

# DDoS Attacks -Peeling the Onion on One of the Most Sophisticated Ever Seen

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# Incapsula - Application Delivery from the Cloud

# Application aware CDN















ISP Network
Devices Web servers
Applications

#### Volume Based Attacks

- > **Method:** Include UDP floods, ICMP floods, and other spoofed packet floods.
- > **Objective:** Saturate the bandwidth of the attacked site.
- > Magnitude: Typically measured in Bits per second.

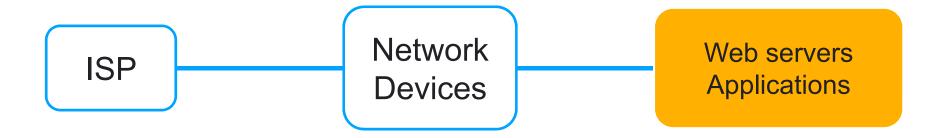




#### • Protocol Attacks:

- > **Method:** Primarily SYN floods, but also fragmented packet attacks.
- > **Objective:** Consume web server resources or intermediate communication equipment, such as firewalls and load balancers.
- > Magnitude: These are usually measured in Packets per second.



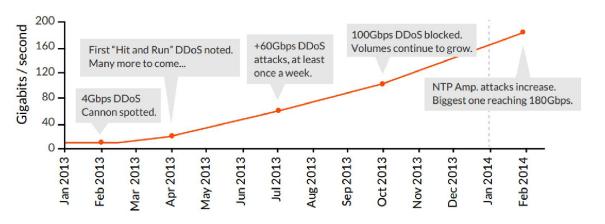


#### Application Layer Attacks

- > **Method:** Unlike protocol attacks, these are comprised of legitimate and seemingly innocent requests.
- > **Objective:** Bring the application servers down.
- > Magnitude: Requests per second.

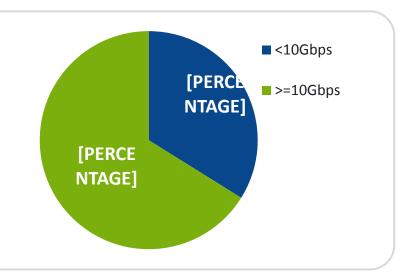


# Where do we stand today?



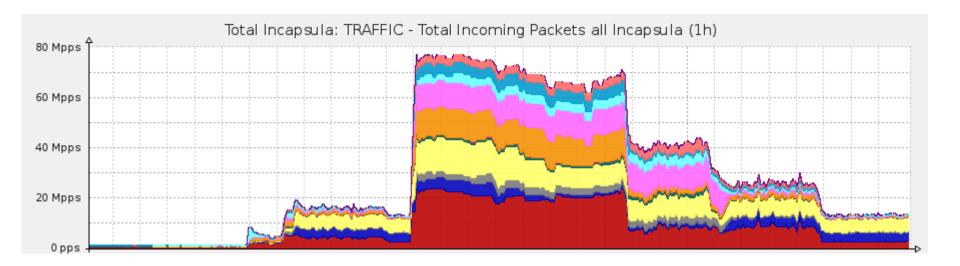
# Attacks bandwidth is showing exponential growth

Two thirds of attacks exceed 10Gbps
More than 13% exceed 40Gbps





#### It's not all bandwidth



More than 25% of attacks exceed 10Mpps Most IPS/IDS will crash at 5Mpps



# Recent campaigns / SaaS applications



#### We're standing up against a DDoS attack

No doubt, this has been a tough weekend for Meetup. Since Thursday, we faced a massive attack on our servers — a DDoS attack, which is a barrage of traffic intended to make service unavailable. We've had









# How are attackers reaching these numbers?

- Are botnets becoming bigger?
  - > No, according to <a href="https://www.shadowserver.org">www.shadowserver.org</a>
- Are there more open DNS resolvers?
  - > No, the number is actually declining according to www.openresolverproject.org
- Are there more open NTP servers?
  - > Probably not, <u>www.openntpproject.org</u>
- So what is it then?



# How are attackers reaching these numbers?

#### They are using bigger guns

	IP	Pps	Kbps	Suspicious
1		1,281,612 pps	768,968 Kbps	1,281,612 pps
2		933,892 pps	560,336 Kbps	933,892 pps
3		544,756 pps	326,854 Kbps	544,756 pps
4		503,324 pps	301,995 Kbps	503,324 pps
5		375,568 pps	225,341 Kbps	375,568 pps
6		302,196 pps	181,318 Kbps	302,196 pps
7		176,896 pps	106,138 Kbps	176,896 pps
8		166,416 pps	99,850 Kbps	166,416 pps
9		146,672 pps	88,004 Kbps	146,672 pps
10		130,148 pps	78,089 Kbps	130,148 pps

