

# MATLAB & Communication Simulations

# Lab Report1

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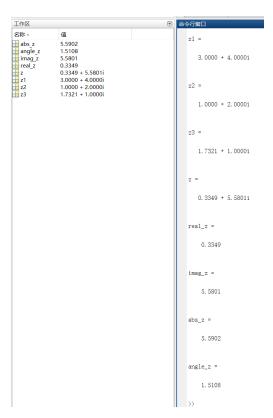
**Date:** Mar. 27th,2021

# I. Task\_1

#### A. Code

clc; %Clear the contents of the command window %Clear the contents of the workspace clear; close; %Close current figure z1 = 3 + 4i;z2 = 1 + 2i;%element in array X returns x with exponent e z3 = 2\*exp(pi\*1i/6);z = z1 \* z2 / z3;real z = real(z); %return the real part of z imag z = imag(z); %return the image part of z %return the amplitude of z  $abs_z = abs(z);$  $angle_z = angle(z);$ %return the angle of z

#### B. Figure



fugure1: lab1 1

#### C. Discussion

The first Matlab code of this course. We can use clc to clear the contents of the command window, use clear to clear the contents of the workspace ,use close to close current figure. In the complex field, we can use real(z), imag(z), abs(z), abgle(z) and conj(z) to perform related calculations.

# II. Task\_2

#### A. Code

```
clc;
clear;
close;
z1 = 3 + 4i;
z2 = 1 + 2i;
z3 = 2*exp(pi*1i/6);
z = z1 * z2 / z3;
real_z = real(z);
imag z = imag(z);
abs z = abs(z);
angle_z = angle(z);
a = [z1 \ z2]';
                     % []'vector transpose
b = [z2 z3];
                     % [] vector
                     % * vector multiplication
c = b * a;
c1 = abs(c);
c2 = angle(c);
c(1,:) = 1;
                      % set the first row to '1'
c(:,2) = 1;
                      % set the second column to '1'
```

### B. Figure

工作区	
名称▲	值
a abs_z angle_z b c c1 c2 imag_z real_z z z1 z2 z3	[3.0000 - 4.0000i;1.0000 - 2.0000i] 5.5902 1.5108 [1.0000 + 2.0000i,1.7321 + 1.0000i] [1,1] 14.7394 -0.0315 5.5801 0.3349 0.3349 + 5.5801i 3.0000 + 4.0000i 1.0000 + 2.0000i 1.7321 + 1.0000i

figure2: lab1\_2

#### C. Discussion

Performing vector operations, we should pay attention to distinguish between '\*' and '.\*' and so on. Also, we can use A([a:b],[c:d]) to reset the a to b row and c to d column matrix A.

# III. Task\_3

#### A. Code

```
clc;

clear;

close;

x = 0:pi/50:2*pi; % from 0 to 2*pi, step is pi/50

y1 = sin(x);

y2 = cos(x);

y3 = log(x);
```

```
figure(1);
                       % Create a new picture
subplot(2,2,1)
% subplot(2,2,1) means this figure has 2 rows and 2 columns in total,
% and this subfigure is the first one of those subfigures.
plot(x,y1)
                      % set the title of this subfigure
title('sin(x)')
                      % set the x-axis label of this subfigure
xlabel('x')
                      % set the x-axis label of this subfigure
ylabel('sin(x)')
                      % set the legend of this subfigure
legend('sin(x)')
                     % set gridlines
grid on
subplot(2,2,2)
plot(x,y2)
title('cos(x)')
xlabel('x')
ylabel('cos(x)')
legend('cos(x)')
grid on
subplot(2,2,3)
plot(x,y3)
title('log(x)')
xlabel('x')
ylabel('log(x)')
legend('log(x)')
grid on
subplot(2,2,4)
```

```
plot(x,y1,'bh')
xlabel('x')
ylabel('sin(x)')

hold on % Continue to draw on this subfigure
plot(x,y2,'gP')
xlabel('x')
ylabel('cos(x)')

hold on
plot(x,y3,'r>')
xlabel('x')
ylabel('log(x)')

title('sin&&cos&&log')
legend('sin(x)','cos(x)','log(x)')
grid on
```

