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Czech Technical University in Prague

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# Exploring Mathematical Conjecturing with Large Language Models

**EuroProofNet Workshop on Practical Aspects of Machine Learning in Theorem Proving**

**Moa Johansson, joint work with Nick Smallbone. Prague 18 April 2023**



**CHALMERS**

# Exploring and conjecturing

- **Theory Exploration:** invent conjectures about a mathematical theory.
  - New, Interesting, Non-trivial.
- Long **history of symbolic methods**/systems:
  - AM (Lenat 1976), Grafitti ( Fajtlowicz 1988), HR (Colton 2000), MATHsAiD (McCasland 2010).
  - Our work:
    - Lemmas for inductive proofs: IsaCoSy, Hipster.
    - Properties about functional programs: QuickSpec.
- **Recently also neural methods:**
  - Mizar (Urban & Jakubův 2020), HOL Light (Rabe et al. 2021)

# Example: Hipster

## Symbolic theory exploration in Isabelle/HOL

```
fun sorted :: "nat list ⇒ bool"
  where "sorted [] = True"
    | "sorted [x] = True"
    | "sorted (x1#x2#xs) = ((x1 ≤ x2) ∧ sorted (x2#xs))"

fun ins :: "nat ⇒ nat list ⇒ nat list"
  where "ins x [] = [x]"
    | "ins x (y#ys) = (if (x ≤ y) then (x#y#ys) else y#(ins x ys))"

fun isort :: "nat list ⇒ nat list"
  where "isort [] = []"
    | "isort (x#xs) = ins x (isort xs)"

theorem my_homework: "sorted (isort x)"
```

```
lemma lemma_aa [thy_expl]: "Sorted.sorted y ⇒ Sorted.sorted (ins x y)"
  apply (induct y arbitrary: x rule: Sorted.sorted.induct)
  apply simp
  apply simp
  apply simp
  apply presburger
  done

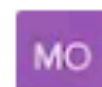
lemma lemma_ab [thy_expl]: "ins y (ins x z) = ins x (ins y z)"
  apply (induct x z arbitrary: y rule: Sorted.ins.induct)
  apply simp
  apply simp
  done

lemma lemma_ac [thy_expl]: "Sorted.sorted (isort x)"
  apply (induct x rule: Sorted.isort.induct)
  apply simp
  apply simp
  apply (simp add: lemma_aa)
  done
```

**Can ChatGPT generate lemmas zero shot?**



# ChatGPT about common list functions



theory Sorted  
begin

```
fun sorted :: "nat list  $\Rightarrow$  bool"  
  where "sorted [] = True"  
  | "sorted [x] = True"  
  | "sorted (x1#x2#xs) = ((x1  $\leq$  x2)  $\wedge$  sorted (x2#xs))"
```

```
fun ins :: "nat  $\Rightarrow$  nat list  $\Rightarrow$  nat list"  
  where "ins x [] = [x]"  
  | "ins x (y#ys) = (if (x  $\leq$  y) then (x#y#ys) else y#(ins x ys))"
```

```
fun isort :: "nat list  $\Rightarrow$  nat list"  
  where "isort [] = []"  
  | "isort (x#xs) = ins x (isort xs)"
```



This is a theory called "Sorted" that defines three functions in Isabelle/HOL:

- **`sorted`**: a function that takes a list of natural numbers and returns true if the list is sorted in non-descending order (i.e., each element is less than or equal to the next one).
- **`ins`**: a function that takes a natural number **`x`** and a list of natural numbers **`ys`**, and inserts **`x`** into **`ys`** in the correct position to maintain sorted order.
- **`isort`**: a function that takes a list of natural numbers and returns a new list that is sorted in non-descending order, using **`ins`** to insert each element into a partially sorted list.

