

Introduction to Computer I

Final Project

SAT

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1. Pseudo Code

Algorithm 1 DPLL Algorithm

```

1: function DPLL( $f$ : Formula,  $txtFile$ : char*): int
2:   result = UNIT_PROPAGATE( $f$ )
3:   \\ result process                                     ▷ stopping conditions
4:   result = PURE_LITERAL_ASSIGN( $f$ )
5:   \\ result process                                     ▷ stopping conditions
6:    $i \leftarrow$  DLIS( $f$ )                                   ▷ choose literal
7:   for  $j \leftarrow 0$  to 1 do
8:      $new\_f \leftarrow$  CLONE( $f$ )
9:      $new\_f.literals[i] \leftarrow (new\_f.literal\_polarity[i] > 0) ? j : (j + 1) \% 2$    ▷ To be 0 or 1
10:     $new\_f.literal\_frequency[i] \leftarrow -1$                                        ▷ already process
11:    result = PURE_LITERAL_ASSIGN( $new\_f$ ,  $i$ )
12:    \\ result process                                     ▷ stopping condition
13:    if DPLL( $new\_f$ ,  $txtFile$ ) == satisfied then                                   ▷ recursive
14:      return satisfied
15:    end if
16:  end for
17:  return normal
18: end function

```

Algorithm 2 DLIS Algorithm

```

1: function DLIS( $f$ : Formula)
2:    $maxLoc \leftarrow 0$ 
3:    $max \leftarrow 0$ 
4:   for  $i \leftarrow 1$  to length( $f.literal\_frequency$ ) - 1 do
5:     if  $f.literal\_frequency[i] > max$  then
6:        $maxLoc \leftarrow i$ 
7:        $max \leftarrow f.literal\_frequency[i]$ 
8:     end if
9:   end for
10:  return  $maxLoc$ 
11: end function

```

Algorithm 3 Unit Propagate Algorithm

```

1: function UNIT_PROPAGATE( $f$ : Formula)
2:    $unit\_clause\_found \leftarrow$  false
3:   if length( $f.clauses$ ) = 0 then
4:     return satisfied                                     ▷ empty clauses

```

```

5:  end if
6:  repeat
7:       $unit\_clause\_found \leftarrow \mathbf{false}$ 
8:      for  $i \leftarrow 0$  to  $\text{length}(f.\text{clauses}) - 1$  do
9:          if  $\text{length}(f.\text{clauses}[i]) = 1$  then ▷ only one unassigned literal
10:              $unit\_clause\_found \leftarrow \mathbf{true}$ 
11:              $\backslash \backslash$  Set literal and apply transform ▷ 1 is neg, 0 is pos
12:             if  $result = \text{satisfied}$  or  $result = \text{unsatisfied}$  then
13:                 return result
14:             end if
15:             break
16:         else if  $\text{length}(f.\text{clauses}[i]) = 0$  then ▷ contains an empty clause
17:             return unsatisfied
18:         end if
19:     end for
20: until not  $unit\_clause\_found$ 
21: return normal
22: end function

```

Algorithm 4 Pure Literal Assign Algorithm

```

1: function PURE_LITERAL_ASSIGN( $f$ : Formula)
2:      $unit\_pure\_found \leftarrow \mathbf{false}$ 
3:     repeat
4:          $unit\_pure\_found \leftarrow \mathbf{false}$ 
5:         for  $i \leftarrow 1$  to  $\text{length}(f.\text{literal\_frequency}) - 1$  do
6:             if  $f.\text{literal\_frequency}[i] \neq -1$  then
7:                  $pos \leftarrow \frac{\text{float}(f.\text{literal\_frequency}[i] + f.\text{literal\_polarity}[i])}{2}$ 
8:                  $neg \leftarrow \frac{\text{float}(f.\text{literal\_frequency}[i] - f.\text{literal\_polarity}[i])}{2}$ 
9:                 if  $pos = 0$  or  $neg = 0$  then
10:                     $unit\_pure\_found \leftarrow \mathbf{true}$ 
11:                     $\backslash \backslash$  Set literal and apply transform ▷ pos=0 set 1, neg = 0 set 0
12:                    if  $result = \text{satisfied}$  or  $result = \text{unsatisfied}$  then
13:                        return result
14:                    end if
15:                end if
16:            end if
17:        end for
18:    until not  $unit\_pure\_found$ 
19:    return normal
20: end function

