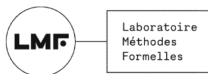


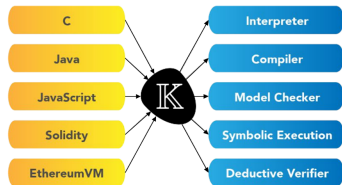
Part 2. The \mathbb{K} framework in DEDUKTI

Amélie LEDEIN



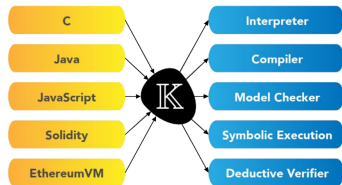
K framework in a nutshell

- Semantical framework
 - to define formal semantics of programming languages
 - to automatically generate tools from these semantics



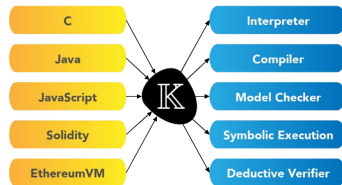
K framework in a nutshell

- Semantical framework
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- Based on MATCHING LOGIC
 - an untyped 1st order logic with fixpoints and a "next" operator



\mathbb{K} framework in a nutshell

- Semantical framework
 - to define formal semantics of programming languages
 - to automatically generate tools from these semantics
- Based on MATCHING LOGIC
 - an untyped 1st order logic with fixpoints and a "next" operator



- Common feature: \mathbb{K} and DEDUKTI are based on rewriting.

Characteristic of rewriting	\mathbb{K}	DEDUKTI
At any position	✓	✓
Non-linearity	✓	✓
Conditional	✓	✗
Rewriting modulo ACUI	✓	✗

Define a semantics with \mathbb{K}

Two steps to define a \mathbb{K} semantics:

- **Syntax**
- **Semantics**

Define a semantics with \mathbb{K}

Two steps to define a \mathbb{K} semantics:

- **Syntax**
 - **BNF grammar**
- **Semantics**

Define a semantics with \mathbb{K}

Two steps to define a \mathbb{K} semantics:

- **Syntax**
 - **BNF grammar**
- **Semantics**
 - **Configuration** = State of the program
Example: $\langle \langle x + 17 \rangle_k \langle x \mapsto 25 \rangle_{env} \rangle$
 - **Rewriting rule** on configurations (\sim transition system)

Define a semantics with \mathbb{K}

$\langle x = 1 ; \text{while } 0 < x \{ x-- \} ; \rangle_k$
 $\langle \text{nil} \rangle_{env}$

$\langle \text{while } 0 < x \{ x-- \} ; \rangle_k$
 $\langle x \mapsto 1 \rangle_{env}$

$\langle \text{while } 0 < x \{ x-- \} ; \rangle_k$
 $\langle x \mapsto 42 \rangle_{env}$

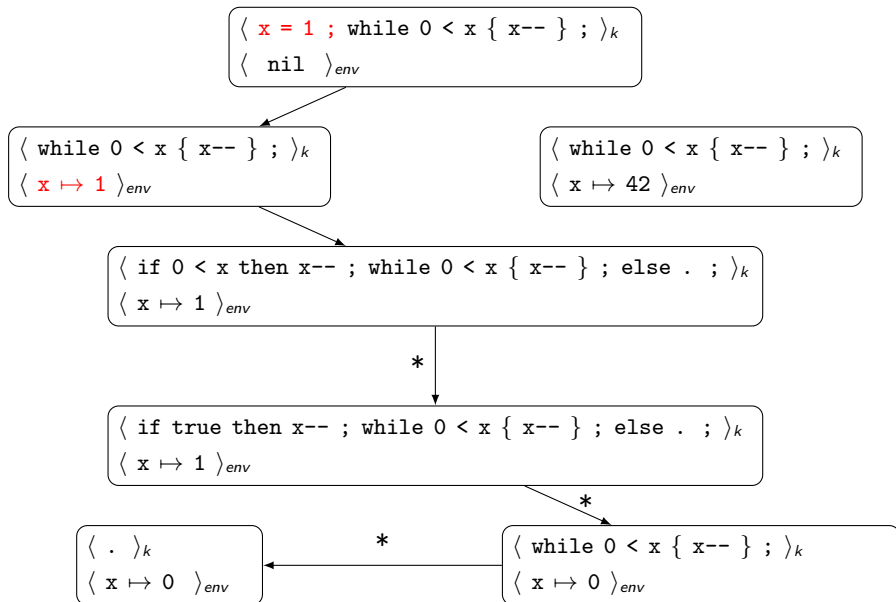
$\langle \text{if } 0 < x \text{ then } x-- ; \text{while } 0 < x \{ x-- \} ; \text{else } . ; \rangle_k$
 $\langle x \mapsto 1 \rangle_{env}$

$\langle \text{if true then } x-- ; \text{while } 0 < x \{ x-- \} ; \text{else } . ; \rangle_k$
 $\langle x \mapsto 1 \rangle_{env}$

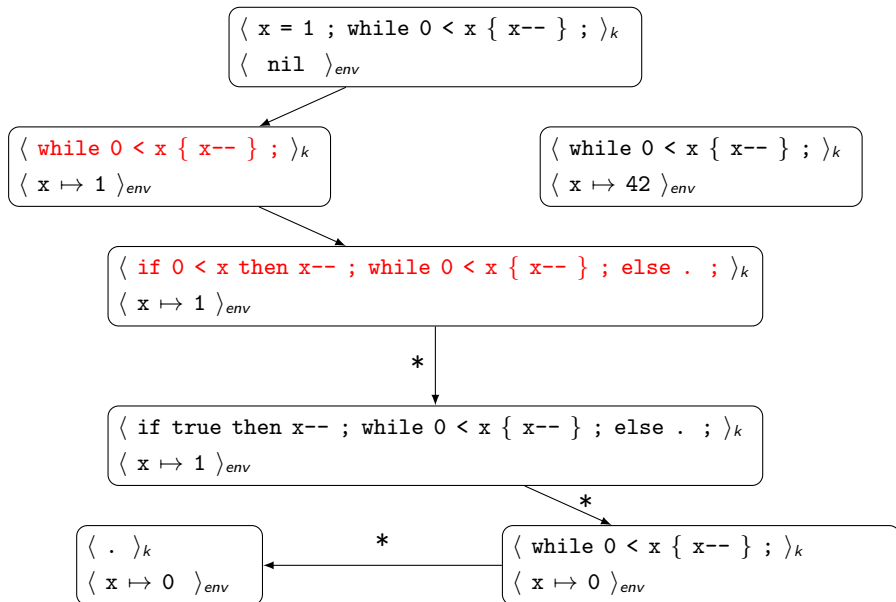
$\langle . \rangle_k$
 $\langle x \mapsto 0 \rangle_{env}$

$\langle \text{while } 0 < x \{ x-- \} ; \rangle_k$
 $\langle x \mapsto 0 \rangle_{env}$