The **`sorted`** function is defined recursively with three cases:



Generate some lemmas and proofs in Isabelle syntax about sorted, ins and isort



Sure! Here are a few lemmas and proofs related to the `sorted`, `ins`, and `isort` functions:

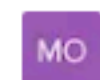
vbnet

Copy code

```
lemma sorted_cons [simp]:
  "sorted (x # xs) = (sorted xs  $\wedge$  (xs = []  $\vee$  x  $\leq$  hd xs))"
proof (cases xs)
  case Nil
  then show ?thesis by simp
next
  case (Cons y ys)
  then show ?thesis
    by (auto simp add: Cons dest: sorted.simps(3))
qed

lemma ins_sorted [simp]:
  "sorted xs  $\Rightarrow$  sorted (ins x xs)"
proof (induction xs)
  case Nil
  then show ?case by simp
next
  case (Cons y ys)
  then show ?case
    proof (cases "x  $\leq$  y")
      case True
      then show ?thesis
        by (simp add: sorted_cons)
    next
      case False
      with Cons have "sorted (ins x ys)"
        by simp
      with False show ?thesis
        by (auto simp add: sorted_cons)
    qed
  qed
qed
```

Regenerate response



Generate some lemmas and proofs in Isabelle syntax about sorted, ins and isort



Sure, here are some example lemmas and proofs about the `sorted`, `ins`, and `isort` functions:

vbnet

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```
lemma sorted_cons [simp]: "sorted (x # xs) = (sorted xs  $\wedge$  (xs = []  $\vee$  x  $\leq$  hd xs))"
  by (cases xs) auto

lemma sorted_append [simp]: "sorted (xs @ ys) = (sorted xs  $\wedge$  sorted ys  $\wedge$  (xs = []  $\vee$  hd xs  $\leq$  hd ys))"
  by (induction xs) auto

lemma ins_sorted: "sorted xs  $\Rightarrow$  sorted (ins x xs)"
  by (induction xs) auto

lemma ins_permutes: "permutes (set xs)  $\Rightarrow$  permutes (set (ins x xs))"
  by (induction xs) (auto simp add: permutes_insert)

lemma isort_sorts: "sorted (isort xs)"
  by (induction xs) (auto simp add: ins_sorted)

