



HP ASC Sr. Security Solutions Expert

**HP** SOFTWARE



# THIS SIGN HAS SHARP EDGES

DO NOT TOUCH THE EDGES OF THIS SIGN



ALSO, THE BRIDGE IS OUT AHEAD



#### Now Hear This



Hacking is illegal

You should only try this at home on your own code

I encourage you to think



#### Now Hear This

#### BUT...

- Rich Internet Apps are taking over
- Pendulum is too far to functionality
- Security is more important now than ever
- Developers are writing terrible code
- ... and the bad guys are making money off your flaws



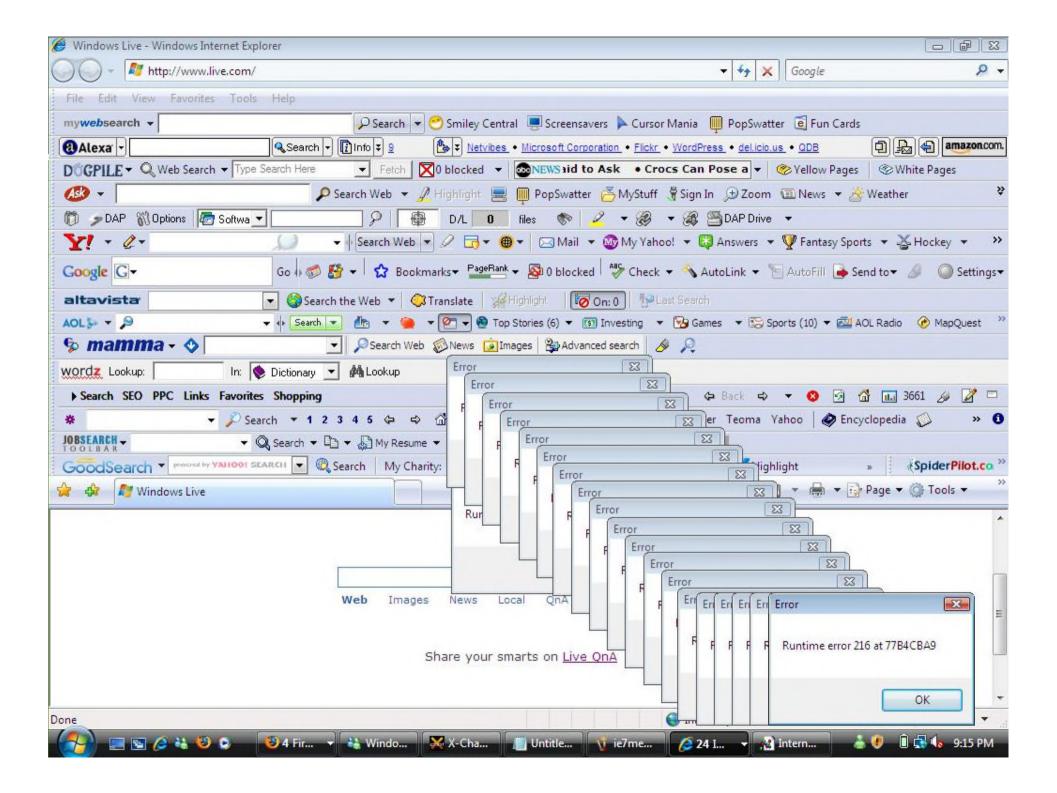


#### Define: R.I.A.

Ask Wikipedia...

Rich Internet applications (RIAs) are web applications that have some of the characteristics of desktop applications, typically delivered by way of a proprietary web browser plug-ins or independently via sandboxes or virtual machines





#### Browser Overcrowding

- The browser's main purpose was to render HTML... and scripting languages...
- RIA via plug-ins...
  - -enhance user experience
  - -push additional functionality to the browser
  - -...migrate server function to desktop
- •RIA is a straight-on disaster!