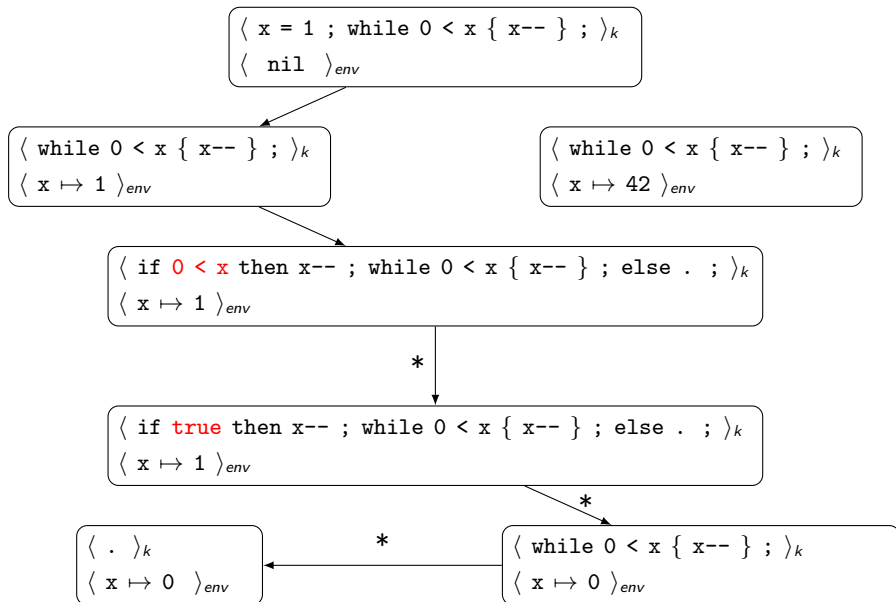
Define a semantics with \mathbb{K}



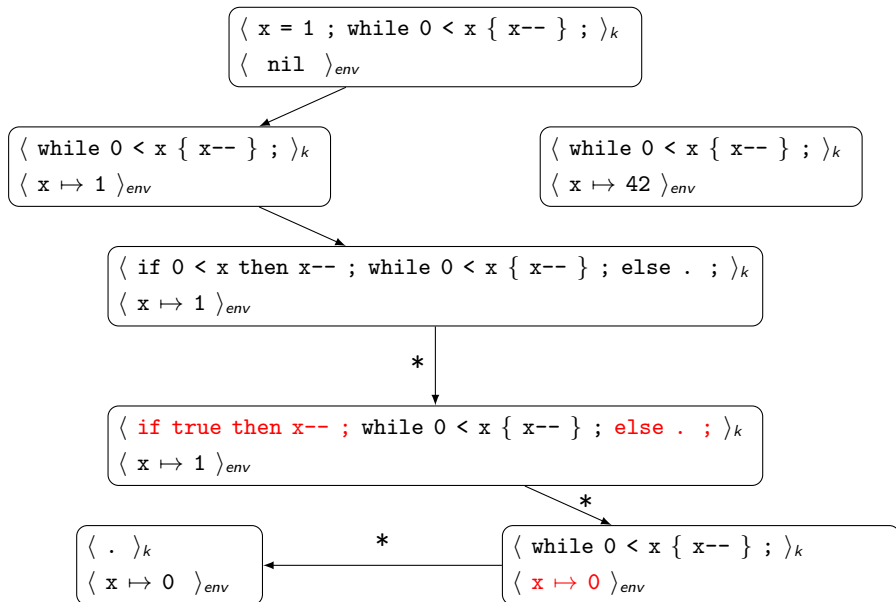
Define a semantics with \mathbb{K}



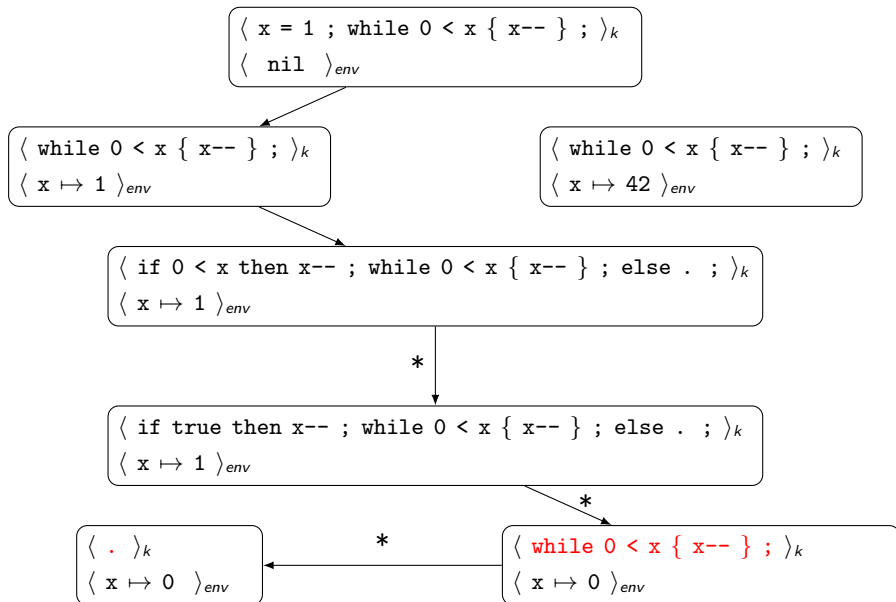
Define a semantics with \mathbb{K}



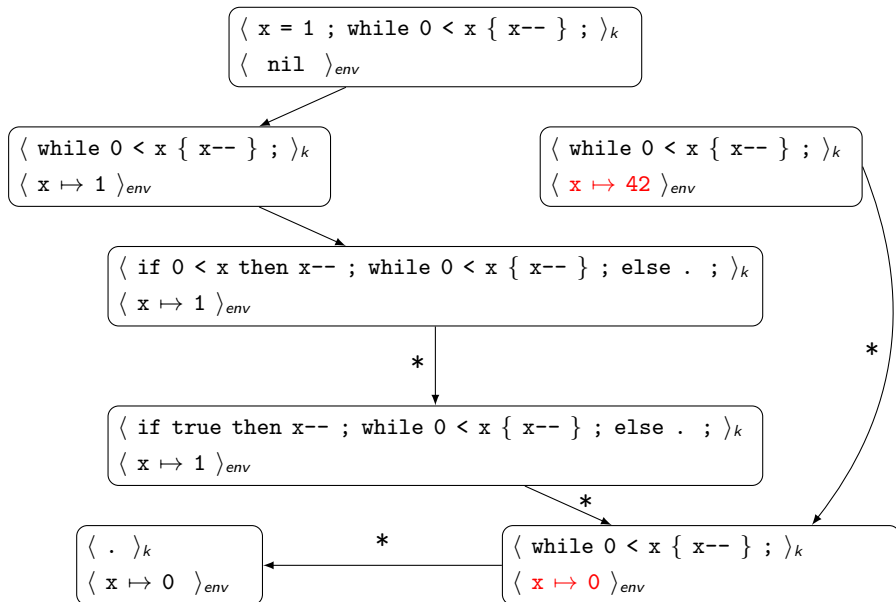
Define a semantics with \mathbb{K}



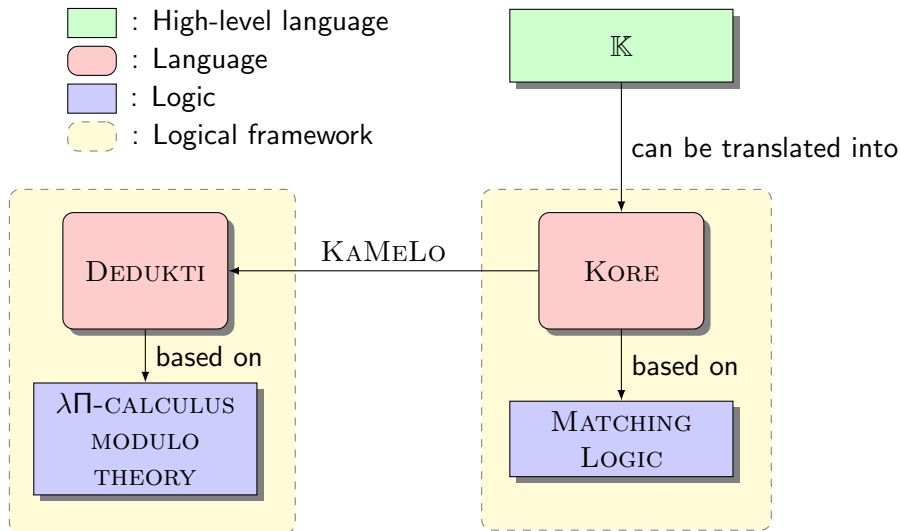
Define a semantics with \mathbb{K}



Define a semantics with \mathbb{K}



Pipeline of the translation



How to do it?

~~How to do it?~~

- What is the purpose of the translation?