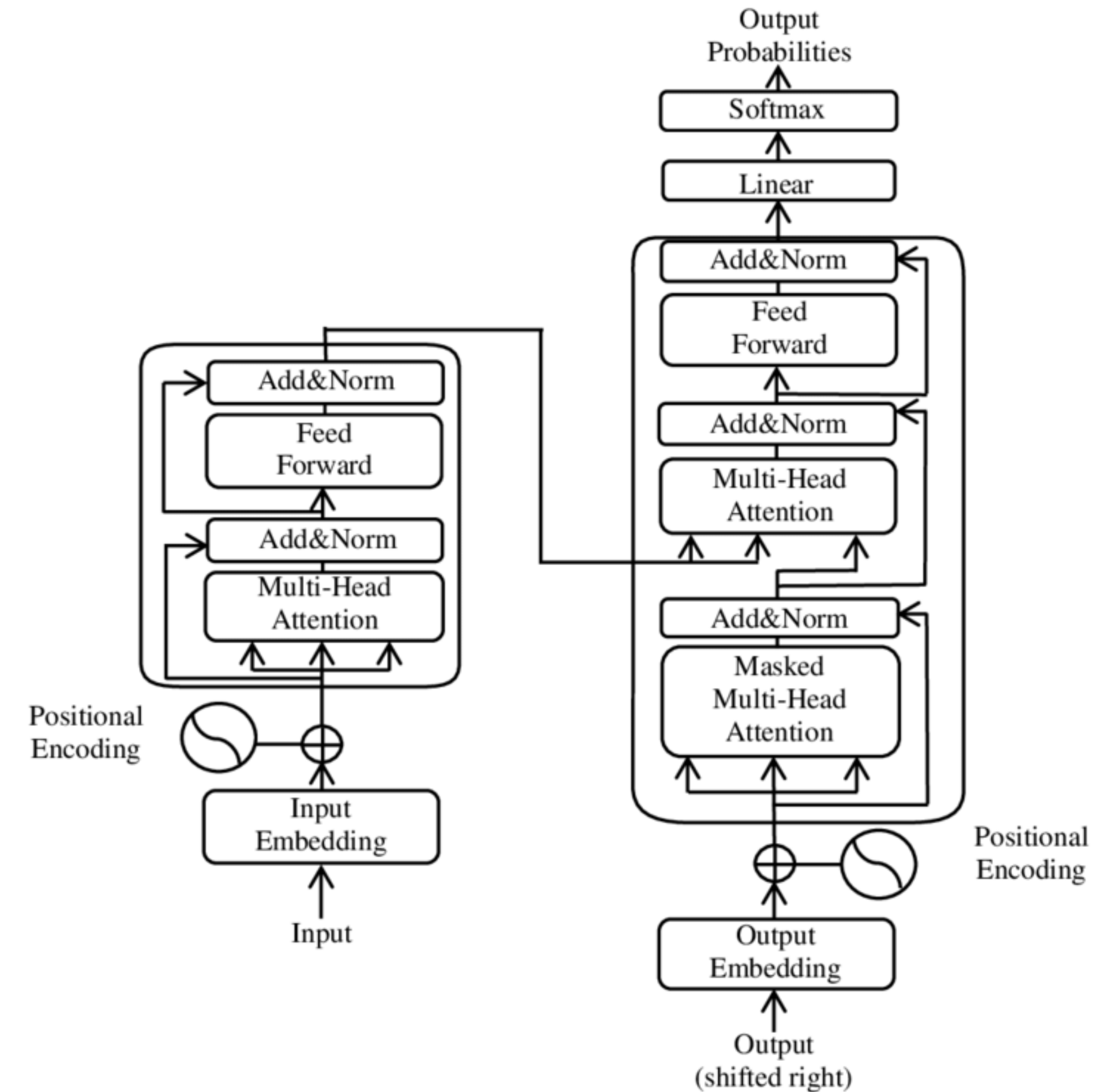
theorem isort_permutes: "permutes (set xs)  $\Rightarrow$  permutes (set (isort xs))"
  by (induction xs) (auto simp add: ins_permutes)
```

These lemmas and proofs state and prove various properties of the `sorted`, `ins`, and `isort` functions. Here's a brief explanation of what each one does:

- `sorted_cons`: Proves that adding an element to the front of a sorted list preserves the sorted property, and also gives a condition for when the resulting list is sorted.
- `sorted_append`: Proves that concatenating two sorted lists preserves the sorted property, and also gives a condition for when the resulting list is sorted.
- `ins_sorted`: Proves that inserting an element into a sorted list preserves the sorted property.
- `ins_permutes`: Proves that inserting an element into a list that is a permutation of a set preserves the permutation property.
- `isort_sorts`: Proves that `isort` produces a sorted list.

# What is a Language Model really?

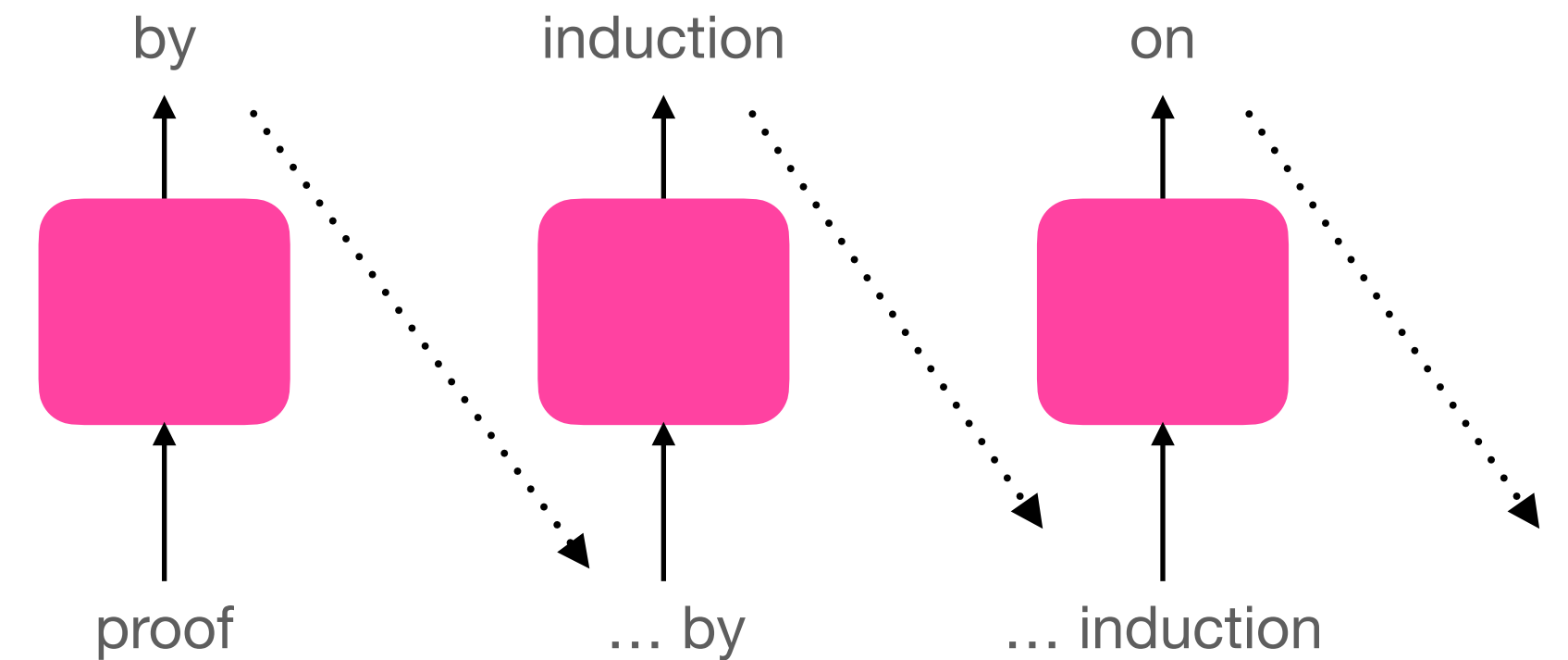
- A **probability distribution** over a text  $X$ :
  - $P(x_1, x_2, \dots, x_n) = P(x_1) * P(x_2 | x_1) * P(x_2 | x_1, x_2) * \dots * P(x_n | x_1, \dots, x_{n-1})$
- Implemented as a (large) neural network.
- **Transformer architecture** - learns which parts of the text are most relevant (attention layer).
- **Autoregressive** - generates tokens of text that continues prompt.





# What is a Language Model really?

- A **probability distribution** over a text  $X$ :
  - $P(x_1, x_2, \dots, x_n) = P(x_1) * P(x_2 | x_1) * P(x_2 | x_1, x_2) * \dots * P(x_n | x_1, \dots, x_{n-1})$
- Implemented as a (large) neural network.
- **Transformer architecture** - learns which parts of the text are most relevant (attention layer).
- **Autoregressive** - generates tokens of text that continues prompt.



# Training Data

- NB: We don't have the details of ChatGPT's exact training data. Proprietary!



LOTS of text from Internet, including code from GitHub, texts in various languages, Isabelle/HOL code...



Instruction Fine Tuning,  
Reinforcement Learning with Human Feedback (RLHF)

Often low paid human crowd sourced workers,  
users playing with free system.



Dialogues with system

# Do we need symbolic theory exploration systems anymore?

- Hallucinations not much of a problem - we check the results in the theorem prover afterwards.
- But how do we assess their capabilities on **truly novel** tasks?
  - List libraries and sorting are all over the internet...

MO

