



# ASSIGNMENT-3

## GRAPHICS LAB



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2020CSB046

## ➤ PROBLEM-1:

### 1. draw.java-

```
import java.applet.*;
import java.awt.*;
import java.awt.event.*;

public class draw extends Applet implements ActionListener, MouseWheelListener
{
    int originX, originY;
    int height, width;
    int gap = 20;
    Button b1 = new Button(" + ");
    Button b2 = new Button(" - ");

    public void init() {
        setBackground(Color.black);
        b1.setBackground(new Color(31, 70, 144));
        b2.setBackground(new Color(255, 229, 180));
        add(b1);
        add(b2);
        addMouseWheelListener(this);
        b1.addActionListener(this);
        b2.addActionListener(this);
    }

    public void paint(Graphics g) {
        g.setColor(Color.BLACK);
        height = getHeight();
        width = getWidth();
        originX = (getX() + width) / 2;
        originY = (getY() + height) / 2;
        // drawGrid(g);
        // drawCircle(g, 50, 0, 0);
        drawShape(g);
    }

    public void drawShape(Graphics g) {
        drawCircle(g, 100, 0, 0);
        drawCircle(g, 46, 46, 27);
        drawCircle(g, 46, -46, 27);
    }
}
```

```

drawCircle(g, 46, 0, -54);
drawCircle(g, 8, 0, 0);
drawCircle(g, 22, 0, 78);
drawCircle(g, 22, 65, -38);
drawCircle(g, 22, -65, -38);
drawCircle(g, 10, 33, 82);
drawCircle(g, 10, -33, 82);
drawCircle(g, 10, -88, -14);
drawCircle(g, 10, 88, -14);
drawCircle(g, 10, -54, -70);
drawCircle(g, 10, 54, -70);
drawCircle(g, 5, 50, 80);
drawCircle(g, 5, -50, 80);
drawCircle(g, 6, 94, 3);
drawCircle(g, 6, -94, 3);
drawCircle(g, 6, 45, -83);
drawCircle(g, 6, -45, -83);
drawCircle(g, 4, 58, 76);
drawCircle(g, 4, -58, 76);
drawCircle(g, 3, 95, 14);
drawCircle(g, 3, -95, 14);
drawCircle(g, 3, 36, -88);
drawCircle(g, 3, -36, -88);
drawCircle(g, 4, 0, 50);
drawCircle(g, 4, 42, -24);
drawCircle(g, 4, -42, -24);
drawCircle(g, 2, 65, 72);
drawCircle(g, 2, -65, 72);
drawCircle(g, 3, 95, 22);
drawCircle(g, 3, -95, 22);
drawCircle(g, 2, 31, -92);
drawCircle(g, 2, -31, -92);
drawCircle(g, 4, 23, 92);
drawCircle(g, 4, -23, 92);
drawCircle(g, 4, 91, -30);
drawCircle(g, 4, -91, -30);
drawCircle(g, 4, 69, -64);
drawCircle(g, 4, -69, -64);
}

//Function to draw origin
public void drawOriginCircle(Graphics g) {
    g.setColor(Color.RED);
    g.fillOval(originX - 5, originY - 5, 10, 10);
}

//Function for plotting points
public void plotPoint(Graphics g, int x, int y, Color c) {

