

DESIGN ANALYSIS AND ALGORITHM

PRACTICAL NO 7

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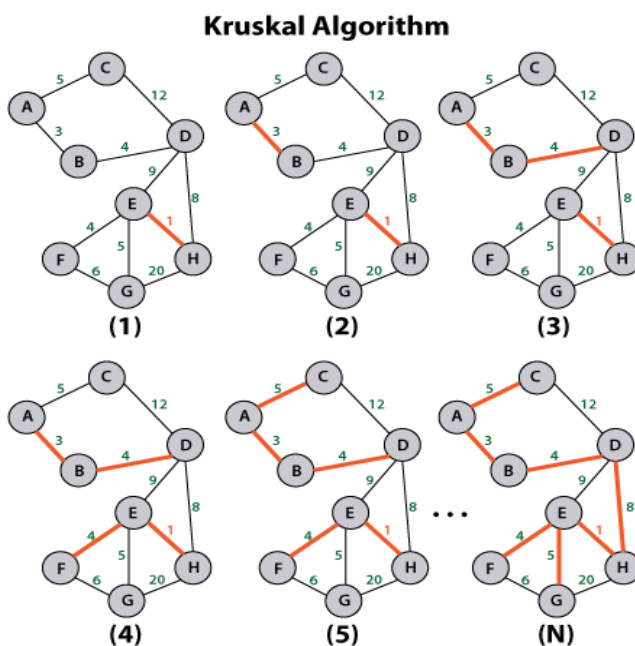
Program: -Write a program to Implement Krushal's Algorithm.

Algorithm

Krushal's Algorithm

1. Begin
2. Create the edge list of given graph, with their weights.
3. Sort the edge list according to their weights in ascending order.
4. Draw all the nodes to create skeleton for spanning tree.
5. Pick up the edge at the top of the edge list (i.e. edge with minimum weight).
6. Remove this edge from the edge list.
7. Connect the vertices in the skeleton with given edge. If by connecting the vertices, a cycle is created in the skeleton, then discard this edge.
8. Repeat steps 5 to 7, until $n-1$ edges are added or list of edges is over.
9. Return.

Fig:



#Practical Implementation Krushal's code algorithm

```
class Graph:
    def __init__(self, vertex):
        self.V = vertex
        self.graph = []
    def add_edge(self, u, v, w):
        self.graph.append([u, v, w])
    def search(self, parent, i):
        if parent[i] == i:
            return i
        return self.search(parent, parent[i])
    def apply_union(self, parent, rank, x, y):
        xroot = self.search(parent, x)
        yroot = self.search(parent, y)
        if rank[xroot] < rank[yroot]:
            parent[xroot] = yroot
        elif rank[xroot] > rank[yroot]:
            parent[yroot] = xroot
        else:
            parent[yroot] = xroot
            rank[xroot] += 1
    def kruskal(self):
        result = []
        i, e = 0, 0
        self.graph = sorted(self.graph, key=lambda item: item[2])
        parent = []
        rank = []
        for node in range(self.V):
            parent.append(node)
            rank.append(0)
        while e < self.V - 1:
            u, v, w = self.graph[i]
            i = i + 1
            x = self.search(parent, u)
            y = self.search(parent, v)
            if x != y:
                e = e + 1
                result.append([u, v, w])
                self.apply_union(parent, rank, x, y)
        for u, v, weight in result:
            print("Edge:", u, v, end = " ")
```

```
print("-",weight)
g = Graph(5)
g.add_edge(0, 1, 8)
g.add_edge(0, 2, 5)
g.add_edge(1, 2, 9)
g.add_edge(1, 3, 11)
g.add_edge(2, 3, 15)
g.add_edge(2, 4, 10)
g.add_edge(3, 4, 7)
g.kruskal()
```

Output:

```
0 - 2: 5
3 - 4: 7
0 - 1: 8
2 - 4: 10
```

The time complexity for Krushal's Algorithm is $O(E \log V)$

Conclusion: Successfully Implemented the Krushal's Algorithm.