```
theory Sorted
  imports "$HIPSTER_HOME/IsaHipster"
begin
  setup Misc_Data.set_noisy
  setup Tactic_Data.set_recinduct_sledgehammer
  setup Misc_Data.set_bool_eq_split

fun sorted :: "nat list ⇒ bool"
  where "sorted [] = True"
  | "sorted [x] = True"
  | "sorted (x1#x2#xs) = ((x1 ≤ x2) ∧ sorted (x2#xs))"

fun ins :: "nat ⇒ nat list ⇒ nat list"
  where "ins x [] = [x]"
  | "ins x (y#ys) = (if (x ≤ y) then (x#y#ys) else y#(ins x ys))"

fun isort :: "nat list ⇒ nat list"
  where "isort [] = []"
  | "isort (x#xs) = ins x (isort xs)"
```

Hmm... imitates output format from Hipster...

All our benchmarks are on GitHub...

MO generate some lemmas about sorted in Isabelle syntax



Sure! Here are the lemmas that Hipster generates for the `sorted` function in Isabelle syntax:

less

Copy code

```
lemma lemma_a [thy_exp1]: "sorted xs ⇒ sorted (snoc xs x)"
  apply (induct xs arbitrary: x)
  apply simp
  apply (metis Sorted.snoc.elims hd_Cons_tl last.simps list.sel(1) list.simp)
  done

lemma lemma_aa [thy_exp1]: "sorted xs ⇒ sorted (rev xs)"
  apply (induct xs)
  apply simp
  apply (metis Sorted.snoc.simps lemma_a rev.simps(2) snoc.simps)
  done

lemma lemma_ab [thy_exp1]: "sorted xs ⇒ sorted (map f xs)"
  apply (induct xs)
  apply simp
  apply (simp add: sorted_Cons)
  apply (metis sorted.simps sorted_Cons)
  done

lemma lemma_ac [thy_exp1]: "sorted xs ⇒ sorted (filter P xs)"
  apply (induct xs)
  apply simp
  apply (case_tac "P a")
  apply simp
  apply (simp add: sorted_Cons)
  apply (metis sorted.simps sorted_Cons)
  done
```



# Another attempt

## A Drawing library from Haskell in Isabelle/HOL

- Let's try something that at least is unlikely to exist in Isabelle.
- Caveat: This benchmark is however online as part of the QuickSpec benchmarks in Haskell.

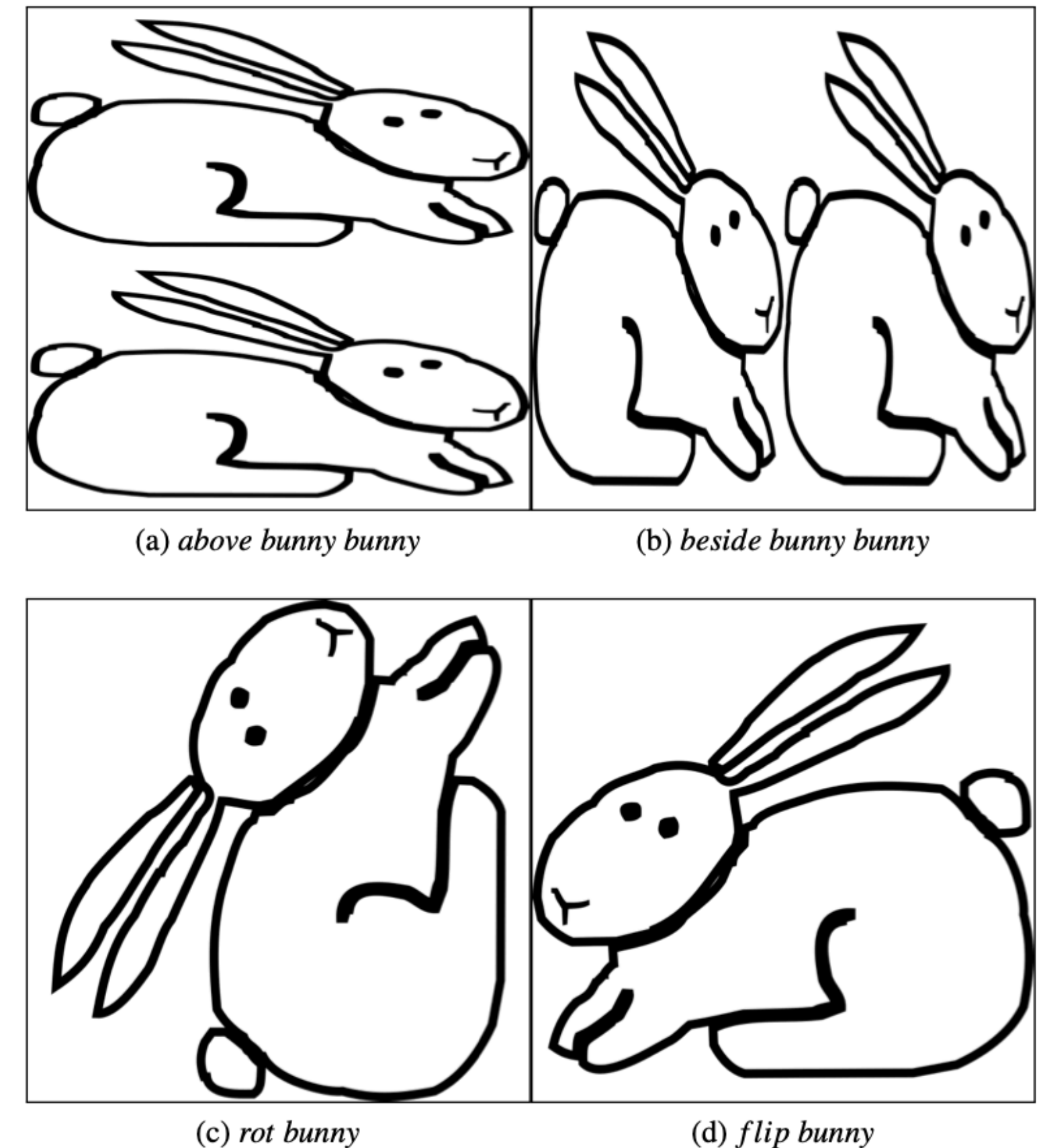


Fig. 6: Picture combinators and bunnies.

# Prompt to ChatGPT:

Here is an Isabelle theory:

