

JWAT??

Attacking JSON WEB TOKENS...

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About me



Security Engineer

- > Pentester/Code Reviewer/Security consultant/Security architect
- Run a website to help people learn security



PentesterLab:

- Platform to learn web security/penetration testing
- > 100% Hands-on
- Available for individuals (free and PRO) and enterprises





Who uses JWT?



- A lot of people for OAuth
- A lot of people for sessions
- A lot of people to manage trust
- A lot of people for password reset
- A lot of people who care about being stateless and multi-datacenter architecture





Acronyms



- JOSE:
 - Javascript Object Signing and Encryption
 - Also the name of the working group
- JWT: JSON Web Token == "jot" Token
- JWE: JSON Web Encryption
- JWS: JSON Web Signature
- JWK: JSON Web Key
- JWA: JSON Web Algorithm



Crypto 101





Signature vs Encryption



Encryption gives you confidentiality

Signature gives you integrity





Multiple ways of signing



With a secret using HMAC

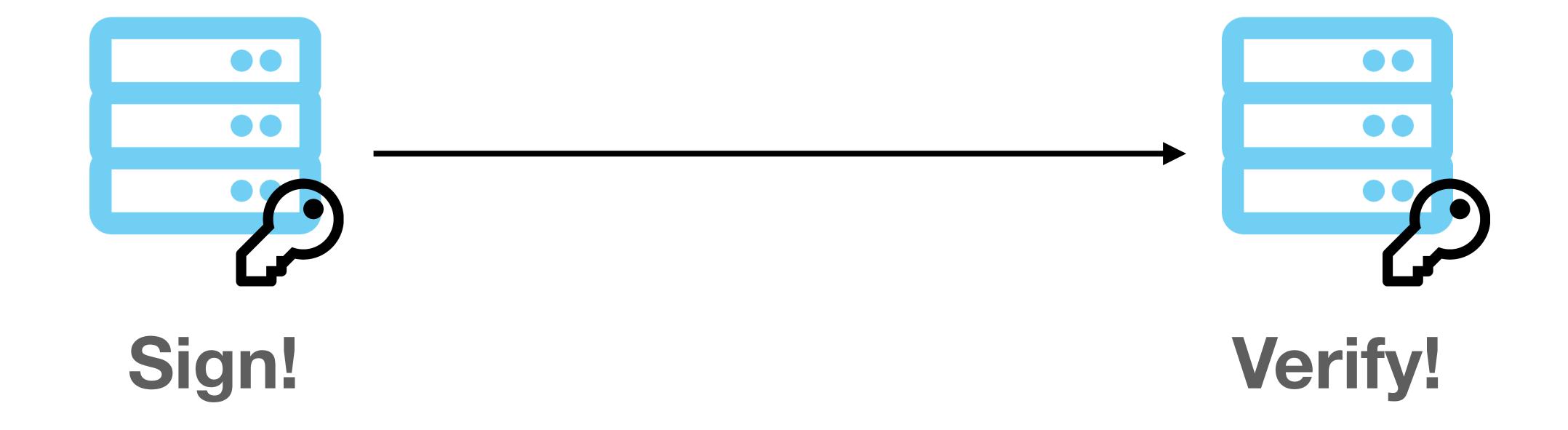
With a private key using RSA/EC/... (asymmetric)





Signing with a secret



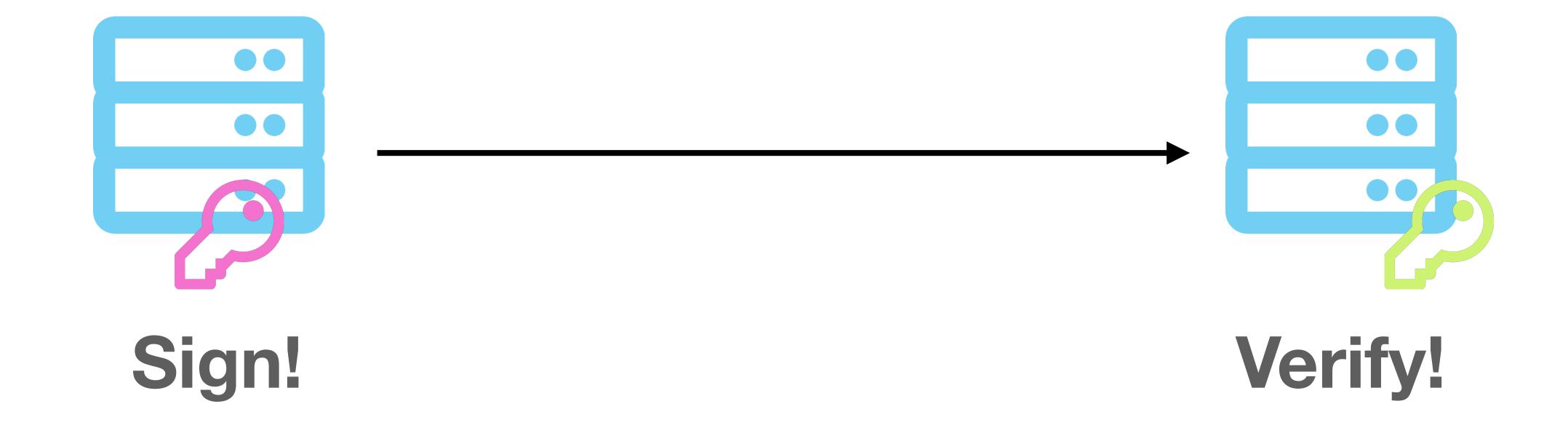






Signing: asymmetric









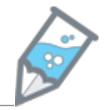


THE JWT FORMAT





JavaScript Object Notation (JSON)



