

# MATLAB & Communication Simulations

# Lab Report4

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## I. Task\_1

## A. Code

```
lab4_1.m
```

```
%% Sampling the Antipodal Return to Zero baseband signal.
clear;
clc;
%% Generate a single symbol
           % Symbol period.
Tb = 0.5;
fs = 1000;
dt = 1/fs;
                  % Sampling rate.
                  % Sampling interval.
N_sample = Tb*fs; % Number of sampling points per symbol.
N = 7;
                   % Number of symbols.
% Sequence transmission time.
t = 0 : dt : (N * N_sample - 1) * dt;
gt = [ones(1, N_sample / 2), zeros(1, N_sample / 2)]; % RZ.
%% Generate sequence '0 0 1 1 0 0 1'.
base = [0 0 1 1 0 0 1]; % 0 1 basic sequence.
st = [];
for i = 1 : N
              % Generate sequence.
  if base(i)==1
     st = [st gt];
  else
     st = [st -1*gt];
  end
end
%% Draw result.
figure(1);
plot(t, st);grid on;
title('DBRZ; @0011001; -');
```

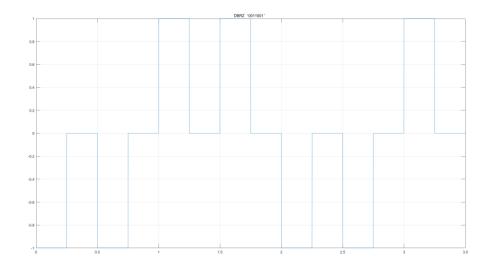


Fig.1 The Antipodal Return to Zero (RZ) data bit sequence '0011001'.

#### C. Discussion

The period of a single symbol signal is Tb=0.5s, and the duty cycle is 50%. Taking the first symbol as an example, 0 is represented as a transition from -1 to 0 in the bipolar return-to-zero signal, that is, it returns to zero before the next symbol arrives. The value is -1 within 0~0.25s, and the value is 0 within 0.25s~0.5s. Since there is a zero potential interval between adjacent symbols, the receiving end can easily identify the start and end time of each symbol, so that the sender and receiver can maintain correct bit synchronization.

# II. Task\_2

## A. Code

 $lab4_2.m$ 

%% Sampling the Antipodal Return to Zero baseband signal.

```
clear;
clc;
%% Task
snr_in_dB=5.5;
                            % Give the SNR (i.e., E/N0) in dB.
PSD = 0.1;
N0 = 2*PSD;
SNR=exp(snr_in_dB*log(10)/10); % Signal-to-noise ratio.
E = SNR*N0;
% Sigma, standard deviation of noise.
sgma=E/sqrt(2*SNR);
N=1000;
% Generation of the binary data source follows.
for i=1:N
  temp=rand;
                        % A uniform random variable over
(0,1).
  if (temp<0.5)
    dsource(i)=0;
                         % With probability 1/2, source output
is 0.
  else
    is 1.
  end
end
% The detection, and probability of error calculation follows.
numoferr=0;
for i=1:N
  % The matched filter outputs.
  if (dsource(i)==0)
    r=-E+gngauss(sgma); % if the source output is "0".
  else
    r=E+qnqauss(sqma); % if the source output is "1".
  end
  % Detector follows.
  if (r<0)
                          % Decision is "0".
    decis(i)=0;
  else
                   % Decision is "1".
    decis(i)=1;
  end
  % If it is an error, increase the error counter.
  if (decis(i)~=dsource(i))
```

工作区	
名称▲	值
decis decis	1x1000 double
dsource	1x1000 double
<b>⊞</b> E	0.7096
<mark>⊞</mark> i	1000
₩N	1000
<b>⊞</b> №0	0.2000
numoferr 🔛	6
<mark>⊞</mark> p	0.0060
H PSD	0.1000
<mark>⊞</mark> r	-0.7743
🚻 sgma	0.2664
<b>⊞</b> SNR	3.5481
☐ snr_in_dB	5.5000
🚻 temp	0.1186

Fig.2 Lab4\_2\_database.

