# Lab2: Bomblab

CSE4009: System Programming

#### **Overview**

- Download the handout from HConnect
- Place and extract the handout file
- Submit your solution file to LMS

## Goal

- Learn how to read assembly code
- Learn how to use the tools necessary to deal with assembly code
  - gdb
  - objdump
  - strings

#### 1. Check the handout file

Download the handout file assigned to you \$ git pull origin

```
[wsul@splab2022012345:~/Projects/2022_cse4009_201220789$ git pull origin
Already up to date.
wsul@splab2022012345:~/Projects/2022_cse4009_201220789$
```

#### 2. Extract handout file

■ Can see the file in your project home directory and extract it

```
[wsul@splab2022012345:~/Projects/2022_cse4009_201220789$ tar xvf bomblab.tar
./bomblab/
./bomblab/bomb
./bomblab/bomb.c
```

# 3. Check your files

Can see two files on bomblab directory

#### 4. The bomblab is...

- Consisted of 6 phases to defuse it
  - check it from bomb.c

```
woongsul — wsul@vbox: ~/Projects/labs/bomblab-handout — ssh -p 2222 wsul@localhost — 93×25
  ...jects/labs/bomblab-handout — ssh -p 2222 wsul@localhost
                                                 ...ads — woongsul@Woongs-MBP: ~/Downloads — -bash | +
     printf("Usage: %s [<input_file>]\n", argv[0]);
     exit(8);
64
65
66
       /* Do all sorts of secret stuff that makes the bomb harder to defuse. */
67
       initialize_bomb();
68
       printf("Welcome to my fiendish little bomb. You have 6 phases with\n");
70
       printf("which to blow yourself up. Have a nice day!\n");
71
72
       /* Hmm... Six phases must be more secure than one phase! */
       input = read_line();
                                        /* Get input
       phase_1(input);
                                        /* Run the phase
74
                                        /* Drat! They figured it out!
75
       phase_defused();
                 * Let me know how they did it. */
76
77
       printf("Phase 1 defused. How about the next one?\n");
78
79
       /* The second phase is harder. No one will ever figure out
        * how to defuse this... */
80
       input = read_line();
82
       phase_2(input);
83
       phase_defused();
       printf("That's number 2. Keep going!\n");
84
85
                                                                           73,2
```

### 4. The bomblab is...

- Consisted of 6 phases to defuse it
  - check it from bomb.c
  - you have to make the right answer for each phase

- Let's check the example
  - gdb shows that "strings\_not\_equals" function checks for the answer

```
woongsul — wsul@vbox: ~/Projects/labs/bomblab-handout — ssh -p 2222 wsul@localhost — 93×25
                                                    ...ads — woongsul@Woongs-MBP: ~/Downloads — -bash | +
   ...jects/labs/bomblab-handout — ssh -p 2222 wsul@localhost
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from bomb...done.
[(adb) b phase_1
Breakpoint 1 at 0x1204
[(adb) r
Starting program: /home/wsul/Projects/labs/bomblab-handout/bomb
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
[1111
Breakpoint 1, 0x0000555555555204 in phase_1 ()
[(qdb) disassemble
Dump of assembler code for function phase_1:
=> 0x0000555555555204 <+0>:
                                         $0x8,%rsp
                                 sub
                                         0x1621(%rip),%rsi
                                                                   # 0x55555556830
   0x0000555555555208 <+4>:
                                  lea
                                 calla 0x555555555737 <strings_not_equal>
   0x0000555555555520f <+11>:
   0x00005555555555214 <+16>:
                                 test %eax,%eax
   0x00005555555555216 <+18>:
                                         0x555555555521d <phase_1+25>
                                 jne
                                         $0x8,%rsp
                                 add
   0x00005555555555218 <+20>:
   0x0000555555555521c <+24>:
                                 reta
   0x0000555555555521d <+25>:
                                 callq 0x555555555843 <explode_bomb>
                                         0x5555555555218 <phase_1+20>
   0x00005555555555222 <+30>:
                                 qmp
End of assembler dump.
(adb)
```

