

# Fast Likelihood Computation Techniques in Nearest-Neighbor Based Search for Continuous Speech Recognition

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# Introduction

- One of the computationally most expensive steps in speech recognition based on CDHMM is the state likelihood computation.
- Typically, these computations take up a major proportion (30%–70%) of the overall recognition time. This is due to multiple number of Gaussian mixtures used to model each state (4–64).

# State Likelihood Computation

- The likelihood of an HMM state  $\lambda_s$  for a given feature vector  $x_t$  can be expressed as a weighted sum of likelihoods from individual Gaussian densities (with diagonal covariance matrices):

$$p(x_t | \lambda_s) = \sum_{m=1}^{M_s} \frac{w_m}{(2\pi)^{J/2} (\prod_{j=1}^J \sigma_m^2(j))^{1/2}} \times \exp\left(-\frac{1}{2} \sum_{j=1}^J \frac{(x_t(j) - \mu_m(j))^2}{\sigma_m^2(j)}\right)$$

$$= \sum_{m=1}^{M_s} C_m \exp\left(-\frac{1}{2} \sum_{j=1}^J \frac{(x_t(j) - \mu_m(j))^2}{\sigma_m^2(j)}\right)$$

$C_m$ : constant for each density

$M_s$ : the number of Gaussian mixture

$w_m$ : mixture weight for  $m$ -th density in state  $\lambda_s$

$\mu_m$ : mean for  $m$ -th density in state  $\lambda_s$

$\sigma_m$ : variance for  $m$ -th density in state  $\lambda_s$

# Nearest-Neighbor Approximation

- Computation of  $p(x_t | \lambda_s)$  is expensive due to the  $J$  multiplications,  $J$  divisions, and  $M_s$  exponential operations.
- In the log-domain, using nearest-neighbor approximation

$$\log(p(x_t | \lambda_s)) \approx \max_{1 \leq m \leq M} \left\{ \log(C_m) - \frac{1}{2} \sum_{j=1}^J \frac{(x_t(j) - \mu_m(j))^2}{\sigma_m^2(j)} \right\}$$

# Partial Distance Elimination (PDE)

- Denote the likelihood for mixture  $m$  given  $x_t$  as  $D(x_t/y_m)$ :

$$D(x_t|y_m) = C'_m - \sum_{j=1}^J (x_t(j) - \mu_m(j))^2 \frac{1}{2\sigma_m^2(j)}$$

- Note that the weighted (with variance) squared error is separable measure, and  $D(x_t/y_m)$  can be evaluated component-wise.

# Partial Distance Elimination (PDE)

- Partial Distance Elimination:

1. computing the likelihood of the first mixture over all  $J$  components to get the initial  $D_{\max}$

Elimination :

Before finishing the computation of a complete likelihood, for any  $j < J$ , if the negative accumulated weighted squared error for the first  $j$  components of the input vector plus  $C'_m$  is smaller than highest  $\hat{D}_{\max}$  yet in the search, the likelihood of this mixture is not possible to be the final maximum value.

# Best Mixture Prediction (BMP)

- The efficiency of the PDE technique heavily depends on how quickly a high estimate of  $D_{\max}$  is obtained.

$$m^{t-1} = \operatorname{argmax}_{1 \leq i \leq M_s} D(x_{t-1} | y_m)$$

- Choosing the previous best match, Gaussian as the current best match and computing its first result in a high  $D_{\max}$  speeds up the elimination process.
- Because of overlapping frames during feature extraction  $x_t$  and  $x_{t-1}$  is usually similar, we expect  $D(x_{t-1} / y_{m^{t-1}}) = D^{t-1}_{\max}$  to be close to  $D(x_t / y_{m^t})$

# Feature Component Reordering (FCR)

- By analyzing the components of the feature vectors and the densities, the contribution of some of the components are heavier than others.
- Reorder: Let  $j \rightarrow o[k]$  be a mapping of the location of component  $j$  in the vectors into a new location,  $o[k]$

$$D(x_t | y_m) = C'_m - \sum_{j=1}^J (x_t(o[j]) - \mu_m(o[j]))^2 \frac{1}{2\sigma_m^2(o[j])}$$

- The mapping function can be learned from a portion of the development test set offline.