~~How to do it?~~

- **What is the purpose of the translation?**
- **What do we want to do with the result of the translation?**
 - Execute a program? \rightsquigarrow shallow encoding
 - Check a proof? \rightsquigarrow deep encoding

① A shallow encoding to execute a program in DEDUKTI

② A deep encoding to check proofs in DEDUKTI

Translate MATCHING LOGIC constructors, notations and symbols

Translate MATCHING LOGIC proof system

③ Conclusion

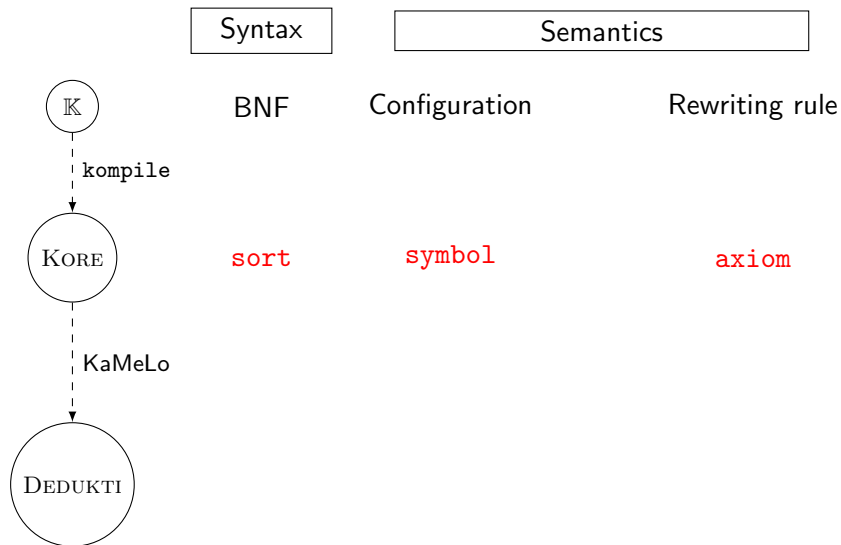
KORE: A MATCHING LOGIC theory

[illegible]

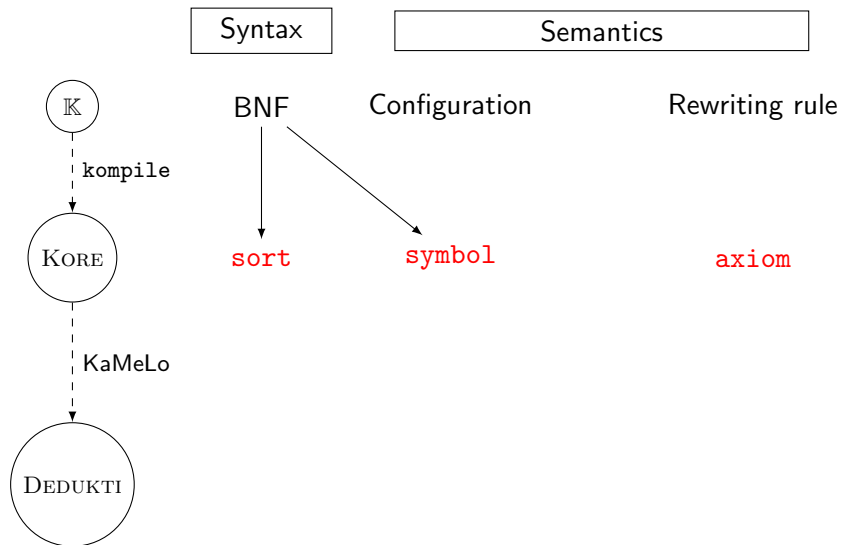
KORE: A MATCHING LOGIC theory

A semantics which has 16 lines
A generated KoBoL file which has about 300 lines!

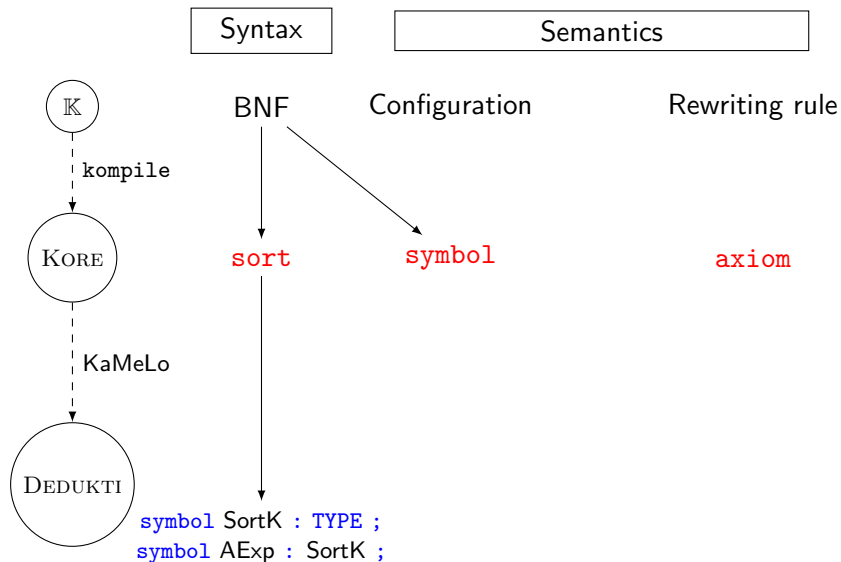
Translation from \mathbb{K} to DEDUKTI



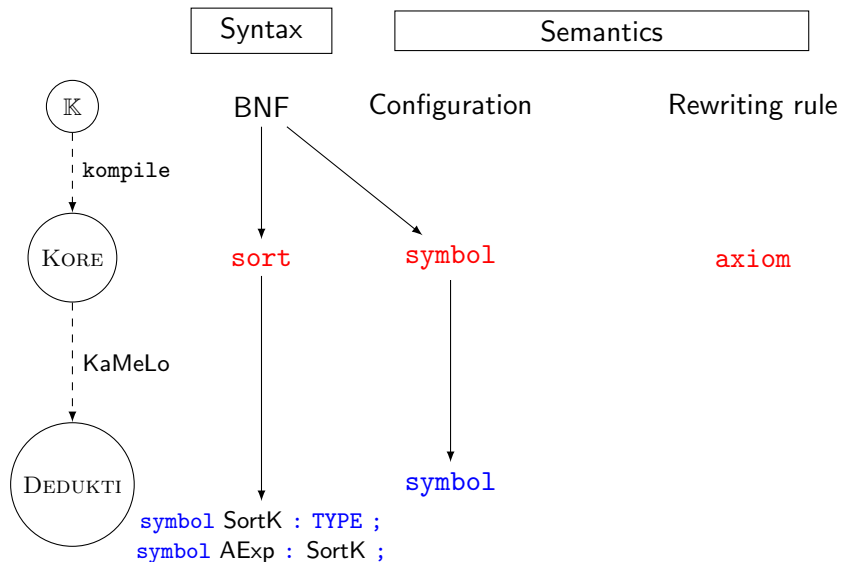
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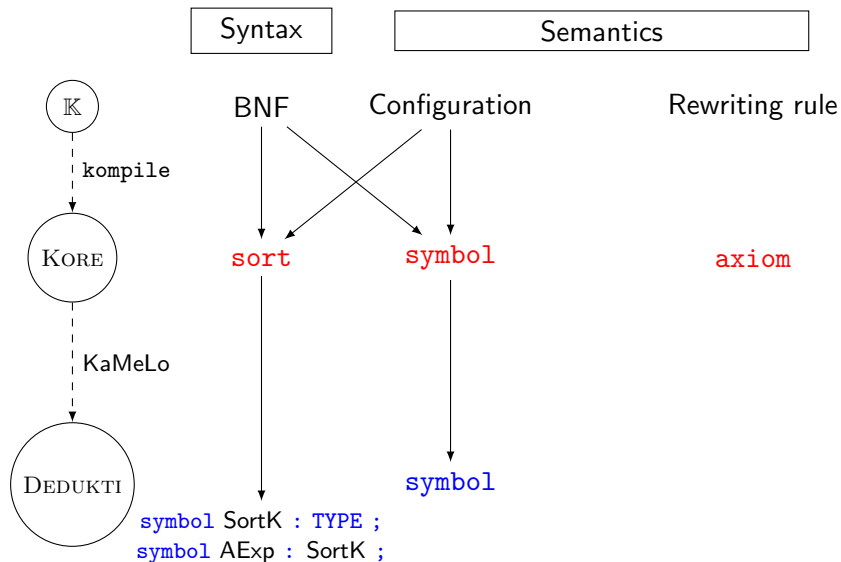
Translation from \mathbb{K} to DEDUKTI