```

Algorithm 5 Apply Transform Algorithm

```

1: function APPLY_TRANSFORM( $f$ : Formula,  $literal\_to\_apply$ : long long int)
2:    $\phi \leftarrow$  A set of clauses
3:    $value\_to\_apply \leftarrow f.literals[literal\_to\_apply]$ 
4:    $i \leftarrow 0$ 
5:   while  $i < \text{length}(f.clauses)$  do
6:      $j \leftarrow 0$ 
7:     while  $j < \text{length}(f.clauses[i])$  do
8:       if  $literal\_to\_apply \times (-1)^{value\_to\_apply} = f.clauses[i][j]$  then
9:          $\backslash\backslash$  delete  $i$ -st clause
10:         $i \leftarrow i - 1$ 
11:        if  $\phi$  is empty then
12:          return satisfied
13:        end if
14:        break
15:      else if  $literal\_to\_apply \times (-1)^{value\_to\_apply+1} = f.clauses[i][j]$  then
16:         $\backslash\backslash$  delete the  $j$ -st literal in  $i$ -st clause
17:        if  $\phi$  contains an empty clause then
18:          return unsatisfied
19:        end if
20:        break
21:      else
22:         $j \leftarrow j + 1$ 
23:      end if
24:    end while
25:     $i \leftarrow i + 1$ 
26:  end while
27:  return normal
28: end function

```

2. How I compile and execute the program

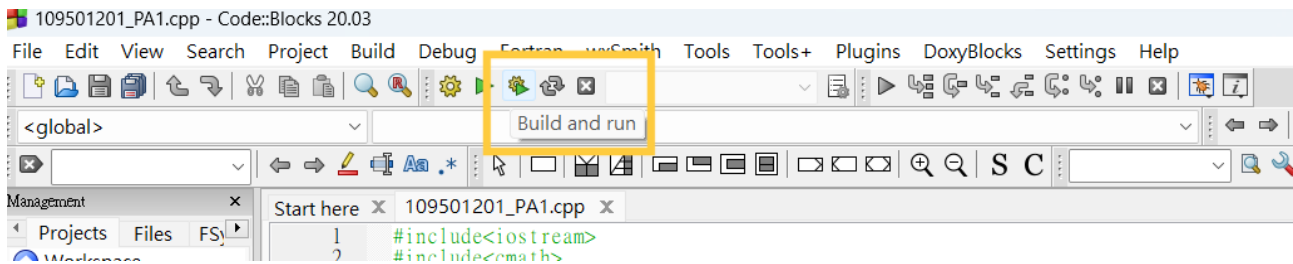


Fig 1: Build and Run

3. PA

3.1 The degree of completion of the assignment: **ALL**

3.2 Code Explanation

Listing 1: Preprocessor

```

1 #include <iostream>
2 #include <string>
3 #include <vector>
4 #include <fstream>
5 #include <math.h>

```

Listing 2 ，顯示有用到的 Function prototype 和 Struct 。

Listing 2: Struct and Function prototype

```

6 enum State { satisfied, unsatisfied, normal};
7
8 struct Formula {
9     vector<long long int> literals, literal_frequency, literal_polarity;
10    vector<vector<long long int>> clauses;
11 };
12
13 void input_file(Formula &f, long long int &numLiteral, long long int &numClause, char
    *cnfFile);
14 int apply_transform(Formula &f, long long int literal_to_apply);
15 int unit_propagate(Formula &f);
16 int pure_literal_assign(Formula &f);
17 void output_file(Formula &f, int result, char *txtFile);
18 int DLIS(Formula f);
19 int DPLL(Formula f, char *txtFile);

```

Listing 3，主要分為讀取 cnf 檔和呼叫的 DPLL 跑遞迴。當 DPLL 這個 function 回傳值為 normal，表示 normal exit program，也就是不滿足，此時要輸出 UNSATISFIABLE。