Human readable format to store or transmit objects

```
"firstname": "John",
"lastname": "Doe",
"age": 30,
"hobbies": ["security", "hacking", "lock picking"],
"address": {
            "streetAddress": "1337 Hacker Street",
            "city": "Hacker Town",
            "country": "HackerLand"
```





3 parts in a JSON Web Token:

Header

Payload

Signature







Separated by a dot

Header Payload Signature







Separated by a dot

eyJ0eXAi0iJK V1QiLCJhbGci OiJIUzI1NiJ9 eyJsb2dpbi
I6ImFkb
WluIn0

FSfvCBAwypJ4abF6 jFLmR7JgZhkW674 Z8dIdAIRyt1E

$$eyJ = Base64('{"'})$$







Header and Payload are base64* encoded JSON

* urlsafe base64 encoding without padding

The signature is also base64 encoded





The Compact JWS Format: Encoding



Urlsafe base64 encoding without padding:

```
static string base64urlencode(byte [] arg)
{
    string s = Convert.ToBase64String(arg); // Regular base64 encoder
    s = s.Split('=')[0]; // Remove any trailing '='s
    s = s.Replace('+', '-'); // 62nd char of encoding
    s = s.Replace('/', '_'); // 63rd char of encoding
    return s;
}
```

*https://tools.ietf.org/html/rfc7515#appendix-C





The JWT Format: header



The header contains an algorithm "alg" attribute:

```
Base64({"alg": "HS256", ... ... ... ... ...
```

To tell how the token was signed.

In this example HMAC with SHA256 was used





A lot of different algorithms are supported*:

None

RS256

S256

PS256

HS256

RS384

ES384

PS384

HS384

RS512

S ES512

PS512

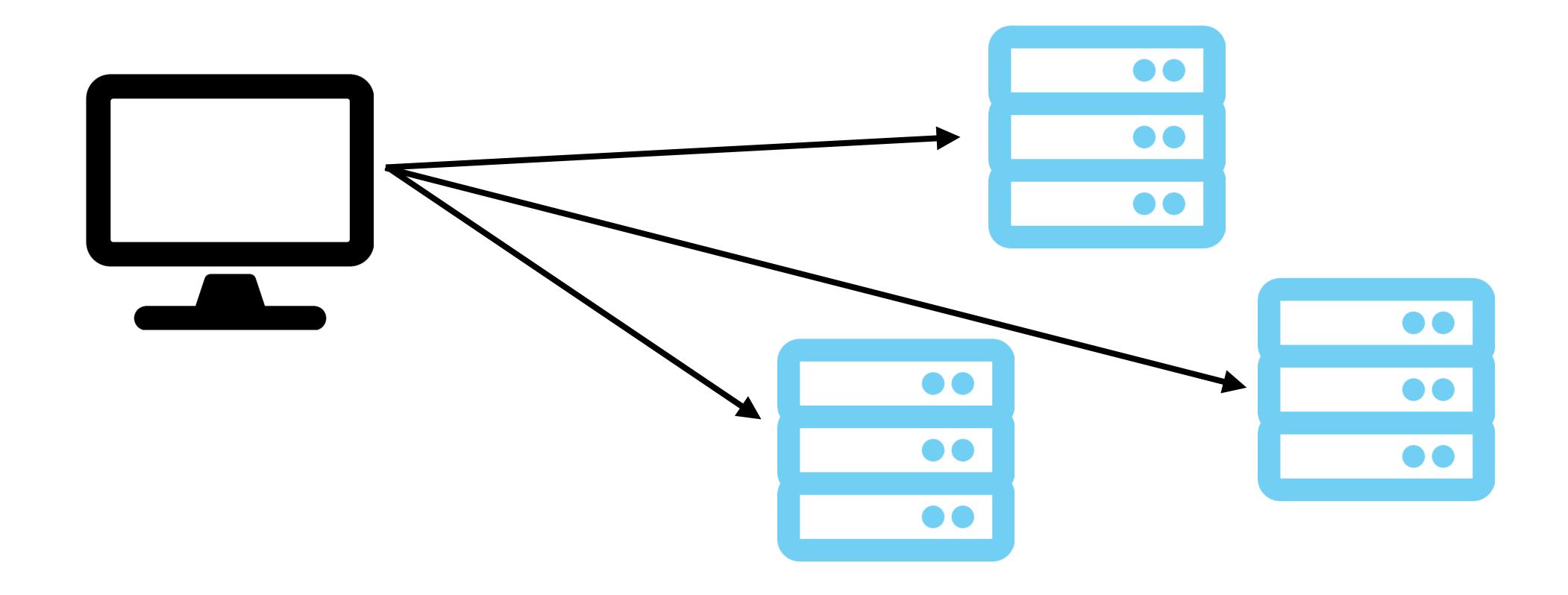
HS512

* https://jwt.io/ covers most