### Why the Browser?

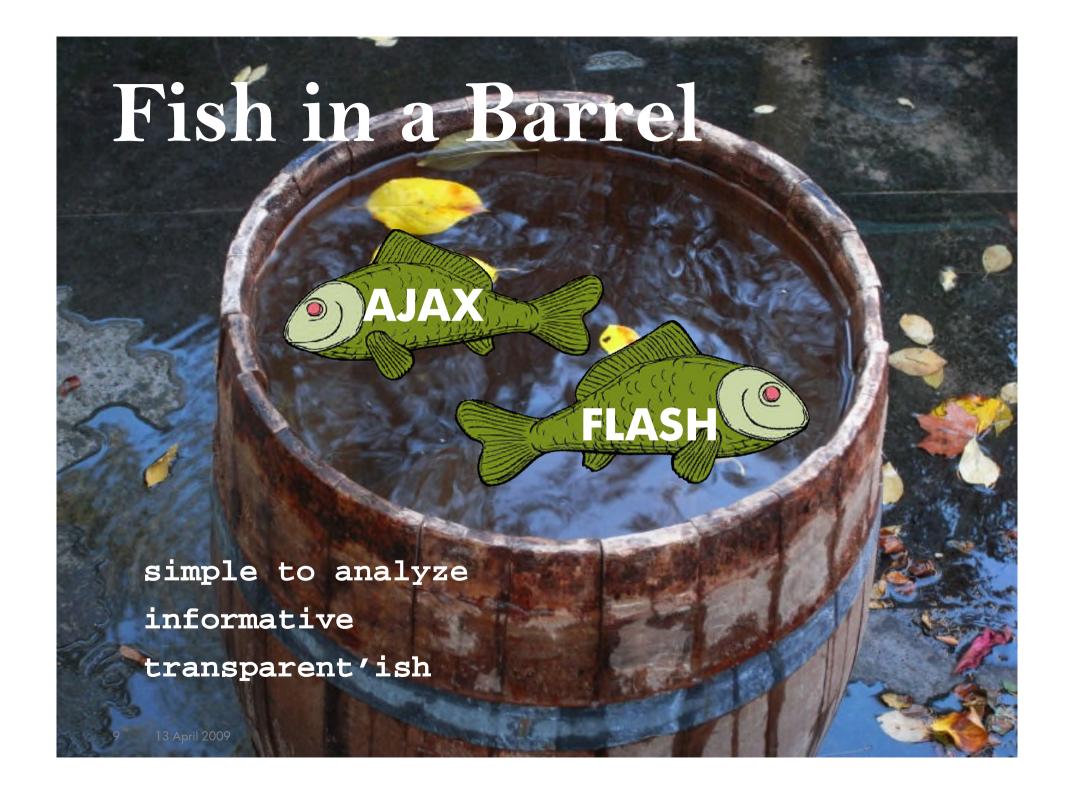
Moving server-side functionality to the client is causing... challenges for security

- Exposed APIs (a la AJAX)
- Client-side logic
- Visual technologies add scripting
- Client is defenseless
- Client can be 100% manipulated

Does this mean RIA is 100% bad?

• YOU decide...





#### First a Word on RIA

- Rich Internet Applications do not
  - -Produce a new class of vulnerabilities
  - -Make it impossible to secure the code
- Rich Internet Applications do
  - -Create a massive new attack surface
  - -Potentially make small coding mistakes epic
  - -Move server-side (hidden) function to the client (exposed)



Wikipedia definition:

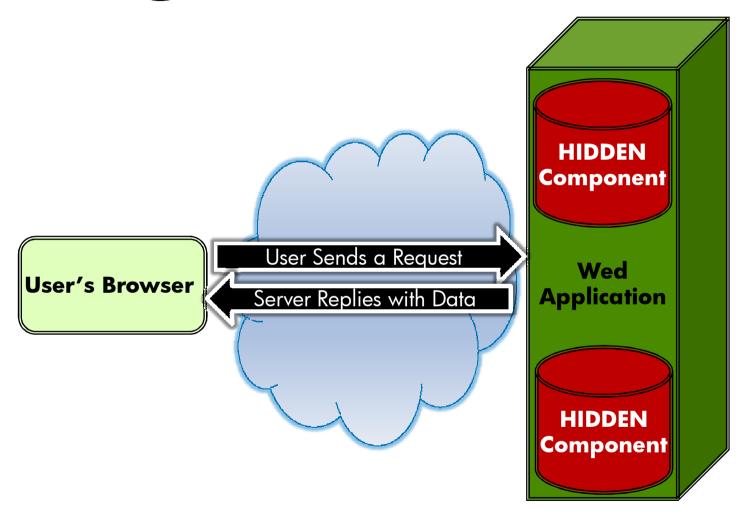
AJAX (Asynchronous JavaScript and XML), is a group of interrelated web development techniques... With Ajax, web applications can retrieve data from the server asynchronously in the background without interfering with the display and behavior of the existing page



