

RELATIVISTIC MECHANICS

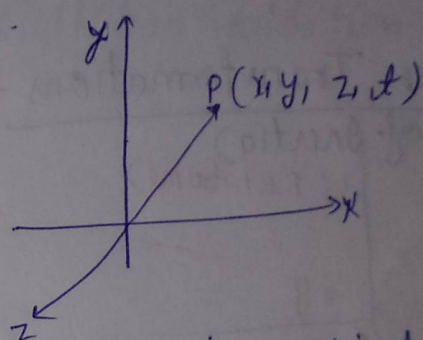
* Event ÷ Occurance of something at one point at an instant in space. Ex: shot of a bullet, swing of a pendulum when it comes in the mean position.

* Observer ÷ who observes the occurrence of event in the space. (Rest or moving together)

* Frame of Reference ÷ Geometrical frame work (normal Cartesian System) required to describe the occurrence of event in the space.

$(x, y, z, t) \rightarrow$ space-lines

Special Coordinate



* Position Vector ÷ The position vector of the moving object (at any instant) \rightarrow

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

Velocity of the moving object ÷

$$\vec{v} = \frac{d\vec{r}}{dt} = \frac{dx}{dt}\hat{i} + \frac{dy}{dt}\hat{j} + \frac{dz}{dt}\hat{k}$$

Acceleration ÷

$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{dv_x}{dt}\hat{i} + \frac{dv_y}{dt}\hat{j} + \frac{dv_z}{dt}\hat{k}$$

\rightarrow Classification of frame of Reference ÷

Inertial frame

* The frame which follows the law of inertia (Newton's 1st law)

* In inertial frame

$$a = \frac{d^2x}{dt^2} = 0, \text{ or}$$

$$\frac{d^2x}{dt^2} = \frac{d^2y}{dt^2} = \frac{d^2z}{dt^2} = 0$$

Non Inertial frame

* Do not follow law of inertia

* In non inertial frame

$$a = \frac{d^2x}{dt^2} \neq 0 \text{ or}$$

$$\frac{d^2x}{dt^2} = \frac{d^2y}{dt^2} = \frac{d^2z}{dt^2} = 0$$

it is called as Non accelerated frame.

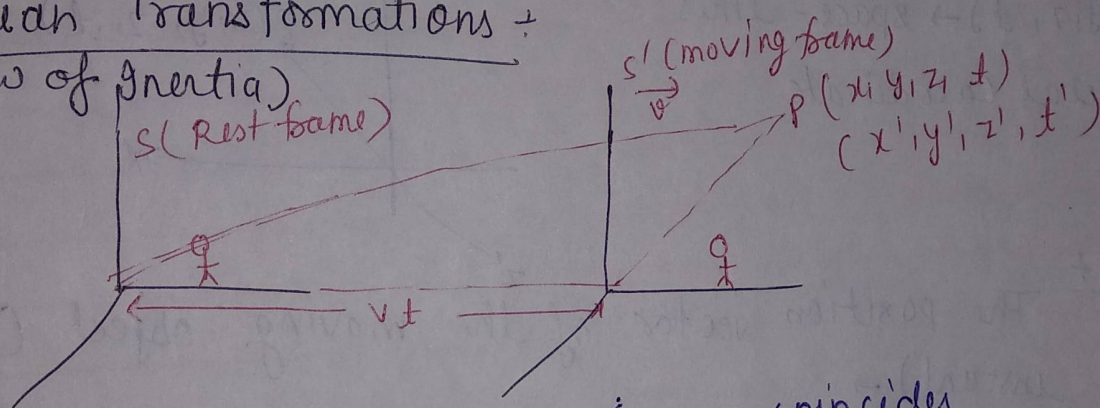
Theory of relativity which is applicable to inertial frame of Reference known as special theory of relativity.

* Particle will experience some force due to accelerated frame of reference.

* Particle will experience force, because of acc of For known as Fictitious force or pseudo force.

* The relative which is applicable to non inertial frame is known as general theory of relativity.