Scenario: one client talking to multiple services







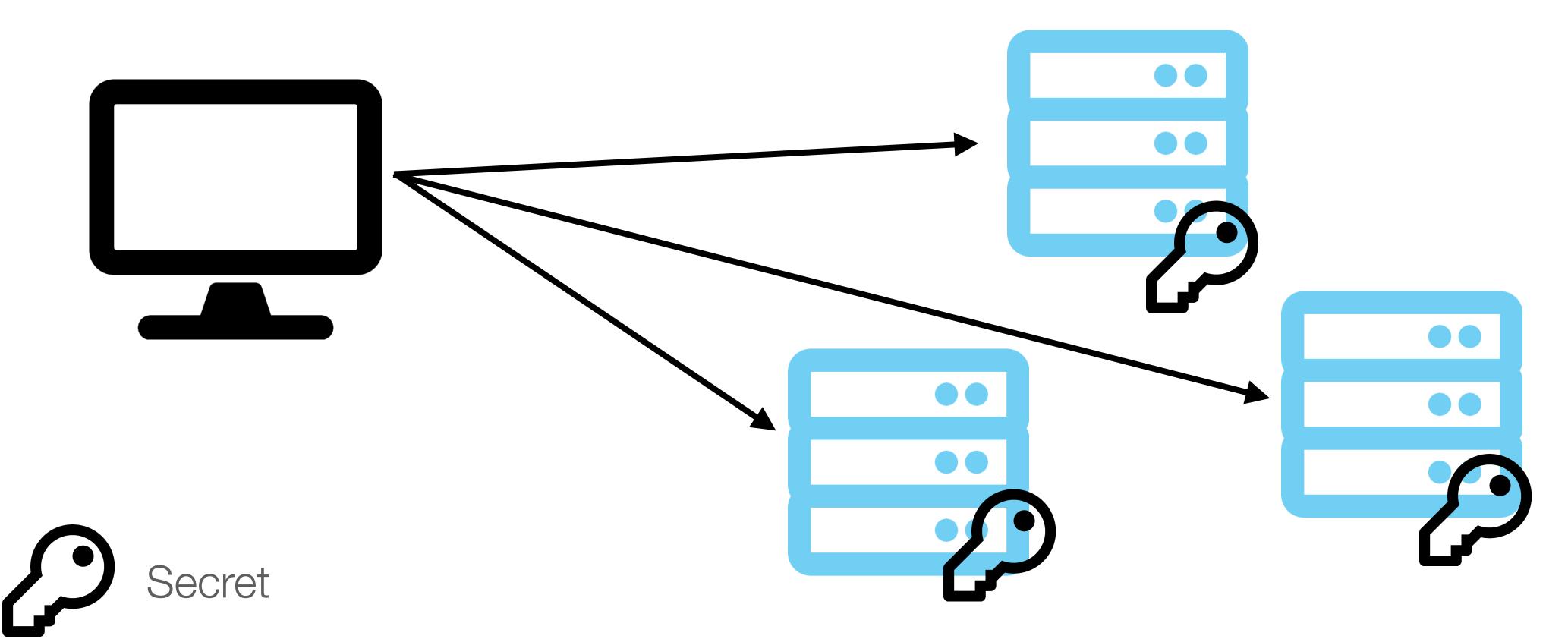


HMAC: All services need to know the secret