## C. Discussion

It can be seen that if the noise of PSD=0.1 is added, after Monte Carlo simulation, there will be several misjudgments of the signal, resulting in an increase in the bit error rate. Obviously, if the power spectral density of the noise becomes larger, the bit error rate will continue to increase.

# III. Task\_3

axis('square')

## A. Code

```
lab4_3.m
%% Calculate the symbol error rate by Monte Carlo simulation.
clear;
clc;
%% Task(1):Plot Antipodal RZ baseband signal constellation
diagram.
x1=1;
y1=0;
x2=-1;
y2=0;
figure(1)
subplot(1,2,1)
plot(x1,y1,'o',x2,y2,'*')
axis('square')
%% Task(2):Suffering noise with PSD of 0.1, constellation diagram.
PSD = 0.1;
N0 = 2*PSD;
n0=N0*randn(100,1);
n1=N0*randn(100,1);
n2=N0*randn(100,1);
n3=N0*randn(100,1);
x1=1+n0;
y1=n1;
x2=-1+n2;
y2=n3;
subplot(1,2,2)
plot(x1,y1,'o',x2,y2,'*')
```

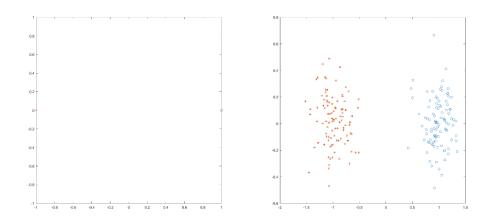


Fig.3 Antipodal RZ baseband signal constellation diagram.

## C. Discussion

In Figure 3, we can see that the signal constellation with PSD=0.1 noise is added, and the signal points are centrally distributed with no noise added. Similarly, if the noise is large enough, the constellation diagrams of bipolar signals will overlap to a certain extent, which will lead to misjudgment in signal discrimination and increase the bit error rate.

## IV. Task\_4

## A. Code

#### $lab4_4.m$

%% Calculate the symbol error rate by Monte Carlo simulation.

clear;
clc;

%%Realize the optimum receiver and

%verify the code using the antipodal baseband signal.

```
% Generate a single symbol.
Tb = 0.5;
                % Symbol period.
              % Sampling rate.
fs = 1000;
dt = 1/fs;
               % Sampling interval.
N_sample = Tb*fs; % Number of sampling points per symbol.
N = 7;
                % Number of symbols.
t = 0 : dt : (N * N_sample - 1) * dt; % Sequence transmission
gt = [ones(1, N_sample / 2), zeros(1, N_sample / 2)]; % RZ.
% Generate baseband sequence '0 0 1 1 0 0 1'.
base1 = [0 0 1 1 0 0 1]; % 0 1 basic sequence.
s1t = [];
for i = 1 : N
                         % Generate original sequence.
  if base1(i)==1
     s1t = [s1t gt];
  else
     s1t = [s1t -1*gt];
  end
end
% Generate another decision signal sequence '1 1 1 1 1 1 1'.
base2 = [1 1 1 1 1 1 1]; % 0 1 decision sequence.
s2t = [];
for i = 1 : N
                         % Generate decision sequence.
  if base2(i)==1
     s2t = [s2t gt];
  else
     s2t = [s2t -1*gt];
  end
end
rt = s1t + nt;
                         % Received signal.
numoferr=0;
for k = 1 : N
                          % Correlator.
   s2 = s2t(1:k*Tb*fs/2);
   r = rt(1:k*Tb*fs/2);
                       % Received signal sampling at Tb.
  % Input of the detector for the kth data bit.
  y1(k) = sum(r.*s1)*dt;
```