**Example of a 4Mpps attack** Less than 30 IPs are generating more than 99% of the traffic





# Peeling the Onion on One of the Most Sophisticated Attacks Ever Seen

# The players



**VS** 



Polish hackers

- Successful SaaS Platform
- Very competitive online trading indústry



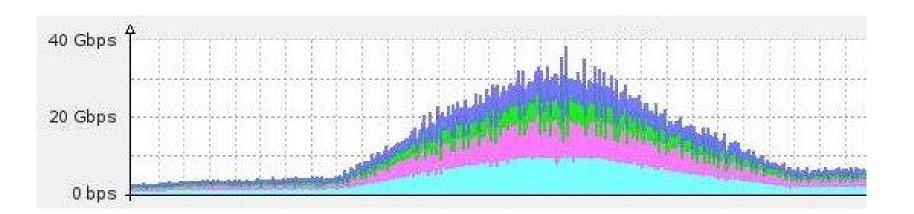


# **Round 1**



#### **Round 1 - Volumetric Attack**

- 30Gbps SYN Flood
- Typical of any DDoS attack
  - > Easy to perform (Given the resources)
- No amplification was used





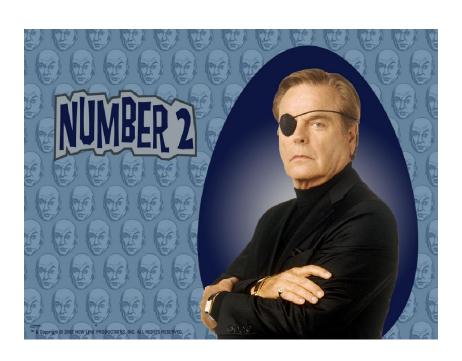
# Round 1 – Win, Geo distribution

- Geo Distribution of attack traffic (sharing the load)
- Dedicated networking capabilities to deal with volumetric attacks
- Aggressive blacklisting of offending IP addresses



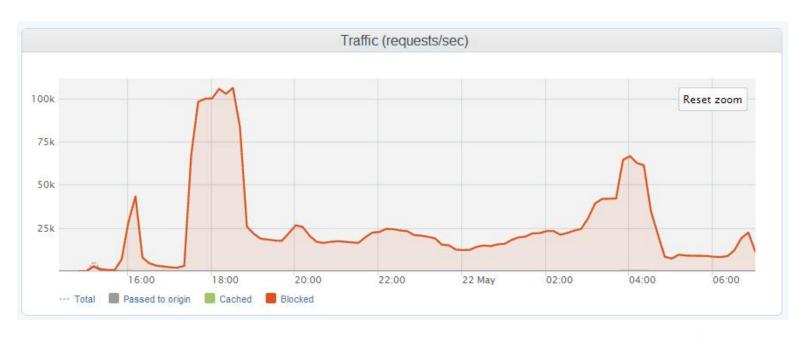


# Round 2



#### **Round 2 – HTTP Flood**

- Layer 7 100K Req/Sec
- Targeting "resource intensive" pages
- "The smoke screen"
  - > This type & level of attack persisted for weeks





# Round 2 – Win, spot the bot

- Anti bot technology
- Non intrusive differentiation between legitimate browsers and bots
- Good bots vs. Bad bots
  - > Google / Bing / Yandex / Baido = Good
  - > DDoS agents = Bad