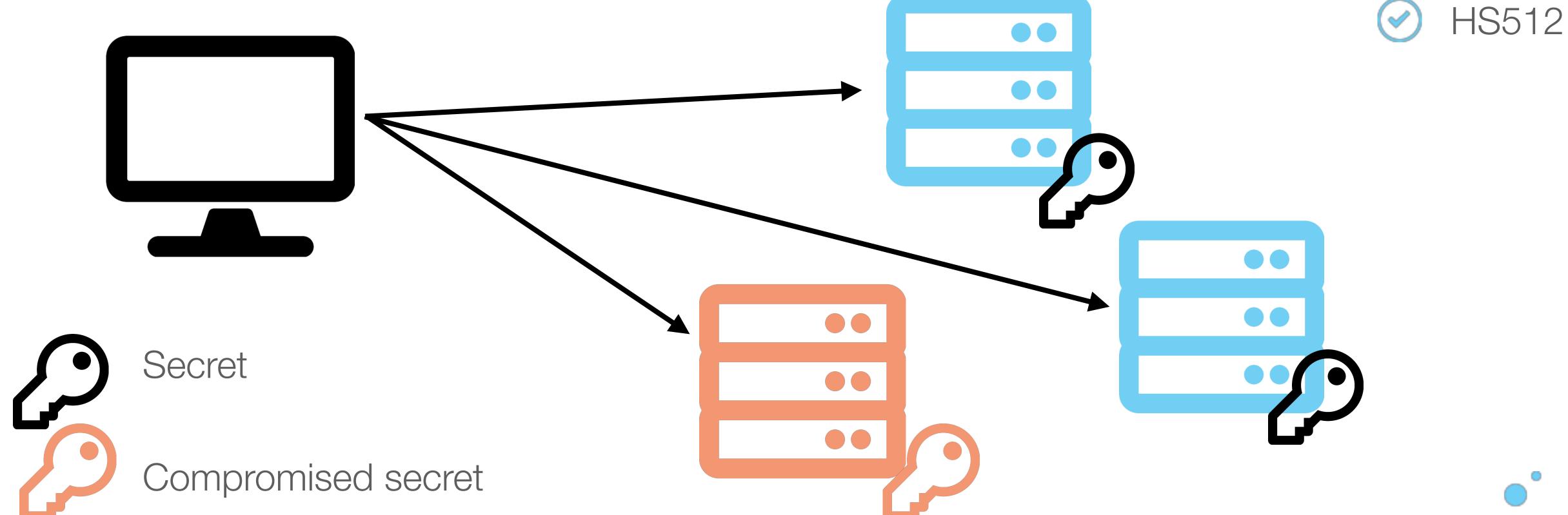


HMAC: if one service gets compromised











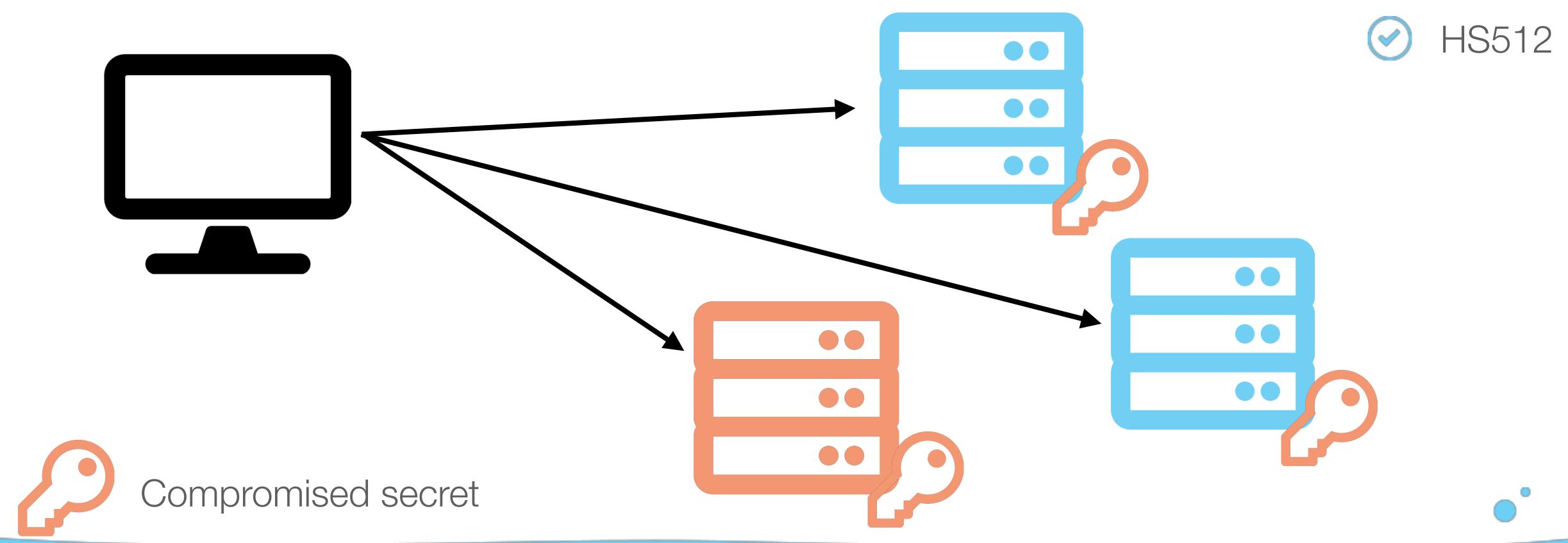


HMAC: the secret is compromised for all services



