## Description

vdpDevice  
device device  
device  
device device  
device





N e a u a y a re ur err r e r rev u a y r u  
au e .

## .21. E I er erab y

u aErr r  
u aE rea C u erA u reFra e  
u aE rea C e  
u a ra Re ur e Cu aRe ur e u a rea  
rea u e e u

### Parameters

### Returns

### Description

pCudaResource

u aErr r u aE rea C u erC e  
u aE rea C e E rea R  
e rea

## Parameters

## Returns

### Description

eglStream

u aErr r  
u aE rea C u erC e Fa

u aE rea C e E rea R  
e rea u e a

## Parameters

## Returns

### Description

```

flags
stream

```

u aErr r  
u aE rea C u erRe ea eFra e  
u aE rea C e  
u a ra Re ur e Cu aRe ur e u a rea  
rea

## Parameters

## Returns

## Description

pCudaResource

```

    u aErr r    u aE    rea Pr    u erC    e
    u aE    rea C    e    E    rea    R
e    rea    E    E    e

```

## Parameters

## Returns

## Description

stream

u aE u aErr r u aE rea Pr u erD e  
u aE rea C e

## Parameters

## Returns

## Description

u aErr r  
u aE rea Pr u erPre e Fra e  
u aE rea C e u aE Fra e  
e ra e u a rea rea

## Parameters

## Returns

## Description

```
typedef struct cudaEglFrame_st {
    union {
        cudaArray_t          pArray[CUDA_EGL_MAX_PLANES];
        struct cudaPitchedPtr pPitch[CUDA_EGL_MAX_PLANES];
    } frame;
    cudaEglPlaneDesc planeDesc[CUDA_EGL_MAX_PLANES];
    unsigned int planeCount;
    cudaEglFrameType frameType;
    cudaEglColorFormat eglColorFormat;
} cudaEglFrame;
```

u aErr r  
 u aE rea Pr u erRe ur Fra e  
 u aE rea C e u aE Fra e  
 e ra e u a rea rea

## Parameters

## Returns

## Description

u aErr r u a ra E Re erl a e  
u a ra Re ur e Cu aRe ur e E l a e R  
a e u e a

## Parameters

## Returns

## Description

image  
pCudaResource

pCudaResource

flags

►

►



```

    u aErr r
    u a ra      Re ur e e Ma e E Fra e
    u aE Fra e e Fra e u a ra      Re ur e
re ur e u      e      e u      e      eve

```

## Parameters

## Returns

## Description

```

    *eglFrame
resource

```



```
typedef struct cudaEglFrame_st {
    union {
        cudaArray_t          pArray[CUDA_EGL_MAX_PLANES];
        struct cudaPitchedPtr pPitch[CUDA_EGL_MAX_PLANES];
    } frame;
    cudaEglPlaneDesc planeDesc[CUDA_EGL_MAX_PLANES];
    unsigned int planeCount;
    cudaEglFrameType frameType;
    cudaEglColorFormat eglColorFormat;
} cudaEglFrame;
```

## .22. ra l er erab y

u aErr r u a ra Ma Re ur e  
u u a ra Re ur e re ur e  
u a rea rea

### Parameters

### Returns


### Description

count resources  
resources  
resources

```

stream
resources
resources

```



- T u u e a ar e au rea e a .
- N e a u aya re ur err r e r rev u a y r u au e .

```

u aErr r
u a ra Re ur e e Ma e M a e Array
u aM a e Array a e Array
u a ra Re ur e re ur e

```

## Parameters

```
resource
```

## Returns

## Description

```

*mipmappedArray
resource mipmappedArray
resource
resource
resource
resource

```



N e a u a y a re ur err r e r rev u a y r u au e .

u aErr r  
u a ra Re ur e e Ma e P er v evP r  
e e u a ra Re ur e re ur e

## Parameters

resource

\*devPtr

## Returns

## Description

\*devPtr resource  
\*size  
devPtr  
resource  
resource  
resource



N e a u a y a re ur err r e r rev u a y r u au e .

u aErr r u a ra Re ur e e Ma Fa  
u a ra Re ur e re ur e u e a

## Parameters


## Returns

## Description

```

    flags
    flags
    resource
    resource
    flags
    resource
    resource
    resource
    resource
    resource
    resource
    flags