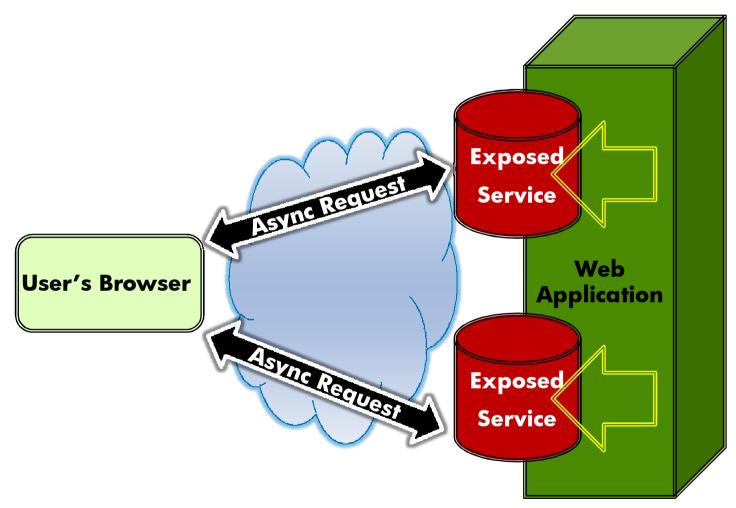
#### AJAX at 50,000ft

- Application Logic moved out to the client
- Allows for a rich user experience
  - -No full-frame browser refreshes
    - Only pieces of the "page" have to refresh
  - -Asynchronous fetch
    - No need to send... wait... render anymore!
  - -User-independence
    - Data fetched as needed by the framework
  - -Goes way beyond boring HTML
    - Highly interactive applications











AJAX is really neat...

# LET'S USE THIS TO OUR ADVANTAGE!



#### XMLHttpRequest Object

- Part of the DOM API
- Implemented *differently* in each browser
- Interact directly with web server
- No need for user interaction
- Modify the active document without reloading the entire page



Example: MapQuest.com

- Scrolling through the map...
- Browser makes requests for you
  - http://www.mapquest.com/dwr/call/plaincall/HomeFormService.ge tWeatherSummary.dwr
  - http://www.mapquest.com/dwr/call/plaincall/AdServiceProxy.mak eAdCall.dwr
- Browser auto-fetches requests without your input



#### Let's dissect what's going on...

- http://www.mapquest.com/dwr/call/plaincall/HomeFormService.getWea therSummary.dwr
- http://www.mapquest.com/dwr/call/plaincall/**AdServiceProxy**.makeAdC all.dwr
- http://www.mapquest.com/dwr/call/plaincall/AuthService.autoLogin. dwr
- At least 3 exposed services
  - HomeFormService
  - AdServiceProxy
  - AuthService
- Exposed functions
  - -HomeFormService → getWeatherSummary
  - AdServiceProxy → makeAdCall
  - -AuthService  $\rightarrow$  autoLogin



http://www.mapquest.com/dwr/call/plaincall/H
omeFormService.getWeatherSummary.dwr

#### POST data

```
callCount=1 page=/ httpSessionId= scriptSessionId=sessionId639 c0-
    scriptName=HomeFormService c0-methodName=getWeatherSummary c0-id=0 c0-
    el=number:42.103298 c0-e2=number:-88.372803 c0-e3=null:null c0-e4=null:null c0-
    e5=string:Gilberts c0-e6=string:IL c0-e7=null:null c0-e8=string:US c0-e9=string:CITY
    c0-param0=Object_Object:{latitude:reference:c0-e1, longitude:reference:c0-e2,
    id:reference:c0-e3, addressLine1 :reference:c0-e4, city:reference:c0-e5,
    state:reference:c0-e6, postalCode:reference:c0-e7, country:reference:c0-e8,
    geocodeOuality:reference:c0-e9} batchId=0
```