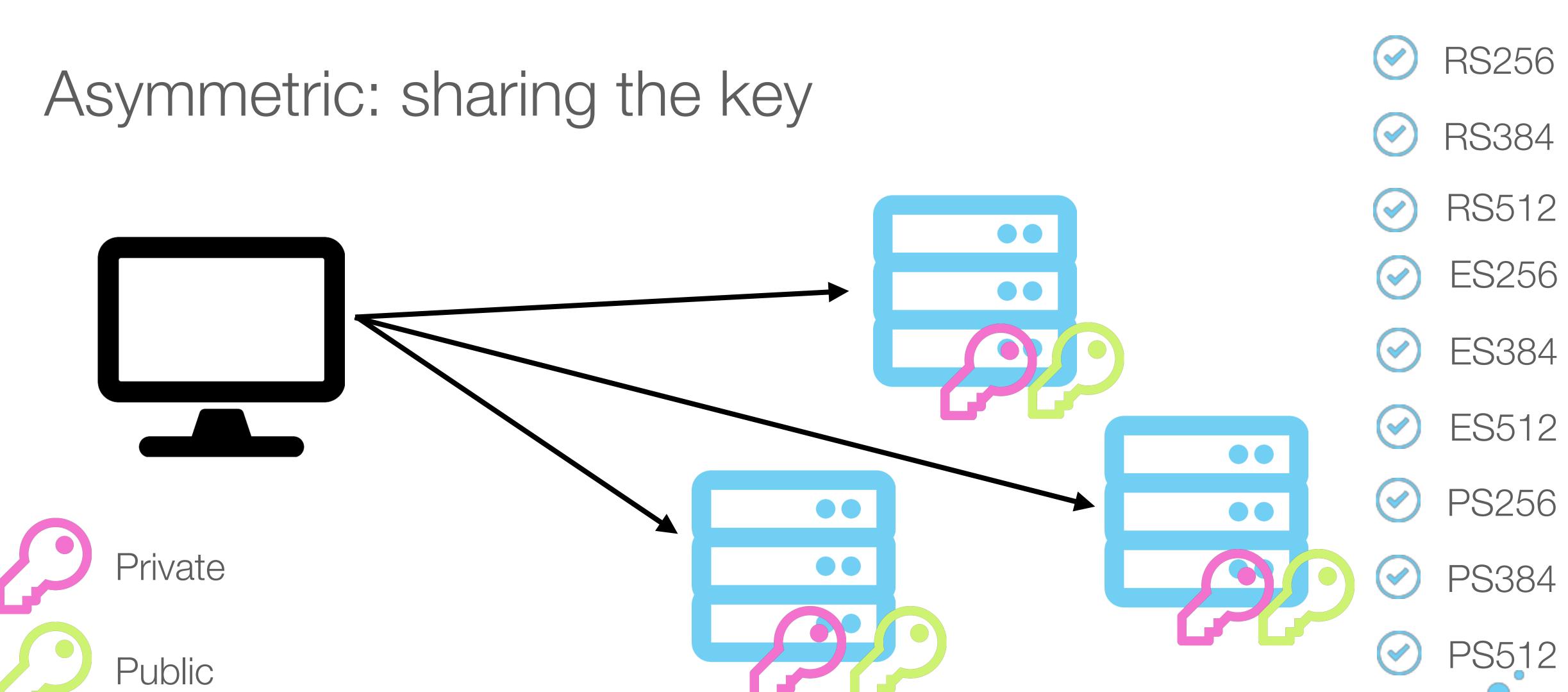


HS384



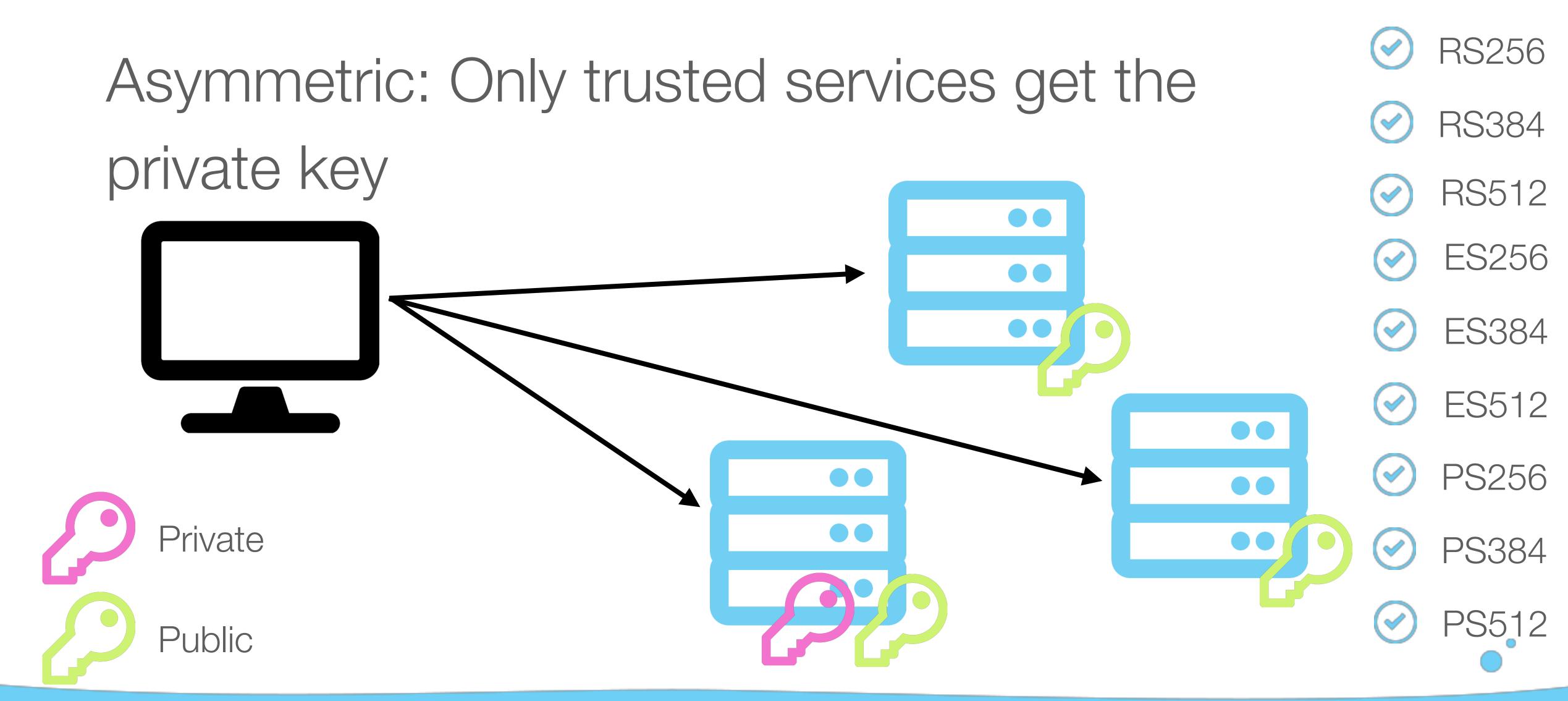
















Asymmetric: If one service gets compromised...



