

1. Write a Java program to perform a runnable interface, take two threads t1 and t2 and fetch the names of the thread using getName() method.

```
public class ThreadNameExample {  
  
    public static void main(String[] args) {  
  
        Thread t1 = new Thread(new MyRunnable(), "Thread-1");  
  
        Thread t2 = new Thread(new MyRunnable(), "Thread-2");  
  
        t1.start();  
  
        t2.start();  
  
        System.out.println("Name of t1: " + t1.getName());  
  
        System.out.println("Name of t2: " + t2.getName());  
  
    }  
  
    static class MyRunnable implements Runnable {  
  
        @Override  
  
        public void run() {  
  
            System.out.println("Thread is running: " + Thread.currentThread().getName());  
  
        }  
  
    }  
  
}
```

2. Given an integer N, the task is to write program to print the first N natural numbers in increasing order using two threads.

Input: N = 10

Output: 1 2 3 4 5 6 7 8 9 10

Input: N = 18

Output: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18

```
import java.util.Scanner;

public class PrintNumbers {

    public static void main(String[] args) {

        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter the value of N: ");

        int N = scanner.nextInt();

        SharedPrinter printer = new SharedPrinter();

        Thread t1 = new Thread(new NumberPrinter(printer, 1, N / 2), "Thread-1");

        Thread t2 = new Thread(new NumberPrinter(printer, N / 2 + 1, N), "Thread-2");

        t1.start();

        t2.start();

        scanner.close();

    }

    static class SharedPrinter {

        private int number = 1;

        public void print(int num) {

            synchronized (this) {

                while (number <= num) {

                    while (number < num) {

                        try {
```

```

        wait();
    } catch (InterruptedException e) {
        e.printStackTrace();
    }
}

if (number <= num) {
    System.out.println(Thread.currentThread().getName() + ": " + number);
    number++;
    notifyAll();
}
}
}
}

}

static class NumberPrinter implements Runnable {
    private final SharedPrinter printer;
    private final int start;
    private final int end;

    public NumberPrinter(SharedPrinter printer, int start, int end) {
        this.printer = printer;
        this.start = start;
        this.end = end;
    }

    @Override
    public void run() {

```

```

        for (int i = start; i <= end; i++) {
            printer.print(i);
        }
    }
}
}

```

3. Write a two-threaded program, where one thread finds all prime numbers (in 0 to 10) and another thread finds all palindrome numbers (in 10 to 50). Schedule these threads in a sequential manner to get the results.

Palindrome numbers from 10 to 50 : 11 22 33 44

Prime numbers from 0 to 10 : 2 3 5 7

```

import java.util.Scanner;

public class NumberFinder {

    public static void main(String[] args) {

        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter the start of prime number range (e.g., 0): ");

        int primeStart = scanner.nextInt();

        System.out.print("Enter the end of prime number range (e.g., 10): ");

        int primeEnd = scanner.nextInt();

        System.out.print("Enter the start of palindrome number range (e.g., 10): ");

        int palindromeStart = scanner.nextInt();

        System.out.print("Enter the end of palindrome number range (e.g., 50): ");

        int palindromeEnd = scanner.nextInt();

        PrimeNumberFinder primeFinder = new PrimeNumberFinder(primeStart, primeEnd);

        PalindromeNumberFinder palindromeFinder = new
        PalindromeNumberFinder(palindromeStart, palindromeEnd);
    }
}

```

```
Thread primeThread = new Thread(primeFinder);

Thread palindromeThread = new Thread(palindromeFinder);


primeThread.start();

try {

    primeThread.join();

} catch (InterruptedException e) {

    e.printStackTrace();

}


palindromeThread.start();

try {

    palindromeThread.join();

} catch (InterruptedException e) {

    e.printStackTrace();

}


System.out.println("Prime numbers from " + primeStart + " to " + primeEnd + " : " +
primeFinder.getPrimeNumbers());

System.out.println("Palindrome numbers from " + palindromeStart + " to " +
palindromeEnd + " : " + palindromeFinder.getPalindromeNumbers());


scanner.close();

}

static class PrimeNumberFinder implements Runnable {
```

```
private final StringBuilder primeNumbers = new StringBuilder();

private final int start;

private final int end;

    public PrimeNumberFinder(int start, int end) {

        this.start = start;

        this.end = end;

    }

@Override

    public void run() {

        for (int i = start; i <= end; i++) {

            boolean isPrime = true;

            for (int j = 2; j <= Math.sqrt(i); j++) {

                if (i % j == 0) {

                    isPrime = false;

                    break;

                }

            }

            if (isPrime) {

                primeNumbers.append(i).append(" ");

            }

        }

    }

    public String getPrimeNumbers() {

        return primeNumbers.toString().trim();

    }
```

```

}

static class PalindromeNumberFinder implements Runnable {

    private final StringBuilder palindromeNumbers = new StringBuilder();

    private final int start;

    private final int end;

    public PalindromeNumberFinder(int start, int end) {

        this.start = start;

        this.end = end;

    }

    @Override

    public void run() {

        for (int i = start; i <= end; i++) {

            if (isPalindrome(i)) {

                palindromeNumbers.append(i).append(" ");

            }

        }

    }

    private boolean isPalindrome(int num) {

        int originalNum = num;

        int reverseNum = 0;

        while (num != 0) {

            int remainder = num % 10;

            reverseNum = reverseNum * 10 + remainder;

            num /= 10;

        }

    }

}

```

```
        return originalNum == reverseNum;
    }

    public String getPalindromeNumbers() {
        return palindromeNumbers.toString().trim();
    }
}
}
```