# Data Structures Chapter 4

- 1. Singly Linked List
  - Pointer Reviewed & Linked
  - Linked List (1)
  - Linked List (2)
  - Reverse Singly Linked List
    - in-place O(n)
    - using stack O(n)
    - sub-list reverse  $O(n^2)$ ,
    - sub-list reverse O(n)

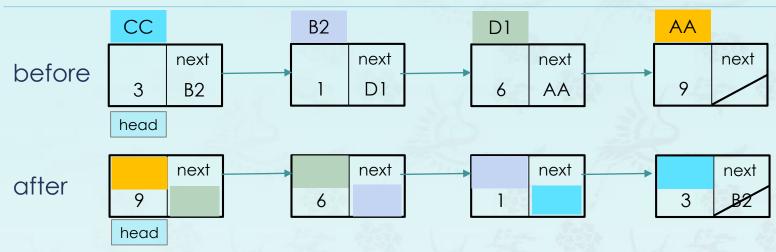


하나님이 우리를 구원하사 거룩하신 소명으로 부르심은 우리의 행위대로 하심이 아니요 오직자기의 뜻과 영원 전부터 그리스도 예수 안에서 우리에게 주신 은혜대로 하심이라 (딤후1:9)

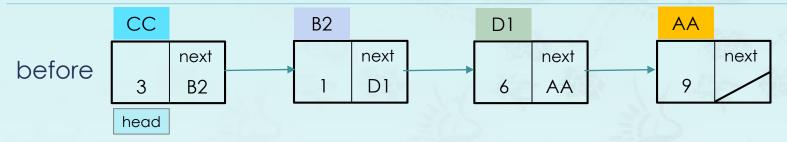


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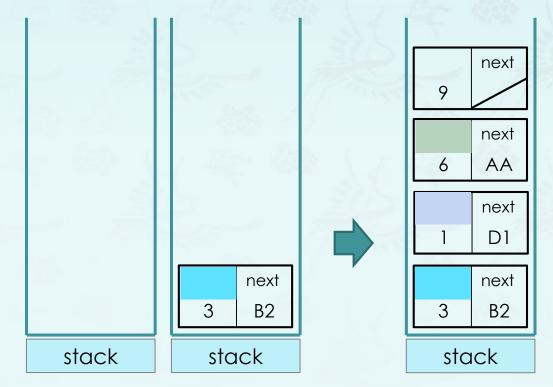
God has saved us and called us to a holy life – not because of anything we have done but because of his own purpose and grace. This grace was given us in Christ Jesus before the beginning of time. 2 Tim1:9