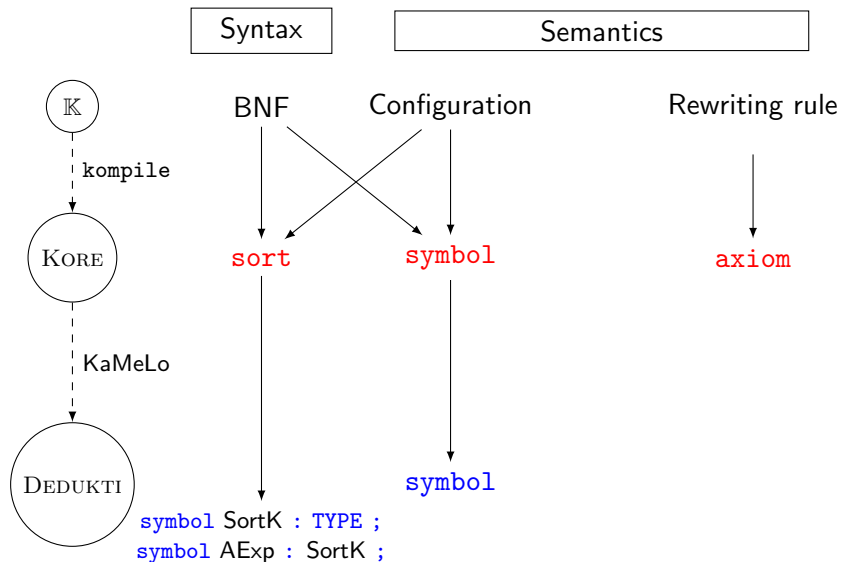
Translation from \mathbb{K} to DEDUKTI



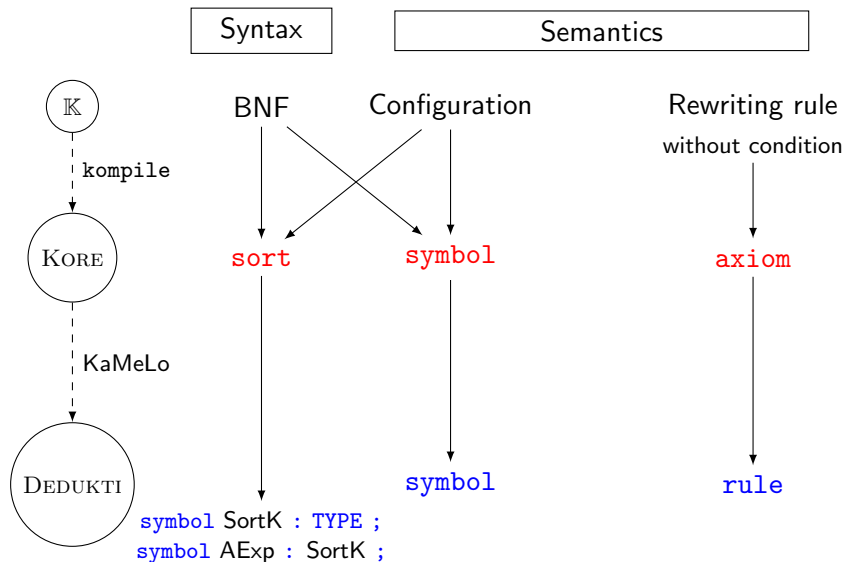
Translation from \mathbb{K} to DEDUKTI



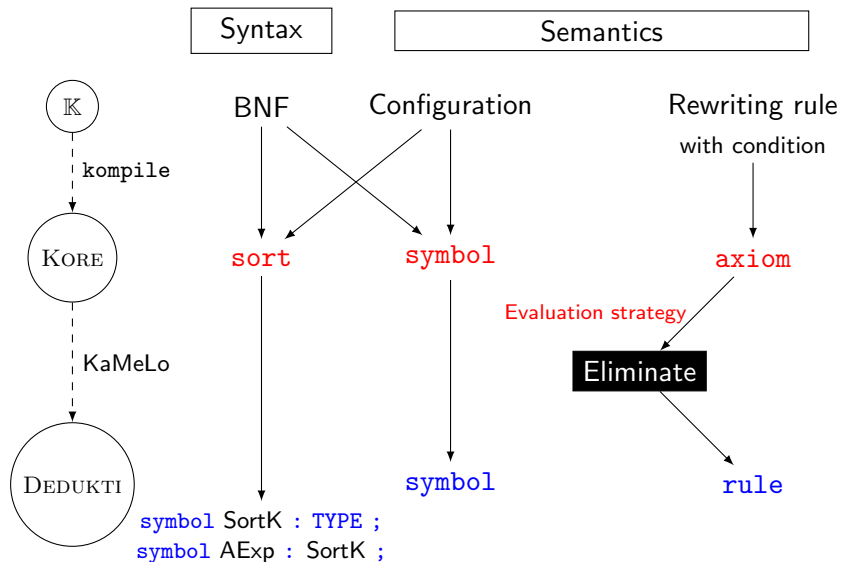
Translation from \mathbb{K} to DEDUKTI



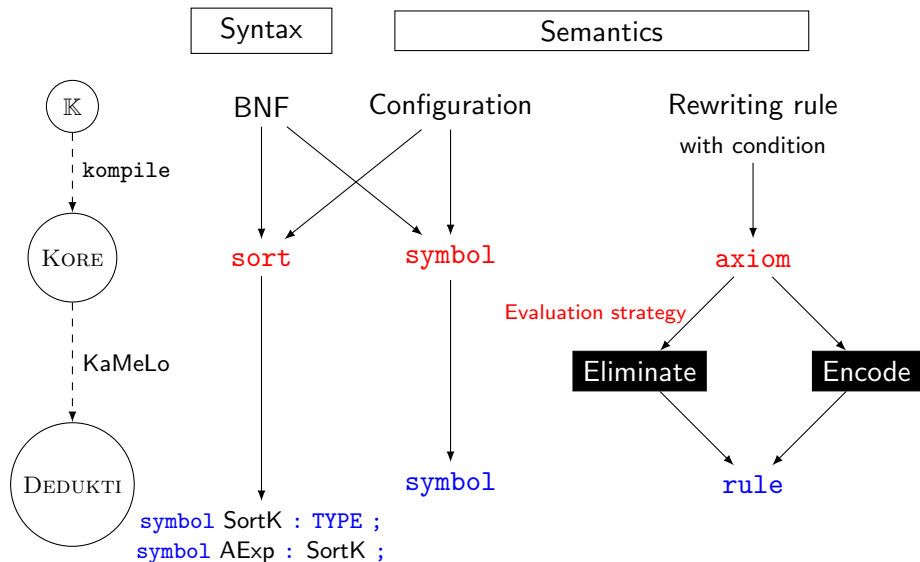
Translation from \mathbb{K} to DEDUKTI



Translation from \mathbb{K} to DEDUKTI



Translation from \mathbb{K} to DEDUKTI



Translate evaluation strategies

Generated rules to define evaluation strategies:

Key ideas:

- **Evaluation is ordering thanks to a list.**
 $(E_1 \text{ and } E_2) \curvearrowright E_3 \curvearrowright .$
- **Evaluated expressions have a specific type.**
`true` and `false` has the type **BExp**
`true` has the type **Bool**

Translate evaluation strategies

Generated rules to define evaluation strategies:

1. rule E_1 and $E_2 \Rightarrow E_1 \curvearrowright (\ast_{\text{and}}^1 E_2)$ requires $E_1 \notin \text{Bool}$
2. rule $E_1 \curvearrowright (\ast_{\text{and}}^1 E_2) \Rightarrow E_1$ and E_2 requires $E_1 \in \text{Bool}$

Translation into DEDUKTI:

1. Instantiation of E_1 :

- a. rule $\langle (not \$X1) \text{ and } \$E2 \curvearrowright \$s \rangle_k$
 $\hookrightarrow \langle (not \$X1) \curvearrowright (\ast_{\text{and}}^1 \$E2) \curvearrowright \$s \rangle_k$
 - b. rule $\langle (\$X1 \text{ and } \$X2) \text{ and } \$E2 \curvearrowright \$s \rangle_k$
 $\hookrightarrow \langle (\$X1 \text{ and } \$X2) \curvearrowright (\ast_{\text{and}}^1 \$E2) \curvearrowright \$s \rangle_k$
2. rule $\langle (inj \$E1) \curvearrowright (\ast_{\text{and}}^1 \$E2) \curvearrowright \$s \rangle_k$
 $\hookrightarrow \langle (inj \$E1) \text{ and } \$E2 \curvearrowright \$s \rangle_k$

The grammar of
BExp:

```
syntax BExp ::= Bool
              | "not" BExp
              > BExp "and" BExp
              | "(" BExp ")"
```


Translate a CTRS to a TRS¹

¹Patrick Viry, *Elimination of Conditions*, Journal of Symbolic Computation, 1999

Translate a CTRS to a TRS¹

- **Example 1:**

(1) **rule** *max* $X\ Y \Rightarrow Y$ **requires** $X <_{\text{Int}} Y$

(2) **rule** *max* $X\ Y \Rightarrow X$ **requires** $X \geq_{\text{Int}} Y$

¹Patrick Viry, *Elimination of Conditions*, Journal of Symbolic Computation, 1999

Translate a CTRS to a TRS¹

- **Example 1:**

(1) **rule** *max* $X\ Y \Rightarrow Y$ **requires** $X <_{\text{Int}} Y$

(2) **rule** *max* $X\ Y \Rightarrow X$ **requires** $X \geq_{\text{Int}} Y$

translated into

(0) **rule** *max* $\$x\ \$y \hookrightarrow \text{bmax } \$x\ \$y (\$x < \$y) (\$x \geq \$y)$

¹Patrick Viry, *Elimination of Conditions*, Journal of Symbolic Computation, 1999

Translate a CTRS to a TRS¹

- **Example 1:**

(1) **rule** *max* *X Y => Y requires X <Int Y*

(2) **rule** *max* *X Y => X requires X >=Int Y*

translated into

(0) **rule** *max* *\$x \$y ↦ bmax \$x \$y (\$x < \$y) (\$x ≥ \$y)*

(1') **rule** *bmax \$x \$y true _ ↦ \$y*

(2') **rule** *bmax \$x \$y _ true ↦ \$x*

¹Patrick Viry, *Elimination of Conditions*, Journal of Symbolic Computation, 1999

Translate a CTRS to a TRS¹

- **Example 1:**

- (1) **rule** $\text{max } X \ Y \Rightarrow Y$ **requires** $X <_{\text{Int}} Y$
- (2) **rule** $\text{max } X \ Y \Rightarrow X$ **requires** $X \geq_{\text{Int}} Y$

translated into

- (0) **rule** $\text{max } \$x \ \$y \hookrightarrow \text{bmax } \$x \ \$y \ (\$x < \$y) \ (\$x \geq \$y)$
- (1') **rule** $\text{bmax } \$x \ \$y \ \text{true} _ \hookrightarrow \y
- (2') **rule** $\text{bmax } \$x \ \$y \ _ \ \text{true} \hookrightarrow \x

- **Example 2:**

- (A) **rule** $\text{max } X \ Y \Rightarrow Y$ **requires** $X <_{\text{Int}} Y$
- (B) **rule** $\text{max } X \ Y \Rightarrow X$ [**otherwise**]

translated into

- (N) **rule** $\text{max } \$x \ \$y \hookrightarrow \text{bmax } \$x \ \$y \ (\$x < \$y)$
- (A') **rule** $\text{bmax } \$x \ \$y \ \text{true} \hookrightarrow \y
- (B') **rule** $\text{bmax } \$x \ \$y \ \text{false} \hookrightarrow \x

¹Patrick Viry, *Elimination of Conditions*, Journal of Symbolic Computation, 1999

① A shallow encoding to execute a program in DEDUKTI

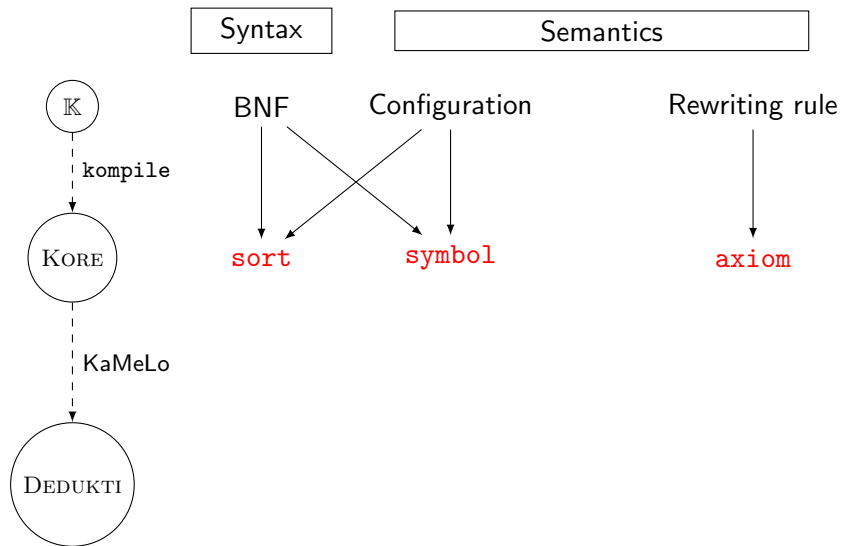
② A deep encoding to check proofs in DEDUKTI