#### Response set

```
//#DWR-INSERT //#DWR-REPLY var
s0={};s0.dewPoint=null;s0.dewPointUnits=null;s0.forecasts=null;s0.humidity=null;s0.hu
midityUnits
=null;s0.icon="http://deskwx.weatherbug.com/images/Forecast/icons/cond002.gif";s0.nam
e=null;s0.shortTitle ="Partly
Cloudy";s0.station=null;s0.temperature=47.0;s0.temperatureUnits="F";s0.windDirection=
null;s0 .windSpeed=null;s0.windSpeedUnits=null;s0.zip="60102";
dwr.engine._remoteHandleCallback('0','0',{data:s0,detailCode:null,errors:null,statusCode:"SUCCESS"});
```



- How would you approach the previous example?
  - -Enumerate as many services as possible
  - -Identify as many methods as possible
  - -Push various data sets to gleam results
- Let's do a practical example!
  - -FireFox
  - -Firebug
  - -Favorite intercepting proxy
  - -RAW http editor



· Let's search for cheap gas!

Our proxy captures this interesting request...

http://gasprices.mapquest.com:80/searchresults.jsp?se arch=true&latitude=&longitude=&gasPriceType=3%2C4%2 C5&address=5260+morningview+drive&city=hoffman+esta tes&stateProvince=IL&postalCode=99999&radius=0&bran d=&sortOrder=2

• Let's analyze that a little further... can we manipulate it somehow?



#### RAW Request

```
    GET

  /searchresults.jsp?search=true&latitude=&longitude=&gasPriceType=3%2C4%2C5&address=52
  60+morningview+drive&city=hoffman+estates&stateProvince=II
                                                                                  adius=0&
  brand=&sortOrder=2 HTTP/1.1
Host: gasprices.mapquest.com

    User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.9

  Gecko/2009032609 Firefox/3.0.8 (.NET CLR 3.5.30729)

    Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;

    Accept-Language: en-us, en; q=0.5

    Accept-Encoding: gzip, deflate

    Accept-Charset: ISO-8859-1, utf-8; q=0.7, *; q=0.7

 Keep-Alive: 300

    Referer: http://gasprices.mapguest.com/

    Cookie: locationhistory="{42109700 -88366667 ADDRESS {182 Charleston Ln} Gilberts IL

  60136-8027 {} US {} {} 6} {41886820 -87627118 ADDRESS {35 E Wacker Dr} Chicago IL
  60601-2314 {} US {} {} 6} 642103298 -88372803 CITY {} Gilberts IL {} {} US {} {} 6}
  {41682800 -88351402 CITY {} Oswego IL {} {} US {} {} 6}"; s cc=true;
  s sq=aolwpmq%2Caolsvc%3D%2526pid%253Dgasprices%252520%25253A%252520gasprices%252520%2
  5253A%252520qaspricesweb.home%2526pidt%253D1%2526oid%253Dfunctiononclick%252528event%
  252529%25257B%252520%252520document.getElementById%252528%252522search%252522%252529.
  value%25253Dtrue%25253B%25257D%25260idt%253D2%25260t%253DIMAGE;
  tsession=PlhFWXOcn1KzUH/X8nB+O8ZJ1bY=
```



· Simple script injection!