Galilean Transformations + (Law of Inertia)



at $t = t' = 0$ origins of both frames coincide

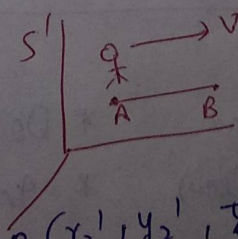
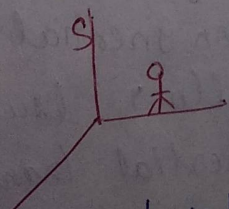
Component form

$$\begin{aligned} x &= x' + vt' \\ y &= y' \\ z &= z' \\ t &= t' \end{aligned}$$

Galilean transformation

Component of G.I. +

Length of object is absolute (invariant)



S' Frame

$A(x_1', y_1', z_1')$

$B(x_2', y_2', z_2')$

S Frame

$A(x_1, y_1, z_1)$

$B(x_2, y_2, z_2)$

$$L^2 = (x_2' - x_1')^2 + (y_2' - y_1')^2 + (z_2' - z_1')^2$$

Let us transform (x_1, y_1, z_1) using G.T

$$L = \sqrt{(x_2 - x_1 - vt)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

$$L = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

w.r.t S frame

$L' = L \Rightarrow$ length is invariant under Galilean Transformation

Velocity of moving object:

$$x' = x - vt \quad (i)$$

$$\frac{dx'}{dt} = \frac{dx}{dt} - v$$

$$v' = v - v \quad \text{F.O.R.}$$

moving object

$V = v' + v$ Galilean addition of velocities

Acceleration:

$$\frac{d^2x'}{dt^2} = \frac{d^2x}{dt^2} = a$$

$$a' = a \Rightarrow F' = F$$

All the laws of physics are identical for all the observers for inertial frame \rightarrow Galilean hypothesis of invariance

Michelson Morley experiment:

Objectives:

- whether speed of light 'c' get

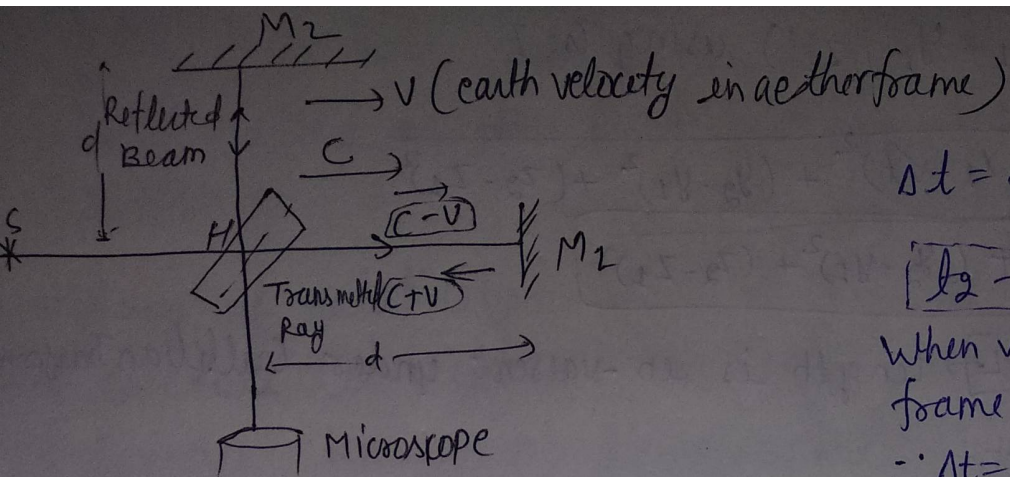
modified in accordance with G.T.