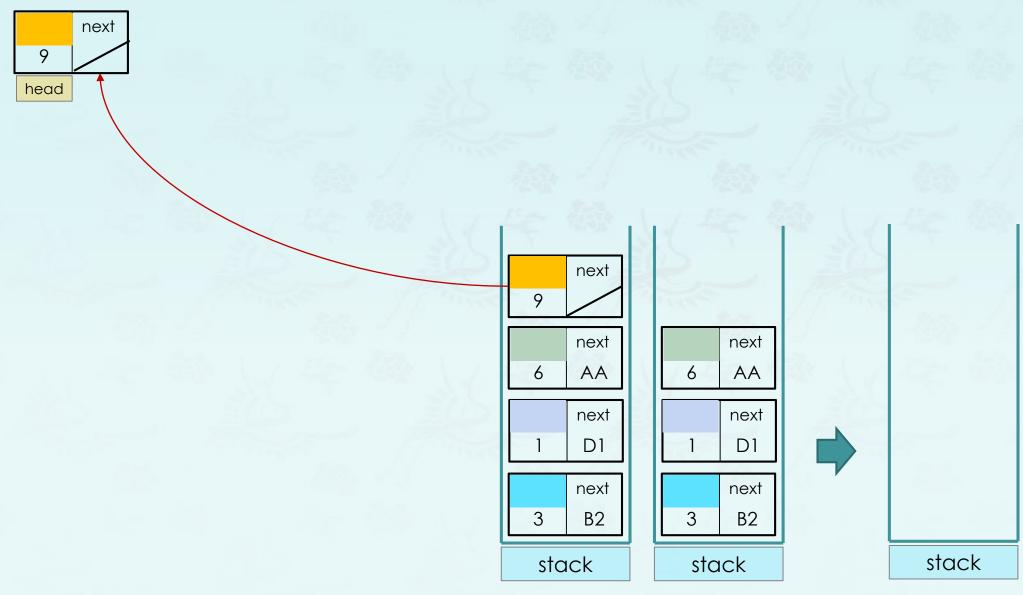


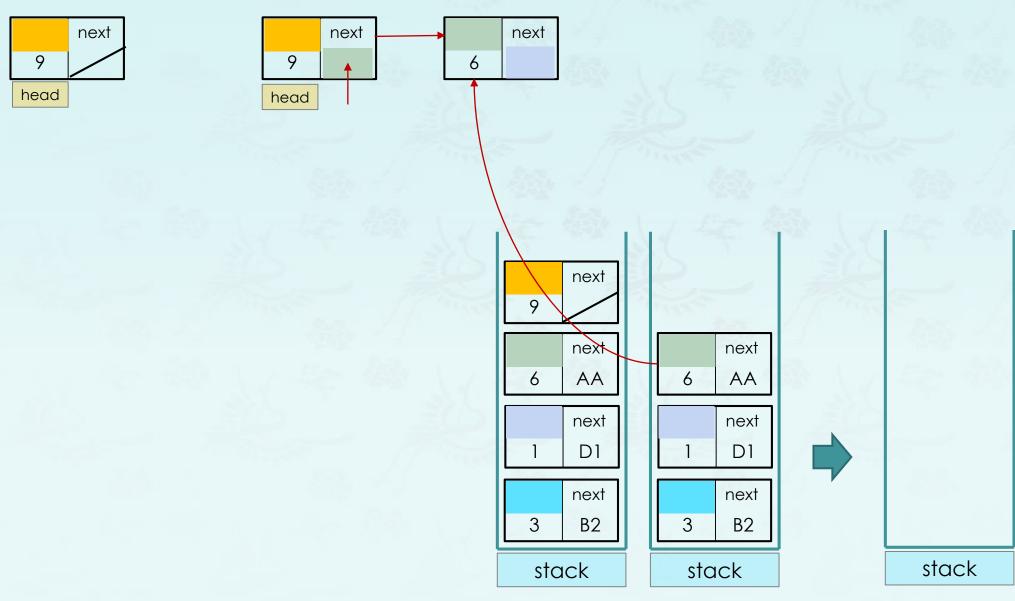
Use a stack to reverse the list and reuse the nodes;