RS256



RS384





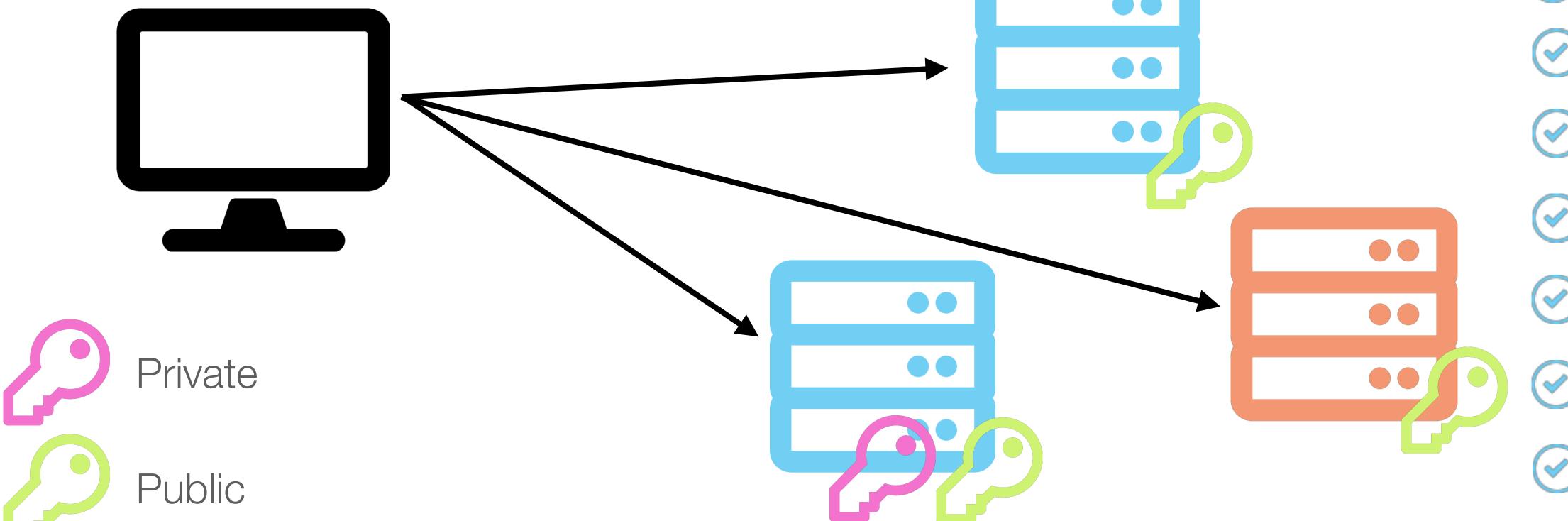


























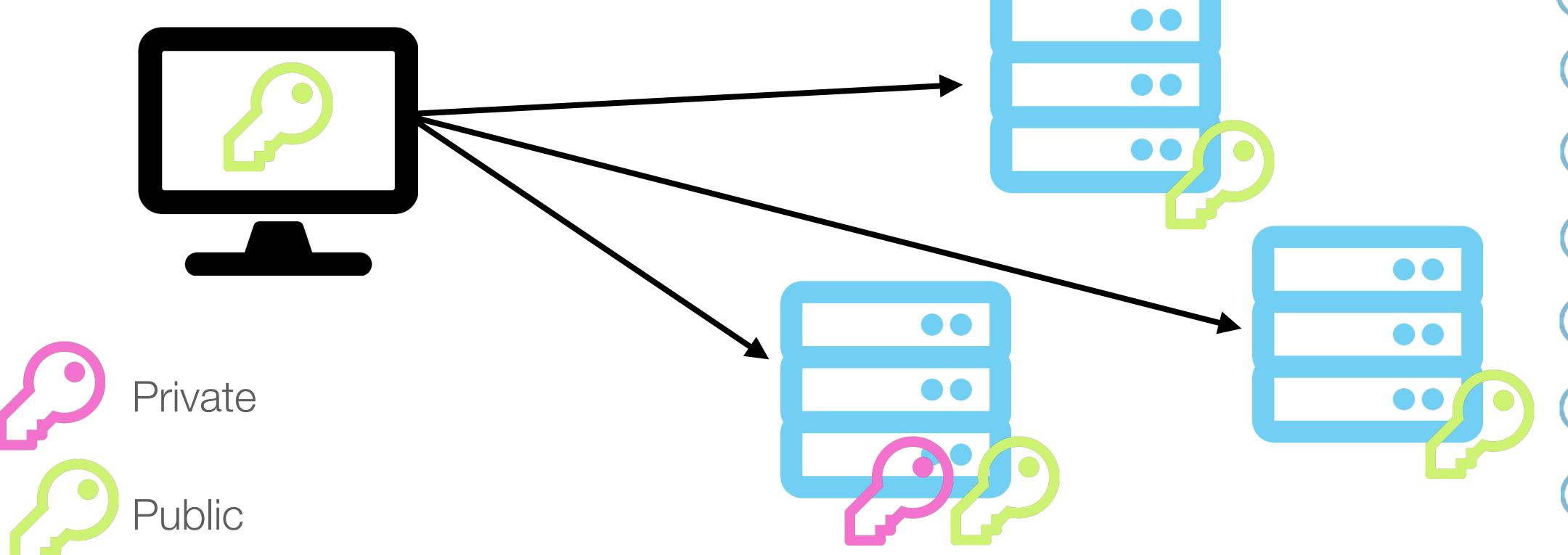














The JWT Format: payload



The payload may contain literally anything:





The JWT Format: payload



The payload may contain registered claims:

```
...
Base64({"user":"admin", ...
"exp":12..., "iat":1234...})
```





The JWT Format: payload



The payload may contain registered claims:

- "iss": issuer
- "sub": subject
- "aud": audience
- "jti": claim id

- "exp": expiration time
- "nbf": not before
- "iat": issued at*

* useful for async processing



The JWT Format: creating a token



- Create the JSON header and base64 encode it
- Create the JSON payload and base64 encode it
- Concatenate with a dot the (encoded) header and payload
- Sign the result (header+.+payload)
- Base64 encode the signature
- Append a dot then the signature





The JWT Format: verifying a token



- Split the token in three parts based on the dots
- Base64 decode each part
- Parse the JSON for the header and payload
- Retrieve the algorithm from the header
- Verify the signature based on the algorithm
- Verify the claims





Keep in mind



Multiple systems can issue tokens

A token can be used by multiple systems

All these systems can use different libraries





Attacking JWT



When attacking JWT, your main goal is to bypass the signature mechanism





Not checking the signature





Not checking the signature



Some libraries provide two methods:

- decode <- don't use this one
- verify

Or just people forgetting to re-enforce the signature check after disabling it for some quick testing





Not checking the signature



Exploitation:

- Get a token
- Decode and tamper with the payload
- Profit





None algorithm

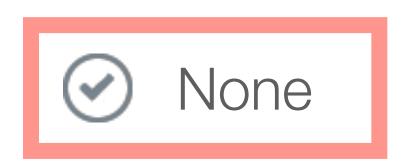




The None algorithm



Remember that slide?





RS256



ES256



PS256

Basically, don't sign the token Used to be supported by default in few libraries





The None algorithm



Exploitation:

- Get a token
- Decode the header and change the algorithm to "None" (or "none")
- Decode and tamper with the payload
- Keep or remove the signature
- Profit



Trivial Secret





Trivial secret



The security of the signature relies on the strength of the secret

The secret can be cracked offline with just one valid token

Cracking is supported by hashcat



Follow

Support added to crack JWT (JSON Web Token) with hashcat at 365MH/s on a single GTX1080:



11:06 AM - 21 Jan 2018



Trivial secret



https://github.com/aichbauer/express-rest-api-boilerplate/blob/master/api/services/auth.service.js

```
const jwt = require('jsonwebtoken');
const secret = process.env.NODE_ENV === 'production' ? process.env.JWT_SECRET : 'secret';
```





Trivial secret



Exploitation:

- Get a token
- Brute force the secret until you get the same signature
- Tamper with the payload
- Re-sign the token using the secret











The sender controls the algorithm used

You can tell the receiver that the token has been signed using HMAC instead of RSA for example

With RSA, you sign with the private key and verify with the public key

With HMAC, you sign and verify with the same key If you tell the receiver it's an HMAC and it verifies it with the public key (thinking it's RSA?)





