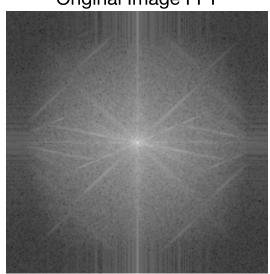
## OPERATION = error\_diffusion/sierra SETTINGS = {'error\_diffusion\_type': 'sierra', 'randomness': 0.400000000000000, 'is\_rescale': True}

Original Image



Processed Image

Original Image FFT



Processed Image FFT