#### • Original:

http://gasprices.mapquest.com/searchresults.jsp?search=true&latitude=&longitude=&gasPriceType=3,4,5&address=5260+morningview+drive&city=hoffman+estates&stateProvince=IL&postalCode=60192&radius=0&brand=&sortOrder=2

#### • Manipulated:

http://gasprices.mapquest.com/searchresults.jsp?search=true&latitude=&longitude=&gasPriceType=3,4,5&address=5260+morningview+drive&city=hoffman+estates&stateProvince=IL&postalCode="><frame

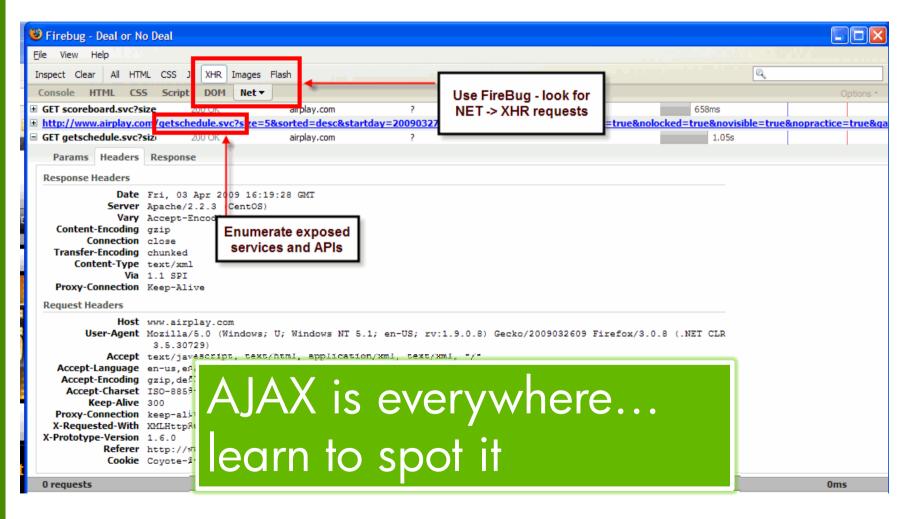
src=http://google.com></iframe><script>alert(docume
nt.cookie)</script>&radius=0&brand=&sortOrder=2#939
36520642628051000







# Thoughts: AJAX





Let's shift gears

#### ADOBE FLASH! [SWF]





#### EPIC FAIL

Seriously, how the did you manage that?



- What do we know about a flash object?
  - -Compiled objects (not human-readable)
  - -Bi-directional multimedia streaming and presentation (audio/video)
  - -Scriptable functionality via ActionScript
  - -Being used to build highly interactive applications
  - Secure



- Hack Flash? Why?
  - -FREE stuff
    - "Billy wins a cheezeborger"
      - http://www.youtube.com/watch?v=\_bHtGD3qUVg
  - -Steal data(bases)
    - Database access from flash!
      - http://code.google.com/p/assql/
      - "asSQL is an Actionscript 3 Mysql Driver aimed towards AIR projects to allow Mysql database connectivity directly from Actionscript"
  - -Steal confidential information
    - Hidden passwords? Secret URLs... etc!



- Flash is semi-transparent
  - -You can decompile it! (mostly)
  - Many good de-compilers exist
    - SWFScan (HP's free tool):
       https://h30406.www3.hp.com/campaigns/2009/wwcampa
       ign/1-5TUVE/index.php?key=swf
    - Flash de-constructor resources: http://tinyurl.com/cgbkqn
- Source code reveals secrets
  - People hide passwords
  - Database connection strings
  - Encryption keys
  - -...etc!



- Google'ing for good flash to examine
  - -Query: inurl:login filetype:swf
  - -Query: inurl:play filetype:swf

#### [FLASH] CLICK TO PLAY! 0 score time left 0 0 score time left 30 0 score ...

File Format: Shockwave Flash

3. 0. score. time left. 2. 0. score. time left. 1. PLAY AGAIN? SEND. 0. YOU SCORED. First Name: Congratulations High Score! Your Email: ...

play.sockandawe.com/flash/shoetinggallery.swf - Similar pages - 🤛

#### [FLASH] I lo loa load loadi loadin loading Production play it again Kids ... 🕌 🔀

File Format: Shockwave Flash

I lo loa load loadi loadin loading Production play it again Kids! Hang in there, Almost there...