Translate MATCHING LOGIC constructors, notations and symbols

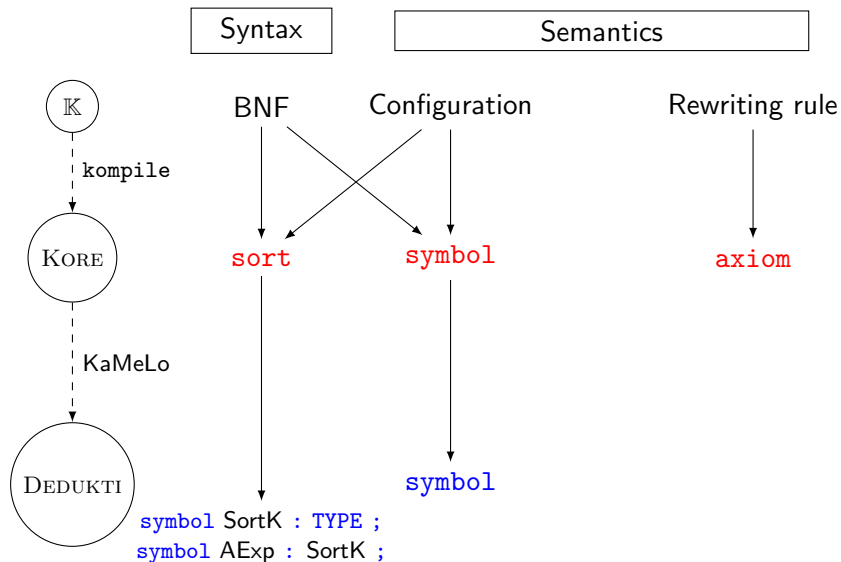
Translate MATCHING LOGIC proof system

③ Conclusion

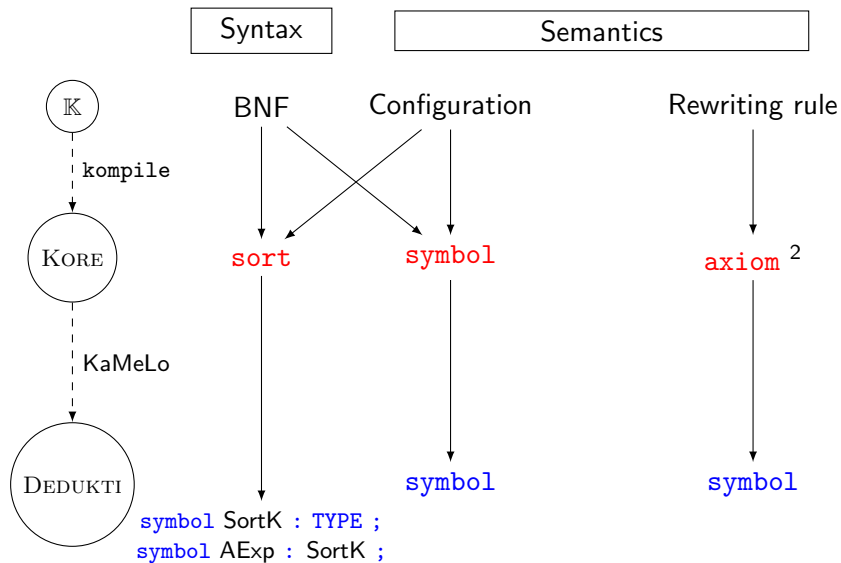
Translation from \mathbb{K} to DEDUKTI



Translation from \mathbb{K} to DEDUKTI



Translation from \mathbb{K} to DEDUKTI



²MATCHING LOGIC pattern

① A shallow encoding to execute a program in DEDUKTI

② A deep encoding to check proofs in DEDUKTI

Translate MATCHING LOGIC constructors, notations and symbols

Translate MATCHING LOGIC proof system

③ Conclusion

MATCHING LOGIC constructors

MATCHING LOGIC defines patterns

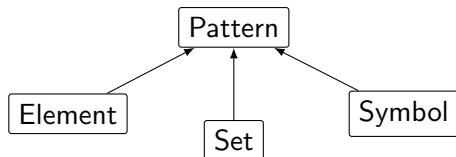
$$\varphi ::= x \mid X \mid \sigma \mid \varphi @ \varphi \mid \perp \mid \varphi \rightarrow \varphi \mid \exists x.\varphi \mid \mu X.\varphi$$

MATCHING LOGIC constructors

MATCHING LOGIC defines patterns

$\varphi ::= x \mid X \mid \sigma \mid \varphi @ \varphi \mid \perp \mid \varphi \rightarrow \varphi \mid \exists x.\varphi \mid \mu X.\varphi$

```
symbol #Pattern    : TYPE;  
symbol #Element    : TYPE;  
symbol #Set         : TYPE;  
symbol #Symbol      : TYPE;
```



The next symbol:

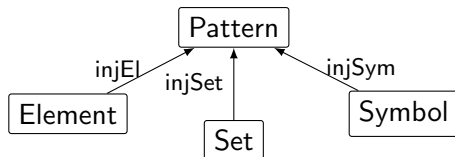
```
symbol • : #Symbol; // Symbol
```

MATCHING LOGIC constructors

MATCHING LOGIC defines patterns

$\varphi ::= x \mid X \mid \sigma \mid \varphi @ \varphi \mid \perp \mid \varphi \rightarrow \varphi \mid \exists x. \varphi \mid \mu X. \varphi$

```
symbol #Pattern    : TYPE;  
symbol #Element    : TYPE;  
symbol #Set        : TYPE;  
symbol #Symbol     : TYPE;
```



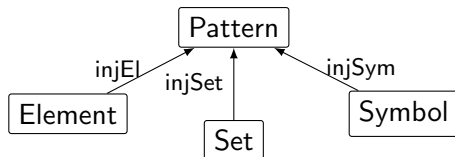
```
symbol injEl      : #Element → #Pattern;  
symbol injSet     : #Set → #Pattern;  
symbol injSym     : #Symbol → #Pattern;
```

MATCHING LOGIC constructors

MATCHING LOGIC defines patterns

$\varphi ::= x \mid X \mid \sigma \mid \varphi @ \varphi \mid \perp \mid \varphi \rightarrow \varphi \mid \exists x. \varphi \mid \mu X. \varphi$

```
symbol #Pattern    : TYPE;  
symbol #Element    : TYPE;  
symbol #Set        : TYPE;  
symbol #Symbol     : TYPE;
```



```
symbol injEl      : #Element → #Pattern;  
symbol injSet     : #Set → #Pattern;  
symbol injSym     : #Symbol → #Pattern;
```

```
symbol @ML      : #Pattern → #Pattern → #Pattern;  
symbol ⊥ML      : #Pattern;  
symbol ⇒ML      : #Pattern → #Pattern → #Pattern;  
symbol ∃ML      : (#Element → #Pattern) → #Pattern;  
symbol μML      : (#Set → #Pattern) → #Pattern;
```

Notations vs Symbols

- Notations are syntactic sugar:

```
symbol  $\neg_{ML} : \#Pattern \rightarrow \#Pattern;$   
rule  $\neg_{ML} \ \$\varphi \hookrightarrow \ \$\varphi \Rightarrow_{ML} \bot_{ML};$   
  
symbol  $\vee_{ML} : \#Pattern \rightarrow \#Pattern \rightarrow \#Pattern;$   
rule  $\ \$\varphi0 \vee_{ML} \ \$\varphi1 \hookrightarrow (\neg_{ML} \ \$\varphi0) \Rightarrow_{ML} \ \$\varphi1;$ 
```

- Symbols are patterns:

```
symbol  $\bullet : \#Symbol; \text{ // } Symbol$   
symbol  $\rightsquigarrow : \#Pattern \rightarrow \#Pattern \rightarrow \#Pattern; \text{ // } Notation$   
rule  $\ \$\varphi1 \rightsquigarrow \ \$\varphi2 \hookrightarrow \ \$\varphi1 \Rightarrow_{ML} ((injSym \bullet) @_{ML} \ \$\varphi2);$ 
```

① A shallow encoding to execute a program in DEDUKTI

② A deep encoding to check proofs in DEDUKTI

Translate MATCHING LOGIC constructors, notations and symbols

Translate MATCHING LOGIC proof system

③ Conclusion

MATCHING LOGIC proof system

FOL Reasoning

$$\frac{}{\varphi \rightarrow (\psi \rightarrow \varphi)} \text{ (Prop 1)}$$

$$\frac{}{(\varphi \rightarrow (\psi \rightarrow \theta)) \rightarrow ((\varphi \rightarrow \psi) \rightarrow (\varphi \rightarrow \theta))} \text{ (Prop 2)}$$

$$\frac{}{((\varphi \rightarrow \perp) \rightarrow \perp) \rightarrow \varphi} \text{ (Prop 3)}$$

$$\frac{\varphi_1 \quad \varphi_1 \rightarrow \varphi_2}{\varphi_2} \text{ (Modus Ponens)}$$

$$\frac{}{\varphi[y/x] \rightarrow \exists x.\varphi} \text{ (\exists-Quantifier)}$$

$$\frac{\varphi_1 \rightarrow \varphi_2 \quad (\text{when } x \notin FV(\varphi_2))}{(\exists x.\varphi_1) \rightarrow \varphi_2} \text{ (\exists-Generalization)}$$

Technical rules

$$\frac{}{\exists x.x} \text{ (Existence)}$$

$$\frac{}{\neg(C_1[x \wedge \varphi] \wedge C_2[x \wedge \neg\varphi])} \text{ (Singleton)}$$

Frame Reasoning

$$\frac{}{C[\perp] \rightarrow \perp} \text{ (Propagation}_{\perp}\text{)}$$

$$\frac{}{C[\varphi_1 \vee \varphi_2] \rightarrow C[\varphi_1] \vee C[\varphi_2]} \text{ (Propagation}_{\vee}\text{)}$$

$$\frac{(\text{when } x \notin FV(C))}{C[\exists x.\varphi] \rightarrow \exists x.C[\varphi]} \text{ (Propagation}_{\exists}\text{)}$$

$$\frac{\varphi_1 \rightarrow \varphi_2}{C[\varphi_1] \rightarrow C[\varphi_2]} \text{ (Framing)}$$

Fixpoint Reasoning

$$\frac{\varphi}{\varphi[\psi/X]} \text{ (Set Variable Substitution)}$$

$$\frac{}{\varphi[(\mu X.\varphi/X)] \rightarrow \mu X.\varphi} \text{ (PreFixpoint)}$$

$$\frac{\varphi[\psi/X] \rightarrow \psi}{\mu X.\varphi \rightarrow \psi} \text{ (Knaster-Tarski)}$$

Propositional fragment

$$\frac{}{\varphi \rightarrow (\psi \rightarrow \varphi)} \text{ (Prop 1)}$$

$$\frac{}{(\varphi \rightarrow (\psi \rightarrow \theta)) \rightarrow ((\varphi \rightarrow \psi) \rightarrow (\varphi \rightarrow \theta))} \text{ (Prop 2)}$$

$$\frac{}{((\varphi \rightarrow \perp) \rightarrow \perp) \rightarrow \varphi} \text{ (Prop 3)}$$

$$\frac{\varphi_1 \quad \varphi_1 \rightarrow \varphi_2}{\varphi_2} \text{ (Modus Ponens)}$$

→ No difficulty!