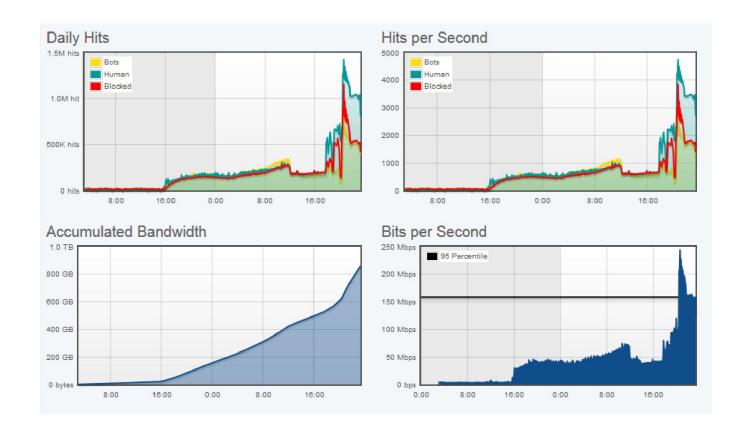


# **Round 3**



# Round 3 – Real browsers on call

# • Legit traffic?





#### Round 3 - Real browsers on call

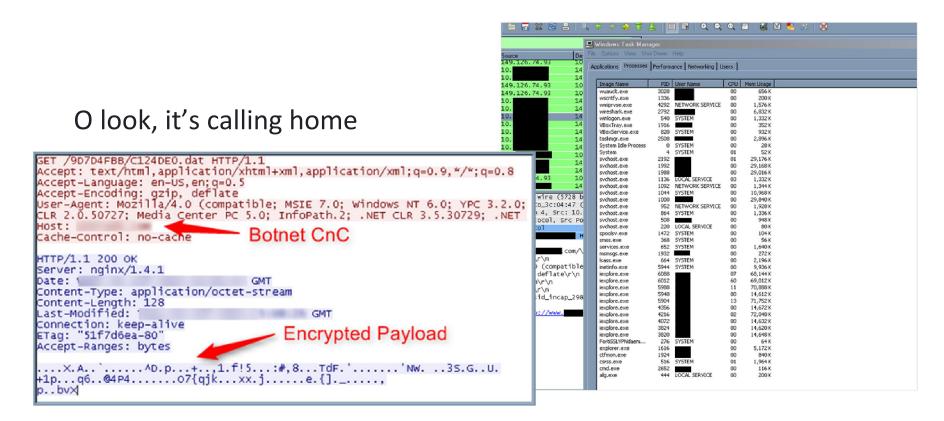


I want to know, why Internet Explorer opens 20 windows with your product without my permission. This is so upset and I want to know why you do this and how can I avoid that pages?



# Round 3 – Win, Pushdo CAPTCHA

#### We got one! It's Pushdo





# **Round 4**



#### Round 4 – Headless Browsers



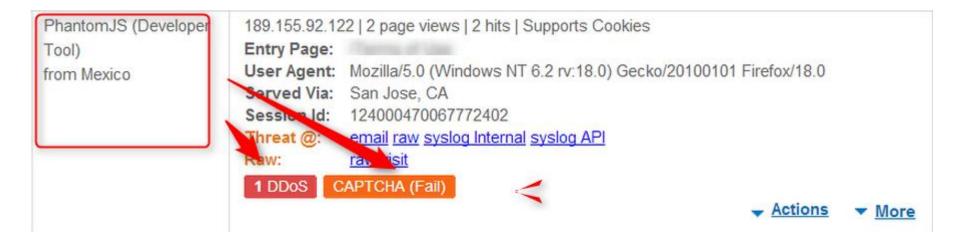
- Headless browsers leveraging Phantom JS were being used to emulate real users
  - > Generating 700 Million requests / Day





# Round 4 – Win, Phantom JS fingerprinting

- Reverse engineering Phantom JS Kit
- Crafting a signature to identify all bots using the kit

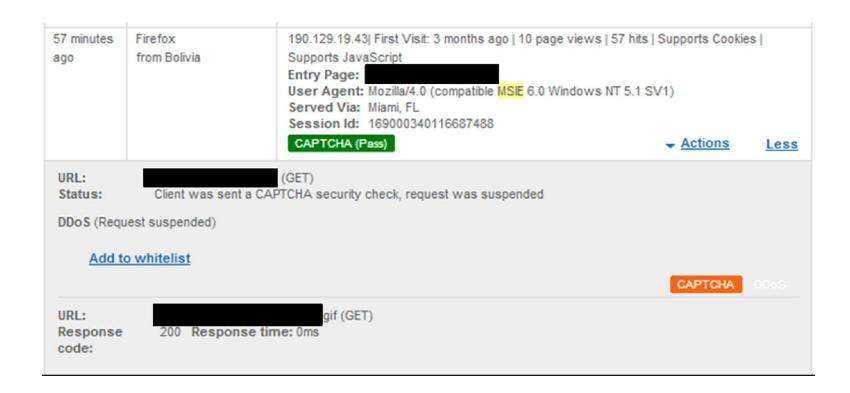




### **Round 5**



# **Round 5 – CAPTCHA solving Firefox???**



Yes, CAPTCHA solving Firefox!



# Round 5 – Win, Javascript injection to the rescue

Added some JavaScript to the CAPTCHA page template

 The JavaScript logs the user typing the CAPTCHA challenge

A-Ha! The attackers are not typing the CAPTCHA



# **Round 5 – Adaptation**

A week later, attackers are typing CAPTCHA⊗



# Round 5 – Win, Javascript injection to the rescue

HEHE! Typing Slow

 Seems it takes them more than a minute to start typing the CAPTCHA

Added a JS that puts a time limit on the CAPTCHA



# **Round 5 – Adaptation**

- The clients that manage to be quick still cause damage
- Randomizing URLs



#### Round 5 – How we won

- Tracking DDoS botnets Same botnet is used to launch the Firefox attacks
- ~200K unique IP per day





#### The aftermath

- DDoS can resemble APTs
- Visibility is crucial
- Analyzing different levels of the interaction is crucial
- Reacting fast is crucial





# Thank you

Please send follow up questions to eldad@incapsula.com