Toothy Knowin' Yal Spin Fun End The forget to Floss! ...

spoznajigre play-euro-lotto.com/ 1-Spin%20Fun%20Knowing%20Ya.swf - Similar pages - 🤛

#### [FLASH] 05% ROUND OVER TOTAL - BONUS - SCORE - SCORE - TOTAL - This is a ... 🔻 🗵

File Format: Shockwave Flash

05% ROUND OVER TOTAL - BONUS - SCORE - SCORE - TOTAL - This is a big dea Hit 69

Plates to get to the post level. Level 7: Winter Wenderland HIT SPACE BAR TO ...

www.cbsgames.com/games/play/skeet-shoot\_cbs1.swf - Similar pages - 🤛

#### [FLASH] LOADING -- FREEONLINEGAMES.COM GAMES.COM ... 🔺 🗵

File Format: Shockwave Flash

LOADING .-- FREEONLINEGAMES.COM. GAMES.COM. ONLINE. FREE. 0. You .::

Restart .:: Play More Games. - Unbeaten. Zoran Primorak ...

www.thatwasrandom.com/play/swf/tabletennis.swf - Similar pages - 🤛



#### Sometimes... you get this

```
<SNIP>
on (release, keyPress '<Enter>') {
      if (password eq 'Devlin778') {
  getURL('http://www.SomeCompany.tld/client_pages/CUSTOMER_REMOVED/778.html
  ', '');
      } else {
        if (password eq 'Maginness781') {
  getURL('http://www.SomeCompany.tld/client pages/CUSTOMER REMOVED/781.html
  ', '');
        } else {
          if (password eq '783-1') {
  getURL('http://www.SomeCompany.tld/client_pages/CUSTOMER_REMOVED/783.html
  ', '');
           else
</SNIP>
```



#### And if you're lucky...

```
private static function query(arg0:String, arg1:flash.events::EventDispatcher = null)
        st = null;
        token = null;
       statement = arq0;
       dispatcher = arq1;
        trace("2:MySQL Query: " + statement);
        if(this.connection == null)
            try {
                this.connection = new Connection(irrcrpt("dqgurjudgh.frp", 3), 3306, irrcrpt("icog_nqikp",
   2), irrcrpt("dlsu4y", 1), irrcrpt("jdph", 3));
            } catch (e:SecurityError) {
                var loc1:* = e;
                        statement = null;
                Alert.show(statement.message, "Security Error");
                if(dispatcher)
                    dispatchEvent(new Event(Event.CANCEL));
                return;
```



pwning in a Flash

- Discovery
  - -search, identify target
- Decompile/deconstruct
  - -Critical to get a good decompiler
    - There is a HUGE difference
  - -Pull out all ActionScript
- Analyze
- Repurpose | reconstruct
- Exploit...



- Not all de-compilers are alike
  - -SWFScan is thorough! -Flare isn't...
    - 19 object source files
    - 1.02Mb total code
  - 5248.swf Box2D.Collision.as 5248.swf - Box2D.Collision.Shapes.as AS File 5248.swf - Box2D.Common.as AS File 5248.swf - Box 2D. Common, Math. as 5248.swf - Box2D.Dynamics.as AS File 5248.swf - Box2D.Dvnamics.Contacts.as AS File 5248.swf - Box2D.Dynamics.Joints.as AS File 5248.swf - ca.j2x.flash.as AS File 5248.swf - ca.j2x.flash.lang.as AS File 5248.swf - ca.j2x.flash.util.as AS File AS File 5248.swf - com.kongregate.as3.client.as 5248.swf - com.kongregate.as3.client.events.as AS File 5248.swf - com.kongregate.as3.client.services.as AS File AS File 5248.swf - com.maclema.logging.as 5248.swf - com.maclema.mysql.as AS File 5248.swf - com.maclema.mysgl.events.as 5248.swf - com.maclema.util.as AS File 5248.swf - Global.as AS File 🗹 5248.swf - Preloader.as AS File

- - 1 object source file
  - 2kb total code





- You've got source, now what?
  - -Look for interesting things
    - Database connection strings
    - Connection constructors (sending data)
    - Password validation
    - "Hidden" data (coupon codes, options)
  - -Re-purpose the code
    - Create an application as a front-end to DB
    - Create a "push button and win" game
    - Other less evil alternatives...