As usual:

```
injective symbol Prf : #Pattern → TYPE;
```

Propositional fragment

- $\frac{}{\varphi \rightarrow (\psi \rightarrow \varphi)} \text{ (Prop 1)}$

```
symbol prop-1 :  $\Pi$  ( $\varphi \ \psi$  : #Pattern),  
  Prf ( $\varphi \Rightarrow_{\text{ML}} (\psi \Rightarrow_{\text{ML}} \varphi)$ );
```

Propositional fragment

- $$\frac{}{\varphi \rightarrow (\psi \rightarrow \varphi)} \text{ (Prop 1)}$$

```
symbol prop-1 :  $\prod$  ( $\varphi \ \psi$  : #Pattern),  
  Prf ( $\varphi \Rightarrow_{\text{ML}} (\psi \Rightarrow_{\text{ML}} \varphi)$ );
```

- $$\frac{}{(\varphi \rightarrow (\psi \rightarrow \theta)) \rightarrow ((\varphi \rightarrow \psi) \rightarrow (\varphi \rightarrow \theta))} \text{ (Prop 2)}$$

→ **To be done as an exercise!**

- $$\frac{}{((\varphi \rightarrow \perp) \rightarrow \perp) \rightarrow \varphi} \text{ (Prop 3)}$$

→ **To be done as an exercise!**

- $$\frac{\varphi_1 \quad \varphi_1 \rightarrow \varphi_2}{\varphi_2} \text{ (Modus Ponens)}$$

```
symbol mp :  $\prod$  ( $\varphi_1 \ \varphi_2$  : #Pattern),  
  Prf  $\varphi_1 \rightarrow$  Prf ( $\varphi_1 \Rightarrow_{\text{ML}} \varphi_2$ )  $\rightarrow$  Prf  $\varphi_2$ ;
```

A MATCHING LOGIC proof encoded into DEDUKTI

$$\begin{array}{c}
 \frac{}{\Gamma \vdash \varphi \rightarrow \alpha} \text{ (P1)} \quad \frac{\frac{}{\Gamma \vdash \varphi \rightarrow (\alpha \rightarrow \varphi)} \text{ (P1)} \quad \frac{}{\Gamma \vdash (\varphi \rightarrow (\alpha \rightarrow \varphi)) \rightarrow ((\varphi \rightarrow \alpha) \rightarrow \alpha)} \text{ (P2)}}{\Gamma \vdash (\varphi \rightarrow \alpha) \rightarrow \alpha} \text{ (MP)} \\
 \hline
 \text{avec } \alpha \equiv \varphi \rightarrow \varphi \quad \Gamma \vdash \alpha \quad \text{ (MP)}
 \end{array}$$

```

symbol imp-identity :  $\prod \varphi0$ , Prf ( $\varphi0 \Rightarrow_{ML} \varphi0$ ) :=
   $\lambda \varphi0$ ,
    mp ( $\varphi0 \Rightarrow_{ML} (\varphi0 \Rightarrow_{ML} \varphi0)$ )
      ( $\varphi0 \Rightarrow_{ML} \varphi0$ )
      (prop-1  $\varphi0 \varphi0$ )
      (mp ( $\varphi0 \Rightarrow_{ML} ((\varphi0 \Rightarrow_{ML} \varphi0) \Rightarrow_{ML} \varphi0)$ )
          (( $\varphi0 \Rightarrow_{ML} (\varphi0 \Rightarrow_{ML} \varphi0)$ )  $\Rightarrow_{ML} (\varphi0 \Rightarrow_{ML} \varphi0)$ )
          (prop-1  $\varphi0 (\varphi0 \Rightarrow_{ML} \varphi0)$ )
          (prop-2  $\varphi0 (\varphi0 \Rightarrow_{ML} \varphi0) \varphi0$ ));
  
```

$$\frac{}{\varphi[y/x] \rightarrow \exists x.\varphi} \quad (\exists\text{-Quantifier})$$

$$\frac{\varphi_1 \rightarrow \varphi_2 \quad (\text{when } x \notin FV(\varphi_2))}{(\exists x.\varphi_1) \rightarrow \varphi_2} \quad (\exists\text{-Generalization})$$

$$\frac{}{\varphi[y/x] \rightarrow \exists x.\varphi} \quad (\exists\text{-Quantifier})$$

$$\frac{\varphi_1 \rightarrow \varphi_2 \quad (\text{when } x \notin FV(\varphi_2))}{(\exists x.\varphi_1) \rightarrow \varphi_2} \quad (\exists\text{-Generalization})$$

Problems:

- Substitution
- Checking of free variable

$$\frac{}{\varphi[y/x] \rightarrow \exists x.\varphi} \quad (\exists\text{-Quantifier})$$

$$\frac{\varphi_1 \rightarrow \varphi_2 \quad (\text{when } x \notin FV(\varphi_2))}{(\exists x.\varphi_1) \rightarrow \varphi_2} \quad (\exists\text{-Generalization})$$

Problems:

- Substitution
- Checking of free variable

→ Solution: HOAS

FOL reasoning

- $\frac{}{\varphi[y/x] \rightarrow \exists x.\varphi} (\exists\text{-Quantifier})$

```
symbol ex-quantifier :  
   $\Pi(\varphi : \#Element \rightarrow \#Pattern)$   
   $(y : \#Element),$   
  Prf  $(\varphi\ y \Rightarrow_{ML} (\exists_{ML} \varphi)) ;$ 
```

Very close to $\frac{}{\varphi \rightarrow \exists x.\varphi} (\exists\text{-Quantifier})$
because α -renaming is done by the DEDUKTI binder.

FOL reasoning

- $$\frac{}{\varphi[y/x] \rightarrow \exists x.\varphi} \text{ (\exists-Quantifier)}$$

```
symbol ex-quantifier :  
   $\Pi$  ( $\varphi$  : #Element  $\rightarrow$  #Pattern)  
    ( $y$  : #Element),  
  Prf ( $\varphi$   $y \Rightarrow_{ML}$  ( $\exists_{ML} \varphi$ )) ;
```

- $$\frac{\varphi_1 \rightarrow \varphi_2 \quad (\text{when } x \notin FV(\varphi_2))}{(\exists x.\varphi_1) \rightarrow \varphi_2} \text{ (\exists-Generalization)}$$

```
symbol ex-generalization :  
   $\Pi$  ( $\varphi_1$  : #Element  $\rightarrow$  #Pattern)  
    ( $\varphi_2$  : #Pattern),  
  ( $\Pi$  ( $x$  : #Element), Prf ( $\varphi_1$   $x \Rightarrow_{ML} \varphi_2$ ))  
     $\rightarrow$  Prf ( $(\exists_{ML} \varphi_1) \Rightarrow_{ML} \varphi_2$ ) ;
```