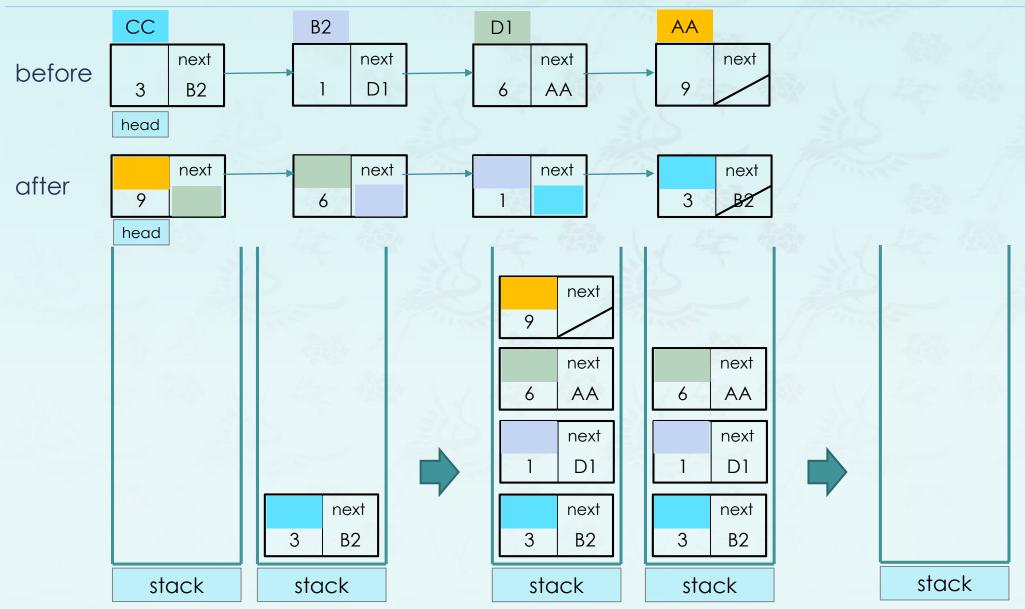


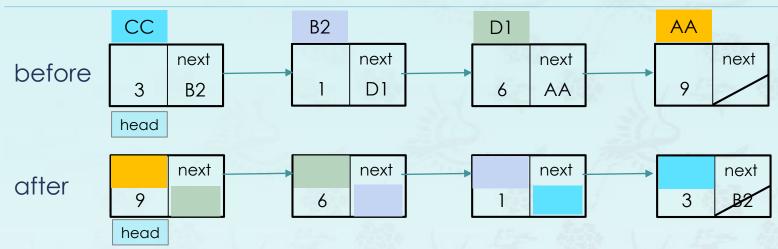
after







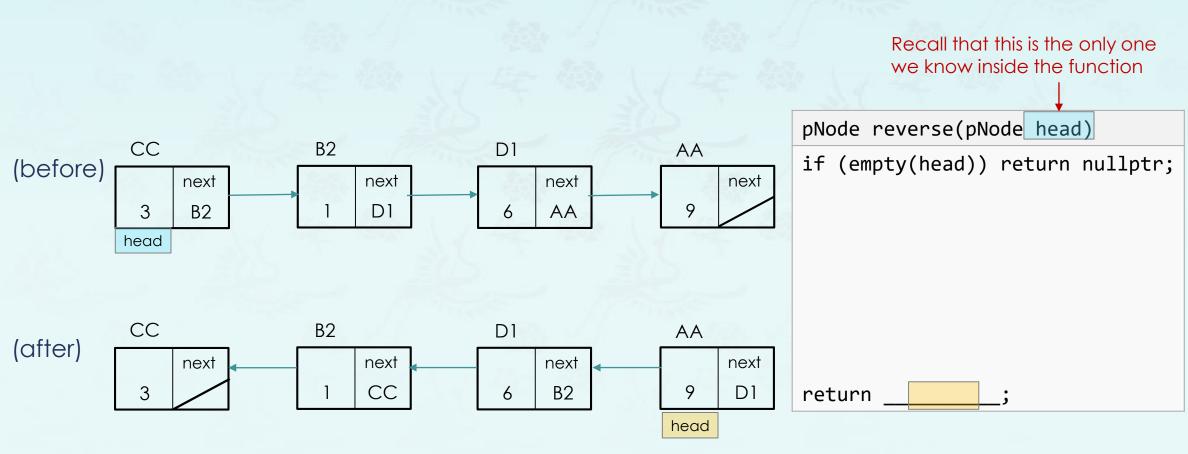




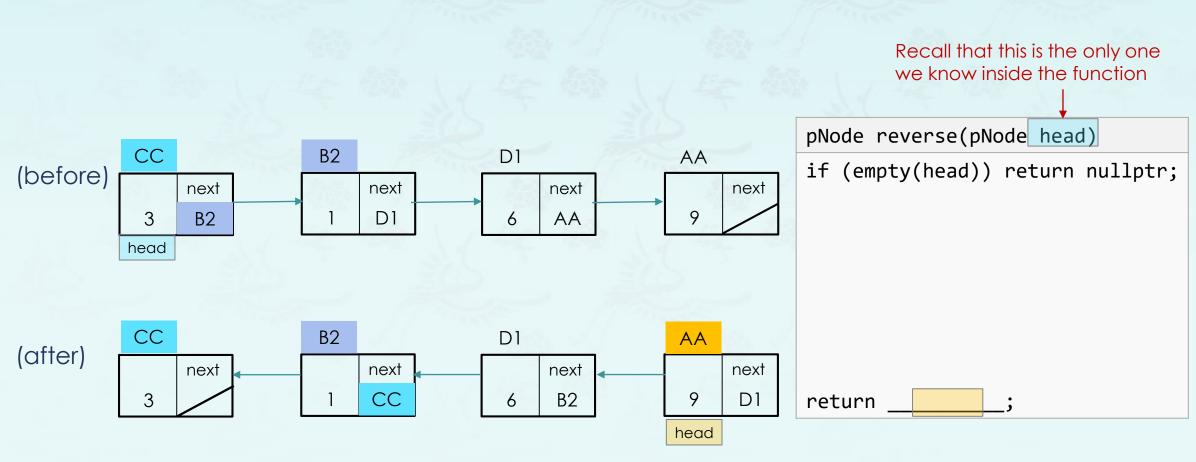
Use a stack to reverse the list and reuse the nodes;

```
pNode reverse(pNode head)
if (empty(head)) return nullptr;
while( list is not empty )
  get a node from list
  push it onto the stack
}
while( stack is not empty )
  get a node from the stack
  relink it back the new list
}
return head; // new head
```

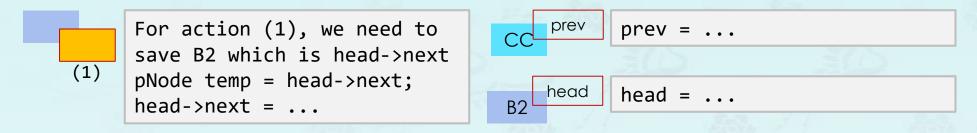
**TASK:** reverse a singly linked list in O(n) which goes through the list once.