```


 N e a u a y a re ur err r e r rev u a y r u  
 au e .

```

    u aErr r
    u a ra      ubRe ur e e Ma e Array u aArray
    array u a ra      Re ur e re ur e u e
    arrayl e u e eve

```

## Parameters

resource


## Returns

## Description

```

    *array
    resource
    mipLevel
    resource
    resource
    arrayIndex
    array
    arrayIndex
    mipLevel
    resource
    resource
    resource

```


 Ne a u aya re ur err r e r rev u a y r u  
 au e .

```

    cudaErr_t cudaRaUaReur_e
    u    u a ra Re ur e re ur e
    u a rea    rea

```

## Parameters

## Returns

## Description

```

    count    resources
    resources
    stream
    resources
    resources

```

- The user can use the `cudaRaUaReur_e` function.
- The user can use the `cudaRaUaReur_e` function to review the user's code.

u aErr r u a ra U re erRe ur e  
u a ra Re ur e re ur e

## Parameters

## Returns

## Description

resource

resource



Note: u a ra re ur err r e r rev u a y r u  
au e .

## .2 . Te ure Re ere e Ma a e e

```

    cudaErr_t cudaTextureGetTexRefDevPtr(
        cudaTextureRef texref,
        cudaChannelFormatDesc desc,
        unsigned int *offset)

```

## Parameters

## Returns

## Description

```

    size_t          devPtr
    cudaTextureRef texref desc
    unsigned int    texref
    unsigned int    *offset

    offset
    size_t          desc

```



Note: This function is deprecated. Use `cudaTextureGetTexRefDevPtr` instead.



```

    u aErr r    u a    Te ure2D    e    e
    e ureRe ere    e e re    v    evP r
    u aC a    eF r a De    e    e
    e    e    e

```

## Parameters

## Returns

## Description

```


                                devPtr    texref
width                                height    pitch
desc
                                texref
                                *offset

```

```

width    height    offset
pitch
pitch
pitch

```


 Ne a u aya re ur err r e r rev u a y r u  
 au e .


u aErr r u a Te ureT Array  
 e ureRe ere e e re u aArray array  
 u aC a eF r a De e

## Parameters

## Returns

## Description

```
array texref desc
texref
```

 N e a u a y a re ur err r e r rev u a y r u au e .

```
u aErr r
u a Te ureT M a e Array
e ureRe ere e e re u aM a e Array
a e Array u aC a eF r a De e
```

## Parameters

## Returns

## Description

```
desc mipmappedArray texref
texref
```



N e a u a y a re ur err r e r rev u a y r u  
au e .

## u aCrea eC a e De y u aC a eF r a

### Parameters

### Returns

f

### Description

f

x y

z w

```
↑ struct cudaChannelFormatDesc {
    int x, y, z, w;
    enum cudaChannelFormatKind
        f;
};
```




## Returns

## Description

`*offset`

`texref`

 Near a user-defined array error: review array

u aErr r u a e Te ureRe ere e  
e ureRe ere e e re v y b


## Parameters

## Returns

## Description

`*texref`

`symbol`

 ▶ Near a user-defined array error: review array  
▶ Use a variable `symbol` array to review  
CUDA .0.


u aErr r u aU b Te ure  
e ureRe ere e e re

## Parameters

## Returns

## Description

texref

 N e a u aya re ur err r e r rev u a y r u  
au e .

.2 . ur a e Re ere e Ma a e e

```

    u aErr r    u a    ur a eT Array
ur a eRe ere   e   ur re   u aArray    array
    u aC a   eF r   a De    e

```

## Parameters

## Returns

## Description

```

    array    surfref desc
    surfref

```



N e a u aya re ur err r e r rev u a y r u  
 au e .

```

    u aErr r    u a e   ur a eRe ere   e
ur a eRe ere   e   ur re    v    y b

```

## Parameters



## Returns

## Description

\*surfref  
symbol

- Ne a u aya re ur err r e r rev u a y r u au e .
- Ue a r a a var ab e a e symbol ara a er a re ve CUDA .0.