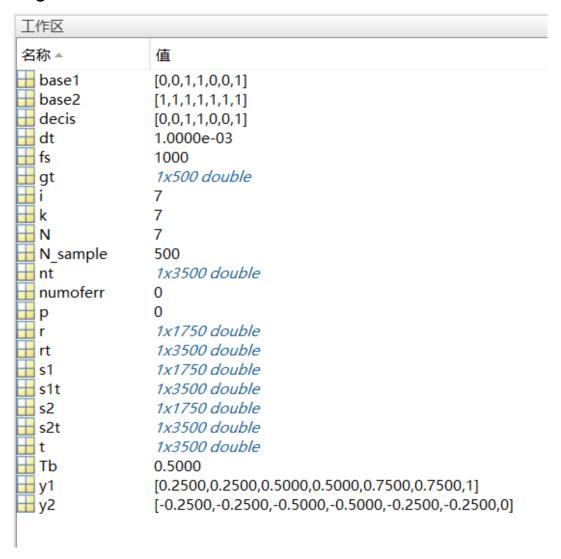


Fig.4 Lab4\_4\_database.

## V. Task\_5

## A. Code

```
lab4_5.m
%% Calculate the symbol error rate by Monte Carlo simulation.
clear;
clc;
%%Realize the optimum receiver and
%verify the code using the antipodal baseband signal.
% Generate a single symbol.
                   % Symbol period.
Tb = 0.5;
fs = 1000;
                  % Sampling rate.
dt = 1/fs;
                  % Sampling interval.
N_sample = Tb*fs; % Number of sampling points per symbol.
N = 7;
                   % Number of symbols.
% Sequence transmission time.
t = 0 : dt : (N * N_sample - 1) * dt;
gt = [ones(1, N_sample / 2), zeros(1, N_sample / 2)]; % RZ.
% Generate baseband sequence '0 0 1 1 0 0 1'.
base1 = [0 0 1 1 0 0 1]; % 0 1 basic sequence.
s1t = [];
for i = 1 : N
                          % Generate original sequence.
  if base1(i)==1
     s1t = [s1t gt];
  else
     s1t = [s1t -1*gt];
  end
end
% Generate another decision signal sequence '1 1 1 1 1 1 1'.
base2 = [1 1 1 1 1 1 1]; % 0 1 decision sequence.
s2t = \Pi:
for i = 1 : N
                          % Generate decision signal sequence.
  if base2(i)==1
     s2t = [s2t gt];
  else
      s2t = [s2t - 1*gt];
  end
```

```
PSD = 0.1;
N0 = 2*PSD;
noise = randn(1,length(s1t))*sqrt(N0/2*fs);  % Add the noise.
rt = s1t + noise;
                                       % Received signal.
numoferr=0;
for k = 1 : N
                      % Correlator.
  s1 = s1t(1:k*Tb*fs/2); % Correlation signal sequence.
  s2 = s2t(1:k*Tb*fs/2);
  r = rt(1:k*Tb*fs/2);
                        % Received signal sampling at Tb.
  % Input of the detector for the kth data bit.
  y1(k) = sum(r.*s1)*dt;
  y2(k) = sum(r.*s2)*dt;
  if (y1(k)>y2(k))
     else
     end
  % If it is an error, increase the error counter.
  if (decis(k)~=base1(k))
     numoferr=numoferr+1;
  end
end
p=numoferr/N;
                         % probability of error estimate.
```



Fig.5 lab4\_5\_database(PSD=0.1).

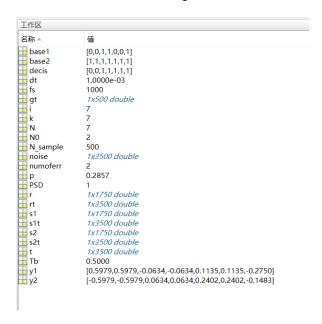


Fig.6 lab4\_5\_database(PSD=1).

#### C. Discussion

After adding the noise with PSD=0.1, through the relevant receiver and timing decision device, the lower bit error rate can still be guaranteed, and the original sequence can be restored; if the power spectral density of the noise is increased, the probability of misjudgment will increase proportionally Big.