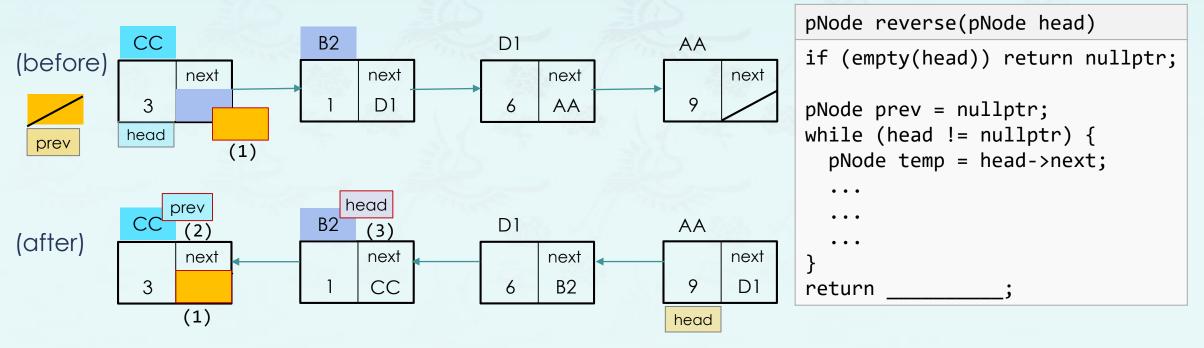


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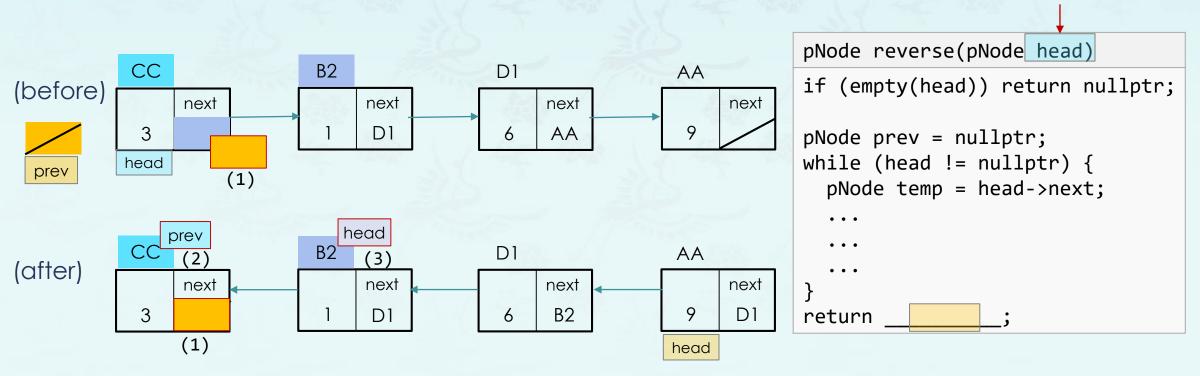




**TASK:** reverse a singly linked list in O(n) which goes through the list once and return the new head.

Tips and Hints: Before while() loop, set prev = nullptr. During while() loop,

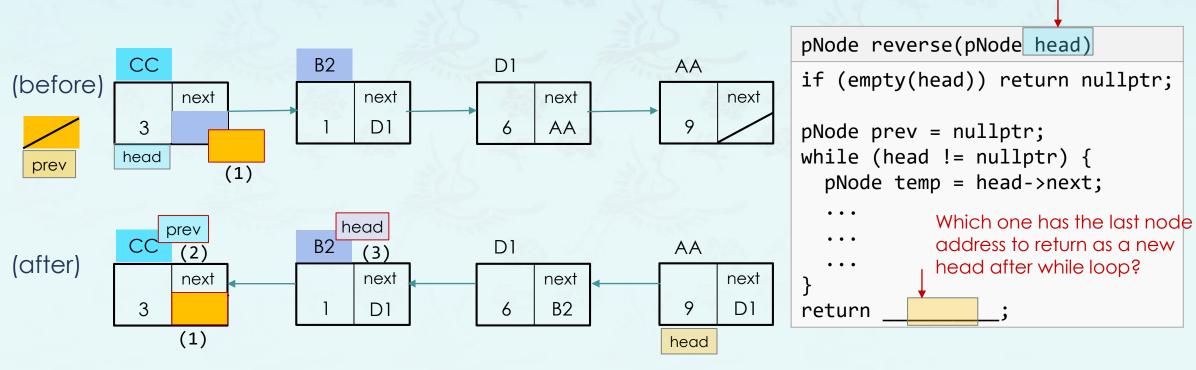
- (1) Before setting **head**→**next** to a new pointer, store the **head**→**next** as a temporary node **temp**.
- (2) Before going for the next node in while loop, make sure two things:
  - A. set prev to head (e.g. head becomes prev).
  - B. set **head** to the next node you will process.