```

```

g.setColor(c);
g.fillRect(
    originX + (x * gap) - gap / 8,
    originY - (y * gap) - gap / 8,
    gap / 2,
    gap / 2
);
}

//Function to draw X-axis
public void drawXaxis(Graphics g) {
    g.setColor(Color.BLUE);
    g.fillRect(0, originY - 2, width, 4);
}

//Function to draw Y-axis
public void drawYaxis(Graphics g) {
    g.setColor(Color.BLUE);
    g.fillRect(originX - 2, 0, 4, height);
}

// Function to draw the Grid
public void drawGrid(Graphics g) {
    drawHorizontalLines(g);
    drawVeritcallines(g);
}

//Function to draw the horizontal lines of the grid
public void drawHorizontalLines(Graphics g) {
    g.setColor(Color.YELLOW);
    for (int i = originX; i <= width; i += gap) {
        g.drawLine(i, 0, i, height);
    }
    for (int i = originX; i >= 0; i -= gap) {
        g.drawLine(i, 0, i, height);
    }
}

//Function to draw the vertical lines of the grid
public void drawVeritcallines(Graphics g) {
    g.setColor(Color.YELLOW);
    for (int i = originY; i <= height; i += gap) {
        g.drawLine(0, i, width, i);
        // add coordinate text
    }
    for (int i = originY; i >= 0; i -= gap) {
        g.drawLine(0, i, width, i);
    }
}

```

```

}

//Function for the buttons
public void actionPerformed(ActionEvent e) {
    if (e.getSource() == b1) zoom(10);
    if (e.getSource() == b2) zoom(-10);
}

//Function for the mousewheel