## .2 . Te ure b e Ma a e e

u aErr r u aCrea eTe ure b e  
u aTe ure b e Te b e  
u aRe ur eDe Re De u aTe ureDe  
Te De u aRe ur e e De  
Re e De

## Parameters



```
↑ struct cudaTextureDesc {
    enum cudaTextureAddressMode
    addressMode[3];
    enum cudaTextureFilterMode
    filterMode;
    enum cudaTextureReadMode
    readMode;
    int                                sRGB;
    float                             borderColor[4];
    int                                normalizedCoords;
    unsigned int                      maxAnisotropy;
    enum cudaTextureFilterMode
    mipmapFilterMode;
    float                             mipmapLevelBias;
    float                             minMipmapLevelClamp;
    float                             maxMipmapLevelClamp;
};
```



```
enum cudaTextureAddressMode {  
    cudaAddressModeWrap      = 0,  
    cudaAddressModeClamp     = 1,  
    cudaAddressModeMirror    = 2,  
    cudaAddressModeBorder    = 3  
};
```



```
enum cudaTextureFilterMode {  
    cudaFilterModePoint      = 0,  
    cudaFilterModeLinear     = 1  
};
```



```
enum cudaTextureReadMode {  
    cudaReadModeElementType    = 0,  
    cudaReadModeNormalizedFloat = 1  
};
```



```
struct cudaResourceViewDesc {  
    enum cudaResourceViewFormat  
    format;  
    size_t          width;  
    size_t          height;  
    size_t          depth;  
    unsigned int    firstMipmapLevel;  
    unsigned int    lastMipmapLevel;  
    unsigned int    firstLayer;  
    unsigned int    lastLayer;  
};
```

▶

▶

▶

u aErr r u aDe r yTe ure b e  
u aTe ure b e e b e

## Parameters

## Returns

## Description

texObject

```

        u aErr r
    u a e Te ure b e Re ur eDe    u aRe ur eDe
    Re De    u aTe ure b e    e b e

```

## Parameters

## Returns

## Description

texObject

```

        u aErr r
    u a e Te ure b e Re ur e e De
    u aRe ur e e De    Re e De
    u aTe ure b e    e b e

```

## Parameters

## Returns

## Description

texObject

u aErr r u a e Te ure b e Te ureDe  
u aTe ureDe Te De u aTe ure b e  
e b e

## Parameters

## Returns

## Description

texObject

.2 . ur a e b e Ma a e e



```

    u aErr r    u aCrea e ur a e b e
    u a ur a e b e    ur b e
    u aRe ur eDe    Re De

```

## Parameters

## Returns

## Description

pSurfObject pResDesc

```

    u aErr r    u aDe r y ur a e b e
    u a ur a e b e    ur b e

```

## Parameters

## Returns

## Description

surfObject

```

u aErr r
u a e ur a e b e Re ur eDe u aRe ur eDe
Re De u a ur a e b e ur b e

```

surfObject

## Parameters

## Returns

## Description

.2 . er Ma a e e

```

u aErr r u aDr ver e er
r ver er

```


## Parameters

## Returns

## Description

```
*driverVersion
```

```
driverVersion
driverVersion
```

 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

```
ru e e e u aErr r u aRu e e e r
e er
```

## Parameters

## Returns

## Description

```
*runtimeVersion
```

```
runtimeVersion
```

## .28. C API R u e

nvcc

u a u a y 2D e er

e a e a T u a ur a eT Array u aErr r  
u aArray array ur a eT ur

### Parameters

### Returns

### Description

array

surf

surf



Ne a u ay a re ur err r e r rev u ay r u  
au e .

e a e a T u aErr r  
 u a ur a eT Array ur a eT ur  
 u aArray array u aC a e F r a De  
 e


## Parameters

## Returns

## Description

array surf desc

surf


 N e a u ay a re ur err r e r rev u a y r u  
 au e .

e a e a T e u u aTe ureRea M e  
 rea M e u aErr r u a Te ure

```

    e      e      e ureT      rea M e e
v      evP r      e      e

```

## Parameters


## Returns

## Description

```

    size      devPtr      offset
tex
    tex

```

 N e a u a y a re ur err r e r rev u a y r u au e .

```

    e a e a T      e u u aTe ureRea M e
rea M e      u aErr r u a Te ure
    e      e      e ureT      rea M e e