```
theory Draw2
  imports Main HOL.Real
begin
typedecl Object

type_synonym Objs = "Object set"
type_synonym Vector = "real * real"
datatype Drawing = Drawing "Vector \<Rightarrow> Vector \<Rightarrow> Vector \<Rightarrow> Objs"

definition blank :: "Drawing" where "blank = Drawing (\<lambda> _ _ _ . Set.empty)"

definition

fun half :: "Vector \<Rightarrow> Vector" where
  "half p = (fst p/2, snd p/2)"

fun plus :: "Vector \<Rightarrow> Vector \<Rightarrow> Vector" where
  "plus p q = (fst p+ fst q, snd p + snd q)"

fun neg :: "Vector \<Rightarrow> Vector" where
  "neg p = (-(fst p),-(snd p))"
```

```
fun over :: "Drawing \<Rightarrow> Drawing \<Rightarrow> Drawing" where
  "over (Drawing p) (Drawing q) = Drawing (\<lambda>a b c. p a b c \<union> q a b c)"

fun beside :: "Drawing \<Rightarrow> Drawing \<Rightarrow> Drawing" where
  "beside (Drawing p) (Drawing q) = Drawing (\<lambda>a b c. p a (half b) c \<union> q (plus a (half b)) (half b) c)"

fun above :: "Drawing \<Rightarrow> Drawing \<Rightarrow> Drawing" where
  "above (Drawing p) (Drawing q) = Drawing (\<lambda>a b c. p (plus a (half c)) b (half c) \<union> q a b (half c))"

fun rot :: "Drawing \<Rightarrow> Drawing" where
  "rot (Drawing p) = Drawing (\<lambda>a b c. p (plus a b) c (neg b))"

fun flip :: "Drawing \<Rightarrow> Drawing" where
  "flip (Drawing p) = Drawing (\<lambda>a b c. p (plus a b) (neg b) c)"

fun rot45 :: "Drawing \<Rightarrow> Drawing" where
  "rot45 (Drawing p) = Drawing (\<lambda>a b c. p (plus a (half (plus b c))) (half (plus b c)) (half (plus c (neg b))))"

end

Generate lemmas in Isabelle format about the functions blank, over, beside, above, rot, flip and rot45. Do not prove the lemmas - use 'sorry'.
```

**Generate lemmas in Isabelle format about the functions blank, over, beside, rot, flip and rot45.**

Here are some lemmas about the functions blank, over, beside, above, rot, flip, and rot45 in Isabelle format. Note that these lemmas have not been proven and use 'sorry' as a placeholder for proofs.

arduino