public void mouseWheelMoved(MouseWheelEvent e) {
    int z = e.getWheelRotation();
    zoom(z);
}

//Function for the zoom in feature
public void zoom(int i) {
    if (gap + i >= 1 && gap + i <= 300) {
        gap += i;
        repaint();
    }
}

public void drawCircle(Graphics g, int r, int x1, int y1) {
    int x = 0;
    int y = r;
    double p = (double) 5 / 4 - r;
    plotPoint(g, x + x1, y + y1, new Color(251,72,196));
    plotPoint(g, x + x1, -y + y1, new Color(251,72,196));
    plotPoint(g, y + x1, x + y1, new Color(251,72,196));
    plotPoint(g, -y + x1, x + y1, new Color(251,72,196));
    while (x <= y) {
        if (p < 0) {
            x = x + 1;
            p = p + 2 * x + 1;
        } else {
            x = x + 1;
            y = y - 1;
            p = p + (2 * x) + 1 - (2 * y);
        }
        plotPoint(g, x + x1, y + y1, new Color(251,72,196));
        plotPoint(g, y + x1, x + y1, new Color(251,72,196));
        plotPoint(g, -x + x1, y + y1, new Color(251,72,196));
        plotPoint(g, -y + x1, x + y1, new Color(251,72,196));
        plotPoint(g, x + x1, -y + y1, new Color(251,72,196));
        plotPoint(g, y + x1, -x + y1, new Color(251,72,196));
        plotPoint(g, -x + x1, -y + y1, new Color(251,72,196));
        plotPoint(g, -y + x1, -x + y1, new Color(251,72,196));
    }
}

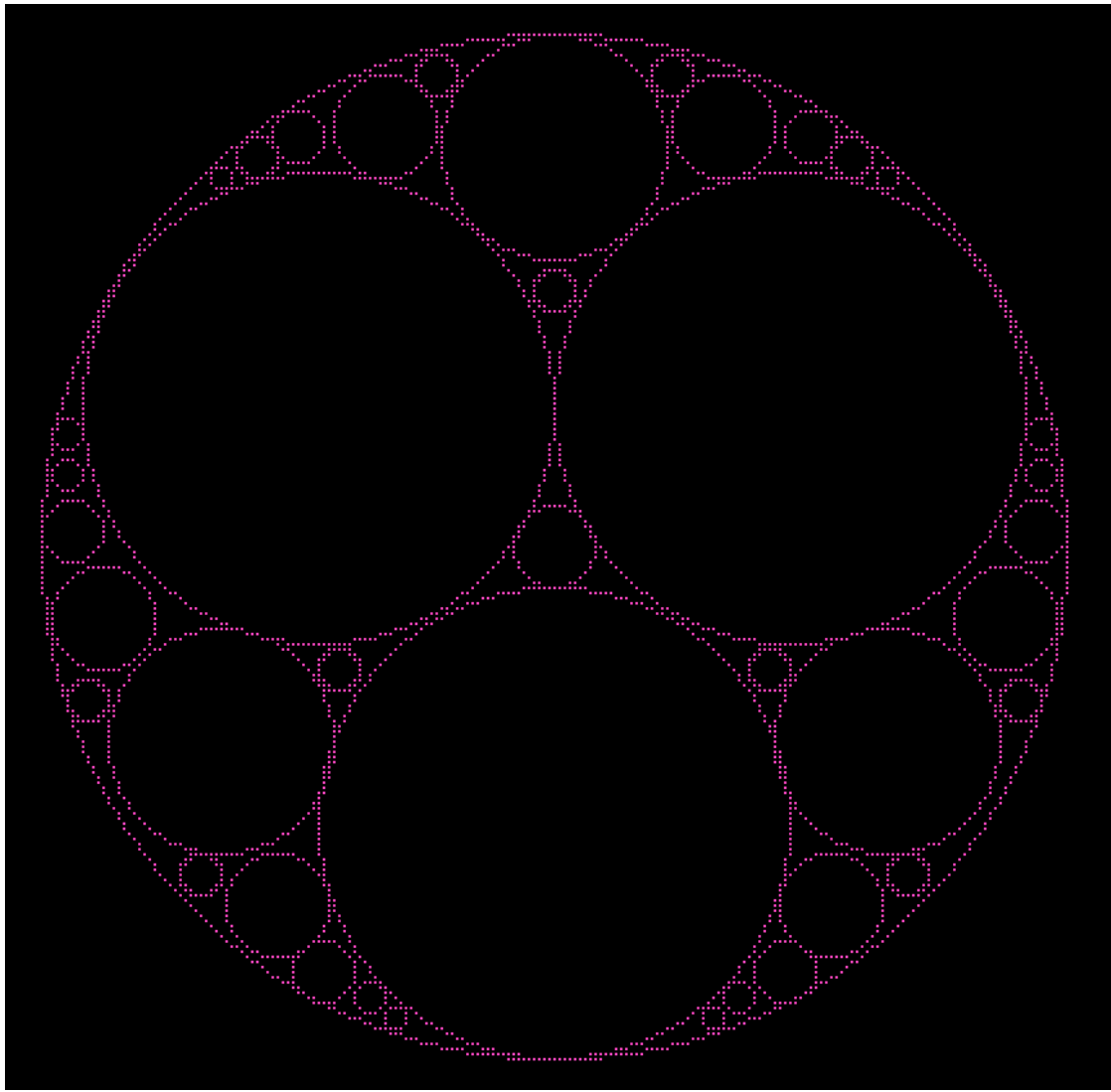
```

```
}  
}
```