```

```

v      evP r      u aC a      eF r      aDe      e      e
e

```

## Parameters


## Returns

## Description

```

size      devPtr
tex desc
offset
tex

```

 N e a u aya re ur err r e r rev u a y r u au e .

```

e      a e      a T      e u      u aTe      ureRea M      e
rea M      e      u aErr r      u a      Te      ure2D

```

void nvPrtTextureT(int width, int height, unsigned int tex, unsigned int \*offset)


## Parameters

## Returns

## Description

width: width of the texture  
height: height of the texture  
tex: texture ID  
\*offset: pointer to the offset of the texture

offset

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```

    e   a e   a   T           e u   u aTe   ureRea M   e
rea M   e           u aErr r   u a   Te   ure2D
    e           e           e   ureT   rea M   e   e
v       evP r       u aC a   eF r   a De   e       e
           e           e

```

## Parameters

## Returns


## Description

```

    desc           width           devPtr           height           tex
                                pitch
                                tex
                                *offset

```

offset

 Near the array, there is a reviewer's comment.

The array is a `TextureMemory` object. The `TextureMemory` object is a `TextureMemory` object. The `TextureMemory` object is a `TextureMemory` object. The `TextureMemory` object is a `TextureMemory` object.

## Parameters


## Returns

## Description

array

tex

tex

 N e a u a y a re ur err r e r rev u a y r u au e .


e a e a T e u  
u aTe ureRea M e rea M e u aErr r  
u a Te ureT Array e ureT rea M e  
e u aArray array  
u aC a eF r a De e

## Parameters

## Returns

## Description

array tex desc  
tex

 N e a u a y a re ur err r e r rev u a y r u au e .

```

e   a e   a   T   e u
u aTe   ureRea M   e rea M   e   u aErr r
u a   Te   ureT M   a   e Array
      e   ureT   rea M   e e
u aM   a   e Array   a   e Array

```

## Parameters

## Returns

## Description

mipmappedArray

tex

tex



N e a u ay a re ur err r e r rev u ay r u  
au e .



e a e a T u aCrea eC a e De  
v

## Returns

f

### Description

f

$$x \quad y$$
$$\begin{array}{cc} Z & W \end{array}$$

```
| struct cudaChannelFormatDesc {  
    int x, y, z, w;  
    enum cudaChannelFormatKind  
        f;  
};
```


u aErr r u aEve Crea e u aEve  
eve u e a

## Parameters

## Returns

## Description

- ▶
- ▶
- ▶

 Note: The user may receive an error message when reviewing the user's profile.

The user's profile is a T  
 u aFu e A r b u e u aFu A r b u e a r T  
 e ry

## Parameters

## Returns

## Description

entry entry  
 entry \_\_global\_\_

attr



N e a u a y a re ur err r e r rev u a y r u  
au e .

e a e a T u aErr r  
u aFu e Ca eC T u u aFu Ca e  
a eC

## Parameters

## Returns

## Description

```

cacheConfig
func

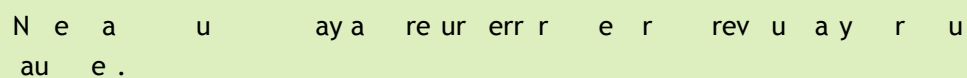
func

func

func
__global__

```





e a e a T  
inHSA{C2}r

inHSA{C2}r evP r T y b

## Returns

FMRnzMFILDEMRn,eeNeBcrn D D D D D D D D D D D D D D D D

### Description

```

*devPtr          symbol          symbol
                                symbol
symbol                                *devPtr

```

```

e   a e   a   T   u aErr r
u a e y b   e   e   e   T y b

```

## Parameters


## Returns

## Description

```

*size          symbol symbol
              symbol
              *size          symbol

```

 N e a u a y a re ur err r e r rev u a y r u au e .