# Analysis of feature component reordering

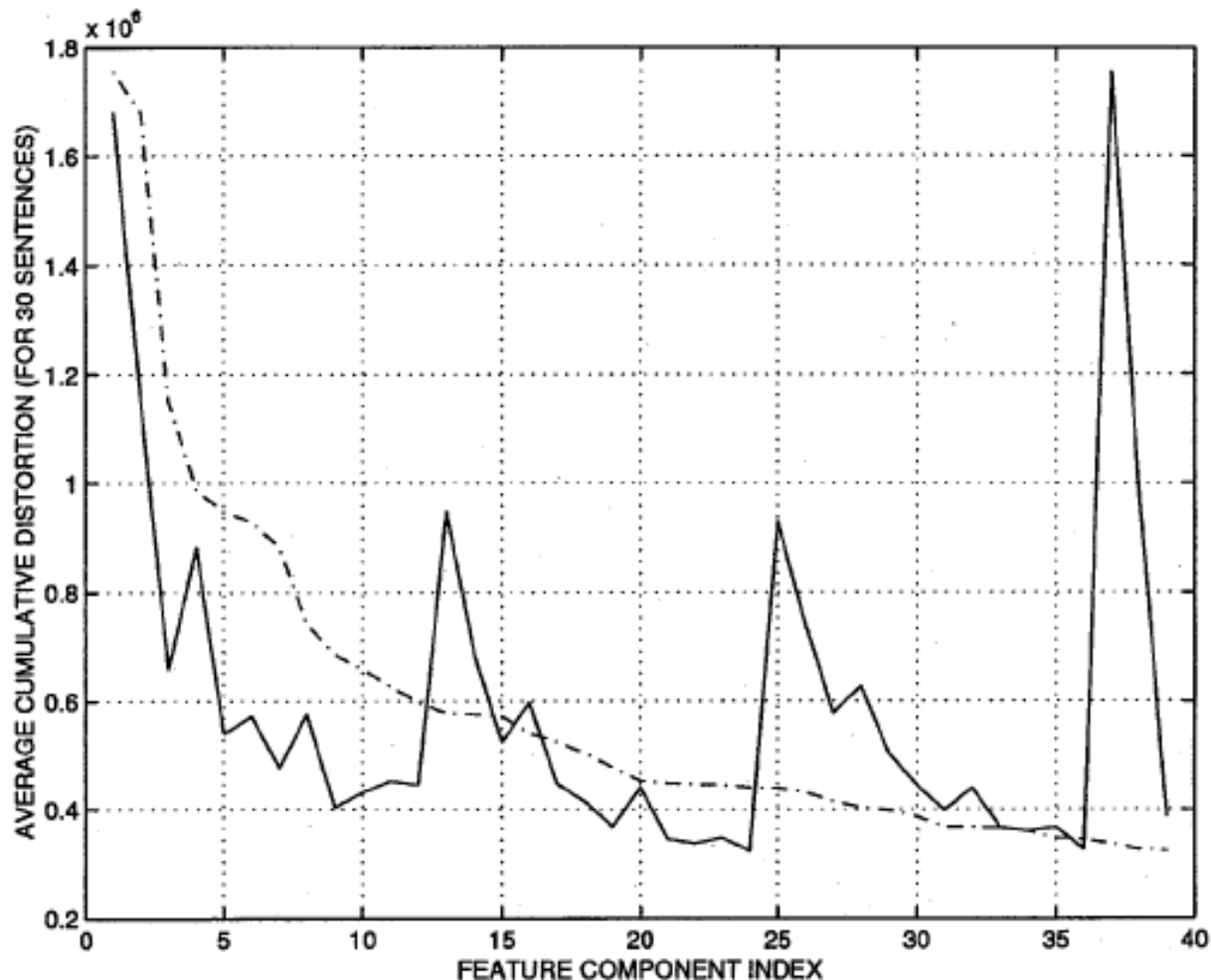


Fig. 1. The solid curve is the average distortion before reordering, and the dashed curve is the distortion of the reordered elements in descending order: {37, 1, 2, 38, 13, 25, 4, 26, 14, 3, 28, 16, 27, 8, 6, 5, 15, 29, 7, 11, 17, 12, 30, 20, 32, 10, 18, 9, 31, 39, 35, 19, 33, 34, 23, 21, 22, 36, 24}.

# Recognition System

Corpus: 1992 ARPA WSJ 5k vocabulary continuous speech recognition.

Training set: SI-284 WSJ training set.

System: cross-word gender-dependent system.

Acoustic model:

- triphone acoustic model
- 3 state left-to-right topology per HMM
- 6-16 Gaussian mixtures per state.

Language model: trigram language model.

- Word error rate for the baseline as well as proposed techniques is 11.8%.

TABLE I  
COMPARISON OF THE EXPERIMENTAL EVALUATION OF THE SPEEDS OF  
NEAREST-NEIGHBOR BASED BASELINE AND PROPOSED TECHNIQUES ON  
NOVEMBER 1992 DARPA WSJ EVALUATION USING WSJ0-DEV SET

Likelihood Computation Time (%)			
Baseline	PDE	PDE + FCR	PDE + FCR + BMP
100.0	96.0	74.0	70.2
Average # of multiplications for likelihood computation per sentence (million)			
687.75	405.52	324.36	293.09