Listing 3: The main function

```

20 int main(int argc, char *argv[]) {
21     Formula f;
22     long long int numLiteral, numClause;
23     input_file(f, numLiteral, numClause, argv[1]);
24     if (DPLL(f, argv[2]) == normal) {
25         output_file(f, unsatisfied, argv[2]);
26     }
27     return 0;
28 }

```

Listing 4，cnf 檔讀取處理，輸入資料開頭為 p 時，要把 cnf 過濾掉，所以還要用 inFile >> s。接下來，把變數的大小和 clause 的數量分別用變數 numLiteral 和 numClause 記住。clauses 是二維的 vector，去如實記錄 cnf 檔輸入的數值 (含 + 或 - 的資訊)。literal_frequency 和 literal_polarity 則是取 literal 的絕對值進行 vector 定位，分別去紀錄不管該數值正負總出現頻率，以及正和負出現次數相減，該 polarity 可以想成正和負誰出現的比較多，如果 polarity > 0 表示正值出現次數多；反之 polarity < 0 表示負值出現的比較多。

Listing 4: Input file process

```

29 void input_file(Formula &f, long long int &numLiteral, long long int &numClause, char
    *cnfFile) {
30     ifstream inFile(cnfFile);
31     char c;
32     string s;
33     while (true) {
34         inFile >> c;
35         if (c == 'p') {
36             inFile >> s;
37             break;
38         } else {
39             getline(inFile, s);
40         }
41     }
42     // the number of variable and the number of clauses.
43     inFile >> numLiteral >> numClause;
44     f.literals.resize(numLiteral+1, -1);
45     f.clauses.resize(numClause);
46     f.literal_frequency.resize(numLiteral+1, 0);
47     f.literal_polarity.resize(numLiteral+1, 0);

```

```

48     long long int literal;
49     for (long long int i = 0; i < numClause; i++) {
50         while (1) {
51             inFile >> literal;
52             if(literal == 0){
53                 break;
54             }
55             f.clauses[i].push_back(literal); // put into clauses literal (include
                    information + and -)
56             if (literal > 0) {
57                 f.literal_frequency[literal]++;
58                 f.literal_polarity[literal]++;
59             } else if (literal < 0) {
60                 f.literal_frequency[-literal]++;
61                 f.literal_polarity[-literal]--;
62             }
63         }
64     }
65 }

```

Listing 5，這個 Function 主要配合 unit_propagate 和 pure_literal_assign 做使用。只要指定的值已經被賦予為 literals[literal_to_apply] = 1 (negative) 或 0 (positive)，就會做相對應的處理，與之同號的，消除其整個 clause；反之與之異號的，刪除其在各個 clause 裡面有出現的該值。在 transform clauses 同時，檢查 clauses 是否全部被消除，如果消除的話，更改整體狀態為 satisfied。如果只有單一 clauses 大小為 0，要更改整體狀態為 unsatisfied，畢竟有還有些 clauses 不為 1。

Listing 5: Apply to transform and simplify the clauses

```

66 int apply_transform(Formula &f, long long int literal_to_apply) {
67     int value_to_apply = f.literals[literal_to_apply];
68     int i = 0;
69     while(i < f.clauses.size()) {
70         int j = 0;
71         while (j < f.clauses[i].size()) {
72             if (literal_to_apply * pow(-1,value_to_apply) == f.clauses[i][j]) {
73                 f.clauses.erase(f.clauses.begin() + i);
74                 i--;
75                 if (f.clauses.size() == 0) {
76                     return satisfied;
77                 }
78                 break;
79             } else if (literal_to_apply * pow(-1,value_to_apply+1) == f.clauses[i][j]) {
80                 f.clauses[i].erase(f.clauses[i].begin() + j);
81                 if (f.clauses[i].size() == 0) {
82                     return unsatisfied;
83                 }
84             }
85         }
86         i++;
87     }
88 }

```



```

84         }else{
85             j++;
86         }
87     }
88     i++;
89 }
90 return normal;
91 }