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```
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                                                    ...ads — woongsul@Woongs-MBP: ~/Downloads — -bash | +
   ...jects/labs/bomblab-handout — ssh -p 2222 wsul@localhost
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from bomb...done.
[(adb) b phase_1
Breakpoint 1 at 0x1204
[(adb) r
Starting program: /home/wsul/Projects/labs/bomblab-handout/bomb
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   0x00005555555555214 <+16>:
                                 test %eax,%eax
   0x00005555555555216 <+18>:
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                                 add
   0x00005555555555218 <+20>:
   0x0000555555555521c <+24>:
                                 reta
   0x0000555555555521d <+25>:
                                 callq 0x555555555843 <explode_bomb>
                                         0x5555555555218 <phase_1+20>
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                                 qmp
End of assembler dump.
(adb)
```

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```
💿 🔵 😭 woongsul — wsul@vbox: ~/Projects/labs/bomblab-handout — ssh -p 2222 wsul@localhost — 93×26
   ...jects/labs/bomblab-handout — ssh -p 2222 wsul@localhost
                                                     ...ads — woongsul@Woongs-MBP: ~/Downloads — -bash | +
Dump of assembler code for function strings_not_equal:
=> 0x0000555555555737 <+0>:
                                  push
                                         %r12
   0x0000555555555739 <+2>:
                                         %rbp
                                  push
   0x0000555555555573a <+3>:
                                  push
                                         %rbx
                                         %rdi,%rbx
   0x000055555555573b <+4>:
                                  mov
   0x0000555555555573e <+7>:
                                         %rsi,%rbp
                                  mov
                                  calla 0x55555555571a <string_length>
   0x00005555555555741 <+10>:
   0x00005555555555746 <+15>:
                                         %eax,%r12d
                                  mov
   0x00005555555555749 <+18>:
                                         %rbp,%rdi
                                  mov
                                  calla 0x555555555571a <string_length>
   0x0000555555555574c <+21>:
   0x00005555555555751 <+26>:
                                         $0x1.%edx
                                  mov
                                         %eax,%r12d
                                  CMD
                                         0x555555555762 <strings_not_equal+43>
                                  je
   0x0000555555555555 <+36>:
                                         %edx,%eax
                                  mov
                                         %rbx
                                  pop
   0x0000555555555556 <+39>:
                                  pop
                                         %rbp
                                         %r12
   0x0000555555555575f <+40>:
                                  pop
   0x00005555555555761 <+42>:
                                  retq
                                  movzbl (%rbx),%eax
                                         %al,%al
   0x00005555555555765 <+46>:
                                  test
                                         0x555555555790 <strings_not_equal+89>
                                  je
                                         0x0(%rbp),%al
   0x0000555555555569 <+50>:
                                  cmp
   0x000055555555556c <+53>:
                                         0x555555555797 <strings_not_equal+96>
                                  ine
                                  add
                                         $0x1,%rbx
   0x000055555555556e <+55>:
   0x00005555555555772 <+59>:
                                         $0x1,%rbp
                                  add
 ---Type <return> to continue, or a <return> to auit---
```

- Let's check the example
  - gdb shows that "strings\_not\_equals" function checks for the answer
  - You can guess two strings to compare are stored in rdi, rsi registers

```
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   ...jects/labs/bomblab-handout — ssh -p 2222 wsul@localhost
                                                    ...ads — woongsul@Woongs-MBP: ~/Downloads — -bash | +
Dump of assembler code for function strings_not_equal:
=> 0x0000555555555737 <+0>:
                                  push
                                         %r12
                                 push
                                         %rbp
                                 push
                                         %rbx
                                         %rdi,%rbx
                                 mov
                                         %rsi,%rbp
                                 callq 0x555555555571a <string_length>
                                         %eax,%r12d
                                         %rbp,%rdi
                                 mov
                                 calla 0x5555555555571a <string_length>
                                 mov
                                         %eax,%r12d
                                  cmp
                                         0x55555555562 <strings_not_equal+43>
                                  je -
                                         %edx,%eax
                                 mov
                                         %rbx
                                  pop
                                  pop
                                         %rbp
                                         %r12
                                  pop
                                 movzbl (%rbx),%eax
                                  test
                                         %al,%al
                                         0x555555555790 <strings_not_equal+89>
                                  je
                                         0x0(%rbp),%al
                                  cmp
                                         0x555555555797 <strings_not_equal+96>
                                  jne
                                  add
                                         $0x1,%rbx
   0x0000555555555772 <+59>:
                                         $0x1,%rbp
  -Type <return> to continue, or q <return> to quit---
```