## 2. index.html-

```
<html>  
  <head> </head>  
  <body>  
    <applet code="draw.class" width="800" height="800"></applet>  
  </body>  
</html>
```

## 3. Output-





## PROBLEM-2:

### 1. draw.java-

```
import java.applet.*;
import java.awt.*;
import java.awt.event.*;

public class draw extends Applet implements ActionListener, MouseWheelListener
{
    int originX, originY;
    int height, width;
    int gap = 20;
    Button b1 = new Button(" + ");
    Button b2 = new Button(" - ");

    public void init() {
        setBackground(Color.black);
        b1.setBackground(new Color(31, 70, 144));
        b2.setBackground(new Color(255, 229, 180));
        add(b1);
        add(b2);
        addMouseWheelListener(this);
        b1.addActionListener(this);
        b2.addActionListener(this);
    }

    public void paint(Graphics g) {
        g.setColor(Color.BLACK);
        height = getHeight();
        width = getWidth();
        originX = (getX() + width) / 2;
        originY = (getY() + height) / 2;
        drawGrid(g);
        // drawCircle(g, 50, 0, 0);
        drawEllipse(g, 20, 10);
    }

    //Function to draw origin
    public void drawOriginCircle(Graphics g) {
        g.setColor(Color.RED);
        g.fillOval(originX - 5, originY - 5, 10, 10);
    }
}
```

```

}

//Function for plotting points
public void plotPoint(Graphics g, int x, int y, Color c) {
    g.setColor(c);
    g.fillRect(
        originX + (x * gap) - gap / 2,
        originY - (y * gap) - gap / 2,
        gap ,
        gap
    );
}

//Function to draw X-axis
public void drawXaxis(Graphics g) {
    g.setColor(Color.BLUE);
    g.fillRect(0, originY - 2, width, 4);
}

//Function to draw Y-axis
public void drawYaxis(Graphics g) {
    g.setColor(Color.BLUE);
    g.fillRect(originX - 2, 0, 4, height);
}

// Function to draw the Grid
public void drawGrid(Graphics g) {
    drawXaxis(g);
    drawYaxis(g);
}

//Function to draw the horizontal lines of the grid
public void drawHorizontalLines(Graphics g) {
    g.setColor(Color.YELLOW);
    for (int i = originX; i <= width; i += gap) {
        g.drawLine(i, 0, i, height);
    }
    for (int i = originX; i >= 0; i -= gap) {
        g.drawLine(i, 0, i, height);
    }
}

//Function to draw the vertical lines of the grid
public void drawVeritcallines(Graphics g) {
    g.setColor(Color.YELLOW);
    for (int i = originY; i <= height; i += gap) {
        g.drawLine(0, i, width, i);
    }
    // add coordinate text

```



```

    }
    for (int i = originY; i >= 0; i -= gap) {
        g.drawLine(0, i, width, i);
    }
}

//Function for the buttons
public void actionPerformed(ActionEvent e) {
    if (e.getSource() == b1) zoom(10);
    if (e.getSource() == b2) zoom(-10);
}

//Function for the mousewheel
public void mouseWheelMoved(MouseWheelEvent e) {
    int z = e.getWheelRotation();
    zoom(z);
}

//Function for the zoom in feature
public void zoom(int i) {
    if (gap + i >= 1 && gap + i <= 300) {
        gap += i;
        repaint();
    }
}

public void drawEllipse(Graphics g,int rx,int ry){
    int x=0;
    int y=ry;
    double p1=(ry*ry)-(rx*rx*ry)+(double)(rx*rx)/4;
    plotPoint(g, x, y, Color.red);
    plotPoint(g, x, -y, Color.red);
    while(2*ry*ry*x<=2*rx*rx*y){
        if(p1<0){
            x++;
            p1=p1+(2*ry*ry*x)+(ry*ry);
        }
        else{
            x++;
            y--;
            p1=p1+(2*ry*ry*x)+(ry*ry)-(2*rx*rx*y);
        }
        plotPoint(g, x, y, Color.red);
        plotPoint(g, -x, y, Color.red);
        plotPoint(g, x, -y, Color.red);
        plotPoint(g, -x, -y, Color.red);
    }
}

```

```

double p2=(ry*ry*(x+0.5)*(x+0.5))+((y-1)*(y-1)*rx*rx)-rx*rx*ry*ry;
while(2*ry*ry*x>2*rx*rx*y && (y!=0)){
    if(p2<0){
        x++;
        y--;
        p2=p2+(2*ry*ry*x)-(2*rx*rx*y)+(rx*rx);
    }
    else{
        y--;
        p2=p2-(2*rx*rx*y)+(rx*rx);
    }

    plotPoint(g, x, y, Color.red);
    plotPoint(g, -x, y, Color.red);
    plotPoint(g, x, -y, Color.red);
    plotPoint(g, -x, -y, Color.red);
}
}
}

```

## 2. index.html-

```

<html>

<head> </head>
<body>
    <applet code="draw.class" width="800" height="800"></applet>
</body>
</html>

```

### 3. Output-