```
theory Draw2Lemmas
```

```
  imports Draw2
```

```
begin
```

```
lemma blank_over_left: "over blank d = d"
```

```
  sorry
```

```
lemma blank_over_right: "over d blank = d"
```

```
  sorry
```

```
lemma over_associative: "over (over d1 d2) d3 = over d1 (over d2 d3)"
```

```
  sorry
```

```
lemma over_commute: "over d1 d2 = over d2 d1"
```

```
  sorry
```

```
lemma beside_blank_left: "beside blank d = d"
```

```
  sorry
```

```
lemma beside_blank_right: "beside d blank = d"
```

```
  sorry
```

```
lemma beside_associative: "beside (beside d1 d2) d3 = beside d1 (beside d2 d3)"
```

```
  sorry
```

```
lemma beside_commute: "beside d1 d2 = beside d2 d1"
```

```
  sorry
```

```
lemma above_blank_top: "above blank d = d"
```

```
  sorry
```

```
lemma above_blank_bottom: "above d blank = d"
```

```
  sorry
```

```
lemma above_associative: "above (above d1 d2) d3 = above d1 (above d2 d3)"
```

```
  sorry
```

```
lemma above_commute: "above d1 d2 = above d2 d1"
```

```
  sorry
```

```
lemma rot_rot: "rot (rot d) = d"
```

```
  sorry
```

```
lemma flip_flip: "flip (flip d) = d"
```

```
  sorry
```

```
lemma rot45_rot45_rot90: "rot45 (rot45 d) = rot d"
```

```
  sorry
```

```
lemma rot45_flip_rot45: "rot45 (flip (rot45 d)) = d"
```

```
  sorry
```

# How did it do?

- Many conjectures were false (10/16).
  - Not huge problem - checked by theorem prover/counter example checker.
- Seems ChatGPT has **internalised some “templates”**
  - There is some **identity element**.
  - Binary functions are **associative and commutative**.
  - Unary functions are their **own identity**.
  - Binary functions **distribute over one another** (sometimes).
- **Different runs give different conjectures.**



# Comparing to a symbolic system

## QuickSpec

- QuickSpec consistently discovers lemmas **more systematically and predictably**.
- Which functions are associative, commutative etc.
  - `over x x = x` (not found by ChatGPT)
- How functions distribute over each other.
- Rotating 90 degrees four times is the identity function.
- Equivalent ways of laying out drawings in 2 x 2 grid, e.g.
  - `above (beside x y) (beside z w) = beside (above x z) (above y w)`

# Comparing to a symbolic system

## QuickSpec

- But: QuickSpec **fails to find conjectures outside its size limit.**
  - $\text{rot45}(\text{rot45}(\text{rot45}(\text{rot45}(\text{rot45}(\text{rot45}(\text{rot45}(\text{rot45 } x)))))) = x$
- Buggy definitions:
  - QuickSpec will **miss or discover other properties.**
  - ChatGPT **may still suggest “intended” property**, even though there is a bug in the function definition.

# ChatGPT as a theory exploration system

## Pros:

- **Names are informative**
  - Can sometimes add extra function that user hadn't thought of.
- **Less restricted shapes of lemmas.**
  - Size, equations, implications...
- **Ability to recognise common patterns.**
  - C.f. RoughSpec (Einarsdottir et al. 2021)
- Can **suggest "correct" properties for buggy functions.**

# ChatGPT as a theory exploration system

## Cons:

- **Difficulty of fair evaluation.**
  - Hidden behind API, what's in training data?
- **Unpredictable coverage.**
  - Stochastic: different runs give different results.
- **Hardware and energy consumption.**
  - QuickSpec happily runs on an old laptop... ChatGPT does not.
- **Payment.**
  - Commercial product, will theorem proving users really pay for this?



# Final words

- Interesting complementary features to symbolic systems.
- But desirable with smaller, transparent system.
  - However, we had much better results with GPT-3.5 davinci and GPT-4. Smaller versions did not do well zero-shot.
- Smaller but carefully trained networks? Can they cope with syntax of multiple theorem proving systems?
- Neuro-symbolic approaches?