```

e   a e   a   T   e u
u aTe ureRea M e rea M e   u aErr r
u a e Te ureA   e   e   e
e ureT   rea M e e

```


## Parameters

## Returns

## Description

\*offset

tex

 N e a u a y a re ur err r e r rev u a y r u au e .

e a e a T  
T u

u aErr r u a au

## Parameters

## Returns

## Description

func

func

func

\_\_global\_\_



N e a u a y a re ur err r e r rev u a y r u  
au e .

e a e a T u aErr r  
u a au er e T u r D  
b D v ar e are Me u a rea  
rea

## Parameters

## Returns

## Description

```
func gridDim gridDim.x gridDim.y  
gridDim.z blockDim blockDim.x  
blockDim.y blockDim.z
```


```

    args
    args[0]  args[N - 1]

```

sharedMem

stream



- N e a u aya re ur err r e r rev u a y r u au e .
- T u e b a y r u be av r r u e a e .
- T u u e a ar e au rea e a .

e u u aErr r u aMa v r e  
 e e a

## Parameters

## Returns

## Description

size

flags



Need a user area for error reporting?

```

e   a e   a   T           u aErr r
u aMa   Ma a e   T   evP r   e   e u   e
a

```

## Parameters

## Returns

## Description

size

\*devPtr

size

flags

flags

flags





```

e   a e   a   T   u aErr r
u aMe   yFr   y b   v   T y b
e   u   e   e   u aMe   y

```

## Parameters

## Returns



## Returns

## Description

count offset  
symbol dst  
symbol kind

stream stream kind  
stream



- ▶ N e a u aya re ur err r e r rev u ay r u au e .
- ▶ T u e b ay r u be av r r ue ae .
- ▶ U e a r a avarabe a esymbol ara aer a ere ae CUDA .1a re ve CUDA .0.

e ae a T u aErr r  
u aMe yT y b T y b v r  
e u e e u aMe y

## Parameters

## Returns

## Description

count src  
offset symbol  
symbol kind



- N e a u aya re ur err r e r rev u a y r u au e .
- T u e b y r u be av r r ue ae .
- U e a r a a var ab ea e symbol ara a er a e re ae CUDA .1 a re ve CUDA .0.

e ae a T u aErr r  
u aMe yT y b A y T y b v

r e u e e u aMe y  
 u a rea rea

## Parameters

## Returns

### Description

count	src
offset	symbol
symbol	kind

```

stream      stream      kind
stream

```



- ▶ Ne a u aya re ur err r e r rev u a y r u au e .
- ▶ T u e b a y r u be av r r u e a e .
- ▶ U e a r a a varabe a e symbol ara a er a e re a e CUDA .1 a re ve CUDA .0.

```

e   a e   a   T   u   aErr r
u   a   u   a   yMa A   ve   PerMu   r   e   r
      u           T u   b   e   e
y   a   Me   e


```

## Parameters

## Returns

## Description

\*numBlocks

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```

e   a e   a   T           u aErr r
u a   u a   yMa A   ve   PerMu   r   e   r   Fa
      u           T u       b       e   e
y a   Me   e u   e       a

```

## Parameters


## Returns

## Description

```
*numBlocks
```

```
flags
```



 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

e a e a T u aErr r  
u a u a yMa P e a e r e  
b e T u e y a Me e  
b e

## Parameters

func


## Returns





## Returns

```
*minGridSize    *blocksize
```

 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

b u e T D y a M e e b e  
u e a

## Parameters

func


## Returns

## Description

\*minGridSize \*blocksize

flags



 N e a u a y a r e u r e r r e r r e v u a y r u a u e .

e a e a T u aErr r  
u a u a yMa P e a e Fa  
r e b e T u e  
y a Me e b e u e  
a

## Parameters

func


## Returns

## Description

```
*minGridSize    *blocksize
```

```
flags
```





N e a u a y a re ur err r e r rev u a y r u  
au e .

```

e   a e   a T   u aErr r
u a e u Ar u e   Tar   e   e

```

## Parameters


## Returns

## Description

```

size                                arg   offset

```

 N e a u ay a re ur err r e r rev u a y r u  
au e .

```

e   a e   a T   u aErr r
u a rea A a Me A y   u a rea   rea T
evP r   e   e   u   e   a

```

## Parameters

## Returns

## Description

stream  
devPtr

length

devPtr

length

length

flags


flags

stream

stream

stream

```
stream
```

 N e a u a y a re ur err r e r rev u a y r u au e .


e a e a T e u u aTe ureRea M e  
rea M e u aErr r u aU b Te ure  
e ureT rea M e e

## Parameters

## Returns

## Description

```
tex
```

 N e a u a y a re ur err r e r rev u a y r u au e .