# B. Figure

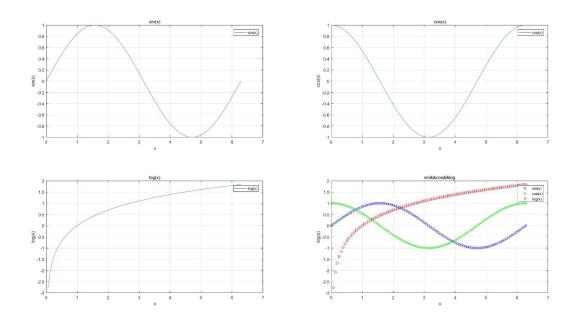


figure3: lab1\_3

#### C. Discussion

While we plot a figure, we should not only draw the original picture, but also annotate the title, legend and axis. In order to better distinguish different curves in the same figure, we can use different linearities and colors.

# IV. Task\_4

end

```
A. Code
         clc;
         clear;
         close;
         %% main code
         n = 15;
                                 %Set the order of the Fibonacci sequence
         fibonacci_for(n);
                                 %Call functions
         fibonacci while(n);
                                 %Call functions
         %% function fibonacci for(n)
         function fibo = fibonacci for(n)
         fibo = zeros(1,n);
                               % Initialize the first two items of the sequence
         fibo(1) = 1;
         fibo(2) = 1;
         for k = 3:n
                               % Loop from the third item
              fibo(k) = fibo(k-1) + fibo(k-2);
         end
         figure;
         plot(fibo,'bx')
         for ii = 1:1:n
                               % Label each point
              text(ii,fibo(ii),['(' num2str(ii) ',' num2str(fibo(ii)) ')'])
```

```
title('fibonacci-for(n)')
xlabel('n')
ylabel('fibo')
legend('fibonacci-for(n)')
grid on
%% function fibonacci while(n)
function fibo = fibonacci_while(n)
fibo = zeros(n, 1);
                        % Initialize the first two items of the sequence
fibo(1) = 1;
fibo(2) = 1;
k = 3;
                        % Loop from the third item
while k \le n
     fibo(k) = fibo(k-1) + fibo(k-2);
     k = k + 1;
end
figure;
plot(fibo,'rd')
for ii = 1:1:n
                        % Label each point
     text(ii,fibo(ii),['(' num2str(ii) ',' num2str(fibo(ii)) ')'])
end
title('fibonacci-while(n)')
xlabel('n')
ylabel('fibo')
legend('fibonacci-while(n)')
grid on
```

# B. Figure

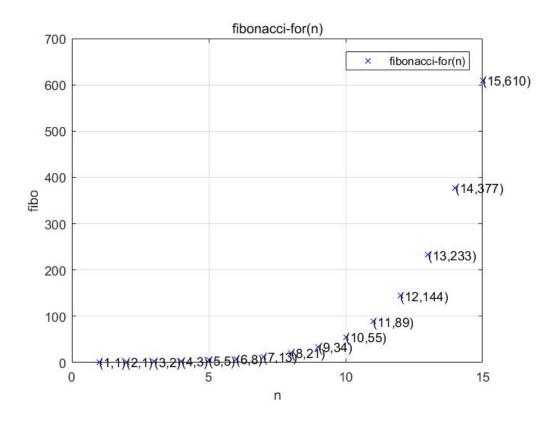


figure4: Fibonacci\_for

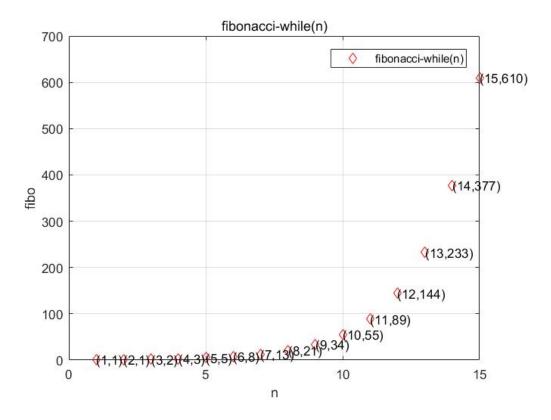


figure5: Fibonacci\_while

# C. Discussion

In this task, we can let a function call itself, of course we can also not use this method, using for loop or while loop instead. The most important thing is initialization of the sequence, then we could use iteration or loop.