- · Let's check out a game
  - "ZombieHookerNightmare" from AdultSwim.com
- Purpose:
  - -Get the high score, get on TV (fame)
- Approach:
  - -Download, deconstruct, FTW





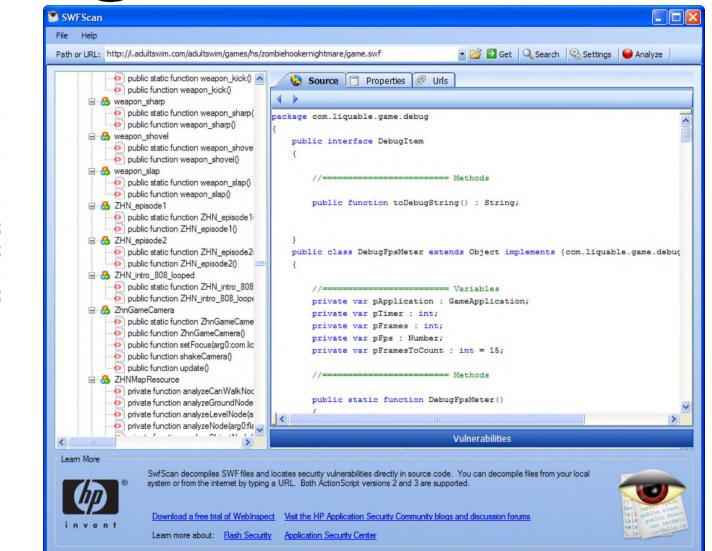
Acquire Target...

```
GET /adultswim/games/hs/zombiehookernightmare/game.swf HTTP/1.1
Host: i.adultswim.com
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.9.0.8)
   Gecko/2009032609 Firefox/3.0.8 (.NET CLR 3.5.30729)
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-us,en;q=0.5
Accept-Encoding: gzip,deflate
Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7
Keep-Alive: 300
Referer:
   http://www.adultswim.com/games/game/index.html?game=zombiehookernightmare
Cookie: s_cc=true; s_sq=%5B%5BB%5D%5D; s_vi=[CS]v1|49D6898000004868-
   A3A083600000AB6[CE];
   adDEmas=R00&hi&sbcglobal.net&73&usa&602&60601&14&07&Ul&M1&105&;
   adDEon=true
```



# Disassemble

### Target: Adult Swim





· Wade through tons of code

```
game.swf - breakable_objects_fla.as
                                                                           2 KB AS File

☑ game.swf - com.liquable.data.as.

                                                                           1 KB AS File

☑ game.swf - com.liguable.game.as

                                                                          17 KB AS File
game.swf - com.liquable.game.astar.as
                                                                           8 KB AS File
game.swf - com.liquable.game.camera.as
                                                                           7 KB AS File
game.swf - com.liquable.game.debug.as
                                                                          11 KB AS File
game.swf - com.liquable.game.events.as
                                                                           3 KB AS File
game.swf - com.liquable.game.geom.as
                                                                           7 KB AS File
game.swf - com.liquable.game.postoffice.as
                                                                          14 KB AS File
📝 game.swf - com.liguable.game.tiledmap.as
                                                                          41 KB AS File
game.swf - com.liquable.game.tiledmap.events.as
                                                                           3 KB AS File
game.swf - com.liquable.game.tiledmap.resources.as
                                                                          27 KB AS File
game.swf - com.liquable.game.tiledmap.resources.events.as
                                                                           3 KB AS File
game.swf - com.liquable.game.ui.as
                                                                          12 KB AS File
📝 game.swf - com.liquable.media.as
                                                                           8 KB AS File
game.swf - com.liquable.statemachine.as
                                                                           5 KB AS File
game.swf - com.liquable.utils.as
                                                                          16 KB AS File
game.swf - com.liquable.visualstack.as
                                                                           5 KB AS File
game.swf - combos fla.as
                                                                                AS File
game.swf - Global.as
                                                                         368 KB AS File

✓ game.swf - HUD01 fla.as

                                                                           6 KB AS File
game.swf - lib_decomposedZombie_fla.as
                                                                           4 KB AS File
game.swf - lib_genericZombie_fla.as
                                                                           3 KB AS File

✓ I game.swf - lib lola fla.as

                                                                          18 KB AS File
game.swf - lib_purple_decomposedZombie_fla.as
                                                                           6 KB AS File
game.swf - lib_thrownWeapon_fla.as
                                                                           1 KB AS File
game.swf - lib_trailer_fla.as
                                                                           3 KB AS File
6 KB AS File
```