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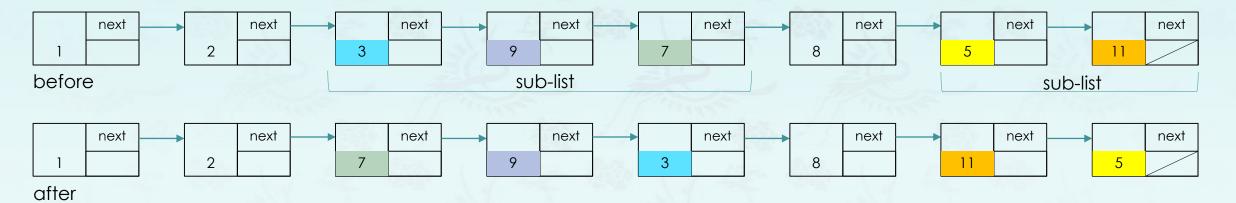


#### Linked List – reverse elements in sub-lists of odd numbers

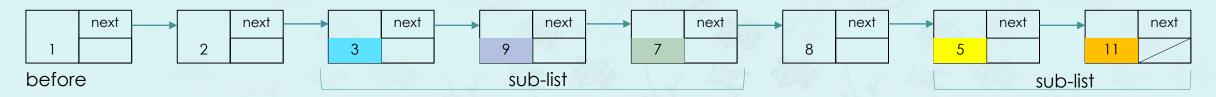
TASK: Reverse elements in sub-lists of odd numbers only in a singly-linked list.

Given a linked list that contains N integers, select all the sub-lists contain only odd integers. Reverse elements in those sub lists only.

For example, if the list is {1, 2, 3, 9, 7, 8, 5, 11}, then the selected sub-lists are {3, 9, 7} and {5, 11}. Reverse elements in those list such as {7, 9, 3} and {11, 5}. Now, this function returns the original list except odd numbers reversed in the sub-lists. In this example, it returns {1, 2, 7, 9, 3, 8, 11, 5}



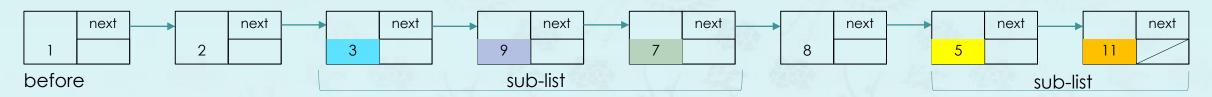
## Linked List – reverse elements in sub-lists of odd numbers (version 1 – $O(n^2)$ )



```
while (head != nullptr) {
                             version 1 - O(n^2)
  if the node is odd {
    push it to odd_stack
    go for the next node
    continue
  // even node encountered
 while (odd stack is not empty) {
    get top of odd_stack & pop
    push_back to the head2
  add even node to head2
                                 added
 go for the next node
while( odd_stack is not empty) {
 get top of odd_stack & pop
  push back to the head2
clear head
return head2
```

- For the sake of the simplicity of coding, we use push\_back().
- head is the original list head.
- head2 is the new list as a result.
- odd stack stacks up odd(s) until an even shows up.
- You may use either stack<int> or stack<Node\*>, but recall that push\_back() takes a data item, not a node.

## Linked List – reverse elements in sub-lists of odd numbers (version 2 – O(n))



```
while (head != nullptr) {
                            version 1 - O(n^2)
 if the node is odd {
    push it to odd_stack
    go for the next node
    continue
  // even node encountered
 while (odd stack is not empty) {
    get top of odd_stack & pop
    push back to the head2
  add even node to head2
                                 added
 go for the next node
while( odd_stack is not empty) {
 get top of odd_stack & pop
  push back to the head2
clear head
return head2
```

- For the sake of the speed of the code, do not use push\_back().
  Use almost the same algorithm, but manage to push back a node at the head2 by yourself instead of calling push\_back().
- head is the original list head.
- head2 is the new list as a result.
- tail2 is the tail node of the head2.
- odd\_stack stacks up odd(s) until an even shows up.
- Do not use stack<int>, but stack<Node\*> to reuse the nodes.
- Do not clear head since all nodes are reused.

# Data Structures Chapter 4

- 1. Singly Linked List
  - Pointer Reviewed & Linked
  - Linked List (1)
  - Linked List (2)
  - Reverse
- 2. Doubly Linked List