- Aether - Material medium which was supposed to be present throughout the universe

- * Perfectly elastic
- * highly transparent
- * Negligible density

- existence of aether was assumed as absolute frame of Reference relative to which the motion of bodies can be detected

- To justify the aether hypothesis.



$$\Delta t = \frac{2t}{c} - \frac{2t}{c}$$

$$[t_2 - t_1 = 0]$$

When velocity of earth at ether frame is zero.

$$\therefore \Delta t = 0 \Rightarrow \Delta x = 0$$

no fringe pattern is visible

When earth is moving

$$\Delta t = t_2 - t_1 \neq 0$$

Some path diffⁿ will definitely occur b/w transmitted & reflected ray

$$\text{Path diff}^n = \frac{dv^2}{c^2}$$

fringe pattern should appear & visible

for prove that to shift fringe (interference) this turn into 90° but no fringe shift was experimentally observed.

$$\text{so } \boxed{v = 0}$$

therefore → Motion of earth could not be detected relative to ether.

→ Earth is absolutely rest in ether

→ This is known as negative or null result.

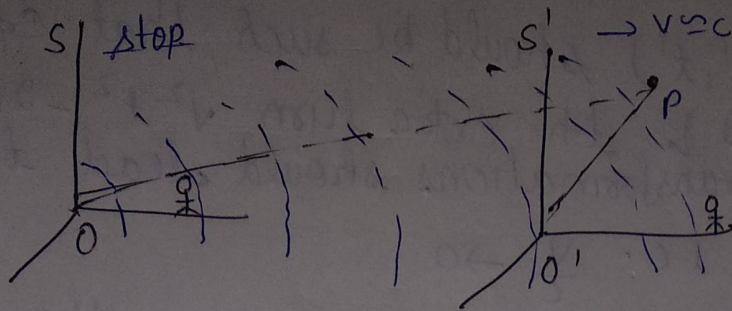
→ The speed of light is universal constant identical for all the observers of inertial frame.

Basic Postulates of Relativity:

i) All the laws of physics are identical for all the observer of the initial frame that move with a constant velocity relative to one-another.

ii) The velocity of light (c) is a universal constant and is identical for all the observers of the initial frame. This is also known as constancy of velocity of light.

Lorentz transformation :



Initially at $t = t' = 0$
origins coinciding

When S & S' are coinciding, a light signal emits from O
P co-ordinate from :

Rest frame observer (S) $\therefore (x, y, z, t)$

S' observer $\therefore (x', y', z', t')$

time taken by signal to reach P for S frame observer

$$t = \frac{OP}{c} = \frac{\sqrt{x^2 + y^2 + z^2}}{c}$$

$$x^2 + y^2 + z^2 = c^2 t^2 \quad \text{--- (i)}$$

For S' frame observer

$$t' = \frac{O'P}{c} = \frac{\sqrt{x'^2 + y'^2 + z'^2}}{c}$$

$$x'^2 + y'^2 + z'^2 = c^2 t'^2 \quad \text{--- (ii)}$$

$\therefore c$ is identical for all observer

The new transformation will be such that eqⁿ (ii) transform into eqⁿ (i)

let's apply G.T. again in eqⁿ (ii)

$$x' = x - vt$$

$$y' = y$$

$$z' = z$$

$$t' = t$$

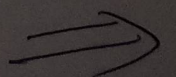
$$(x - vt)^2 + y^2 + z^2 = c^2 t^2$$

$$x^2 + y^2 + z^2 + \underline{v^2 t^2 - 2vtx} = c^2 t^2 \quad \text{--- (iii)}$$

Comparing eqⁿ (i) & (iii)

Extra term $\rightarrow v^2 t^2 - 2vtx$

\Rightarrow G.T. fail or need some modification.



ii' New transformation b/w

(x, y, z, t) and (x', y', z', t') should be such that eqⁿ(iii) transforms into eqⁿ(i) & the extra term $v^2 t^2 - 2vxt + x^2$ cancel. Also new transformations should lead to h.T. for smaller velocities i.e. $\frac{v}{c} \rightarrow 0$.

Let the new or modified eqⁿ's can be written as

$$x' = \alpha(x - vt) \quad , \quad t' = \alpha(t + f(x))$$

where α, α' & f are constant.

Substituting these in eqⁿ(ii)