Framing reasoning

$$\frac{}{C[\perp] \rightarrow \perp} \text{ (Propagation}_{\perp}\text{)}$$

$$\frac{}{C[\varphi_1 \vee \varphi_2] \rightarrow C[\varphi_1] \vee C[\varphi_2]} \text{ (Propagation}_{\vee}\text{)}$$

$$\frac{\varphi_1 \rightarrow \varphi_2}{C[\varphi_1] \rightarrow C[\varphi_2]} \text{ (Framing)}$$

$$\frac{(\text{when } x \notin FV(C))}{C[\exists x.\varphi] \rightarrow \exists x.C[\varphi]} \text{ (Propagation}_{\exists}\text{)}$$

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$$\frac{(when\ x \notin FV(C))}{C[\exists x.\varphi] \rightarrow \exists x.C[\varphi]} \text{ (Propagation}_{\exists}\text{)}$$

Problem:

- Application context $C ::= \square \mid C @ \varphi \mid \varphi @ C$

Frame reasoning - Application context

Model the BNF grammar $C ::= \square \mid C @ \varphi \mid \varphi @ C$:

```
symbol #AC : TYPE ;  
symbol HOLE : #AC ;  
symbol ACleft : #AC → #Pattern → #AC ;  
symbol ACright : #Pattern → #AC → #AC ;
```

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symbol HOLE : #AC ;  
symbol ACleft : #AC → #Pattern → #AC ;  
symbol ACright : #Pattern → #AC → #AC ;
```

Translate an application context into a pattern:

```
symbol AC2P : #AC → #Pattern → #Pattern ;  
rule AC2P HOLE $x ↦ $x ;  
rule AC2P (ACleft $C $P) $x ↦ (AC2P $C $x) @ML $P ;  
rule AC2P (ACright $P $C) $x ↦ $P @ML (AC2P $C $x) ;
```

Frame reasoning - Application context

Model the BNF grammar $C ::= \square \mid C @ \varphi \mid \varphi @ C$:

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symbol HOLE : #AC ;
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```

Translate the rule $\frac{}{C[\perp] \rightarrow \perp}$ (*Propagation_⊥*):

```
symbol propag-bot :
   $\Pi(C : \#AC), \text{Prf } (AC2P \ C \ \perp_{ML} \Rightarrow_{ML} \perp_{ML})$  ;

type propag-bot (ACright (injSym •) HOLE) ;
  // Prf ((injSym •) @ML ⊥ML ⇒ML ⊥ML)
```


Frame reasoning - Rules

- $\frac{}{C[\perp] \rightarrow \perp} \text{ (Propagation}_{\perp}) \rightarrow \text{Already done!}$
- $\frac{}{C[\varphi_1 \vee \varphi_2] \rightarrow C[\varphi_1] \vee C[\varphi_2]} \text{ (Propagation}_{\vee})$
 $\rightarrow \text{To be done as an exercise!}$
- $\frac{\varphi_1 \rightarrow \varphi_2}{C[\varphi_1] \rightarrow C[\varphi_2]} \text{ (Framing)} \rightarrow \text{To be done as an exercise!}$
- $\frac{\text{(when } x \notin FV(C))}{C[\exists x.\varphi] \rightarrow \exists x.C[\varphi]} \text{ (Propagation}_{\exists})$
 $\rightarrow \text{Combine HOAS + Application context}$

$$\frac{\varphi}{\varphi[\psi/X]} \text{ (Set Variable Substitution)}$$

$$\frac{}{\varphi[(\mu X.\varphi)/X] \rightarrow \mu X.\varphi} \text{ (PreFixpoint)}$$

$$\frac{\varphi[\psi/X] \rightarrow \psi}{(\mu X.\varphi) \rightarrow \psi} \text{ (Knaster-Tarski)}$$

Problem:

- Is there a problem?

Fixpoint reasoning

- $\frac{\varphi}{\varphi[\psi/X]}$ (Set Variable Substitution)
- $\frac{}{\varphi[(\mu X.\varphi)/X] \rightarrow \mu X.\varphi}$ (PreFixpoint)

```
symbol Pre-fixpoint :  
   $\Pi (\varphi : \#Pattern \rightarrow \#Pattern),$   
  Prf (  $\varphi (\mu_{ML} \varphi) \Rightarrow_{ML} (\mu_{ML} \varphi)$  ) ;
```

- $\frac{\varphi[\psi/X] \rightarrow \psi}{(\mu X.\varphi) \rightarrow \psi}$ (Knaster-Tarski)

```
symbol Knaster-Tarski :  
   $\Pi (\varphi : \#Pattern \rightarrow \#Pattern)$   
     $(\psi : \#Pattern),$   
  Prf (  $\varphi \psi \Rightarrow_{ML} \psi$  )  $\rightarrow$   
  Prf (  $(\mu_{ML} \varphi) \Rightarrow_{ML} \psi$  ) ;
```

```
symbol  $\mu_{ML}$  : ( $\#Pattern \rightarrow \#Pattern$ )  $\rightarrow \#Pattern$ ;
```

Fixpoint reasoning

- $\frac{\varphi}{\varphi[\psi/X]} \text{ (Set Variable Substitution)} \rightarrow \mathbf{X \text{ is a free variable!}}$
- $\frac{}{\varphi[(\mu X.\varphi)/X] \rightarrow \mu X.\varphi} \text{ (PreFixpoint)}$

```
symbol Pre-fixpoint :  
   $\Pi (\varphi : \#Pattern \rightarrow \#Pattern),$   
  Prf (  $\varphi (\mu_{ML} \varphi) \Rightarrow_{ML} (\mu_{ML} \varphi)$  ) ;
```

- $\frac{\varphi[\psi/X] \rightarrow \psi}{(\mu X.\varphi) \rightarrow \psi} \text{ (Knaster-Tarski)}$

```
symbol Knaster-Tarski :  
   $\Pi (\varphi : \#Pattern \rightarrow \#Pattern)$   
     $(\psi : \#Pattern),$   
  Prf (  $\varphi \psi \Rightarrow_{ML} \psi$  )  $\rightarrow$   
  Prf (  $(\mu_{ML} \varphi) \Rightarrow_{ML} \psi$  ) ;
```

```
symbol  $\mu_{ML}$  : ( $\#Pattern \rightarrow \#Pattern$ )  $\rightarrow \#Pattern$ ;
```

The last problem

- $\frac{\varphi}{\varphi[\psi/X]}$ (Set Variable Substitution)

```
symbol Set-var-subst :  
   $\prod$  ( $\varphi \ \psi : \#Pattern$ ) ( $n : nat$ ),  
    Prf  $\varphi \rightarrow$  Prf ( $subst \ \varphi \ \psi \ n$ ) ;
```

where the free variable is modelled by:

```
symbol Free : nat  $\rightarrow$  #Set;
```

and the substitution is modelled by:

```
symbol subst :  
  #Pattern  $\rightarrow$  #Pattern  $\rightarrow$  nat  $\rightarrow$  #Pattern; //  $\varphi[\psi/X]$   
  
rule subst (injEl $x) _ _  $\hookrightarrow$  injEl $x;  
  
rule subst (injSet (Free $m)) $ $\psi$  $n  $\hookrightarrow$   
  ite (eq $m $n) $ $\psi$  (injSet (Free $m));
```

$$\frac{}{\exists x.x} \text{ (Existence)}$$

$$\frac{}{\neg(C_1[x \wedge \varphi] \wedge C_2[x \wedge \neg\varphi])} \text{ (Singleton)}$$

To be done as an exercise!

① A shallow encoding to execute a program in DEDUKTI

② A deep encoding to check proofs in DEDUKTI

Translate MATCHING LOGIC constructors, notations and symbols

Translate MATCHING LOGIC proof system

③ Conclusion

To remember

Computational part of an embedding

- Use rewriting rules!
 - Be careful about the expressivity of rewriting system!
 - Be careful to keep the confluence!
 - Be careful to keep the termination!

Deductive part of an embedding

- Model the provability relation: `symbol` $\text{Prf} : \# \text{Pattern} \rightarrow \text{TYPE}$
- Model variables and binders: HOAS vs De Bruijn indices
- Model a grammar:
 - type as set
 - symbol as constructor
- Model a deduction rule: `symbol`