.2 . l era

e CUDA Dr ver API



## . 0. Pr er C r

```

        u aErr r    u aPr   erl   a   e       ar
    F e           ar   u   u F e   u a   u   u M   e
u   u M   e

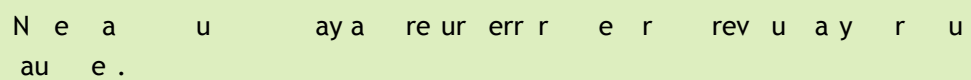
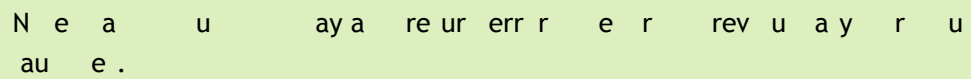
```

### Parameters

### Returns


### Description

configFile



## Returns

## Description

 Не забывайте оставлять отзывы.

## . 1. Данные по CUDA Ru e

ru u aC a e F r a De

ru u aDev ePr

ru u aE Fra e

ru u aE P a eDe

ru u aE e

ru u aFu A r bu e

ru u al Eve a e

ru u al Me a e

ru u aMe y DPar

ru u aMe y DPeerPar

ru u aP e P r

ru u aP erA r bu e

ru u aP

ru u aRe ur eDe

ru u aRe ur e e De

ru u aTe ureDe

ru ur a eRe ere e

ru e ureRe ere e

e u u aC a eF r a

Values

e u u aC u eM e

Values

e u u aDev eA r

Values











enum cudaDevProp\_v2PA\_t

Values

enum cudaECC\_err\_a

Values

e u u aE Fra eTy e

Values

e u u aE Re ur e a Fa

Values

e u u aErr r

Values















e u u aFu Ca e

Values

e u u a ra CubeFa e

Values

e u u a ra Ma F a

Values

e u u a ra Re erF a

Values

e u u a

Values

e u u aMe y

Values

e u u aMe ryA v e

Values

e u u aMe ryTy e

Values

e u u aMe Ra eA r bu e

Values

enum

Values

enum

Values

enum

Values





enum are Member

Values

enum are enum

Values

enum are Frame

Values

e u u aTe ureA re M e

Values

e u u aTe ureF erM e

Values

e u u aTe ureRea M e

Values

y e e u aArray u aArray

y e e u aArray u aArray

y e e ru CUe rea C e  
u aE rea C e

y e e u aErr r

y e e ru CUeve u aEve

y e e u a ra Re ur e u a ra Re ur e

y e e u aM a e Array  
u aM a e Array

y e e u aM a e Array u aM a e Array

y e e u a u u M e

y e e ru CU rea u a rea

y e e u e u a ur a e b e

y e e u e u aTe ure b e

y e e ru CUuu u aUUID

e e CUDA E MA P ANE

e e CUDA IPC AND E I E

e e u aArrayCube a 0 0

e e u aArrayDe au 0 00

e e u aArray ayere 0 01

e e u aArray ur a e a re 0 02

e e u aArrayTe ure a er 0 08

e e u aC uDev el -1

e e u aDev e y 0 0

e e u aDev e e Re eT Ma 0 10

e e u aDev eMa 0 08

e e u aDev eMa 0 1

e e u aDev ePr D Care

e e u aDev e e u eAu 0 00

e e u aDev e e u e y 0 0

e e u aDev e e u eMa 0 0

e e u aDev e e u e 0 01

e e u aDev e e u e e 0 02

e e u aEve y 0 01

e e u aEve De au 0 00

e e u aEve D ab eT 0 02

e e u aEve l er r e 0 0

e e u a A De au 0 00

e e u a A Ma e 0 02

e e u a A P r ab e 0 01

e e u a A r eC b e 0 0

e e u a Re erDe au 0 00

e e u a Re erl Me ry 0 0

e e u a Re erMa e 0 02