```

Listing 6，定義為 When a clause contains only one unassigned literal L, that L must be set to TRUE to satisfy the clause。一個一個 clause 內，搜尋有沒有一個 clause 只有一個 Literal，如果有的話，直接賦予 literals[pos_clause] 其值，賦予的值根據數字其正或負來取決。要注意把 literal_frequency[pos_clause] 設定為 -1，已表示該 literal 已經被賦予值 (1 = False, 0 = True)。賦予值完後，要呼叫先前解釋過的 Listing 5 的 Function - apply_transform，簡化方程式，如果簡化結果為 satisfied 和 unsatisfied，就可以直接 return，由於該 Function 把 clauses 進行大整頓，所以直接跳出 for 迴圈，重頭開始檢查 unit_clause 的存在。在尋找過程，如果發現只有單一 clause，表示該方程式還是 unsatisfied，需繼續進行遞迴尋找可行解。

Listing 6: Unit propagate

```

92 int unit_propagate(Formula &f) {
93     bool unit_clause_found = false;
94     if (f.clauses.empty()) {
95         return satisfied; // empty clauses
96     }
97     do {
98         unit_clause_found = false;
99         for (int i = 0; i < f.clauses.size(); i++) {
100             if (f.clauses[i].size() == 1) { // only one unassigned literal
101                 unit_clause_found = true;
102                 int pos_clause = (f.clauses[i][0] > 0) ? (f.clauses[i][0]) : (-f.
                    clauses[i][0]);
103                 f.literals[pos_clause] = (f.clauses[i][0] < 0) ? 1 : 0; // 1 is neg, 0
                    is pos
104                 f.literal_frequency[pos_clause] = -1; // already process
105                 int result = apply_transform(f, pos_clause);
106                 if (result == satisfied || result == unsatisfied) {
107                     return result;
108                 }
109                 break;
110             } else if (f.clauses[i].size() == 0) { // contains an empty clause
111                 return unsatisfied;
112             }
113         }

```

```

114     } while (unit_clause_found);
115     return normal;
116 }

```

Listing 7，定義為 When a literal appears only as either positive or negative throughout the entire formula, without the presence of its opposite form, that literal can be assigned a value to satisfy the entire formula. 搜尋每個 Literal 的，還沒有處理過的 Literal，看 L 和 (\neg L) 有沒有只出現其中之一的，如果有的話，直接賦予其數值。等同於看 L 和 (\neg L) 是否為 0，用 pos 和 neg 兩個變數分別去紀錄正號出現的頻率和負號出現的頻率。如果正號出現頻率為 0 就表示只有負號出現，就賦予值 literals[i] = 1；反之負號出現頻率為 0 就表示只有正號，需給予 literals[i] = 0。賦予值完後，要呼叫先前解釋過的 Listing 5 的 Function - apply_transform，簡化方程式，如果簡化結果為 satisfied 和 unsatisfied，就可以直接 return。

Listing 7: Pure literal assign

```

117 int pure_literal_assign(Formula &f){
118     bool unit_pure_found = false;
119     do{
120         unit_pure_found = false;
121         for (int i = 1; i < f.literal_frequency.size(); i++){
122             if(f.literal_frequency[i] != -1){
123                 float pos = (float(f.literal_frequency[i]) + float(f.literal_polarity[
124                     i])) / 2;
125                 float neg = (float(f.literal_frequency[i]) - float(f.literal_polarity[
126                     i])) / 2;
127                 if(pos == 0 || neg == 0){
128                     unit_pure_found = true;
129                     f.literals[i] = (pos == 0)? 1 : 0;
130                     f.literal_frequency[i] = -1;
131                     int result = apply_transform(f, i);
132                     if (result == satisfied || result == unsatisfied) {
133                         return result;
134                     }
135                 }
136             }
137         }
138     } while (unit_pure_found);
139     return normal;
140 }

```

Listing 8，做輸出 txt 檔處理，當結果是 satisfied，開始遍歷剛剛決定好的 literals[i] 去了解其為 L 還是 (\neg L)。如果 literals[i] 是 1，表示為 (\neg L)，最終要輸出 False；反之，literals[i] 是 0，表示為 L，最終輸出 True。對於 literals[i]