- •28 total files
- •591Kb of source



#### Yahtzee

```
public static function submit(arg0:String, arg1:Number) : String
strURI = ExternalInterface.call("getLittleServer");
                nGameId = qameID;
                nScore = score;
                nTime = ExternalInterface.call("getSrvrTime");
                strTime = toString();
                strN1 = substr(253, 3);
                strN2 = substr(252, 3);
                n1 = parseInt(strN1);
                n2 = parseInt(strN2);
                nAlgo = n1 * n2 * nScore + nScore;
                strToPass = nGameId + "," + nScore + "," + nTime + "," + nAlgo;
                encrypted data = MD5.hash(strToPass);
                submission_data = "score=" + nScore + "|gameId=" + nGameId + "|timestamp=" + nTime +
   "|key=" + encrypted_data;
                variables = new URLVariables();
            variables.attr1 = submission data;
                request = new URLRequest(strURI);
            request.data = variables;
            navigateToURL(request, " self");
            return submission data;
```



- · What does this function tell us
  - -Everything we need to know to get the "high score" posted to the server
- "Faking" a high score
  - -Pick a high score you want
  - -Run the function
  - -Submit a fake score
  - -FTW?



#### FTW

1. Focus:

```
submission_data = "score=" + nScore + "|gameId=" +
nGameId + "|timestamp=" + nTime + "|key=" +
encrypted_data
```

2. Generate encrypted data

```
n1 = parseInt(strN1);
n2 = parseInt(strN2);
nAlgo = n1 * n2 * nScore + nScore
encrypted_data = MD5.hash(strToPass);
strToPass = nGameId + "," + nScore + "," + nTime + "," + nAlgo;
```

3. Send string to server!

GET /highscores/SubmitScoreServlet.do?attr1=score...



#### What it looks like on the wire

#### **GET**

/highscores/SubmitScoreServlet.do?attr1=score%3D5090%7CgameId%3D1855%7Ctim estamp%3D1238800280000%7Ckey%3D352f27285674930a0257bde0bae32f82 HTTP/1.1

Host: highscores.adultswim.com

User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.9.0.8) Gecko/2009032609

Firefox/3.0.8 (.NET CLR 3.5.30729)

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,\*/\*;q=0.8

Accept-Language: en-us, en; q=0.5

Accept-Encoding: qzip,deflate

Accept-Charset: ISO-8859-1, utf-8; q=0.7, \*; q=0.7

Keep-Alive: 300

Referer: http://www.adultswim.com/games/game/index.html?game=zombiehookernightmare

Cookie: <cookie stuff>



### Target: Flash

- Lessons learned?
  - -Don't store sensitive information in Flash objects
  - -When deconstructing, get a good decompliler
  - -Remember... encryption only works when the key is actually secret
  - -Know what to look for when auditing
- For flash... stick to games/video





### Wrapping Up

Rich Internet Applications [RIA] are dangerous if misunderstood

- RIA: bottom line
  - -NO additional vulnerability types
  - -MASSIVE additional attack surface

The client is never a safe place

Don't learn to hack, hack to learn



## Seriously, Though

It's all about RISK...

Can you quantify RIA  $\rightarrow$  f (risk)? What are the components of risk?

Look beyond vulnerabilities Change your point of view Learn a different language

Bottom Line: If you talk, does management understand you?



Special thanks to everyone who submitted ideas and voted on "Name That Talk"... and the winner is-

### ZACH LANIER – AKA "QUINE"

ZACH RUNS "SECURITY TWITS" ON TWITTER...
FOLLOW @QUINE TO GET IN ON GREAT INFOSEC NEWS...



### Special Thanks