e e u a Re erP r ab e 0 01

e e u al va Dev el -2

e e u al Me a yE ab ePeerA e 0 01

e e u aMe A a ba 0 01

e e u aMe A a 0 02

e e u aMe A a e 0 0

e e u a u a yDe au 0 00

e e u a u a yD ab eCa verr e 0 01

e e u aPeerA e De au 0 00

e e u a rea De au 0 00

e e u a rea e a y u a rea 0 1



e e u a rea N 0 01

e e u a rea PerT rea u a rea 0 2

# C a e r . DATA STRUCTURE

## .1. u a u a y 2D e er

.2. u aC a eF r a De ru Re ere e

e u u aC a eF r a  
u aC a eF r a De

u aC a eF r a De

u aC a eF r a De

u aC a eF r a De y

u aC a eF r a De

. . u aDev ePr ru Re ere e

u aDev ePr a y E eC u

u aDev ePr a Ma Me ry

u aDev ePr Ra e

u aDev ePr u eM e

u aDev ePr urre er e

u aDev ePr urre Ma a e A e

u aDev ePr ev e ver a

u aDev ePr ECCE ab e

u aDev ePr ba 1Ca e u r e

u aDev ePr Na veA u r e

u aDev ePr e ra e

u aDev ePr Mu u ar

u aDev ePr er e E e T e u E ab e

u aDev ePr 2Ca e e

u aDev ePr a 1Ca e u r e

u aDev ePr a r

u aDev ePr a a e Me ry

u aDev ePr a r e

u aDev ePr a ur a e1D

u aDev ePr a ur a e1D ayere

u aDev ePr a ur a e2D

u aDev ePr a ur a e2D ayere

u aDev ePr a ur a e D

u aDev ePr a ur a eCube a

u aDev ePr a ur a eCube a ayere

u aDev ePr a Te ure1D

u aDev ePr a Te ure1D ayere

u aDev ePr a Te ure1D ear

u aDev ePr a Te ure1DM a

u aDev ePr a Te ure2D

u aDev ePr a Te ure2D a er

u aDev ePr a Te ure2D ayere

u aDev ePr a Te ure2D ear

u aDev ePr a Te ure2DM a

u aDev ePr a Te ure D

u aDev ePr a Te ure DA

u aDev ePr a Te ureCube a

u aDev ePr a Te ureCube a ayere

u aDev ePr a T rea D

u aDev ePr a T rea Per

u aDev ePr a T rea PerMu Pr e r

u aDev ePr e ry u

u aDev ePr e ryC Ra e

e u aDev ePr e P

u aDev ePr r

u aDev ePr u u ar r u ID

u aDev ePr u Pr e rC u

ar u aDev ePr a e

u aDev ePr a eab eMe ryA e

u aDev ePr u ID

u aDev ePr Dev eID

u aDev ePr D a ID

u aDev ePr re Per

u aDev ePr re PerMu r e r

e u aDev ePr are Me Per

e u aDev ePr are Me PerMu r e r

u aDev ePr eT D ub ePre Per Ra

u aDev ePr rea Pr r e u r e



e u aDev ePr ur a eA e

u aDev ePr Dr ver

e u aDev ePr e ureA e

e u aDev ePr e ureP A e

e u aDev ePr a C Me

e u aDev ePr a ba Me

u aDev ePr u e A re

u aDev ePr ar e

. . u aE Fra e ru Re ere e

```

typedef struct cudaEglPlaneDesc_st {
    unsigned int width;
    unsigned int height;
    unsigned int depth;
    unsigned int pitch;
    unsigned int numChannels;
    struct cudaChannelFormatDesc channelDesc;
    unsigned int reserved[4];
} cudaEglPlaneDesc;