= -1 的部分輸出 True 或 False 都可以 (我寫 True)。當結果不是 satisfied，輸出 UNSATISFIABLE。

Listing 8: Output file process

```

139 // Dynamic Largest Individual Sum - return Location of the max frequency
140 int DLIS(Formula f) {
141     long long int maxLoc = 0;
142     long long int max = 0;
143     for (long long int i = 1; i < f.literal_frequency.size(); i++) {
144         if (f.literal_frequency[i] > max) {
145             maxLoc = i;
146             max = f.literal_frequency[i];
147         }
148     }
149     return maxLoc;
150 }
```

Listing 9，在 choose literal 的部分，為了不要盲選，先把最大 frequency 的值給選好。在這個 Function，會回傳最大 frequency 的數值。

Listing 9: Dynamic Largest Individual Sum

```

151 // Dynamic Largest Individual Sum - return Location of the max frequency
152 int DLIS(Formula f) {
153     long long int maxLoc = 0;
154     long long int max = 0;
155     for (long long int i = 1; i < f.literal_frequency.size(); i++) {
156         if (f.literal_frequency[i] > max) {
157             maxLoc = i;
158             max = f.literal_frequency[i];
159         }
160     }
161     return maxLoc;
162 }
```

Listing 10，先進行 unit_propagate，判斷 stopping condition，再進行 pure literal assign，判斷 stopping condition。這樣子可以大大減化 clauses 數量，以及其內部 literals 數。無法被減化的部分，交給 DLIS 選取數值，去分配 literals[i] 數值，看有沒有 satisfied，有 satisfied 就輸出即完成，如果 unsatisfied，就必須繼續分配數值。不斷遞迴 DPLL 去檢查 satisfied。

Listing 10: Davis-Putnam-Logemann-Loveland

```

163 int DPLL(Formula f, char *txtFile) {
164
165     int result = unit_propagate(f);
```

```

166
167     if (result == satisfied) {
168         output_file(f, result, txtFile);
169         return satisfied;
170     } else if (result == unsatisfied) {
171         return normal;
172     }
173
174     result = pure_literal_assign(f);
175
176     if (result == satisfied) {
177         output_file(f, result, txtFile);
178         return satisfied;
179     } else if (result == unsatisfied) {
180         return normal;
181     }
182
183     int i = DLIS(f);
184     for (int j = 0; j < 2; j++) {
185         Formula new_f = f;
186
187         new_f.literals[i] = (new_f.literal_polarity[i] > 0) ? j : (j + 1) % 2; // get
188         new_f.literal_frequency[i] = -1;
189
190         result = apply_transform(new_f, i);
191         if (result == satisfied) {
192             output_file(new_f, result, txtFile);
193             return satisfied;
194         } else if (result == unsatisfied) {
195             continue;
196         }
197         if (DPLL(new_f, txtFile) == satisfied) {
198             return satisfied;
199         }
200     }
201     return normal;
202 }

```

4. The hardness of this assignment / I overcome it

1. 解決遞迴問題。

Ans: 一開始想遞迴要定義幾種狀態，才能解決這個問題。一開始原本只有設想兩種狀態 `satisfied` 和 `unsatisfied`，後面發現這樣子遞迴無法終止。需要有一個回傳 `normal` 表程式正在正常運作，且還沒判斷完成，才能保證程式正常運轉，且不會無緣無故輸出 `UNSATISFIABLE`。

2. 簡化 clauses 增加運算速度的寫法。

Ans: 一開始原本想使用二維 array 去撰寫 clauses 存取。後面想想，在 unit propagate 和 pure literal assign 的部分會需要減化 clauses，使得運算更快速，那這樣子二維 vector 似乎是更好的容器，有 erase 函數可以運用，就不用刪個東西整串移來移去。

5. Bonus function(s)

5.1 The degree of completion of the Bonus: **NONE**

6. Suggestions

網路上很多參考資料，認真閱讀做出來很有成就感!