With RSA, you sign with the private key and verify with the public key

With HMAC, you sign and verify with the same key You tell the receiver it's an HMAC (instead of RSA) and it verifies the signature using HMAC with the public key as the secret (thinking it's RSA):

You can sign the token with the public key







How to get the public key:

- Public key accessible in the javascript code
- Public key available in a mobile client
- Public key just available in the documentation.







Exploitation:

- Get a token signed with RSA (you only have access to the public key)
- Decode the header and change the algorithm from RSA "RS256" to HMAC "HS256"
- Tamper with the payload
- Sign the token with the public RSA key



kid injection





Kid parameter



The header can contain a kid parameter:

- Key id (https://tools.ietf.org/html/ rfc7515#section-4.1.4)
- Often used to retrieve a key from:
 - *The filesystem
 - *A Database

This is done prior to the verification of the signature If the parameter is injectable, you can bypass the signature



Kid Injection



Exploitation:

- Get a signed token containing a kid parameter
- Decode the header and change the kid with a SQL injection payload
- Tamper with the payload
- Sign the token using the return value from the SQL injection





CVE-2018-0114





Libraries: CVE-2018-0114



JWS allows you to add a "jwk" attribute (JSON Web Key) to the header to tell the receiver what key was used to sign the token:





Libraries: CVE-2018-0114



- Vulnerability in Cisco Node Jose
- Node-Jose uses the embedded "jwk" key to check the signature

Integrity bypass!





Libraries: CVE-2018-0114 - Exploitation



Exploitation:

- Get a token
- Decode and tamper with the payload
- Generate a RSA key
- Add "n" & "e" to the header and use RS256
- Sign the token with your RSA key





Conclusion





Recommendations



Use strong keys and secrets

✓ Don't store them in your source code

Make sure you have key rotation built-in





Recommendations



Review the libraries you pick (KISS library)

√ Make sure you check the signature

Make sure your tokens expire

Enforce the algorithm



Conclusion



 JWT are complex and kind of insecure by design (make sure you check https://github.com/paragonie/paseto)

JWT libraries introduce very interesting bugs

 Make sure you test for those if you write code, pentest or do bug bounties





Back to the future



• If you read some of the JWS RFC, you probably learnt about jku and x5u parameter for the headers

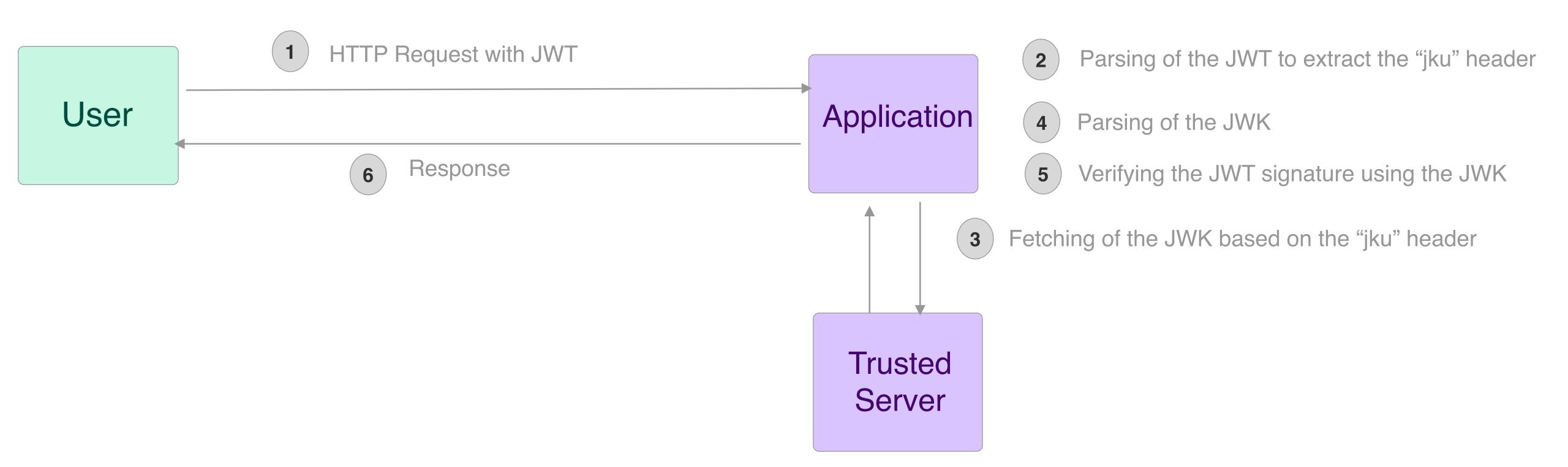
People are starting to use jku (JWK URL)





Back to the future





Back to the future



 Turns out filtering URL is incredibly hard (for people doing it)

- Server Side Request Forgery?
- Authentication bypass
- → Chaining bugs together (Openredirect, header injection...)





THANKS FOR YOUR TIME!

Any questions?