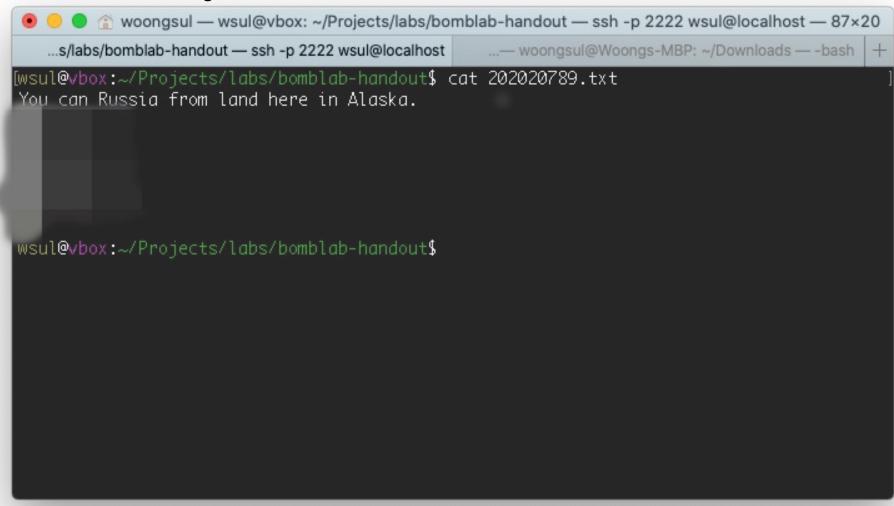
- Let's check the example
  - gdb shows that "strings\_not\_equals" function checks for the answer
  - You can guess two strings to compare are stored in rdi, rsi registers
  - Let's check what is stored in each register

```
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    ...jects/labs/bomblab-handout — ssh -p 2222 wsul@localhost
                                                     ...ads — woongsul@Woongs-MBP: ~/Downloads — -bash
   0x000055555555574c <+21>:
                                  calla 0x55555555571a <string_length>
   0x00005555555555751 <+26>:
                                         $0x1.%edx
                                         %eax,%r12d
                                         0x5555555555562 <strings_not_equal+43>
                                         %edx,%eax
                                         %rbp
                                  pop
                                         %r12
                                  reta
                                 movzbl (%rbx),%eax
                                  test %al,%al
                                         0x555555555790 <strings_not_equal+89>
                                         0x0(%rbp),%al
                                         0x555555555797 <strings_not_equal+96>
                                         $0x1,%rbx
   0x0000555555555772 <+59>:
                                  add
                                         $0x1.%rbp
 ---Type <return> to continue, or q <return> to quit---q
Quit
[(adb) info registers rdi rsi
                                 93824994347712
                0x55555556830
                                 93824992241712
[(gdb) x/s 0x555555758ac0
0x55555758ac0 <input_strings>: "11111" I made this string...
[(gdb) x/s 0x555555556830
0x55555556830: "You can Russia from land here in Alaska." WHOA?????
(qdb) |
```

- Let's check the example
  - gdb shows that "strings\_not\_equals" function checks for the answer
  - You can guess two strings to compare are stored in rdi, rsi registers
  - Let's check what is stored in each register
  - You have 3 more phase to defuse this bomb
  - Your strong friends...
    - gdb
      - you can examine commands in the previous example
    - objdump
      - -t : print out bomb's symbol table
      - d: print out disassemble code (or you can use disassemble in gdb)
    - strings
      - printout all printable strings in your bomb

#### 6. Submission

- You are supposed to submit the answer file that lists each answer
  - Your answer file might be....



# Good Luck!