```

u aE C rF r a u aE Fra e e C rF r a

u aE Fra eTy e u aE Fra e ra eTy e

u aArray u aE Fra e Array

u e u aE Fra e a eC u

ru u aE Pa eDe u aE Fra e a eDe

ru u aP e P r u aE Fra e P

. . u aE Pa eDe ru Re ere e

ru u aC a eF r a De  
u aE Pa eDe a e De

u e u aE P a eDe e

u e u aE P a eDe e

u e u aE P a eDe u C a e

u e u aE P a eDe

u e u aE P a eDe re erve

u e u aE P a eDe

. . u aE e ru Re ere e

e u aE e e

e u aE e e

e u aE e

. . u aFu A r bu e ru Re ere e

u aFu A r bu e b ary er

u aFu A r bu e a eM eCA

e u aFu A r bu e e y e

e u aFu A r bu e a e y e

u aFu A r bu e a T rea Per

u aFu A r bu e u Re

u aFu A r bu e er



ru u aP u aMe y DPar r P

ru u aP e P r u aMe y DPar r P r

.11. u aMe y DPeerPar ru Re ere e

u aArray u aMe y DPeerPar Array

u aMe y DPeerPar Dev e

ru u aP u aMe y DPeerPar P

ru u aP e P r u aMe y DPeerPar P r

ru u aE e u aMe y DPeerPar e e

u aArray u aMe y DPeerPar r Array

u aMe y DPeerPar r Dev e

ru u aP u aMe y DPeerPar r P

ru u aP e P r u aMe y DPeerPar r P r

.12. u aP e P r ru Re ere e

e u aP e P r

v u aP e P r r

e u aP e P r e

e u aP e P r y e

.1 . u aP erA r bu e ru Re ere e

u aP erA r bu e ev e

v u aP erA r bu e ev eP er

v u aP erA r bu e P er

u aP erA r bu e Ma a e

e u u aMe ryTy e  
u aP erA r bu e e ryTy e

.1 . u aP ru Re ere e

e u aP

e u aP y

e u aP



.1 . u aRe ur eDe ru Re ere e

u aArray u aRe ur eDe array

ru u aC a e F r a De u aRe ur eDe e

v u aRe ur eDe evP r

e u aRe ur eDe e

u aM a e Array u aRe ur eDe a

e u aRe ur eDe l y e

e u u aRe ur eTy e u aRe ur eDe re Ty e

e u aRe ur eDe el y e

e u aRe ur eDe

.1 . u aRe ur e e De ru Re ere e

e u aRe ur e e De e

u e u aRe ur e e De r ayer

u e u aRe ur e e De r M a eve

e u u aRe ur e e F r a  
u aRe ur e e De r a

e u aRe ur e e De e

u e u aRe ur e e De a ayer

u e u aRe ur e e De a M a eve

e u aRe ur e e De

.1 . u aTe ureDe ru Re ere e

e u u aTe ureA re M e  
u aTe ureDe a re M e

a u aTe ureDe b r erC r

e u u aTe ureF erM e  
u aTe ureDe erM e

u e u aTe ureDe a A r y

a u aTe ureDe a M a eve C a

a u aTe ureDe M a eve C a

e u u aTe ureF erM e  
u aTe ureDe a F erM e

a u aTe ureDe a eve a

u aTe ureDe r a e C r

e u u aTe ureRea M e  
u aTe ureDe rea M e

u aTe ureDe R

.18. ur a eRe ere e ru Re ere e

ru u aC a eF r a De  
ur a eRe ere e a e De

.1 . e ureRe ere e ru Re ere e

e u u aTe ureA re M e  
e ureRe ere e a re M e

ru u aC a eF r a De  
e ureRe ere e a e De

e u u aTe ureF erM e  
e ureRe ere e erM e

u e e ureRe ere e a A r y

a e ureRe ere e a M a eve C a

a e ureRe ere e M a eve C a

e u u aTe ureF erM e  
e ureRe ere e a F erM e

a e ureRe ere e a eve a

e ureRe ere e r a e

e ureRe ere e R

# Chapter 1

## DATA FILE D

A

B

C

D

E

F

G

H

I

K



L

M



N

P

R

S

T

U

W

X

Y

Z

# C a e r . DEPRECATED I T















AN IDIA DE I N PECIFICATI N REFERENCE ARD FI E DRA IN  
DIA N TIC I T AND T ER D CUMENT T ET ER AND EPARATE  
MATERIA ARE EIN PR IDED A I . N IDIA MA E N ARRANTIE  
E PRE ED IMP IED TATUT R R T ER I E IT RE PECT T T E  
MATERIA AND E PRE DI C AIM A IMP IED ARRANTIE F  
N NINFRIN EMENT MERC ANTA I IT AND FITNE F R A PARTICU AR  
PURP E.

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